

University of Victoria
CSC 361: Computer Communications and Networks
Midterm 3

Date: December 2, 2025

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UVic ID _____ First Name: _____ Last Name: _____

Please read the following instructions carefully.

- You have 50 minutes to complete this exam. This question booklet contains 3 questions, 5 pages (including the cover) for the total of 15 points/marks. Check to see if any pages are missing.
- All the questions are compulsory and all the notations have their usual meaning. **Read the instructions for individual questions carefully** before answering the questions.
- Calculator can be used.
- Students can bring one letter-sized, double-sided cheatsheet.
- Use of phones is not allowed. If you need to use the washroom, please **DO NOT** carry any device with you.

Question	Points	Score
1	10	
2	2	
3	3	
Total:	15	

1. (10 points) Please circle the correct answer in the following questions.

(i) Host A has MAC address 00:1A:2B:3C:4D:5E and receives a frame with destination MAC address 00:1A:2B:3C:4D:5F. What action does Host A's network interface card take?

- A. Accept the frame and pass it to the network layer
- B. Discard the frame silently since the destination MAC does not match**
- C. Forward the frame to the correct destination
- D. Send an error message back to the source

(ii) A switch receives a frame with source MAC 00:AA:BB:CC:DD:EE on port 3. The switch's MAC address table currently shows:

MAC Address	Port
00:AA:BB:CC:DD:EE	1
00:11:22:33:44:55	2

- A. Ignore the source MAC since it already exists in the table
- B. Add a duplicate entry associating the MAC with port 3
- C. Update the existing entry to associate the MAC with port 3**
- D. Delete the entry and flood all future frames to this MAC

(iii) Consider a subnet with 10 hosts. Say Host A needs to send data to Host B for the first time. Host A's ARP cache is empty. As an external observer, how many frame transmissions will you observe on the subnet to complete ARP resolution of B at A?

- A. 1 frame
- B. 2 frames
- C. 10 frames**
- D. 3 frames

(iv) Consider the following statements and choose the correct answer.

1. In a Time Division Multiple Access (TDMA) system, at each time slot, only one node transmits data
 2. In a Frequency Division Multiple Access (FDMA) system, on each frequency subband, only one node transmits data
- A. Both statements are true**
 - B. Both statements are false
 - C. Statement 1 is true and Statement 2 is false
 - D. Statement 1 is false and Statement 2 is true

(v) What action does a device take when it detects a collision in CSMA/CD?

- A. It immediately retransmits the same frame without waiting

- B. It sends a jamming signal and waits for a random backoff time before retrying**
 - C. It switches to a different communication protocol
 - D. It permanently stops transmitting to avoid further collisions
- (vi) Which of the following statements is NOT true about Ethernet?
 - A. uses preamble to synchronize the receiver with the sender's clock
 - B. uses unslotted CSMA/CD to share the medium
 - C. is connection-oriented and reliable**
 - D. uses cyclic redundancy check for error detection
- (vii) What is the primary difference between a router and a switch?
 - A. A router operates at the Physical Layer (Layer 1), while a switch operates at the Network Layer (Layer 3).
 - B. A router forwards data based on IP addresses (Layer 3), while a switch forwards data based on MAC addresses (Layer 2).**
 - C. A switch connects multiple networks (WAN), while a router connects devices within a single LAN.
 - D. A router increases collision domains, while a switch reduces broadcast domains.
- (viii) Packets sent by two stations in 802.11 can collide because:
 - A. the two stations could be hidden from each other.
 - B. at a given time, the random backoff values of the two stations are the same.
 - C. the packets are sent to different APs, but on the same channel.
 - D. all of the above.**
- (ix) Why does CSMA/CA (used in WiFi) use collision avoidance rather than collision detection?
 - A. Collision detection is patented and cannot be used in wireless
 - B. Wireless stations cannot detect collisions while transmitting due to the significant difference between transmitted and received signal strength**
 - C. Collision detection requires full-duplex communication
 - D. CSMA/CA is faster than CSMA/CD
- (x) A company has a single 24-port switch. Ports 1-12 are assigned to VLAN 10 (Sales) and ports 13-24 are assigned to VLAN 20 (Engineering). Without any router connected, host on port 5 (VLAN 10, IP: 192.168.10.5) tries to ping a host on port 15 (VLAN 20, IP: 192.168.20.15). What happens?
 - A. The ping succeeds because both hosts are on the same physical switch
 - B. The ping fails because ARP requests from VLAN 10 are not forwarded to VLAN 20**
 - C. The switch automatically routes between VLANs
 - D. None

2. (2 points) Refer to Figure 1 and answer the following questions.

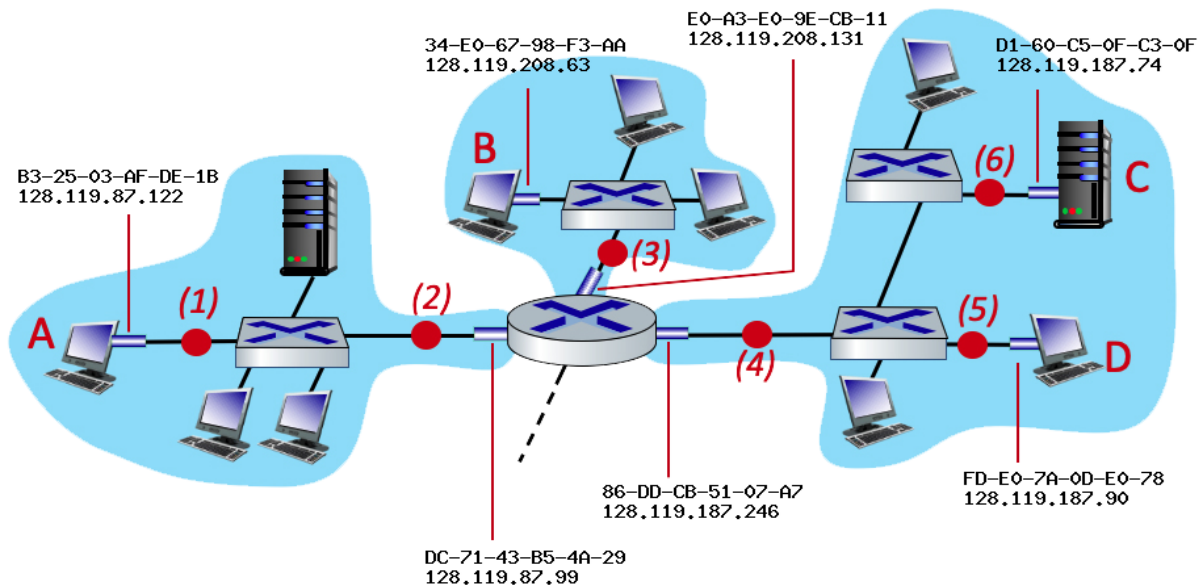


Figure 1: Routing between subnets

- (a) If B sends a packet to C, what is the destination MAC address and the destination IP address of the packet on link (3)? (1 point)

Ans: MAC address of the router on interface at (3) (E0-A3-E0-9E-CB-11)
IP address of C (128.119.187.74)

- (b) If D sends a packet to C, what is the destination MAC address and the destination IP address of the packet on link (5)? (1 point)

Ans: MAC address of C (D1-60-C5-0F-C3-0F)
IP address of C (128.119.187.74)

3. (3 points) Consider a slotted ALOHA network with **three** nodes, where each node is attempting to transmit with probability p at the start of each slot. Please answer the following questions, explaining the steps you use to obtain the answer.

- (a) What is the maximum efficiency (fraction of slots with successful transmissions) of the network? What is the probability p^* at which this maximum efficiency is achieved? (2 points)

Ans: The efficiency (fraction of successful slots) of slotted ALOHA with N nodes equals $Np(1-p)^{N-1}$. We have $N = 3$.

As explained in the lecture, $Np(1-p)^{N-1}$ is maximized at $p^* = \frac{1}{N} = \frac{1}{3}$. Substituting p^* , we get maximum efficiency 0.44.

- (b) If the nodes are using p^* , what is the fraction of slots in which collisions occur? What is the fraction of idle slots? (1 point)

Ans: The fraction of idle slots is given by the probability that none of the nodes transmit, which is given by $(1-p)^N$. Substituting $N = 3$ and p^* , we obtain 0.296.

The fraction of collision slots is obtained by subtracting the sum of the fractions of successful slots and idle slots from 1, which equals $1 - 0.44 - 0.296 = 0.26$.