YIQI LIANG

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EDUCATION

The Hong Kong University of Science and Technology

Guangzhou

MPhil in Computational Media and Arts

Sep. 2023 - Jul. 2025

• Supervised by Prof. Mingming Fan and Prof. Yuyu Luo

Northeastern University

Hebei

B.Eng in Computer Science and Technology

Sep. 2018 - Jul. 2022

• GPA: 89.4/100 (top 7.8%)

RESEARCH INTEREST

Computer Graphics, 2D/3D Generation, Human-Computer Interaction, Assistive Technology

PUBLICATIONS

- Junxian Chen*, Ying Liu*, **Yiqi Liang**, Dandan Long and Ruihui Li. "SD-Net: Spatially-Disentangled Point Cloud Completion Network." *Proceedings of the 31th ACM International Conference on Multimedia* (ACM MM). 2023.

 Accepted
- Yiqi Liang*, Ying Liu, Dandan Long and Ruihui Li. "MROSS: Multi-Round Region-based Optimization for Scene Sketching." Proceedings of the AAAI Conference on Artificial Intelligencel Conference on Multimedia (AAAI). 2024.

 Accepted but Withdraw
- Yiqi Liang*, Fan Lin, Nuonan Si, Qianjie Wei, Chutian Jiang and Mingming Fan. "From Scenarios to Strategies: A Systematic Framework for Understanding Spatial Information Needs of BLV people." Proceedings of the CHI Conference on Human Factors in Computing Systems (CHI). 2025. Submitted
- Yiqi Liang*, Nuonan Si, Fan Lin, Yuanyuan Mao and Mingming Fan. "Assisting Medication Information Leaflets Reading for Older Adults: Current Challenges and the Explorations of MediSUM." *Proceedings of the Chinese CHI Conference. (CHCHI). 2025.*Submitted
- Fan Lin*, Yiqi Liang, Nuonan Si, and Mingming Fan. "'AI Resurrection': Current Perspectives of The Public and Ways Forward." Proceedings of the CHI Conference on Human Factors in Computing Systems (CHI). 2025.

 Submitted
- Qianjie Wei*, Xiaoying Wei, **Yiqi Liang**, Nuonan Si and Mingming Fan. "RemoteChess: Enhancing Older Adults' Social Connectedness via Designing a Virtual Reality Chinese Chess (Xiangqi) Community." Proceedings of the CHI Conference on Human Factors in Computing Systems (CHI). 2025. Submitted
- Yiqi Liang*, Ying Liu, Dandan Long and Ruihui Li. "VectorPD: Artistic Portrait Drawing with Vector Strokes." 2022.

 Published

ACADEMIC EXPERIENCE

•Human-AI Collabration

The Hong Kong University of Science and Technology(Guangzhou)

Mphil, Supervised by Prof. Mingming Fan

Nov. 2024 - present

- \circ A Guidance System for Improving the Generation Gap Communication based on Keywords Visualization
 - Designed and developed a web page system that integrates ChatGPT and an AIGC model
 - Implemented visualization and discussion of keyword object descriptions
 - Explored potential causes of the generation gap between grandparents and grandchildren

Mphil, Supervised by Prof. Mingming Fan

Sep. 2023 - present

\circ From Scenarios to Strategies: A Systematic Framework for Understanding Spatial Information Needs of BLV people

- Investigated prior works and practices regarding the spatial information needs of blind and low vision (BLV) individuals in specific scenarios, such as navigation
- Designed a framework to systematically capture the spatial information needs of BLV people
- Revealed neglected spatial information needs, identified new research directions, and aimed to improve the design of assistive tools

\circ Assisting Medication Information Leaflets Reading for Older Adults: Current Challenges and the Explorations of MediSUM

- Investigated the practices and challenges older adults faced in the medication leaflets reading process
- Designed and implemented a WeChat Mini Program with user-friendly functions to assist older adults in reading and understanding medication leaflets
- Aimed to improve medication safety through the developed program

•Sketch Generation

Hunan University

Research Assistant, Supervised by Prof. Ruihui Li

Feb. 2023 - Aug. 2023

- o MROSS: Multi-Round Region-based Optimization for Scene Sketching
- Designed a method to convert real scene images into vector sketches at different levels of abstraction
- Proposed new stroke initialization methods to ensure scene completeness and optimization convergence
- Developed a novel CLIP-based semantic loss and a VGG-based feature loss to guide multi-round optimization, supported by extensive experimental results demonstrating the method's effectiveness
- o VectorPD: Artistic Portrait Drawing with Vector Strokes
- First to convert a human face image into a vector sketch
- Introduced a novel stroke optimization mechanism that ensure the expressiveness and completeness of portrait sketches at varying levels of abstraction
- Proposed a novel distance loss function (Crop-based Shadow Loss) to enhance the fidelity and visibility of portrait sketches by guiding the orderly merging of shadow elements

•Point Cloud Completion

Hunan University

Research Assistant, Supervised by Prof. Ruihui Li

Sep. 2022 - Feb. 2023

- o SD-Net: Spatially-Disentangled Point Cloud Completion Network
- Proposed a novel point cloud completion framework consisting of two sub-networks, Dense Refiner and Missing Generator, which refine partial point clouds and infer missing point clouds respectively
- Presented a data preprocessing algorithm to separate point clouds of missing regions and refined regions
- Participated in data processing and writing

AWARDS & HONORS

Postgraduate Studentship (PGS) Full Scholarship of HKUST(GZ)	2023-2025
2018/2019/2020/2021 Outstanding Student Scholarship of Northeastern University	2018 - 2022
Outstanding Graduates Prize of Northeastern University	2022
Best Code Award (2/269, 0.74%), HUAWEI Cloud Block Chain College Competition	2021
First prize (5%), The 14th Hebei Province Programming Contest	2021

SKILLS & LANGUAGES

Programming Languages: Python, C++, C, C#, JavaScript, p5.js, HTML

Languages Proficiency: Chinese (Native speaker), English