

Got it ☑

Below is **FULL, WORKING HTML CODE for EACH TOPIC**, written separately so you can copy-paste and run them one by one.

1. Navigation Tag + Hyperlinks (Full Code)

```
<!DOCTYPE html>
<html>
<head>
    <title>Navigation Example</title>
</head>
<body>

<nav>
    <a href="#home">Home</a> | 
    <a href="#about">About</a> | 
    <a href="#contact">Contact</a>
</nav>

<h2 id="home">Home Section</h2>
<p>Welcome to the home page.</p>

<h2 id="about">About Section</h2>
<p>This is the about section.</p>

<h2 id="contact">Contact Section</h2>
<p>Contact us here.</p>

</body>
</html>
```

2. Hyperlink to Another Page (Full Code)

```
<!DOCTYPE html>
<html>
<head>
    <title>Hyperlink Example</title>
</head>
<body>

<a href="https://www.google.com" target="_blank">
    Visit Google
</a>

</body>
</html>
```

3. Reference to Intermediate Section (Anchor Link)

```
<!DOCTYPE html>
<html>
<head>
    <title>Anchor Link Example</title>
</head>
<body>

<a href="#section2">Go to Section 2</a>

<h2>Section 1</h2>
<p>Some content here...</p>

<h2 id="section2">Section 2</h2>
<p>You jumped here using anchor link.</p>

</body>
</html>
```

4. Form Events – `onblur`, `onchange`, `onclick`

```
<!DOCTYPE html>
<html>
<head>
    <title>Form Events</title>
</head>
<body>

<form>
    Name:
    <input type="text" onblur="alert('Input lost focus')"><br><br>

    Choose option:
    <select onchange="alert('Option changed')">
        <option>One</option>
        <option>Two</option>
    </select><br><br>

    <button type="button" onclick="alert('Button clicked')">
        Click Me
    </button>
</form>

</body>
</html>
```

5. Load Events – `onload`, `onbeforeunload`

```
<!DOCTYPE html>
<html>
```

```
<head>
  <title>Load Events</title>
</head>
<body onload="pageLoaded()" onbeforeunload="return leavePage()">

<script>
function pageLoaded() {
  alert("Page Loaded");
}

function leavePage() {
  return "Are you sure you want to leave?";
}
```

Perfect — here's **ONE REAL-TIME, FULLY WORKING HTML FILE** that demonstrates **ALL events live** (navigation, hyperlinks, anchor section, form events, load events, key, mouse, double-click, media).

Copy → save as events.html → open in browser.

REAL-TIME FULL CODE (ALL EVENTS IN ONE)

```
<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8">
<title>Real Time HTML & JS Events</title>

<style>
  body { font-family: Arial; margin: 20px; }
  nav a { margin-right: 15px; }
  .box {
    width: 200px;
    height: 100px;
    background: lightblue;
    text-align: center;
    line-height: 100px;
    margin-top: 20px;
  }
</style>

<script>
  /* Load Events */
  function pageLoaded() {
    console.log("Page fully loaded");
  }

  function beforeLeave() {
    return "Are you sure you want to leave this page?";
  }
```

```

/* Form Events */
function blurEvent() {
    document.getElementById("output").innerText = "Input lost focus";
}

function changeEvent() {
    document.getElementById("output").innerText = "Dropdown value changed";
}

function clickEvent() {
    document.getElementById("output").innerText = "Button clicked";
}

/* Keyboard Event */
function keyEvent() {
    document.getElementById("output").innerText = "Key pressed";
}

/* Mouse Events */
function mouseOver() {
    document.getElementById("output").innerText = "Mouse over the box";
}

function mouseOut() {
    document.getElementById("output").innerText = "Mouse left the box";
}

function doubleClick() {
    document.getElementById("output").innerText = "Double clicked!";
}

/* Media Event */
function mediaReady() {
    document.getElementById("output").innerText = "Video is ready to play";
}
</script>
</head>

<body onload="pageLoaded()" onbeforeunload="return beforeLeave()">

<!-- Navigation -->
<nav>
    <a href="#form">Form</a>
    <a href="#mouse">Mouse</a>
    <a href="#media">Media</a>
    <a href="https://www.google.com" target="_blank">External Link</a>
</nav>

<hr>

<!-- Anchor Section -->
<h2 id="form">Form Events</h2>

<input type="text" placeholder="Type here"
       onblur="blurEvent()"
       onkeydown="keyEvent()">

```

```

<br><br>

<select onchange="changeEvent()">
  <option>Select</option>
  <option>Option 1</option>
  <option>Option 2</option>
</select>

<br><br>

<button onclick="clickEvent()">Click Me</button>

<hr>

<!-- Mouse & Double Click -->
<h2 id="mouse">Mouse & Double Click Events</h2>

<div class="box"
  onmouseover="mouseOver()"
  onmouseout="mouseOut()"
  ondblclick="doubleClick()">
  Hover / Double Click
</div>

<hr>

<!-- Media Event -->
<h2 id="media">Media Event</h2>

<video width="300" controls oncanplay="mediaReady()">
  <source src="https://www.w3schools.com/html/mov_bbb.mp4" type="video/mp4">
</video>

<hr>

<!-- Output -->
<h3>Live Output:</h3>
<p id="output">Perform any action above...</p>

</body>
</html>

```

□ What this demonstrates (REAL TIME)

- ✓ Navigation links
- ✓ Hyperlinks (external + internal anchor)
- ✓ onblur, onchange, onclick
- ✓ onload, onbeforeunload
- ✓ Keyboard events
- ✓ Mouse events
- ✓ ondblclick

- ✓ `oncanplay` (video)
 - ✓ Live output without alerts (real-time feedback)
-

If you want:

- **Each event in a separate file**
- **Exam-ready minimal versions**
- **addEventListener version (JS best practice)**

Say the word