Classroom Assignment: Primitive Data Types

Learning Objective:

Learn primitive data types in JavaScript

Expected Completion Time:

Best Case: 10 minutes

Average Case: 15 minutes

Assignment Details:

Declare variables using `let` for different data types in JavaScript, and verify their types using `typeof`, including an uninitialized variable.

Assignment Requirements:

Create the following variables using let (not using var) and check their typeOf

a) firstName

b) companyName

c) mobileNumber

d) isAutomation

e) hasPlaywright (do not assign)

Print and confirm the values and data types

Hints to Solve:

Focus on initializing variables with different values, including a string, number, boolean, and leave one variable undefined to practice with `typeof`.

Expected Outcome:

Upon completion, you should be able to:

- Grasp the concepts of different data types in JavaScript