

What is Angular?

- A. A programming language
- B. A design framework
- C. A JavaScript framework
- D. A database management system

Answer: C. A JavaScript framework

What is the purpose of Angular CLI (Command Line Interface)?

- A. To create graphical user interfaces
- B. To manage cloud resources
- C. To automate development tasks
- D. To write server-side code

Answer: C. To automate development tasks

What is the significance of Angular modules?

- A. They define the structure of a database
- B. They organize the application into cohesive blocks of functionality
- C. They control the styling of UI components
- D. They perform asynchronous operations

Answer: B. They organize the application into cohesive blocks of functionality

What is data binding in Angular?

- A. A mechanism to bind HTML elements to a data source
- B. A way to create database connections
- C. A process of compressing data
- D. A feature for encrypting data

Answer: A. A mechanism to bind HTML elements to a data source

What is the purpose of ngIf directive in Angular?

- A. It creates a loop in the template
- B. It conditionally adds or removes elements from the DOM
- C. It defines a new Angular module
- D. It initializes a variable

Answer: B. It conditionally adds or removes elements from the DOM

What is Angular CLI used for?

- A. To create server-side applications
- B. To generate and manage Angular projects
- C. To execute SQL queries
- D. To design user interfaces

Answer: B. To generate and manage Angular projects

Which decorator is used to define an Angular component?

- A. @Module
- B. @Component
- C. @Directive
- D. @Service

Answer: B. @Component

What is the purpose of ngFor directive in Angular?

- A. It creates a new Angular form
- B. It defines a new function
- C. It iterates over a list of items
- D. It performs asynchronous operations

Answer: C. It iterates over a list of items

What is Angular Services used for?

- A. To define data models
- B. To handle communication with a server
- C. To style UI components
- D. To create animations

Answer: B. To handle communication with a server

How does Angular facilitate two-way data binding?

- A. Using the [(ngModel)] directive
- B. Using the \*ngFor directive
- C. Using the (ngIf) directive
- D. Using the [ngClass] directive

Answer: A. Using the [(ngModel)] directive

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# Angular Interview Questions and Answers for 5 Years Experience

## Core Concepts and Architecture

## **1. What are the key architectural differences between AngularJS and Angular (17+)?**

Angular (17+) represents a complete rewrite from AngularJS, introducing several fundamental changes:

- Shift from MVC to component-based architecture
- TypeScript instead of JavaScript
- Improved performance through hierarchical Dependency Injection
- More structured and modular approach
- Enhanced mobile support with better performance
- Introduction of CLI for project scaffolding

## **2. Explain Angular's component lifecycle hooks.**

Components go through several lifecycle phases:

- `ngOnChanges`: When data-bound properties change
- `ngOnInit`: After first `ngOnChanges`
- `ngDoCheck`: Developer's custom change detection
- `ngAfterContentInit`: After content projection
- `ngAfterContentChecked`: After content check
- `ngAfterViewInit`: After view initialization
- `ngAfterViewChecked`: After view check
- `ngOnDestroy`: Just before component destruction

## **3. What is Change Detection in Angular and how does it work?**

Change Detection is Angular's process of synchronizing the model with the view. It uses **Zone.js** to:

- Track async operations
- Determine when to update the view
- Implement unidirectional data flow
- Support OnPush strategy for better performance

#### **4. How do you optimize Change Detection in a large Angular application?**

Several strategies can be employed:

- Use OnPush Change Detection Strategy
- Implement trackBy function for ngFor
- Use pure pipes instead of methods in templates
- Detach change detector for static components
- Use async pipe for observables
- Implement running change detection outside NgZone

#### **5. Explain Dependency Injection in Angular.**

DI is a design pattern where:

- Components declare dependencies in constructor
- Angular's injector maintains singleton instances
- Providers can be configured at different levels
- Hierarchical injection system
- Supports lazy loading and tree-shaking

#### **6. What are Angular Modules and what are their key characteristics?**

Angular Modules are containers for:

- Components, directives, and pipes

- Services and other dependencies
- Routing configuration
- Feature organization

They support:

- Lazy loading
- Encapsulation
- Separation of concerns

## 7. How do you implement lazy loading in Angular?

Lazy loading implementation involves:

```
// In app-routing.module.ts
const routes: Routes = [
  {
    path: 'feature',
    loadChildren: () => import('./feature/feature.module')
      .then(m => m.FeatureModule)
  }
];
```

Key considerations:

- Proper module structure
- Route configuration
- PreloadAllModules strategy if needed
- Proper chunk naming

## 8. Explain Angular's HTTP interceptors and their uses.

Interceptors are middleware for HTTP requests:

```
@Injectable()
export class AuthInterceptor implements HttpInterceptor {
  intercept(req: HttpRequest<any>, next: HttpHandler) {
    const authReq = req.clone({
      headers: req.headers.set('Authorization', 'Bearer ' + this.token)
    });
    return next.handle(authReq);
  }
}
```

```
});  
return next.handle(authReq);  
}  
}
```

Common uses:

- Authentication
- Error handling
- Loading indicators
- Request/Response transformation

## 9. How do you handle state management in Angular applications?

Several approaches:

- Services with BehaviorSubject
- NgRx for complex applications
- Akita
- NGXS
- Simple services for small applications

Example with BehaviorSubject:

```
@Injectable({  
  providedIn: 'root'  
})  
  
export class StateService {  
  private state = new BehaviorSubject<any>(initialState);  
  state$ = this.state.asObservable();  
  updateState(newState: any) {  
    this.state.next(newState);  
  }  
}
```

## 10. What are Angular Guards and how do you implement them?

Guards protect routes based on conditions:

```

@Injectable({
  providedIn: 'root'
})

export class AuthGuard implements CanActivate {

  canActivate(

    route: ActivatedRouteSnapshot,
    state: RouterStateSnapshot

  ): boolean | Promise<boolean> | Observable<boolean> {
    return this.authService.isAuthenticated();
  }
}

```

Types include:

- CanActivate
- CanActivateChild
- CanDeactivate
- CanLoad
- Resolve

## Advanced Concepts

### 11. How do you handle forms in Angular? Compare Template-driven vs Reactive forms.

Template-driven forms:

- Simpler, more declarative
- Good for basic forms
- Two-way binding with [(ngModel)]

Reactive forms:

- More robust
- Better for complex validation

- Better unit testing
- Programmatic form creation

Example of Reactive Form:

```
this.form = this.fb.group({  
  name: ['', [Validators.required, Validators.minLength(3)]],  
  email: ['', [Validators.required, Validators.email]],  
  address: this.fb.group({  
    street: [''],  
    city: ['']  
  })  
});
```

## **12. Explain Angular's performance optimization techniques.**

Key techniques include:

- OnPush Change Detection
- Pure Pipes
- trackBy for \*ngFor
- Lazy Loading
- Preloading strategies
- AOT compilation
- Tree shaking
- Service Worker implementation

## **13. How do you implement error handling in Angular applications?**

Comprehensive error handling includes:

- Global error handler
- HTTP interceptor for API errors
- RxJS error operators



- Try-catch blocks
- Error boundaries

Example:

```
@Injectable()
```

```
export class GlobalErrorHandler implements ErrorHandler {  
  handleError(error: Error) {  
    console.error('An error occurred:', error);  
    // Log to server  
    // Show user-friendly message  
  }  
}
```

#### **14. How do you implement authentication in Angular?**

Authentication implementation involves:

- JWT token management
- Route guards
- HTTP interceptors
- Session management
- Secure storage

#### **15. Explain Angular's testing framework and approaches.**

Testing involves:

- Unit tests with Jasmine
- Integration tests
- E2E tests with Protractor/Cypress
- TestBed configuration
- Component testing
- Service testing

- Mock services

Example:

```
describe('MyComponent', () => {  
  
  let component: MyComponent;  
  let fixture: ComponentFixture<MyComponent>;  
  
  beforeEach(async () => {  
    await TestBed.configureTestingModule({  
      declarations: [ MyComponent ],  
      providers: [ MyService ]  
    }).compileComponents();  
  });  
  
  it('should create', () => {  
    expect(component).toBeTruthy();  
  });  
});
```

### **Covering topics like:**

- RxJS and Observables
- Angular Material
- Custom Directives
- Content Projection
- ViewChild and ViewChildren
- HostListener and HostBinding
- Dynamic Components
- Renderer2 vs ElementRef
- Angular Elements
- SSR with Angular Universal
- PWA implementation
- Micro-frontends

- Angular Architecture patterns
- Performance optimization
- Security best practices
- State management patterns
- Advanced routing
- Form validation strategies
- HTTP client features
- Dependency injection scenarios
- Component communication patterns
- Change detection strategies
- Angular CLI features
- Build optimization
- Testing strategies
- Error handling patterns
- Authentication implementations
- Authorization scenarios
- Custom pipes
- Directives advanced usage
- Component lifecycle scenarios
- Module organization
- Lazy loading implementations
- Route guards scenarios

- HTTP interceptors use cases
- Observable patterns
- Angular security
- Performance monitoring
- Build and deployment
- Version migration
- Best practices
- Common pitfalls
- Debugging techniques
- Tool integration
- CI/CD implementation