pre_processing_code.m

```
1 %% Pre-processing Code
 2 % (Generalized code for a structured mesh)
 3 %
      Note: This code is applicable only to the rectangular plates whose all
 4 %
             edges are simply supported.
 5 %%
 6 % This code divides the rectangular plate in 'n' elements in a structured
 7 % mesh. These elements can have or have not equal dimensions and these
 8 % elements are rectangular with 'a' as dimension in the x-direction and 'b'
9 % in y-direction. Further, value of load is to updated in the code named
10 % 'F_el'.
11
12 clear all
13 clc
14 %% Element and plate geometry (dimensions in 'm')
15
16 % ft, fb and c are thickness of different layers of plate
17 ft=0.002; fb=0.002; c=0.008; h_tot=ft+fb+(2*c);
19 % 'x_a' and 'y_b' are the dimensions of plate
20 x_a=5*h_{tot}; y_b=x_a;
21
22 % nel is the no. of elements in that particular direction
23 disp('Please enter an even number of elements in y-direction.')
24 nel_x=input(' # of divisions in x-direction: ');
25 nel_y=input('
                 # of divisions in y-direction: ');
26
27 % 'a' and 'b' are dimensions of the element
28 a=x_a/nel_x; b=y_b/nel_y;
30 %% Call of different sub-routines
31
32 interpolation_matrix_N;
33 K_el;
34 F_el_new;
35
36 %% Global stifness matrix [K] and load vector [F]
37 % There are 'nodes_qlobal' global nodes with 17-DOF at each so total DOF of
38 % the problem are 'global_DOF'. Therefore size of [K] will be
39 % global_DOF x global_DOF. I'll use the code named "F_el" to get [F] by
40 % just changing the values in that code.
41
42 nodes_global=(nel_x+1)*(nel_y+1);
                                       global_DOF=nodes_global*17;
43 K=zeros(global_DOF,global_DOF);
44 F=zeros(global_DOF,1);
45
46 % This outer loop constructs the global stiffness matrix and load vector
47 % using boolean matrix [A].
48
49 aa=1; bb=(nel_x+2)*17;
50 for ii=1:nel_x*nel_y
                                               % ii=1:total no. of elements
51
       Ael=zeros(68,global_DOF);
                                              % This 'if' starts the next
52
       if (ii>nel_x) && (mod(ii,nel_x)==1)
53
           aa=aa+17;
                                               % row of elements.
54
      end
55
           for kk=1:17
                                                               % This inner loop remains the
56
               Ael(kk,aa)=1; Ael(kk+17,aa+17)=1;
                                                               % same because it constructs
57
               Ael(kk+34,aa+bb)=1; Ael(kk+51,aa+(bb-17))=1; % the [A] of a single element.
58
               aa=aa+1;
59
           end
       K=K+(Ael.'*Kel*Ael);
60
61
       F=F+(Ael.'*Fel(:,ii));
62 end
63 %% Boundary conditions
```

```
64 % First of all we'll apply BCs on the corner nodes which are node #
65 % 1, nel_x+1, nodes_global-nel_x, nodes_global
66 % aa is the global disp. number from where disp. of node 1 starts
67
68 aa=1;
69 for ii=1:4
                        % A rectangular plate can't have more than 04 corners.
        bb=0;
 70
 71
        if ii==2
            aa=17*(nel_x-1)+1; xx=aa;
 72
 73
        elseif ii==3
 74
            aa=xx+17*((nodes\_global-nel_x)-(nel_x+1)-1); xx=aa;
 75
        elseif ii==4
 76
            aa=xx+17*(nodes_global-(nodes_global-nel_x)-1);
 77
        end
 78
       for jj=1:17
 79
           K(aa+bb,:)=[]; K(:,aa+bb)=[]; F(aa+bb,:)=[];
 80
           % This inner loop remains same for every node that lies
 81
           % on the corner. Just outer loop will be modified
           % when no of rows increase/decrease.
 82
 83
       end
 84 end
 85
 86 % Now we'll apply BCs on the nodes at x=0 and x=a.
 87 % aa is the global disp. number from where disp. of node # 'nel_x+2' starts
88
 89 aa=17*(nel_x-1)+1;
90 for ii=1:2*(nel_y-1)
91
          bb=1;
        for jj=1:11
92
                            % This inner loop remains same for every node that
93
            if jj==3
                            % lies on the edge at x=0 and x=a. Just outer loop
94
                            % will be modified when no of rows increase or
                bb=2;
95
            elseif jj==4
                            % decrease.
96
                bb=3:
97
            elseif jj==6
98
                bb=4;
99
            elseif jj==7
100
                bb=5;
101
            elseif jj==11
102
                bb=6;
103
            end
104
            K(aa+bb,:)=[]; K(:,aa+bb)=[]; F(aa+bb,:)=[];
105
        end
                                      % This 'if' ensures application of current
106
        if mod(ii,2) \sim = 0
                                      % BCs on the appropriate nodes which lie on
107
           aa=aa+6+17*(nel_x-1);
108
                                     % x=0 and x=a.
        elseif mod(ii,2)==0
109
               aa=aa+6;
110
        end
111 end
112 % Now we'll apply BCs on the nodes at y=0 and y=b.
113 % aa is the global disp. number from where disp. of node # 2 starts
114
115 aa=1;
116 for ii=1:2*(nel_x-1)
117
        if ii==nel_x
                                                            % This 'if' switches the
118
           aa=6*(nel_x-1)+(nel_y-1)*(6+17*(nel_x-1)+6)+1; % global nodes row from
119
        end
                                                            % 1st to last.
120
           bb=0;
121
                         % This inner loop remains same for every node that
        for jj=1:11
122
                         % lies on the edge at y=0 and y=b. Just outer loop
            if jj==2
123
                         % will be modified when no of rows increase.
                bb=1;
124
            elseif jj==4
125
                bb=2;
            elseif jj==5
126
127
                bb=3;
128
            elseif jj==7
```

```
129
                bb=4;
130
            elseif jj==8
131
                bb=5;
132
            end
            K(aa+bb,:)=[]; K(:,aa+bb)=[]; F(aa+bb,:)=[];
133
134
        end
135
        aa=aa+6;
136 end
137
138 %% Nodal Displacements
139
140 normal=(181e9)/(100*h_tot);
141 u=real(K\F);%*normal;
142
143
144
145
146
```

Printed for: shahzeb.aerospace@gmail.com Powered by Octave Online http://octave-online.net