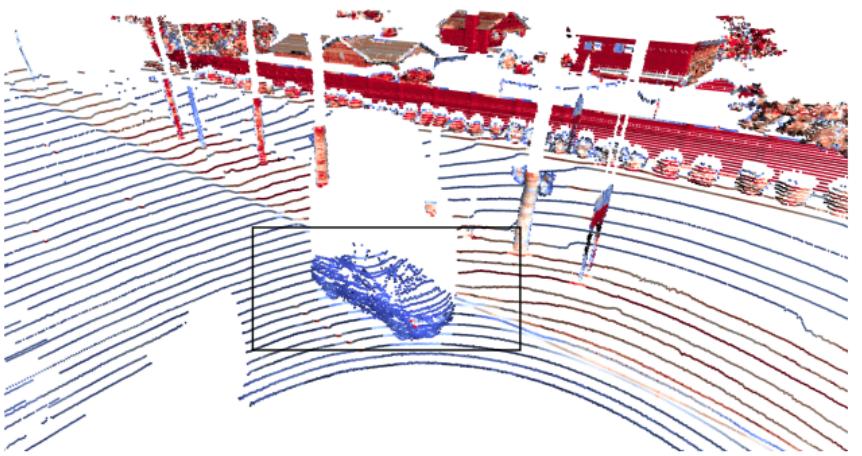
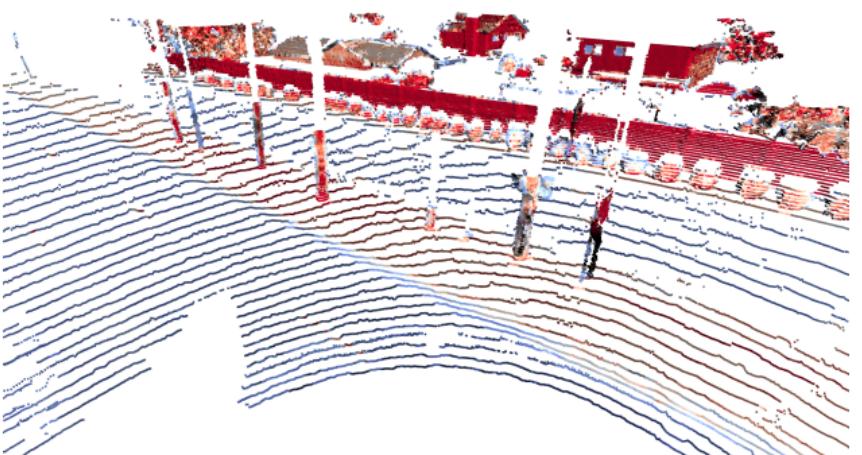


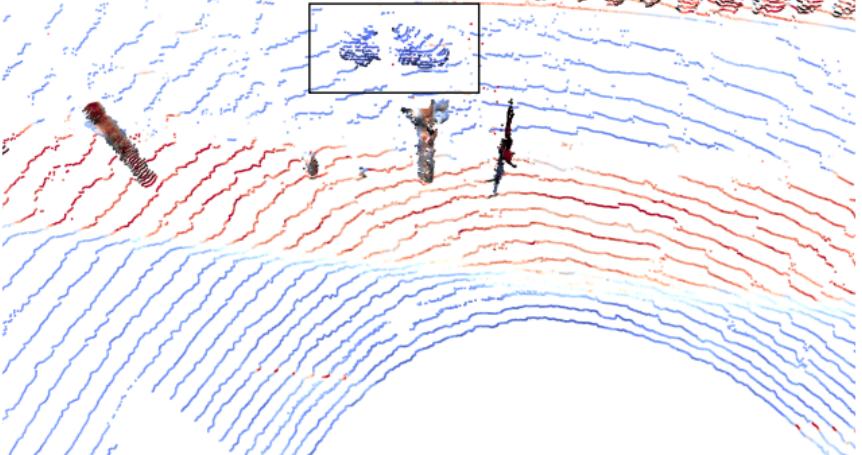
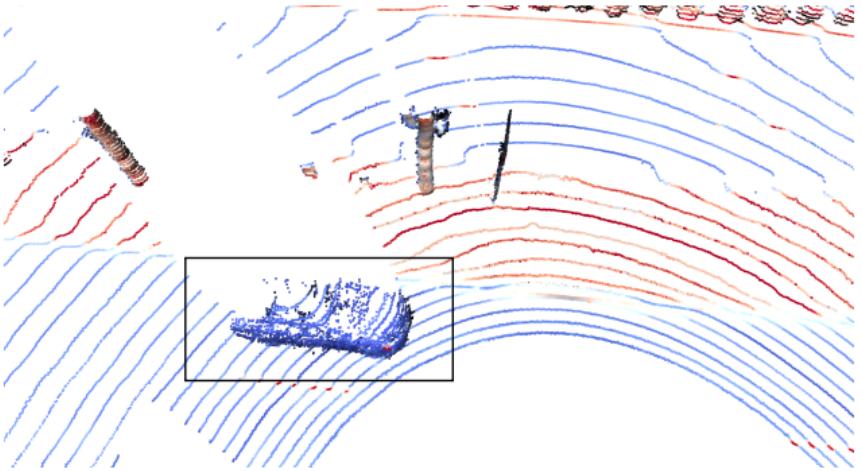
Original Scene



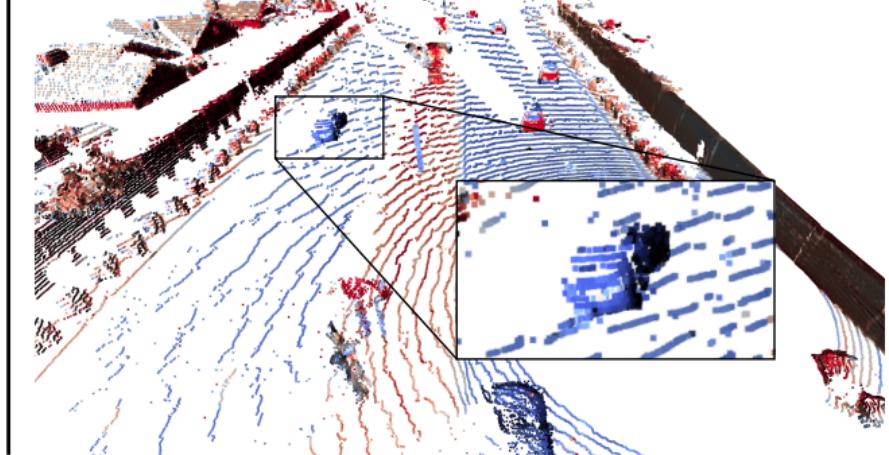
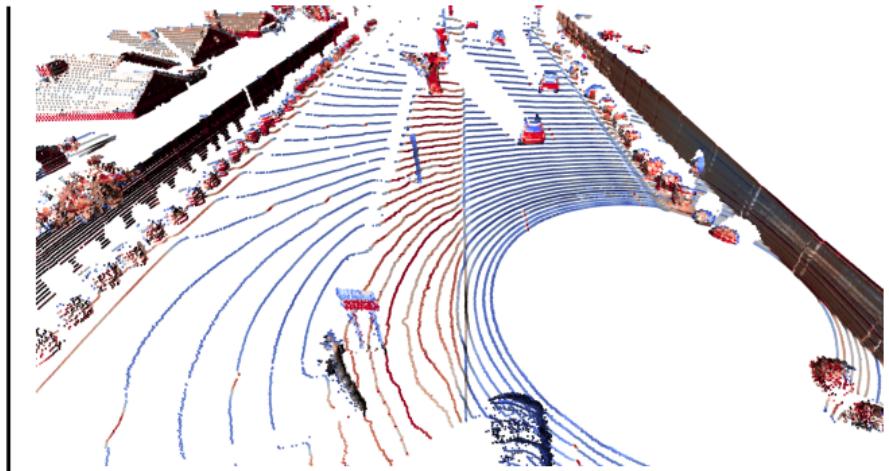
Edited Scene



Vehicle removal



Trajectory manipulation



Vehicle insertion