

1. **WWW** : This should be a presentation of maximum 1 hour
 - a. What is WWW
 - b. How internet works
 - c. URL, HTTP & HTTPS
 - d. Web Browser
 - e. What is a websites
 - i. Static Websites
 - ii. CMS Websites
 - iii. Web Applications
 - f. Web Framework -- For Building application
 - g. Why we need security in web application
 - h. What is Cloud?
 - i. What is a Web server?
 - j. What is DNS
 - k. FTP & SSH
 - l. What is an OS
 - m. UNIX & LINUX
 - n. What is API
 - o. HTTP Status Codes - https://en.wikipedia.org/wiki/List_of_HTTP_status_codes
 - p. Scaffolding, what is it? //
https://www.tutorialspoint.com/web_developers_guide/web_basic_concepts.htm
 - a. Why Performance is important

2. **Mobile Platform ---**

- a. Mobile Application
- b. Cross Platform

3. **LINUX Basics : 1 Days**

- a. File system hierarchy
- b. Users and groups
- c. Basic commands
- d. Editors
- e. File permissions
- f. IDE

4. **HTML : 2 days**

- a. What is HTML?
- b. Tags
- c. Block and inline elements
- d. Attribute
- e. Styles
- f. HTML forms

- g. Iframe
- h. XML
- i. RSS Feed
- j. Version Control
 - i. GIT

5. CSS : 1 Day

- a. What is CSS?
- b. Selector, declaration, property and value
- c. ID and class selectors
- d. Insert CSS to html
- e. Advantages

6. JavaScript : 2 Days

- a. What is JavaScript?
- b. Syntax
- c. Data types
- d. Functions
- e. Events
- f. Math
- g. Date
- h. Conditional statements
- i. Loop
- j. JavaScript Break and Continue
- k. Error handling
- l. Form validation
- m. HTML Dom
- n. Ajax

7. JQuery : 2 Days

- a. JavaScript library
- b. Plugins
- c. Serve via CDN
- d. Syntax
- e. Selectors
- f. Events
- g. Callback function
- h. Content and attributes
- i. Ajax

8. Bootstrap : 2 Days

- a. Responsive design
- b. Why use Bootstrap?
- c. Bootstrap grid system
- d. Media queries
- e. Responsive images
- f. Forms
- g. Button
- h. Helper classes

9. TEST / DEMO

10. Python : 5 Days

- a. What is Python?
- b. Syntax
- c. Comments
- d. Data types
- e. Operators
- f. Control flow statements
- g. List comprehension
- h. Functions
- i. Classes
- j. Imports
- k. Error handling
- l. Documentation
- m. Tools
- n. Decorators
- o. Lambda functions
- p. Generators

11. Django: 5 Days

- a. Web framework
- b. MVC
- c. Why Django?
- d. Concepts/Best Practices
- e. Django Project Layout
- f. Django Apps
- g. Models
- h. ORM
- i. Function vs. Class Views
- j. Django Templates
- k. Urls.py
- l. Forms in Django
- m. Request & Response

- n. Django Extras
- o. Authentication
- p. Sending Email

12. Others : 2 Days

- a. IDE
- b. What are APIs?
 - i. API
 - ii. Django rest framework
- c. Social authentication
 - i. What is social auth
 - ii. django-allauth
- d. Project debugging
 - i. PyCharm
- e. Server & Deployment
 - i. Web server and Web server gateway interface
 - ii. AWS
- f. Version control tools
 - i. Git
 - ii. Github
 - iii. Bitbucket
- g. Default details to take care in every website development
 - i. SEO
 - ii. Robots.txt
 - iii. Sitemap.xml
 - iv. Admin customization
 - v. Sentry/ admin email configuration
 - vi. Mail services
 - vii. 404 and 500 pages
 - viii. Object level permission
 - ix. Google Analytics
- h. Concept of agile development.
 - i. Sprint
 - ii. Project life cycle
- i. What is continuous integration
 - i. Version control
 - ii. Staging server
 - iii. UAT server
 - iv. Production server
 - v. Jenkins
- j. Things to keep in mind when handling client calls
- k. Email etiquette

13. Sample project : 5 Days

