Preparation

Turn the camera on and adjust the threshold as needed until your phone's flashlight appears as a single small shape with well-defined edges.

Create a 5-note sequence in the sequencer with the following pattern: white key, white key, black key, black key, white key.

Enter a series of partials in the provided text box (or click the button to generate a random series).

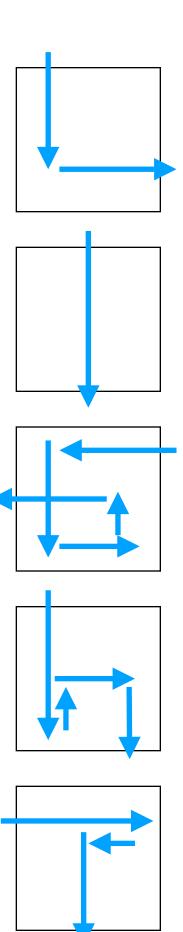
Once you are finished, be sure to click in any empty space within the window to remove your keyboard's focus from the threshold dial and partials text box. This will ensure that subsequent key presses will change section (1, 2, 3, 4, 5) and step through the pitches from your sequence (left and right arrows).

Section 1

Press the 1 key to start this section.

Slow spell out LIGHT with your flashlight pointed at the camera. Coordinate the start of each letter with the rest of the ensemble. Each letter should take 10-15 seconds to complete and begin and end with silence by starting and ending the motion outside of the camera's view (use the letter shape diagrams at the right as a guide).

Use the right arrow key to manually step from one pitch to the next for each letter e.g. pitch 1 for L, pitch 2 for I, etc.



Section 2

Press the 2 key to start this section.

Set your phone's flashlight app to output the word "light" in morse code with a fairly slow blink speed. The sequencer will automatically play through your 5-note sequence with a random duration of 7-11 seconds per note. As your flashlight is blinking, improvise 7-10 gestures that each begin and end with silence (e.g. by starting and ending your movements from outside of the camera's view). Each gesture should take about 10 seconds and can take any form that you wish: letters or other shapes, fast or slow, smooth or erratic. This section should last at least 1:00. Each member should move on to section 3 at their own pace.

Section 3

Press the 3 key to start this section.

Set your phone's flashlight app back to a constant light. Once section 3 begins, you will only hear the first two overtones of the third pitch from your sequence. The nodes will move much more quickly and erratically. Chase the nodes around the frame with your light. This section should also last at least 1:00. To end this section, all players will raise their light above the camera frame and wait until the rest of the ensemble is ready, though the transition should occur quickly so that there is little to no silence between sections 3 & 4.

Section 4

Press the 4 key to start this section.

As in section 1, you will be spelling out LIGHT with your flashlight pointed at the camera, coordinating the start of each letter with the rest of the ensemble, except much more quickly this time.

Use the arrow keys to manually step through pitches, staying on each for the entire word e.g. pitch 1 for the first LIGHT, pitch 2 for the second LIGHT, etc.

Each iteration of the LIGHT motion should be faster than the last, such that it becomes physically difficult to keep up by the fifth repetition.

Section 5 (Coda)

Press the 5 key to start this section.

The last T of the fifth LIGHT should suddenly become slow again, like the movements from section 1. The piece ends with silence at the end of the T. Cover your light and turn of the DAC (speaker icon) if necessary to prevent any accidental sounds.

