Zhengming Zhou

Github: https://github.com/SheepInWolfskin Email: zhengming.zhou@mail.utoronto.ca

Address: 37 Grosvenor St. Toronto ON M4Y 3G5 Mobile: 647-894-3924

EDUCATION

Honor Bachelor of Science in Computer Science and Statistics University of Toronto

Sep. 2015 - Jun. 2019

Toronto, CA

SKILLS

• Languages: Python, JavaScript, TypeScript, HTML, CSS, Java, C++, C, PostgreSQL, MySQL, R

- Framework & Library: Mockito, NodeJS, ReactJS, MongoDB, Groovy, Gradle, OpenCV, Tensorflow, Numpy
- Tools: Git, Bitbucket, JIRA, AWS, Azure

Work Experience

Software Developer

Nuance, Montreal, Canada

Developed Voice User Interface with TypeScript.

Aug. 2019 - Nov. 2019

- Improved the process of data flow, transformed system response from JSON to business logic.
- Developed features to improve user experience in using Voice User Interface.
- Added a new feature to place a call directly in VUI and GUI.
- Standardized throw behavior of the application.
- Refactored the feature of canceling the dialog to match the intended design.
- Built UNIT tests for the application with ts-mockito.
- Automated regression test cases to improve the efficiency of testing.
- Refactored behavior of some classes with similar function and improve code quality by Builder pattern.
- Refactored some base code to develop further features to wake up application.
- Implemented automation tool to lint the code automatically with Gradle.
- Updated the script to update the license with Python.
- Implemented automation tool to generate HTML from rst file with Gradle.
- Code Coverage raised from 80.1% to 90.3%.

Quality Assurance Intern

iSoftstone, Nanjing, China

Developed software defined network group and implement some interfaces with Java.

May. 2016 - Aug. 2016

- Wrote coverage reports for the product.
- Conducted automation test with Mockito and JUnit Test.
- Tested the product with automation test and manual test.
- Improve test delivery process and quality of products, checked Log files to analyze errors experienced during testing.
- Raise code coverage by 5%

WORKING PROJECTS

License Plate Recognizing

Jan. 2018 – Oct. 2018

A project that recognize the license on cars using computer vision and machine learning

- Realized car detection with neural network with tensorflow, OpenCV and NumPy.
- Implemented the license detection with open and close operations with computer graphic methods.
- Implemented the Gaussian Blur Algorithm, edge detecting algorithms, photo Matting, Inpainting and SIFT algorithms.
- Implemented edge detection, interest points detecting and photo matching with some open source methods.
- Implemented the number detection with binary image.
- Built models with neural network and train with EMINST data set.

Web Airdrop

 $Jan.\ 2018-Apr.\ 2018$

A Website for airdrop the files developed in JavaScript

- Designed a website allows users to transfer files without downloading APP or using Airdrop.
- Implemented with JavaScript, CSS, HTML, MongoDB and Socket.io to realize the file transfer.
- Implemented the front-end and back-end system, finish the function of log-in and sign-up.
- Implemented the database with MongoDB.

Database Usage and design

Sep. 2017 - Dec. 2017

Designed and used a database in PostgreSQL

- Operated on database with knowledge of relational algebra.
- Designed a database following rules of BCNF and ER model.
- Designed the schema for the database, inserted large amount of data to test the database.
- Implemented a software connect to database using JDBC.