Report on

INVENTORY MANAGEMENT SYSTEM

Prepared for

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Executive Summary

We are a group of dedicated and ambitious students committed to creating innovative solutions for complex business challenges. Our mission is to simplify and optimize business processes, enabling small and medium-sized enterprises (SMEs) to achieve greater efficiency and success in their operations.

Our project, the **Inventory Management System (IMS)**, is a web application designed to streamline inventory operations such as ordering, storing, utilizing, and selling products. The IMS aims to reduce the workload of business managers by providing an intuitive platform to manage stock levels efficiently, track trends, and make data-driven decisions aligned with demand, supply, and budget constraints.

Inventory management is a critical business function that ensures the right quantity of stock is available at the right time. The system we are building will:

- Track inventory from purchase to sale, ensuring a seamless flow of goods.
- Respond to trends and notify managers of stock shortages.
- Prevent overstocking, which ties up capital and impacts cash flow negatively.
- Measure inventory turnover, an essential metric for gauging stock efficiency and avoiding deadstock.

Our primary customer base includes **Supply Chain Managers**, who oversee the entire lifecycle of a product, from raw material acquisition to final delivery. By adopting our Inventory Management System, these professionals will gain a powerful tool to streamline operations, reduce losses, and ensure that products are available at the right time and place.

Our goal is to empower businesses by simplifying the complexities of inventory management, ultimately helping them to focus on growth and profitability while achieving operational excellence

Table of content

*	Introd	luction	
	0	Project Introduction	03
	0	Team Introduction (group project	03
*	Backg	round of the Study	
	0	Project Background	04
*	Object	tives:	
	0	Primary Objective	04
	0	Secondary Objectives	04
*	Metho	odology	
*	o Planni	Process Model	05
	0	Gantt Chart / Time Chart	06
	0	Project Planning	06
*	Model	ling	
	0	Project Features	07
	0	Functional Requirements	07
	0	Non-Functional Requirements	09
	0	Diagrams	13
*	Consti	ruction	14
*	Deploy	yment	14
*	Learn	ing Experience	15
*	Conclu	usion	16
*	Biblio	graphy/References	16
. • .	A	. 32	17

Introduction

Project introduction:

We are a team of dedicated students committed to creating innovative solutions for business challenges, aiming to empower small and medium-sized enterprises. Our project, Inventory Manager, is a web-based application designed to simplify inventory management processes, including ordering, storing, utilizing, and selling products. By streamlining stock management based on demand, supply, and budget, this system ensures businesses can maintain optimal stock levels, track inventory from purchase to sale, and respond proactively to trends or shortages. With its intuitive design, the Inventory Manager minimizes complexities and enhances decision-making, as detailed in the functional and non-functional requirements of this proposal.

Team introduction:

To efficiently manage and develop the Inventory Management System (IMS), roles have been divided among the team members based on their skills and interests. This ensures collaboration, productivity, and accountability at every stage of the project.

Md. Shefayer Ahmed-Developer & Database Designer

Focused on building the server-side logic, database design, and user-friendly frontend for the Inventory Manager.

• Ibrahim Khalil Shuvo-UI/UX Designer & Project Manager

Focused on designing user-friendly experience using modern web technologies. Responsible for coordinating the project, managing deadlines.

• Jannat Labiba- Quality Assurance & Documentation

Will Test the application for bugs, usability, and performance issues. Conduct user testing and provide feedback for improvements.

• Md. Riaz Hossain - System Analyst

Tasked with analyzing system requirements, ensuring the application meets user needs and prepared for the delivery according to the choices.

Background of the study

What triggered the making of our software:

Inventory management is essential for a company's success, as it ensures an optimal balance of stock, minimizing the risks of stockouts and inaccuracies. Effective inventory management not only saves costs but also enhances cash flow and improves customer satisfaction. A well-designed software solution can greatly assist supply chain managers by providing comprehensive records, real-time product availability, and insights into cash flow status, simplifying their tasks significantly.

While many inventory management applications currently available in the market have notable shortcomings, our aim is to develop a software solution that addresses these gaps. By incorporating the features most frequently needed by supply chain managers and striving for minimal flaws, we promise to deliver a product that is reliable, efficient, and tailored to meet their operational demands.

Objectives

Primary Objectives

- 1. **Order Management:** Develop a system that efficiently handles customer orders, ensuring accurate tracking and processing from placement to fulfillment.
- 2. **Inventory Tracking:** Enable seamless buying, storing, and managing of products within the inventory to maintain accurate stock levels.
- 3. **Return Handling:** Implement functionality for customers to request refunds or returns, streamlining the reverse logistics process.
- 4. **Demand Forecasting:** Incorporate predictive analytics to identify future stock requirements based on customer trends, minimizing stockouts and overstocking.

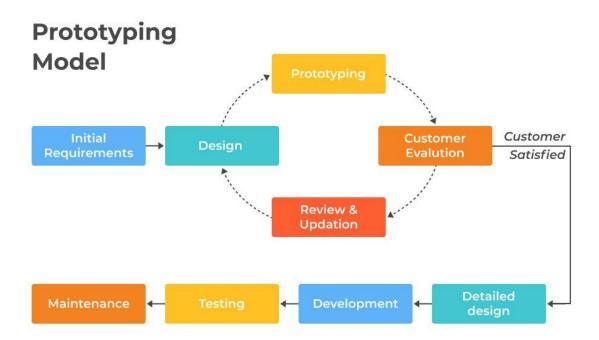
Secondary Objectives

- 1. **Improve Customer Satisfaction:** Ensure a hassle-free shopping experience by offering transparent order statuses, easy refunds, and prompt service.
- 2. **Optimize Inventory Costs:** Reduce unnecessary expenses by maintaining optimal stock levels based on predictive insights.
- 3. **Enhance Operational Efficiency:** Automate routine tasks like order updates, stock tracking, and reporting to reduce manual workload and errors.
- 4. **Support Scalability:** Design the system to adapt to growing business needs, accommodating higher order volumes and expanding product ranges.

Methodology: Process model (Prototyping)

Process Model: Prototyping Model

Here in this project, we will use the prototyping process model. **Prototyping Model** is a software development model in which prototype is built, tested, and reworked until an acceptable prototype is achieved. It is an iterative, trial and error method which takes place between developer and client.



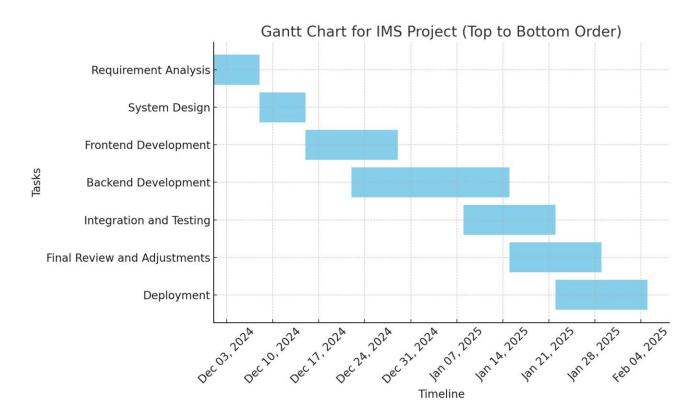
Reason for choosing prototype model:

We have chosen this for our project because this model helps to make sure that the user (chain supplier) gets satisfied by giving time to time feedbacks which is our primary goal.

Planning

Gantt chart:

Our Estimated Project Duration is 2 months (December 2024 to February 2025)



Project planning:

Industry visit -> Client requirements -> Project proposal -> UX Design -> Database Design -> Testing -> hosting & publishing

Our plan for the project is that first we do some research/requirement gathering and planning then design the database tables, then do the front-end part using HTML and CSS. after that we do backend part using raw PHP, after that we do testing to find and solve bugs last but not least, we shall host and publish our project in public domain to make it available to users.

Modeling

Project features:

Introduction:

The application will provide functionalities like seeing the list of products to buy, see all the goods in warehouse, choose which ordered products to accept and which to reject, return and replacement orders. A manager can also see the past transaction histories and analyze overall business state.

Function Definitions:

Functional Requirements

Registration & Login Page	
1	Registration form will have Name, email & password
2	Login form will have email & password

User Management	
1	Create, update, delete, and manage users.
2	Assign user roles (e.g., admin, manager, sales representative).
3	User authentication (login/logout).
4	Access control based on roles.

Product Management	
1	Add, update, delete, and view products.
2	Categorize products for better organization.
3	Maintain product stock levels.
4	Set pricing details.

Supplier Management 1 Add, update, and delete supplier details.

Track supplier transactions.
Maintain supplier dues and payment history.

Customer Management	
1	Store customer details (name, contact, etc.).
2	Track customer purchase history.
3	Manage outstanding dues.

Sales Management	
1	Create and manage sales invoices.
2	Track total sales amount.
3	Record sales transactions for reporting.

Reports & Analytics	
1	Generate sales and purchase reports.
2	View outstanding dues for suppliers and customers.
3	Display business insights (total customers, suppliers, invoices, etc.).
4	Recent product additions.

History & Logs	
1	Track purchase and sales history.
2	Maintain logs of inventory changes.

Settings	
1	Configure system preferences.
2	Manage business details
3	User notification settings.

Logout Functionality	
1	Secure session management.
2	Logout option for users.

Non-functional Requirements:

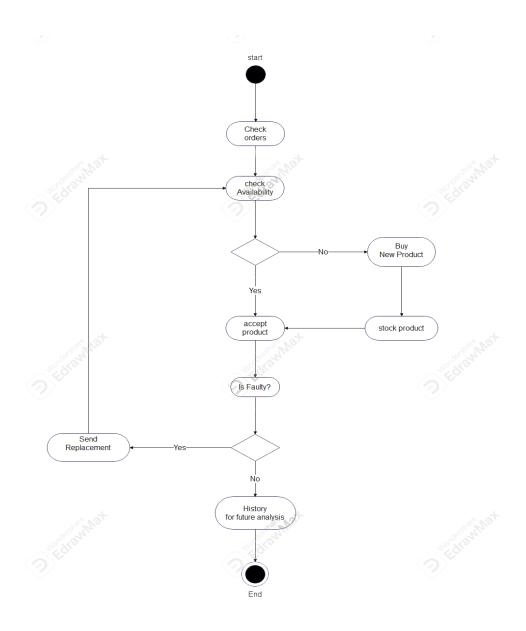
Per	Performance	
1	The hosting site should have enough hardware capabilities	
2	The project design and codes should be well optimized to fetch data and show quickly enough	
3	Minimal media (image/audio/video) will be used to reduce unwanted pressure during fetch	

Portability	
1	Make the interface dynamic for all size and categories of devices
2	Use bootstrap to make the website browsable in all type of devices

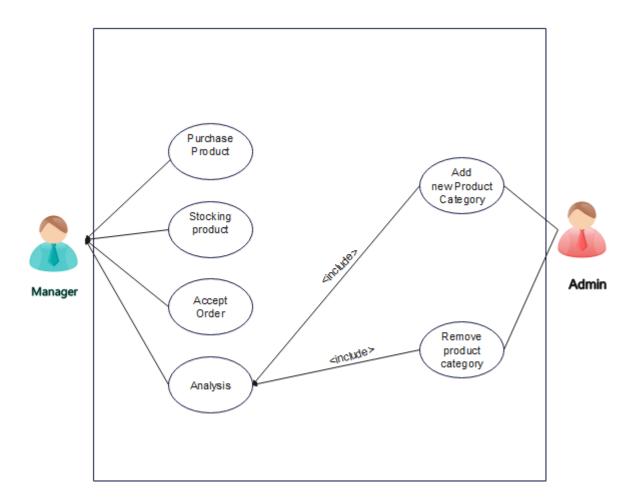
Security	
1	Only developer can alter the database structure,
	Only Admin should be able to alter the product categories and prices
2	Periodic backup data of the database
3	Input validation: Input validation is done so that only properly-formed data
	passes through the workflow in a web application

User friendliness	
1	The application should have a decent interface and should provide the user
	good experience.
2	While the coding done in the project, the developers must keep in mind that

Activity diagram



Use Case diagram



The user can access features like purchasing products, stocking products, accepting orders, and analysis. Whereas admin can add new product category remove product category and can also see analysis page.

Entities and attributes

Entity: Buy products

Attributes:

id INT AUTO_INCREMENT PRIMARY KEY, productName VARCHAR(255) NOT NULL, price DECIMAL(10,2) NOT NULL, space VARCHAR(255) NOT NULL, quantity INT NOT NULL

Entity: sell products

Attributes:

id INT AUTO_INCREMENT PRIMARY KEY, productName VARCHAR(255) NOT NULL, price DECIMAL(10,2) NOT NULL, quantity INT NOT NULL

Entity: stock products

Attributes:

id INT AUTO_INCREMENT PRIMARY KEY, productName VARCHAR(255) NOT NULL, price DECIMAL(10,2) NOT NULL, space VARCHAR(255) NOT NULL, quantity INT NOT NULL

Entity: reg

Attributes:

id INT AUTO_INCREMENT PRIMARY KEY, userName VARCHAR(255) NOT NULL, password VARCHAR(50) NOT NULL,

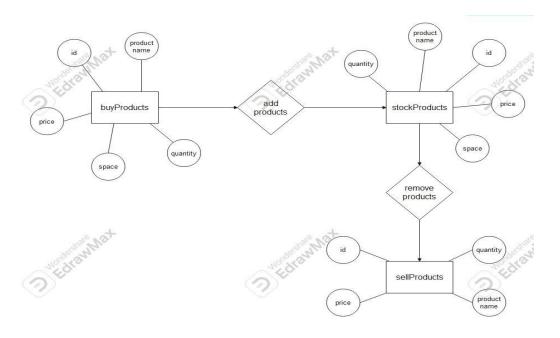
Normalization

Usually there are three types of anomalies in DBMS

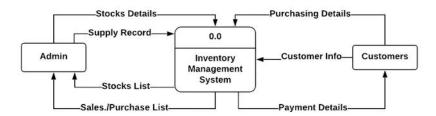
- 1.Insertion anomaly
- 2. Updation anomaly
- 3.Deletion anomaly

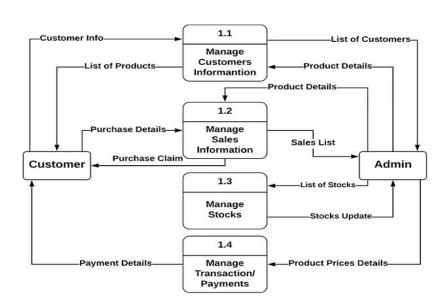
We did not face any kind of anomaly thus we did not need any normalization in our project

Entity Relationship Diagram



Data Flow Diagram





Construction

Development Environment:

• Operating System: Windows 10

• Server: XAMMP (Apache)

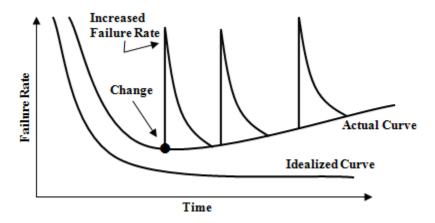
Languages: HTML, CSS, PHP

• Database: MySQL

Deployment

Deployment and hosting: We will use to deploy our project on XAMMP at initial stage Currently we are running at localhost temporarily as our project is still under development.

Support and maintenance: we will implement a feedback system to find bugs and errors and solve the errors as long as our software does not deteriorate.



We shall also add new features to stay ahead of all the competitors

Learning Experiences

Engaging in our web development project we had the opportunity for valuable learning experiences that go beyond just coding. Here are some key learning points that we have learnt from doing our project:

Technical Skills:

Programming Languages: From our project, we learnt or improved your skills in languages like HTML, CSS, and backend language PHP and MySql.

Problem Solving:

Debugging: Web development projects often involve troubleshooting and debugging. we developed problem-solving skills and learned to identify and fix issues in our code.

Critical Thinking: Building web applications requires logical thinking and the ability to break down complex problems into smaller, manageable tasks.

Project Management:

Time Management: Completing a web development project taught us to estimate project timelines, set milestones, and manage your time effectively.

Task Prioritization: We had to work on multiple features simultaneously, requiring us to prioritize tasks based on their importance and dependencies.

Soft Skills:

Communication: Collaborating with team members or clients teaches effective communication skills, including explaining technical concepts to non-technical stakeholders.

Teamwork: We learned how to collaborate, share responsibilities, and work towards a common goal.

Conclusion

Our proposed **Inventory Management System** is designed to streamline inventory processes, including order management, product storage, refunds, and demand forecasting. By addressing the flaws in existing solutions and focusing on essential features, the system aims to enhance efficiency, reduce costs, and support informed decision-making. This project is a step toward empowering businesses with a reliable, user-friendly tool to achieve operational success and customer satisfaction.

Bibliography/References

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Appendix

Here are the screenshots of our project

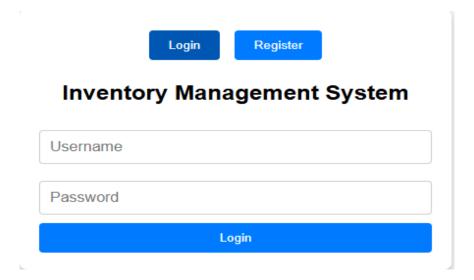


Fig: Login Page

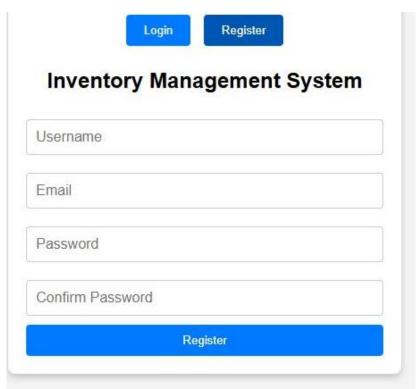


Fig: Registration Page

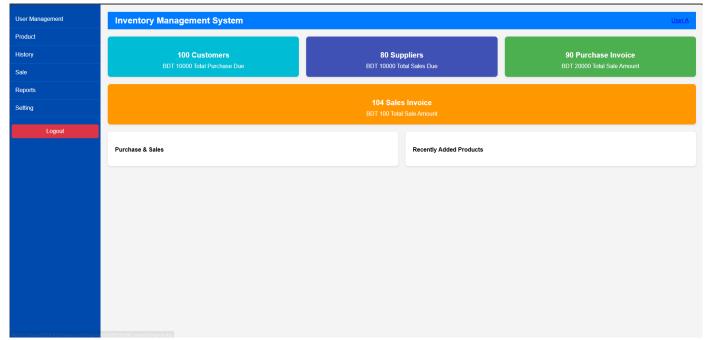


Fig: Dashboard

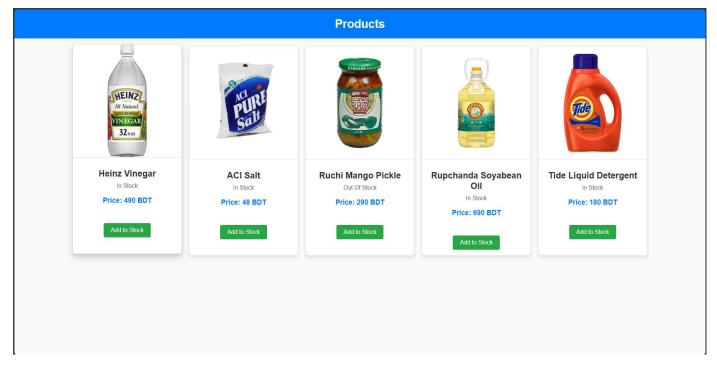


Fig: Product Page