Probabilistic Models

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Machine Learning

Outline

- 1 Probabilistic Models
- 2 Maximum Likelihood Estimation
 - Linear Regression
 - Logistic Regression
- 3 Maximum A Posteriori Estimation
- 4 Bayesian Estimation**

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 \bullet Assumes uniform $P(\Theta)$ and does not prefer particular Θ

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- MI estimation:

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• Since we assume i.i.d. samples, we have

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- We can instead maximize the log likelihood

$$\operatorname{arg\,max}_{w} \operatorname{log} P(X \mid w)$$

The optimal point does not change since log is monotone increasing

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$$= \arg \max_{\mathbf{w}} N \sqrt{\frac{\beta}{2\pi}} - \frac{\beta}{2} \sum_{i} (y^{(i)} - \mathbf{w}^{\top} \mathbf{x}^{(i)})^{2} + \sum_{i} P(\mathbf{x}^{(i)})$$

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- Coin flipping: $(y|x) \sim \frac{\text{Bernoulli}(\rho)}{\text{Bernoulli}(\rho)}$, where

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, where $y' = \frac{y+1}{2}$

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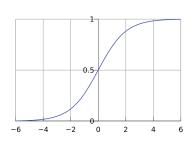
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Logistic Function

Recall that the logistic function

$$\sigma(z) = \frac{\exp(z)}{\exp(z) + 1} = \frac{1}{1 + \exp(-z)}$$

is commonly used as a parametrizing function of the Bernoulli distribution



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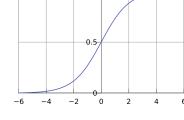
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$$P(y|\mathbf{x};z) = \sigma(z)^{y'} (1 - \sigma(z))^{(1-y')}$$



 The larger z, the higher chance we get a "positive flip"

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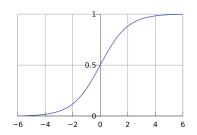
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$$arg \max_{V} \{(A), (B)\}$$

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- ML estimation:

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Log-likelihood:

$$\log P(\mathbb{X} | \mathbf{w}) = \log \prod_{i=1}^{N} P(\mathbf{x}^{(i)}, y^{(i)} | \mathbf{w})$$
$$= \log \prod_{i} P(y^{(i)} | \mathbf{x}^{(i)}, \mathbf{w}) P(\mathbf{x}^{(i)} | \mathbf{w})$$

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$$\begin{aligned} \log P(\mathbb{X} | \mathbf{w}) &= \log \prod_{i=1}^{N} P\left(\mathbf{x}^{(i)}, \mathbf{y}^{(i)} | \mathbf{w}\right) \\ &= \log \prod_{i} P\left(\mathbf{y}^{(i)} | \mathbf{x}^{(i)}, \mathbf{w}\right) P\left(\mathbf{x}^{(i)} | \mathbf{w}\right) \\ &\propto \log \prod_{i} \sigma(\mathbf{w}^{\top} \mathbf{x}^{(i)})^{\mathbf{y}^{\prime(i)}} [1 - \sigma(\mathbf{w}^{\top} \mathbf{x}^{(i)})]^{(1 - \mathbf{y}^{\prime(i)})} \end{aligned}$$

Log-likelihood:

$$\begin{split} \log \mathbf{P}(\mathbb{X} \,|\, \mathbf{w}) &= \log \prod_{i=1}^{N} \mathbf{P}\left(\mathbf{x}^{(i)}, y^{(i)} \,|\, \mathbf{w}\right) \\ &= \log \prod_{i} \mathbf{P}\left(y^{(i)} \,|\, \mathbf{x}^{(i)}, \mathbf{w}\right) \mathbf{P}\left(\mathbf{x}^{(i)} \,|\, \mathbf{w}\right) \\ &\propto \log \prod_{i} \sigma(\mathbf{w}^{\top} \mathbf{x}^{(i)})^{y'^{(i)}} [1 - \sigma(\mathbf{w}^{\top} \mathbf{x}^{(i)})]^{(1 - y'^{(i)})} \\ &= \sum_{i} y'^{(i)} \mathbf{w}^{\top} \mathbf{x}^{(i)} - \log(1 + e^{\mathbf{w}^{\top} \mathbf{x}^{(i)}}) \text{ [Homework]} \end{split}$$

 Unlike in linear regression, we cannot solve w analytically in a closed form via

$$\nabla_{\mathbf{w}} \log P(\mathbf{X} | \mathbf{w}) = \sum_{i=1}^{N} [y^{\prime(i)} - \sigma(\mathbf{w}^{\top} \mathbf{x}^{(i)})] \mathbf{x}^{(i)} = \mathbf{0}$$

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不好解

- However, we can still evaluate $\nabla_w \log P(\mathbb{X} \,|\, w)$ and use the iterative methods to solve w
 - E.g., stochastic gradient descent

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- However, we can still evaluate $\nabla_w \log P(\mathbb{X} \mid w)$ and use the iterative methods to solve w
 - E.g., stochastic gradient descent
- It can be shown that $\log P(X|w)$ is concave in terms of w [1]
 - So, iterative algorithms converges

Outline

- 1 Probabilistic Models
- 2 Maximum Likelihood Estimation
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MAP Estimation

• So far, we solve w by ML estimation:

 $\arg\max_{\boldsymbol{w}} P(\boldsymbol{X} \,|\, \boldsymbol{w})$

MAP Estimation

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$$\operatorname{arg\,max}_{w} P(X|w)$$
 沒有preference W是uniform的

● In MAP estimation, we solve 較符合直覺 根據一組X 去推測最好的W

$$\arg\max_{\mathbf{w}} P(\mathbf{w} \mid \mathbb{X}) = \arg\max_{\mathbf{w}} P(\mathbb{X} \mid \mathbf{w}) \frac{P(\mathbf{w})}{P(\mathbf{w})}$$

• P(w) models our **preference** or **prior knowledge** about w

• MAP estimation in linear regression:

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• If we assume that $\mathbf{\textit{w}} \sim \mathcal{N}(\mathbf{0}, \pmb{\beta}^{-1} \mathbf{\textit{I}})$ 假設W在0的機率最高



$$\log[P(X|w)P(w)] = \log P(X|w) + \log P(w)$$

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• If we assume that $\mathbf{w} \sim \mathcal{N}(\mathbf{0}, \boldsymbol{\beta}^{-1}\mathbf{I})$

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- \circ P(w) corresponds to the weight decay term in Ridge regression
- MAP estimation provides a way to design complicated yet interpretable regularization terms
 - E.g., we have LASSO by letting $P(w) \sim \text{Laplace}(0,b)$ [Proof]
 - We can also let P(w) be a mixture of Gaussians

Theorem (Consistency)

The ML estimator Θ_{ML} is **consistent**, i.e., $\lim_{N\to\infty}\Theta_{ML}\xrightarrow{\Pr}\Theta^*$ as long as the "true" $P(y|x;\Theta^*)$ lies within our model \mathbb{F} .

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有著夠大的data set ML可以learn的最好

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data set太小的話

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Bayesian Estimation

• In ML/MAP estimation, we solve Θ first, then uses it as a constant to make prediction:

$$\hat{\mathbf{y}} = \arg\max_{\mathbf{y}} P(\mathbf{y} \,|\, \mathbf{x}; \Theta)$$

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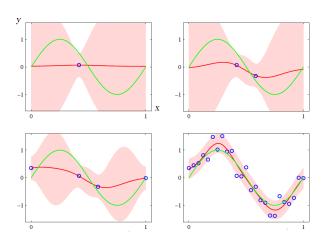
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- Bayesian estimation usually generalizes much better when the size N of training set is small

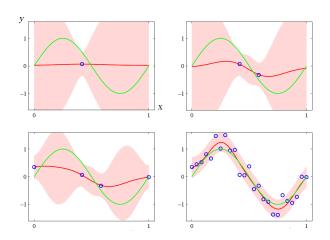
Bayesian vs. ML Estimation

• Example: polynomial regression



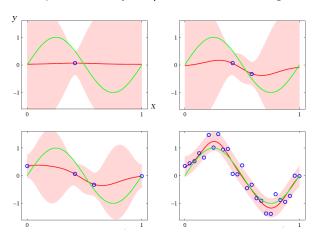
Bayesian vs. ML Estimation

- Example: polynomial regression
- Red line: predictions by Bayesian estimation regressor



Bayesian vs. ML Estimation

- Example: polynomial regression
- Red line: predictions by Bayesian estimation regressor
- Shaded area: predictions by ML/MAP estimation regressors

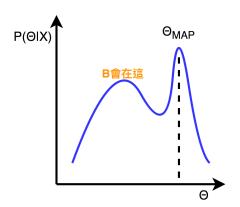


Bayesian vs. MAP Estimation

- MAP gains some benefit of Bayesian approach by incorporating prior as $bias(\Theta_{MAP})$
 - \bullet Reduces $\text{Var}_{\mathbb{X}}(\Theta_{\text{MAP}})$ when training set is small

Bayesian vs. MAP Estimation

- \bullet MAP gains some benefit of Bayesian approach by incorporating prior as $bias(\Theta_{MAP})$
- Reduces Var_X(Θ_{MAP}) when training set is small
 However, does *not* work if Θ_{MAP} is unrepresentative of the majority Θ in ∫ P(y, Θ | x, X)dΘ
- ullet E.g. when $P(\Theta|\mathbb{X})$ is a mixture of Gaussian



Remarks

Bayesian estimation:

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- Usually generalizes much better given a small training set
- Unfortunately, solution may not be tractable in many applications
- Even tractable, incurs high computation cost
 - Not suitable for large-scale learning tasks

再夠大的data set下 效果可能比ML/MAP好一點點 但computation cost會高很多

Reference I

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