(a) Input point cloud **Q**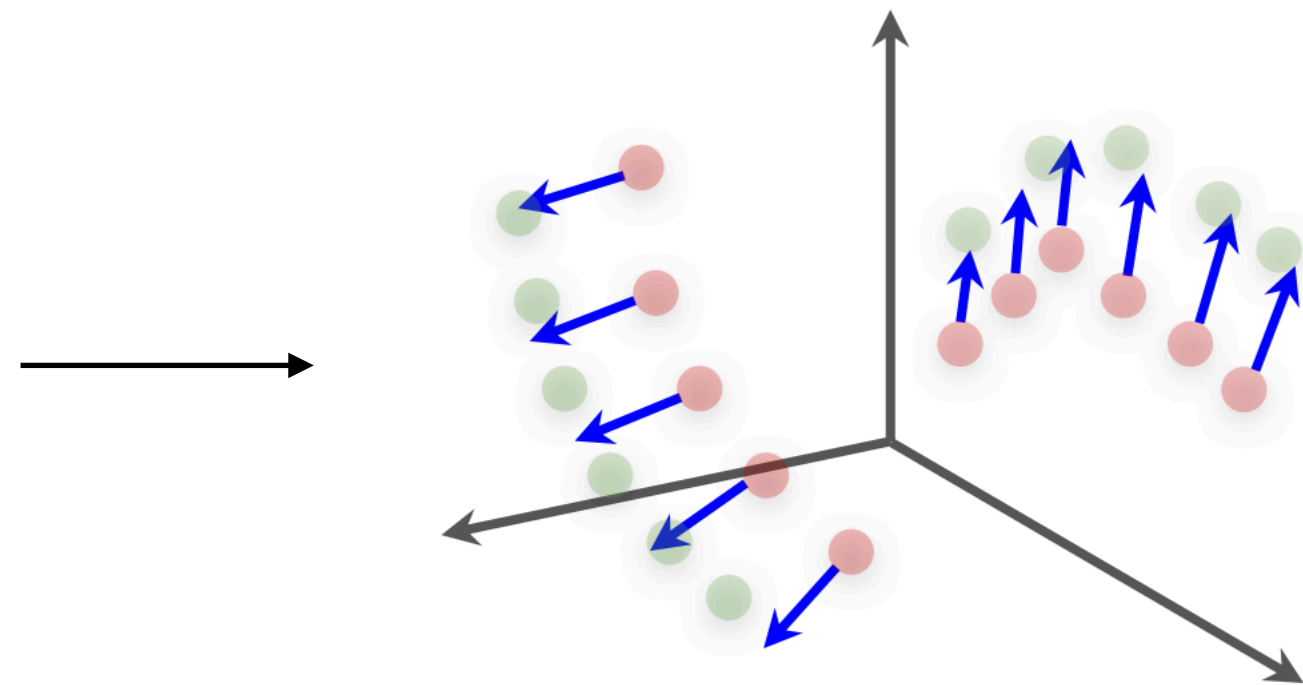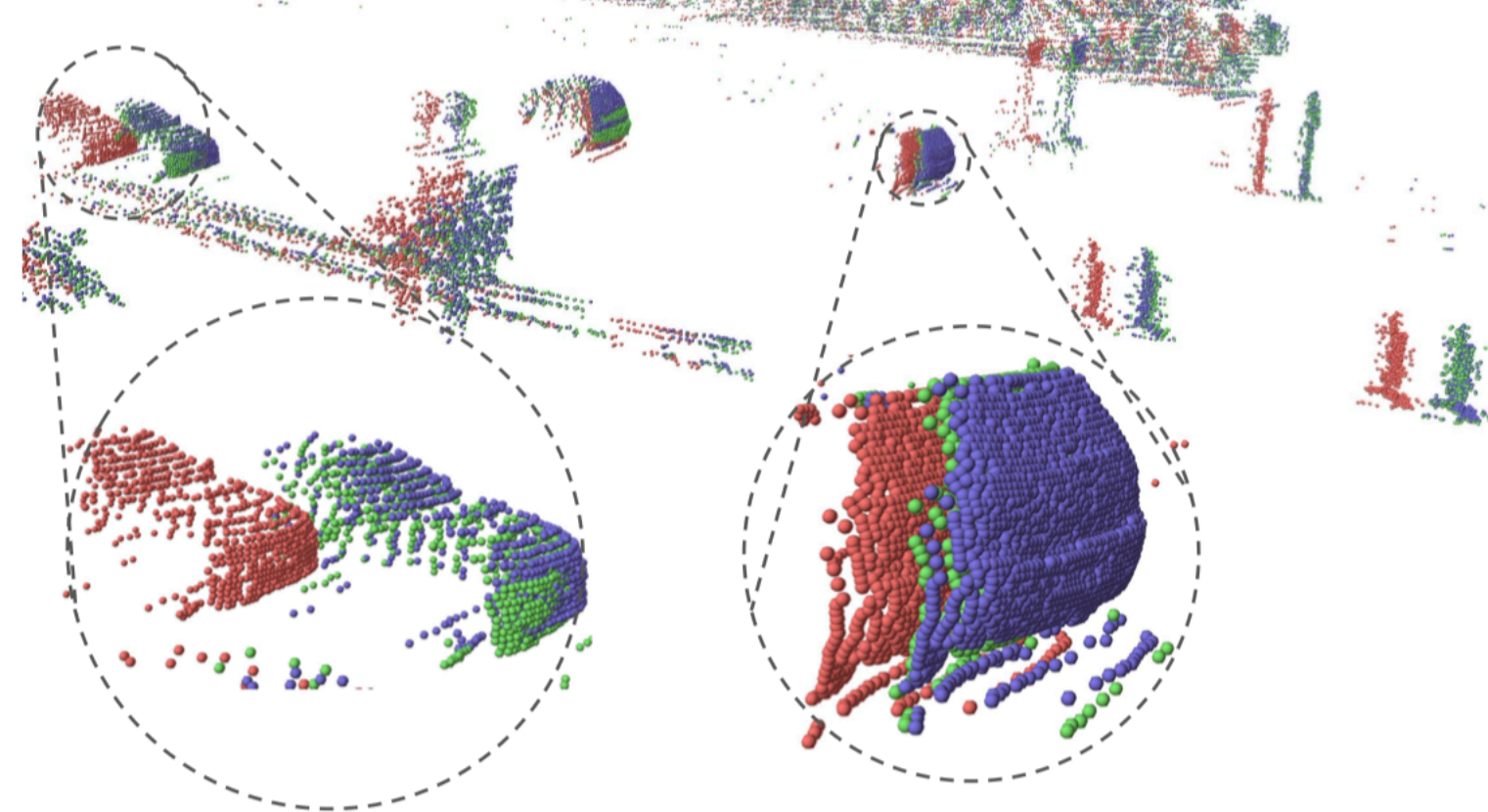 and **P**   (b) Estimated scene flow **V**   (c) real world example