# SHEHRYAR HANIF

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# **EDUCATION**

# **NYU ABU DHABI**

May 2023 | Abu Dhabi, UAE B.S. in Computer Science, B.S. in Mathematics

Current CGPA: 4.00/4.00

# KFY COURSEWORK

- Algorithms
- Data Structures
- Special Topics: Applied Internet Technology (Full-Stack Web Development)
- Computer Systems Organization
- Linear and Nonlinear Optimization
- Linear Algebra
- Probability and Statistics
- Multivariable Calculus

# SKILLS

#### **PROGRAMMING**

- Python (Including Pandas , NumPy , Regex , Beautiful Soup )
- JavaScript (Including jQuery, Express.js, Node.js, Passport.js)
- HTML, CSS (Including Bootstrap 4)
- C++ \C
- MongoDB (Including MongoDB Atlas)
- R
- Julia
- Unity
- C#

#### **LANGUAGES**

Native or Bilingual Proficiency:

- English
- Urdu

Full Working Proficiency:

- Hindi
- Punjabi

#### **MISCELLANEOUS**

- LaTeX
- Microsoft Word, Excel, PowerPoint

# AWARDS/HONORS

- Top in World, Cambridge O Level Sociology
- Top 10 Mathematicians in Pakistan, National Mathematics Talent Contest
- Third Place in Punjab, Best Across Four Cambridge A Levels

# PROFESSIONAL EXPERIENCE

# UNDERGRADUATE RESEARCH ASSISTANT I NYU ABU DHABI

Sep. 2020 - Present | Abu Dhabi, UAE

- Led coding and data science efforts for research team working with Assistant Professor Andy Harris (Political Science)
- Specialized in data processing frameworks for Python (particularly pandas, numpy, and beautifulsoup4) and R (particularly dplyr, ggplot2, and shiny)
- Fuzzy-matched and geo-mapped election polling stations in Malawi in order to identify voting irregularities and incidence of electoral fraud
- Web-scraped, cleaned, and analyzed databases for Pakistani polling stations to see how turnout varies between gender-segregated and combined stations

# **LIBRARY AND IT COMMITTEE MEMBER** | NYUAD STUDENT GOVERNMENT

Jan. 2021 - Present | Abu Dhabi, UAE

- Liaise between Library Staff, IT Support Team, and student body of 1,600 students, addressing needs and concerns with regards to techical support during the pandemic
- Revised WiFi support forms, set up posters for technological guidance, and implemented measures to increase library usage in a socially distant manner
- Coordinated planned overhaul of Student Portal (center-point of all college communications and administrative documents)

# **SOFTWARE ENGINEER** | THE GAZELLE (STUDENT NEWSPAPER)

Sep. 2020 - Feb. 2021 | Abu Dhabi, UAE

- Maintained the full stack for the website (www.thegazelle.org) for UAE's biggest college newspaper
- Updated front-end interface with JavaScript and TypeScript
- Revised website's documentation for server set-up and usage with the purpose of easing team transitions in future years

# **PROJECTS**

#### HANDLEBARS GYM TRACKER | HTML, CSS, JAVASCRIPT, MONGODB

Apr. 2021 | github.com/ShehryarHanif/handleBars

- Developed front-end and back-end of web application with support for exercise-tracking and personalized exercises searches
- Implemented asynchronous JavaScript with Fetch.js, user authentication with Passport.js, and online hosting with Heroku and MongoDB Atlas

# **ALIENATION GAME | UNITY, C#**

Jan. 2021 | github.com/ShehryarHanif/alienation

- Designed atmosphere and wrote story for point-and-click adventure for weekend-long game development contest "NYU Global Game Jam 2021"
- Implemented story progression mechanism, collision detection, automated movement, and responsive environmental assets through **C#** scripts

## **BRICK BLAST GAME** | PYTHON, PROCESSING

Oct. 2019 - Dec. 2019 | github.com/ShehryarHanif/brickBlast

- Programmed a desktop derivative of mobile game "Brick Blast Ball"
- Constructed original randomized algorithms to provide infinite gameplay through procedurally generated levels
- Built innovative cannonball collision mechanic based on the Physics model of light and mirrored reflections