09-04-05-LinearAlgebra

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Chapter 1 Overall

2 条主线: linear space, linear mapping

Chapter 2 Vector

2.1 Basic Defination

we define the basic element as following, where e_i means $x_i = 1, x_j = 0$ for all $j \neq i$. When we say a vector, it means a column vector.

$$\vec{x} = \boldsymbol{x} = [x_1, x_2, \dots]^T = \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} = \Sigma x_i \boldsymbol{e_i}$$
 (2.1)

We define Kronecker sign to simply the description of $e_i \cdot e_j$.

$$\delta_{ij} := \begin{cases} 1, & i = j \\ 0, & i \neq j \end{cases}$$
 (2.2)

The set of bases $\{e_i\} \xrightarrow{apply} \boldsymbol{x} \longrightarrow \{x_i\}.$

2.2 Operation

2.2.1 Dot Product

We define in algebra, $\boldsymbol{x} \cdot \boldsymbol{y} := \sum x_i y_i \delta_{ij} = \boldsymbol{x}^T \cdot \boldsymbol{y}$.

Then the defination is restricted to the choose of the coordinate system.

2.2.2 Cross Product

 $a,b\in\mathbb{F}^m,a\wedge b=c\in\mathbb{F}^n,$ if m = n, we have m = 0, 1, 3, 7. Therefore, we define cross product in 3d.

$$u \times v = \begin{vmatrix} i & j & k \\ u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \end{vmatrix}$$
 (2.3)

Proposition 2.1. 外积对于 u、v 双线性。从定义易知。

Proposition 2.2. $(a \times b) \times c = (c \cdot a)b - (b \cdot c)a$

证明:

$$\begin{vmatrix} i & j & k \\ 23 & 31 & 12 \\ 1 & 2 & 3 \end{vmatrix}$$
 (2.4)

例如对 i 分量,有 $31 \cdot 3 - 12 \cdot 2$,形式上 ijk 一样,因而证明 i 即可。展开后,按正负号分类,we have (313 + 212) - (133 + 122),两部分都加上 111 即得。b 和-a 的线性组合。

Proposition 2.3. 混合积 $(u, v, w) = (u \times v) \cdot w$, 其具有轮换对称性。

证明: for $\cdot w$, we have $23 \cdot 1 + 31 \cdot 2 + 12 \cdot 3$

231 - 321, 312 - 132, 123 - 213

对 $\cdot v$, 即中间元素按 1,2,3 顺序组合, 易有 wu; 同样对 $\cdot u$, 易有 vw。即证。

另外, 从展开后的分量对应上, 易有

$$(u, v, w) = \begin{vmatrix} u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \\ w_1 & w_2 & w_3 \end{vmatrix}$$
 (2.5)

2.2.3 Add

$$x + y := \sum (x_i + y_i)e_i$$

$$k \cdot x := \sum kx_ie_i$$
(2.6)

Law x + y = y + x, law (x + y) + z = x + (y + z) is not obvious in the view of Set Theory.

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2.2.4 geometry Properties

2.2.4.1 Length and Angle

$$\| \boldsymbol{x} \| := \sqrt{\boldsymbol{x} \cdot \boldsymbol{x}}$$

$$\cos \theta_{x,y} := \frac{\boldsymbol{x} \cdot \boldsymbol{x}}{\| \boldsymbol{x} \| \cdot \| \boldsymbol{y} \|}$$
(2.7)

2.2.4.2 Distance

Distance function satisfies the following:

$$d(x, y) \ge 0$$

 $d(x, y) = d(y, x)$ (2.8)
 $d(x, y) \le d(x, z) + d(z, y)$

$$d_p = \left[\sum_i |x_i - y_i|^p\right]^{\frac{1}{p}}, 1 \leqslant p < \infty$$

$$d_\infty = \max_i |x_i - y_i|$$
(2.9)

Chapter 3 Matrix Theory

Chapter 4 determinant

行列式论行列式,定义、性质、展开、Gramer 法则等

Chapter 5 Matrix Analysis

《矩阵理论-陈大新》

- 5.1 矩阵序列
- 5.2 矩阵幂级数
- 5.3 矩阵函数
- 5.3.1 定义
- **5.3.2** $e^{A}t$
- 5.3.3 计算

Chapter 6 Generalized Inverse

6.1 单边逆

6.2 Moore-Penrose Pseudoniverse

$$egin{aligned} m{AGA} &= m{A} \ m{GAG} &= m{G} \ m{(GA)}^T &= m{GA} \ m{(AG)}^T &= m{AG} \end{aligned}$$

Lemma 6.1. G is unique.

Prove: suppose $G_1 \neq G_2$,

$$\begin{aligned} G_2 &= G_2 \underline{A} G_2 \\ &= G_2 \underline{A} G_1 \cdot \underline{A} G_2 = G_2 [(AG_1)^T \cdot (AG_2)^T] = G_2 (AG_2 AG_1)^T = G_2 (AG_1)^T \\ &= G_2 \underline{A} G_1 \\ &= \underline{G_2} \underline{A} \cdot \underline{G_1} \underline{A} G_1 = G_1 \underline{A} \cdot G_2 \underline{A} \cdot G_1 = G_1 \underline{A} G_1 \\ &= G_1 \quad \Box \end{aligned}$$

6.2.1 Properties

6.2.1.1 solution of Ax=y

$$Ax = y$$
, where $A_{mn}, m > n$

Algorithm 1: Algorithm LinearEquation:MP

Input: Ax = y, where $A_{mn}, m > n$, and y are unknown.

Output: x

- 1 $A(A^TA^{-T})x = y$;
- 2 let $C = AA^{T}$, $I = A^{-T}x$, CI = y;
- $\mathbf{3}$ solve \mathbf{I} ;
- 4 **x** =;
- 5 return $x = A^T I$;

The algorithm meas
$$\boldsymbol{x} = (\boldsymbol{A}\boldsymbol{A}^T\boldsymbol{A}^{-T})^{-1}\boldsymbol{y} = [(\boldsymbol{A}\boldsymbol{A}^T)\boldsymbol{A}^{-T}]^{-1}\boldsymbol{y} = \boldsymbol{A}^T(\boldsymbol{A}\boldsymbol{A}^T)^{-1}\boldsymbol{y}.$$

 $\boldsymbol{A}^T(\boldsymbol{A}\boldsymbol{A}^T)^{-1}$, and $(\boldsymbol{A}^T\boldsymbol{A})^{-1}\boldsymbol{A}^T$ are Moore-Penrose Pseudoniverse

- 6.2.2 相容方程的解
- 6.2.3 反射广义逆
- 6.2.4 最小范数解
- 6.2.5 最小二乘解

Chapter 7 多线性代数

Chapter 8 向量代数、因子代数、代数不变量论

Chapter 9 线性不等式

Chapter 10 线性代数的应用

Chapter 11 参考文献说明

《矩阵理论-陈大新》[?]: 好的观点的来源。

参考文献