SHEN ZHENG

EDUCATION

Carnegie Mellon University

Aug. 2022 — Dec. 2023

Master of Science in Computer Vision (MSCV) | GPA: 4.07/4.33

Lab: Illumination and Imaging Lab

· Advisor: Dr. Srinivasa Narasimhan

• Coursework (A+): Learning-based Image Synthesis, Visual Learning and Recognition, Computer Vision, MultiModal Machine Learning.

Wenzhou-Kean University

Sep. 2017 - Jun. 2021

Bachelor of Arts in Mathematical Sciences | Major GPA: 3.94/4.00 (Rank: 1/29)

Wenzhou, China

Pittsburgh, PA

· Advisor: Dr. Gaurav Gupta

• Honors: Dean's List (Top 3%); Zhejiang Provincial Government Scholarship (Top 3%); Outstanding Graduate (Top 10%).

SELECTED PUBLICATIONS

- Shen Zheng, et al. (2023), "Addressing Source Scale Bias via Instance-Level Image Warping for Domain Adaptation". Under Review.
- Shen Zheng, et al. (2023), "TPSeNCE: Towards Artifact-Free Realistic Rain Generation for Deraining and Object Detection in Rain". WACV.
- Shen Zheng, et al. (2023), "Low-light Image and Video Enhancement: A Comprehensive Survey and Beyond". TNNLS (IF=14.255).
- Shen Zheng, et al. (2022), "PointNorm: Dual Normalization is All You Need for Point Cloud Analysis". IJCNN (Oral).
- Changjie Lu, Shen Zheng, et al. (2022), "AS-IntroVAE: Adversarial Similarity Distance Makes Robust IntroVAE". ACML.
- Shen Zheng and Gaurav Gupta (2022), "Semantic-Guided Zero-Shot Learning for Low-Light Image/Video Enhancement". WACV.
- Shen Zheng, et al. (2021), "Deblur-YOLO: Real-Time Object Detection with Efficient Blind Motion Deblurring", IJCNN (Oral).

RESEARCH EXPERIENCES

Addressing Source Scale Bias via Instance-Level Image Warping for Domain Adaptation [Github]

May. 2022 - Nov. 2023

- Propose a instance-level image warping technique using dataset-specific size statistics to warp images in-place during training to address scale bias.
- · Integrate image warping and feature unwarping into unsupervised domain adaptation in a task-agnostic way without test-time warping.
- Obtained +3.4 % mAP50 for BDD100K day → night object detection, and +4.1% mIoU for Cityscapes → ACDC semantic segmentation.

TPSeNCE: Towards Artifact-Free Realistic Rain Generation for Deraining and Object Detection in Rain [Github] [Slides] Dec. 2022 – Mar. 2023

- Introduce a Triangular Probability Similarity (TPS) loss based on GAN discriminator to minimize the artifacts and distortions during rain generation.
- · Propose a Semantic Noise Contrastive Estimation (SeNCE) strategy based on patch similarity and semantic similarity to optimize the rain amount.
- Obtained the best results for rain generation (KID=72.19), rain removal (MUSIQ=61.853), and object detection (mAP50=52.6%) at BDD100K.

PointNorm: Dual Normalization is All You Need for Point Cloud Analysis [Github] [Slides]

Jun. 2022 – Aug. 2022

- · Introduced PointNorm, a point cloud analysis network leveraging local mean and global standard deviation to boost loss and gradient stability.
- · Proposed a plug-and-play DualNorm that normalize sampled and grouped points to each other to optimize the point cloud density.
- Achieved superior results on shape classification at ScanObjectNN (OA = 86.8%), part segmentation at ShapeNetPart (Inst. mIoU = 86.2%).

AS-IntroVAE: Adversarial Similarity Distance Makes Robust IntroVAE [Github] [Slides]

Mar. 2022 – May. 2022

- Introduced Adversarial Similarity Distance IntroVAE (AS-IntroVAE) to address posterior collapse and vanishing gradient in image generation.
- Proposed Adversarial Similarity Distance (AS-Distance) using 2-Wasserstein distance, kernel trick, and batch-wise prior matching.
- Delivered superb results on image generation (FID=129.61) and reconstruction (PSNR=23.156) at CelebA with fast convergence (<20 epochs).

Semantic-Guided Zero-Shot Learning for Low-Light Image/Video Enhancement [Github] [Slides] [Video] Apr. 2021 – Jun. 2021

- Proposed a semantic-guided, zero-shot, low-light image enhancement network that consolidates high-level semantics into low-level enhancement.
- · Constructed a recurrent image enhancement network that only demands an enhancement factor map with five non-reference loss functions.
- Attained the state-of-the-art UNIQUE/BRISQUE (0.805/27.01), mIOU/mPA (65.87%/74.50%) and inference time (0.001s)

PROFESSIONAL EXPERIENCES

General Motors

Dec. 2022 – Dec. 2023

· Collaborated with Eran Kishon from General Motors Israel on developing scene understanding algorithms that generalize to various bad weather.

Momenta

Sep. 2021 – Feb. 2022

- Worked as a perception engineer intern with Dawei Zhu and Dr. Wangjiang Zhu on data augmentation, auto-labeling and traffic light detection.
- Implemented CycleGAN for unsupervised data augmentation, transforming traffic lights from left arrow to round and left U-turn arrow.
- Constructed a traffic light auto-label model using quantized VoVNet-57, filtering 14,618 incorrect annotations from 1.16M frames.
- Boosted leftUturn traffic light classification accuracy from 78.41% to 87.27% and elevated mAP50 from 93.01% to 94.80%.

ACADEMIC ACTIVITIES

- Technical Program Committee: WCCI 2024
- Reviewer: CVIP 2021, CVIP 2022, AAAI 2022, WACV 2023, WACV 2024, IJCNN 2023, TNNLS, IJCV.
- Co-instructor, MATH 3291/3292: "Computer Vision", Wenzhou-Kean University, Summer 2023. [Recordings] [Slides]
- Guest Speaker: "Image Processing with Machine Learning", Fudan University, Spring 2021. [Slides]
- LeetCode Content Creator: Created 90+ LeetCode tutorial videos on YouTube, garnering over 10,000 views. [Link]

SKILLS

- Languages: Python, C++, Java, R, C, Matlab, Shell, SQL, HTML, LaTeX, Markdown
- Frameworks & Tools: PyTorch, TensorFlow, Keras, MMCV, Docker, Git, ONNX, CUDA, Jupyter, AWS, Ubuntu
- Libraries: Scikit-Learn, NumPy, OpenCV, SciPy, Pandas, Matplotlib, Seaborn
- DL Models: CNN, RNN, GAN, VAE, MLP, Diffusion, Transformer