

09-05-18-1-GeometryConstraintSolver

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目录

Chapter 1 Introduction

Chapter 2 Books

1

Chapter 3 Geometry Solver

Chapter 4 Numerical Solver

4.1 Defination

a geometry is a vector in d-dimension \mathbf{v} ,

a dimension is a system of equations inequations $\mathbf{F}(\mathbf{v}) = \mathbf{0}, \mathbf{N}(\mathbf{v}) \leq \mathbf{0}$.

4.1.1 Problem

Given the state parameters $P^{(0)}$ and the final state value $S^{(*)}$, calculate the final state parameters $P^{(n)}$.

4.1.2 Solution

4.1.3 Charity

For the outerProduct of 2 2d vectors, we define the result is negative for the result vector into the screen. For example, if \mathbf{u} is on the left side of \mathbf{v} , $\mathbf{u} \times \mathbf{v} < 0$.

If before applying the constraints, point is on the left side of a line, we want the positive distance makes the point still be on the left side of a line. Therefore, we need to mark the original charity, and makes it as the input sign of the equations.

4.1.3.0.1 PL

4.1.4 Geometry

4.1.4.0.1 Point $\mathbf{v} = \{p_x, p_y\}, p_x, p_y \in \mathbb{R}$

4.1.4.0.2 Line $\mathbf{v} = \{r, \theta\}, r \geq 0, \theta \in [0, 2\pi)$, r is the distance between the origin and the line, the x+ axis rotates θ anticlockwise can get the direction of the line. the direction of the line is $[\cos \theta, \sin \theta]^T$.

4.1.4.0.3 Circle $v = \{p_x, p_y, r\}, p_x, p_y \in \mathbb{R}, r \in [0, +\infty)$, the center of the circle is $[p_x, p_y]^T$.

4.1.5 Constraint

there some type of constraints, distance, angle, others.

4.1.5.0.1 D-PP

$$F(x_1, x_2, y_1, y_2) = \sqrt{(x_1 - x_2)^2 + (y_1 - y_2)^2}$$

noticed that the curve $F = a \in \mathbb{R}$ is irregular ($x_1 - x_2 = 0$) & ($y_1 - y_2 = 0$), other than this line, we have

$$\begin{aligned} \frac{\partial F}{\partial x_1} &= F^{-1} \cdot 2(x_1 - x_2) \\ \frac{\partial F}{\partial y_1} &= F^{-1} \cdot 2(y_1 - y_2) \\ \frac{\partial F}{\partial x_2} &= -F^{-1} \cdot 2(x_1 - x_2) \\ \frac{\partial F}{\partial y_2} &= -F^{-1} \cdot 2(y_1 - y_2) \end{aligned}$$

4.1.5.0.2 D-PPL

4.1.5.0.3 D-PL

4.1.5.0.4 D-LL

Chapter 5 Else