## CS 325 Spring 2018 – HW 2

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Problem 1:

Algorithm A:

$$T(n) = 5T\left(\frac{n}{2}\right) + O(n)$$

Using Master theorem, a = 5,  $b = 2 \Rightarrow \log_2(5) = 2.322 \Rightarrow n^{2.322}$ ; f(n) = n

Case 1: 
$$f(n) = O(n^{2.322 - \varepsilon})$$
 for  $\varepsilon = 1.322$ 

Then 
$$T(n) = \Theta(n^{\log_2 5})$$

Algorithm B:

$$T(n) = 2T(n-1) + O(1)$$

Using Muster Method, a = 2, b = 1, f(n) = 1 so d = 0.  $f(n) = \Theta(n^0)$ 

If 
$$a > 1$$
,  $T(n) = \Theta(n^d a^{n/b})$ , then  $T(n) = \Theta(n^0 2^{\frac{n}{1}}) = \Theta(2^n)$ 

Algorithm C:

$$T(n) = 9T\left(\frac{n}{3}\right) + O(n^2)$$

Using Master theorem, a = 9,  $b = 3 => log_3(9) = 2 => n^2$ ;  $f(n) = n^2$ 

Case 2: 
$$f(n) = \Theta(n^2)$$

Then 
$$T(n) = \Theta(n^2 \lg n)$$

Since  $n^2 \lg n < n^{\log_2 5} < 2^n$ , algorithm C is the best and I select algorithm C.

```
Problem 2:
a)
function ternarySearch(A, target, start, end){
       if (start > end) {
               return false;
       }
       mid1 = start + (end - start) / 3;
       mid2 = end - (end - start) / 3;
       if (A[mid1] == target) {
               return true;
       }
       if (A[mid2] == target) {
               return true;
       }
       if (target < A[mid1]) {
               return ternarySearch(A, target, start, mid1 - 1);
       }
       else if (target > A[mid2]) {
               return ternarySearch(A, target, mid2 + 1, end);
       }
       else {
               return ternarySearch(A, target, mid1 + 1, mid2 - 1);
       }
}
b)
T(n) = T(n/3) + 2
```

```
c)
T(n) = T(n/3) + 2
Using Master theorem: a = 1, b = 3 => log_3(1) = 0 => n^0 = 1
Case 2: f(n) = \Theta(1), then T(n) = \Theta(lgn).
Binary search is \Theta(logn) and ternary search is \Theta(lgn). They have the same running time.
Problem 3:
a)
function min_and_max(A, start, end){
        if(A.length == 1)
                min = A[0];
                max = A[0];
                return (min, max);
        }
        mid = A.length / 2;
        (\min 1, \max 1) = \min_{\text{and}} \max(A, \text{start}, \min);
        (\min 2, \max 2) = \min_{\text{and}} \max(A, \min + 1, \text{end});
       if(min1 <= min2) {
                min = min1;
        } else {
                min = min2;
        }
        If (\max 1 >= \max 2) {
                max = max1;
        } else {
                max = max2;
        }
        return (min, max);
```

}

b)

$$T(n) = 2T(n/2) + 2$$

c)

$$T(n) = 2T(n/2) + 2$$

Using Master theorem: a = 2,  $b = 2 \Rightarrow \log_2(2) = 1 \Rightarrow n$ ; f(n) = 2

Case 1: 
$$f(n) = O(n)$$
. Then  $T(n) = \Theta(n)$ 

The running time for iterative algorithm is also  $\Theta(n)$ . They are the same.

Problem 4:

a)

The base case is an array with two elements. If the first element is larger than the second element, their position will be swapped.

The inductive case: StoogeSort(A[0 ... m - 1]) sorts the first 2/3 of the array correctly. StoogeSort(A[n - m ... n - 1]) sorts the last 2/3 of the array correctly. After these two sorts, the last 1/3 of the array has been correctly sorted and the elements in the last 1/3 is larger than or equal to first 2/3 of A. At last, StoogeSort(A[0 ... m - 1]) sorts the first 2/3 of the array correctly. Therefore, the whole array has been sorted correctly.

b)

No, it wouldn't sort correctly. The counterexample is array [5, 9, 6, 7]. n = 4 so m = floor(2n/3) = 2. For StoogeSort(A[0...1]), StoogeSort(A[0...1]). [5,9] has already been sorted and will not be changed. For StoogeSort(A[n - m ... n - 1]), StoogeSort(A[2...3]). [6,7] has already been sorted and will not be changed. Therefore, the array [5, 9, 6, 7] will not be changed.

c)

$$T(n) = 3T(2n/3) + 3$$

d)

Using Master theorem: a = 3, b = 3/2 = 1.5,  $\log_{(1.5)}3 = 2.71 \Rightarrow n^{2.71}$ ; f(n) = 3Case 1:  $f(n) = O(n^{2.71-\varepsilon})$  for  $\varepsilon = 1.71$ Then,  $T(n) = \Theta(n^{\log_{1.5}3})$ 

## Problem 5:

b)

The following code is for stooge sort

```
import math
import random
import time

def stoogesort(arr, start, end):
    if end - start == 1 and arr[end] < arr[start]:
        arr[start], arr[end] = arr[end], arr[start]
    if end - start > 1:
        m = math.ceil((end - start + 1) * 2 / 3)
        stoogesort(arr, start, start + m - 1)
        stoogesort(arr, end - m + 1, end)
        stoogesort(arr, start, start + m - 1)

def printRunningTime(n):
    arr = random.sample(range(0, 10000), n)
    startTime = time.time()
    n = len(arr)
    stoogesort(arr, 0, n-1)
    print("The running time for n = %s is %.5f seconds" % (n, (time.time() - startTime)))

printRunningTime(50)
printRunningTime(200)
printRunningTime(300)
printRunningTime(350)
printRunningTime(350)
printRunningTime(450)
printRunningTime(500)
printRunningTime(500)
printRunningTime(500)
printRunningTime(500)
printRunningTime(500)
printRunningTime(500)
printRunningTime(600)
```

The following running time is for stooge sort:

The running time for n = 50 is 0.01501 seconds

The running time for n = 100 is 0.13209 seconds

The running time for n = 200 is 0.40527 seconds

The running time for n = 300 is 1.20981 seconds

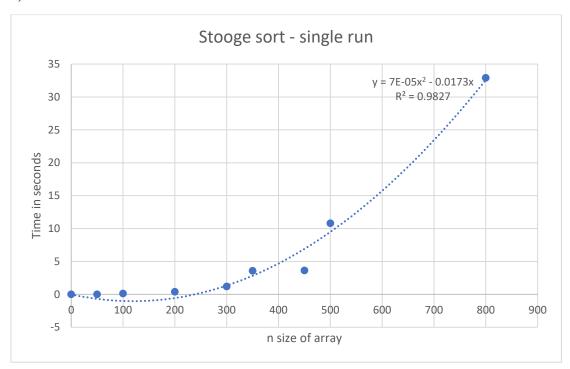
The running time for n = 350 is 3.57940 seconds

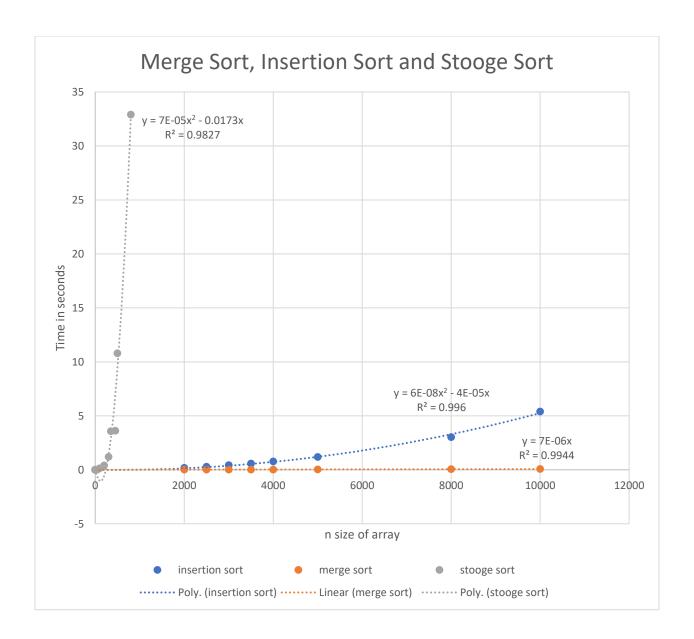
The running time for n = 450 is 3.62374 seconds

The running time for n = 500 is 10.79722 seconds

The running time for n = 800 is 32.91200 seconds

c)





d)

The graph for stooge sort is polynomial, the equation for stooge sort is  $y = 7E - 0.5x^2 - 0.0173x$ . The curve has already been drawn in c).

The theoretical average complexity for stooge sort is  $O(n^{log_{1.5}3})$ , while in my graph, the equation for insertion sort is  $7E - 0.5x^2 - 0.0173x$ . The time complexity for my graph can be considered as  $O(n^2)$ . Although the theoretical time complexity and the experimental time complexity are slightly different, they are very close.