Computer System Design & Application 计算机系统设计与应用A

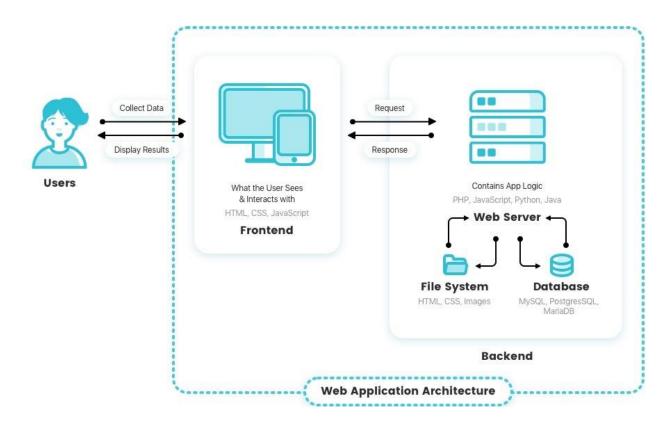
陶伊达 (TAO Yida) taoyd@sustech.edu.cn



Lecture 11

- Web Development Overview
- Java EE
- Servlet & Containers
- JDBC & JPA

Web Application

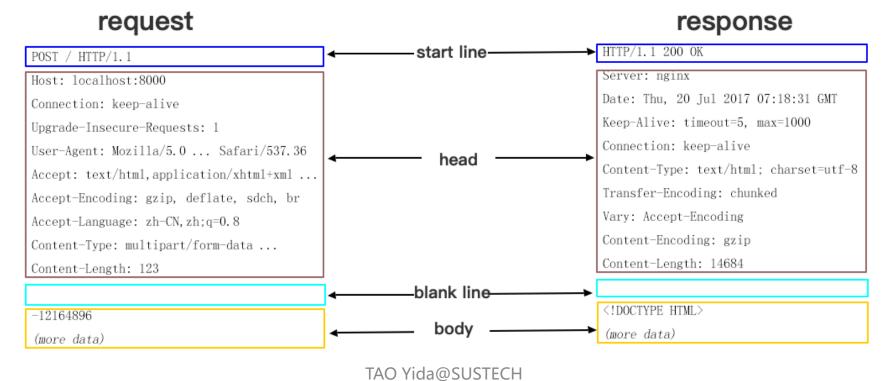


- A web application (or web app) is application software that runs on a web server, unlike computer-based software programs that are run locally on the OS of the device.
- Web applications are accessed by the user through a web browser with an active network connection. These applications are programmed using a client-server modeled structure
- Example web applications: web-mail, online retail sales, online banking, social network site, etc.

Reference: Wikipedia

Image: https://reinvently.com/blog/fundamentals-web-application-architecture/

HTTP headers provide additional information about the data that will be sent



Data Exchange on the Web

- HTTP is the set of rules (protocol) for transferring files (e.g., text, images, sound, video) over the web
- Clients and servers exchange HTTP requests and responses, which follow specific syntax

Building a Web Server with ServerSocket

- Reply a fixed html whenever client is connected to the server
- Need proper HTTP header information for clients to parse
- Type localhost:9999 in browser (or localhost if port is 80)



Hello CS209A!

```
oublic static void main(String[] args) throws IOException {
   ServerSocket ss = new ServerSocket( port: 9999);
   System.out.println( "Waiting for clients to connect..." );
   while (true) {
       Socket s = ss.accept();
       System.out.println( "Client connected.");
       BufferedWriter writer = new BufferedWriter(
               new OutputStreamWriter(s.getOutputStream(), StandardCharsets.UTF_8))
       String data = "<html><body><h1>Hello CS209A!</h1></body></html>";
       int length = data.getBytes(StandardCharsets.UTF_8).length;
       writer.write( str: "HTTP/1.0 200 OK\r\n");
       writer.write( str: "Connection: close\r\n");
       writer.write( str: "Content-Type: text/html\r\n");
       writer.write( str: "Content-Length: " + length + "\r\n");
       writer.write( str: "\r\n");
       writer.write(data);
       writer.flush();
```

A web server is much more complex...

- We also have to:
 - Generate and parse correct HTTP headers/requests
 - Recognize and handle incorrect HTTP headers/requests
 - Handling concurrent requests
 - Handling network exceptions
 - Handling security issues
 - Handling performance issues
 - •
- But we want to focus on application/business logic, instead of networking issues

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Division of Labor

User Interface: frontend developers/graphic designers

```
oublic static void main(String[] args) throws IOException {
  ServerSocket ss = new ServerSocket( port: 9999);
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      writer.write( str: "Content-Type: text/html\r\n");
       writer.write( str: "Content-Length: " + length + "\r\n");
      writer.write( str: "\r\n");
      writer.write(data);
      writer.flush();
```

Application/Business Logic: developers

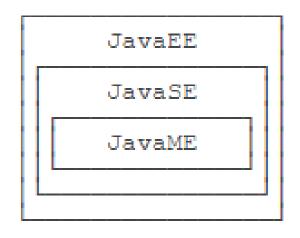
Reusable web technologies/framework



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Java EE (Enterprise Edition)



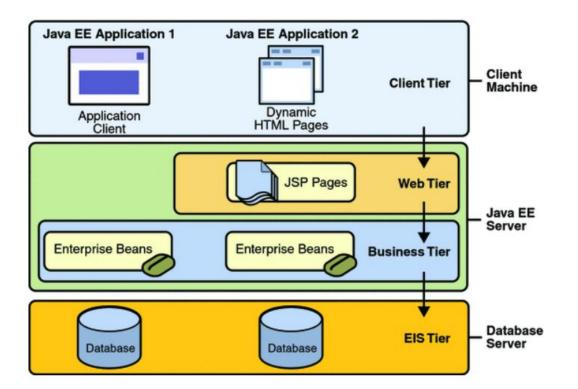
* Formerly known as J2EE and now known as Jakarta EE

- The Java technologies you'll use to create web applications are a part of Java EE platform
- Java EE is built on top of Java SE (Standard Edition), which contains core APIs that we use daily (java.lang, java.io, etc.), and adds libraries for database access (JDBC, JPA), servlets, remote method invocation (RMI), messaging (JMS), web services, XML processing, Enterprise Beans, etc.
- Java EE provides APIs and runtime environment to help developers create large-scale, multi-tiered, scalable, reliable, and secure web/business applications

Multitiered Applications

https://docs.oracle.com/javaee/7/firstcup/java-ee001.htm https://docs.oracle.com/cd/E19575-01/819-3669/gfirp/index.html

- Java EE reduces the complexity of enterprise application by using a multitiered application model
- In a multi-tiered application, the functionality of the application is separated into isolated functional areas, called tiers; Typically, multi-tiered applications have a client tier, a middle tier, and a data tier



The client tier consists of a client program that makes requests to the middle tier

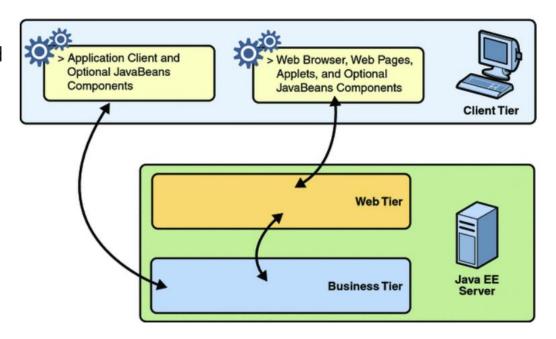
The middle tier is divided into a web tier and a business tier, which handle client requests and process application data, storing it in a permanent datastore in the data tier (often called the enterprise information systems tier).

Client Tier (客户端层)

A Java EE client can be a web client or an application client.

Application client

- runs on a client machine and typically has a GUI (e.g., created from Swing or AWT)
- Can directly access
 enterprise beans running in
 the business tier or
 communicate with a servlet
 running in the web tier
- Can be written in other languages and interact with lava FF servers



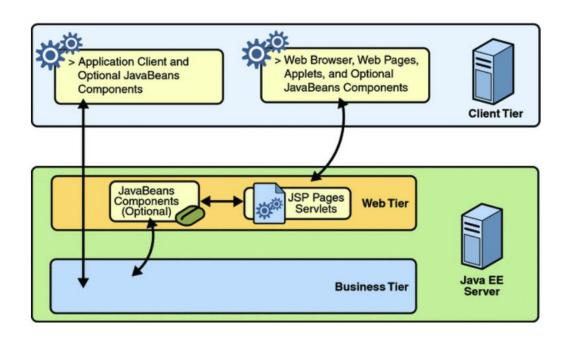
Web client

- consists of web pages and a web browser
- usually do not query databases, execute complex business rules
- A web page received from the web tier can include an embedded applet, a small client application written in Java that executes in JVM installed in the web browser

https://docs.oracle.com/cd/E19575-01/819-3669/gfirp/index.html

Web Tier (Web层)

• The web tier consists of components that handle the interaction between clients and the business tier.

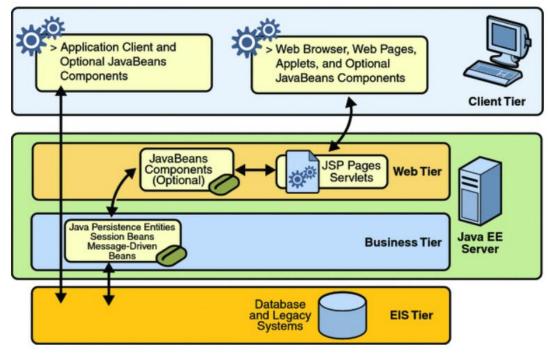


Java EE web-tier technologies

- Servlet: Java classes (APIs) that dynamically process requests and construct responses
- **JSP** (JavaServer Pages): extends/executes Servlet and intends to fullfill UI by generating web pages with HTML, XML, etc.

Business Tier (业务层)

- Business code that solves or meets the needs of a particular business domain (e.g., banking, retail, or finance), is handled by enterprise beans running in the business tier
- In a properly designed enterprise application, the core functionality exists in the business tier components

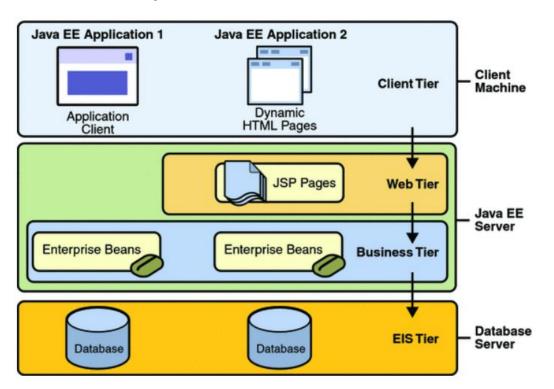


https://docs.oracle.com/cd/E19575-01/819-3669/gfirp/index.html

Java EE Business-tier technologies
Enterprise JavaBean (EJB): a server-side
software component that provides many
features and services such as transaction
management, remote invocation, messagedriven, security, lifecycle management, and load
balancing, to facilitate the implementation of
enterprise-level development.

Data Tier (数据层)

- Also called the enterprise information systems (EIS) tier
- EIS consists of database servers, enterprise resource planning systems, and other legacy data sources, which typically locate on a separate machine from the Java EE server, and are accessed by the business tier



Java EE data-tier technologies

- The Java Database Connectivity API (JDBC)
- The Java Persistence API (JPA)
- The Java Transaction API (JTA)

https://docs.oracle.com/javaee/7/firstcup/java-ee001.htm https://docs.oracle.com/cd/E19575-01/819-3669/gfirp/index.html

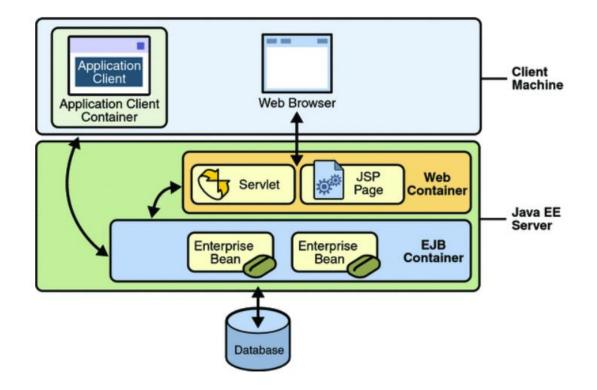
Java EE Servers, Components, Containers

- Java EE servers host several application component types (e.g., servlet, EJB) that correspond to the tiers in a multi-tiered application.
- Java EE server provides services to these components in the form of a container.
- Containers provide a standardized runtime environment with services such as concurrency management, lifecycle management, and request handling.

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Container Types

• Before a web component, enterprise bean, or application client component can be executed, it must be assembled into a Java EE module and deployed into its container



- Enterprise JavaBeans (EJB) container: Manages the execution of enterprise beans for Java EE applications. Enterprise beans and their container run on the Java EF server.
- Web container: Manages the execution of JSP page and servlet components for Java EE applications. Web components and their container run on the Java EE server.
- Application client container: Manages the execution of application client components. Application clients and their container run on the client.
- Applet container: Manages the execution of applets.
 Consists of a web browser and Java Plug-in running on the client together.

https://docs.oracle.com/cd/E19575-01/819-3669/gfirp/index.html



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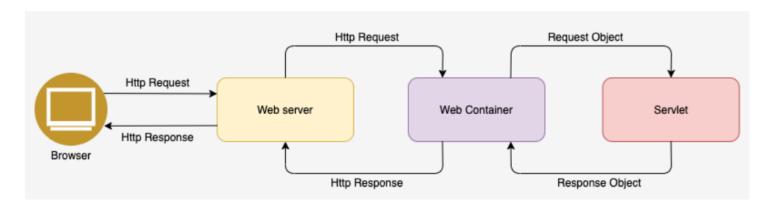
- Web Development Overview
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What is Servlet?

- Servlet is nothing but a Java program/class
- Servlets respond to incoming requests by implementing application or business logics
- Servlet can not understand raw requests; its a Java program, which only understands objects
- Servlets run in a servlet container, which provides a standardized runtime environment with services such as request handling, servlet lifecycle management, and concurrency.

Workflow

- The client sends an HTTP Request to the web server
- Web server forwards requests to Web Container
- Web Container parse the HTTP request to objects and forward the request objects to the Servlet
- Servlet implement the application logic, builds the response object and sends it back to the Web Container
- Web container transforms the response object to equivalent HTTP response and sends it to the web server
- The web server sends the response via HTTP response back to the client.



https://codeburst.io/understanding-java-servlet-architecture-b74f5ea64bf4

Web Server vs. Web Container

Web Server

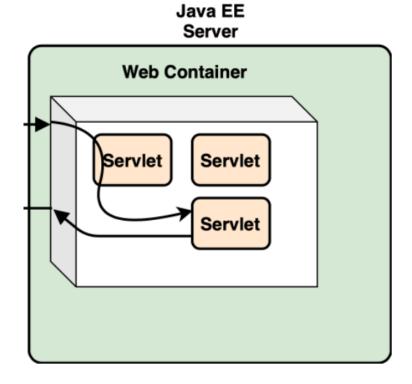
- Serves static files (e.g., HTML, images, text) via the HTTP protocol
- You can write a very simple one in Java in a few lines of code; or using an open source one (e.g., Apache HTTPD)

Web Container

- Serves dynamic content by executing the serverside web component (e.g., servlet)
- Convert HTTP requests to request objects and convert response objects to HTTP response

How containers & servlets work?

Mapping URL paths to corresponding servlets (typically by web.xml or annotations)



The Servlet Interface

Defines methods that all servlets must implement

Method and Description

destroy()

Called by the servlet container to indicate to a servlet that the servlet is being taken out of service.

getServletConfig()

Returns a ServletConfig object, which contains initialization and startup parameters for this servlet.

getServ1etInfo()

Returns information about the servlet, such as author, version, and copyright.

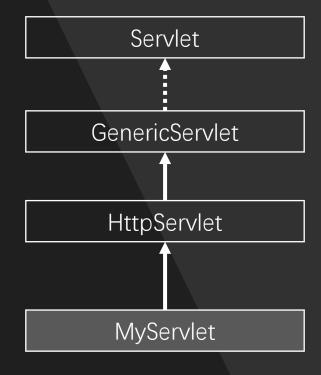
```
init(ServletConfig config)
```

Called by the servlet container to indicate to a servlet that the servlet is being placed into service.

```
service(ServletRequest req, ServletResponse res)
```

Called by the servlet container to allow the servlet to respond to a request.

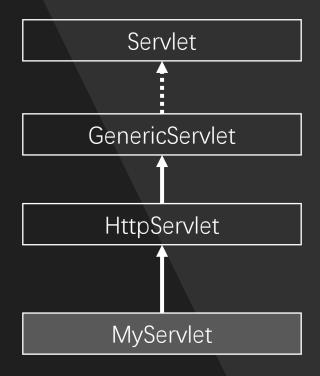
- Methods to initialize a servlet, to service requests, and to remove a servlet from the server
- Methods to get basic information and startup configuration



Typically, we would directly extend HttpServlet to create our own HTTP servlets

- GenericServlet implements Servlet
 - An abstract class
 - A generic, protocol-independent servlet.
- HttpServlet extends GenericServlet
 - An abstract class
 - Defines a HTTP protocol specific servlet.
 - Adds fields and methods that are specific to HTTP protocol

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Typically, we would directly extend HttpServlet to create our own HTTP servlets

- 🖒 🐿 HttpServlet
 - m HttpServlet()
 - 💼 🔋 doGet(HttpServletRequest, HttpServletResponse): v
 - ո 💡 getLastModified(HttpServletRequest): long
 - 💼 🔋 doHead(HttpServletRequest, HttpServletResponse):
 - m ? doPost(HttpServletRequest, HttpServletResponse):
 - 💼 🔋 doPut(HttpServletRequest, HttpServletResponse): v

 - m A getAllDeclaredMethods(Class < ? extends HttpServle
 - 💼 🔋 doOptions(HttpServletRequest, HttpServletRespons
 - m 🔋 doTrace(HttpServletRequest, HttpServletResponse):
 - 🧻 😮 service(HttpServletRequest, HttpServletResponse): 🕆
 - m 🔒 maybeSetLastModified(HttpServletResponse, long):
 - m ኈ service(ServletRequest, ServletResponse): void ↑Ger
 - ז 🔒 METHOD DELETE: String = "DELETE"
 - METHOD_HEAD: String = "HEAD"
 - METHOD_GET: String = "GET"
 - METHOD_OPTIONS: String = "OPTIONS"
 - METHOD_POST: String = "POST"
 - 👔 🔒 METHOD_PUT: String = "PUT"
 - ז 🔒 METHOD TRACE: String = "TRACE"

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- Provides an abstract class to be subclassed
- HttpServlet overrides service(), which dispatches the HTTP requests to corresponding methods (e.g., GET -> doGet())
- A subclass of HttpServlet must override at least one method, usually one of these:
 - doGet, if the servlet supports HTTP GET requests
 - doPost, for HTTP POST requests
 - doPut, for HTTP PUT requests
 - doDelete, for HTTP DELETE requests
 - init and destroy, to manage resources that are held for the life of the servlet

```
protected void service(HttpServletRequest reg, HttpServ
    String method = req.getMethod();
    long lastModified;
    if (method.equals("GET")) {...} else if (method.equ
        lastModified = this.getLastModified(reg);
        this.maybeSetLastModified(resp, lastModified);
        this.doHead(req, resp);
    } else if (method.equals("POST")) {
        this.doPost(req, resp);
    } else if (method.equals("PUT")) {
        this.doPut(reg, resp);
    } else if (method.equals("DELETE")) {
        this.doDelete(reg, resp);
    } else if (method.equals("OPTIONS")) {
        this.doOptions(reg, resp);
    } else if (method.equals("TRACE")) {
```

- Provides an abstract class to be subclassed
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- © ← HttpServlet
 - m HttpServlet()
 - m 🔋 doGet(HttpServletRequest, HttpServletResponse): void
 - ո 🔋 getLastModified(HttpServletRequest): long
 - m 🔋 doHead(HttpServletRequest, HttpServletResponse): void
 - m 🔋 doPost(HttpServletRequest, HttpServletResponse): void
 - m 🔋 doPut(HttpServletRequest, HttpServletResponse): void
 - m 🔋 doDelete(HttpServletRequest, HttpServletResponse): void
 - m a getAllDeclaredMethods(Class<? extends HttpServlet>): Metl
 - n 🔋 doOptions(HttpServletRequest, HttpServletResponse): void
 - m 😮 doTrace(HttpServletRequest, HttpServletResponse): void

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Example

doGet

- Called by the container (via the service method) to allow a servlet to handle a GET request.
- When overriding this method, read the request data, write the response headers, get the response's writer or output stream object, and finally, write the response data.
- It's best to include content type and encoding.

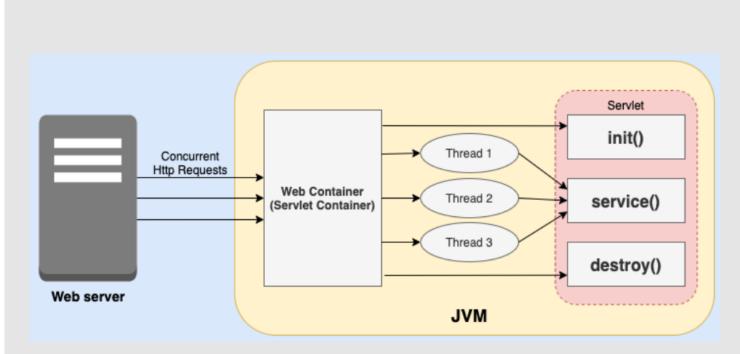
```
@WebServlet(name = "helloServlet", value = "/hello-servlet")
public class HelloServlet extends HttpServlet {
    2 usages
                                                init() and destroy() manage resources
    private String message;
                                                that are held for the life of the servlet
    public void init() { message = "Hello World!"; }
    public void doGet(HttpServletRequest request, HttpServletResponse response)
        response.setContentType("text/html");
        // Hello
        PrintWriter out = response.getWriter();
        out.println("<html><body>");
        out.println("<h1>" + message + "</h1>");
        out.println("</body></html>");
                                    @WebServlet annotation is used to declare a servlet.
    public void destroy() {
```

- value: required, specify the url of this servlet
- Name: optional, specify the name of this servlet

Servlet Containers

- A servlet container is nothing but a compiled, executable program that runs on top of JVM
- The main function of the servlet container is to load, initialize, and execute servlets
- Servlet container manages the entire lifecycle of servlets

Servlet Lifecycle



https://codeburst.io/understanding-java-servlet-architecture-b74f5ea64bf4

- 1. Concurrent HTTP requests coming to the server are forwarded to the web container.
- 2. The web container creates an instance of the servlet and executes init() (called only once)
- 3. The container handles multiple requests to the same instance by spawning multiple threads, each thread executing the service() method of a same instance of the servlet.
- 4. The container calls destroy() once all threads for a servlet exited; the servlet instance is removed from the container

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Multithreading

- A Java servlet container is typically multithreaded: multiple requests to the same servlet may be executed at the same time.
 - The container takes care of multithreading
- By default, a container may have only one instance per servlet declaration
 - The container handles concurrent requests to the same servlet by concurrent execution of the service method on different threads.
 - Application developers make sure that the servlet code is implemented to be thread-safe (i.e., accessing shared resource like instance/class variables)

Where is javax.servlet?

We mostly use Java SE JDK

javax.servlet is part of Java EE; we should install Java EE SDK Alternatively, simple servlet containers (e.g., Tomcat) also come with this API (servlet-api.jar).

https://stackoverflow.com/questions/860022/wheres-javax-servlet

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What exactly is Java EE?

What exactly is Java EE?

- Java EE is indeed an abstract specification, which describes the standards, expected behaviors, and interactions between APIs (what we have learned so far)
 - Natural-language specification
 - APIs
- Anybody (companies, providers, developers) is open to develop and provide a working, concrete implementation of (part of) the specification.
- An application is "Java EE compliant" if it meets the requirements of Java EE specification

Reference Implementations

- In Java specifications' cases, you usually have a reference implementation (RI) created while drafting the specification
- Then other providers who may create their own implementation of the specification (often claiming it's "better" in some way).
- Java EE developers should write code following the specification (import javax...), then the code would run correctly on any concrete implementation.

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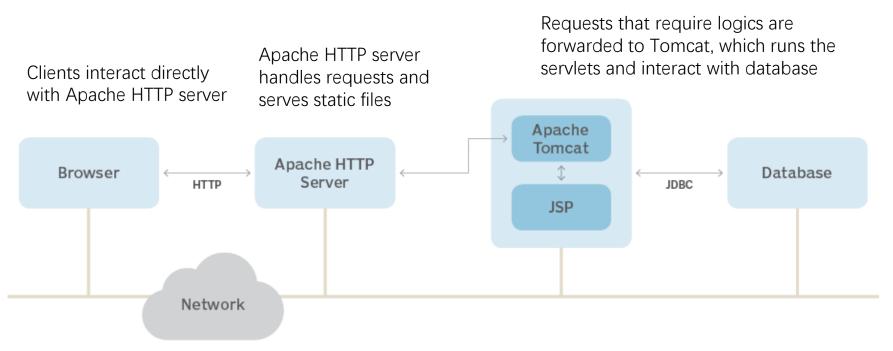
Java EE 6 Rls and Alternatives

https://stackoverflow.com/questions/2296678/where-can-i-find-a-list-of-all-the-reference-implementations-for-java-ee-6

- Java EE full-fledged
 - Oracle Glassfish (RI)
 - JBoss AS
 - IBM WebSphere
- Servlet & JSP
 - Oracle Glassfish (RI)
 - Apache Tomcat
 - Eclipse Jetty
 - Resin
- Enterprise JavaBeans (EJBs)
 - Oracle Glassfish (RI)
 - Apache TomEE and OpenEJB
 - BuzyBeans
- Java Persistence API (JPA)
 - EclipseLink (RI, used in Glassfish)
 - OpenJPA
 - Hibernate

Apache Tomcat

- Tomcat is a webcontainer which allows running servlet and JSP based web applications
- Tomcat is written in Java and requires JDK to run

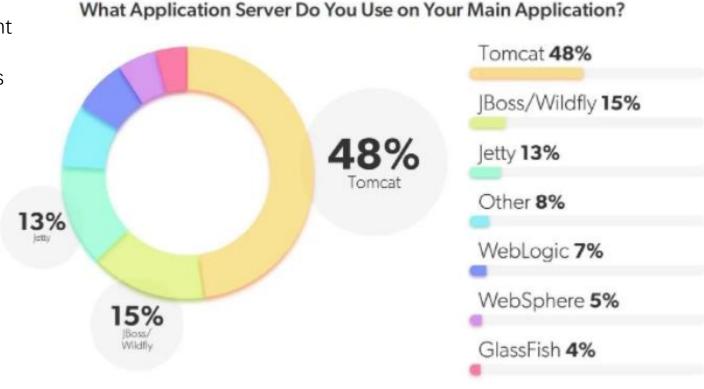


- Tomcat also has it's own HTTP server built into it, and is fully functional at serving static content too.
- But the performance of Tomcat as HTTP server is not as good as the performance of a designated web server, e.g., Apache HTTP server.
- For simple (production)
 applications, Tomcat alone
 is sufficient and good
 enough

Is Tomcat Still Popular?

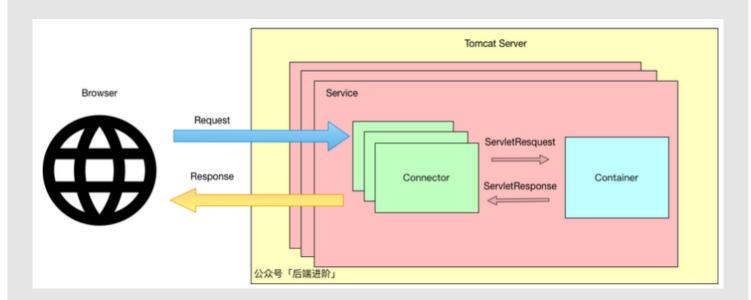
Tomcat is free and lightweight

 It offers basic functionalities needed by many applications



Source: https://www.jrebel.com/resources/java-developer-productivity-report-2022

Architecture of Tomcat



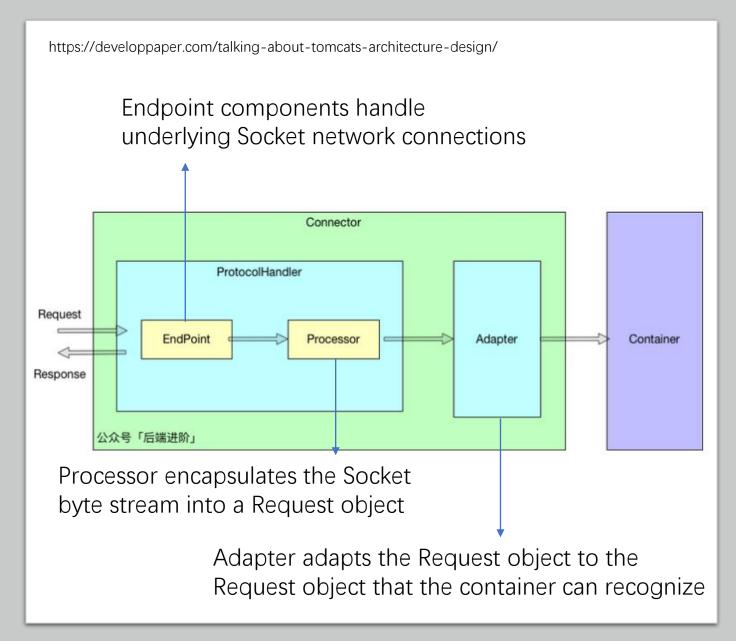
https://developpaper.com/talking-about-tomcats-architecture-design/

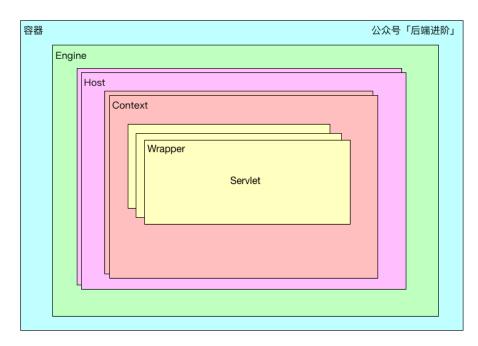
- Tomcat represents a server
- A server can provide multiple services (multiple ports)
- A service can contain multiple connectors
 - Connector handles network connection
 - Multiple connectors support different network protocols
- One service contains only one container/engine, which handles internal Servlets
- Connectors communicate with the container through ServletRequest and ServletResponse objects.

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Connector

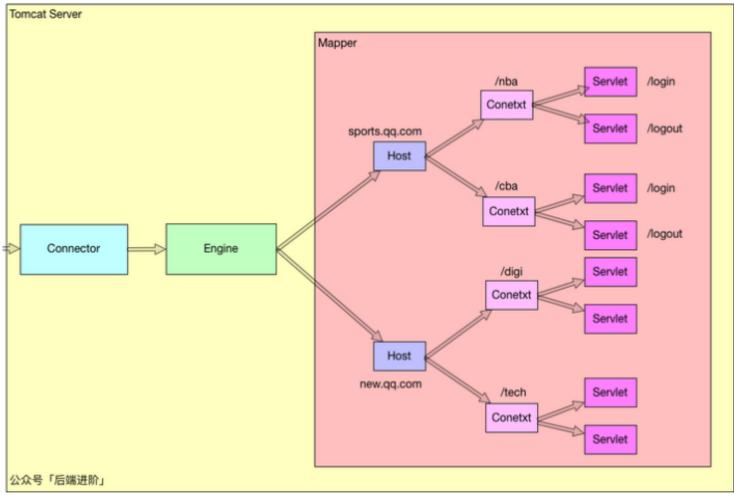
- Connector is responsible for encapsulating all kinds of network protocols, shielding the details of network connection and IO processing, and passing the processed Request object to container
- Tomcat encapsulates the details of processing requests to the ProtocolHandler interface

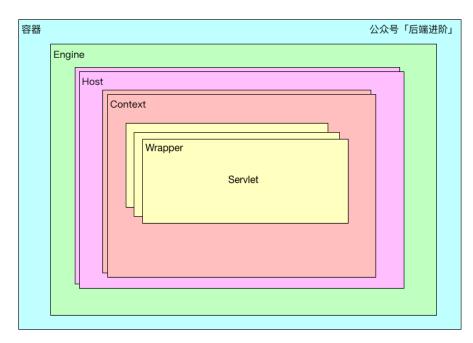




Engine

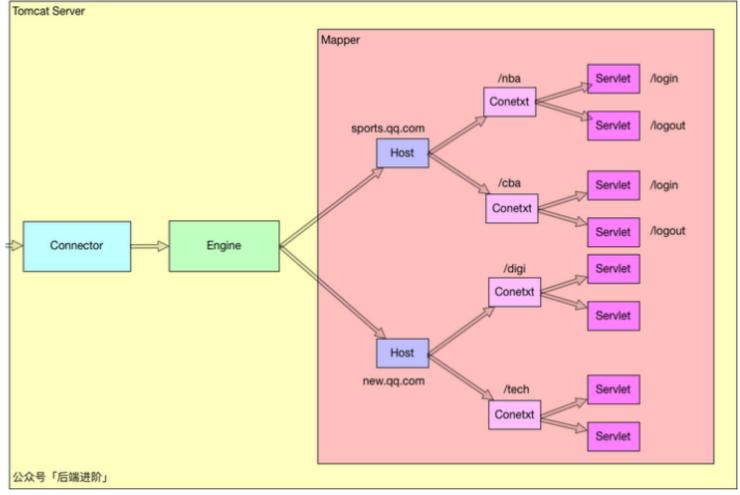
- Engine represents the entire request processing machinery associated with a particular Service.
- All requests of the connector are handed over to the engine, then to the corresponding virtual host

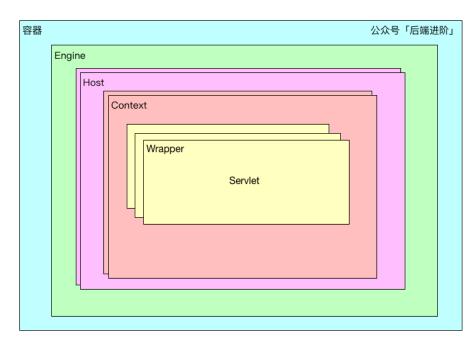




Host

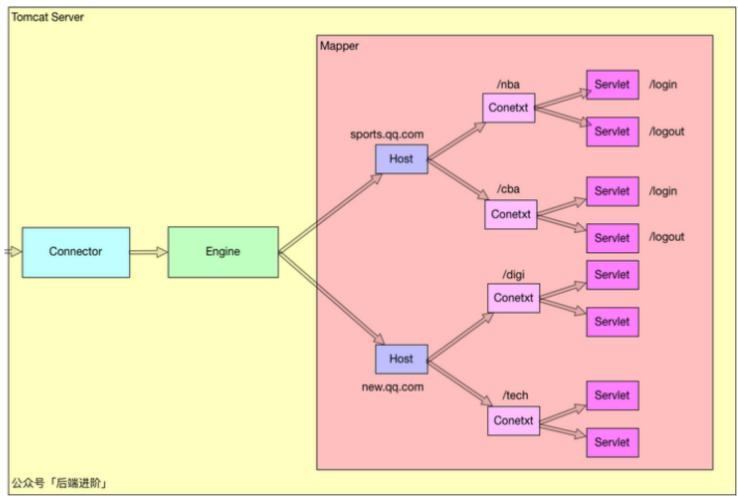
- A virtual host.
- An engine can have more than one virtual host.
- Each host has its own domain name.

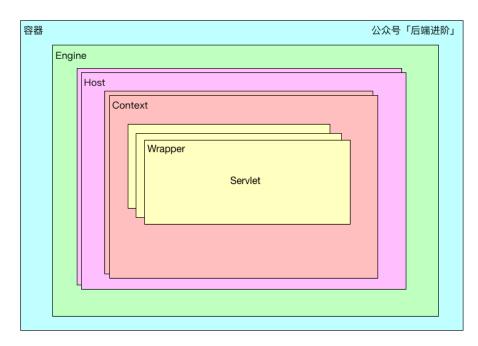




Context

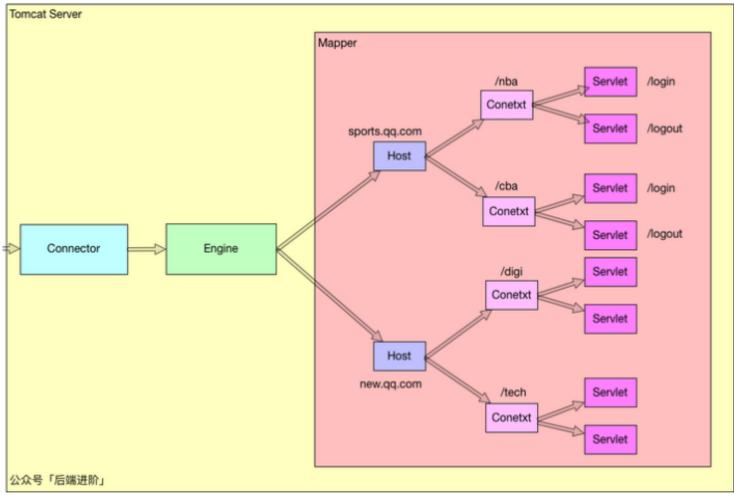
- Represents an application
- A virtual host can have multiple applications
- Each application can configure multiple servlets..

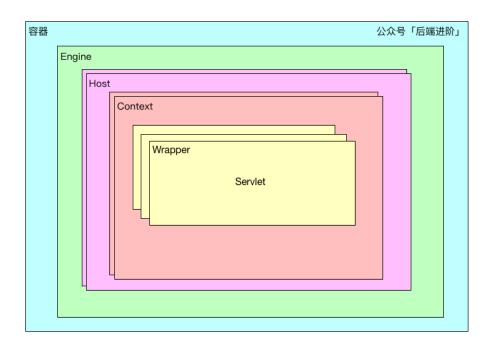




Wrapper

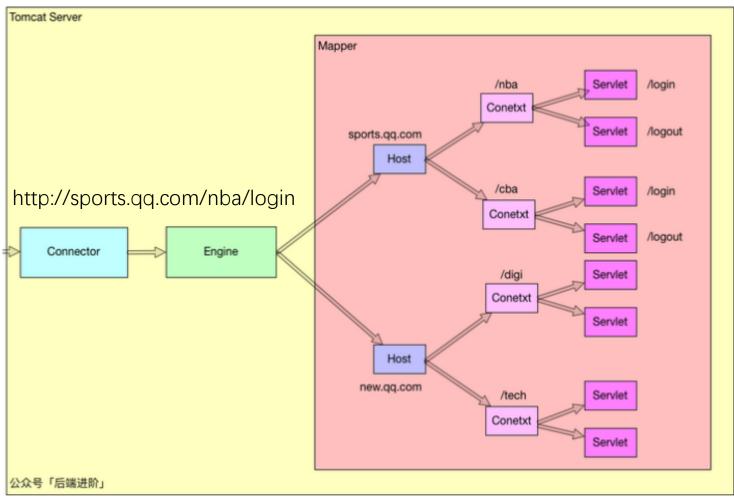
• Represents an individual servlets



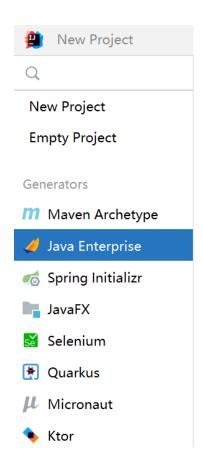


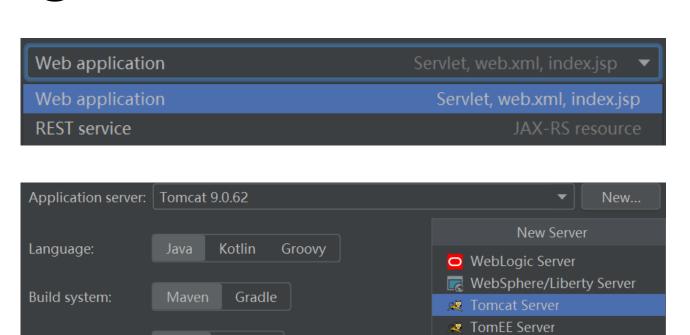
Mapper

- Locate the host and the context given the URL
- Locate the servlet using web.xml



Working with Tomcat in IntelliJ IDEA



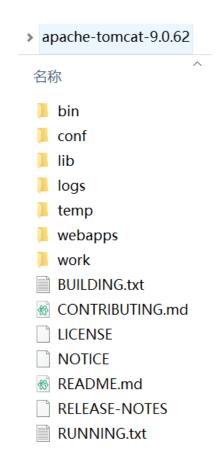


Download tomcat (.zip) and install (unzip) it Then specify the installation path in IDEA. Done!

TestNG

Test framework:

Group:



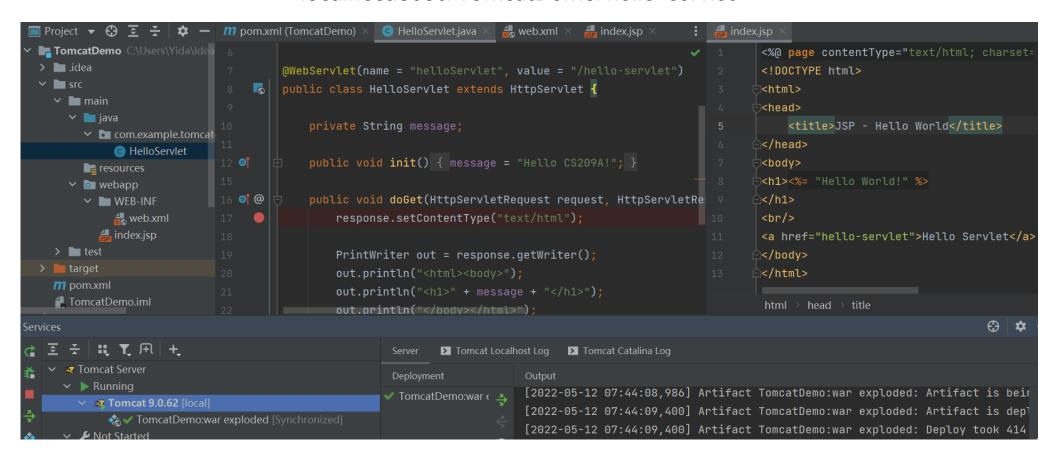
Jetty Server

Glassfish Server

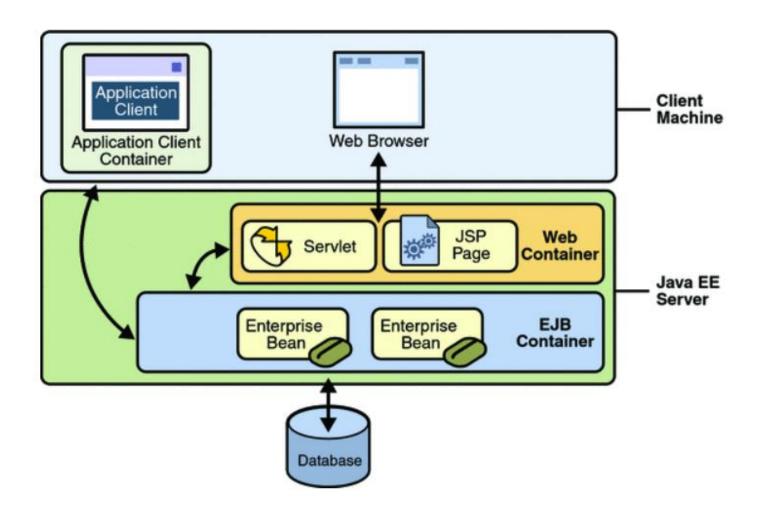
JBoss/WildFly Server

To put it altogether.....

localhost:8080/TomcatDemo/hello-servlet



What we have learned so far





Lecture 11

- Web Development Overview
- Java EE
- Servlet & Containers
- JDBC & JPA

Recall Data Persistence (数据持久化)

- Objects created in Java programs live in memory; they are removed by the garbage collector once they are not used anymore
- What if we want to persist the objects?



File Systems vs Database

File system stores unstructured, unrelated data. Better used when:

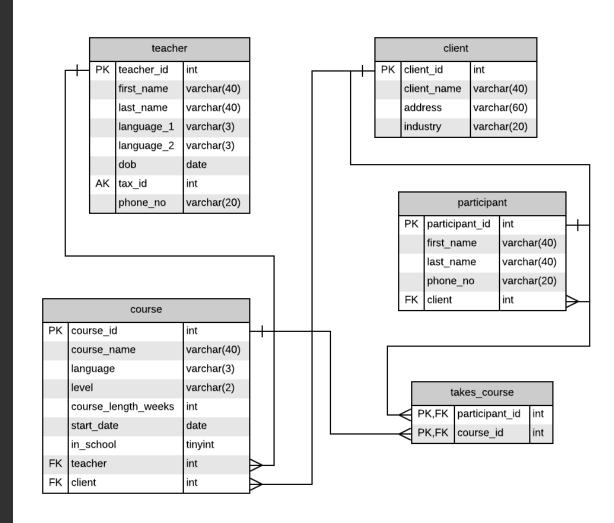
- You like to use version control on your data (a nightmare with dbs)
- You have big chunks of data that grow frequently (e.g., logfiles)
- You want other apps to access your data without API (e.g., text editors)
- You want to store lots of binary content (e.g., pictures, mp3s)

Database stores related, structured data in an efficient manner for insert, update and/or retrieval. Better used when:

- You want to store many rows with the exact same structure
- You need lightning-fast lookup and query processing
- You need to support multiple users and atomic transactions (data safety)

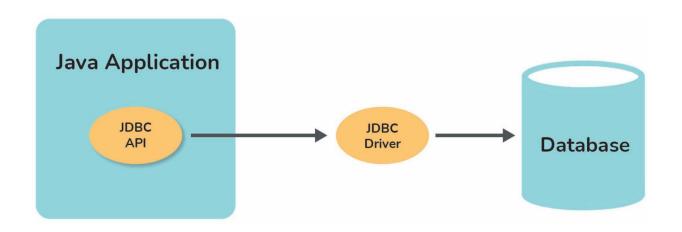
Relational Database

- A relational database organizes data into rows and columns, which collectively form a table.
- Data is typically structured across multiple tables, which can be joined together via a primary key or a foreign key.
- These unique identifiers demonstrate the different relationships which exist between tables



JDBC (Java Database Connectivity)

- To store, organize and retrieve data, most applications use relational databases.
- Java EE applications access relational databases through the JDBC API
- JDBC classes are contained in the java.sql and javax.sql packages



JDBC drivers

- Client-side adapters (installed on the client machine, not on the server)
- Convert requests from Java programs to a protocol that the DBMS can understand.

Example of Using JDBC https://docs.oracle.com/javase/tutorial/jdbc/TOC.html

```
public Connection getConnection() throws SQLException {
    Connection conn = null:
    Properties connectionProps = new Properties();
    connectionProps.put("user", this.userName);
    connectionProps.put("password", this.password);
    if (this. dbms. equals ("mysql")) {
        conn = DriverManager.getConnection(
                   "jdbc:" + this.dbms + "://" +
                   this serverName +
                   ":" + this.portNumber + "/",
                   connectionProps):
    } else if (this.dbms.equals("derby")) {
        conn = DriverManager.getConnection(
                   "idbc:" + this.dbms + ":" +
                   this dbName +
                   ":create=true",
                   connectionProps);
    System. out. println("Connected to database");
    return conn;
```

```
public static void viewTable(Connection con) throws SQLException {
  String query = "select COF NAME, SUP ID, PRICE, SALES, TOTAL from COFFEES":
  trv (Statement stmt = con.createStatement()) {
    ResultSet rs = stmt.executeQuery(query);
    while (rs.next()) {
     String coffeeName = rs.getString("COF NAME");
      int supplierID = rs.getInt("SUP ID");
     float price = rs.getFloat("PRICE");
      int sales = rs.getInt("SALES");
      int total = rs.getInt("TOTAL");
      System.out.println(coffeeName + ", " + supplierID + ", " + price +
                         ", " + sales + ", " + total):
  } catch (SQLException e) {
    JDBCTutorialUtilities.printSQLException(e);
```

One needs to write SQL queries and manually map between Java object's data and relational DB, which can be complicated

Object-Relational Mapping (ORM)

Technical difficulties of matching the relational model (DB) and the object model (Java)

Granularity	The object model has various levels of granularity but a database table has only two, tables and columns, for example you could have two classes Person and Address but only one table that contains both this information.
Inheritance	objects have the ability to inherit but database tables do not.
Identity	Databases use a primary key to identify a row but Java uses both object identity (==) and equality (equals)
Associations	In java you use references to associate objects and they can be bi-directional but in databases we use a foreign key which are not directional.
Data Navigation	In Java you use the object graph to walk the associations, for example a Person object may contain references to an Address Object which in turn has references to a PostCode object, in order to get to the PostCode object you have walk both Person and Address objects. Databases use SQL joins, which joins tables together to retrieve data.

http://www.datadisk.co.uk/html_docs/java_persistence/persistence_1.html

Object-Relational Mapping (ORM)

- ORM techniques/libraries let us query and manipulate data from a database using an object-oriented paradigm
- We don't use SQL anymore; we interact directly with Java object

```
book_list = new List();
sql = "SELECT book FROM library WHERE author = 'Linus'";
data = query(sql); // I over simplify ...
while (row = data.next())
{
    book = new Book();
    book.setAuthor(row.get('author');
    book_list.add(book);
}
```

```
book_list = BookTable.query(author="Linus");
```

With ORM libraries

https://stackoverflow.com/questions/1279613/what-is-an-orm-how-does-it-work-and-how-should-i-use-one

With JDBC

Java Persistence API (JPA)

- JPA is the Java EE standard specification for ORM.
- Reference implementation
 - Eclipselink (used in GlassFish)
- Other implementations
 - Hibernate
 - Apache OpenJPA



- Hibernate is a framework which is used to develop persistence logic which is independent of Database software.
- In JDBC, to develop persistence logic we deal with primitive types.
- In Hibernate framework, we use Objects to develop persistence logic which are independent of database software

An Analogy of JPA vs Hibernate

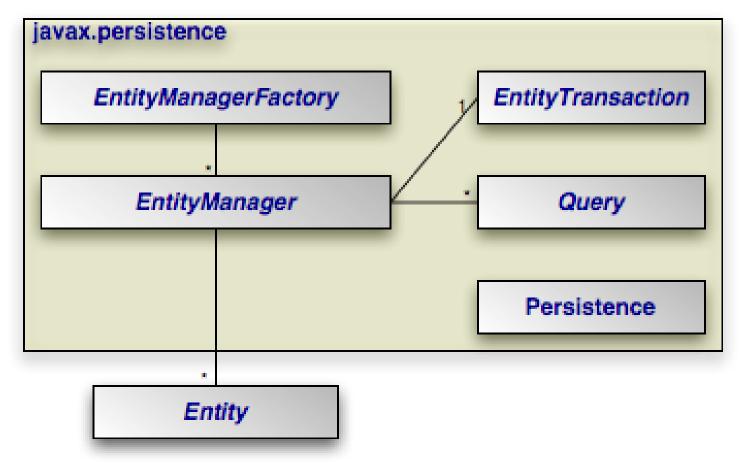
```
public class Hibernate implements JPA {
public interface JPA {
                                                          public void insert(Object obj) {
        public void insert(Object obj);
                                                         //Persistence code
        public void update(Object obj);
                                                          public void update(Object obj) {
                                                             //Persistence code
        public void delete(Object obj);
        public Object select();
                                                          public void delete(Object obj) {
                                                           //Persistence code
http://tothought.com/post/2
```

An Analogy of JPA vs Hibernate

We could switch to other JPA implementations easily

http://tothought.com/post/2

Primary Components of JPA



https://openjpa.apache.org/builds/1.0.2/apache-openjpa-1.0.2/docs/manual/jpa_overview_arch.html

Hibernate Architecture

- Persistence logic
 - Hibernate Configuration: e.g., how to connect to the database
 Hibernate mapping: e.g., how to map a class to a table
- Entity classes: normal Java classes
- Client manipulate data objects using normal OO syntax (e.g., book.setName("xxx")), which interact with the Hibernate framework underneath
- Hibernate in turn interacts with JDBC, JNDI, JTA to connect to the database to perform that persistence logic, with the help of JDBC driver

https://www.geeksforgeeks.org/hibernate-architecture/

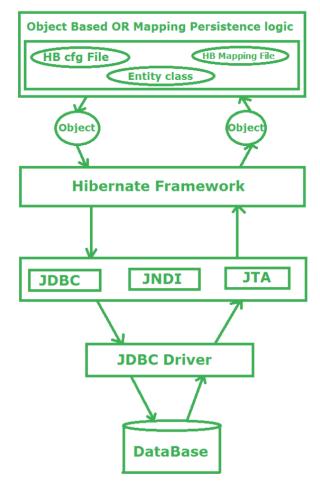
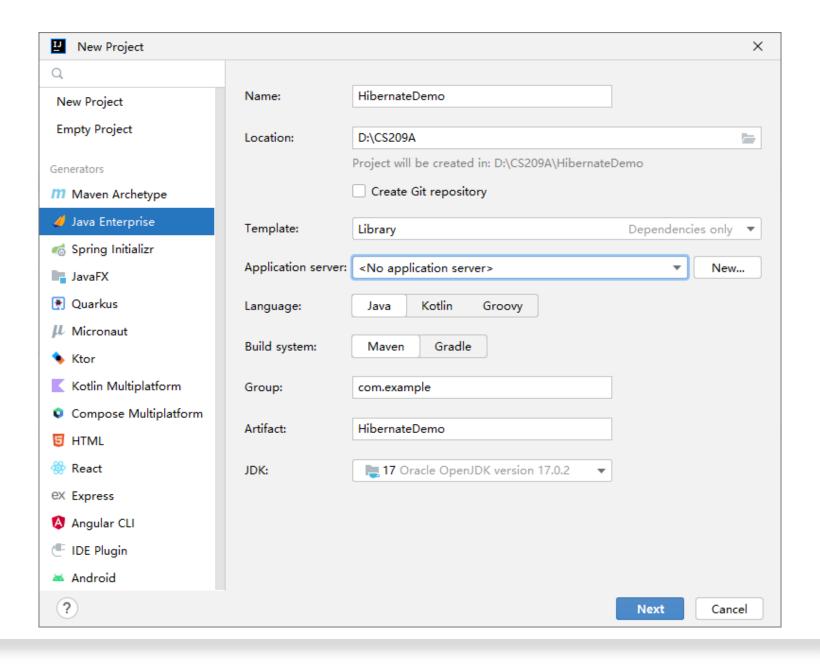
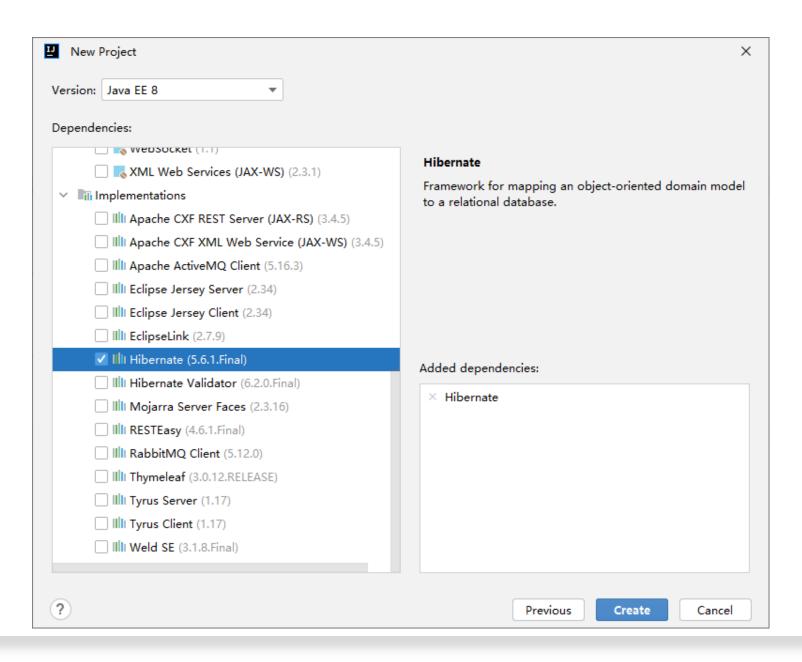
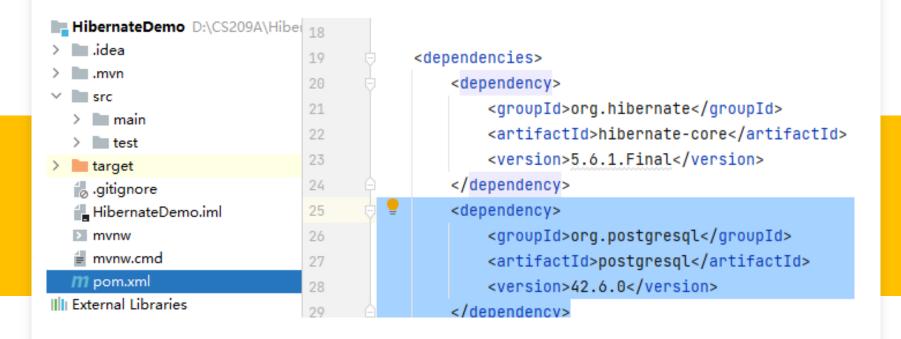


Fig: Working Flow of Hibernate framework to save/retrieve the data from the database in form of Object

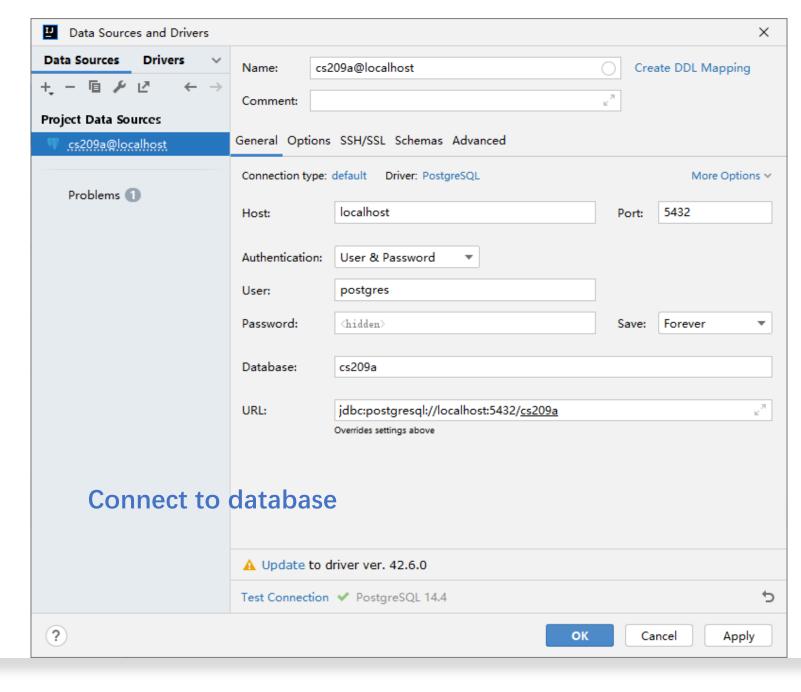


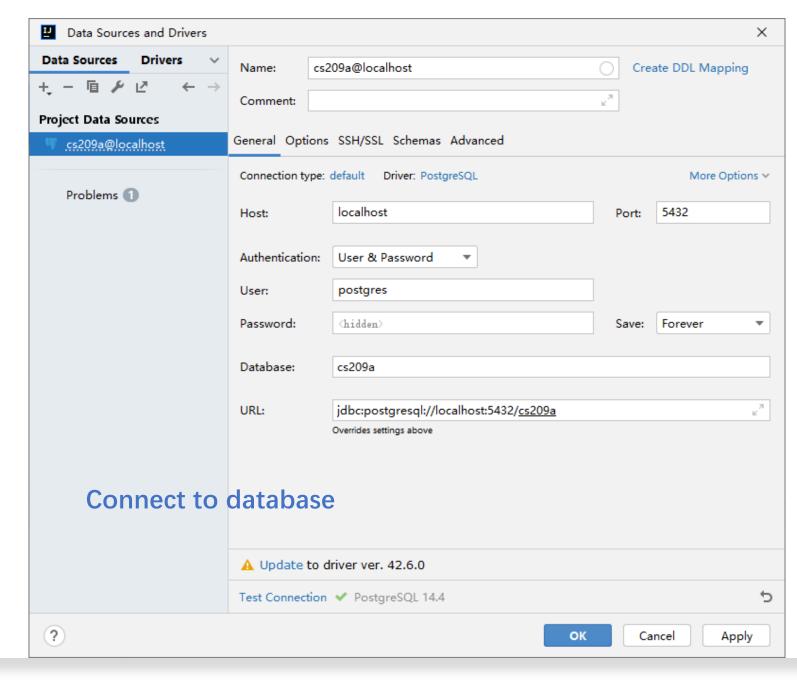


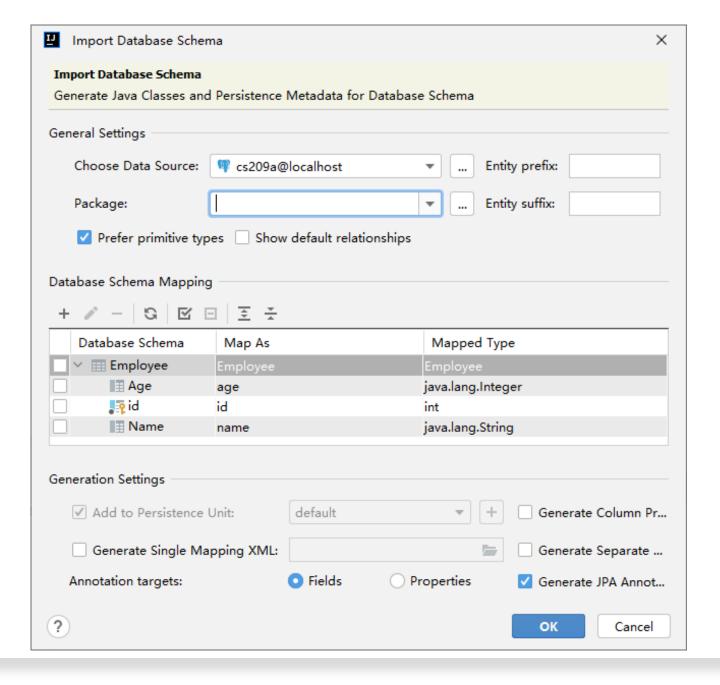
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- Hibernate dependency
- Driver dependency (manually added)







Configuring mappings between entity classes and db table & columns

```
HibernateDemo D:\CS209A\Hiber 1
                                        package entity;
  > idea
  > mvn
                                        import javax.persistence.*;

∨ Image: Src

∨ Imain

                                        3 usages
       java
                                        @Entity
         entity
                                 6 5
                                        public class Employee {
              © Employee
                                             5 usages
       > resources
                                             @GeneratedValue(strategy = GenerationType.IDENTITY)
     > test
     agitignore.
                                             @Id
     HibernateDemo.iml
                                             @Column(name = "id")
     mvnw
                                             private int id;
                                10 ag
     mvnw.cmd
                                             8 usages
    m pom.xml
                                11
                                             @Basic
> Illı External Libraries
                                12
                                             @Column(name = "Name")
  Scratches and Consoles
                                13 a
                                             private String name;
             a <u>∓</u> ‡ −
Persistence
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∨ ■ HibernateDemo

                                             @Basic
                                14
     apersistence.xml
                                             @Column(name = "Age")
                                15

∨ I default

                                16 a
                                             private Integer age;

∨ 

☐ Employee (entity)

                                17
          a age
                                             public int getId() { return id; }
                                 18
         a<sub>0</sub> id
                                21
          a name
```

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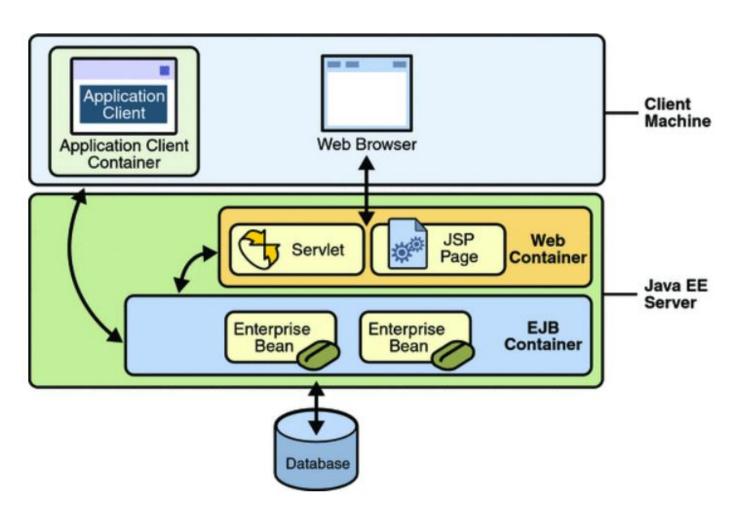
☐ Employee (entity)

                                17
          a age
                                             public int getId() { return id; }
                                 18
         a<sub>0</sub> id
                                21
          a name
```

```
import javax.persistence.EntityManager;
import javax.persistence.EntityManagerFactory;
import javax.persistence.EntityTransaction;
import javax.persistence.Persistence;
public class Main {
    public static void main(String[] args) {
        EntityManagerFactory entityManagerFactory = Persistence.createEntityManagerFactory(
        EntityManager entityManager = entityManagerFactory.createEntityManager();
        EntityTransaction transaction = entityManager.getTransaction();
        try{
            transaction.begin();
            Employee carl = new Employee();
            carl.setName("Carl");
            carl.setAge(20);
            entityManager.persist(carl);
            transaction.commit();
        }finally {
            if(transaction.isActive()){
                transaction.rollback();
            entityManager.close();
            entityManagerFactory.close();
```

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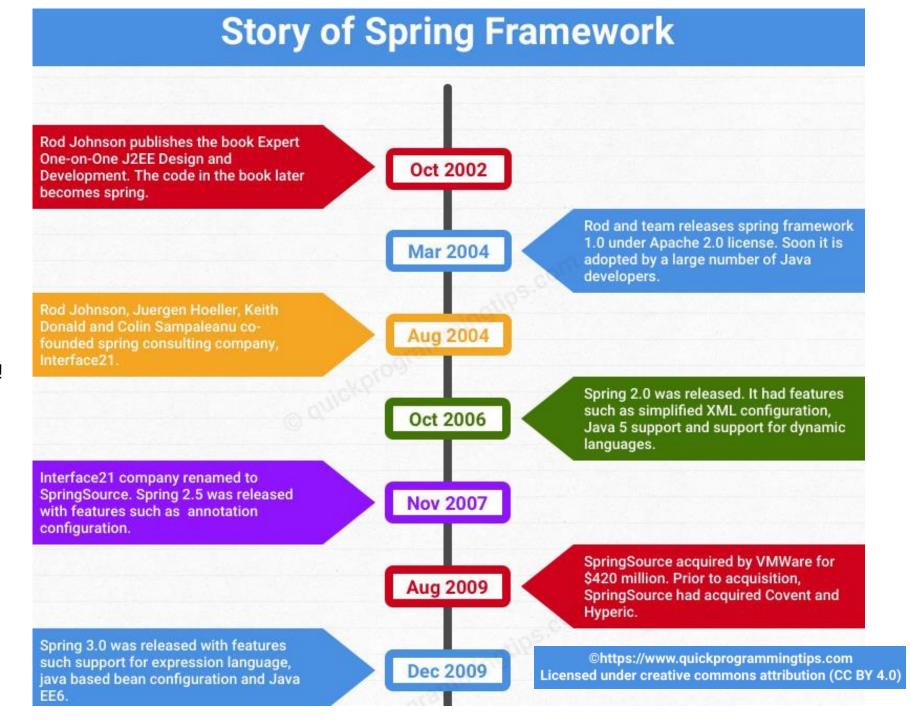
Summary





- This book covered the state of Java enterprise application development at the time and pointed out a number of major deficiencies with Java EE and EJB component framework.
- The book proposed a simpler solution based on POJO and dependency injection
- The book shows a high quality, scalable online seat reservation application can be built without using EJB. For building the application, Rod wrote over 30,000 lines of infrastructure code! It included a number of reusable java interfaces and classes such as ApplicationContext and BeanFactory
- The book is an instant hit. Much of the infrastructure code freely provided as part of the book was highly reusable and soon a number of developers started using it in their projects

https://www.quickprogrammingtips.co m/spring-boot/history-of-springframework-and-spring-boot.html



Next Lecture

- The Spring Framework
- Spring Boot