



# VISUAL & ARTISTIC STYLES



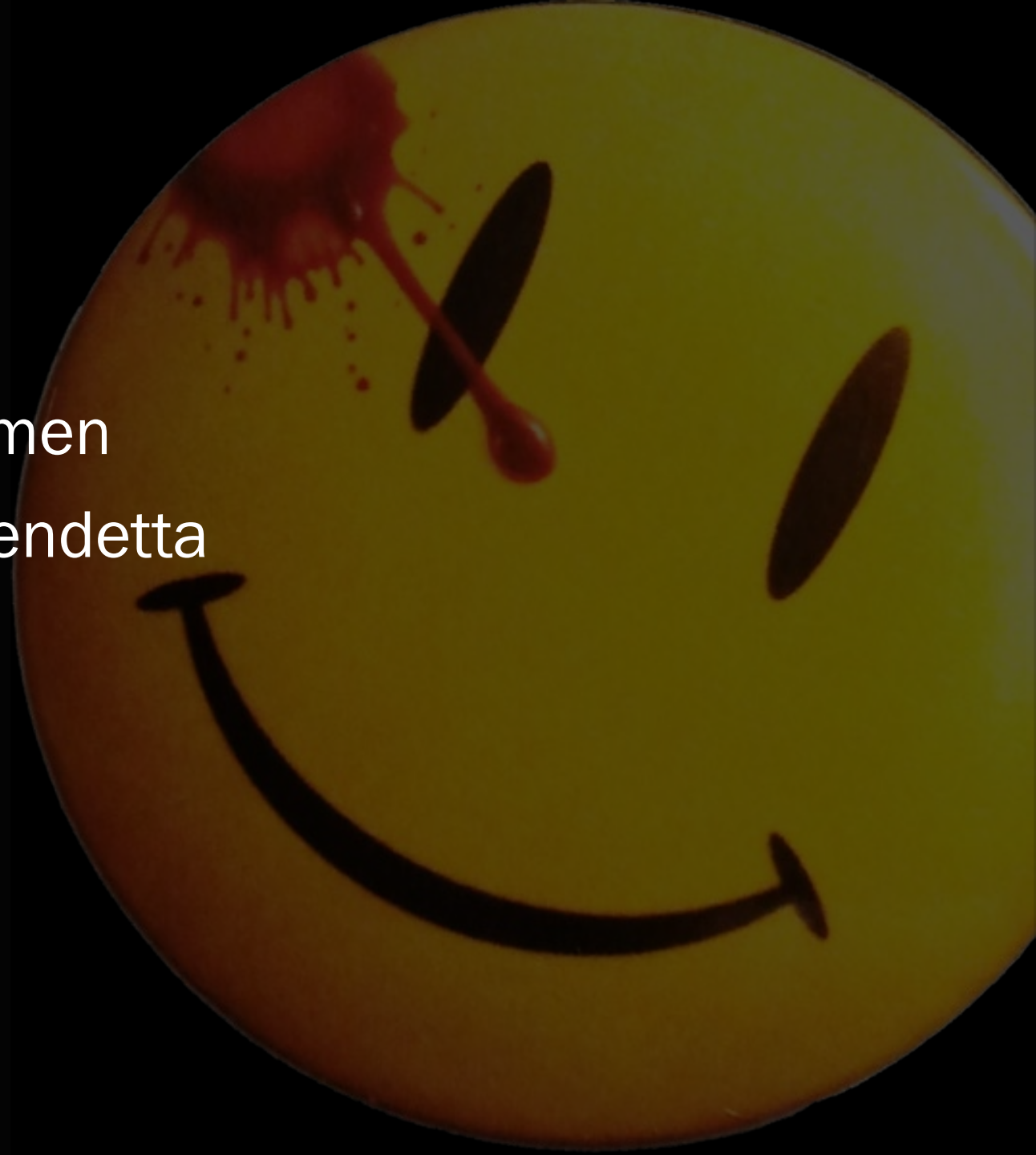
Watchmen

V for Vendetta

Group 4: Devon Brown, Johnny Dieu, Nathanael Hughes,  
Ravi Khokhar, Atasha Mccreath-Mattis

# Agenda:

- Visual Themes of Watchmen
- Visual Themes of V for Vendetta
- Comparison



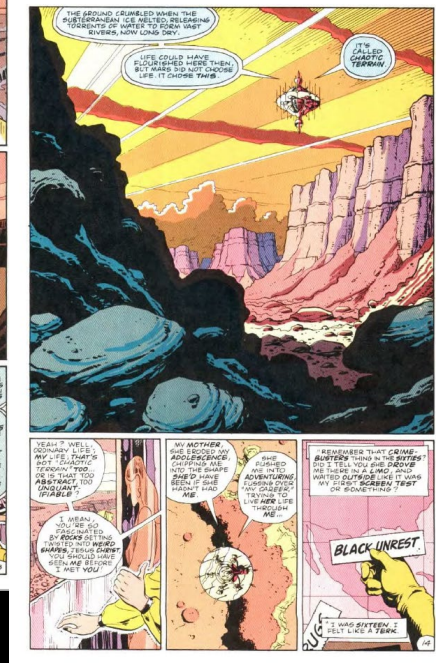


# WATCHMEN

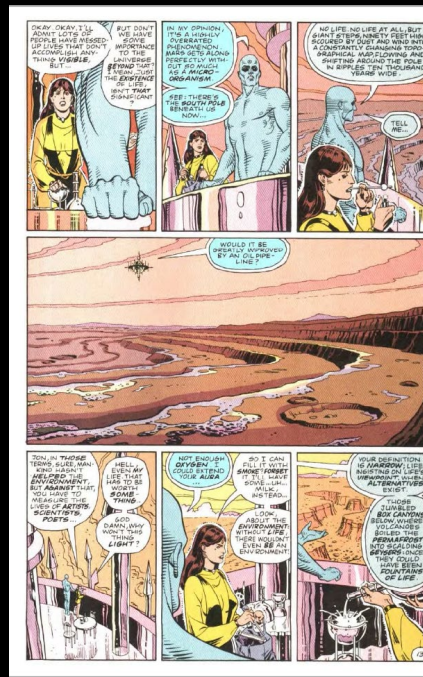
Pg. 210



Pg. 211



Pg. 287



Pg. 286



Pg. 142



Pg. 141





# Watchmen

- Artist Dave Gibbons
- Consistent Structure → 9 panels, patterns, and recurring images/ symbols
  - Gave Gibbons a "Level of control" pacing how much each panel had an Impact on the reader
- Violence usually in gutters, leaving the reader to decide
- Dark, High contrast, Very saturated bright colours
- Use of weight of line to differentiate from classics, yet still used contour lines
- Moodier, attention to small details
  - Lighting, changes of colour and contrast as mood changes



Pg. 20



Pg. 21



Pg. 176



Pg. 178

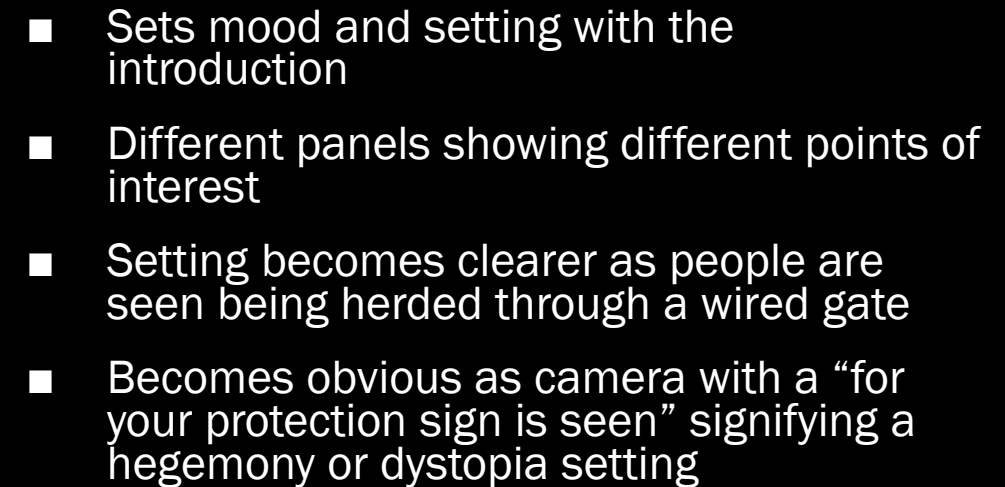
# V for Vendetta



# V for Vendetta

- Artist David Lloyd
- Originally printed in B&W because of expenses
  - *DC comics then created a "colourish" pastels version*
- Stark, moody, bleak, dark (meant to be darker but printing made it wash out)
- Muted, cool, tones used during times of disparity and pain
  - (pg: 140/141, 172, 243, 265)
- Contrast, very dark, lots of black during action (pg. 101/102, 126/127)
- Greyish/browns = death/violence
  - (pg. 20/21, 98)
- Warm tones for moments of bliss/love/caring
  - (pg: 47, 132, 277, 286)

Pg. 1





# Comparison of Visual Art

Pg. 153



Pg. 154



## Watchmen

- Violence in panels, showing the reader exactly what happened
- Large range of bright colours
- Moody and vibrant
- Saturated, contrast, attention to small details
- Used weighted to stylize his art but used contour lines like classic comics

Pg. 233



Pg. 234



## V for Vendetta

- Violence usually in gutters, leaving the reader to decide
- Black & pastel colours which had a more monochromatic focus
- Moody
- Muted, stark and bleak
- Like gibbons, relied on weighted line, thick shadows,
- Avoided contour lines
- Attention to shading and facial expressions
- Exceedingly dark backgrounds helped contrast the point of interest in each panel