

# gram schmidt runtime

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November 2025

## Gram Schmidt Orthonormalization Algorithm

The Gram Schmidt Algorithm takes a linearly independent set of vectors  $\{v_1, v_2, \dots, v_n\} \in V$  and outputs another set of vectors  $\{e_1, e_2, \dots, e_k\}$  for  $k = 1, 2, \dots, n$  that is orthonormal.

The  $\text{span}\{v_1, v_2, \dots, v_n\} = \text{span}\{e_1, e_2, \dots, e_n\}$

$$\begin{aligned} e_1 &= \frac{v_1}{\|v_1\|} \\ e_2 &= \frac{v_2 - \langle v_2, e_1 \rangle e_1}{\|v_2 - \langle v_2, e_1 \rangle e_1\|} \\ e_3 &= \frac{v_3 - \langle v_3, e_1 \rangle e_1 - \langle v_3, e_2 \rangle e_2}{\|v_3 - \langle v_3, e_1 \rangle e_1 - \langle v_3, e_2 \rangle e_2\|} \\ e_4 &= \frac{v_4 - \langle v_4, e_1 \rangle e_1 - \langle v_4, e_2 \rangle e_2 - \langle v_4, e_3 \rangle e_3}{\|v_4 - \langle v_4, e_1 \rangle e_1 - \langle v_4, e_2 \rangle e_2 - \langle v_4, e_3 \rangle e_3\|} \\ &\vdots \\ e_k &= \frac{v_k - \langle v_k, e_1 \rangle e_1 - \langle v_k, e_2 \rangle e_2 - \dots - \langle v_k, e_{k-1} \rangle e_{k-1}}{\|v_k - \langle v_k, e_1 \rangle e_1 - \langle v_k, e_2 \rangle e_2 - \dots - \langle v_k, e_{k-1} \rangle e_{k-1}\|} \end{aligned}$$

## Runtime

Define  $n$  to be the total number of vectors in the set

Define  $m$  to be the dimension of the inner product of two vectors in  $V$

Define  $(+, \cdot, \| \cdot \|)$  operations to be  $O(1)$  time.

### The lower bound is $O(n)$

Assuming that all computations within this loop are  $> O(1)$ , this mandates a lower bound of  $O(n)$  runtime.

We examine the number of computations in the numerator of  $e_k$

$e_1$  has 0 computations of  $O(1)$  and 0 computations of  $O(m)$

$e_2$  has 2 computations of  $O(1)$  and 1 computation of  $O(m)$

$e_3$  has 4 computations of  $O(1)$  and 2 computations of  $O(m)$

$e_4$  has 6 computations of  $O(1)$  and 3 computations of  $O(m)$

$\vdots$

$e_k$  has  $(n - 1) \cdot 2$  computations of  $O(1)$  and  $(n - 1)$  computations of  $O(m)$

We examine the number of computations in the denominator of  $e_k$

$e_1$  has 2 computations of  $O(1)$  and 0 computations of  $O(m)$

$e_2$  has 3 computations of  $O(1)$  and 1 computation of  $O(m)$

$e_3$  has 5 computations of  $O(1)$  and 2 computations of  $O(m)$

$e_4$  has 7 computations of  $O(1)$  and 3 computations of  $O(m)$

$\vdots$

$e_k$  has  $(n - 1) \cdot 2$  computations of  $O(1)$  and  $(n - 1)$  computations of  $O(m)$

We can notice that the number of  $O(1)$  and  $O(m)$  computations increases linearly and so can easily be written as a function of  $n$ :

Numerator has  $(n - 1) \cdot 2$  number of  $O(1)$  computations and  $(n - 1)$   $O(m)$  computations

Denominator has  $(n - 1) \cdot 2 + 1$  number of  $O(1)$  computations and  $(n - 1)$   $O(m)$  computations

If we sum up these runtimes we get

$$\begin{aligned} & (n - 1) \cdot 2 + 2 \cdot (n - 1) \cdot m + (n - 1) \cdot 2 + 1 \\ &= 4 \cdot (n - 1) + 2m \cdot (n - 1) = (n - 1) \cdot (4 + 2m) = 4n - 4 + 2mn - 2m \end{aligned}$$

In Big-O we are to discard scalars and floating additions which gives us just

$$O(mn)$$

calculations for every iteration of the loop.

## The Gram Schmidt Algorithm runtime is $O(n^2m)$

Since  $O(n) \cdot O(nm) = O(n^2m)$