

For this assignment, we will use Perl to implement Harding's own shell, named **hush**. Figures 10-4 & 10-7 in the textbook describe how Unix shells accept input from a command line and then use the `fork()` function to spawn a child process which, in turn, executes the requested command. While the child process is executing the requested command, the parent process (that is, the one running the shell) should call a function, named `wait()`, so that the parent waits until the child is finished.

Fortunately, Perl supports the necessary functions. In fact, the following Perl code is an implementation of Figure 10-7:

```
#!/usr/bin/perl -w
use strict;
my ($command, $inLine, $pid);

do
{
    print "SomePrompt: ";
    $inLine = <STDIN>;
    chomp($inLine);
    # Insert code here to extract the 1st word of $inLine and store it in $command
    unless ( lc($command) eq "exit" )
    {
        executeLinuxCommand($inLine);
    }
} while ( lc($command) ne "exit" );

sub executeLinuxCommand {
    my $commandLine = shift(@_);
    $pid = fork();
    if ($pid < 0)
    {
        print "Unable to use fork() function.\n";
        exit 0;
    }
    elsif ($pid > 0)
    { # parent process will execute this branch of the if statement:
        wait();
    }
    else
    { # child process will execute this branch:
        exec($commandLine);
        exit 0;      # Make absolutely SURE that child doesn't get past this point!
    }
}
```

To the basic implementation listed above, this assignment requires that you add the following extra features:

1. Set the default prompt to: "[hush:nnnn]\$ ", where nnnn is the pid number of the current process that is running the shell script. For instance, the prompt might look like: [hush:8667]\$ if the current process had pid number = 8667. The pid number is available in a Perl program via the special variable named, \$\$
2. Add code that checks for the existence of a file named, `.hush_profile`, located in your `HOME` directory. (The leading period in the filename indicates that this is a "hidden" file.) Your Perl program will need to extract the name of your `HOME` directory by referencing the system environment variable, `HOME`, stored in the hash named, `%ENV`: `$home_dir = $ENV{"HOME"};`

If this file exists and is readable, your Perl program should open it up and read the contents. The `.hush_profile` file should contain `<key,value>` pairs. These pairs should be stored in the file using one of the following formats:

```
alias key = value    or
set    key = value
```

For example, a sample file might contain the lines:

```
alias cls = clear
alias copy = cp
alias dir = ls --color
set    PROMPT = Yes, Master?
```

These <key, value> pairs are used to define some aliases and/or “set” environment variables.

An alias allows one to customize the `hush` shell so that the user may use alternative spellings for Unix commands. For example, given the three aliases defined above, the user should be able to enter the following commands shown in bold text:

```
[hush:8667]$ cls                (This command should clear the monitor.)
[hush:8667]$ copy file1 file2    (This command should copy file1 to file2.)
[hush:8667]$ dir                 (List files in current directory using color coding.)
```

A `set` pair is used to define an environment variable to be used by `hush`. In the previous example, `'PROMPT'` is a `hush` environment variable that is given the value, “Yes Master?”.

If the `.hush_profile` file doesn't exist in the `HOME` directory, your Perl program should continue without indicating an error. Of course, no user-defined aliases or `hush` environment variables will be defined.

3. If the `.hush_profile` file contains a value for a `hush` environment variable named, `PROMPT`, your Perl program should use its value for the prompt – rather than the `[hush:nnnn]$` default.
4. The function: `exec($command);` will not work correctly if the command entered is “`cd`”, because there is no actual Unix program named “`cd`”. This is a built-in shell command for `bash` (and other shells). Built-in commands are not implemented by using the `fork()` function. Consequently, our `hush` shell will also need to implement this command as a built-in command in the context of the parent process. To accomplish this, your program will need to intercept the “`cd`” command and call the Perl function: `chdir()` rather than spawn a child process and calling the `exec()` function. **NOTE:** Given the command “`cd`” your program should *NOT* execute the `fork()` function.
5. There are two other commands that need to be implemented as `hush` built-in commands: `alias` and `set`. If the user enters the command, “`alias`”, on the command line, your script should display in alphabetical order all of the currently defined `hush` aliases. Likewise, if they enter the command, “`set`”, your script should display in alphabetical order the currently defined `hush` environment variables.
6. Whether or not the `.hush_profile` file exists, your script should automatically add two `hush` environment variables, `CWD` and `LWD`, that keep track of the current and last working directories. These values should change when the “`cd`” command is used to change the current working directory. In addition, add another built-in command, named `last`, that changes the current working directory to the value stored in the `LWD` environment variable (and, of course, changes `CWD` and `LWD` accordingly). (To implement this feature you will need to use the Perl function: `getcwd()`. This function returns the name of the current working directory; and requires that you include the command: `use Cwd;` near the top of your program.)
7. Append every command that a user enters while using the `hush` shell to the hidden file `.hush_history` located in the user's `HOME` directory. The contents of this file should accumulate across multiple uses of the `hush` shell. In addition, add a built-in command, named `history`, that will display the entire contents of the `.hush_history` file.

Summary of requirements:

- Define default prompt
- Read and parse `.hush_profile`
- Use environment variable, `PROMPT`, for the prompt rather than the default value
- Implement built-in commands: `cd`, `alias`, `set`, `last` and `history`
- Define and maintain built-in environment variables: `CWD` and `LWD`

Sample run:

```
[babar@taz test]$ hush
[hush:17763]$ pwd
/home/babar/test
[hush:17763]$ dir
hush lset scorelist
[hush:17763]$ copy lset lset2
[hush:17763]$ dir
hush lset lset2 scorelist
[hush:17763]$ history
1  pwd
2  dir
```

```
3  copy lset lset2
4  dir
5  history
```

```
[hush:17763]$ cd
[hush:17763]$ pwd
/home/baber
[hush:17763]$ alias
Alias: cls = clear
Alias: copy = cp
Alias: dir = ls -color
```

```
[hush:17763]$ set
Set: CWD = /home/baber
Set: HISTFILE = /home/baber/.hush_history
Set: HOME = /home/baber
Set: LWD = /home/baber/test
```

```
[hush:17763]$ last
[hush:17763]$ pwd
/home/baber/test
[hush:17763]$ set
Set: CWD = /home/baber/test
Set: HISTFILE = /home/baber/.hush_history
Set: HOME = /home/baber
Set: LWD = /home/baber
```

```
[hush:17763]$ exit
```