

Shazil Razzaq

☎ 416-670-0648 | ✉ shazilrazzaq01@gmail.com | 🔗 linkedin.com/in/Shazil-R | 🐙 github.com/Shazil-R | 🌐 https://shazil.me

EDUCATION

University of Waterloo

Waterloo, ON

Computer Engineering (Honors)

September 2019 – April 2024

Graduated with Distinction

Courses: *Algorithms and Data Structures, Computer Architecture, Machine Learning, Distributed Computing, Computer Security, Cryptography and System Security, Computer Networks, Database Systems.*

SKILLS

Languages: JavaScript, TypeScript, Java, Scala, Python, C++, C, C#, Golang, SQL.

Tools: React, React Native, Express, Apache Suite, AWS, Azure, GCP, Docker, Kubernetes, gRPC, MySQL, Cassandra.

Strong problem solving, interpersonal, independent, team, analytical, adaptability, time management, and organizational skills demonstrated through various extra-curriculars, awards, and volunteering such as being a soccer coach.

EXPERIENCE

Software Developer

July 2024 – Present

D2L

Kitchener, ON, Canada

- Rejoined the team to continue contributing to the enhancement of teacher interfaces and grading functionalities using TypeScript, C#, .NET, AWS, REST APIs, SQL, Lit Web Components, and data-driven insights.
- Leading the development of an AI-driven project to incorporate a multi-modal chatbot, importance-based timestamp generation, and summarization tools into D2L's media player using Python and AWS Bedrock.
- Leveraging knowledge from past projects and courses to assist in design and architectural decisions, focusing on optimizing system performance and scalability as part of larger team initiatives.

Full-Stack Engineer Intern

September 2023 – December 2023

QRunch

Mississauga, ON, Canada

- Led development for a cross-platform restaurant rewards system on the iOS, Android and the Web by utilizing expertise in React, React Native, Node.js, REST API development, GCP; onboarding 20 clients.
- Employed Jest and Mocha unit testing frameworks for reliability and robustness.

Software Developer Intern

January 2023 – April 2023

D2L

Kitchener, ON, Canada

- Spearheaded development for the next generation of assignment and quizzing platforms by leveraging TypeScript, C#, .NET, REST APIs, SQL, and Lit Web Components; reducing load times by 15%.
- Collaborated with the UI team to craft 3 innovative teacher interfaces and implemented the ability for multiple evaluators to grade students, both of which received positive customer reviews.

Software Infrastructure Developer Intern

January 2022 – April 2022

Ford Motor Company

Oakville, ON, Canada

- Architected new features and 20 bug fixes for networking, security, IPC, and power management platforms using C++, GNU Debugger, DDD, Valgrind, and GoogleTest Suite framework (Google Testing and Mocking).
- Explored ways to deliver efficient code by utilizing knowledge of design patterns, data structures, code optimization and concurrency techniques including multi-threading and multi-processing.

Android Developer Intern

May 2021 – August 2021

OpenText

Waterloo, ON, Canada

- Engineered clean, clear, efficient, well-tested and maintainable Java and Kotlin code using Android Studio.
- Implemented 25 UI improvements and features and resolved 80 bugs in the OpenText Core Share app.
- Developed features with the OpenText API, used inspector tools to debug API calls and Firebase to debug events.

PROJECTS

TaskCatalyst - AI Project Management System | *Python, JavaScript, AWS, Scikit-Learn, GPT API, OAuth 2.0*

Mental Illness Multi-Classification Model | *Python, NumPy, Scikit-Learn, Pandas, Jupyter Notebook*

Real-Time Operating System (RTOS) | *C++, Inter-process Communication, Memory Management, Scheduling*