

# WWDC Takeaways

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# WWDC takeaway #1



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I'm gonna need to learn me some Swift (2).

Swift is everywhere.

Not learning Swift could be a bad thing

Why?

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I'm gonna need to learn me some Swift (2).

Swift is everywhere.

Not learning Swift could be a bad thing

Why?

mid-long term; future tools/API

short term: Hiring! Has Swift become a perk?

# WWDC takeaway #1

Swift 2.0 may actually be [close to] production ready

How best to introduce Swift?

# WWDC takeaway #1

Swift 2.0 may actually be [close to] production ready

How best to introduce Swift?

Some ideas...

extensions/watch apps - but what about shared frameworks?

greenfield (be nice, right?)

tests (@cocoakevin)

# WWDC takeaway #1

When to learn

on the job?

spare time?



# WWDC takeaway #1

When to learn

on the job?  
spare time?

resources

Apple blog

WWDC sample code (% of Obj-C this year?)

External blogs; Airspeed Velocity, ...?

sketchytech

inessential

stanford

learnxinyminutes

most recent Debug podcast

# WWDC takeaway #2

The Watch is here. Make stuff.

# WWDC takeaway #2

But make what?

*“don’t just make a smaller version of your  
iPhone app”* every Apple employee, WWDC 2015

# WWDC takeaway #2

Question:

Who here uses a watch app regularly? If so,  
which one?

# WWDC takeaway #2

Should we make a Watch app?

Would my user base benefit from a watch app?

How could I possibly measure that?

`WCSession -isPaired` (watchOS 2)

**How can we use the Watch to improve our  
existing experience**

# WWDC takeaway #2

watchOS 2 is *significantly* stronger than it's predecessor

access to sensors

Q: Is it weird for a non-fitness app to access heart rate data?

access to digital crown

much MUCH better user input possibilities. Pickers!

custom complications

Cool! If you deal with time-based stuff (sports scores?)

# WWDC takeaways #3-5

Apple just added some pretty sweet UI testing right on top of XCTest

Objective-C generics! Oh wait, they're not really that strict. And it's mostly for Swift compatibility (but still!)

App Thinning; cool (scary?) Apple magic which will *hopefully* speed up adoption of iOS 9