## $F_{\omega}^{CAL}$ TYPE SYSTEM

## WILL VEATCH

We define the System  $F_{\omega}^{CAL}$ . System  $F_{\omega}^{CAL}$  is system  $F_{\omega}^{AL}$  extended with a comptime kind, in an attempt to type Zig's notion of comptime. That is, we have have kinds  $\star$  for unrestricted types,  $\bullet$  for affine types, and  $\circ$  for linear types, with the following subkinding relation:  $\star \leq \bullet \leq \circ$ . We then add kind  $\mathcal{C}$ . Values of kind  $\mathcal{C}$  are known at compile time. We have the following basic rules:  $\star, \bullet, \circ: \mathcal{C}$ . That is, types are values known at compile time. Additionally, an unrestricted type may be considered a comptime type.

$$\kappa ::= \star \mid \bullet \mid \circ \mid \mathcal{C} \mid \kappa \Rightarrow \kappa$$
 kinds  

$$\tau ::= \alpha \mid \tau \xrightarrow{\kappa} \tau \mid \forall \alpha : \kappa. \tau \mid \lambda x : A : \mathcal{C}. \tau \mid \tau \tau$$
 types  

$$e ::= x \mid \lambda^{\kappa}(x : \tau). e \mid e \mid e \mid \Lambda(\alpha : \kappa). v \mid e[\tau]$$
 expressions  

$$v ::= \lambda^{\kappa}(x : \tau). e \mid \Lambda(\alpha : \kappa). v$$
 values

We have contexts  $\Psi$ ;  $\Gamma$ ;  $\Delta$ ;  $\Xi$  in the following rules. Context  $\Psi$  consists of variables of kind  $\mathcal{C}$ ;  $\Gamma$  consists of variables of kind  $\star$ ;  $\Delta$  consists of variables of kind  $\bullet$ , and  $\Xi$  consists of variables of kind  $\circ$ .

We may introduce a type  $B:\star$  dependent on a variable  $x:A:\mathcal{C}$ . That is, the type B may be dependent on a compile time known value. Typically, when we have  $A:\mathcal{C}$ , A will be one of  $\star$ ,  $\bullet$ ,  $\circ$ . In this case B is simply a type dependent on another type x. However, A can vary, and gives compile time dependent types. Suppose we have  $\mathbb{N}:\star$ . We allow unrestricted types to be lifted, giving  $\mathbb{N}:\mathcal{C}$ . Then if the above A is  $\mathbb{N}$ , B is now a family of types depending on a compile time known natural number.

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$$\begin{split} &\frac{[\Gamma;\cdot;\cdot],x:\tau_1 \Rrightarrow \Gamma';\Delta';\Xi' \qquad \Gamma';\Delta';\Xi' \vdash e:\tau_2}{\Gamma\vdash \lambda^\star(x:\tau_1).\,e:\tau_1 \stackrel{\star}{\to} \tau_2} \text{ [U-Lam]} \\ &\frac{[\Gamma;\Delta;\cdot],x:\tau_1 \Rrightarrow \Gamma';\Delta';\Xi' \qquad \Gamma';\Delta';\Xi' \vdash e:\tau_2}{\Gamma;\Delta\vdash \lambda^\bullet(x:\tau_1).\,e:\tau_1 \stackrel{\bullet}{\to} \tau_2} \text{ [A-Lam]} \\ &\frac{[\Gamma;\Delta;\Xi],x:\tau_1 \Rrightarrow \Gamma';\Delta';\Xi' \qquad \Gamma';\Delta';\Xi' \vdash e:\tau_2}{\Gamma;\Delta,\Xi\vdash \lambda^\circ(x:\tau_1).\,e:\tau_1 \stackrel{\circ}{\to} \tau_2} \text{ [L-Lam]} \end{split}$$

$$\frac{\Gamma; \Delta_1; \Xi_1 \vdash e_1 : \tau_1 \xrightarrow{\kappa} \tau_2 \qquad \Gamma; \Delta_2; \Xi_2 \vdash e_2 : \tau_1 \qquad \Delta_1 \uplus \Delta_2 = \Delta \qquad \Xi_1 \uplus \Xi_2 = \Xi}{\Gamma; \Delta; \Xi \vdash e_1 e_2 : \tau_2} \ [\mathsf{App}]$$

$$\frac{\Gamma,\alpha:\kappa;\Delta;\Xi\vdash v:\tau}{\Gamma;\Delta;\Xi\vdash\Lambda(\alpha:\kappa).\,v:\forall\alpha:\kappa.\,\tau}\;[\mathsf{TLam}]$$

$$\frac{\Gamma; \Delta; \Xi \vdash e : \forall \alpha \mathpunct{:}\kappa.\tau' \qquad \Gamma \vdash \tau \vcentcolon \kappa}{\Gamma; \Delta; \Xi \vdash e[\tau] : \tau'[\tau/\alpha]} \ [\mathsf{TApp}]$$

Possible alternative rules for true dependent (comptime) types:

 $\Pi$ -form

Evaluation rules:

$$(\lambda^{\kappa}(x:\tau).e)v \mapsto e[v/x] \qquad (\Lambda(\alpha:\kappa).v)[\tau] \mapsto v[\tau/\alpha] \qquad \frac{e_1 \mapsto e_1'}{e_1e_2 \mapsto e_1'e_2}$$

$$\frac{e \mapsto e'}{ve \mapsto ve'} \qquad \frac{e \mapsto e'}{e[\tau] \mapsto e'[\tau]}$$