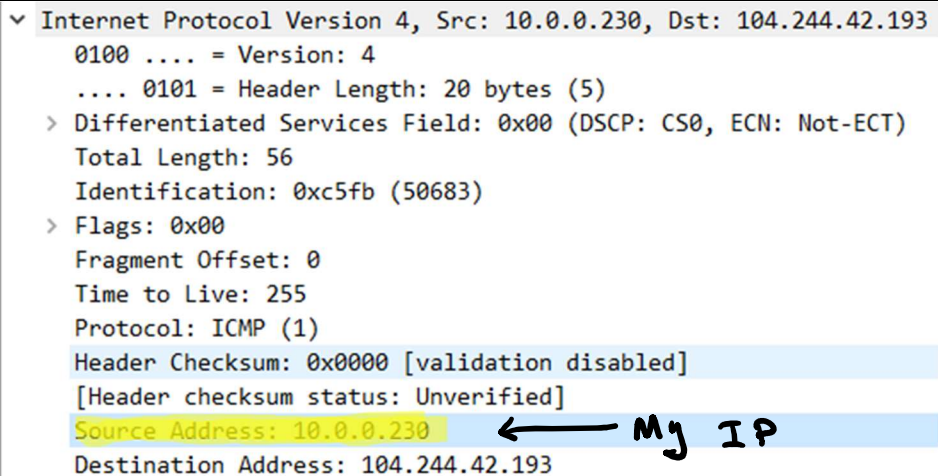
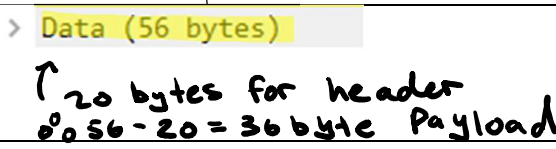


Wireshark Lab 1: IP

Group Details: Shayshu NR – 1005035196, Johnathan Yan - 1004745476

Mark:

	Question	Answer
1	Select the first ICMP Echo Request message sent by your computer, and expand the Internet Protocol part of the packet in the packet details window. What is the IP address of your computer?	My Ip address is 10.0.0.230
Annotated Screenshot (if needed)		
2	Within the IP packet header, what is the value in the upper layer protocol field?	The protocol is ICMP
Annotated Screenshot (if needed)	See above	
3	How many bytes are in the IP header? How many bytes are in the payload of the IP datagram? Explain how you determined the number of payload bytes.	The IP header has 20 bytes, and the total message has 56 bytes of data. So, the payload is only 36 bytes.
Annotated Screenshot (if needed)		

4	Has this IP datagram been fragmented? Explain how you determined whether or not the datagram has been fragmented.	No because the more fragments flag is not set and the fragment offset is 0.																																																															
Annotated Screenshot (if needed)	<p>▼ Flags: 0x00</p> <p>0... = Reserved bit: Not set</p> <p>.0.. = Don't fragment: Not set</p> <p>..0. = More fragments: Not set</p> <p>Fragment Offset: 0</p> <p>Time to Live: 255</p>																																																																
5	Which fields in the IP datagram always change from one datagram to the next within this series of ICMP messages sent by your computer?	The time to live field, the header checksum, and the identification fields will always change																																																															
Annotated Screenshot (if needed)	<table border="1"> <thead> <tr> <th>Identification</th> <th>Time to Live</th> <th>Header Checksum</th> </tr> </thead> <tbody> <tr><td>0x0000 (0), 0x32e5 (13029)</td><td>247, 1</td><td>0xe906, 0xf601</td></tr> <tr><td>0x32e6 (13030)</td><td>9</td><td>0x2516</td></tr> <tr><td>0x32e7 (13031)</td><td>10</td><td>0x2415</td></tr> <tr><td>0x0000 (0), 0x32e6 (13030)</td><td>246, 1</td><td>0x217f, 0xf600</td></tr> <tr><td>0x32e8 (13032)</td><td>11</td><td>0x2314</td></tr> <tr><td>0x0000 (0), 0x32e7 (13031)</td><td>244, 1</td><td>0x220c, 0xf5ff</td></tr> <tr><td>0x32e9 (13033)</td><td>12</td><td>0x2213</td></tr> <tr><td>0x32ea (13034)</td><td>13</td><td>0x2112</td></tr> <tr><td>0x4b6b (19307), 0x32e9 (13033)</td><td>243, 1</td><td>0x38e7, 0xf5fd</td></tr> <tr><td>0x0952 (2386)</td><td>242</td><td>0x25a9</td></tr> <tr><td>0x32eb (13035)</td><td>1</td><td>0x2d11</td></tr> <tr><td>0x9db8 (40376), 0x32eb (13035)</td><td>255, 1</td><td>0x6c64, 0xf5fb</td></tr> <tr><td>0x32ec (13036)</td><td>2</td><td>0x2c10</td></tr> <tr><td>0x0000 (0), 0x32ec (13036)</td><td>254, 1</td><td>0xe143, 0xf5fa</td></tr> <tr><td>0x32ed (13037)</td><td>3</td><td>0x2b0f</td></tr> <tr><td>0x0000 (0), 0x32ed (13037)</td><td>253, 1</td><td>0x2471, 0xf5f9</td></tr> <tr><td>0x32ee (13038)</td><td>4</td><td>0x2a0e</td></tr> <tr><td>0x0000 (0), 0x32ee (13038)</td><td>252, 1</td><td>0xe3d1, 0xf5f8</td></tr> <tr><td>0x32ef (13039)</td><td>5</td><td>0x290d</td></tr> <tr><td>0x0000 (0), 0x32ef (13039)</td><td>248, 1</td><td>0xc508, 0xf5f7</td></tr> </tbody> </table>		Identification	Time to Live	Header Checksum	0x0000 (0), 0x32e5 (13029)	247, 1	0xe906, 0xf601	0x32e6 (13030)	9	0x2516	0x32e7 (13031)	10	0x2415	0x0000 (0), 0x32e6 (13030)	246, 1	0x217f, 0xf600	0x32e8 (13032)	11	0x2314	0x0000 (0), 0x32e7 (13031)	244, 1	0x220c, 0xf5ff	0x32e9 (13033)	12	0x2213	0x32ea (13034)	13	0x2112	0x4b6b (19307), 0x32e9 (13033)	243, 1	0x38e7, 0xf5fd	0x0952 (2386)	242	0x25a9	0x32eb (13035)	1	0x2d11	0x9db8 (40376), 0x32eb (13035)	255, 1	0x6c64, 0xf5fb	0x32ec (13036)	2	0x2c10	0x0000 (0), 0x32ec (13036)	254, 1	0xe143, 0xf5fa	0x32ed (13037)	3	0x2b0f	0x0000 (0), 0x32ed (13037)	253, 1	0x2471, 0xf5f9	0x32ee (13038)	4	0x2a0e	0x0000 (0), 0x32ee (13038)	252, 1	0xe3d1, 0xf5f8	0x32ef (13039)	5	0x290d	0x0000 (0), 0x32ef (13039)	248, 1	0xc508, 0xf5f7
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6	Which fields stay constant? Which of the fields must stay constant? Which fields must change? Why?	<p>The version, source address, destination address, header length, the differentiated services field, and the protocol type all stay constant.</p> <p>The above also must stay constant. The checksum, identification, and time to live must change.</p>																																																															
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t (if needed)																						
7	Describe the pattern you see in the values in the Identification field of the IP datagram.	The identification field increases by one for every ping request sent out																				
Annotated Screenshot (if needed)																						
8	What is the value in the Identification field and the TTL field?	Identification 0x9d7c, time to live 255.																				
Annotated Screenshot (if needed)	<pre>✓ Internet Protocol Version 4, Src: 10.216.228.1, Dst: 192.168.1.102 0100 = Version: 4 0101 = Header Length: 20 bytes (5) > Differentiated Services Field: 0xc0 (DSCP: CS6, ECN: Not-ECT) Total Length: 56 Identification: 0x9d7c (40316) > Flags: 0x00 Fragment Offset: 0 Time to Live: 255 Protocol: ICMP (1) Header Checksum: 0x6ca0 [validation disabled] [Header checksum status: Unverified] Source Address: 10.216.228.1 Destination Address: 192.168.1.102</pre>																					
9	Do these values remain unchanged for all of the ICMP TTL-exceeded replies sent to your computer by the nearest (first hop) router? Why?	The time to live values stay consistent but the identification values change.																				
Annotated Screenshot (if needed)	<table><thead><tr><th>Identification</th><th>Time to Live</th></tr></thead><tbody><tr><td>0x9d7c (40316), 0x32d0 (13008)</td><td>255, 1</td></tr><tr><td>0x9d98 (40344), 0x32de (13022)</td><td>255, 1</td></tr><tr><td>0x9db8 (40376), 0x32eb (13035)</td><td>255, 1</td></tr><tr><td>0x9e06 (40454), 0x32f9 (13049)</td><td>255, 1</td></tr><tr><td>0x9e2c (40492), 0x3307 (13063)</td><td>255, 1</td></tr><tr><td>0x9e5a (40538), 0x3315 (13077)</td><td>255, 1</td></tr><tr><td>0x9e7c (40572), 0x3323 (13091)</td><td>255, 1</td></tr><tr><td>0x9e95 (40597), 0x3330 (13104)</td><td>255, 1</td></tr><tr><td>0x9ebb (40635), 0x333e (13118)</td><td>255, 1</td></tr></tbody></table> <p><i>Changing</i> (vertical arrow pointing down next to Identification column)</p> <p><i>Constant</i> (vertical bracket next to Time to Live column)</p>		Identification	Time to Live	0x9d7c (40316), 0x32d0 (13008)	255, 1	0x9d98 (40344), 0x32de (13022)	255, 1	0x9db8 (40376), 0x32eb (13035)	255, 1	0x9e06 (40454), 0x32f9 (13049)	255, 1	0x9e2c (40492), 0x3307 (13063)	255, 1	0x9e5a (40538), 0x3315 (13077)	255, 1	0x9e7c (40572), 0x3323 (13091)	255, 1	0x9e95 (40597), 0x3330 (13104)	255, 1	0x9ebb (40635), 0x333e (13118)	255, 1
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10	Find the first ICMP Echo Request message that was sent by your computer after you changed the Packet Size in pingplotter to be 2000. Has that message been fragmented across more than one IP datagram?	Yes it was fragmented																				

Annotated Screenshot (if needed)	<pre> 1500 Fragmented IP protocol (proto=ICMP 1, off=0, ID=32f9) [Reassembled in #93] 548 Echo (ping) request id=0x0300, seq=30467/887, ttl=1 (no response found!) 56,1500 Time-to-live exceeded (Time to live exceeded in transit) 1500 Fragmented IP protocol (proto=ICMP 1, off=0, ID=32fa) [Reassembled in #96] 548 Echo (ping) request id=0x0300, seq=30723/888, ttl=2 (no response found!) 1500 Fragmented IP protocol (proto=ICMP 1, off=0, ID=32fb) [Reassembled in #98] 548 Echo (ping) request id=0x0300, seq=30979/889, ttl=3 (no response found!) 1500 Fragmented IP protocol (proto=ICMP 1, off=0, ID=32fc) [Reassembled in #100] 548 Echo (ping) request id=0x0300, seq=31235/890, ttl=4 (no response found!) </pre>	
11	<p>Print out the first fragment of the fragmented IP datagram. What information in the IP header indicates that the datagram been fragmented? What information in the IP header indicates whether this is the first fragment versus a latter fragment? How long is this IP datagram?</p>	<p>The More fragments flag is set. The fragment offset is set to zero. The first one is 1500 bytes, this size includes the size of the header.</p>
Annotated Screenshot (if needed)	<pre> v Internet Protocol Version 4, Src: 192.168.1.102, Dst: 128.59.23.100 0100 = Version: 4 0101 = Header Length: 20 bytes (5) > Differentiated Services Field: 0x00 (DSCP: CS0, ECN: Not-ECT) Total Length: 1500 ← Size of datagram Identification: 0x32f9 (13049) v Flags: 0x20, More fragments 0... = Reserved bit: Not set .0.. = Don't fragment: Not set ..1. = More fragments: Set ← Tells us there are more fragments Fragment Offset: 0 > Time to Live: 1 Protocol: ICMP (1) Header Checksum: 0x077b [validation disabled] [Header checksum status: Unverified] Source Address: 192.168.1.102 Destination Address: 128.59.23.100 [Reassembled IPv4 in frame: 93] </pre>	
12	<p>Print out the second fragment of the fragmented IP datagram. What information in the IP header indicates that this is not the first datagram fragment? Are there more fragments? How can you tell?</p>	<p>The fragment offset is non-zero. There are no more fragments because the More fragments flag is not set.</p>

Annotated Screenshot (if needed)	<div> <div>Internet Protocol Version 4, Src: 192.168.1.102, Dst: 128.59.23.100</div> <div> 0100 = Version: 4 0101 = Header Length: 20 bytes (5) > Differentiated Services Field: 0x00 (DSCP: CS0, ECN: Not-ECT) Total Length: 548 Identification: 0x32f9 (13049) ▼ Flags: 0x00 0... = Reserved bit: Not set .0.. = Don't fragment: Not set ..0. = More fragments: Not set Fragment Offset: 1480 > Time to Live: 1 Protocol: ICMP (1) Header Checksum: 0x2a7a [validation disabled] [Header checksum status: Unverified] Source Address: 192.168.1.102 Destination Address: 128.59.23.100 > [2 IPv4 Fragments (2008 bytes): #92(1480), #93(528)] </div> </div> <div> No more fragments Not the 1st fragment </div>
13	<div>What fields change in the IP header between the first and second fragment?</div> <div>The more fragments flag, the checksum, the fragment offset field, and the total length.</div>
Annotated Screenshot (if needed)	<div> <div>Internet Protocol Version 4, Src: 192.168.1.102, Dst: 128.59.23.100</div> <div> 0100 = Version: 4 0101 = Header Length: 20 bytes (5) > Differentiated Services Field: 0x00 (DSCP: CS0, ECN: Not-ECT) Total Length: 1500 Identification: 0x32f9 (13049) ▼ Flags: 0x20, More fragments 0... = Reserved bit: Not set .0.. = Don't fragment: Not set ..1. = More fragments: Set Fragment Offset: 0 > Time to Live: 1 Protocol: ICMP (1) Header Checksum: 0x077b [validation disabled] [Header checksum status: Unverified] Source Address: 192.168.1.102 Destination Address: 128.59.23.100 [Reassembled IPv4 in frame: 93] </div> </div> <div> <div>Internet Protocol Version 4, Src: 192.168.1.102, Dst: 128.59.23.100</div> <div> 0100 = Version: 4 0101 = Header Length: 20 bytes (5) > Differentiated Services Field: 0x00 (DSCP: CS0, ECN: Not-ECT) Total Length: 548 Identification: 0x32f9 (13049) ▼ Flags: 0x00 0... = Reserved bit: Not set .0.. = Don't fragment: Not set ..0. = More fragments: Not set Fragment Offset: 1480 > Time to Live: 1 Protocol: ICMP (1) Header Checksum: 0x2a7a [validation disabled] [Header checksum status: Unverified] Source Address: 192.168.1.102 Destination Address: 128.59.23.100 > [2 IPv4 Fragments (2008 bytes): #92(1480), #93(528)] </div> </div>
14	<div>How many fragments were created from the original datagram?</div> <div>3 fragments were created</div>
Annotated Screenshot (if needed)	<div> 1 1500 Fragmented IP protocol (proto=ICMP 1, off=0, ID=3323) [Reassembled in #218] 2 1500 Fragmented IP protocol (proto=ICMP 1, off=1480, ID=3323) [Reassembled in #218] 3 568 Echo (ping) request id=0x0300, seq=40451/926, ttl=1 (no response found!) </div> <div>3 fragments created ↑</div>
15	<div>What fields change in the IP header among the fragments?</div> <div>The total length, the more fragments flag, the fragment offset, and the checksum change. Note that the total length only differs between the 3rd fragment. And the more fragments flag is only set to 0 in the 3rd fragment.</div>

Annotated
Screenshot
(if
needed)

```
Internet Protocol Version 4, Src: 192.168.1.102, Dst: 128.59.23.100
0100 .... = Version: 4
.... 0101 = Header Length: 20 bytes (5)
> Differentiated Services Field: 0x00 (DSCP: CS0, ECN: Not-ECT)
Total Length: 1500
Identification: 0x3323 (13091)
Flags: 0x20, More fragments
0... .... = Reserved bit: Not set
.0... .... = Don't fragment: Not set
..1. .... = More fragments: Set
Fragment Offset: 0
Time to Live: 1
Protocol: ICMP (1)
Header Checksum: 0x0751 [validation disabled]
[Header checksum status: Unverified]
Source Address: 192.168.1.102
Destination Address: 128.59.23.100
[Reassembled IPv4 in frame: 218]

Internet Protocol Version 4, Src: 192.168.1.102, Dst: 128.59.23.100
0100 .... = Version: 4
.... 0101 = Header Length: 20 bytes (5)
> Differentiated Services Field: 0x00 (DSCP: CS0, ECN: Not-ECT)
Total Length: 568
Identification: 0x3323 (13091)
Flags: 0x01
0... .... = Reserved bit: Not set
.0... .... = Don't fragment: Not set
..0. .... = More fragments: Not set
Fragment Offset: 2960
Time to Live: 1
Protocol: ICMP (1)
Header Checksum: 0x2983 [validation disabled]
[Header checksum status: Unverified]
Source Address: 192.168.1.102
Destination Address: 128.59.23.100
> [3 IPv4 Fragments (3508 bytes): #216(1480), #217(1480), #218(548)]

Internet Protocol Version 4, Src: 192.168.1.102, Dst: 128.59.23.100
0100 .... = Version: 4
.... 0101 = Header Length: 20 bytes (5)
> Differentiated Services Field: 0x00 (DSCP: CS0, ECN: Not-ECT)
Total Length: 1500
Identification: 0x3323 (13091)
Flags: 0x20, More fragments
0... .... = Reserved bit: Not set
.0... .... = Don't fragment: Not set
..1. .... = More fragments: Set
Fragment Offset: 1480
Time to Live: 1
Protocol: ICMP (1)
Header Checksum: 0x0698 [validation disabled]
[Header checksum status: Unverified]
Source Address: 192.168.1.102
Destination Address: 128.59.23.100
[Reassembled IPv4 in frame: 218]
```

All different
1st and 2nd same
3rd different