

gram schmidt runtime

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Gram Schmidt Orthonormalization Algorithm

The Gram Schmidt Algorithm takes a linearly independent set of vectors $\{v_1, v_2, \dots, v_n\} \in V$ and outputs another set of vectors $\{e_1, e_2, \dots, e_k\}$ for $k = 1, 2, \dots, n$ that is orthonormal.

The $\text{span}\{v_1, v_2, \dots, v_n\} = \text{span}\{e_1, e_2, \dots, e_n\}$

$$\begin{aligned} e_1 &= \frac{v_1}{\|v_1\|} \\ e_2 &= \frac{v_2 - \langle v_2, e_1 \rangle e_1}{\|v_2 - \langle v_2, e_1 \rangle e_1\|} \\ e_3 &= \frac{v_3 - \langle v_3, e_1 \rangle e_1 - \langle v_3, e_2 \rangle e_2}{\|v_3 - \langle v_3, e_1 \rangle e_1 - \langle v_3, e_2 \rangle e_2\|} \\ e_4 &= \frac{v_4 - \langle v_4, e_1 \rangle e_1 - \langle v_4, e_2 \rangle e_2 - \langle v_4, e_3 \rangle e_3}{\|v_4 - \langle v_4, e_1 \rangle e_1 - \langle v_4, e_2 \rangle e_2 - \langle v_4, e_3 \rangle e_3\|} \\ &\vdots \\ e_k &= \frac{v_k - \langle v_k, e_1 \rangle e_1 - \langle v_k, e_2 \rangle e_2 - \dots - \langle v_k, e_{k-1} \rangle e_{k-1}}{\|v_k - \langle v_k, e_1 \rangle e_1 - \langle v_k, e_2 \rangle e_2 - \dots - \langle v_k, e_{k-1} \rangle e_{k-1}\|} \end{aligned}$$

Runtime

Define n to be the total number of vectors in the set

Define m to be the dimension of the inner product of two vectors in V

Define $(+, \cdot, \|\cdot\|)$ operations to be $O(1)$ time.

The lower bound is $O(n)$

Assuming that all computations within this loop are $> O(1)$, this mandates a lower bound of $O(n)$ runtime.

We examine the number of computations in the numerator of e_k

e_1 has 0 computations of $O(1)$ and 0 computations of $O(m)$

e_2 has 2 computations of $O(1)$ and 1 computation of $O(m)$

e_3 has 4 computations of $O(1)$ and 2 computations of $O(m)$

e_4 has 6 computations of $O(1)$ and 3 computations of $O(m)$

\vdots

e_k has $(n-1) \cdot 2$ computations of $O(1)$ and $(n-1)$ computations of $O(m)$

We examine the number of computations in the denominator of e_k

e_1 has 2 computations of $O(1)$ and 0 computations of $O(m)$

e_2 has 3 computations of $O(1)$ and 1 computation of $O(m)$

e_3 has 5 computations of $O(1)$ and 2 computations of $O(m)$

e_4 has 7 computations of $O(1)$ and 3 computations of $O(m)$

\vdots

e_k has $(n-1) \cdot 2$ computations of $O(1)$ and $(n-1)$ computations of $O(m)$

We can notice that the number of $O(1)$ and $O(m)$ computations increases linearly and so can easily be written as a function of n :

Numerator has $(n-1) \cdot 2$ number of $O(1)$ computations and $(n-1)$ $O(m)$ computations

Denominator has $(n-1) \cdot 2 + 1$ number of $O(1)$ computations and $(n-1)$ $O(m)$ computations

If we sum up these runtimes we get

$$\begin{aligned} & (n-1) \cdot 2 + 2 \cdot (n-1) \cdot m + (n-1) \cdot 2 + 1 \\ &= 4 \cdot (n-1) + 2m \cdot (n-1) = (n-1) \cdot (4 + 2m) = 4n - 4 + 2mn - 2m \end{aligned}$$

In Big-O we are to discard scalars and floating additions which gives us just

$$O(mn)$$

calculations for every iteration of the loop.

The Gram Schmidt Algorithm runtime is $O(n^2m)$

Since $O(n) \cdot O(nm) = O(n^2m)$