# Sheharyar Khalid

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### **EDUCATION**

University of Virginia (UVA) — Masters in Computer Science - GPA: 4.0/4.0

Aug 2023 - May 2025

Coursework: Computer Networks, Economics of Distributed Systems, Graph ML, HCl, Machine Learning, Network Security

Lahore University of Management Science (LUMS) — Bachelors in Computer Science

Aug 2019 – June 2023

Coursework: Algorithms, Al, Data Structures, Data Science, Object Oriented Programming, OS, Software Engineering

#### SKILLS AND EXPERTISE

Programming Languages: C, C++, Python, Javascript, HTML, CSS, Ruby (basic), Haskell, Go, Bash, MATLAB

Frameworks: Jupyter, Numpy, Pandas, Scikit-learn, Keras, PyTorch, Ruby on Rails (basic) Tensorflow, Express, NodeJS, ReactJS

Tools & Other: Jira, MongoDB, SQL, Redis, AWS, Git, Docker, Elasticsearch, Automated Testing, JSON, Spark, Agile, CI/CD, Splunk

Soft Skills: Strategic Thinking, Problem Solving, Team Work, Presentation and Technical Writing, Communication

#### WORK EXPERIENCE

### Research Software Engineer - LAVA Lab (UVA)

Mar 2024 - Present

- Led a cross-functional team to design and implement a high-performance C++ engine for graph matching on streaming log data, achieving sub-millisecond inference times and reducing attacker dwell time by 99% while managing 100 Gbps network traffic.
- Developed a novel bloom-filter-based engine in C++ leveraging hashmaps (Boost), parallel processing, and garbage collection for high performance and minimal memory overhead.

## Research Software Engineer - LAVA Lab (UVA)

Aug 2023 - Mar 2024

- Implemented FPGA-based hardware acceleration for SIEM (Elasticsearch, Splunk) workloads for optimizing compute-intensive
  operations through hardware modules (Pipelined Architectures, Parallel Processing) achieving 400% throughput improvement.
- Conducted rigorous performance profiling and bottleneck analysis of Elasticsearch (Python, Bash scripting, Docker) to automate the setup and testing processes.
- Improved detection latency to under 1 millisecond, saving enterprises millions of dollars in potential losses.

# Software Developer — Internet Security and Privacy Lab

May 2022 - Aug 2023

- Developed a distributed real-time graph-matching engine for streaming log data using Wazuh, Kibana, and Logstash achieving a
   30% improvement in graph-building and matching performance.
- Used Docker for containerization to ensure modularity, scalability, and fault tolerance and Logstash and Kibana to preprocess and enrich log data and visualize graph-matching results.

### SELECTED PROJECTS

# Community Discussion Social Forum | Node, React, MongoDB, AWS, Express, Selenium, Postman

Github Link

- Built a community discussion and social forum for LUMS to connect peers, organize events, submit course requests, discuss topics, and buy/sell items on an integrated marketplace.
- Implemented JWT, and developed REST APIs with Express.js and MongoDB, ensuring efficient backend operations.
- Designed and tested APIs using Postman and conducted end-to-end testing using Selenium.

# Video Conferencing Using L4S | TCP/IP, Linux, Open vSwitches, L4S, Video Conferencing

Github Link

- Implemented and evaluated L4S technology (Linux, TCP/IP) to optimize video conferencing performance across real-world network conditions achieving a **10x** reduction in latency and a **5x** decrease in jitter.
- Deployed a network testbed (Linux network namespaces, Open vSwitches) to evaluate L4S performance across multiple concurrent connections and analyzed key metrics including latency, throughput, and jitter.

# Explainable Graph-Based Host Intrusion Detection | GNNs, GNNExplainer, MITRE ATT&CK, LLMs

- Implemented GNNExplainer by enhancing the IDS data pipeline for graph data, and adapting ML models for compatibility.
- Mapped detected intrusion patterns to MITRE ATT&CK tactics and techniques using Large Language Models finetuned on prior security data, improving alert clarity by 30% and overall efficiency by 20%.