

# Robotics: Fundamentals

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Week 7: Manipulator Jacobian

# Kinematics

Joint space

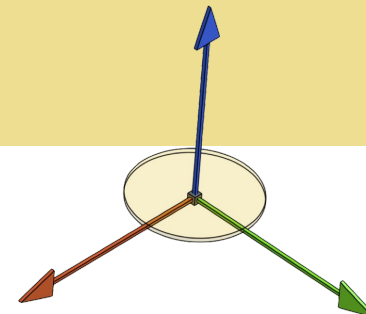
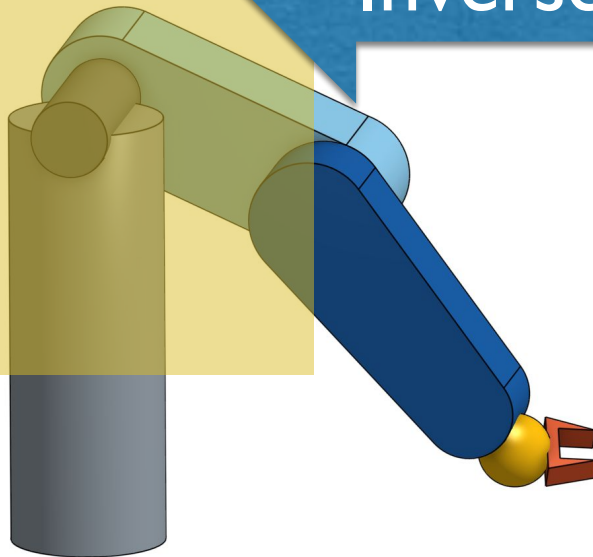
$$\mathbf{q} = [q_1, q_2, \dots, q_n]^T$$

Forward

Cartesian space

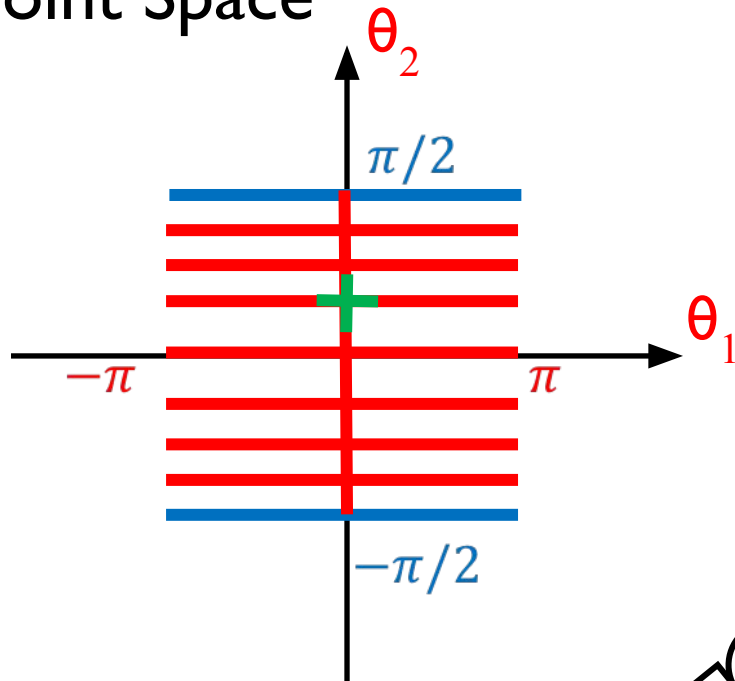
$$\mathbf{H} = \begin{bmatrix} [\mathbf{R}] & [\mathbf{P}] \\ [\mathbf{0}] & 1 \end{bmatrix}$$

Inverse

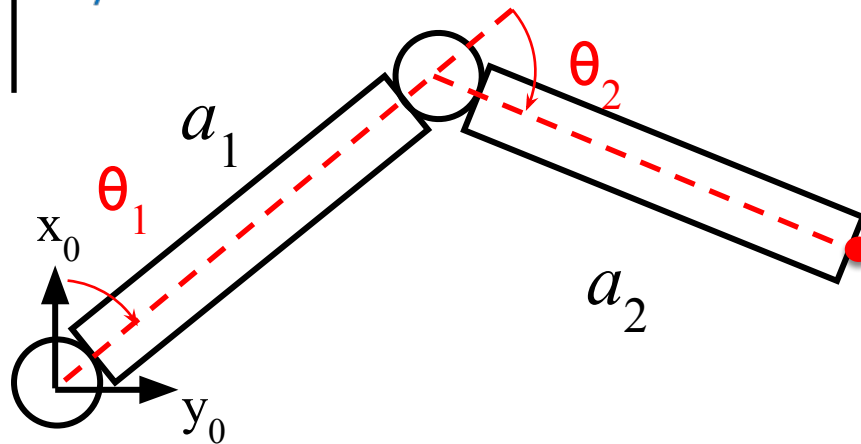
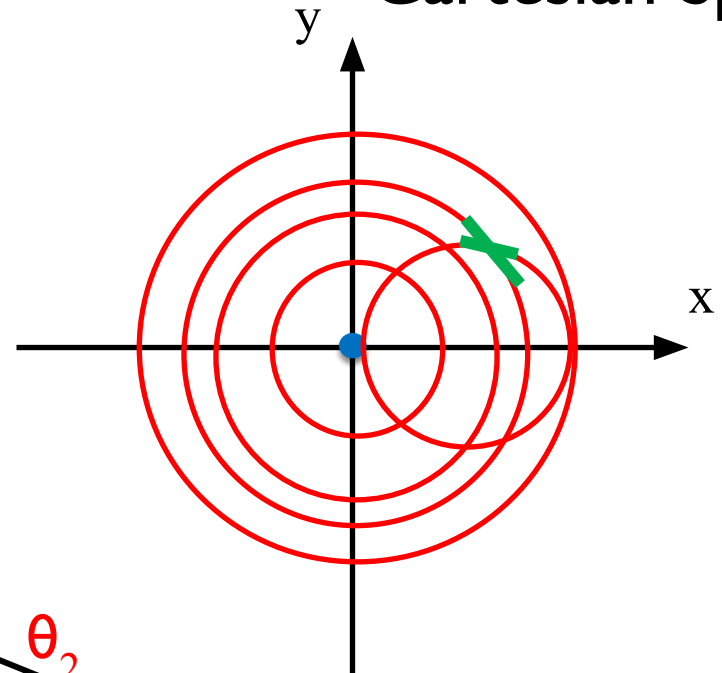


# Mapping spaces

Joint Space



Cartesian Space



# Manipulator Jacobian

$$\dot{x} = f_1(\mathbf{q})\dot{q}_1 + \cdots + f_n(\mathbf{q})\dot{q}_n$$

$$\dot{y} = f_1(\mathbf{q})\dot{q}_1 + \cdots + f_n(\mathbf{q})\dot{q}_n$$

$$\dot{z} = f_1(\mathbf{q})\dot{q}_1 + \cdots + f_n(\mathbf{q})\dot{q}_n$$

$$\dot{\phi} = f_1(\mathbf{q})\dot{q}_1 + \cdots + f_n(\mathbf{q})\dot{q}_n$$

$$\dot{\theta} = f_1(\mathbf{q})\dot{q}_1 + \cdots + f_n(\mathbf{q})\dot{q}_n$$

$$\dot{\psi} = f_1(\mathbf{q})\dot{q}_1 + \cdots + f_n(\mathbf{q})\dot{q}_n$$

$$\xi = \begin{bmatrix} \dot{x} \\ \dot{y} \\ \dot{z} \\ \dot{\phi} \\ \dot{\theta} \\ \dot{\psi} \end{bmatrix} = \mathbf{J}(\mathbf{q}) \dot{\mathbf{q}}$$

# Jacobian Matrix

$$\mathbf{f}: \mathbb{R}^n \rightarrow \mathbb{R}^m$$

$$\mathbf{q} \in \mathbb{R}^n \quad \mathbf{f}(\mathbf{q}) \in \mathbb{R}^m$$

$$\mathbf{J} = \begin{bmatrix} \frac{\partial \mathbf{f}}{\partial q_1} & \dots & \frac{\partial \mathbf{f}}{\partial q_n} \end{bmatrix} = \begin{bmatrix} \frac{\partial f_1}{\partial q_1} & \dots & \frac{\partial f_1}{\partial q_n} \\ \vdots & \ddots & \vdots \\ \frac{\partial f_m}{\partial q_1} & \dots & \frac{\partial f_m}{\partial q_n} \end{bmatrix}$$
$$\mathbf{J}_{ij} = \frac{\partial f_i}{\partial q_j}$$

# Manipulator Jacobian

$$\begin{aligned}\dot{x} &= f_1(\mathbf{q})\dot{q}_1 + \cdots + f_n(\mathbf{q})\dot{q}_n \\ \dot{y} &= f_1(\mathbf{q})\dot{q}_1 + \cdots + f_n(\mathbf{q})\dot{q}_n \\ \dot{z} &= f_1(\mathbf{q})\dot{q}_1 + \cdots + f_n(\mathbf{q})\dot{q}_n \\ \dot{\phi} &= f_1(\mathbf{q})\dot{q}_1 + \cdots + f_n(\mathbf{q})\dot{q}_n \\ \dot{\theta} &= f_1(\mathbf{q})\dot{q}_1 + \cdots + f_n(\mathbf{q})\dot{q}_n \\ \dot{\psi} &= f_1(\mathbf{q})\dot{q}_1 + \cdots + f_n(\mathbf{q})\dot{q}_n\end{aligned}\quad \left. \begin{array}{l} \left. \begin{array}{l} \dot{x} \\ \dot{y} \\ \dot{z} \end{array} \right\} \mathbf{v} = \mathbf{J}_v \dot{\mathbf{q}} \\ \left. \begin{array}{l} \dot{\phi} \\ \dot{\theta} \\ \dot{\psi} \end{array} \right\} \mathbf{\omega} = \mathbf{J}_\omega \dot{\mathbf{q}} \end{array} \right\}$$

$$\boldsymbol{\xi} = \begin{bmatrix} \mathbf{v} \\ \boldsymbol{\omega} \end{bmatrix} = \mathbf{J}(\mathbf{q}) \dot{\mathbf{q}}$$

# Position Jacobian

$$x(t) = f(q(t)_1, q(t)_2 \dots q(t)_n)$$

$$\frac{\partial x}{\partial t} = \sum_{i=1}^n \frac{\partial x}{\partial q_i} \frac{\partial q_i}{\partial t}$$

$$\mathbf{J}_v = \begin{bmatrix} \frac{\partial x}{\partial q_1} & \dots & \frac{\partial x}{\partial q_n} \\ \frac{\partial y}{\partial q_1} & \dots & \frac{\partial y}{\partial q_n} \\ \frac{\partial z}{\partial q_1} & \dots & \frac{\partial z}{\partial q_n} \end{bmatrix}$$

$$\mathbf{v} = \mathbf{J}_v \dot{\mathbf{q}}$$

# Position Jacobian

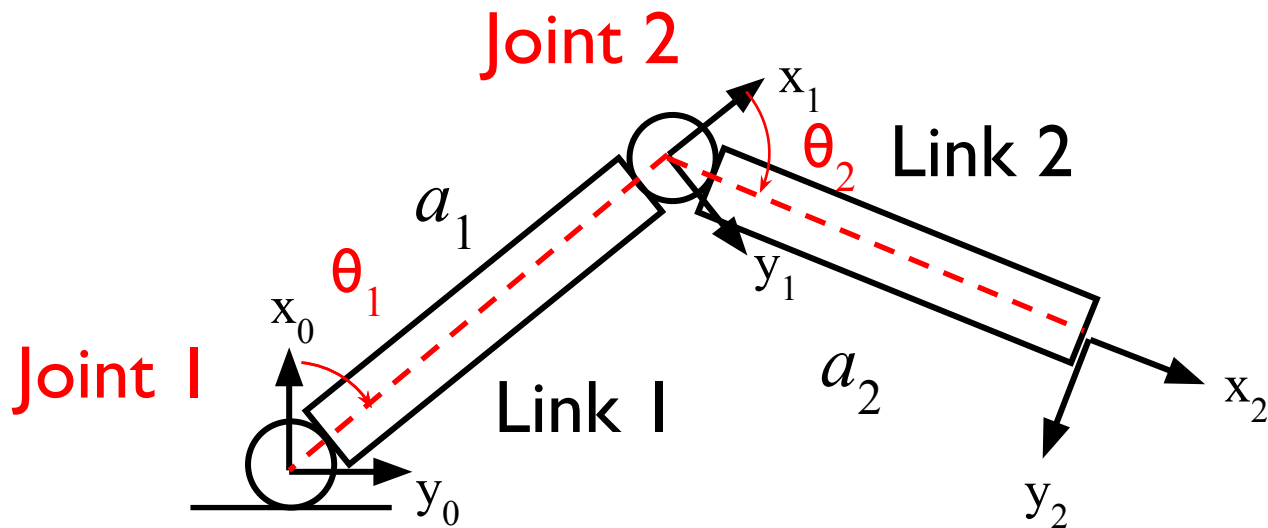
$$T_{0n} = A_0 \dots A_n = \begin{bmatrix} [R] & [P] \\ [0] & 1 \end{bmatrix}$$

$$\mathbf{J}_v = \begin{bmatrix} \frac{\partial x}{\partial q_1} & \dots & \frac{\partial x}{\partial q_n} \\ \frac{\partial y}{\partial q_1} & \dots & \frac{\partial y}{\partial q_n} \\ \frac{\partial z}{\partial q_1} & \dots & \frac{\partial z}{\partial q_n} \end{bmatrix}$$



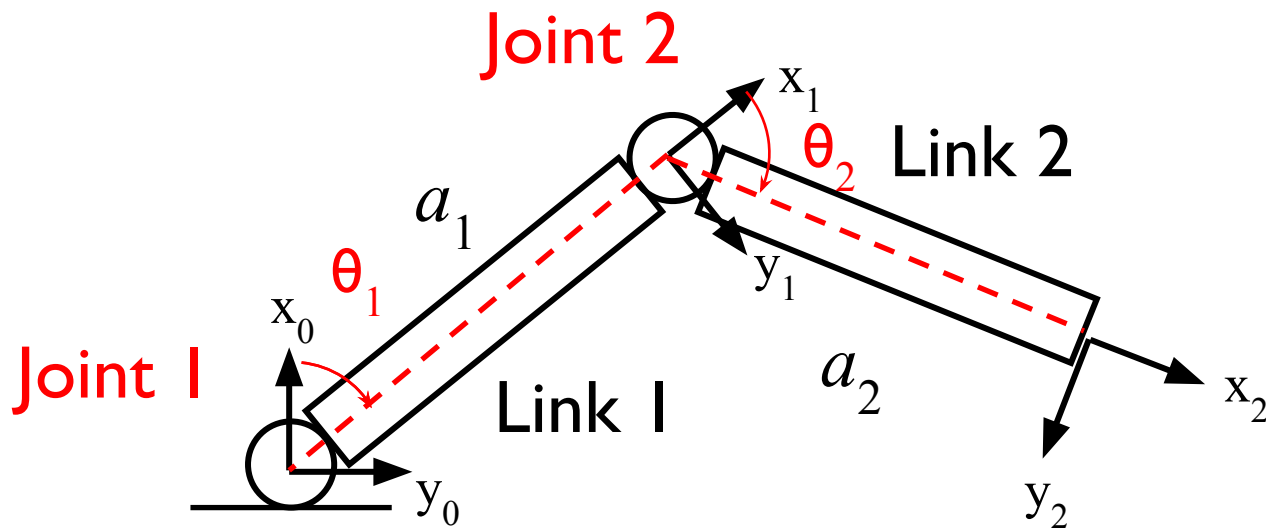
# Position Jacobian

$$\mathbf{P} = \begin{bmatrix} a_1 c_1 + a_2 c_{12} \\ a_1 s_1 + a_2 s_{12} \\ 0 \end{bmatrix} \quad T_{0n} = \begin{bmatrix} [\mathbf{R}] & [\mathbf{P}] \\ [\mathbf{0}] & 1 \end{bmatrix}$$



# Position Jacobian

$$\mathbf{P} = \begin{bmatrix} a_1 c_1 + a_2 c_{12} \\ a_1 s_1 + a_2 s_{12} \\ 0 \end{bmatrix} \quad \frac{\partial x}{\partial q_1} = -a_1 s_1 - a_2 s_{12} \quad \frac{\partial x}{\partial q_2} = -a_2 s_{12}$$



# Position Jacobian

$$\mathbf{P} = \begin{bmatrix} a_1 c_1 + a_2 c_{12} \\ a_1 s_1 + a_2 s_{12} \\ 0 \end{bmatrix} \quad \begin{array}{ll} \frac{\partial x}{\partial q_1} = -a_1 s_1 - a_2 s_{12} & \frac{\partial x}{\partial q_2} = -a_2 s_{12} \\ \frac{\partial y}{\partial q_1} = a_1 c_1 + a_2 c_{12} & \frac{\partial y}{\partial q_2} = a_2 c_{12} \\ \frac{\partial z}{\partial q_1} = 0 & \frac{\partial z}{\partial q_2} = 0 \end{array}$$

$$\begin{bmatrix} \dot{x} \\ \dot{y} \\ \dot{z} \end{bmatrix} = \begin{bmatrix} -a_1 s_1 - a_2 s_{12} & -a_2 s_{12} \\ a_1 c_1 + a_2 c_{12} & a_2 c_{12} \\ 0 & 0 \end{bmatrix} \begin{bmatrix} \dot{\theta}_1 \\ \dot{\theta}_2 \end{bmatrix}$$

$$\mathbf{v} = \mathbf{J}_v \dot{\mathbf{q}}$$

# $\mathbf{J}_v$ in a serial chain

$$\mathbf{v} = \dot{\mathbf{P}} = \mathbf{J}_v \dot{\mathbf{q}}$$

$$\dot{\mathbf{P}}_{0n} = \sum_{i=1}^n \frac{\partial \mathbf{P}_{0n}}{\partial q_i} \dot{q}_i$$

$$\mathbf{J}_{v_i} = \frac{\partial \mathbf{P}_{0n}}{\partial q_i}$$

$$\mathbf{J}_v = \begin{bmatrix} [\mathbf{J}_{v_1}] & \cdots & [\mathbf{J}_{v_n}] \end{bmatrix}$$

# Prismatic Joints

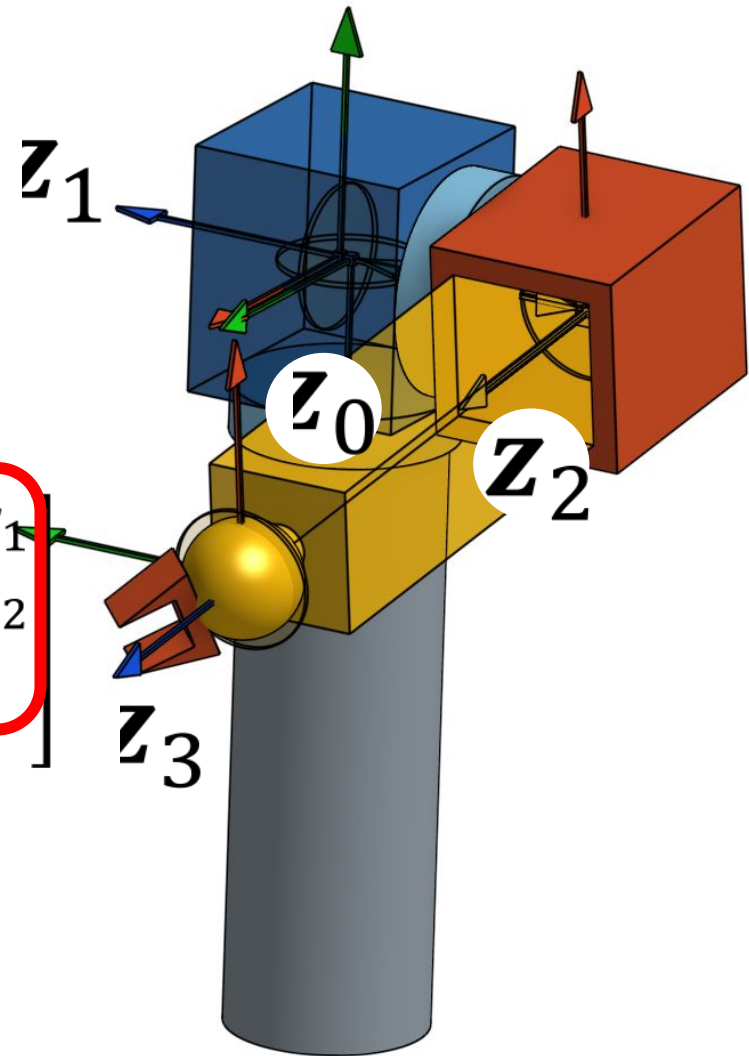
Link	$a_i$	$\alpha_i$	$d_i$	$\theta_i$
1	0	-90	0	$\underline{\theta}_1$
2	0	90	$d_2$	$\underline{\theta}_2$
3	0	0	$\underline{d}_3$	0

$$\mathbf{J}_{v_i} = \frac{\partial \mathbf{P}_{0n}}{\partial q_i}$$

$$\dot{\mathbf{P}}_{03} = \frac{\partial \mathbf{P}_{01}}{\partial q_1} \dot{q}_1 + \frac{\partial \mathbf{P}_{02}}{\partial q_2} \dot{q}_2 + \frac{\partial \mathbf{P}_{03}}{\partial q_3} \dot{q}_3$$

$$\mathbf{T}_{03} = \begin{bmatrix} c_1 c_2 & -s_1 & c_1 s_2 & d_3 c_1 s_2 - d_2 s_1 \\ c_2 s_1 & c_1 & s_1 s_2 & d_3 s_1 s_2 + c_1 d_2 \\ -s_2 & 0 & c_2 & c_2 d_3 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$\dot{\mathbf{P}}_{03} = \begin{bmatrix} c_1 s_2 \\ s_1 s_2 \\ c_2 \end{bmatrix} \dot{d}_3$$

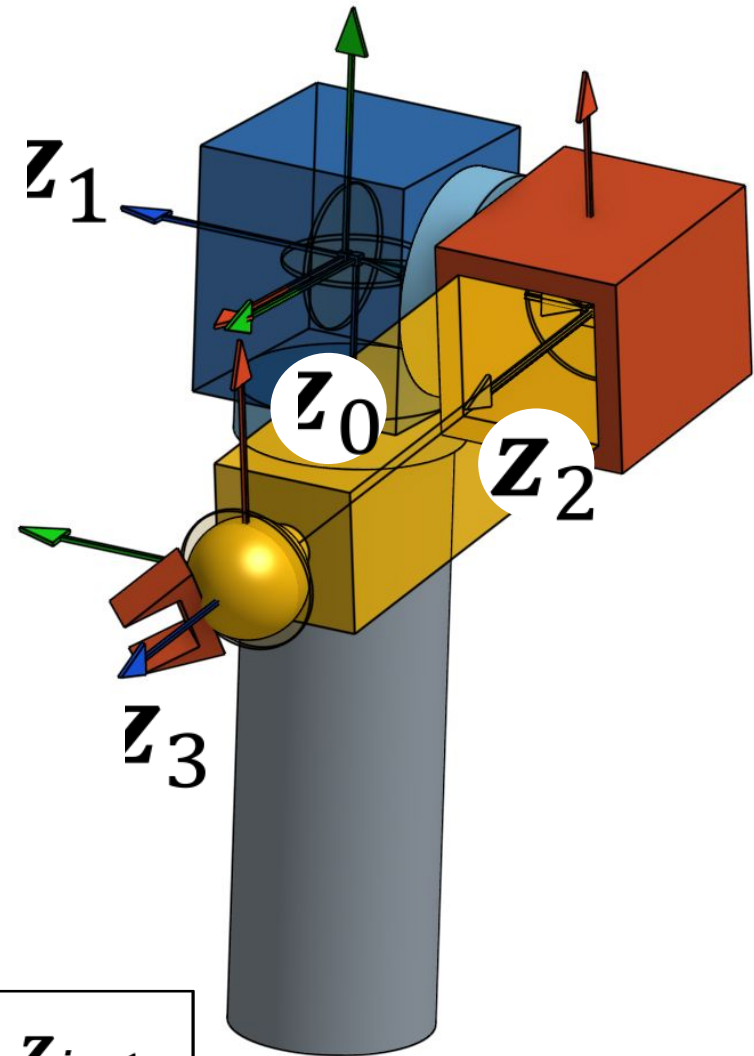


# Prismatic Joints

Link	$a_i$	$\alpha_i$	$d_i$	$\theta_i$
1	0	-90	0	$\underline{\theta}_1$
2	0	90	$d_2$	$\underline{\theta}_2$
3	0	0	$\underline{d}_3$	0

$$\dot{\mathbf{P}}_{03} = \frac{\partial \mathbf{P}_{01}}{\partial q_1} \dot{q}_1 + \frac{\partial \mathbf{P}_{02}}{\partial q_2} \dot{q}_2 + \frac{\partial \mathbf{P}_{03}}{\partial q_3} \dot{q}_3$$

$$\dot{\mathbf{P}}_{03} = \mathbf{z}_2 \dot{q}_3 \quad \mathbf{J}_{v_3} = \mathbf{z}_2$$



$$\dot{\mathbf{P}}_{03} = \begin{bmatrix} c_1 s_2 \\ s_1 s_2 \\ c_2 \end{bmatrix} \dot{d}_3$$

$$\mathbf{J}_{v_i} = \mathbf{z}_{i-1}$$

# Prismatic Joints

Link	$a_i$	$\alpha_i$	$d_i$	$\theta_i$
1	0	-90	0	$\underline{\theta}_1$
2	0	90	$d_2$	$\underline{\theta}_2$
3	0	0	$\underline{d}_3$	0

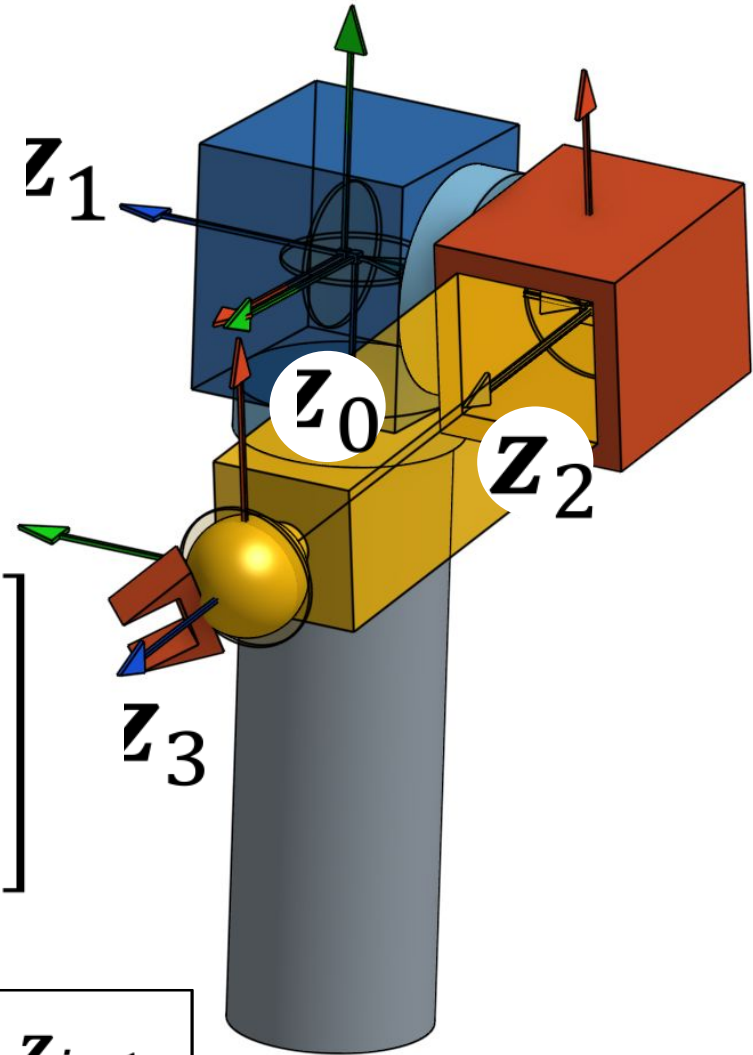
$$\dot{\mathbf{P}}_{03} = \frac{\partial \mathbf{P}_{01}}{\partial q_1} \dot{q}_1 + \frac{\partial \mathbf{P}_{02}}{\partial q_2} \dot{q}_2 + \frac{\partial \mathbf{P}_{03}}{\partial q_3} \dot{q}_3$$

$$\dot{\mathbf{P}}_{03} = \mathbf{z}_2 \dot{q}_3 \quad \mathbf{J}_{v_3} = \mathbf{z}_2$$

$$T_{02} = \begin{bmatrix} c_1 s_2 & -s_1 & c_1 s_2 & -d_2 s_1 \\ c_2 s_1 & c_1 & s_1 s_2 & d_2 c_1 \\ -s_2 & 0 & c_2 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$\dot{\mathbf{P}}_{03} = \begin{bmatrix} c_1 s_2 \\ s_1 s_2 \\ c_2 \end{bmatrix} \dot{d}_3$$

$$\mathbf{J}_{v_i} = \mathbf{z}_{i-1}$$



# Revolute Joints

Link	$a_i$	$\alpha_i$	$d_i$	$\theta_i$
1	0	-90	0	$\underline{\theta}_1$
2	0	90	$d_2$	$\underline{\theta}_2$
3	0	0	$\underline{d}_3$	0

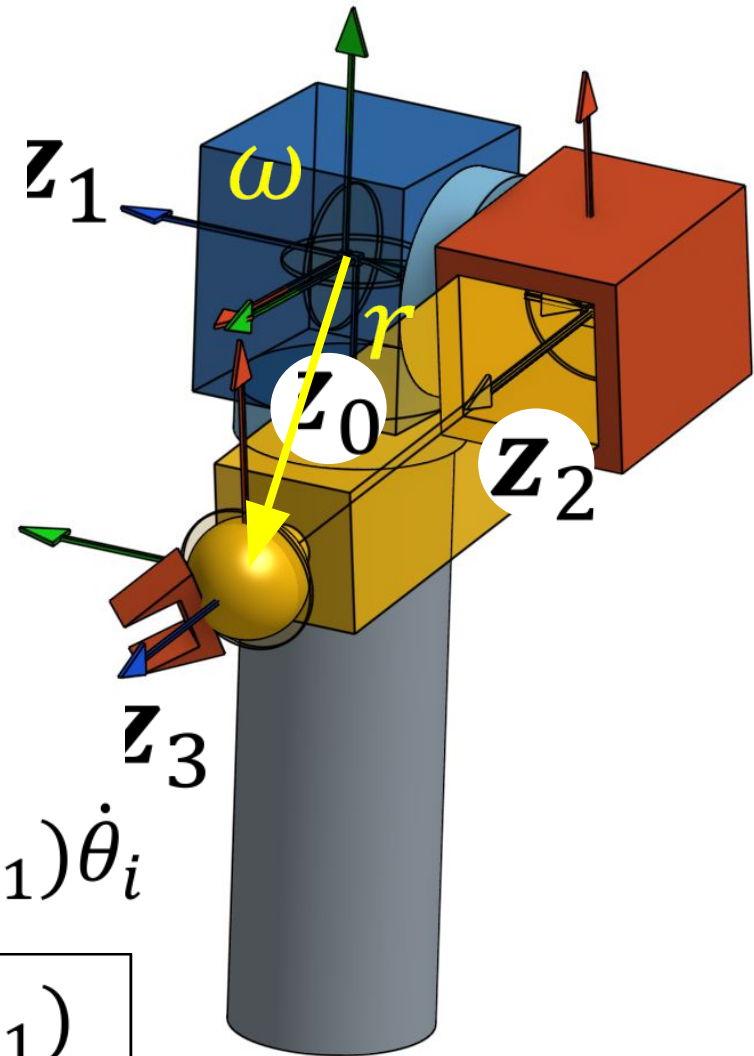
$$\mathbf{v} = \boldsymbol{\omega} \times \mathbf{r}$$

$$\boldsymbol{\omega} = \dot{\theta}_i \mathbf{z}_{i-1}$$

$$\mathbf{r} = (\mathbf{P}_n - \mathbf{P}_{i-1})$$

$$\mathbf{v} = \mathbf{z}_{i-1} \times (\mathbf{P}_n - \mathbf{P}_{i-1}) \dot{\theta}_i$$

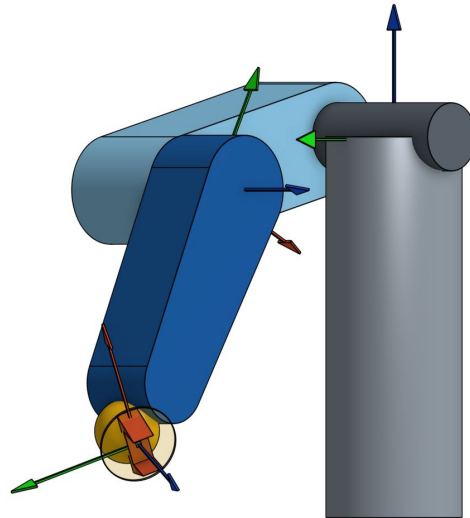
$$\mathbf{J}_{v_i} = \mathbf{z}_{i-1} \times (\mathbf{P}_n - \mathbf{P}_{i-1})$$





# Orientation Jacobian

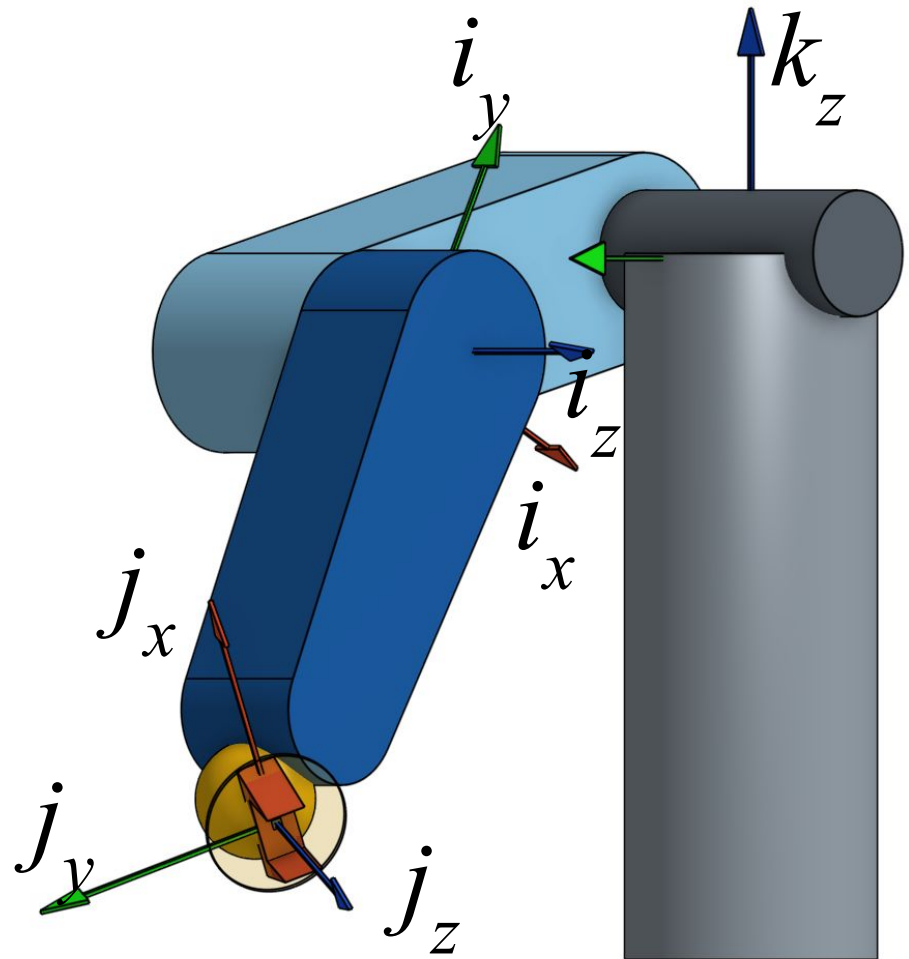
$$\frac{\partial x}{\partial t} = \sum_{i=1}^n \frac{\partial x}{\partial q_i} \frac{\partial q_i}{\partial t}$$



# Angular Velocity

$$\omega = \mathbf{J}_\omega(q) \dot{q}$$

$$\omega_{ij}^k$$



$\omega$  is the angular velocity of  $j$  with respect to  $i$  expressed in frame  $k$

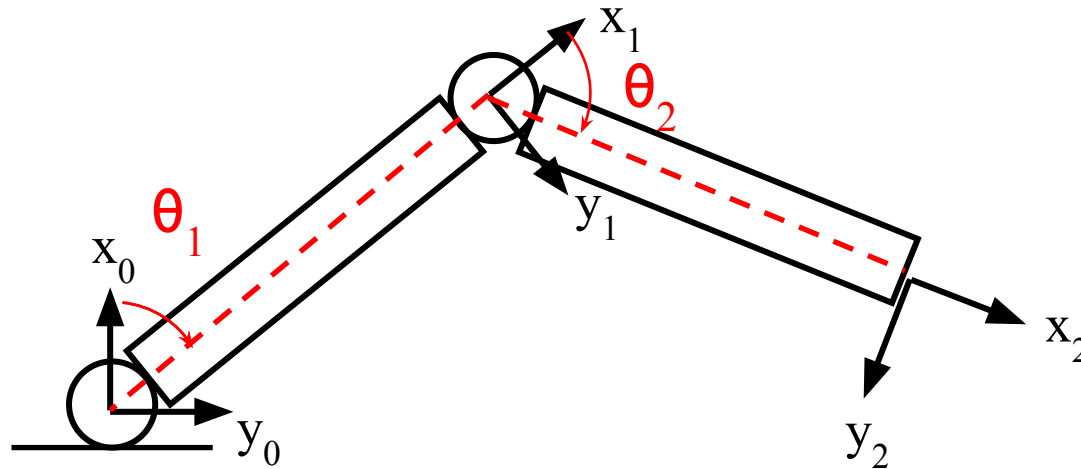
# Orientation Jacobian

$$\omega_{01}^0 = 0\hat{x}_0 + 0\hat{y}_0 + \dot{\theta}_1\hat{z}_0$$

$$\omega_{12}^1 = 0\hat{x}_1 + 0\hat{y}_1 + \dot{\theta}_2\hat{z}_1$$

$$\omega_{12}^0 = \mathbf{R}_{01}\omega_{12}^1$$

$$\omega_{02}^0 = \omega_{01}^0 + \mathbf{R}_{01}\omega_{12}^1 = (\dot{\theta}_1 + \dot{\theta}_1)\hat{z}_0$$



# Orientation Jacobian

$$\omega_{01}^0 = 0\hat{x}_0 + 0\hat{y}_0 + \dot{\theta}_1\hat{z}_0$$

$$\omega_{12}^1 = 0\hat{x}_1 + 0\hat{y}_1 + \dot{\theta}_2\hat{z}_1$$

$$\omega_{12}^0 = \mathbf{R}_{01}\omega_{12}^1$$

$$\omega_{02}^0 = \omega_{01}^0 + \mathbf{R}_{01}\omega_{12}^1 = (\dot{\theta}_1 + \dot{\theta}_1)\hat{z}_0$$

$$\omega_{0n}^0 = \sum_{i=1}^n \mathbf{R}_{0(i-1)} \omega_{i-1\ i}^{i-1}$$

for revolute:

$$\omega_{0n}^0 = \sum_{i=1}^n \hat{z}_{i-1} \dot{\theta}_i$$

# Orientation Jacobian

for prismatic:  $\mathbf{J}_\omega = 0$

$$\rho_i = \begin{cases} 0 & \text{if } i \text{ is prismatic} \\ 1 & \text{if } i \text{ is revolute} \end{cases}$$

$$\mathbf{J}_\omega = [[\rho_1 \hat{\mathbf{z}}_0] \quad \cdots \quad [\rho_n \hat{\mathbf{z}}_{n-1}]]$$

$$\omega_{0n}^0 = \sum_{i=1}^n \hat{\mathbf{z}}_{i-1} \dot{\theta}_i$$

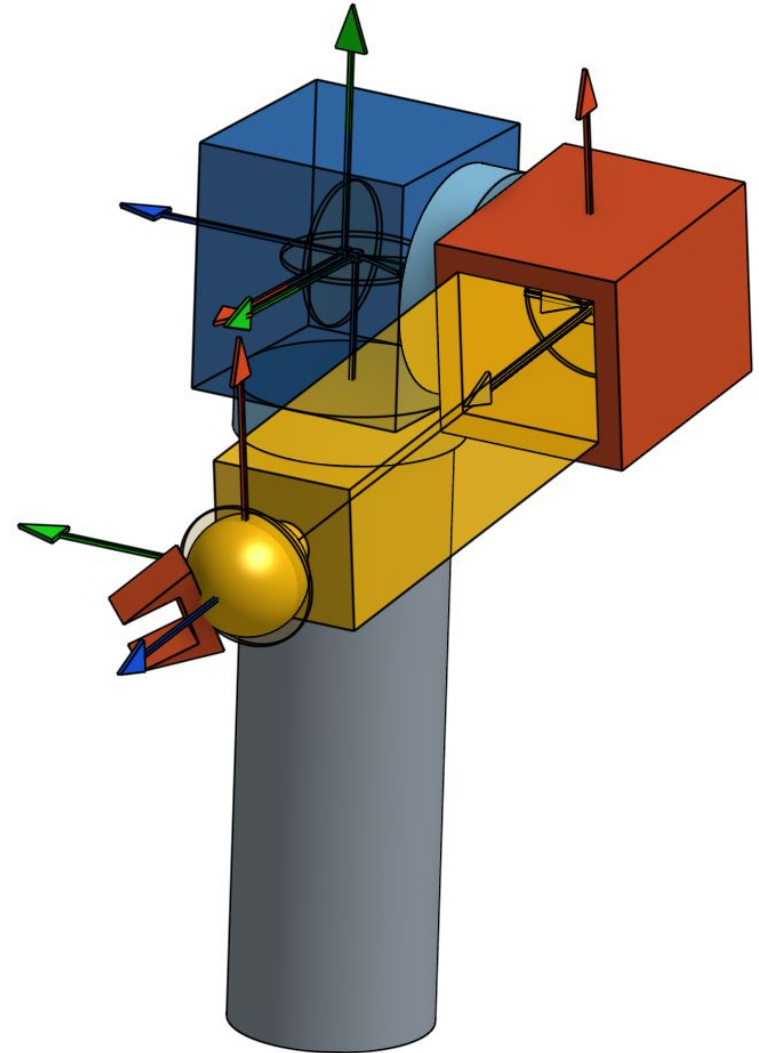
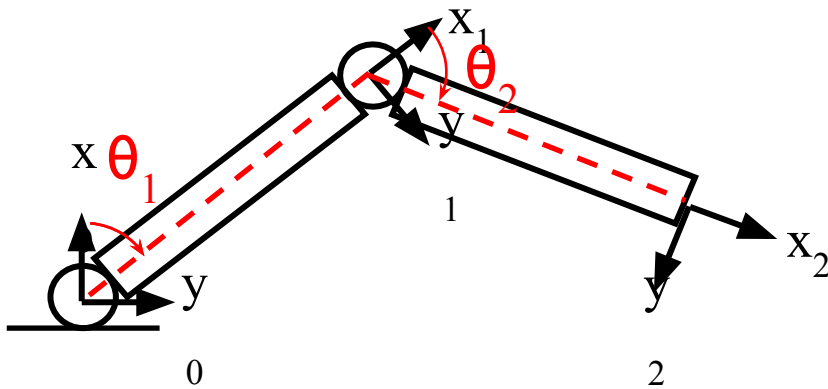
# Combining Linear and Angular Velocity

$$\mathbf{J} = [[\mathbf{J}_1][\mathbf{J}_2] \quad \cdots \quad [\mathbf{J}_n]]$$

If Revolute: 
$$\mathbf{J}_i = \begin{bmatrix} \hat{\mathbf{z}}_{i-1} \times (\mathbf{P}_n - \mathbf{P}_{i-1}) \\ \hat{\mathbf{z}}_{i-1} \end{bmatrix}$$

If Prismatic: 
$$\mathbf{J}_i = \begin{bmatrix} \hat{\mathbf{z}}_{i-1} \\ 0 \end{bmatrix}$$

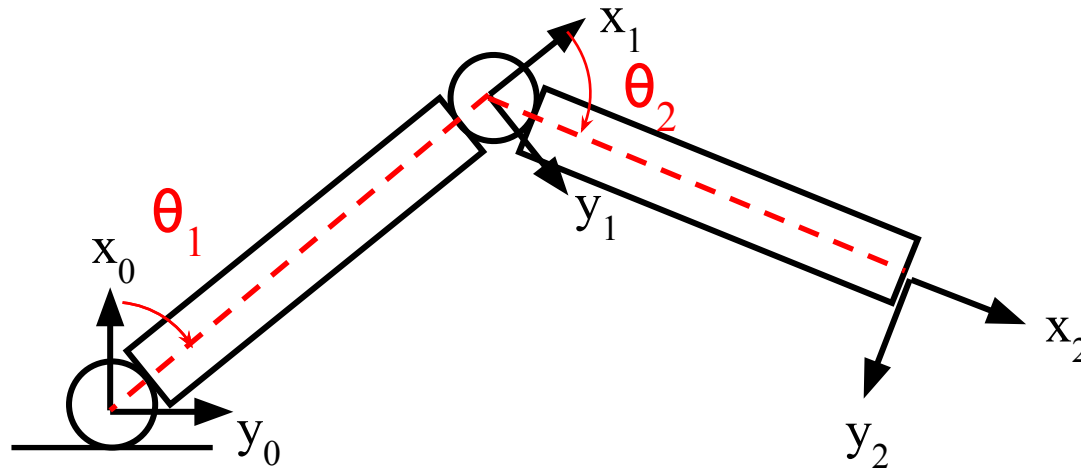
# Jacobian Examples



# 2 Link Arm Jacobian

$$\mathbf{J}(\mathbf{q}) = \begin{bmatrix} \hat{\mathbf{z}}_0 \times (\mathbf{P}_2 - \mathbf{P}_0) & \hat{\mathbf{z}}_1 \times (\mathbf{P}_2 - \mathbf{P}_1) \\ \hat{\mathbf{z}}_0 & \hat{\mathbf{z}}_1 \end{bmatrix}$$

If Revolute:  $\mathbf{J}_i = \begin{bmatrix} \hat{\mathbf{z}}_{i-1} \times (\mathbf{P}_n - \mathbf{P}_{i-1}) \\ \hat{\mathbf{z}}_{i-1} \end{bmatrix}$

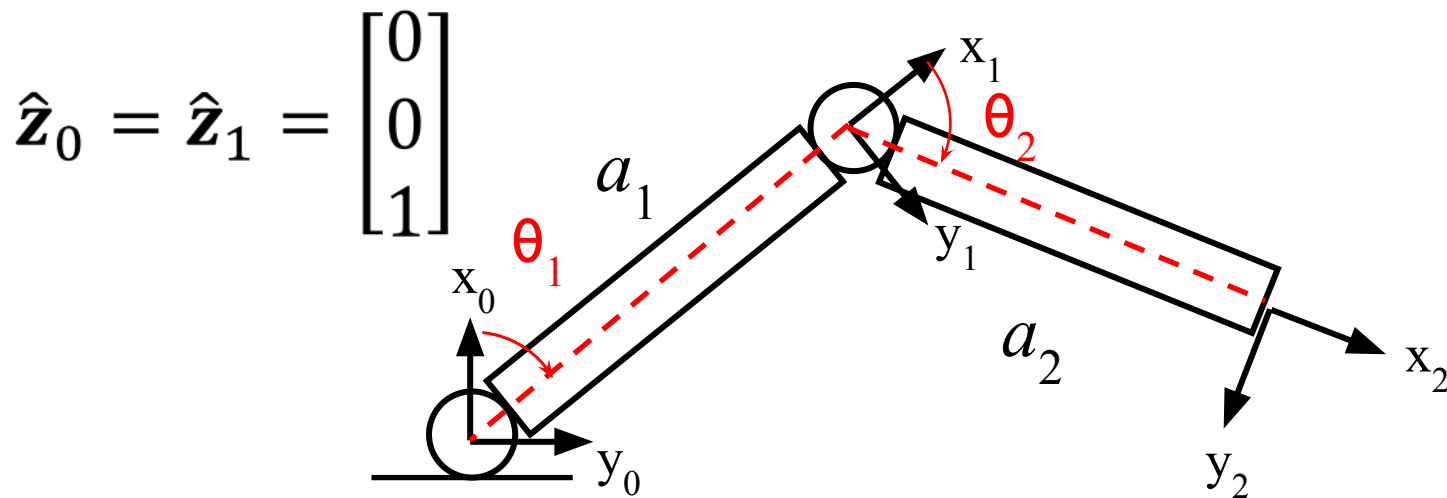




# 2 Link Arm Jacobian

$$\mathbf{J}(\mathbf{q}) = \begin{bmatrix} \hat{\mathbf{z}}_0 \times (\mathbf{P}_2 - \mathbf{P}_0) & \hat{\mathbf{z}}_1 \times (\mathbf{P}_2 - \mathbf{P}_1) \\ \hat{\mathbf{z}}_0 & \hat{\mathbf{z}}_1 \end{bmatrix}$$

$$\mathbf{P}_0 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \quad \mathbf{P}_1 = \begin{bmatrix} a_1 c_1 \\ a_1 s_1 \\ 0 \end{bmatrix} \quad \mathbf{P}_2 = \begin{bmatrix} a_1 c_1 + a_2 c_{12} \\ a_1 s_1 + a_2 s_{12} \\ 0 \end{bmatrix}$$



# 2 Link Arm Jacobian

$$\mathbf{J}(\mathbf{q}) = \begin{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \times \begin{bmatrix} a_1 c_1 + a_2 c_{12} \\ a_1 s_1 + a_2 s_{12} \\ 0 \end{bmatrix} & \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \times \begin{bmatrix} a_2 c_{12} \\ a_2 s_{12} \\ 0 \end{bmatrix} \\ 0 & 0 \\ 0 & 0 \\ 1 & 1 \end{bmatrix}$$

$$\mathbf{J}(\mathbf{q}) = \begin{bmatrix} -a_1 s_1 - a_2 s_{12} & -a_2 s_{12} \\ a_1 c_1 + a_2 c_{12} & a_2 c_{12} \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 1 & 1 \end{bmatrix}$$

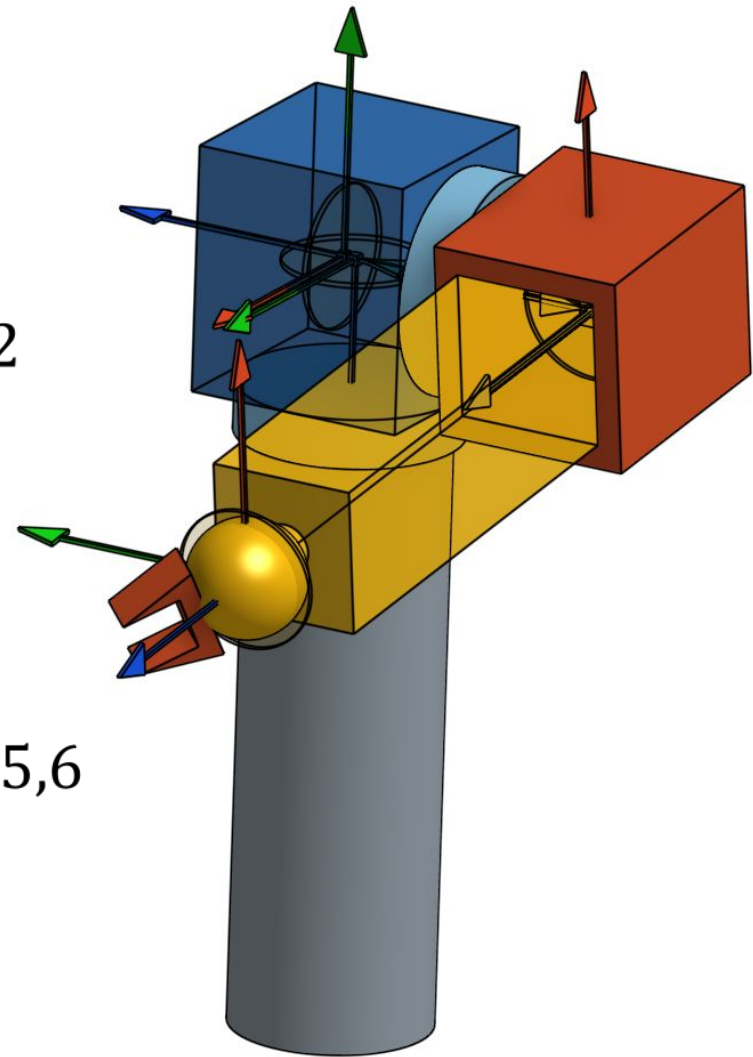
# Stanford Arm Jacobian

Link	$a_i$	$\alpha_i$	$d_i$	$\theta_i$
1	0	-90	0	$\underline{\theta}_1$
2	0	90	$d_2$	$\underline{\theta}_2$
3	0	0	$\underline{d}_3$	0

$$\mathbf{J}_i = \begin{bmatrix} \hat{\mathbf{z}}_{i-1} \times (\mathbf{P}_6 - \mathbf{P}_{i-1}) \\ \hat{\mathbf{z}}_{i-1} \end{bmatrix}, \quad i = 1, 2$$

$$\mathbf{J}_3 = \begin{bmatrix} \hat{\mathbf{z}}_2 \\ 0 \end{bmatrix}$$

$$\mathbf{J}_i = \begin{bmatrix} \hat{\mathbf{z}}_{i-1} \times (\mathbf{P}_6 - \mathbf{P}_{i-1}) \\ \hat{\mathbf{z}}_{i-1} \end{bmatrix}, \quad i = 4, 5, 6$$



# Stanford Arm

Link	$a_i$	$\alpha_i$	$d_i$	$\theta_i$
1	0	-90	0	$\theta_1$
2	0	90	$d_2$	$\theta_2$
3	0	0	$d_3$	0
4	0	-90	0	$\theta_4$
5	0	90	0	$\theta_5$
6	0	0	$d_6$	$\theta_6$

$$A_3 = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & d_3 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$A_5 = \begin{bmatrix} c_5 & 0 & s_5 & 0 \\ s_5 & 0 & -c_5 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$A_1 = \begin{bmatrix} c_1 & 0 & -s_1 & 0 \\ s_1 & 0 & c_1 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$A_2 = \begin{bmatrix} c_2 & 0 & s_2 & 0 \\ s_2 & 0 & -c_2 & 0 \\ 0 & 1 & 0 & d_2 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$A_4 = \begin{bmatrix} c_4 & 0 & -s_4 & 0 \\ s_4 & 0 & c_4 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$A_6 = \begin{bmatrix} c_6 & -s_6 & 0 & 0 \\ s_6 & c_6 & 0 & 0 \\ 0 & 0 & 1 & d_6 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

# Stanford Arm MATLAB

$T01 = a1$	$Z0 = [0;0;1]; P0 = [0;0;0]$	$Jp1 = \text{cross}(Z0, P6 - P0)$
$T02 = T01 * a2$	$Z1 = T01(1:3, 3)$	$Jo1 = Z0$
$T03 = T02 * a3$	$Z2 = T02(1:3, 3)$	$Jp2 = \text{cross}(Z1, P6 - P1)$
$T04 = T03 * a4$	$Z3 = T03(1:3, 3)$	$Jo2 = Z1$
$T05 = T04 * a5$	$Z4 = T04(1:3, 3)$	$Jp3 = Z2$
$T06 = T05 * a6$	$Z5 = T05(1:3, 3)$	$Jo3 = [0;0;0]$
	$Z6 = T06(1:3, 3)$	$Jp4 = \text{cross}(Z3, P6 - P3)$
	$P1 = T01(1:3, 4)$	$Jo4 = Z3$
	$P2 = T02(1:3, 4)$	$Jp5 = \text{cross}(Z4, P6 - P4)$
	$P3 = T03(1:3, 4)$	$Jo5 = Z4$
	$P4 = T04(1:3, 4)$	$Jp6 = \text{cross}(Z5, P6 - P5)$
	$P5 = T05(1:3, 4)$	$Jo6 = Z5$
	$P6 = T06(1:3, 4)$	

$J = [Jp1 \ Jp2 \ Jp3 \ Jp4 \ Jp5 \ Jp6 ; Jo1 \ Jo2 \ Jo3 \ Jo4 \ Jo5 \ Jo6]$

# Results

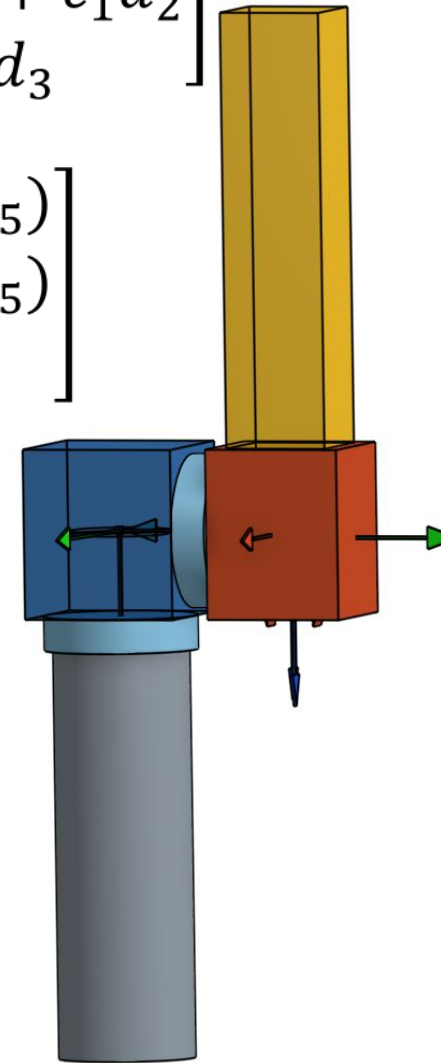
$$p_0 = p_1 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \quad p_2 = \begin{bmatrix} -s_1 d_2 \\ c_1 d_2 \\ 0 \end{bmatrix} \quad p_3 = p_4 = p_5 = \begin{bmatrix} c_1 s_2 d_3 - s_1 d_2 \\ s_1 s_2 d_3 + c_1 d_2 \\ c_2 d_3 \end{bmatrix}$$

$$p_6 = \begin{bmatrix} c_1 s_2 d_3 - s_1 d_2 + d_6 (c_1 c_2 c_4 s_5 + c_1 c_5 s_2 - s_1 s_4 s_5) \\ s_1 s_2 d_3 + c_1 d_2 + d_6 (s_1 c_2 c_4 s_5 + s_1 c_5 s_2 + c_1 s_4 s_5) \\ c_1 d_3 + d_6 (c_2 c_5 - s_2 c_4 s_5) \end{bmatrix}$$

$$z_0 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \quad z_1 = \begin{bmatrix} -s_1 \\ c_1 \\ 0 \end{bmatrix}$$

$$z_2 = z_3 = \begin{bmatrix} c_1 s_2 \\ s_1 s_2 \\ c_2 \end{bmatrix} \quad z_4 = \begin{bmatrix} -c_1 c_2 s_4 - s_1 c_4 \\ -s_1 c_2 s_4 + c_1 c_4 \\ s_2 s_4 \end{bmatrix}$$

$$z_5 = \begin{bmatrix} c_1 c_2 c_4 s_5 - s_1 s_4 s_5 + c_1 s_2 c_5 \\ s_1 c_2 c_4 s_5 + c_1 s_4 s_5 + s_1 s_2 c_5 \\ -s_2 c_4 s_5 + c_2 c_5 \end{bmatrix}$$



# Results

```

J11 - c1*d2 - d6*(s5*(c1*s4 + c2*c4*s1) + c5*s1*s2) - d3*s1*s2
J12 c1*(c2*d3 + d6*(c2*c5 - c4*s2*s5))
J13 c1*s2
J14 d6*s1*s2*(c2*c5 - c4*s2*s5) - c2*d6*(s5*(c1*s4 + c2*c4*s1) + c5*s1*s2)
J15 d6*(c1*c4 - c2*s1*s4)*(c2*c5 - c4*s2*s5) - d6*s2*s4*(s5*(c1*s4 + c2*c4*s1) + c5*s1*s2)
J16 0

J21 c1*d3*s2 - d6*(s5*(s1*s4 - c1*c2*c4) - c1*c5*s2) - d2*s1
J22 s1*(c2*d3 + d6*(c2*c5 - c4*s2*s5))
J23 s1*s2
J24 - c2*d6*(s5*(s1*s4 - c1*c2*c4) - c1*c5*s2) - c1*d6*s2*(c2*c5 - c4*s2*s5)
J25 d6*(c4*s1 + c1*c2*s4)*(c2*c5 - c4*s2*s5) - d6*s2*s4*(s5*(s1*s4 - c1*c2*c4) - c1*c5*s2)
J26 0

J31 0
J32 c1*(d2*s1 + d6*(s5*(s1*s4 - c1*c2*c4) - c1*c5*s2) - c1*d3*s2) - s1*(c1*d2 + d6*(s5*(c1*s4
+ c2*c4*s1) + c5*s1*s2) + d3*s1*s2)
J33 c2
J34 c1*d6*s2*(s5*(c1*s4 + c2*c4*s1) + c5*s1*s2) + d6*s1*s2*(s5*(s1*s4 - c1*c2*c4) - c1*c5*s2)
J35 d6*(c1*c4 - c2*s1*s4)*(s5*(s1*s4 - c1*c2*c4) - c1*c5*s2) - d6*(s5*(c1*s4 + c2*c4*s1) +
+ c5*s1*s2)*(c4*s1 + c1*c2*s4)
J36 0

J41 0
J42 -s1
J43 0
J44 c1*s2
J45 - c4*s1 - c1*c2*s4
J46 c1*c5*s2 - s5*(s1*s4 - c1*c2*c4)

J51 0
J52 c1
J53 0
J54 s1*s2
J55 c1*c4 - c2*s1*s4
J56 s5*(c1*s4 + c2*c4*s1) + c5*s1*s2

J61 1
J62 0
J63 0
J64 c2
J65 s2*s4
J66 c2*c5 - c4*s2*s5

```

# Robotics: Fundamentals

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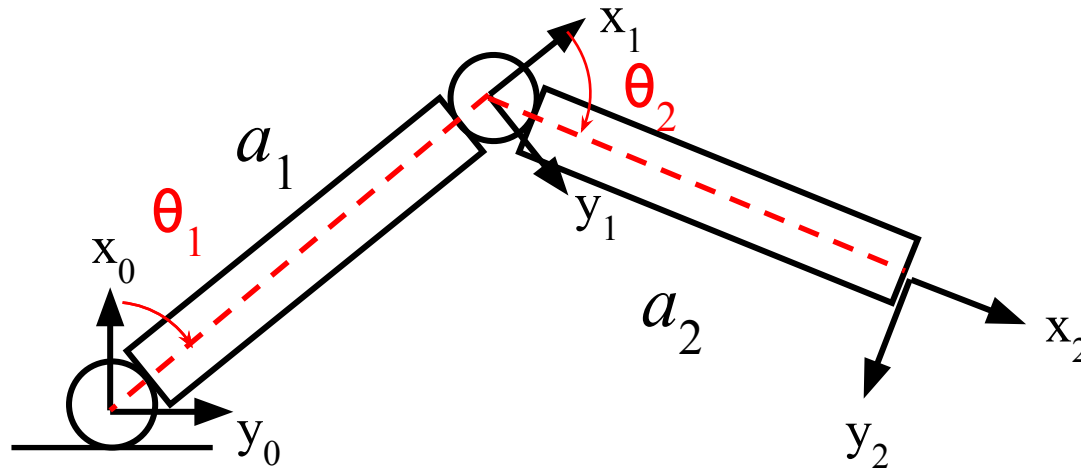
Prof. Mark Yim  
University of Pennsylvania

Week 7: Singularities, Manipulability, Forces, Torques

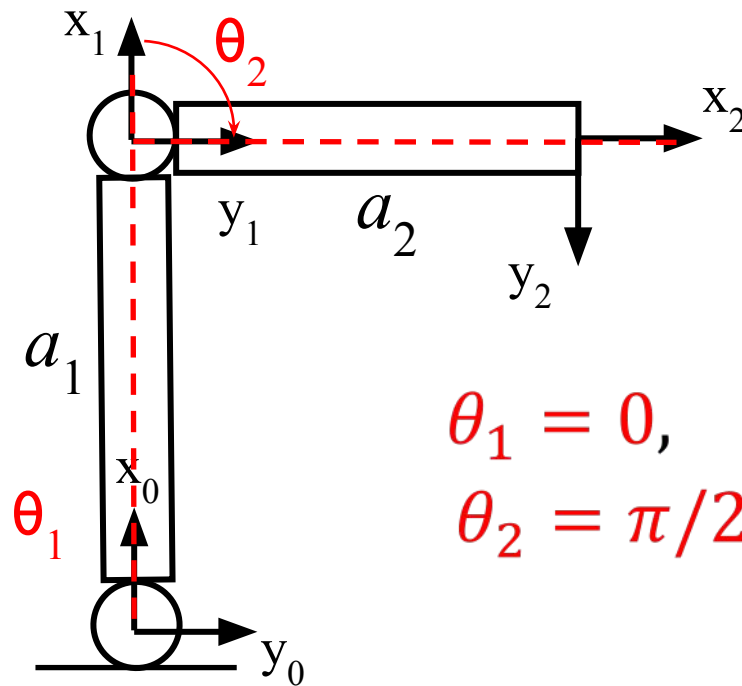


# Singularities

Configurations for which the rank  $\mathbf{J}(q)$  is less than its maximum value are called **singularities** or **singular configurations**.

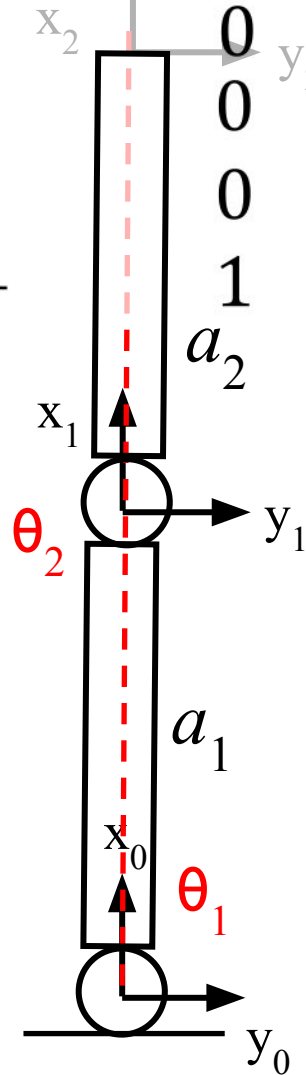


$$\mathbf{J}(\mathbf{q}) = \begin{bmatrix} -a_1 s_1 - a_2 s_{12} & -a_2 s_{12} \\ a_1 c_1 + a_2 c_{12} & a_2 c_{12} \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 1 & 1 \end{bmatrix} = \begin{bmatrix} -a_2 & -a_2 \\ a_1 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 1 & 1 \end{bmatrix}$$



$$\begin{aligned} \theta_1 &= 0, & s_1 &= 0, c_1 = 1 \\ \theta_2 &= \pi/2, & s_2 &= 1, c_2 = 0 \\ & & s_{12} &= 1, c_{12} = 0 \end{aligned}$$

$$\mathbf{J}(\mathbf{q}) = \begin{bmatrix} -a_1 s_1 - a_2 s_{12} & -a_2 s_{12} \\ a_1 c_1 + a_2 c_{12} & a_2 c_{12} \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 1 & 1 \\ a_2 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ a_1 & a_2 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 1 & 1 \end{bmatrix}$$



$$\det(\mathbf{J}) = 0$$

$$\begin{aligned} \theta_1 &= 0, s_1 = 0, c_1 = 1 \\ \theta_2 &= 0, s_2 = 0, c_2 = 1 \\ s_{12} &= 0, c_{12} = 1 \end{aligned}$$

# Characteristics at Singular Configurations

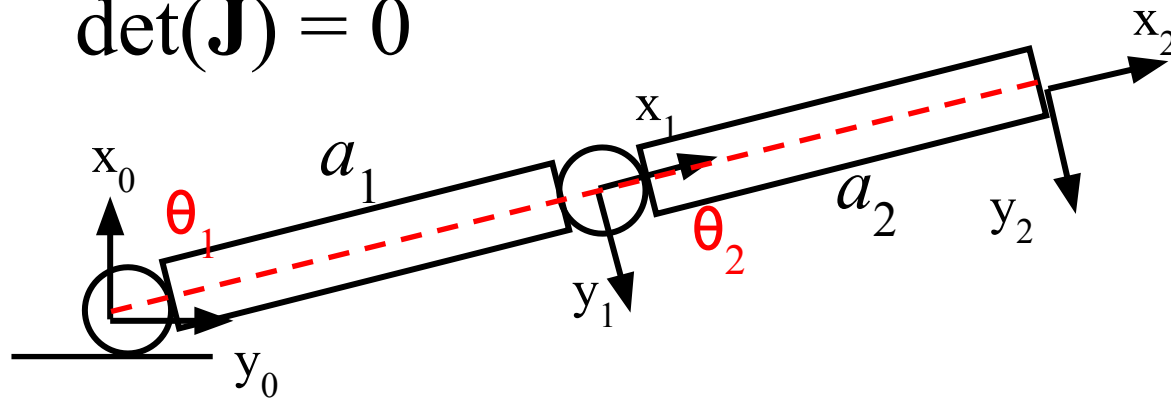
- Directions of motion may be lost
- Infinite joint velocities may be required for finite end-effector velocities
- Theoretically infinite end-effector forces may result from finite joint forces
- Often correspond to points on the boundary of the manipulator workspace.
- There may be no IK solution or there may be infinitely many IK solutions

# Using determinant

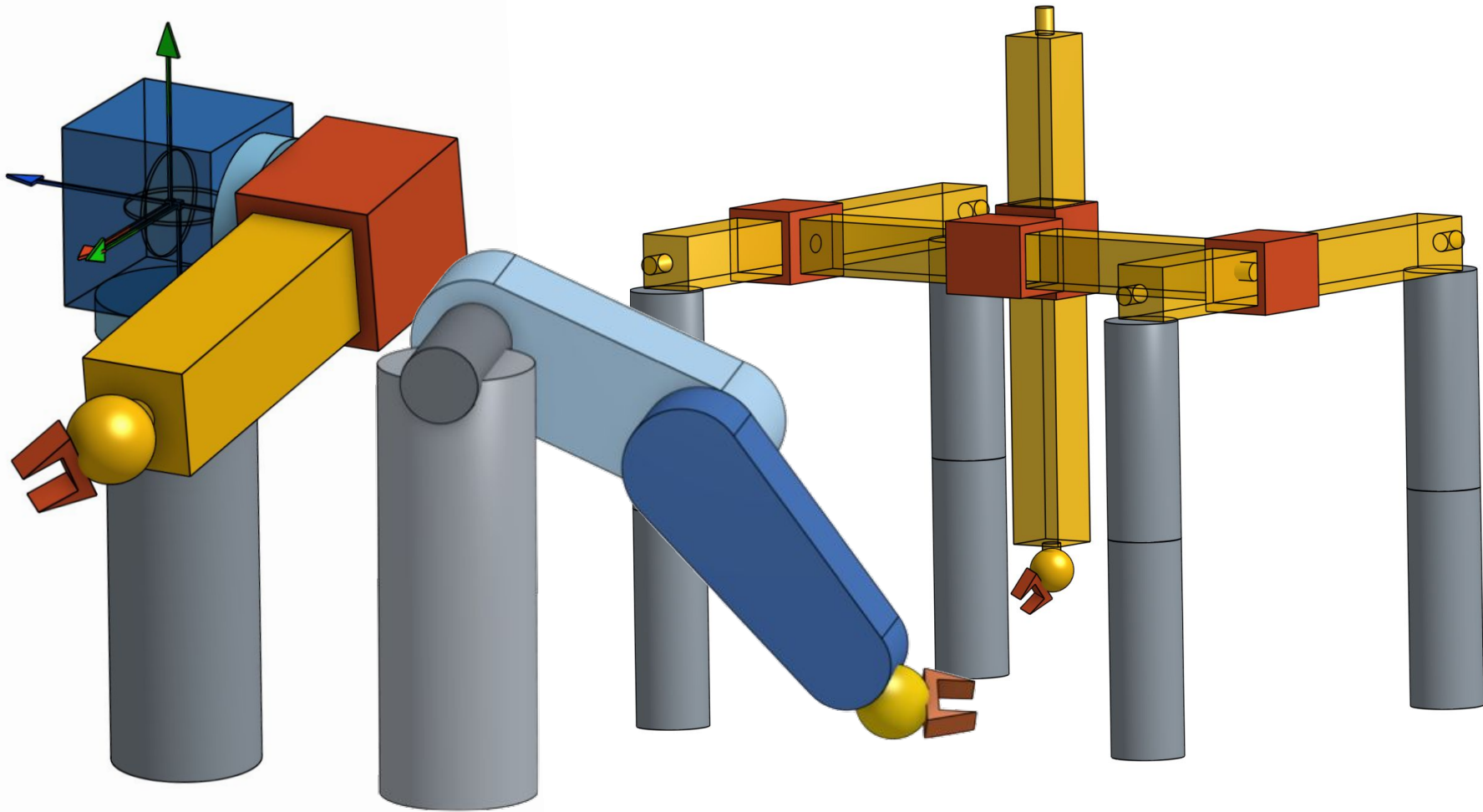
$$\mathbf{J}(\mathbf{q}) = \begin{bmatrix} -a_1 s_1 - a_2 s_{12} & -a_2 s_{12} \\ a_1 c_1 + a_2 c_{12} & a_2 c_{12} \end{bmatrix}$$

$$\mathbf{J}(\mathbf{q}) = \begin{bmatrix} -a_1 s_1 - a_2 s_1 & -a_2 s_1 \\ a_1 c_1 + a_2 c_1 & a_2 c_1 \end{bmatrix} \quad \theta_2 = 0, \pi$$

$$\det(\mathbf{J}) = 0$$



# Decomposing 6DOF arms



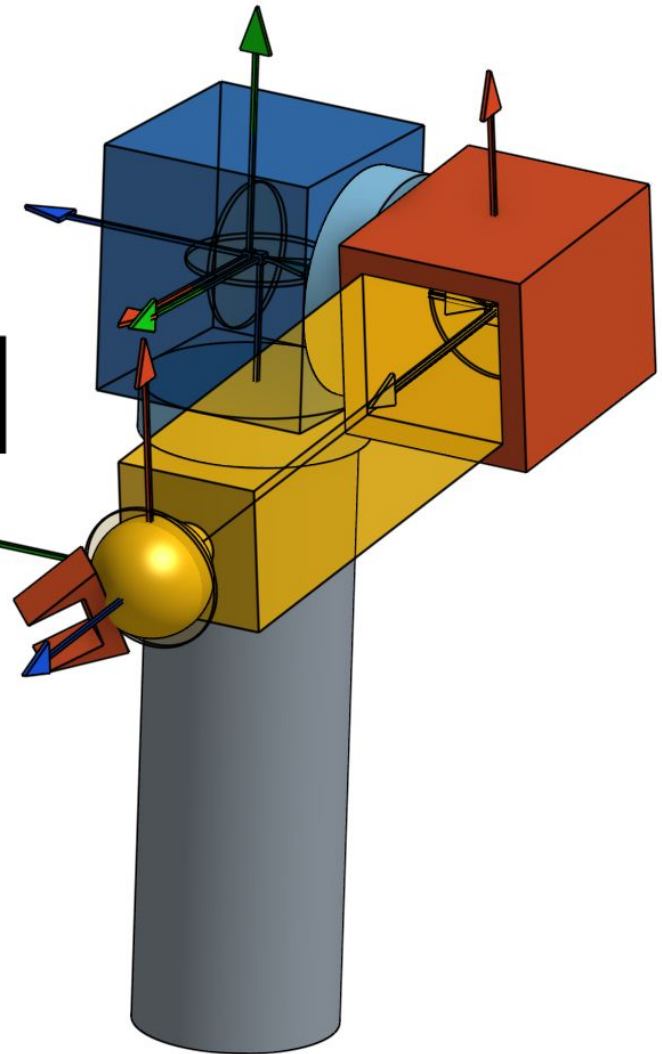
Arm singularities      Wrist singularities

# Decomposing 6DOF arms

$\mathbf{J}(q)$  is 6x6 and is singular  
if and only if  
 $\det(\mathbf{J}) = 0$

$$\mathbf{J} = \underbrace{[\mathbf{J}_1][\mathbf{J}_2][\mathbf{J}_3][\mathbf{J}_4][\mathbf{J}_5][\mathbf{J}_6]}$$

$$\mathbf{J} = [\mathbf{J}_P | \mathbf{J}_O]$$



# Decomposing 6DOF arms

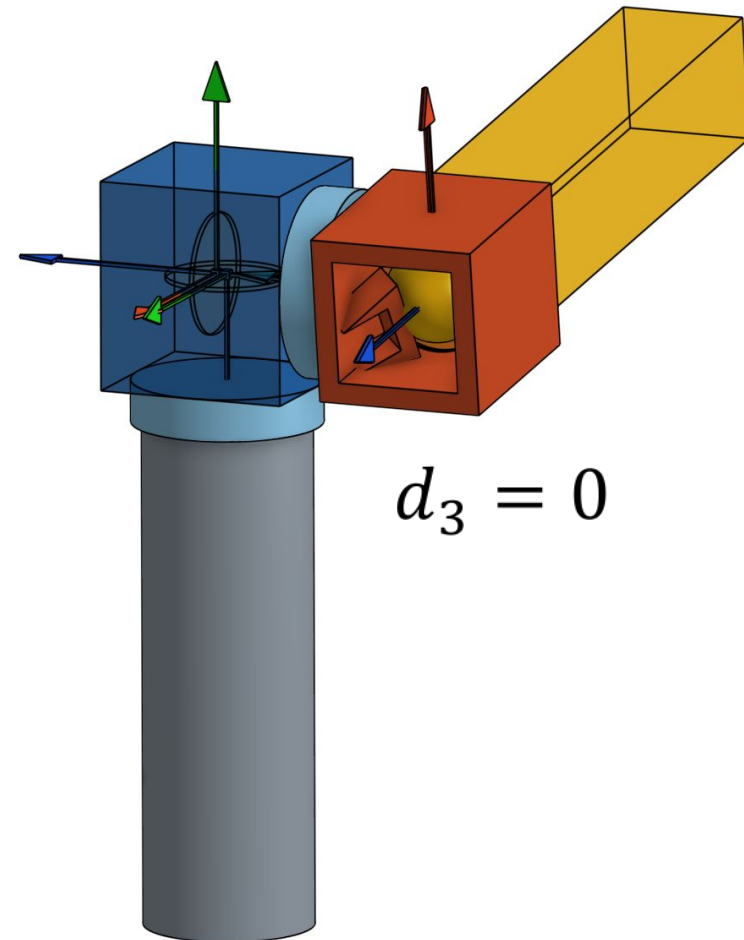
$$\mathbf{J}_O = \begin{bmatrix} \hat{\mathbf{z}}_3 \times (\mathbf{P}_6 - \mathbf{P}_3) & \hat{\mathbf{z}}_4 \times (\mathbf{P}_6 - \mathbf{P}_4) & \hat{\mathbf{z}}_5 \times (\mathbf{P}_6 - \mathbf{P}_5) \\ \hat{\mathbf{z}}_3 & \hat{\mathbf{z}}_4 & \hat{\mathbf{z}}_5 \end{bmatrix}$$

$$\mathbf{P}_3 = \mathbf{P}_4 = \mathbf{P}_5 = \mathbf{P}_6$$

Choose  $\mathbf{P}_6 = \mathbf{P}_c$

$$\mathbf{J}_O = \begin{bmatrix} [0] & [0] & [0] \\ \hat{\mathbf{z}}_3 & \hat{\mathbf{z}}_4 & \hat{\mathbf{z}}_5 \end{bmatrix}$$

$$\mathbf{J} = [\mathbf{J}_P \mid \mathbf{J}_O]$$





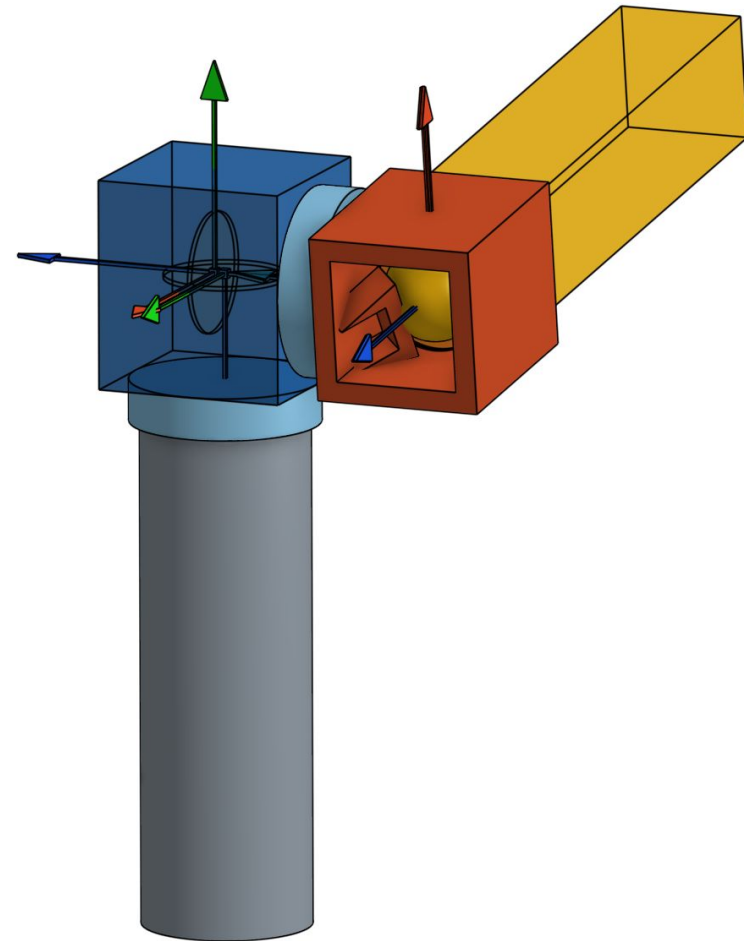
# Decomposing 6DOF arms

$$\mathbf{J}_O = \begin{bmatrix} \hat{\mathbf{z}}_3 \times (\mathbf{P}_6 - \mathbf{P}_3) & \hat{\mathbf{z}}_4 \times (\mathbf{P}_6 - \mathbf{P}_4) & \hat{\mathbf{z}}_5 \times (\mathbf{P}_6 - \mathbf{P}_5) \\ \hat{\mathbf{z}}_3 & \hat{\mathbf{z}}_4 & \hat{\mathbf{z}}_5 \end{bmatrix}$$

$$\mathbf{J}_O = \begin{bmatrix} [0] & [0] & [0] \\ \hat{\mathbf{z}}_3 & \hat{\mathbf{z}}_4 & \hat{\mathbf{z}}_5 \end{bmatrix}$$

$$\mathbf{J} = \begin{bmatrix} \mathbf{J}_{11} & \mathbf{J}_{12} \\ \mathbf{J}_{21} & \mathbf{J}_{22} \end{bmatrix}$$

$$\begin{aligned} \det(\mathbf{J}) &= \begin{bmatrix} \mathbf{J}_{11} & \mathbf{0} \\ \mathbf{J}_{21} & \mathbf{J}_{22} \end{bmatrix} \\ &= \det(\mathbf{J}_{11}) \det(\mathbf{J}_{22}) \end{aligned}$$

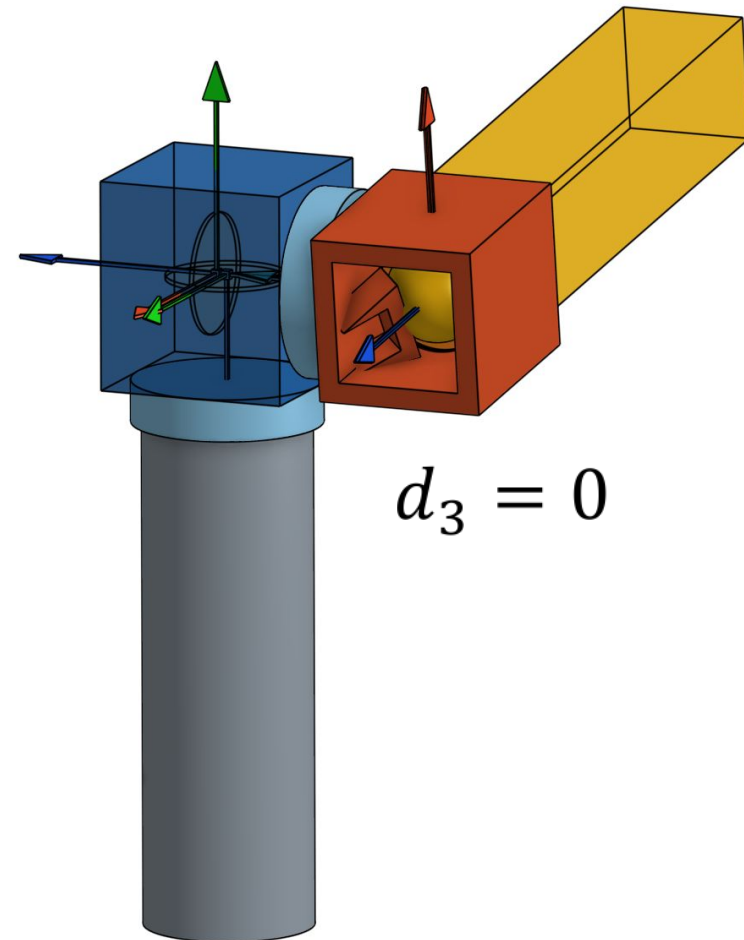


# Decomposing 6DOF arms

$\mathbf{J}_{22}$  is orientation part  
of wrist joints

$$\mathbf{J}_{22} = [\hat{\mathbf{z}}_3 \quad \hat{\mathbf{z}}_4 \quad \hat{\mathbf{z}}_5]$$

$$= \det(\mathbf{J}_{11}) \det(\mathbf{J}_{22})$$



# Wrist Singularities

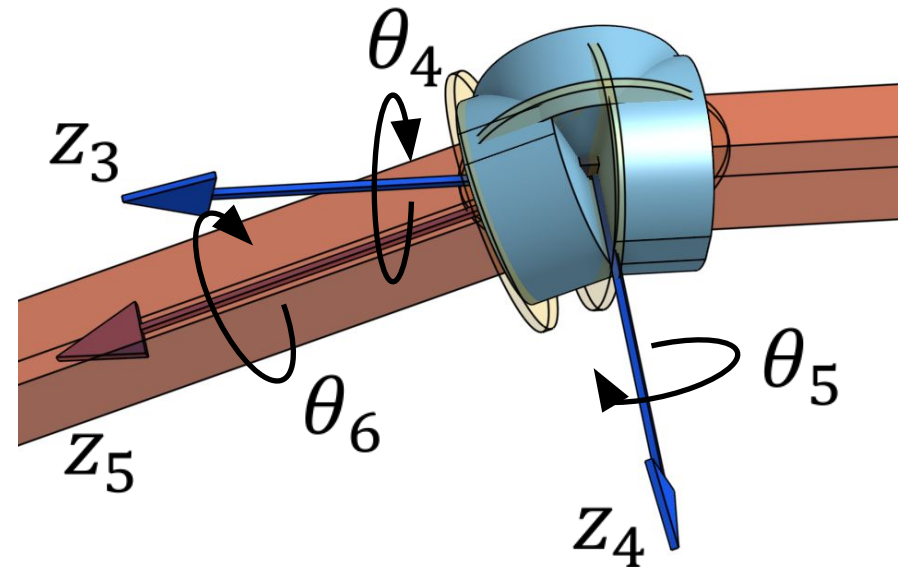
Singularities occur in the wrist:

- if and only if joint axis are collinear (0 or  $\pi$  radians)
- unavoidable if moving through that point.

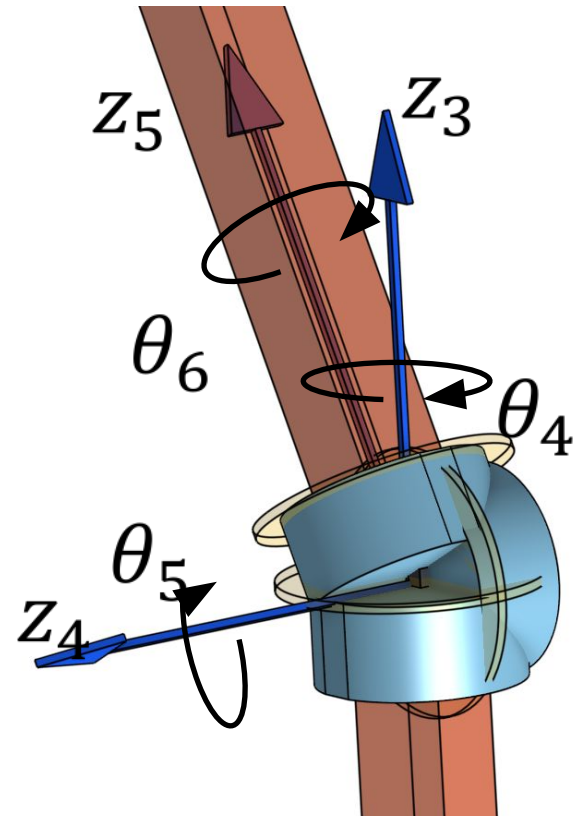
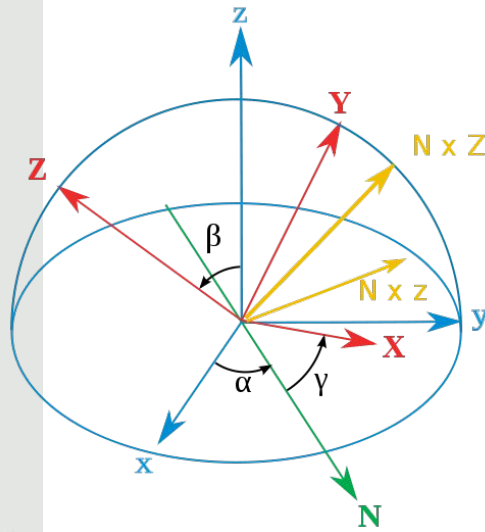
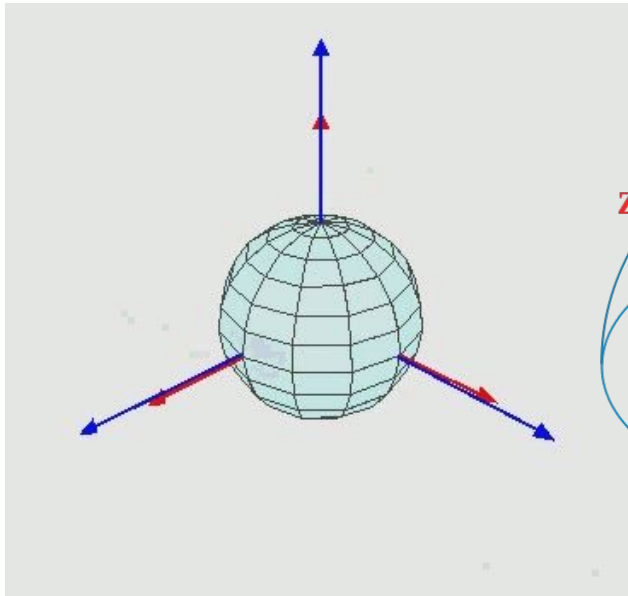
$\mathbf{J}_{22}$  is orientation part  
of wrist joints

$$\mathbf{J}_{22} = [\hat{\mathbf{z}}_3 \quad \hat{\mathbf{z}}_4 \quad \hat{\mathbf{z}}_5]$$

$$\theta_5 = 0 \text{ or } \pi$$



# Representational Singularities



By Euler2.gif: Juansempere derivative  
work: Xavax - This file was derived  
from Euler2.gif, CC BY-SA 3.0,

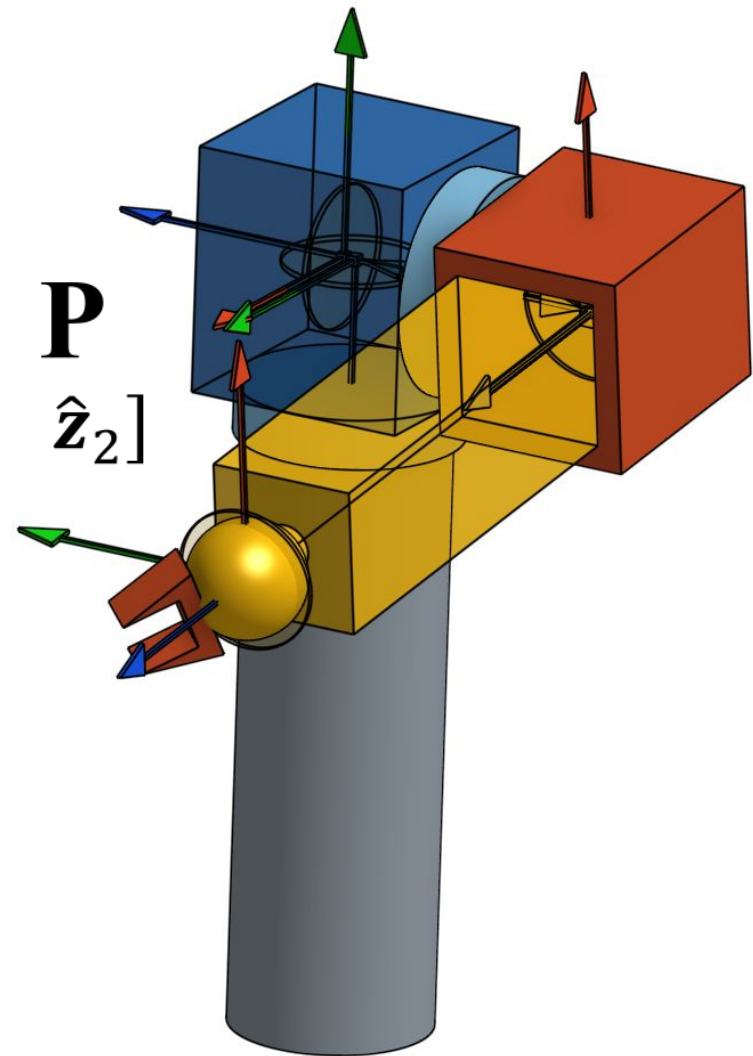
By Juansempere - Own  
work, GFDL,

# Arm Singularities

$\mathbf{J}_{11}$  is the position  
jacobian of links 1-3

$$\mathbf{J}_{11} = \begin{bmatrix} \mathbf{R} & \mathbf{R} & \mathbf{P} \\ \hat{\mathbf{z}}_0 \times (\mathbf{P}_6 - \mathbf{P}_0) & \hat{\mathbf{z}}_1 \times (\mathbf{P}_6 - \mathbf{P}_1) & \hat{\mathbf{z}}_2 \end{bmatrix}$$

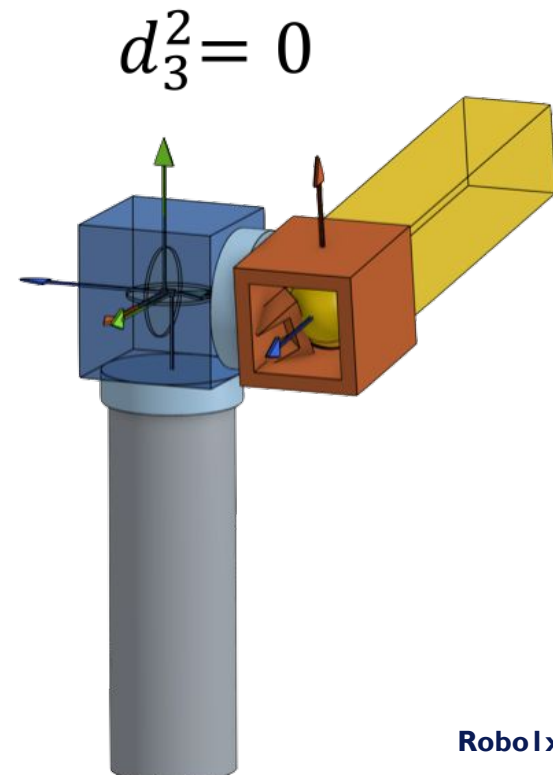
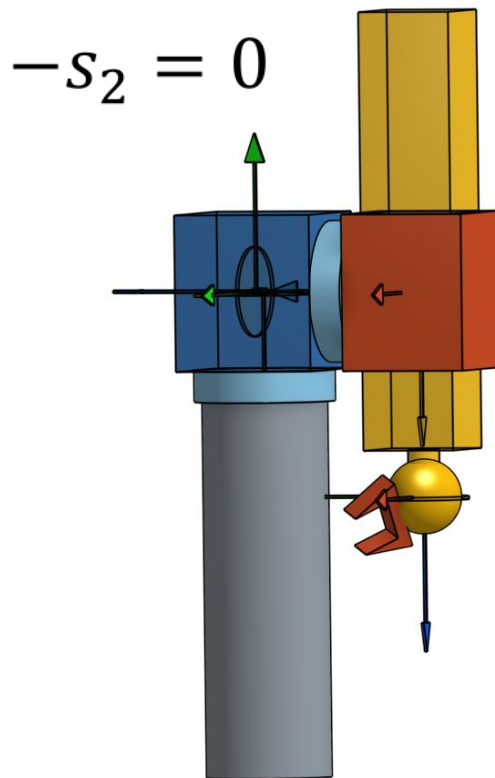
$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} c_1 d_3 s_2 - d_2 s_1 \\ c_1 d_2 + d_3 s_1 s_2 \\ c_2 d_3 \end{bmatrix}$$



# Arm Singularities

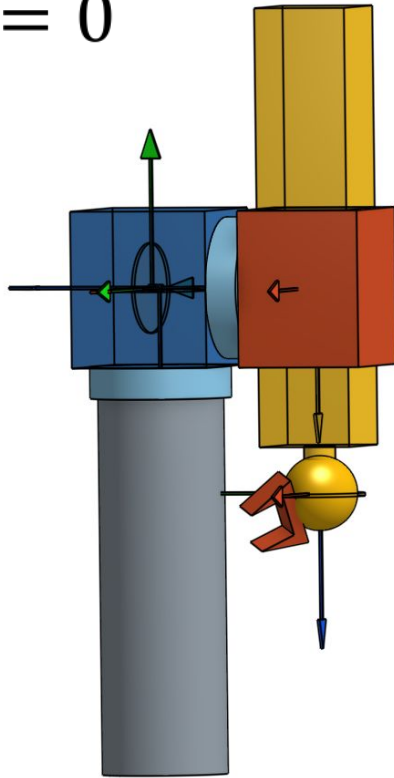
$$\mathbf{J}_{11} = \begin{bmatrix} -s_1 s_2 d_3 - c_1 d_2 & c_1 c_2 d_3 & c_1 s_2 \\ c_1 s_2 d_3 - s_1 d_2 & s_1 c_2 d_3 & s_1 s_2 \\ 0 & -s_2 d_3 & c_2 \end{bmatrix}$$

$$\det(\mathbf{J}) = -s_2 d_3^2$$

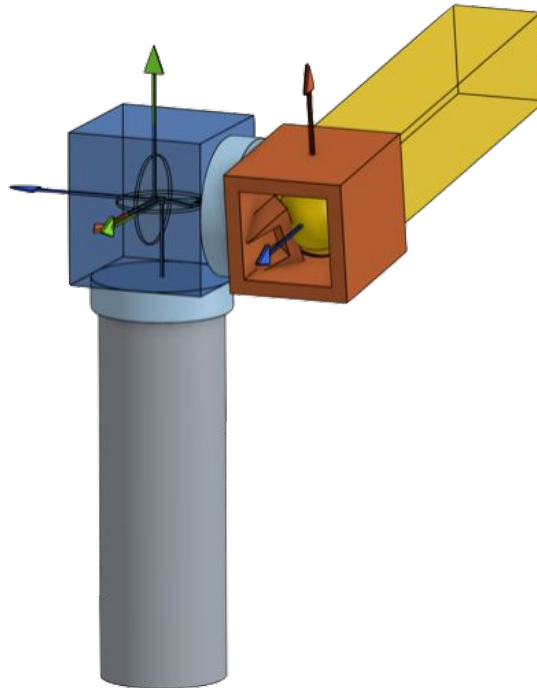


# Stanford arm Singularities

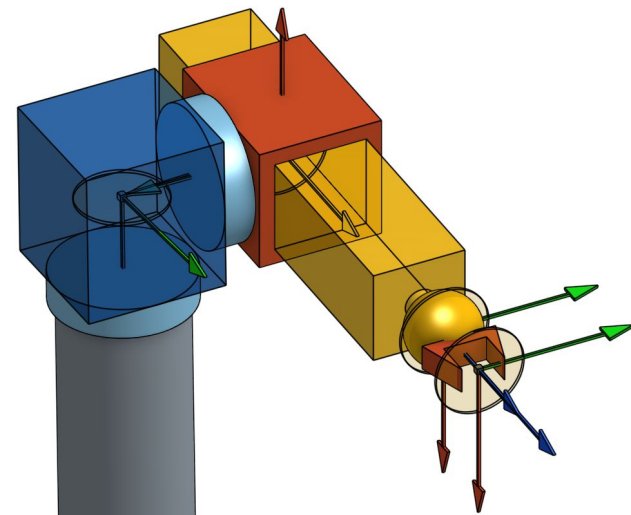
$$-s_2 = 0$$



$$d_3^2 = 0$$

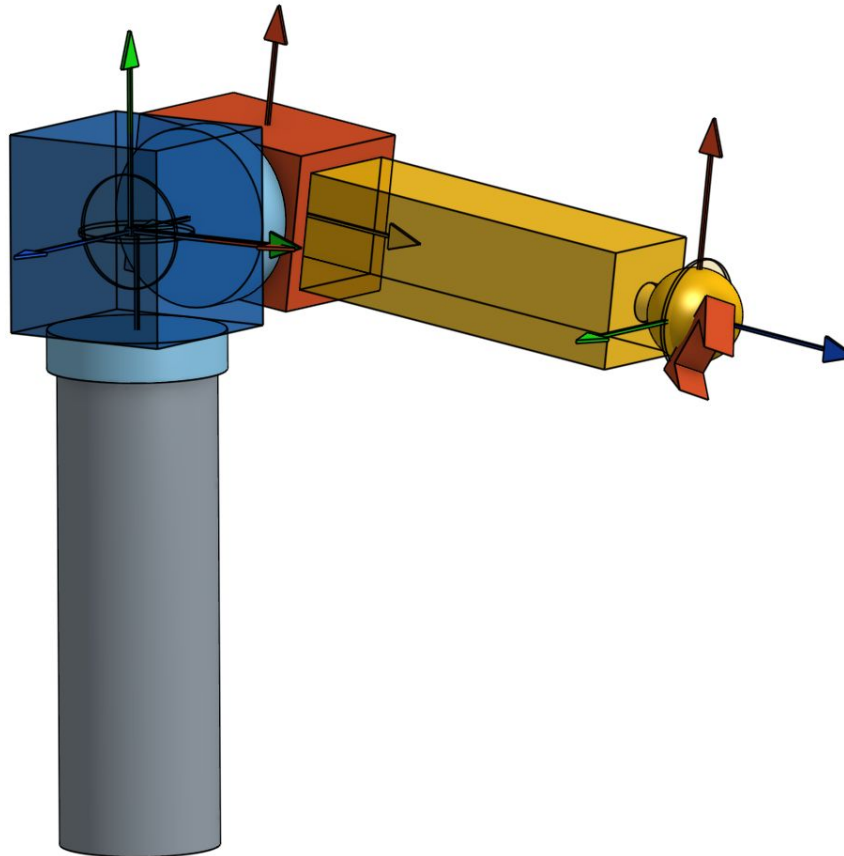


$$\theta_5 = 0$$



# Manipulability

$$\dot{\mathbf{x}} = \mathbf{J}\dot{\mathbf{q}}$$

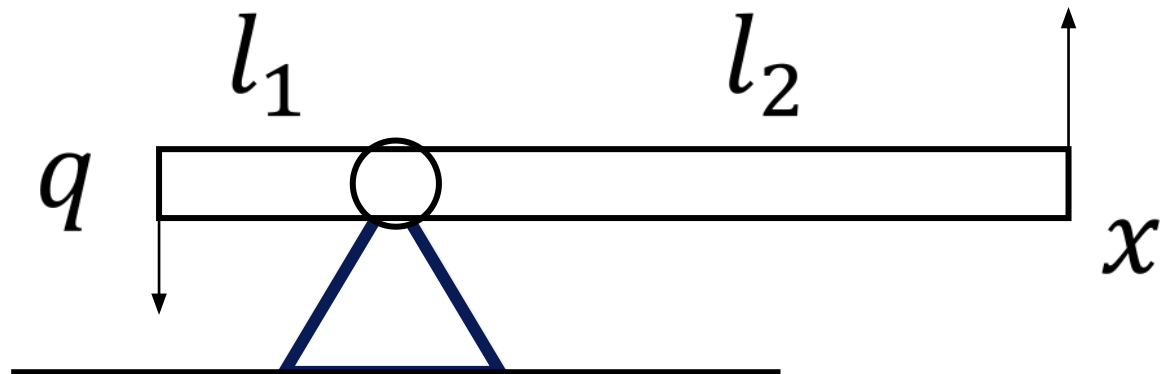




# Manipulability

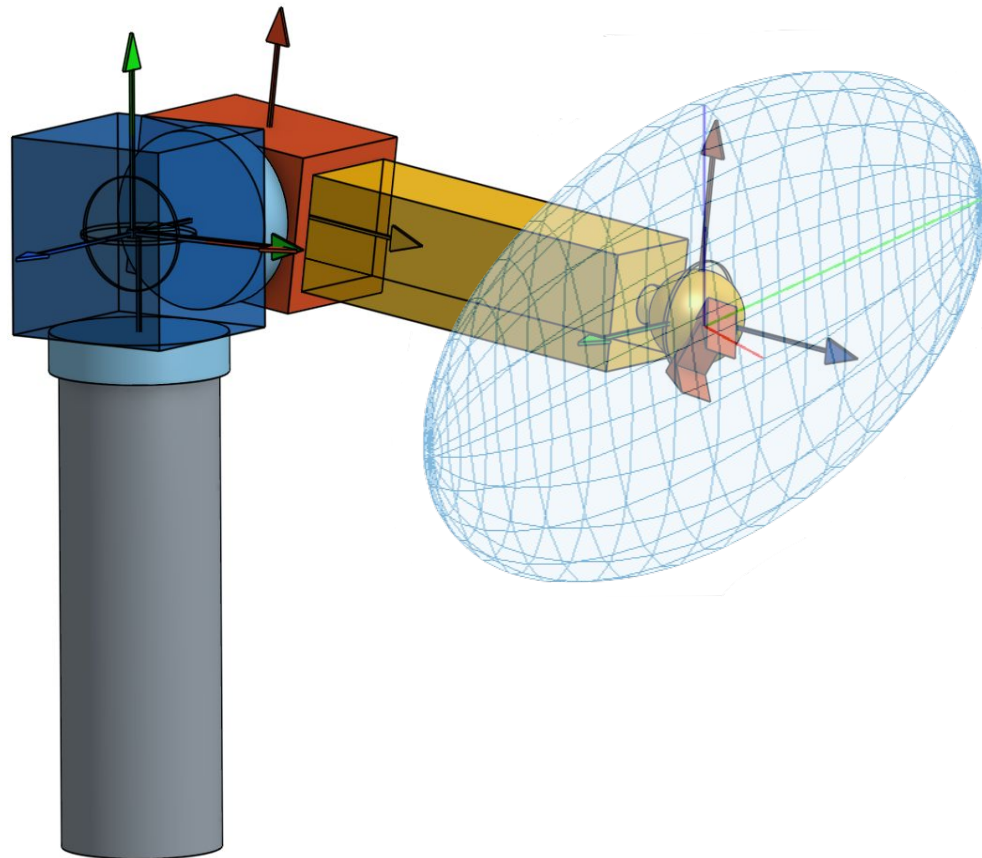
$$\dot{x} = J\dot{q}$$

$$\dot{x} = \frac{l_2}{l_1} \dot{q}$$



# Manipulability

$$\dot{x} = J\dot{q}$$



# Manipulability

For unit input  $\|\dot{\mathbf{q}}\|=1$  and minimum norm solution

$$\|\dot{\mathbf{q}}\| = \dot{\mathbf{q}}^T \dot{\mathbf{q}}$$

$$\xi^T (\mathbf{J}\mathbf{J}^T)^{-1} \xi \leq 1$$

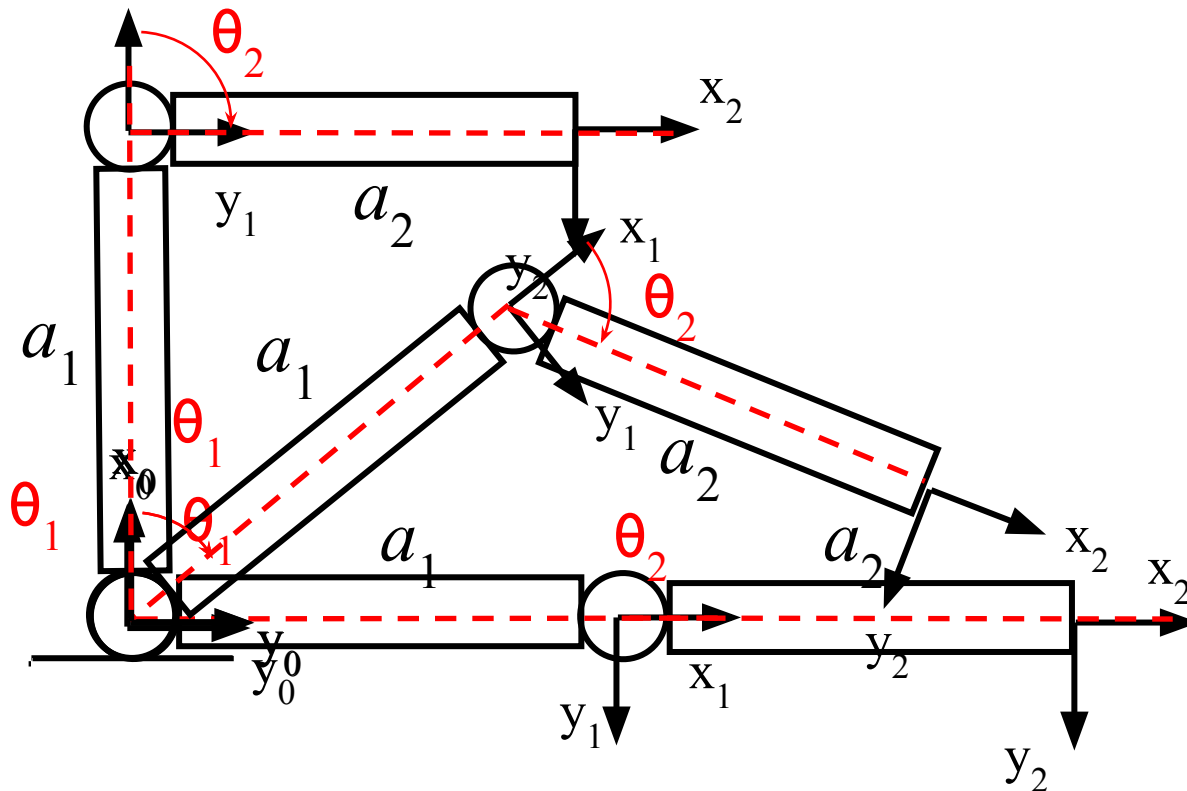
$$\det(\mathbf{J}\mathbf{J}^T) = \lambda_1^2 \lambda_2^2 \dots \lambda_n^2$$

- Axis of ellipsoid are eigenvalues
- Volume =  $|K \lambda_1 \lambda_2 \dots \lambda_n| = |K \det(\mathbf{J})|$
- Manipulability :=  $\mu = |\det(\mathbf{J})|$

# Manipulability

$$\mathbf{J}(\mathbf{q}) = \begin{bmatrix} -a_1 s_1 - a_2 s_{12} & -a_2 s_{12} \\ a_1 c_1 + a_2 c_{12} & a_2 c_{12} \end{bmatrix}$$

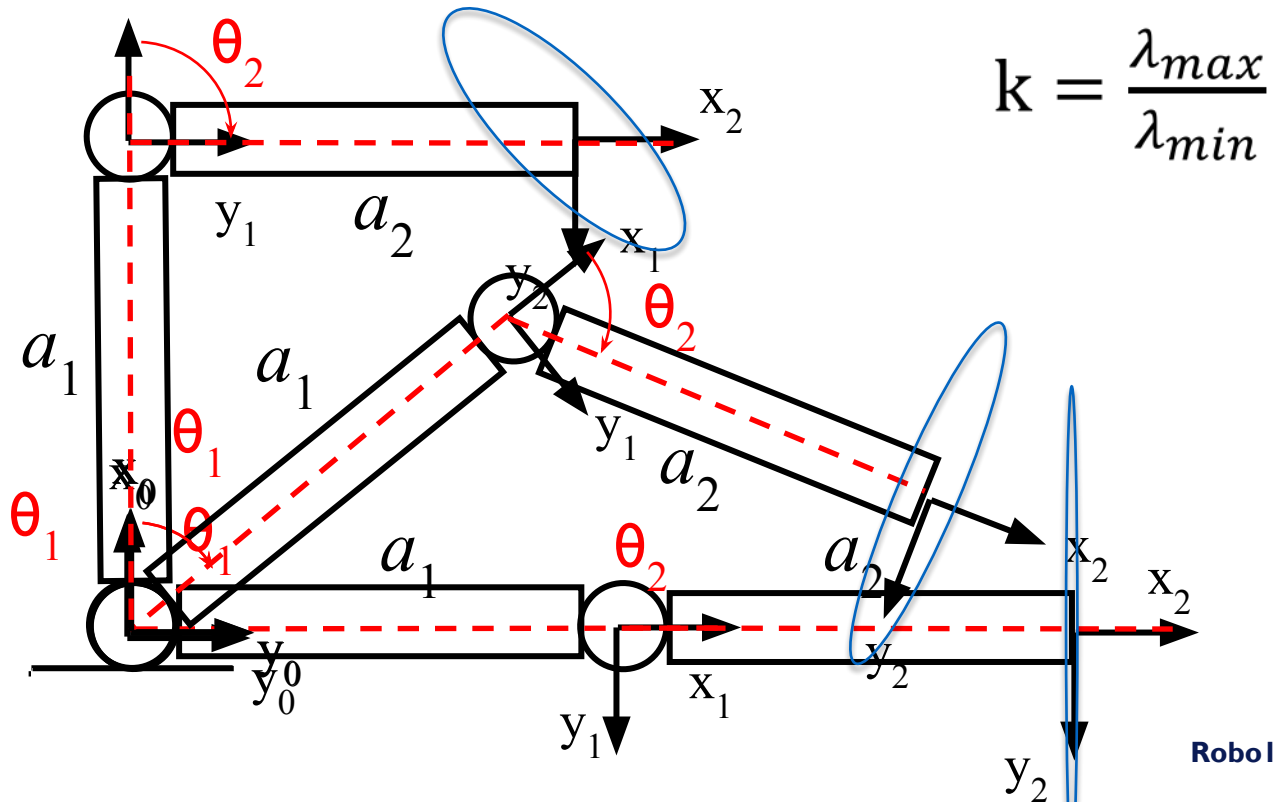
$$\mu = |\det(\mathbf{J})| = a_1 a_2 \sin(\theta_2)$$



# Manipulability

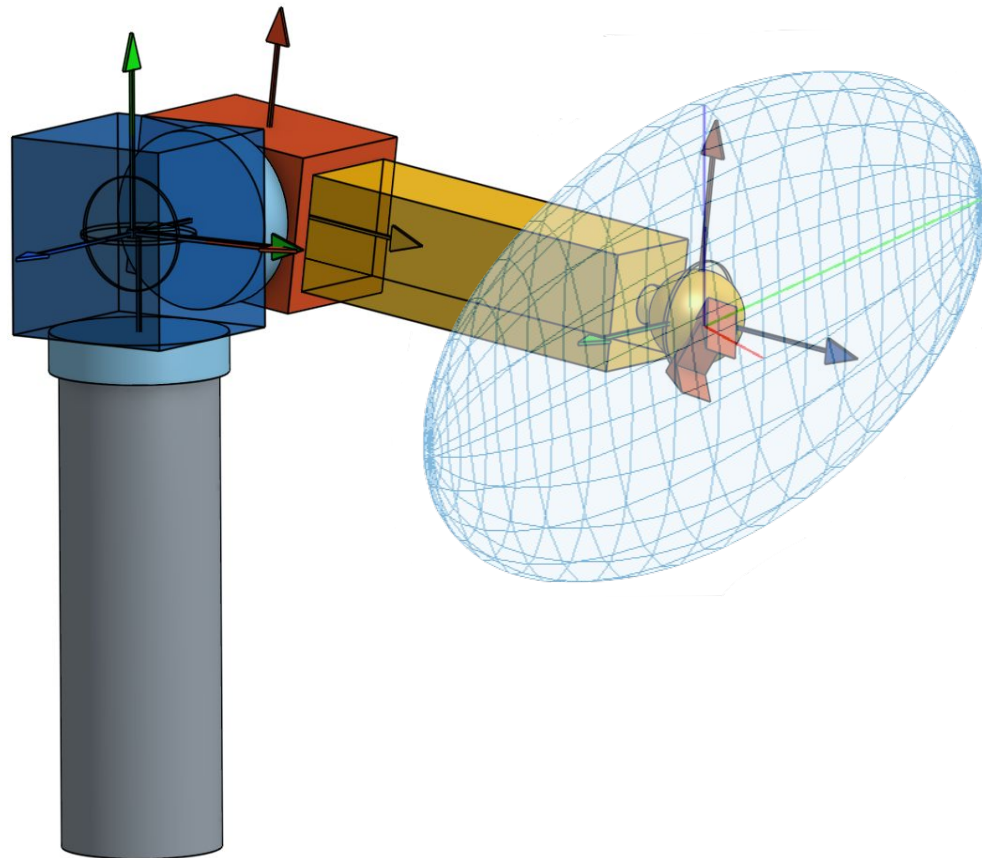
$$\mathbf{J}(\mathbf{q}) = \begin{bmatrix} -a_1 s_1 - a_2 s_{12} & -a_2 s_{12} \\ a_1 c_1 + a_2 c_{12} & a_2 c_{12} \end{bmatrix}$$

$$\mu = |\det(\mathbf{J})| = a_1 a_2 \sin(\theta_2)$$

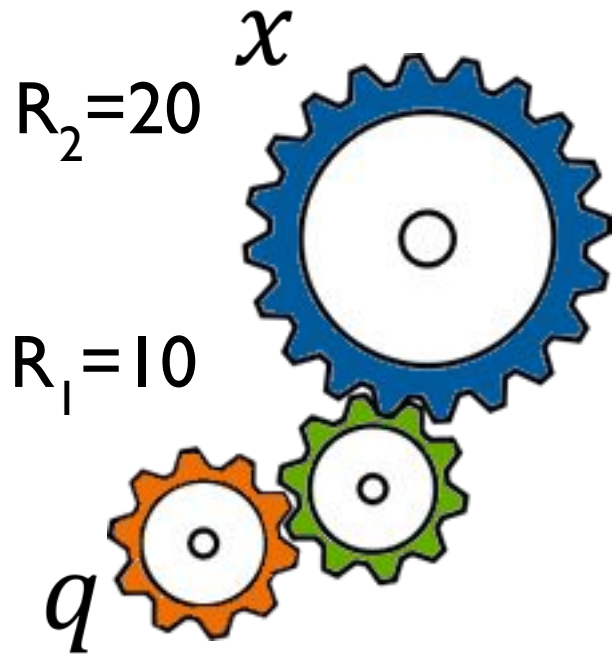


# Manipulability

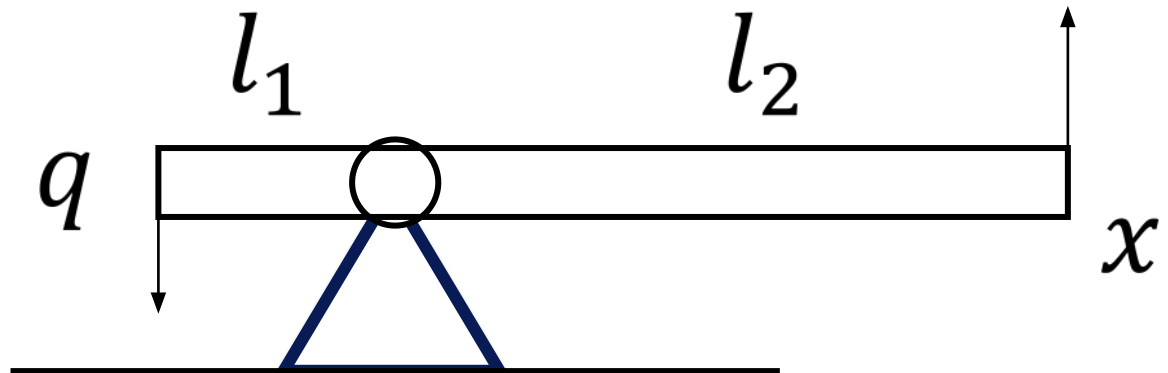
For unit norm input  $\|\dot{\mathbf{q}}\|=1$   $\dot{\mathbf{x}} = \mathbf{J}\dot{\mathbf{q}}$



# Jacobian Transpose



$$\frac{F_{in}}{F_{out}} = \frac{V_{out}}{V_{in}}$$



# Principle of Virtual Work

$$\mathbf{F} \cdot \delta \mathbf{x} = \boldsymbol{\tau} \cdot \delta \mathbf{q}$$

$$\mathbf{F}^T \delta \mathbf{x} = \boldsymbol{\tau}^T \delta \mathbf{q}$$

$$\mathbf{F}^T \mathbf{J} \delta \mathbf{q} = \boldsymbol{\tau}^T \delta \mathbf{q}$$

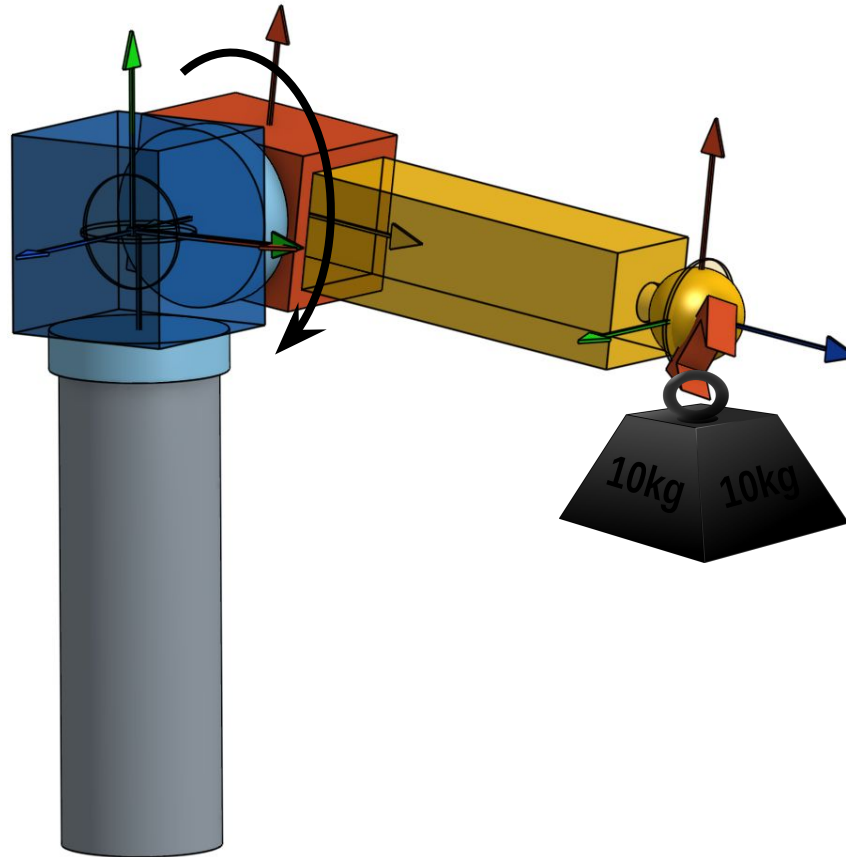
$$\mathbf{F}^T \mathbf{J} = \boldsymbol{\tau}^T$$

$$\boxed{\boldsymbol{\tau} = \mathbf{J}^T \mathbf{F}}$$



# Static Forces

$$\begin{bmatrix} \tau_1 \\ \tau_2 \\ F_3 \\ \tau_4 \\ \tau_5 \\ \tau_6 \end{bmatrix}$$



$$\begin{bmatrix} F_x \\ F_y \\ F_z \\ M_x \\ M_y \\ M_z \end{bmatrix}$$

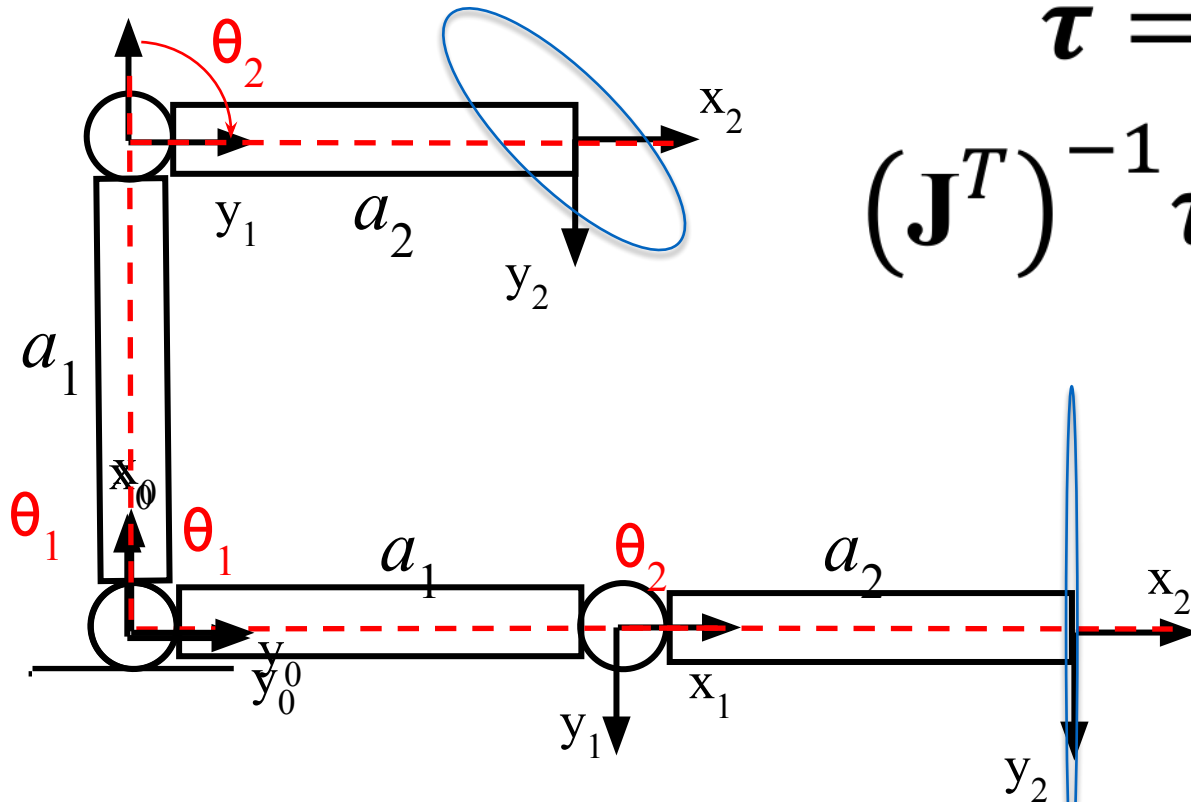
# Manipulability

$$\mathbf{J}(\mathbf{q}) = \begin{bmatrix} -a_1 s_1 - a_2 s_{12} & -a_2 s_{12} \\ a_1 c_1 + a_2 c_{12} & a_2 c_{12} \end{bmatrix}$$

$$\mu = |\det(\mathbf{J})| = a_1 a_2 \sin(\theta_2)$$

$$\boldsymbol{\tau} = \mathbf{J}^T \mathbf{F}$$

$$(\mathbf{J}^T)^{-1} \boldsymbol{\tau} = \mathbf{F}$$

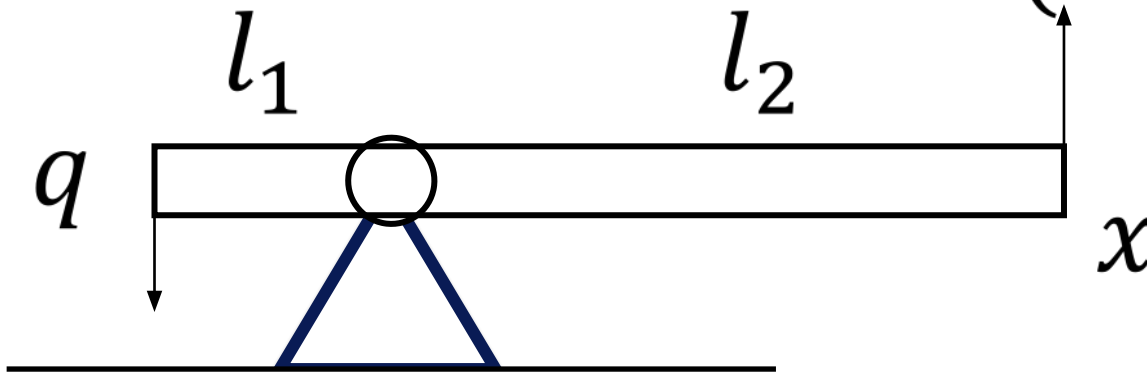


# Manipulability

$$\dot{x} = \frac{l_2}{l_1} \dot{q} \quad \mathbf{F} = \frac{l_1}{l_2} \boldsymbol{\tau}$$

$$\boldsymbol{\tau} = \mathbf{J}^T \mathbf{F}$$

$$(\mathbf{J}^T)^{-1} \boldsymbol{\tau} = \mathbf{F}$$



# Robotics: Fundamentals

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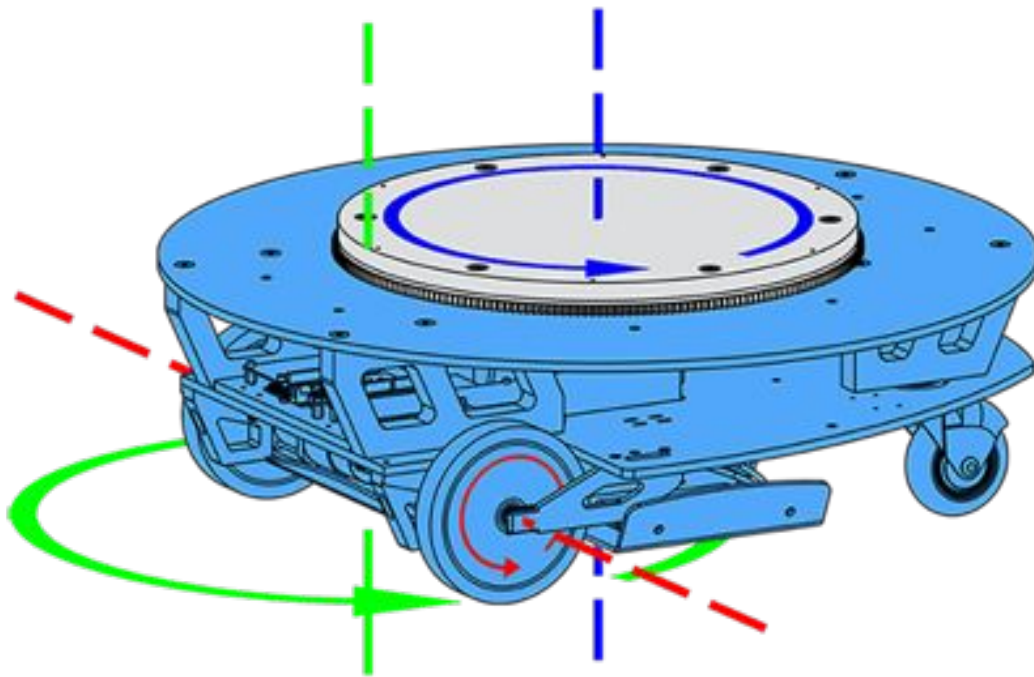
Prof. Mark Yim  
University of Pennsylvania

Week 7: Mobile Robot Jacobian

# Jacobian for Mobile Robots

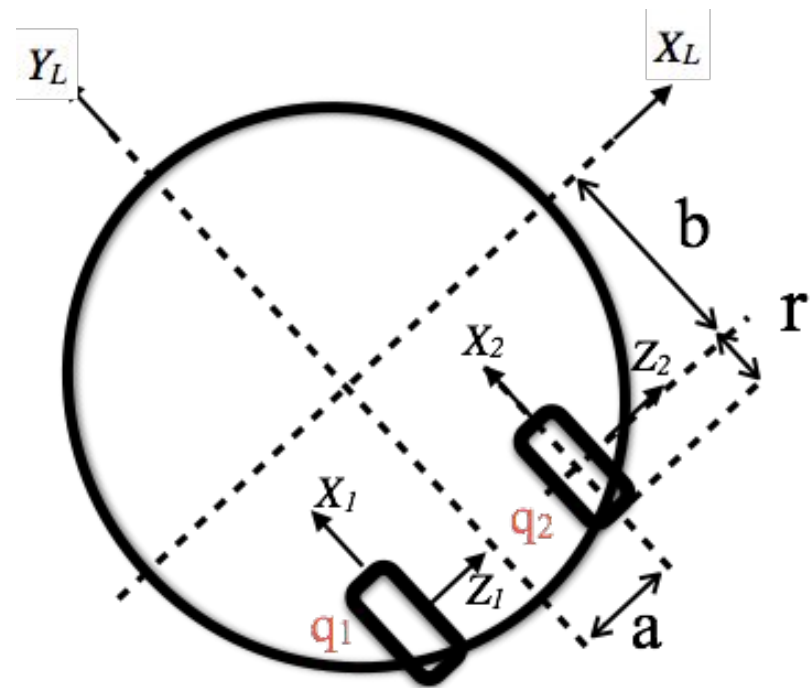
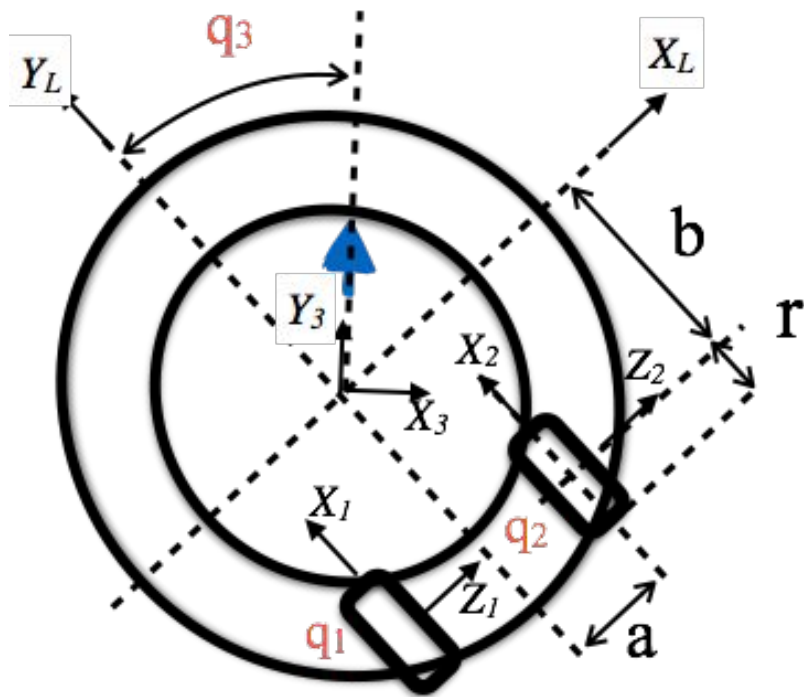
$$\dot{\mathbf{x}} = \mathbf{J}\dot{\mathbf{q}}$$

$$\begin{bmatrix} \dot{x} \\ \dot{y} \\ \dot{\theta} \end{bmatrix} = \mathbf{J} \begin{bmatrix} \dot{q}_1 \\ \dot{q}_2 \\ \dot{q}_3 \end{bmatrix}$$



# Jacobian for Mobile Robots

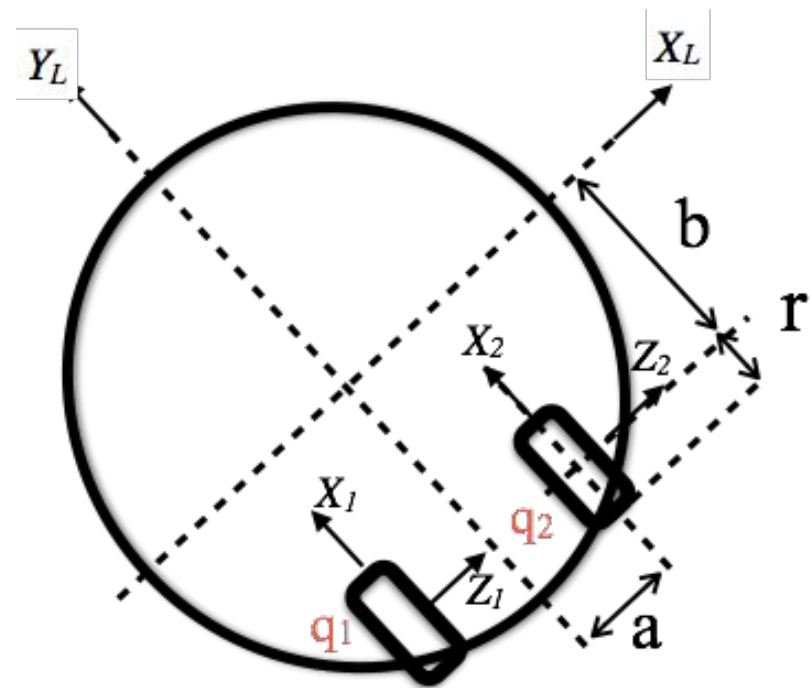
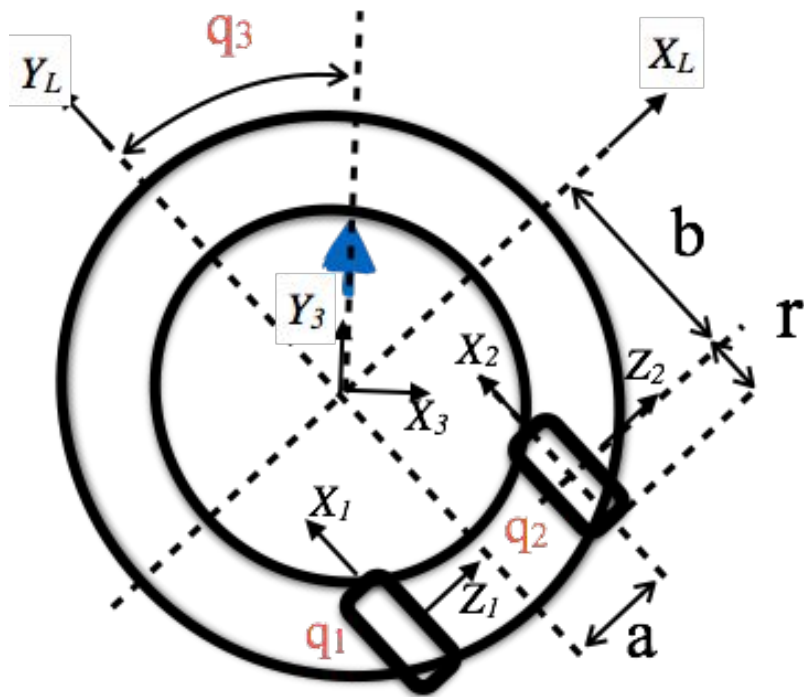
$$\mathbf{J} = [\mathbf{J}_D | \mathbf{J}_3]$$



# Jacobian for Mobile Robots

$$\mathbf{J}_D = \mathbf{R}_{3L} \mathbf{J}_D^L$$

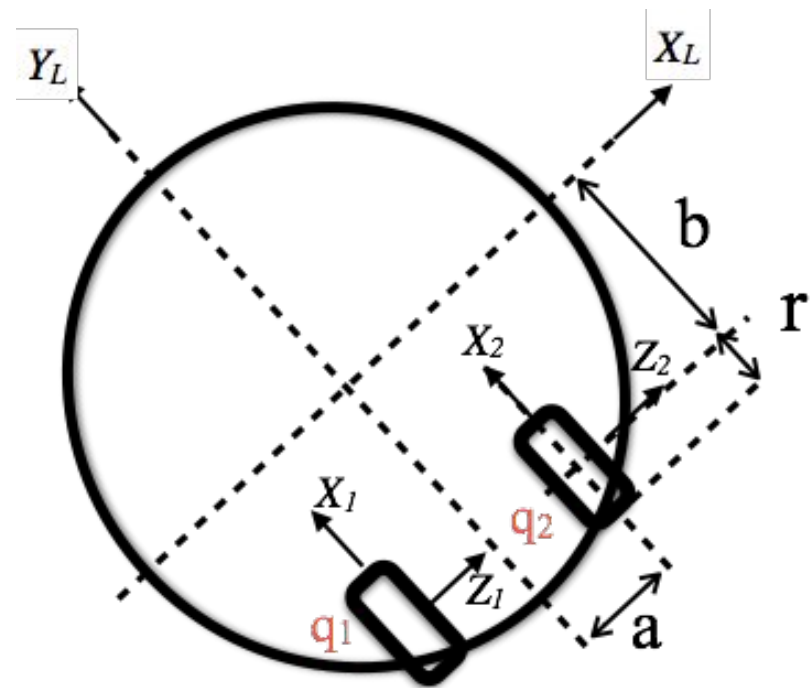
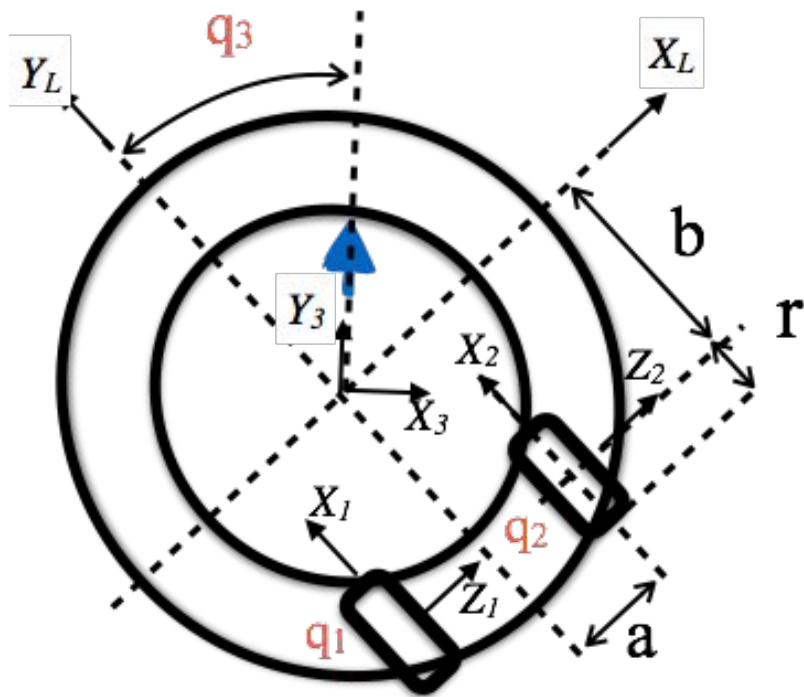
$$\mathbf{J} = [\mathbf{J}_D | \mathbf{J}_3]$$



# Jacobian for Mobile Robots

$$\mathbf{J}_D = R_{3L} \mathbf{J}_D^L$$

$$\mathbf{J}_i = R_{3L} \mathbf{J}_i^L$$





# Jacobian for Mobile Robots

$$\mathbf{J}_1^L = \begin{bmatrix} -rb/2a \\ r/2 \\ -r/2a \end{bmatrix}$$

$$\mathbf{J}_1^L = \begin{bmatrix} -rb/2a \\ r/2 \\ -r/2a \end{bmatrix}$$

# Jacobian for Mobile Robots

$$\mathbf{J}_1^L = \begin{bmatrix} -rb/2a \\ r/2 \\ -r/2a \end{bmatrix} \quad \mathbf{J}_2^L = \begin{bmatrix} rb/2a \\ r/2 \\ r/2a \end{bmatrix} \quad \mathbf{J}_3^L = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

$$\mathbf{J}_2^L = \begin{bmatrix} rb/2a \\ r/2 \\ r/2a \end{bmatrix} \quad \mathbf{J}_1^L = \begin{bmatrix} -rb/2a \\ r/2 \\ -r/2a \end{bmatrix}$$

# Jacobian for Mobile Robots

$$\mathbf{J}_1^L = \begin{bmatrix} -rb/2a \\ r/2 \\ -r/2a \end{bmatrix} \quad \mathbf{J}_2^L = \begin{bmatrix} rb/2a \\ r/2 \\ r/2a \end{bmatrix} \quad \mathbf{J}_3^L = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

$$\mathbf{J}_2^L = \begin{bmatrix} rb/2a \\ r/2 \\ r/2a \end{bmatrix} \quad R_{3L} = \begin{bmatrix} c_3 & -s_3 & 0 \\ s_3 & c_3 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

# Jacobian for Mobile Robots

$$\mathbf{J}_1^L = \begin{bmatrix} -rb/2a \\ r/2 \\ -r/2a \end{bmatrix} \quad \mathbf{J}_2^L = \begin{bmatrix} rb/2a \\ r/2 \\ r/2a \end{bmatrix} \quad \mathbf{J}_3^L = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

$$\mathbf{J}_2^L = \begin{bmatrix} rb/2a \\ r/2 \\ r/2a \end{bmatrix}$$

$$\mathbf{J}_1 = \begin{bmatrix} -\frac{rbc_3}{2a} - \frac{rs_3}{2} \\ -\frac{rbs_3}{2a} + \frac{rc_3}{2} \\ -\frac{r}{2a} \end{bmatrix}$$

# Jacobian for Mobile Robots

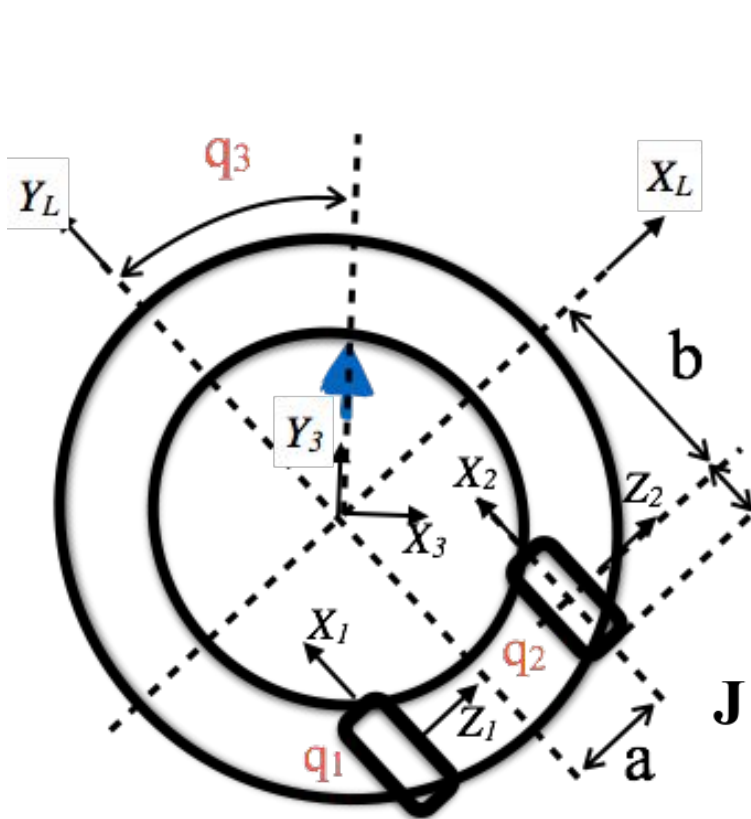
$$\mathbf{J}_1^L = \begin{bmatrix} -rb/2a \\ r/2 \\ -r/2a \end{bmatrix} \quad \mathbf{J}_2^L = \begin{bmatrix} rb/2a \\ r/2 \\ r/2a \end{bmatrix} \quad \mathbf{J}_3^L = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

$$\mathbf{J}_2^L = \begin{bmatrix} rb/2a \\ r/2 \\ r/2a \end{bmatrix}$$

$$\mathbf{J}_2 = \begin{bmatrix} \frac{rbc_3}{2a} - \frac{rs_3}{2} \\ \frac{rbs_3}{2a} + \frac{rc_3}{2} \\ \frac{r}{2a} \end{bmatrix}$$

# Jacobian for Mobile Robots

$$\mathbf{J} = [\mathbf{J}_1 \quad \mathbf{J}_2 \quad \mathbf{J}_3]$$

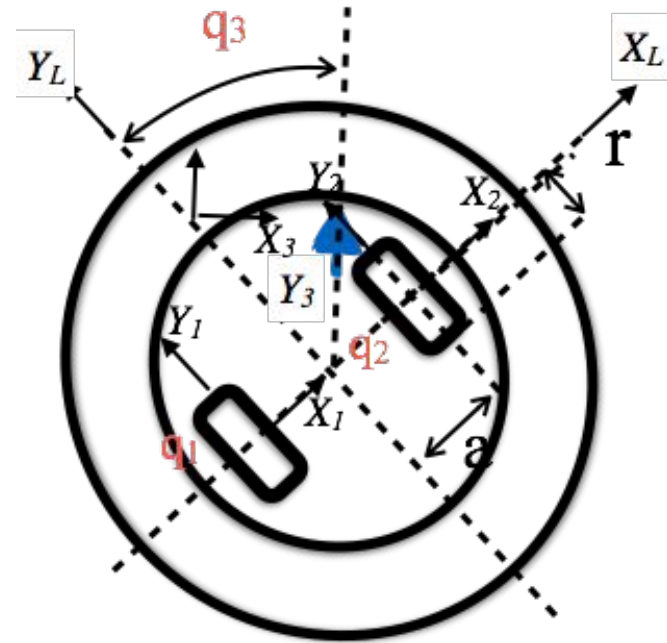
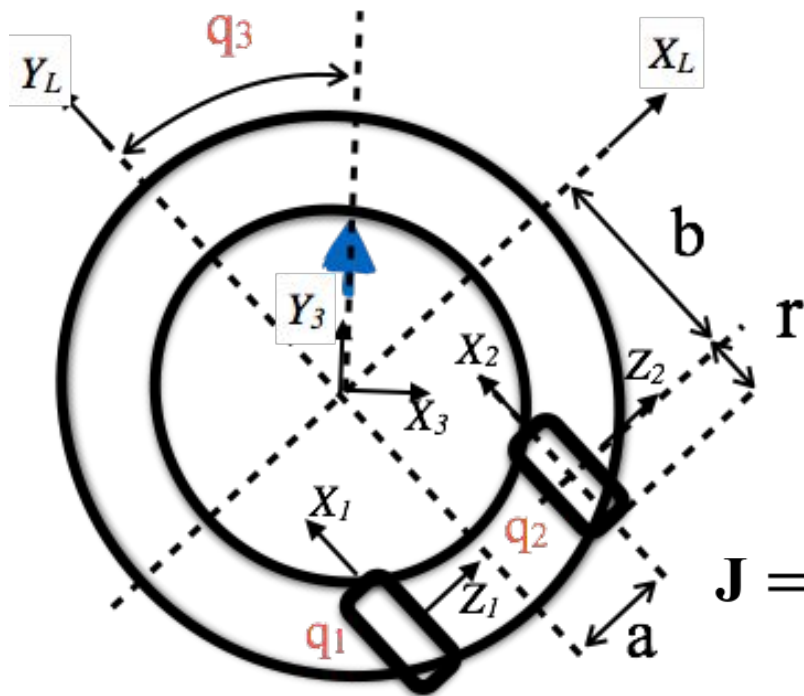


$$\mathbf{J} = \begin{bmatrix} -\frac{rbc_3}{2a} - \frac{rs_3}{2} & \frac{rbc_3}{2a} - \frac{rs_3}{2} & 0 \\ -\frac{rbs_3}{2a} + \frac{rc_3}{2} & \frac{rbs_3}{2a} + \frac{rc_3}{2} & 0 \\ -\frac{r}{2a} & \frac{r}{2a} & 1 \end{bmatrix}$$

$$\mathbf{J} = \frac{1}{2a} \begin{bmatrix} -rbc_3 - ras_3 & rbc_3 - ras_3 & 0 \\ -rbs_3 + rac_3 & rbs_3 + rac_3 & 0 \\ -r & r & 2a \end{bmatrix}$$

# Jacobian for Mobile Robots

$b = 0?$

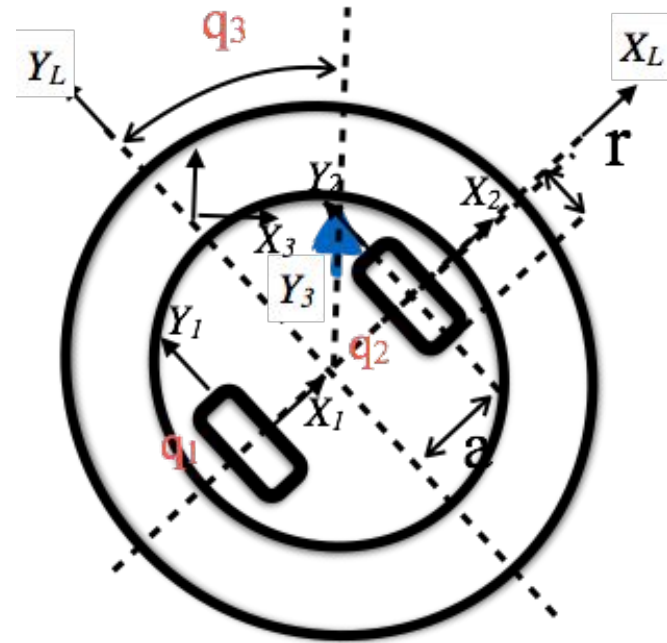
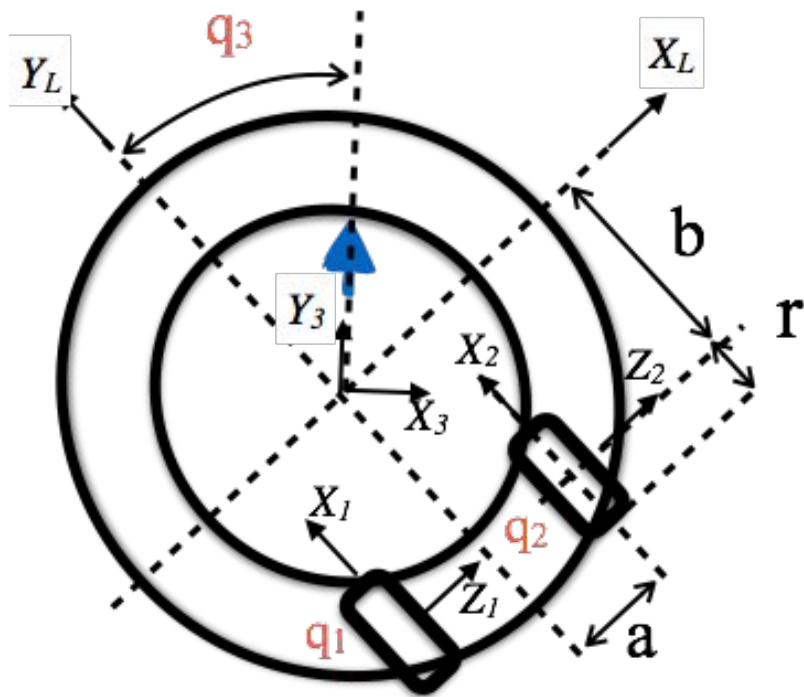


$$\mathbf{J} = \frac{1}{2a} \begin{bmatrix} -rbc_3 - ras_3 & rbc_3 - ras_3 & 0 \\ -rbs_3 + rac_3 & rbs_3 + rac_3 & 0 \\ -r & r & 2a \end{bmatrix}$$

# Jacobian for Mobile Robots

$$b = 0?$$

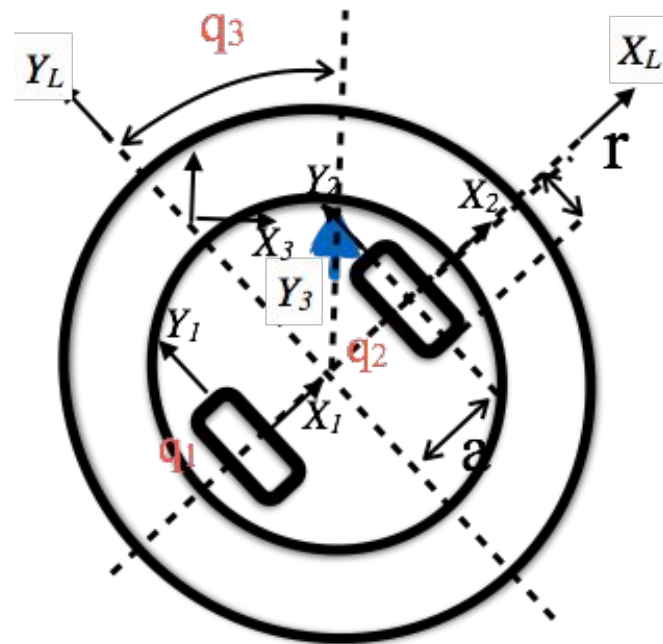
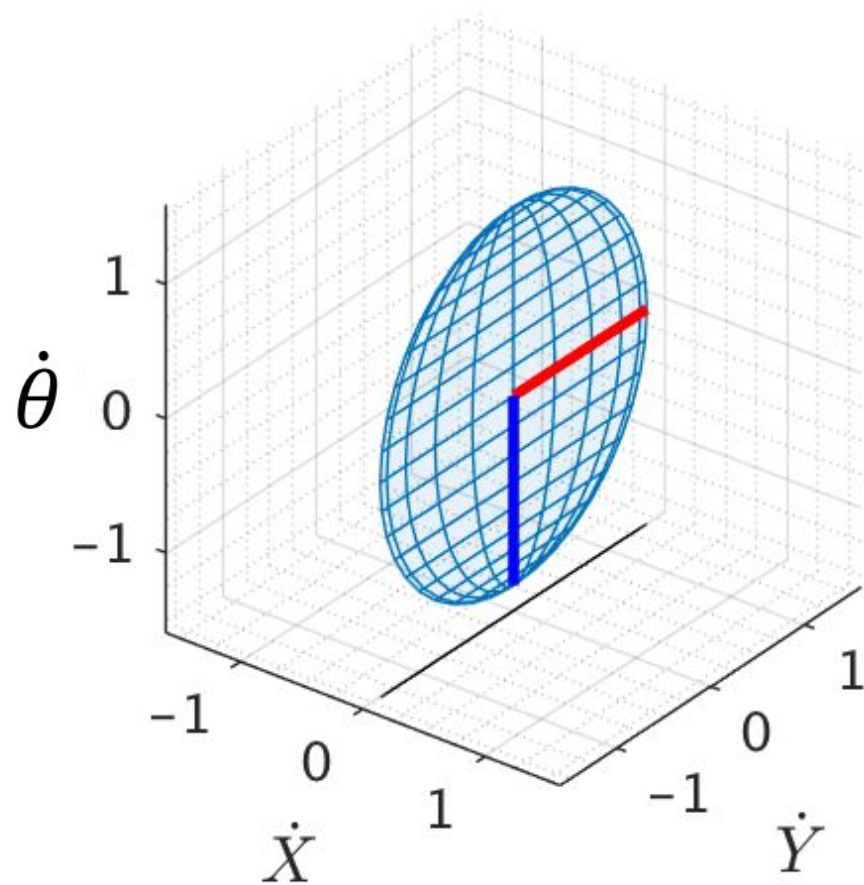
Singularity!



$$\mathbf{J} = \frac{1}{2a} \begin{bmatrix} -ras_3 & -ras_3 & 0 \\ rac_3 & rac_3 & 0 \\ -r & r & 2a \end{bmatrix}$$

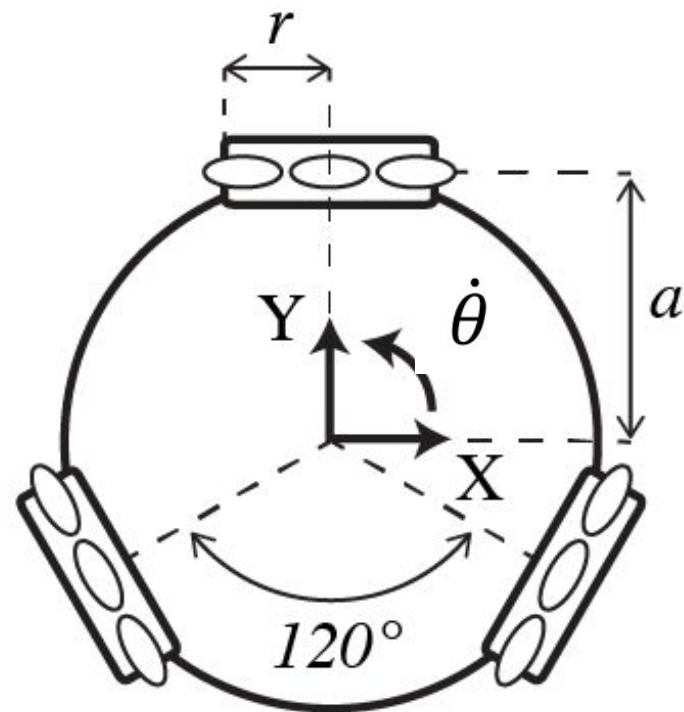
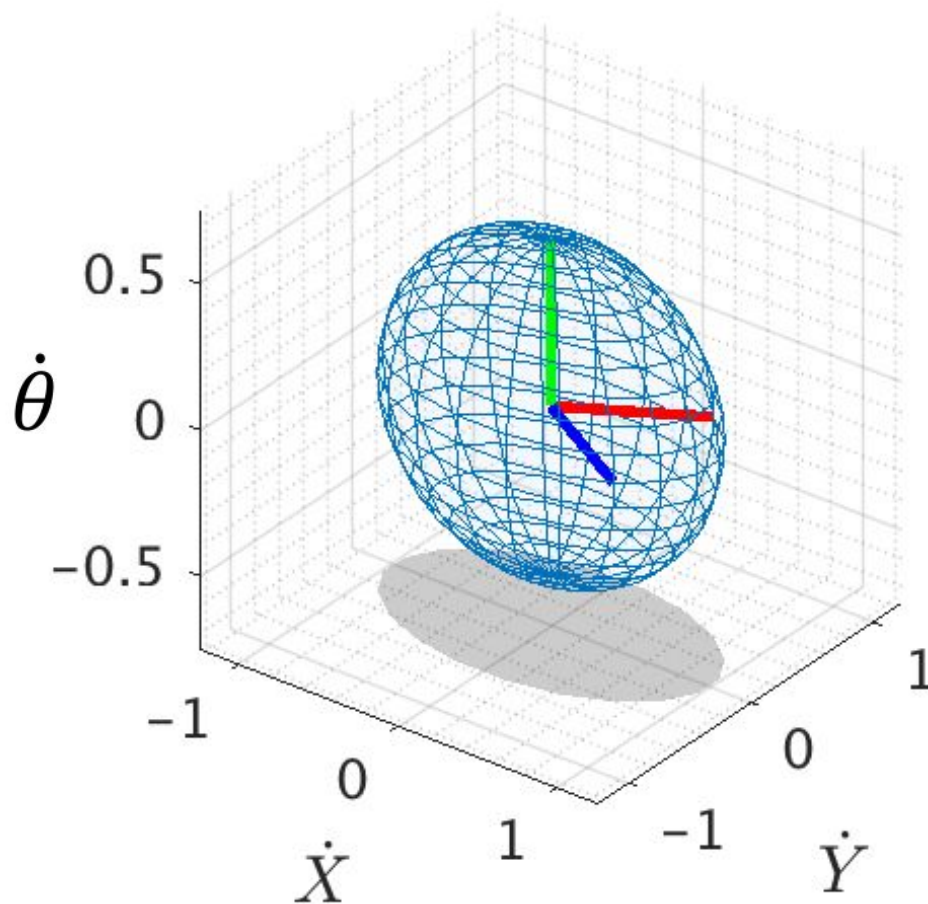


# Mobility Ellipsoid



$$\mathbf{J} = \frac{1}{2a} \begin{bmatrix} -ras_3 & -ras_3 & 0 \\ rac_3 & rac_3 & 0 \\ -r & r & 2a \end{bmatrix}$$

# Mobility Ellipsoid



# Mobility Ellipsoid

