

A cluster of various spheres in white, gold, and blue with gold and blue stripes, arranged in a group on the left side of the slide.

CS202

Lab1:Introduction

Special purpose circuit and General purpose processor

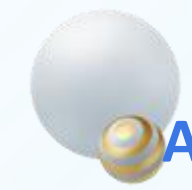
A blue rounded rectangular button with a small orange circle on the left side, containing the text "Tool kits" in white.

Tool kits



- BlackBoard site:
 - Computer Organization Spring 2023
- QQ group:
 - 476808329





Assignments Submission Rules

- All assignments **MUST be submitted to BlackBoard site or OJ**, any other forms of submission are NOT accepted.
- If the submission is delayed **for one day, 20% discount** on the total score. If it is **delayed for more than a week, any submission is NOT ACCEPTABLE!** This assignment is 0 point.
- In the case of plagiarism: at the 1st time, the assignment was 0 for all concerned students and at the 2nd time, the grade of the experimental course is 0 for all concerned students.
- Reminder:
 - Assignment scoring and the score publication would be completed within two weeks after the publication of assignment. **If you have any question about the score, please email the relevant reviewer in one week after the score publication.**




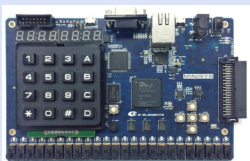
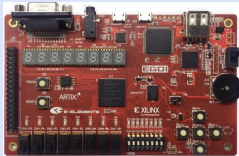

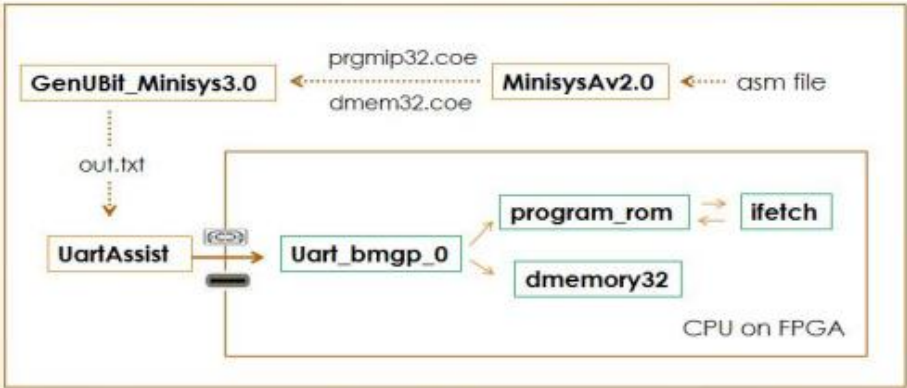


Contents of Lab1

- **Experimental Tool kits**
- **Special purpose circuit vs General purpose processor**
 - practice 1-1,1-2,1-3
- **IDE on MIPS : Mars**
 - practice 2-1 ,2-2



Experimental Tool Kits

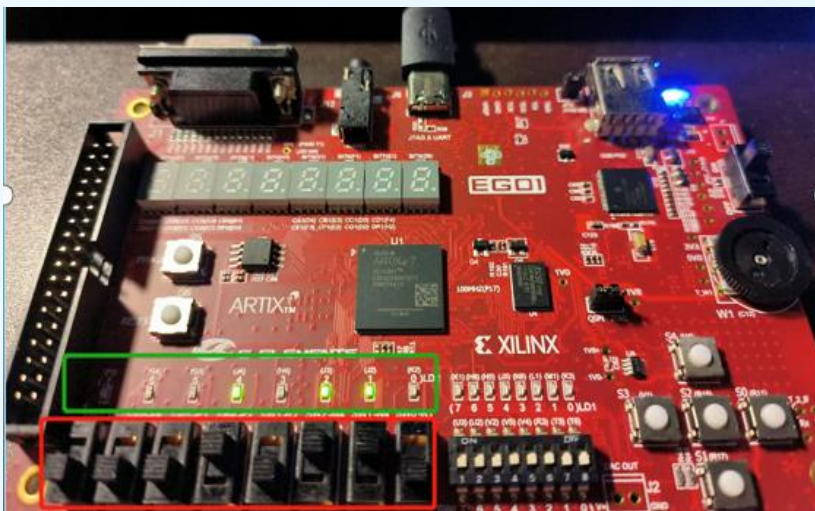
Task	Tool kits
Learn and practice MIPS (a type of Assembly language)	<ul style="list-style-type: none">➤ Mars / QtSpim <div></div>
Compare the Risc-V and MIPS	<ul style="list-style-type: none">➤ rars_27a7c1f , Mars <div></div>
Design and implement an CPU	<ul style="list-style-type: none">➤ Vivado➤ FPGA based Development Board EGO1 or Minisys <div></div>
Test the CPU with MIPS	<ul style="list-style-type: none">➤ Assembler➤ Uart Tools➤ Vivado➤ FPGA based Development Board <div></div>



Practice1-1 : Lighting the led by 'Special purpose circuit'

Design file + Constraint file

- (Vivado generate bitstream)---> **bitstream** file
- (Vivado hw manager, connect, program device)
- > the circuit is implemented on the **FPGA chip**
- > **Test** the circuit on the **FPGA based Development Board**



```
//Design file by verilog, save as sw2led.v
module sw2led(sw,led);
    input [ :0] sw;
    output [ :0] led;

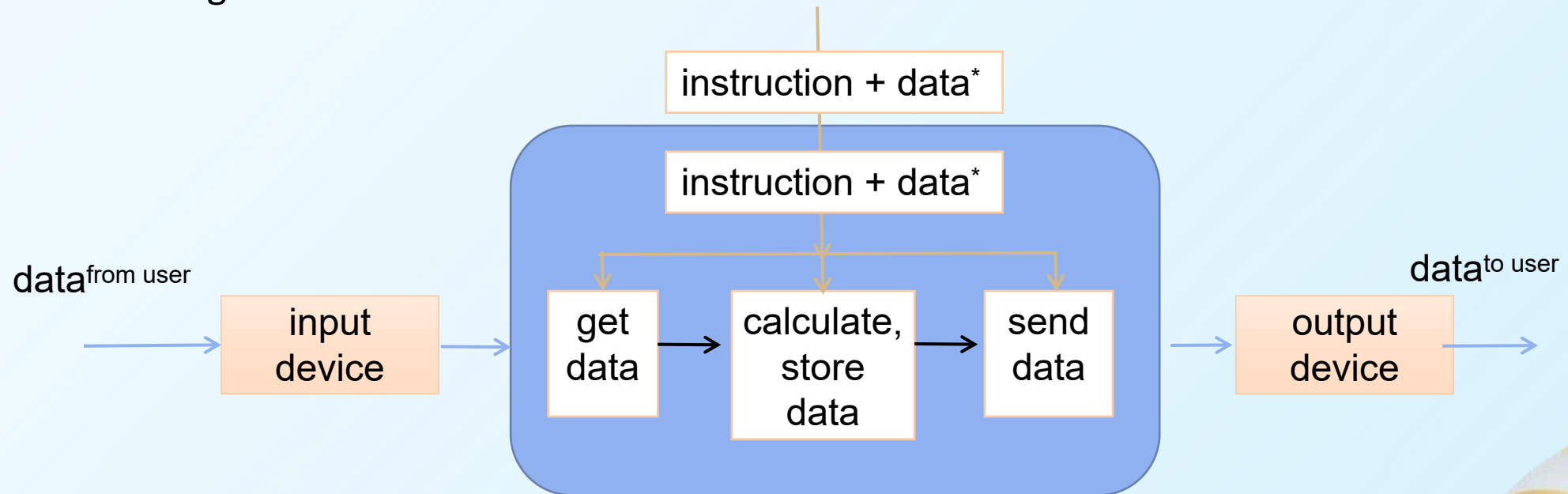
    assign led = sw;
endmodule
```

```
#Constraint file, save as sw2led.xci
set_property IOSTANDARD LVCMOS33 [get_ports {led[ ]}]
...
set_property IOSTANDARD LVCMOS33 [get_ports {led[0]}]
set_property IOSTANDARD LVCMOS33 [get_ports {sw[ ]}]
...
set_property IOSTANDARD LVCMOS33 [get_ports {sw[0]}]
set_property PACKAGE_PIN F6 [get_ports {led[ ]}]
...
set_property PACKAGE_PIN K2 [get_ports {led[0]}]
set_property PACKAGE_PIN P5 [get_ports {sw[ ]}]
...
set_property PACKAGE_PIN R1 [get_ports {sw[0]}]
```



The 'General purpose processor'

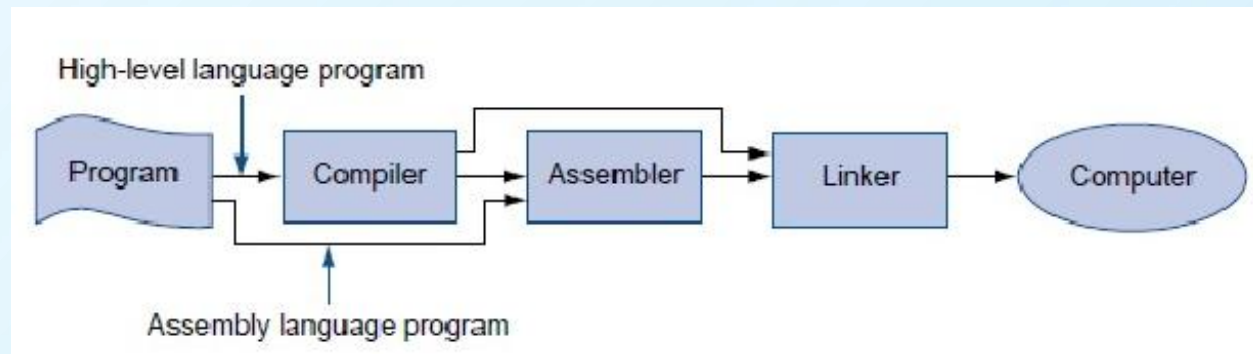
- General purpose processor
 - Process (get, calculation, storage, send) specified data according to instructions
 - Program storage and execution: store the program 1st, execution 2nd
 - Program = instruction + data^{*}





Programming

- Programming: Analysis + Design + **Decription** + Debug and Test
- **Decription**: High level language vs Low level language
 - High level language:
 - Don't consider the hardware(**Python, Java**)
 - Focus on hardware but not much(**C**)
 - **Low level** language:
 - Closely related to hardware (**MIPS, RISC-V**)





Assembly Program Structure

data declarations + program code

- **part1: Data Declarations**
 - placed in section of program identified with assembler directive(汇编说明/汇编器指示符): **.data**
 - **declare** variable names used in program; storage allocated in main **memory** (RAM)
- **part2: Program Code**
 - placed in section of text identified with assembler directive: **.text**
 - contains program code (instructions)
 - starting point of code e.g. execution given label **main**:
 - ending point of code should use exit system call (see below in “System Calls” part)
- **part3: Comments (suggested)**
 - anything following # on a line
This stuff would be considered as comment

```
# Comment giving name of program and description of function
# Template.s
# Bare-bones outline of MIPS assembly language program

        .data        # variable declarations follow this line
                        # ...

        .text        # instructions follow this line

main:    # indicates start of code (first instruction to execute)
        # ...

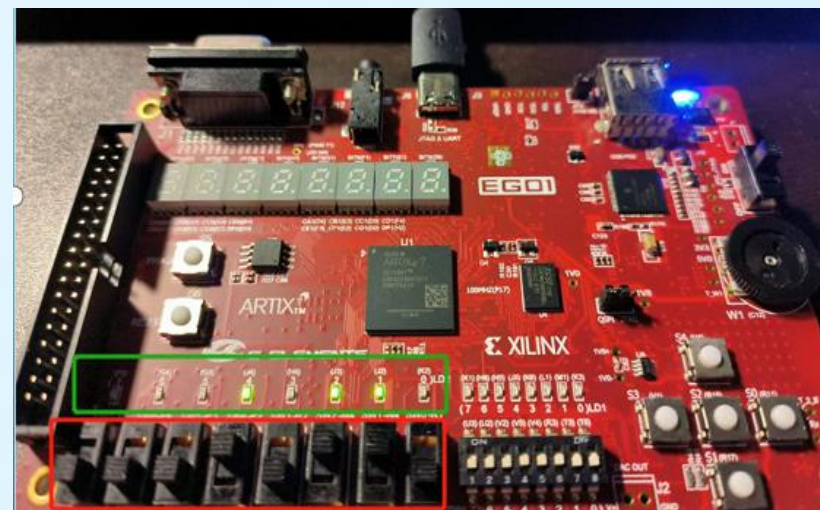
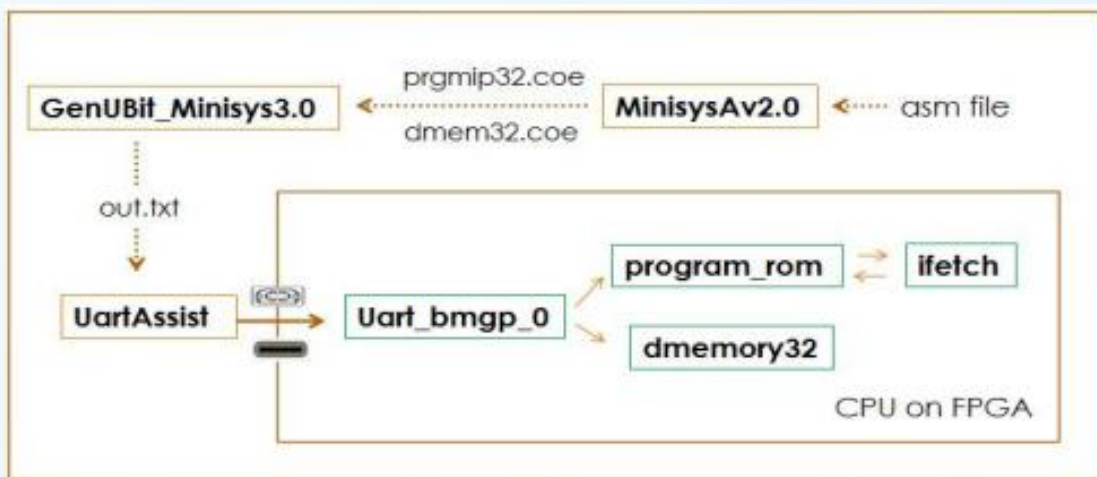
# End of program, leave a blank line afterwards to make SPIM happy
```



Practice1-2: lighting the led by 'General purpose processor'

A 'tailored General purpose processor' (a bitstream file), the instructions and data* (in hexadecimal, a file named 'out.txt') would be given, you are supposed to lighting the led on this system by following steps:

- Let the given 'tailored General purpose processor' work on the FPGA
- Send the instructions and data* ('out.txt') to the 'tailored General purpose processor', the 'tailored General purpose processor' receive the instructions and data*
- Run the 'instructions and data*' on the 'tailored General purpose processor'
- Test





Practice1-2(1) - The 'tailored General purpose processor'

- ✓ **Two mode**
 - ✓ **Uart communication mode:** get the instructions and the data* from **uart** port.
 - ✓ **CPU work mode:** process data according instructions.
- ✓ **Data flow**
 - ✓ the data **MUST be stored into the register(s)** of 'tailored General purpose processor' before be calculated or be sent to the output device.
- ✓ **Register(s)**
 - ✓ There are total 32 registers, the width of each register is 32bits.
 - ✓ Only **\$1** is writable
 - ✓ The value in **\$31** is 0xFFFF_F0000, the initial value in other registers is 0.
- ✓ **I/O and address**
 - ✓ get data from input
 - ✓ **0xFFFF_FC70**
 - ✓ read from 0XFFFF_FC70 is to get the data from 16 switches
 - ✓ **0xFFFF_FC72**
 - ✓ read from 0xFFFF_FC72 is to get 16bits which value is 16'H00FF
 - ✓ send data to output
 - ✓ **0xFFFF_FC60**
 - ✓ write to 0xFFFF_FC60 is to write the data to 16 leds
 - ✓ **0xFFFF_FC62**
 - ✓ 0xFFFF_FC60 is NOT used yet



Practice1-2(2) - The the instructions and data*

- ✓ **The instruction(s)** which could be understood by the ‘tailored General purpose processor’

lw a,b	#move data from b to a, a MUST register
sw a,b	#move data from a to b, a MUST register
j lablex	#jump to the instruction labled by lablex

#assembly source file

```
.data 0x0000          # data* is 4bytes, its initial value is 0
    buf: .word 0x0000
```

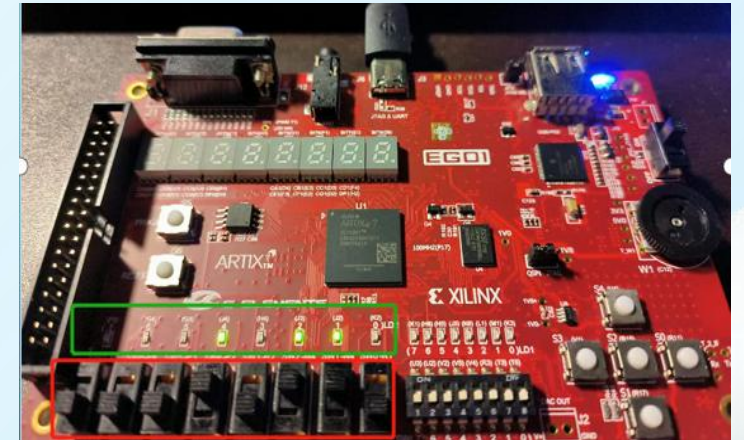
```
.text 0x0000          # instructions
```

start:

```
    lw $1,0xC70($31)   #move the data from 0xFFFF_FC70 to register $1
    sw $1,0xC60($31)   #move the data from register $1 to 0xFFFF_FC60
```

```
    lw $1,0xC72($31)
    sw $1,0xC62($31)
```

```
    j start            # jump to the instructions labled by start
```

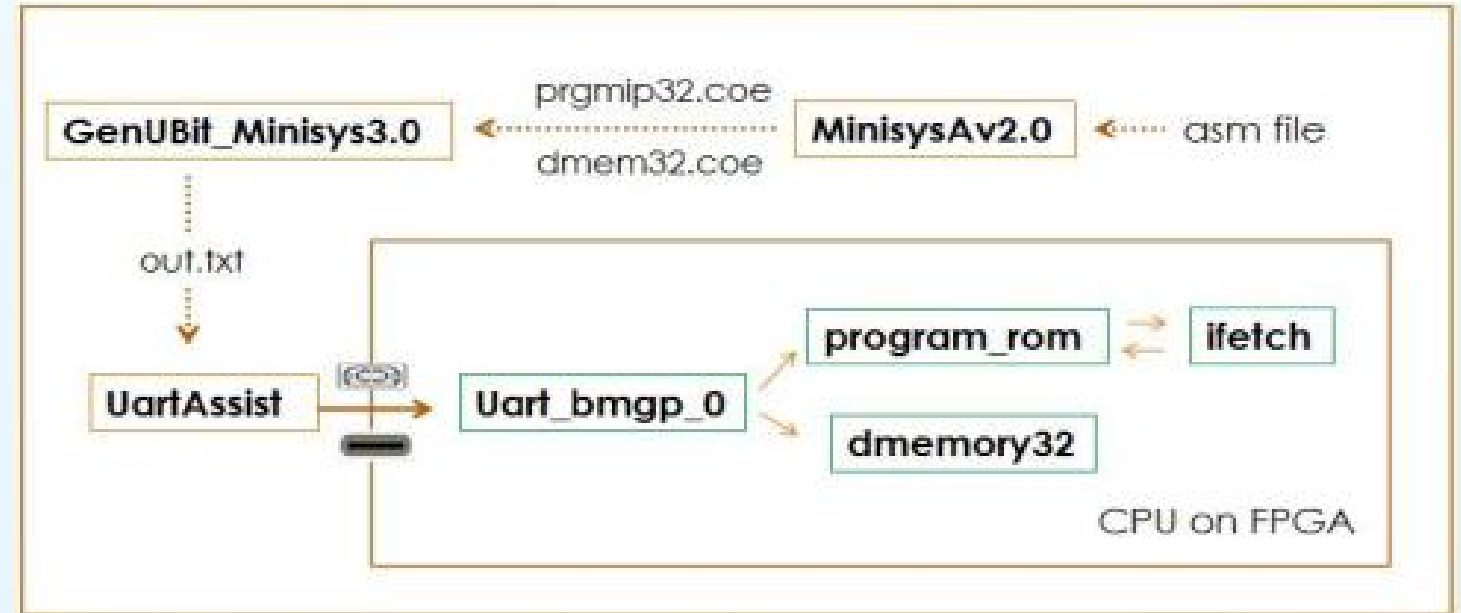




Practice1-2(3) - Test:lighting the led by 'General purpose processor'

Preparation:

1. Build the assembly source file, assembler it with 'MinisysAv2.0' to get the coe file(s), Using 'GenUbit_Minisys3.0' to merger two coe files into 'out.txt'.
2. Write the FPGA chip with the bitstream file of the 'tailored General purpose processor'.



Test on the board:

- step1: Bounce after pressing the button **S3**(on EGO1) to prepare for receiving the instructions from uart.
- step2: Send the instructions(in file 'out.txt') to the 'tailored General purpose processor' by 'UartAssist'
- step3: Bounce after pressing the button **S2**(on EGO1) to make the 'tailored General purpose processor' work following the instructions which is get from the step2.
- step4: turn on/ off the Dial switches, what's the state of the leds?

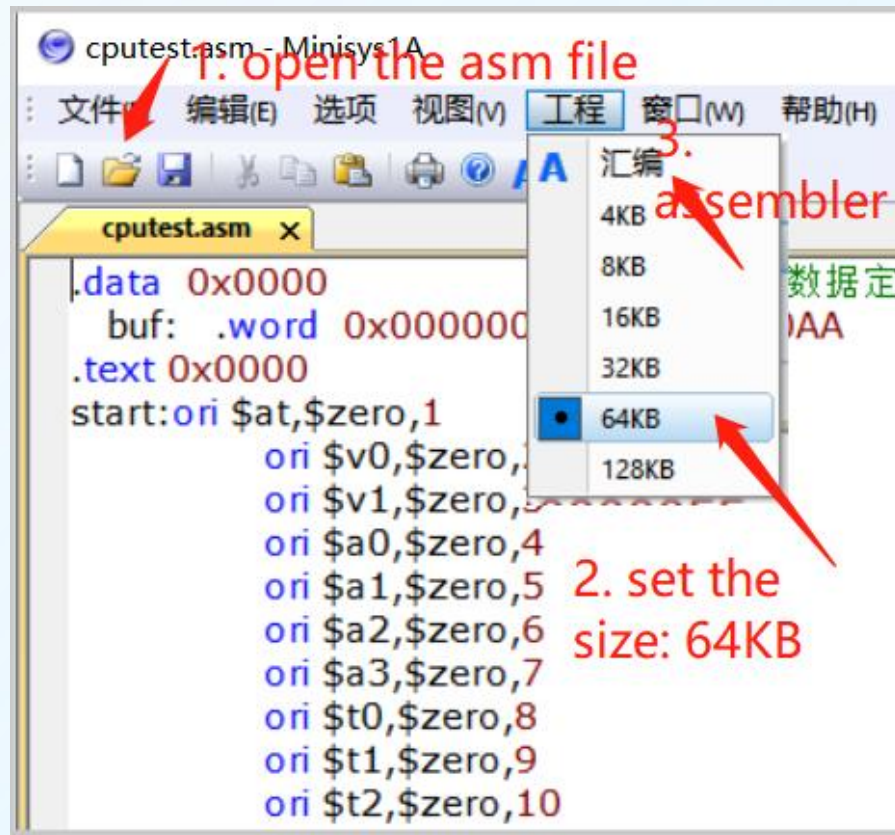


TIPS (1) generate the out.txt

Step1:



While using **MinisysAv2.0** to assemble the **asm** file to generate the **coe** files, follow the following steps:



Step2:

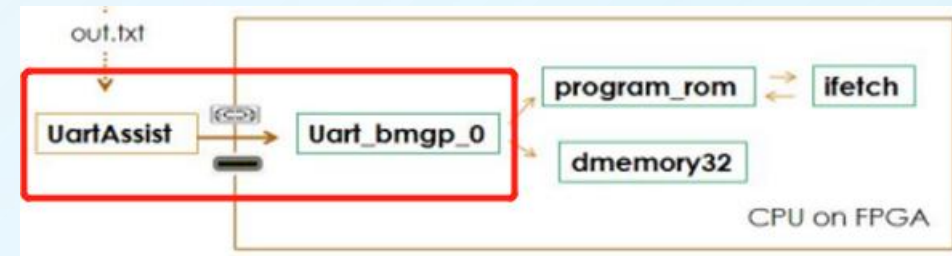


To generate the **out.txt**, the two coe files (prgmips32.coe and dmem32.coe) **MUST** be with the same directory as 'GenUBit_Minisys3.0' and 'UARTCoe_v3.0'.

Double click '**GenUBit_Minisys3.0**', or run it in the command line, the 'out.txt' would be generated in the same directory. The instructions and data are merged into the 'out.txt'.

TIPS (2) 'out.txt' and two modes

While using **UartAssit** to send the file to the FPGA embedded board, follow the following settings and steps:

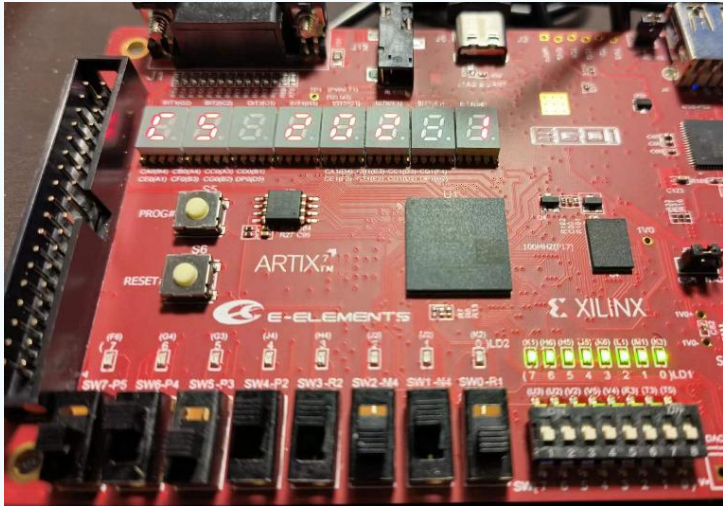


Test on the board:

- step1: Bounce after pressing the button **S3** (on EGO1) to let the 'tailored General purpose processor' work as **Uart communication mode**.
- step2: send the instructions (in file 'out.txt') to the 'tailored General purpose processor' by 'UartAssit' (串口调试助手)
NOTE:
 1. Before using 'UartAssit' (串口调试助手), the 'tailored General purpose processor' work as **Uart communication mode**.
 2. Only 'UartAssit' (串口调试助手) receive the feedback from the 'tailored General purpose processor' and show **Program done!** means the 'tailored General purpose processor' get the file, if not, it's suggested to send the file again.
- step3: Bounce after pressing the button **S2** (on EGO1) to make the 'tailored General purpose processor' work on **CPU work mode** so as to execute the instructions and process data.
- ...



Practice1-3(1) 'special purpose circuit' vs 'General purpose processor'



Do NOT re-program the device(write the bitstream file to the FPGA chip), just change the asm file(there are 4 options for selection) to keep the state of the led remains at 16 'h00ff no matter how the dial switch changes.

- Assembler the new asm file with 'MinisysAv2.0' to get the coe file(s), Using 'GenUbit_Minisys3.0' to merger two coe files into 'out.txt'.
- Repeat the 4 steps on the last page(update the instructions in the 'tailored General purpose processor' by 'UartAssist' and make it work, do the test)

```
.data 0x0000      #A
    buf: .word 0x0000
```

```
.text 0x0000
start:
    lw  $1,0xC70($31)
    sw  $1,0xC62($31)

    j start
```

```
.data 0x0000      #B
    buf: .word 0x0000
```

```
.text 0x0000
start:
    lw  $1,0xC72($31)
    sw  $1,0xC60($31)
    j start
```

```
.data 0x0000      #C
    buf: .word 0x0000
```

```
.text 0x0000
start:
    lw  $1,0xC70($31)
    sw  $1,0xC60($31)

    j start
```

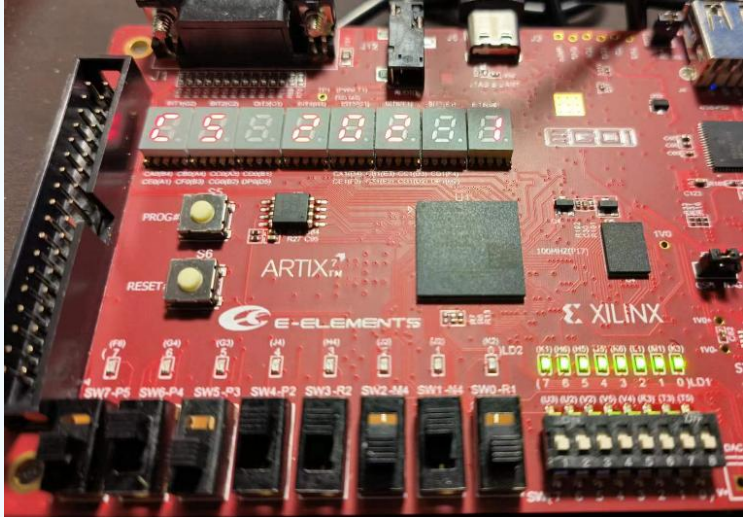
```
.data 0x0000      #D
    buf: .word 0x0000
```

```
.text 0x0000
start:
    lw  $1,0xC72($31)
    sw  $1,0xC62($31)

    j start
```




Practice1-3(2) 'special purpose circuit' vs 'General purpose processor'



- To implement the same logical relationship between inputs and outputs in this test(keep the state of the led remains at 16 'h00ff no matter how the dial switch changes), which of the following processes are needed on practice 1-1(Lighting the led by 'Special purpose circuit' on page 6)?

- 1) update the design source file
- 2) update the constraint source file
- 3) update the testbench file
- 4) regenerate the bitstream file
- 5) re-program the device with the new bitstream file
- 6) using a new FPGA chip to be programmed
- 7) reset the chip type in the vivado project

A. 1,2,3,4,5,6,7 B. 6 C. 7 D. 1,2,3,4,5 E. 1,2,4,5 F. 3,4,5 G. 1,4,5 H. 2,4,5 I. 3,4,5 J. 1,4,5,6,7



Experimental Tool Kits (Simulator: Mars)

Task	Tool kits	
Learn and practice MIPS	➤ Mars / QtSpim	
Compare the Risc-V and MIPS	➤ rars_27a7c1f , Mars	
Design and implement an CPU	➤ Vivado ➤ FPGA based Development Board: EGO1 , Minisys	
Test the CPU with MIPS	➤ Assembler ➤ Uart Tools ➤ Vivado ➤ FPGA based Development Board	



<http://courses.missouristate.edu/kenvollmar/mars/download.htm>

D:\计算机组成原理\2020s\mips1.asm - MARS 4.5

File Edit Run Settings Tools Help

new open assembler Run speed at max (no interaction)

show Registers' information

Edit Execute Edit MIPS program

mips1.asm

```
1 .data
2 str .asciiz "welcome to MIPS world:)"      #"str" is a label ?
3
4 .text
5 main:                                     #"main" is a label
6 li $v0,4
7 la $t0,str      # which register will be used for syscall, $t0 or $?
8 syscall         #invoke a system service "Print String" with service index 4
9
10 li $v0,10
11 syscall        #invoke a system service "EXIT" with service index 10
12
```

Line: 12 Column: 1 Show Line Numbers

Mars Messages Run I/O I/O window

show Mars Messages

Clear

Assemble: assembling D:\计算机组成原理\2020s\mips1.asm

Error in D:\计算机组成原理\2020s\mips1.asm line 2 column 10: ".asciiz" is not a valid integer constant or label

Error in D:\计算机组成原理\2020s\mips1.asm line 2 column 21: "\"welcome to MIPS world:\"" is not a valid integer constant

Error in D:\计算机组成原理\2020s\mips1.asm line 2 column 2: Symbol "str" not found in symbol table.

Assemble: operation completed with errors.

Coproc 1		Coproc 0	
Registers			
Name	Number	Value	
\$zero	0	0x00000000	
\$at	1	0x00000000	
\$v0	2	0x00000000	
\$v1	3	0x00000000	
\$a0	4	0x00000000	
\$a1	5	0x00000000	
\$a2	6	0x00000000	
\$a3	7	0x00000000	
\$t0	8	0x00000000	
\$t1	9	0x00000000	
\$t2	10	0x00000000	
\$t3	11	0x00000000	
\$t4	12	0x00000000	
\$t5	13	0x00000000	
\$t6	14	0x00000000	
\$t7	15	0x00000000	
\$s0	16	0x00000000	
\$s1	17	0x00000000	
\$s2	18	0x00000000	
\$s3	19	0x00000000	
\$s4	20	0x00000000	
\$s5	21	0x00000000	
\$s6	22	0x00000000	
\$s7	23	0x00000000	
\$t8	24	0x00000000	
\$t9	25	0x00000000	
\$k0	26	0x00000000	
\$k1	27	0x00000000	
\$gp	28	0x10008000	
\$sp	29	0x7fffffc	
\$fp	30	0x00000000	
\$ra	31	0x00000000	
pc		0x00400000	
hi		0x00000000	
lo		0x00000000	

MARS is a **lightweight** interactive development environment (**IDE**) for programming in **MIPS** assembly language, intended for educational-level use with Patterson and Hennessy's Computer Organization and Design.

MARS requires Java J2SE 1.5 (or later) SDK installed on your computer.

Mars(2)

run one step at a time
run the program
clear memory and registers

File Edit **Run** Settings Tools Help

Text Segment

Bkpt	Address	Code	Basic	Source
<input type="checkbox"/>	0x00400000	0x24020004	addiu \$2,\$0,0x0...	6: li \$v0,4
<input type="checkbox"/>	0x00400004	0x3c011001	lui \$1,0x00001001	7: la \$a0,str
<input type="checkbox"/>	0x00400008	0x34240000	ori \$4,\$1,0x000...	
<input type="checkbox"/>	0x0040000c	0x0000000c	syscall	8: syscall
<input type="checkbox"/>	0x00400010	0x2402000a	addiu \$2,\$0,0x0...	10: li \$v0,10
<input type="checkbox"/>	0x00400014	0x0000000c	syscall	11: syscall

Data Segment

Address	Value (+...	Value (+...	Value (+...	Value (+...	Value (+...	Value (+...	Value (+...	Value (+...
0x100...	0x6c6...	0x6f7...	0x006...	0x000...	0x000...	0x000...	0x000...	0x000...
0x100...	0x000...	0x000...	0x000...	0x000...	0x000...	0x000...	0x000...	0x000...
0x100...	0x000...	0x000...	0x000...	0x000...	0x000...	0x000...	0x000...	0x000...
0x100...	0x000...	0x000...	0x000...	0x000...	0x000...	0x000...	0x000...	0x000...
0x100...	0x000...	0x000...	0x000...	0x000...	0x000...	0x000...	0x000...	0x000...
0x100...	0x000...	0x000...	0x000...	0x000...	0x000...	0x000...	0x000...	0x000...

Registers

Name	Number	Value
\$zero	0	0x00000000
\$at	1	0x00000000
\$v0	2	0x00000000
\$v1	3	0x00000000
\$a0	4	0x00000000
\$a1	5	0x00000000
\$a2	6	0x00000000
\$a3	7	0x00000000
\$t0	8	0x00000000
\$t1	9	0x00000000
\$t2	10	0x00000000
\$t3	11	0x00000000
\$t4	12	0x00000000
\$t5	13	0x00000000
\$t6	14	0x00000000
\$t7	15	0x00000000
\$s0	16	0x00000000
\$s1	17	0x00000000
\$s2	18	0x00000000
\$s3	19	0x00000000
\$s4	20	0x00000000
\$s5	21	0x00000000
\$s6	22	0x00000000
\$s7	23	0x00000000
\$t8	24	0x00000000
\$t9	25	0x00000000
\$k0	26	0x00000000
\$k1	27	0x00000000
\$gp	28	0x10008000
\$sp	29	0x7fffffc
\$fp	30	0x00000000
\$ra	31	0x00000000
pc		0x00400000
hi		0x00000000
lo		0x00000000

Mars Messages

Run I/O

Assemble state info

Assemble: assembling D:\计算机组成原理\2020s\LAB\lab1\mips1.asm

Assemble: operation completed successfully.

Run Settings Tools Help

Assemble F3

Go F5

Run Settings Tools Help

Assemble F3

Go F5

Mars Messages

Run I/O

Assemble: assembling D:\计算机组成原理\2020s\LAB\lab1\mips1.asm

Assemble: operation completed successfully.

Go: running mips1.asm

Go: execution completed successfully.

Clear

Mars Messages

Run I/O

Hello, world

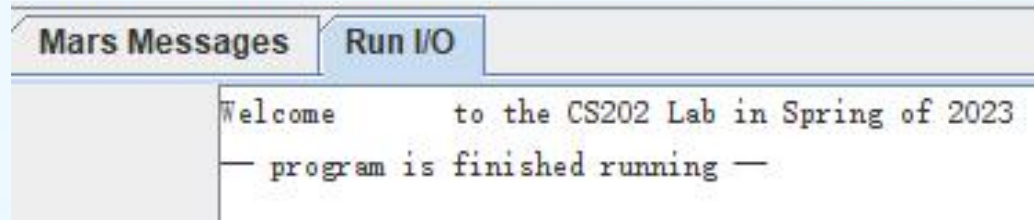
— program is finished running —

Clear



Practice 2-1 & 2-2

- 2-1. **Install Mars on your PC** and refer to the **‘help’** page to implement the following task:
 - 1. What’s the name and ID of the **registers** used while invoke the **“print string” syscall**?
 - 2. Get the student ID from the keyboard, print the string “Welcome xxx to the CS202 Lab in Spring of 2023” on the “Run I/O” of Mars (xxx is your student ID).



- 2-2. Practice and answer the following questions:
 - 1. Could the code works on the Mars be successfully assembled on **‘MinisysAv2.0’** ?
 - 2. While running the code of practice 1-2 and 1-3 on Mars, would them work as same on the ‘tailored General purpose processor’ as on Mars?

Optional: System Calls

- **System Calls**
 - **SPIM** provides a small set of **operating-system-like services** through the system call (**syscall**) instruction.
 - To request a service, a program **loads the system call code into register \$v0** and **arguments into registers \$a0~\$a3** (or \$f12 for floating-point values).
 - **System calls that return values put their results in register \$v0** (or \$f0 for floating-point results).

Service	System call code	Arguments	Result
print_int	1	\$a0 = integer	
print_float	2	\$f12 = float	
print_double	3	\$f12 = double	
print_string	4	\$a0 = string	
read_int	5		integer (in \$v0)
read_float	6		float (in \$f0)
read_double	7		double (in \$f0)
read_string	8	\$a0 = buffer, \$a1 = length	
sbrk	9	\$a0 = amount	address (in \$v0)
exit	10		
print_char	11	\$a0 = char	
read_char	12		char (in \$v0)
open	13	\$a0 = filename (string), \$a1 = flags, \$a2 = mode	file descriptor (in \$v0)
read	14	\$a0 = file descriptor, \$a1 = buffer, \$a2 = length	num chars read (in \$v0)
write	15	\$a0 = file descriptor, \$a1 = buffer, \$a2 = length	num chars written (in \$v0)
close	16	\$a0 = file descriptor	
exit2	17	\$a0 = result	