

[illegible]

A hand-drawn map of a game level, likely for a platformer. The map is divided into several rooms and corridors. Key features include:

- Entrada:** The starting point at the top left.
- Salida:** The exit point at the bottom left.
- Numbered Points:** Eight numbered points (1-8) are marked throughout the level, indicating specific locations or objectives.
- Obstacles and Features:**
 - Point 1:** A small structure with a flag.
 - Point 2:** A large spiral.
 - Point 3:** A key.
 - Point 4:** A central area with a star and four circles.
 - Point 5:** A small airplane.
 - Point 6:** A large gear.
 - Point 7:** A small structure with a flag.
 - Point 8:** A small structure with a flag.
- Other Elements:** A large 'X' mark, a staircase, a heart, a cloud, a small house, and various other geometric shapes and symbols.

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- Entrada (Entrance):** Located at the top left, marked with the word "ENTRADA".
- Salida (Exit):** Located at the bottom left, marked with the word "SALIDA".
- Numbered Points:** Eight numbered points are marked throughout the level:
 - Point 1: A small square platform in the top left room.
 - Point 2: A large spiral platform in the top right room.
 - Point 3: A small square platform in the middle right room.
 - Point 4: A central platform in the bottom right room.
 - Point 5: A platform near a large airplane in the bottom right room.
 - Point 6: A large gear-shaped platform in the bottom right room.
 - Point 7: A platform in the middle left room.
 - Point 8: A platform in the bottom left room.
- Obstacles and Features:**
 - Spikes: Represented by small triangles or lines.
 - Fire: Represented by flame-like shapes.
 - Water: Represented by wavy lines.
 - Platforms: Various shapes including squares, circles, and gears.
 - Enemies: Small, simple figures.
 - Items: A key is visible in the middle right room.

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- Entrada (Entrance):** Located at the top left, marked with the word "ENTRADA".
- Salida (Exit):** Located at the bottom left, marked with the word "SALIDA".
- Numbered Points:** Eight numbered points are marked throughout the level:
 - Point 1: A small room with a door.
 - Point 2: A room with a large spiral and a staircase.
 - Point 3: A room with a key and a staircase.
 - Point 4: A room with a central circular platform and four smaller platforms.
 - Point 5: A room with a large platform and a staircase.
 - Point 6: A room with a large gear and a staircase.
 - Point 7: A room with a large key and a staircase.
 - Point 8: A room with a large platform and a staircase.
- Obstacles and Features:** The map includes various obstacles and features such as spikes, fire, water, and platforms.