## **Dynamic Programming**

Peter Parker 1705XXX Tony Stark 1705XXX

August 13, 2022



#### Table of Contents

- 1 Introduction
- 2 Properties
- 3 A problem solved using DP

### We are going to see

- 1 Introduction
- 2 Properties
- 3 A problem solved using DP

## Dynamic Programming

Algorithm technique that systematically records the answers to sub-problems and reuses them those recorded result.

## Dynamic Programming

- Algorithm technique that systematically records the answers to sub-problems and reuses them those recorded result.
- A simple example: Calculating the n-th Fibonacci number Fib(n) = Fib(n-1) + Fib(n-2)

#### continued.

- The method was developed by Richard Bellman in the 1950s
- It breaks down a complicated problem into simpler sub-problems in a recursive manner.
- If optimal solutions can be found recursively for the sub-problems, then it is said to have optimal substructure

#### continued.

- The method was developed by Richard Bellman in the 1950s
- It breaks down a complicated problem into simpler sub-problems in a recursive manner.
- If optimal solutions can be found recursively for the sub-problems, then it is said to have optimal substructure.

#### continued.

- The method was developed by Richard Bellman in the 1950s
- It breaks down a complicated problem into simpler sub-problems in a recursive manner.
- If optimal solutions can be found recursively for the sub-problems, then it is said to have optimal substructure.

### We are going to see

- 1 Introduction
- 2 Properties
- 3 A problem solved using DP

## Properties of Dynamic Programming

Such problems exhibits following two properties:

- Optimal Substructure
- Overlapping sub-problems

## Optimal Substructure

A problem is said to have optimal substructure if an optimal solution can be constructed from optimal solutions of its sub-problems.

e.g. in Floyd-Warshall algorithm, travelling from node i to j using node k, dist[i][j]=dist[i][k]+dist[k][j]

## Overlapping sub-problems

A problem has overlapping sub-problems if finding its solution involves solving the same sub-problem multiple times. Example: Calculating n-th Fibonacci number F(n)

### Example of Overlapping sub-problems

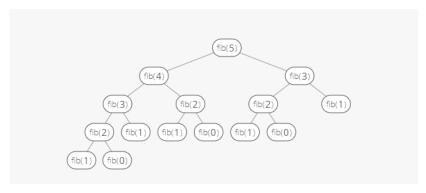


Figure: Overlapping Sub-problems in determination of Fibonacci series

#### We are going to see

- 1 Introduction
- 2 Properties
- 3 A problem solved using DP

# Binomial Coefficient a.k.a C(n,r)

problem statement: ways to select r objects from n objects regardless of the ordering

# Binomial Coefficient a.k.a C(n,r)

Naive approach : calculating  $\frac{n!}{r!(n-r)!}$ 

- Problem: overflow will be caused calculating factorials, unsigned long long wouldn't be enough. May be BigInteger would do but not efficient.
- Solution : using dynamic programming.

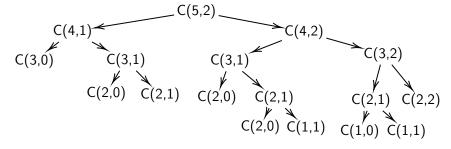
## C(n,r) having dynamic programming properties

**Optimal Substructure:** C(n,r) can be recursively calculated using the formula,

$$C(n,r) = C(n-1,r-1) + C(n-1,r)$$
  
with base cases,  $C(n,0) = C(n,n) = 1$  and  $C(n,1) = n$ 

## C(n,r) having dynamic programming properties

#### Overlapping Sub-problems: let n=5, r=2



Algorithm List		
Algorithm Name	Time Complexity	Space Complexity
BFS	O( V + E )	O( V )
DFS	O( V + E )	O( V )
Dijkstra	$O( V  +  E \log V )$	O( V  +  E )
Bellman Ford	O( V * E )	O( V )
Floyd-Warshall	$O( V ^3)$	$O( V ^2)$
Edmonds-Karp	$O( V * E ^2)$	O( V  +  E )