

Computational Geometry—236719

(Fall 2025–2026, Gill Barequet and Tom Agami)

Assignment no. 1

Given: 18/Nov/2025

Due: **30/Nov/2025**

Submission in **singletons**

Question 1.

A set $S \subset \mathbb{R}^2$ (or in any dimension) is *convex* if for every two points $p, q \in S$, the line segment pq is entirely contained in S . A set $S \subset \mathbb{R}^2$ is *star-shaped* if there exists a point $c \in S$ such that for every point $p \in S$, the line segment cp is contained in S . Prove or disprove:

- The intersection of two convex sets is convex or empty.
- The union of two convex sets is star-shaped or empty.
- The intersection of two star-shaped sets is star-shaped or empty.
- The intersection of a convex set and a star-shaped set is convex or empty.

Question 2.

Let S be a set of n circles in the plane. Describe a plane-sweep algorithm which computes all the intersection points of the circles. The algorithm should run in $O((n + k) \log n)$ time, where k is the number of intersection points.

Question 3.

- In a DCEL, which of the following equalities are always true?
 - $\text{Twin}(\text{Twin}(e)) = e$
 - $\text{Next}(\text{Prev}(e)) = e$
 - $\text{Twin}(\text{Prev}(\text{Twin}(e))) = \text{Next}(e)$
 - $\text{IncidentFace}(e) = \text{IncidentFace}(\text{Next}(e))$
- Give a pseudocode for the following algorithms using a DCEL subdivision:
 - List all vertices that are connected by an edge to a given vertex v .
 - List all edges that bound a given face f in a not necessarily connected subdivision.
 - List all faces that have at least one vertex on the outer boundary of the subdivision.
- Given a doubly-connected edge list representation of a subdivision where $\text{Twin}(e) = \text{Next}(e)$ holds for every half-edge e , how many faces can the subdivision have at most?

Question 4.

- (a) Give an efficient algorithm to determine whether or not a polygon P with n vertices is monotone with respect to a given line ℓ (not necessarily horizontal or vertical).
- (b) Prove or disprove: The dual graph of any triangulation of a monotone polygon is always a chain, that is, any node in this graph has degree at most two.

Question 5.

- (a) Prove that any simple polygon, even if it has holes (which are also simple polygons), has a triangulation.
- (b) Let P be a simple polygon with h simple polygonal holes, and n vertices in **total**. What is the number of triangles in a triangulation of P ? Prove your answer.
- (c) What is T_n , the number of different triangulations of a convex polygon with n vertices? Express T_n in a recursive manner, that is, in terms of T_1, \dots, T_{n-1} .