<<Java Class>> <<Java Class>> ⊕Draw ⊕Fractal final project final project %FWIDTH: int S.FMANDELBROT: String SaFJULIA: String %FHEIGHT: int SFNO OF THREADS: int Simage: BufferedImage △ frame: JFrame Fractal() ©Draw() Smain(String[]):void render():void ■SgenerateJulia(String[],List<PixelColor>,int):Julia makeVisible():void SgenerateMandelbrot(String[],List<PixelColor>,int):Mandelbrot putColourto(List<PixelColor>):void sisValid(String[]):boolean significant ■ShandleError(String):boolean addNotify():void paint(Graphics):void <<Java Class>> @ Set final_project xMin: double xMax: double yMax: double consY: double iterations: int threadIndex: int threadCounter: int setXMin(double):void setXMax(double):void setYMin(double):void setYMax(double):void setConsX(double):void setConsY(double):void setIterations(int):void setThreadCounter(int):void setPColor(List<PixelColor>):void setThreadIndex(int):void ▲ fractalSet(double, double, int):int generatePixelColor(int,int,int):void #pColor 0...* <<Java Class>> <<Java Class>> <<Java Class>> Julia **⊕**PixelColor final_project final_project final_project ¤ xCoordinate: int Sulia() Mandelbrot() yCoordinate: int fractalSet(double,double,int):int fractalSet(double, double, int):int pixColor: int run():void run():void PixelColor() getxCoordinate():int setxCoordinate(int):void getyCoordinate():int setyCoordinate(int):void getPixColor():int setPixColor(int):void