

Applications of Lists:

List of buffers (editor)

List of tabs (browser)

List of processes (OS)

List of projects to be graded (elearning)

Queues

Job scheduling

Communication / Messaging

Multimedia Streaming

Data Communication

Printing

Wait Lists

Recursive listing of directories

Web Crawlers

Virus Scanners

Breadth-first Search (BFS)

Profit-Loss accounting of stock trades

Stacks:

Parsing of arithmetic expressions

Evaluation of arithmetic expressions

Conversion of infix expressions to postfix

Evaluation of postfix expressions

Implementation of function calls

Parsing of programming languages

XML Parsing (balanced parentheses)

Maze generation

Depth-first Search (DFS)

Advanced applications of lists

Arbitrary precision arithmetic

(bc in Unix, Mathematica,

Big Integer in Java)

Sparse polynomials

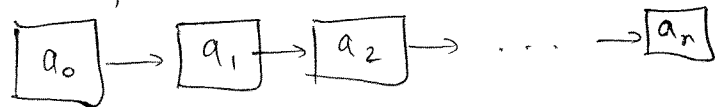
Symbolic mathematical expressions
and their manipulations

(e.g. differentiation and integration)

Arbitrary-Precision Arithmetic, Polynomials

Polynomials can be stored and manipulated using lists:

$P(x) = a_0 + a_1x + a_2x^2 + \dots + a_nx^n$
can be represented by the list



Functions can be written for addition, multiplication, composition, evaluation of polynomials.

Bignum arithmetic (BigInteger in Java).

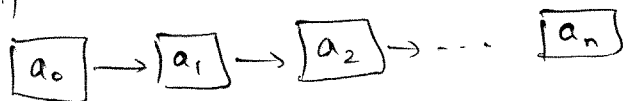
choose a base B for the arithmetic.

Then a number can be expressed in base B and stored in a list:

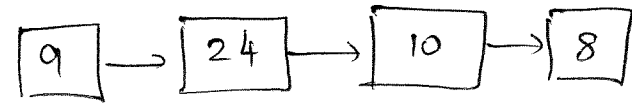
$$x = a_0 + a_1 \cdot B + a_2 B^2 + \dots + a_n B^n$$

(Here $0 \leq a_i < B$ for $i = 0 \dots n$).

List for x :



Example: If $B = 100$, the number 8102409 will be stored as



choice of B :

If B is large, then the number of "digits" (n) stored is smaller - leads to faster algorithms

but if B is too big, it leads to overflow errors during calculations.

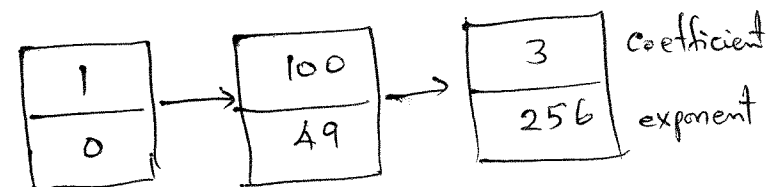
Usually, B is chosen such that B^2 does not overflow in that type.

Sparse polynomials

$$P(x) = 1 + 100x^{49} + 3x^{256}$$

standard way of storing $P(x)$ wastes space for many zero valued coefficients (and the algorithms are slower).

Better solution:



Algorithm to add two numbers stored in (polynomial scheme) a list using base B:

next() helper function discussed earlier

List add (List l_1 , List l_2)

$it_1 = l_1.iterator()$

$it_2 = l_2.iterator()$

$x_1 = next(it_1)$; $x_2 = next(it_2)$

Carry = 0

Create empty list outList

while ($x_1 \neq null$ & $x_2 \neq null$) {

$sum = x_1 + x_2 + carry$

 outList.add ($sum \% B$)

$carry = sum / B$ // Integer division

$x_1 = next(it_1)$; $x_2 = next(it_2)$;

}

while ($x_1 \neq null$) {

$sum = x_1 + carry$

 outList.add ($sum \% B$)

$carry = sum / B$

$x_1 = next(it_1)$

}

while ($x_2 \neq null$) {

$sum = x_2 + carry$

 outList.add ($sum \% B$)

$carry = sum / B$

$x_2 = next(it_2)$

}

return outList if ($carry > 0$) { outList.add (carry) }

Merge one list into another (intend to list class).

// Precondition: Lists are sorted

// Assume that Lists are singly linked, with dummy header node.

element
next

Entry

// Invariant: p - end of output list

// e_1 - next entry of L_1 to be processed

// e_2 - next entry of L_2 to be processed

$p = L_1.header$; $e_1 = p.next$; $e_2 = L_2.header.next$

while ($e_1 \neq null$ & $e_2 \neq null$) {

 if ($e_1.element \leq e_2.element$) {

$p.next = e_1$

$p = e_1$

$e_1 = e_1.next$

 } else {

$p.next = e_2$

$p = e_2$

$e_2 = e_2.next$

 }

}

// One of the lists has reached the end

if ($e_1 == null$) {

$p.next = e_2$

} else {

$p.next = e_1$

}

Parsing Context-free Languages - LR Parsers

Context-free languages (CFL) are languages that are generated by context-free grammars (CFG) - also known as BNF Backus-Naur Form

Non-terminals = N . start symbol $S \in N$.

Terminals = Σ Empty string = ϵ

Production rules:

Nonterminal \rightarrow string composed of $N \cup \Sigma$.

Example:
$$\left[\begin{array}{l} S \rightarrow E \\ E \rightarrow E + T \end{array} \right] \quad \begin{array}{l} N \\ T \end{array}$$

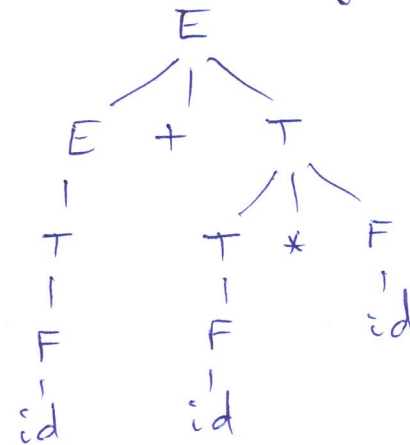
$$T \rightarrow T * F \mid F$$
$$F \rightarrow (E) \mid id$$

Grammar generates arithmetic expressions with $*$, $+$, and parentheses, with higher precedence for $*$ than $+$.

A right-most derivation for $id + id * id$

$$E \Rightarrow E + T \Rightarrow E + T * F \Rightarrow E + T * id$$
$$\Rightarrow E + \text{id} * \text{id} \Rightarrow T + \text{id} * \text{id} \Rightarrow F + \text{id} * \text{id}$$

Corresponds to the following parse tree:



LR (1) parsing:

LK (1) parsing:
L - Left-to-right scan of input

R - Right-most derivation

1 - # of tokens of Look-ahead

Parser = Finite state machine on N U Z,
stack for N U Z u states of fsm

Parsing table = Action table + Goto table
 action on Σ action on N

Actions: shift, reduce

Ex: S6 : shift to state 6
Move token from input to stack,
change state of FSM to 6

r3: reduce using rule # 3
If rule 3 is production $A \rightarrow \beta$,
replace A on top of stack by β .

LR Parsing table for the following context-free grammar:

Production Rules 0-6: $E' \rightarrow E$, $E \rightarrow E+T$, $E \rightarrow T$, $T \rightarrow T * F$, $T \rightarrow F$, $F \rightarrow (E)$, $F \rightarrow id$.

State	+	*	()	id	\$	E	T	F
0			S4		S5		1	2	3
1	S6					accept			
2	R2	S7		R2		R2			
3	R4	R4		R4		R4			
4			S4		S5		8	2	3
5	R6	R6		R6		R6			
6			S4		S5			9	3
7			S4		S5				10
8	S6			S11					
9	R1	S7		R1	R1	R1			
10	R3	R3		R3	R3	R3			
11	R5	R5		R5	R5				

Input expression: $a+b*c$. From lexical analyzer: $id + id * id \$$

State	Stack	Rest of input	Action
0	\$	$id + id * id \$$	S5
5	\$ 0. id	$+ id * id \$$	R6; goto(0,F) = 3
3	\$ 0. F	$+ id * id \$$	R4; goto(0,T) = 2
2	\$ 0. T	$+ id * id \$$	R2; goto(0,E) = 1
1	\$ 0. E	$+ id * id \$$	S6
6	\$ 0. E 1.+	$id * id \$$	S5
5	\$ 0. E 1.+ 6. id	$* id \$$	R6; goto(6,F) = 3
3	\$ 0. E 1.+ 6. F	$* id \$$	R4; goto(6,T) = 9
9	\$ 0. E 1.+ 6. T	$* id \$$	S7
7	\$ 0. E 1.+ 6. T 9.*	$id \$$	S5
5	\$ 0. E 1.+ 6. T 9.* 7. id	\$	R6; goto(7,F) = 10
10	\$ 0. E 1.+ 6. T 9.* 7. F	\$	R3; goto(7,T) = 9
9	\$ 0. E 1.+ 6. T	\$	R1; goto(0,E) = 1
1	\$ 0. E	\$	accept

Rightmost derivation generated by the parsing algorithm:

$E \Rightarrow E+T \Rightarrow E+T * F \Rightarrow E+T * id \Rightarrow E+F * id \Rightarrow E+id * id \Rightarrow T+id * id + F+id * id \Rightarrow id+id * id$