

(12-09-2023)

①

## Mealy and Moore Machine (slide)

(Page-3)

Moore  $\Rightarrow \lambda \rightarrow Q = \Delta$

Mealy  $\Rightarrow \lambda \rightarrow Q * \Sigma = \Delta$

Six Tuple:  $(Q, \Sigma, \delta, q_0, \Delta, \lambda)$

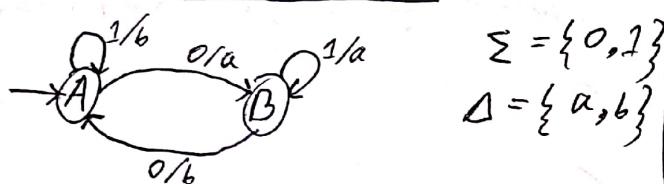
$Q$  = Set of state,  $\Sigma$  = Set of Alphabet,  $\delta$  = Transition,  $q_0$  = Initial state,

$\Delta$  = Set of Output alphabet (Output symbol)

$\lambda$  = Output Mapping Function

(Page-4)

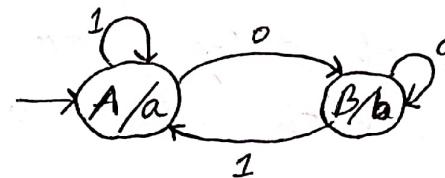
### Mealy Machine



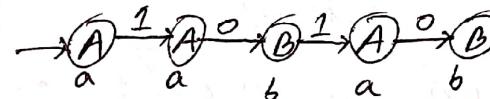
Example:  $\frac{1 \ 0 \ 1 \ 0}{b \ a \ a \ b}$



### Moore Machine

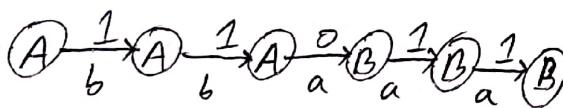


Example:  $\frac{1 \ 0 \ 1 \ 0}{a \ a \ b \ a \ b}$



(11011)

### Mealy



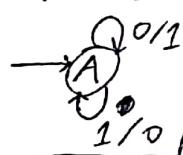
b b a aa

### Moore

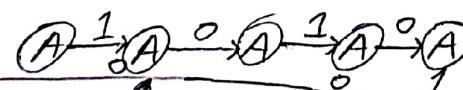


aaabaa

(Page-6) Construction of Mealy Machine by 1's complement



$1010 \rightarrow 0101$



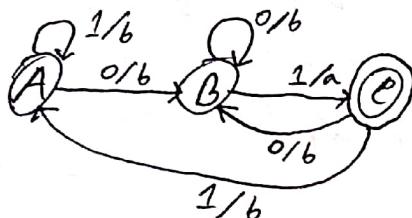
(Page-7)

(2)

(Page - 7)

- 2.) Construct a Mealy machine that prints 'a' whenever the sequence '01' is encountered in any input binary string.

Ans:

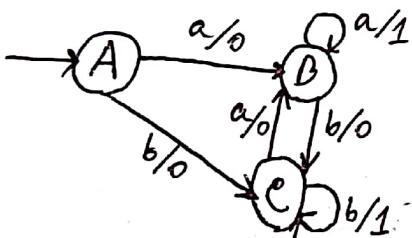
 $00\underset{01}{\cancel{0}}1 \rightarrow bbbb$  $00\underset{01}{\cancel{1}}0 \rightarrow bbab$  $1000 \rightarrow bbbb$ 

$$\Sigma = \{0, 1\}, \Delta = \{a, b\}$$

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- 3) Construct a Mealy machine that accepts the language consisting of strings over  $\Sigma^*$ , where  $\Sigma = \{a, b\}$  and the strings should end with either aa or bb.

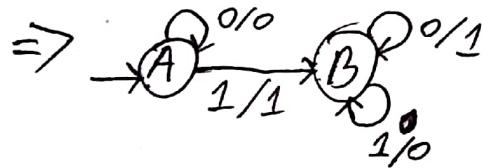
⇒



$$\Sigma = \{a, b\}$$

$$\Delta = \{0, 1\}$$

- 4) Construct a Mealy machine that produces 2's complement of any binary string. (Assume that the last carry bit is ignored)



2's complement

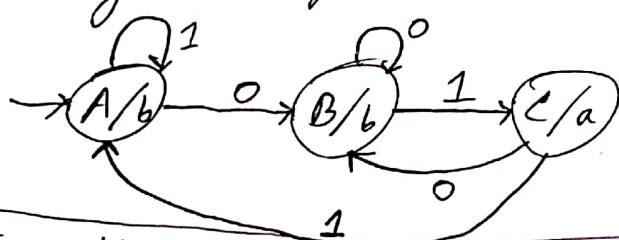
$$\begin{array}{r}
 1001 \\
 0110 \rightarrow 1\text{'s comp} \\
 + 1 \\
 \hline
 0111 \rightarrow 2\text{'s comp}
 \end{array}$$

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\* Moore machine: A Moore machine is a type of finite-state machine where outputs are determined solely by the current state and each state is associated with a fixed output symbol or value.

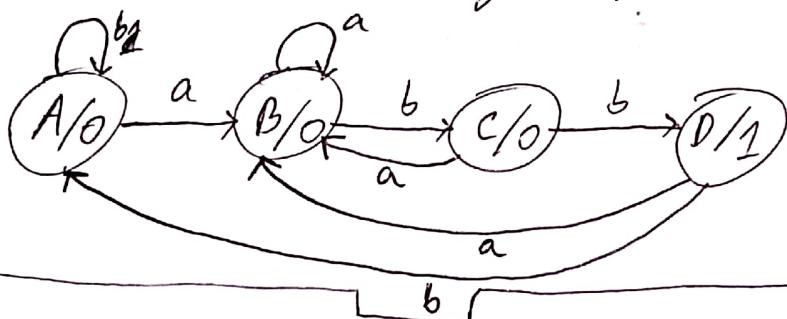
1) Construction of a Moore machine that prints 'a' whenever the sequence '01' is encountered in any input binary string.

=>



2) Construction of a Moore machine that accepts the sequence 'abb' in any input strings over {a, b}.

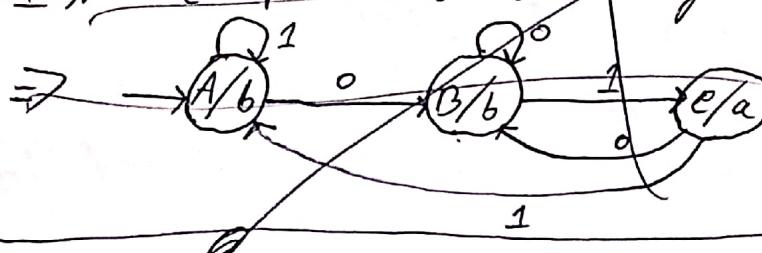
=>



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## Construction of Moore Machine

1) Construct a Mealy machine that produces the 1's complement of any binary string.



2) Construction of a Moore machine for the following and run the input sequences.

i) aabab

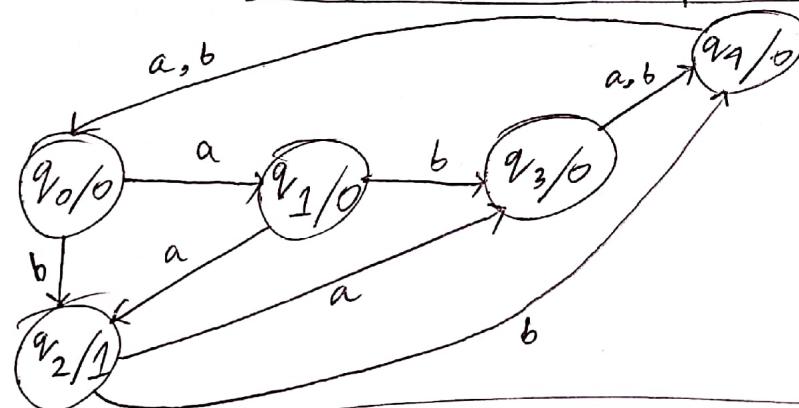
ii) abbbb

iii) ababb

States	a	b	Outputs
$q_0$	$q_1$	$q_2$	0
$q_1$	$q_2$	$q_3$	0
$q_2$	$q_3$	$q_4$	1
$q_3$	$q_4$	$q_5$	0
$q_4$	$q_5$	$q_0$	0

i) ~~aabab~~

Machine:



i)



$aabab \rightarrow 001001$

ii)



$abbbb \rightarrow 000000$

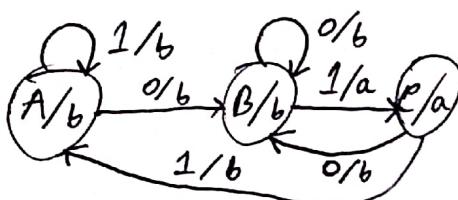
iii)



$ababb \rightarrow 000001$

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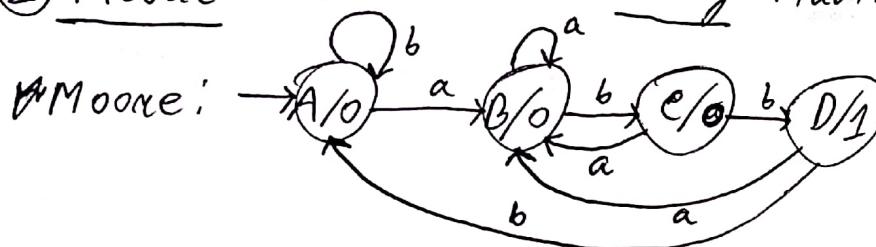
### ① Moore Machine to Mealy machine.



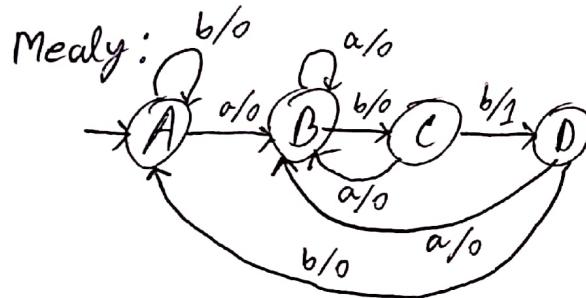
State	0	1	O/P
A	B	A	b
B	B	C	b
C	B	A	a

State	0	1
A	B, b	A, b
B	B, b	C, a
C	B, b	A, b

### ② Moore Machine to Mealy machine.

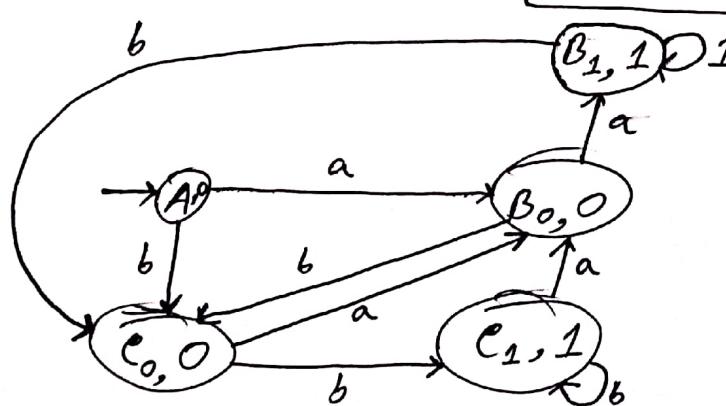
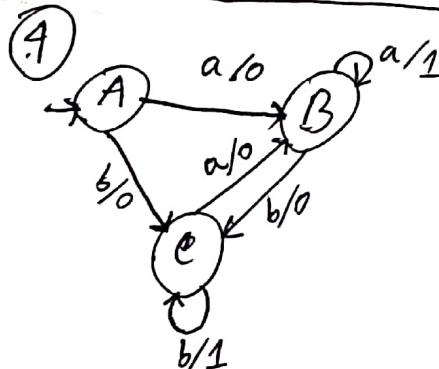
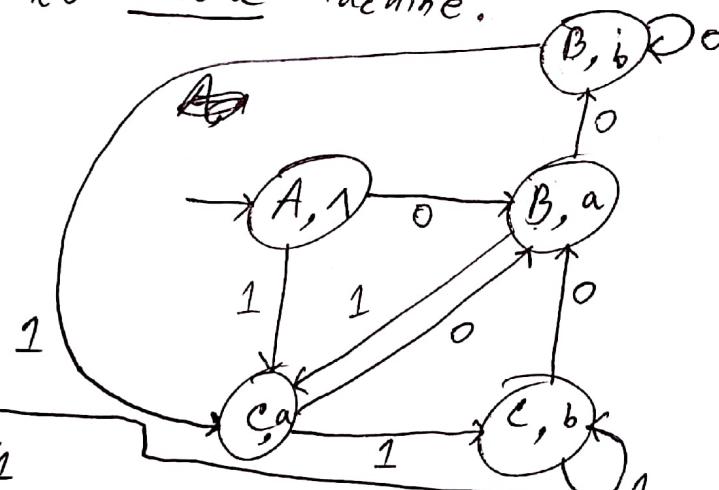
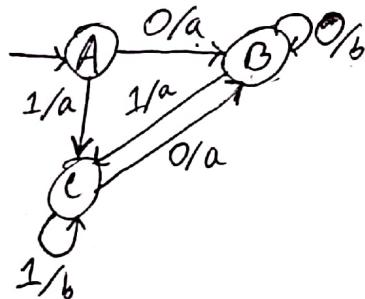


state	a	b	O/P
A	B	A	0
B	B	C	0
C	B	D	0
D	B	A	1



state	a	b
A	B, 0	A, 0
B	B, 0	C, 0
C	B, 0	D, 1
D	B, 0	A, 0

### ③ Mealy Machine to Moore Machine.



Point 1  
when 'aa' on  $\Sigma^*$ ,  $\Sigma = \{a, b\}$

$$\Sigma = \{a, b\}$$

$$\Delta = \{0, 1\}$$

(Mealy to Moore)

(Nero Academy YT)

### 5) (Moore machine to Mealy Machine)

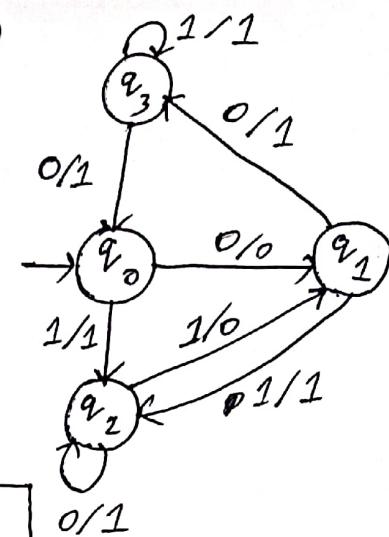
Ans:

Moore

State	0	1	Output
$q_0$	$q_1$	$q_2$	1
$q_1$	$q_3$	$q_2$	0
$q_2$	$q_2$	$q_1$	1
$q_3$	$q_0$	$q_3$	1

Mealy

State	0	1
$q_0$	$q_1, 0$	$q_2, 1$
$q_1$	$q_3, 1$	$q_2, 1$
$q_2$	$q_2, 1$	$q_1, 0$
$q_3$	$q_0, 1$	$q_3, 1$



### 6) (mealy machine to Moore machine)

Convert the given Mealy machine that give the 2's complement of any binary input to its equivalent MOORE MACHINE.

Ans:

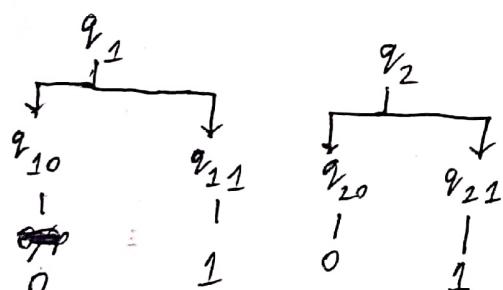


### 7) Convert the given Mealy Machine to its equivalent Moore Machine.

State	a	b
$q_0$	$q_3, 0$	$q_1, 1$
$q_1$	$q_0, 1$	$q_3, 0$
$q_2$	$q_2, 1$	$q_2, 0$
$q_3$	$q_1, 0$	$q_0, 1$

$\Rightarrow$

State	a	b	Output
$q_0$	$q_3, 0$	$q_{11}, 1$	1
$q_{10}$	$q_0, 1$	$q_3, 0$	0
$q_{11}$	$q_0, 1$	$q_3, 0$	1
$q_{20}$	$q_{21}, 1$	$q_{20}, 0$	0
$q_{21}$	$q_{21}, 1$	$q_{20}, 0$	1
$q_3$	$q_{10}, 0$	$q_0, 1$	0



Slide: Regular expressions.

(Page-8) Designing Regular Expression

Design RE for the following languages over  $\{a, b\}$

i) Language accepting strings of length exactly 2.

$$\Rightarrow R = aat + ab + ba + bb = a(atb) + b(atb) = (atb)(atb)$$

ii) Language accepting strings of length at least 2.

$$\Rightarrow R = (atb)(atb)(atb)^* = (a \setminus b)(a \setminus b)(a \setminus b)^*$$

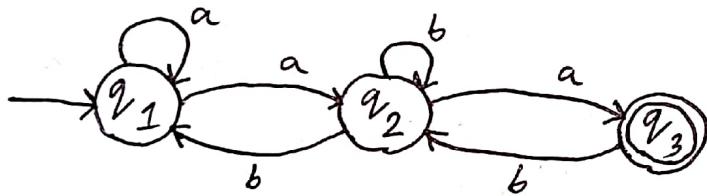
iii) Language accepting strings of length at most 2.

$$\Rightarrow L = \emptyset, a, b, aa, ab, ba + bb$$

$$R = \emptyset + a + b + aat + ab + ba + bb = (\emptyset + a + b)(\emptyset + a + b)$$

(Page-9) Find the RE for the following NFA

$\Rightarrow$



$$q_3 = q_2 \cdot a \quad \textcircled{1}$$

$$q_2 = q_1 \cdot a + q_2 \cdot b + q_3 \cdot b \quad \textcircled{2}$$

$$q_1 = \emptyset + q_1 \cdot a + q_2 \cdot b \quad \textcircled{3}$$

$$\textcircled{1} \Rightarrow q_3 = q_2 \cdot a = (q_1 \cdot a + q_2 \cdot b + q_3 \cdot b) \cdot a = q_1 aat + q_2 bat + q_3 ba \quad \textcircled{4}$$

$$\textcircled{2} \Rightarrow q_2 = q_1 \cdot a + q_2 \cdot b + q_3 \cdot b = q_1 a + q_2 b + q_2 ab$$

$$= \underbrace{q_1}_Q a + \underbrace{q_2}_{R} \underbrace{(b + ab)}_P = q_1 a (b + ab)^* \quad \textcircled{5}$$

$$\textcircled{3} \Rightarrow q_1 = \emptyset + q_1 \cdot a + (q_1 a (b + ab)^*) \cdot b$$

$$= (\emptyset + q_1 a (b + ab)^*) b$$

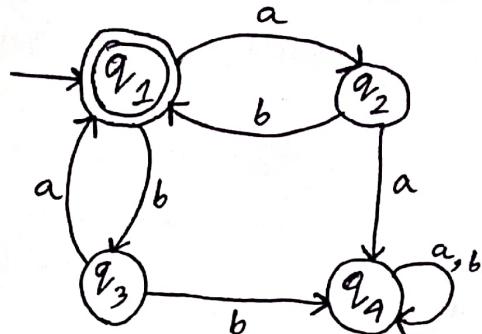
$$= (\emptyset (a + a(b + ab)^*) b)^* = (a + a(b + ab)^* b)^* \quad \textcircled{6}$$

$$\text{So, } q_3 = q_2 \cdot a = q_1 \cdot a (b + ab)^* \cdot a$$

$$= (a + a(b + ab)^* b)^* \cdot a (b + ab)^* \cdot a \rightarrow \text{RE}$$

(05-10-2023)

(Page-11) Find the RE for the following DFA.



$$q_1 = \epsilon + q_2 b + q_3 a \quad \text{--- (I)}$$

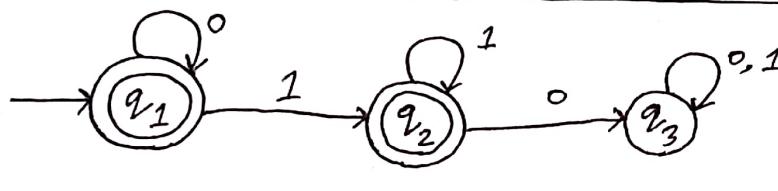
$$q_2 = q_1 \cdot a \quad \text{--- (II)}$$

$$q_3 = q_1 \cdot b \quad \text{--- (III)}$$

$$q_4 = q_2 \cdot a + q_3 b + q_1 \cdot a + q_1 \cdot b \quad \text{--- (IV)}$$

$$\begin{aligned} \text{(I)} \Rightarrow q_1 &= \underbrace{\epsilon}_{R} + q_2 b + q_3 a = \underbrace{\epsilon}_{Q} + q_1 \underbrace{ab}_{R} + q_1 \underbrace{ba}_{P} = \underbrace{\epsilon}_{Q} + \underbrace{q_1}_{R} \underbrace{(ab+ba)}_{P} \\ &= \epsilon(ab+ba)^* = (ab+ba)^* \rightarrow \text{RE} \end{aligned}$$

(Page-13) Find the RE for the following FA.



$$q_1 = \epsilon + q_1 \cdot 0 \quad \text{--- (I)}$$

$$q_2 = q_1 \cdot 1 + q_2 \cdot 1 \quad \text{--- (II)}$$

$$q_3 = q_2 \cdot 0 + q_3 \cdot 0 + q_3 \cdot 1 \quad \text{--- (III)}$$

$$\text{(I)} \Rightarrow q_1 = \underbrace{\epsilon}_{R} + \underbrace{q_1 \cdot 0}_{Q} = \epsilon \cdot 0^* = 0^* \quad [\epsilon \cdot R = R]$$

$$\text{(II)} \Rightarrow q_2 = 0^* \cdot 1 + q_2 \cdot 1 = 0^* \cdot 1 \cdot (1)^*$$

$$\begin{aligned} \text{RE} &= q_1 \cup q_2 = 0^* + 0^* \cdot 1 \cdot (1)^* = 0^* (\epsilon + 1 \cdot 1^*) \quad [\epsilon + RR^* = R^*] \\ &= 0^* 1^*. \end{aligned}$$

(Page-15) RE to FA

$$1) (a+b) \Rightarrow (A \cup B)$$



$$2) (a \cdot b) \Rightarrow (P \xrightarrow{a} Q \xrightarrow{b} R)$$

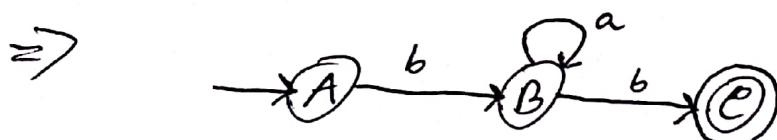
$$3) a^* \Rightarrow (P \xrightarrow{a} Q)^*$$

$$4) a^+ \Rightarrow (P \xrightarrow{a} Q)^*$$

$$5) a|b \Rightarrow (a+b)$$

(Page-16) RE to FA

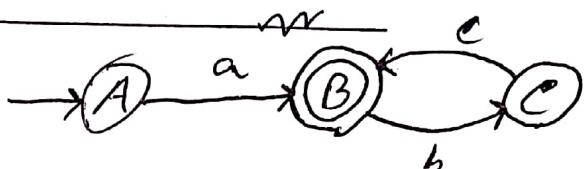
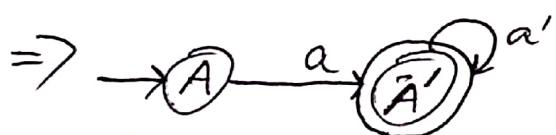
1)  $b a^* b \rightarrow bb, bab, baab, baa\dots ab$



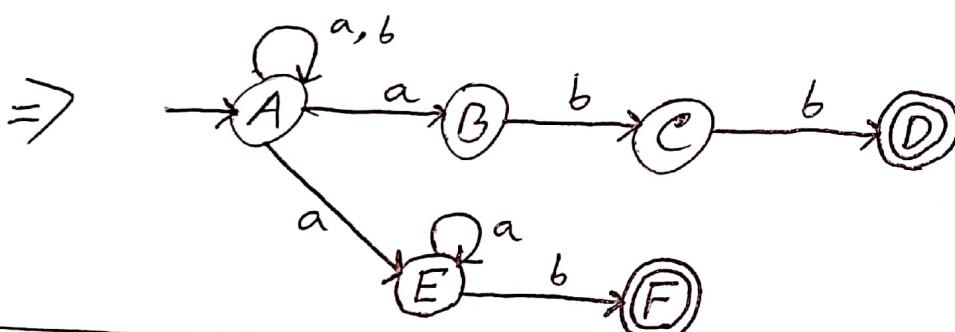
2)  $(a+b)c \Rightarrow$  

3)  $a(bc)^* \rightarrow a, abc, abcbc \dots$

~~$(a')^* \quad A' = BC$~~



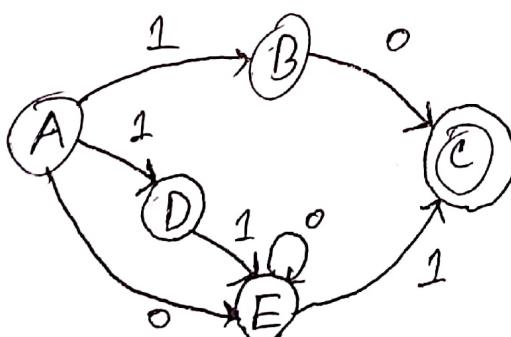
4)  $(a|b)^*(abb|a^+b)$



(Page-18) RE to FA

5)  $10 + (0+11) 0^* 1$

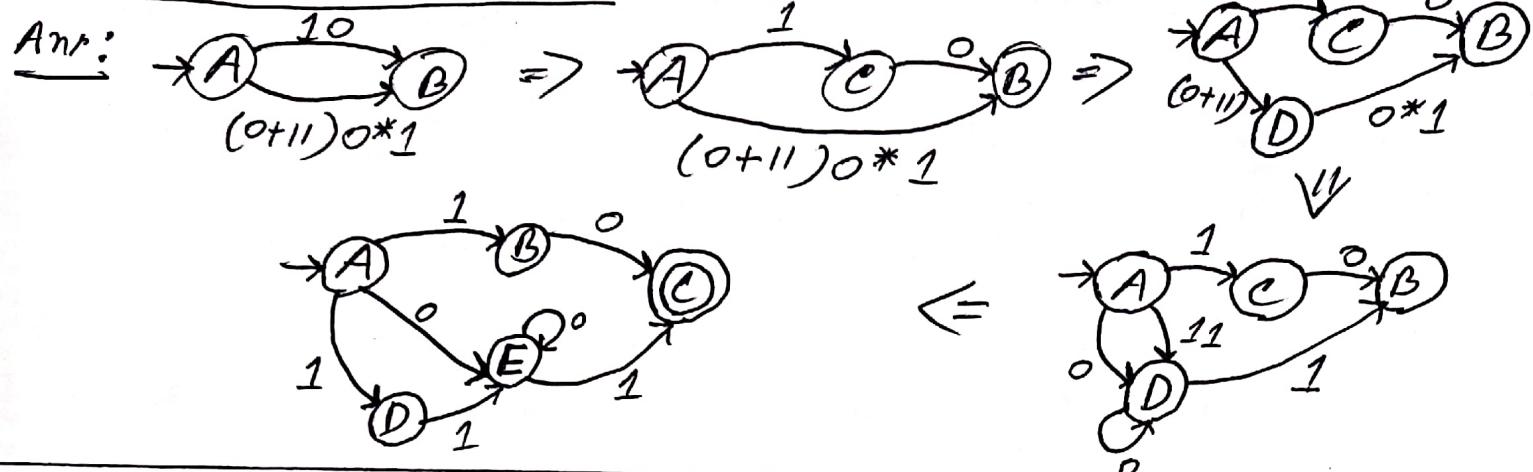
$\Rightarrow$



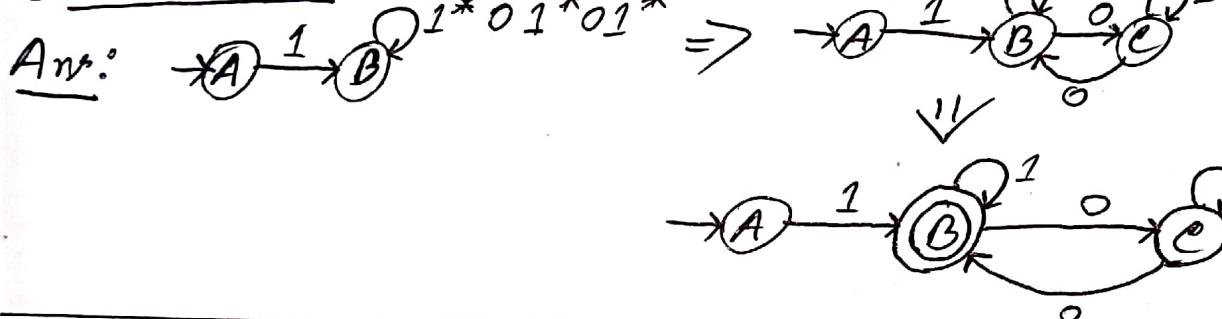
(10.-10-23)

(RE to FA)

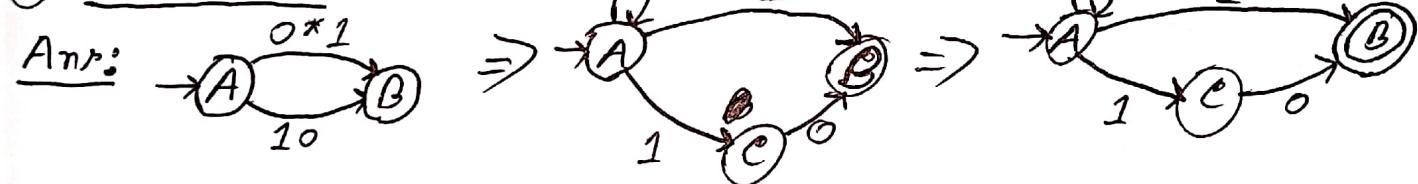
①  $\frac{10 + (0+11)0^*1}{(0+11)0^*1}$



②  $\frac{1^*01^*01^*}{1^*01^*01^*}$

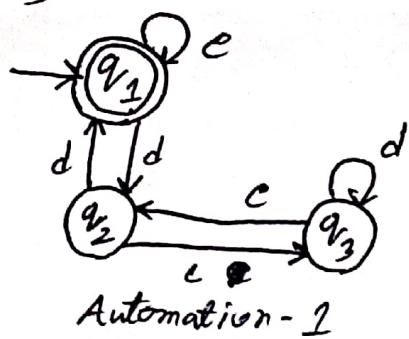


③  $\frac{0^*1 + 10}{0^*1}$

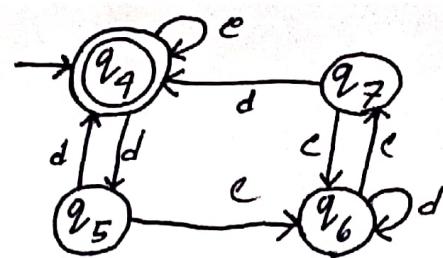


(12-10-2023)

Example-1



Automation-1



Automation-2

Sates

$$\{q_1, q_4\}$$

$$\{q_1, \overline{q_4}\}$$

$$\{q_2, \overline{q_5}\}$$

$\therefore$  Equivalent

$$\{q_2, q_5\}$$

$$\{\overline{q_3}, q_6\}$$

$$\{q_1, \overline{q_4}\}$$

$$\{q_2, q_6\}$$

$$\{q_2, \overline{q_7}\}$$

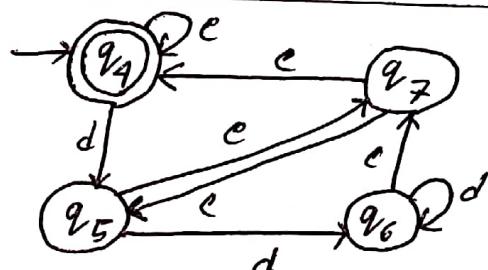
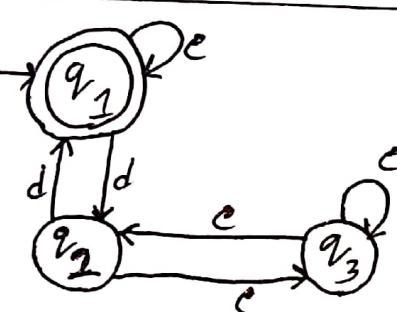
$$\{\overline{q_3}, q_6\}$$

$$\{q_2, q_7\}$$

$$\{q_3, q_6\}$$

$$\{q_1, \overline{q_4}\}$$

Example-2



Sates

$$\{q_1, q_4\}$$

$$\underline{c}$$

$$\underline{d}$$

$$\{q_2, q_5\}$$

$$\{q_1, \overline{q_4}\}$$

$$\{q_2, \overline{q_5}\}$$

$$\{\overline{q_3}, \overline{q_7}\}$$

$$\{\overline{q_1}, \overline{q_6}\}$$

$\downarrow FS$        $\downarrow IS$        $\otimes$

$\therefore$  Not-Equivalent

(Neto Academy) (R.E)

\* Prove that  $(1+00*1)+(1+00*1)(0+10*1)^*(0+10*1)$  is equal to  $0*1(0+10*1)^*$

$$\begin{aligned} \Rightarrow L.H.S &= (1+00*1)+(1+00*1)(0+10*1)^*(0+10*1) \\ &= (1+00*1)[\ell + (0+10*1)^*(0+10*1)] = (1+00*1)(0+10*1)^* \\ &= (\ell \cdot 1+00*1)(0+10*1)^* = (\ell+00*)1(0+10*1)^* \\ &\underline{\underline{= 0*1(0+10*1)^* = R.H.S}} \end{aligned}$$

## Lecture -10 | Content Free Languages

(Example of CFG)

\* Consider the grammar  $G = (N, T, P, S)$  where  $N = \{S, A\}$ ,  $T = \{a, b, c\}$ , production rules in  $P$  are:

$$(1) S \xrightarrow{?} aSc \quad (2) S \xrightarrow{?} aAc \quad (3) A \xrightarrow{?} b$$

A typical derivation in the grammar is:

$$S \Rightarrow aSc \Rightarrow aaSc \Rightarrow aaaAcc \Rightarrow aaabccc$$

The language generated is,  $L(G) = \{a^nbc^n \mid n \geq 1\}$

(Example 2) of CFG

\* Consider a grammar to generate arithmetic expressions consisting of numbers and operator symbols  $+, -, *, /, \uparrow$ . The rules of the grammar can be written as:

$$(1) E \xrightarrow{?} EAE \quad (2) E \xrightarrow{?} (E) \quad (3) E \xrightarrow{?} -E$$

$$(4) E \xrightarrow{?} 0 | 1 | \dots | 9 \quad (5) A \xrightarrow{?} + | - | * | / | \uparrow$$

Give the derivation of the mathematical expression,  $2^*(3+5^*9)$

(16 - 10 - 2023)

eFL] 1\* Verify whether the Grammars,  $S \rightarrow OB/1A$ ;

Ann:  $S \rightarrow OB$

$\rightarrow 00BB [B \rightarrow BB]$   
 $\rightarrow 001B [B \rightarrow 1]$   
 $\rightarrow 0011S [B \rightarrow 1S]$   
 $\rightarrow 00110B [S \rightarrow 0B]$

$\rightarrow 00110\cancel{0}1S [B \rightarrow 1s]$   
 $\rightarrow 001101^0B [S \rightarrow 0B]$   
 $\rightarrow 00110101 [B \rightarrow 1]$

\*  $A \rightarrow 0 \mid 0S \mid 1AA \mid A$ ;  $B \rightarrow 1 \mid 1S \mid 0BB$  generates the string 00110101

CFL | 2 \* Verify whether the grammar  $S \rightarrow aAb$ ,   
  $\{a, b\}$

$A \rightarrow a A b / \lambda$  generates the string  $\underbrace{aa}_{a^m} \underbrace{bbb}_{b^n}$

Ans:  $s \rightarrow aAb$

$$\rightarrow aaAbB \quad \Gamma A \rightarrow aAb$$

$$\rightarrow aaA bbb [A \rightarrow aAb]$$

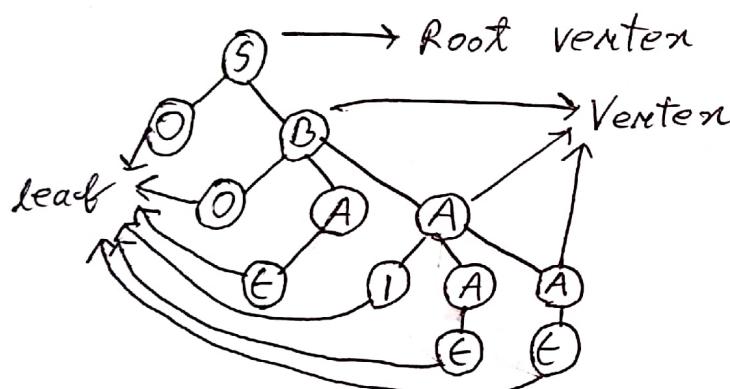
$\rightarrow aaa \wedge bbb [A \rightarrow \wedge]$

→aaa bbb

X

i. This grammar will never generate this string.

Derivation Tree / Parse Tree |  $S \rightarrow OB, A \rightarrow 1AA/E, B \rightarrow OAA$



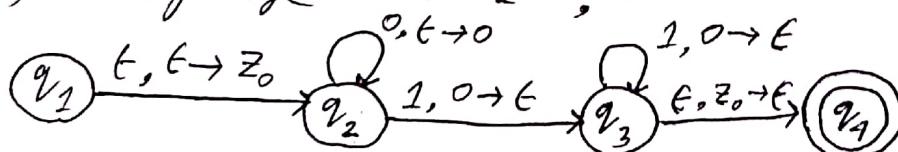
2 types of Derivation Tree  
by priority:

- 1) Left D.T
- 2) Right D.T

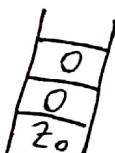
Lecture-12 | Pushdown Automata | (Components of PDA)

## (Graphical notation of PDA)

(page -8) Language :  $0^n 1^n \geq 0$



. 0011  
. 011  
. 001



0011 ① → Reject

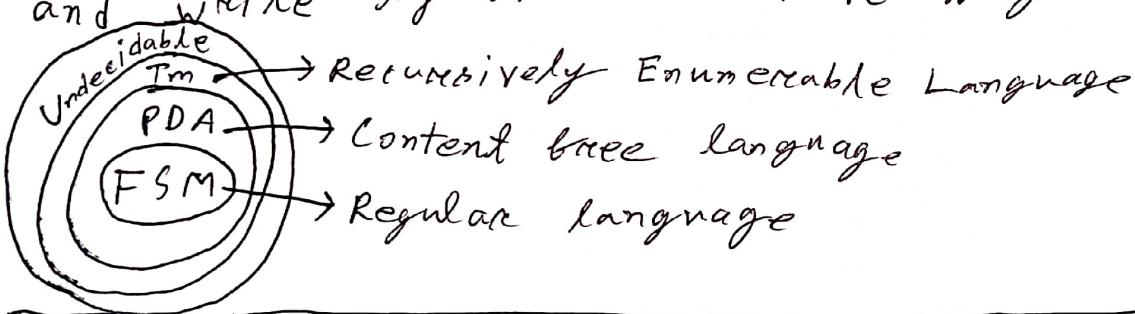
# Design a palindromeme that accepts a palindrome word.



$1, 0/10$   
 $0, 0/00$   
 $1, 1/11$   
 $0, 1/01$   
 $1, z_0/1z_0$   
 $0, z_0/0z_0$

### Lecture 13 Turing Machines

Turing Machine: The TM model uses an infinite tape as its memory. It has a tape head that can read and write symbols and move along the tape.



A T.M machine has 7-tuple  $(Q, \Sigma, \Gamma, \delta, q_0, q_{\text{accept}}, q_{\text{reject}})$

- 1)  $Q$  is a finite set of states.
- 2)  $\Sigma$  is the input (finite) alphabet not containing the blank symbol  $\sqcup$ .
- 3)  $\Gamma$  is the tape (finite) alphabet where  $\sqcup \in \Gamma$  and  $\Sigma \subseteq \Gamma$ .
- 4)  $\delta: Q \times \Gamma \rightarrow Q \times \Gamma \times \{L, R\}$  is the transition function.
- 5)  $q_0 \in Q$  is the start state.
- 6)  $q_{\text{accept}} \in Q$  is the accept state and
- 7)  $q_{\text{reject}} \in Q$  is the reject state, where  $q_{\text{reject}} \neq q_{\text{accept}}$

## Configuration of T.M

The current state, tape content and head location, a setting of these three items during the computation of a TM at any step is called configuration of that TM.

- configurations are represented as triples  $u \# v$  where  $\# \in Q$  is the state,  $u, v \in \Gamma^*$  form the tape content  $u, v$  and the head location is the first symbol of  $v$ . Everything beyond the last symbol of  $v$  is blank. In particular,
  - the start configuration of a TM on input  $w$  is  $q_0 w$  where  $q_0$  is the start state.
  - an accepting configuration is  $u q_{\text{accept}} v$  for any  $u, v \in \Gamma^*$
  - a rejecting configuration is  $u q_{\text{reject}} v$  for any  $u, v \in \Gamma^*$
  - a halting configuration is either accepting or rejecting configuration.

