



# PYTHON FUNDAMENTALS

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# PYTHON FUNDAMENTALS



## Containers

### List

```
# Create a list
```

```
list1 = [3, 1, 2]
```

```
print(list1, list1[2])
```

```
# [3, 1, 2] 2
```

```
# Negative indices count from
```

```
# the end of the list:
```

```
print(list1[-1])
```

```
# 2
```

```
# Lists can contain elements
```

```
# of different types
```

```
list1[2] = 'foo'
```

```
print(list1)
```

```
# [3, 1, 'foo']
```

```
# Add a new element to
```

```
# the end of the list
```

```
list1.append('bar')
```

```
print(list1)
```

```
# [3, 1, 'foo', 'bar']
```

```
# Remove and return the
```

```
# last element of the list
```

```
list2 = list1.pop()
```

```
print(list2, list1)
```

```
# bar [3, 1, 'foo']
```

# PYTHON FUNDAMENTALS



## Containers

### List slicing

```
          0         1         2         3         4
animals = ['cat', 'dog', 'monkey', 'tiger', 'lion']

print(animals)
# ['cat', 'dog', 'monkey', 'tiger', 'lion']

# Get a slice from index 2 to 4 (exclusive);
print(animals[2:4])
# ['monkey', 'tiger']

# Get a slice from index 2 to the end;
print(animals[2:])
# ['monkey', 'tiger', 'lion']

# Get a slice from the start to index 2 (exclusive);
print(animals[:2])
# ['cat', 'dog']
```

# PYTHON FUNDAMENTALS



## Containers

### List slicing

```
# Get a slice of the whole list;
print(animals[:])
# ['cat', 'dog', 'monkey', 'tiger', 'lion']

# Slice indices can be negative;
print(animals[:-1])
# ['cat', 'dog', 'monkey', 'tiger']

# Assign a new sublist to a slice
animals[2:4] = ['deer', 'horse']

print(animals)
# ['cat', 'dog', 'deer', 'horse', 'lion']
```

# PYTHON FUNDAMENTALS



## Containers

### List loops

```
animals = ['cat', 'dog', 'monkey']
```

```
for elems in animals:  
    print(elems)
```



To access only the elements

```
# cat  
# dog  
# monkey
```

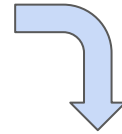
# PYTHON FUNDAMENTALS



## Containers

### List loops

```
animals = ['cat', 'dog', 'monkey']  
  
for idx, elem in enumerate(animals):  
    print('%d: %s' % (idx, elem))
```



```
# 0: cat  
# 1: dog  
# 2: monkey
```

To access also index within 'for' loop

# PYTHON FUNDAMENTALS



## Containers

### List comprehension

```
nums = [0, 1, 2, 3, 4]
squares = []

for x in nums:
    squares.append(x ** 2)

print(squares)
# Prints [0, 1, 4, 9, 16]
```

```
nums = [0, 1, 2, 3, 4]
```

```
squares = [x ** 2 for x in nums]
print(squares)
# Prints [0, 1, 4, 9, 16]
```

```
nums = [0, 1, 2, 3, 4]
```

```
even_squares = [x ** 2 for x in nums if x % 2 == 0]
print(even_squares)
# Prints "[0, 4, 16]"
```

List comprehensions can also contain conditions

# PYTHON FUNDAMENTALS



## Containers

### Dictionary

```
d = {'cat': 'cute', 'dog': 'furry'} # Create a new dictionary with some data
```

```
print(d['cat'])
```

```
# Get an entry from a dictionary; prints "cute"
```

```
print('cat' in d)
```

```
# Check if a dictionary has a given key; prints "True"
```

```
d['fish'] = 'wet'
```

```
# Set an entry in a dictionary
```

```
print(d['fish'])
```

```
# Prints "wet"
```

```
# print(d['monkey']) # KeyError: 'monkey' not a key of d
```

Dictionaries are like associative arrays

Index can be strings, unlike list



# PYTHON FUNDAMENTALS



## Containers

### Dictionary loops

```
d = {'person': 2, 'cat': 4, 'spider': 8}
```

```
for animal in d:  
    legs = d[animal]  
    print('A %s has %d legs' % (animal, legs))
```

iterating only the keys

```
# A person has 2 legs  
# A cat has 4 legs  
# A spider has 8 legs
```

# PYTHON FUNDAMENTALS



## Containers

### Dictionary loops

```
d = {'person': 2, 'cat': 4, 'spider': 8}
```

```
for animal, legs in d.items():
```

iterating both key and its value

```
    print('A %s has %d legs' % (animal, legs))
```

```
# A person has 2 legs
```

```
# A cat has 4 legs
```

```
# A spider has 8 legs
```

# PYTHON FUNDAMENTALS



## Containers

### Dictionary comprehension

```
nums = [0, 1, 2, 3, 4]
```

```
even_num_to_square = {x: x ** 2 for x in nums if x % 2 == 0}
```

```
print(even_num_to_square)
```

```
# {0: 0, 2: 4, 4: 16}
```

# PYTHON FUNDAMENTALS



## Tuples

```
# Create a tuple  
t = (8, 10, 25)
```

```
print(type(t))  
# <class 'tuple'>
```

```
print(t[0], t[1], t[2])  
# 8 10 25
```

```
for i in range(len(t)):  
    print(t[i])
```

```
# 8  
# 10  
# 25
```



# NUMPY

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# NUMPY



## N-dimensional array

```
import numpy as np

a = np.array([1, 2, 3])    # Create a rank 1 array

print(type(a))            # Prints "<class 'numpy.ndarray'>"
print(a.shape)            # Prints "(3,)"

print(a[0], a[1], a[2])   # Prints "1 2 3"

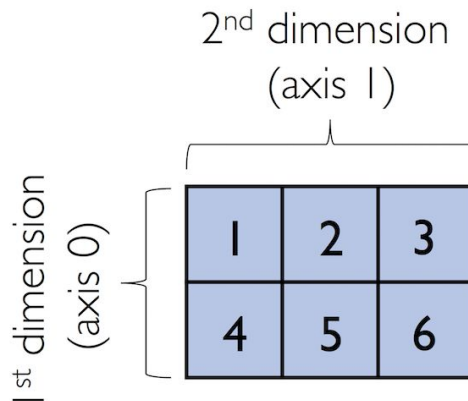
a[0] = 5                  # Change an element of the array
print(a)                  # Prints "[5, 2, 3]"

b = np.array([[1,2,3],[4,5,6]]) # Create a rank 2 array

print(b.shape)            # Prints "(2, 3)"
print(b[0, 0], b[0, 1], b[1, 0]) # Prints "1 2 4"
```

High performance multi-dimensional array data structures

Mostly implemented in C language



# NUMPY



## N-dimensional array

```
l = [[1, 2, 3], [4, 5, 6]] # list of lists
ary2d = np.array(l)         # Converting list to array
```

```
print(ary2d)
# [[1 2 3]
#  [4 5 6]]
```

```
print(ary2d.dtype)
# Prints "int64"
```

```
float32_ary = ary2d.astype(np.float32)
# Converting the type of array
```

```
print(float32_ary)
# Prints "[[1. 2. 3.]
#         [4. 5. 6.]]"
```

```
print(ary2d.shape)
# Prints "(2,3)"
```

1<sup>st</sup> dimension  
(axis 0)

2<sup>nd</sup> dimension  
(axis 1)

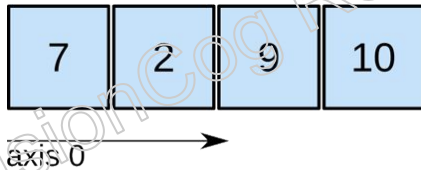
1	2	3
4	5	6

# NUMPY

## N-dimensional array

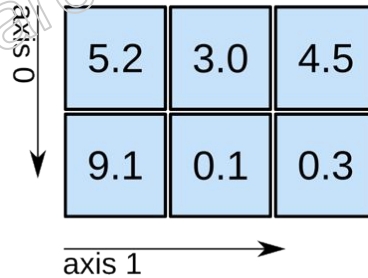


1D array



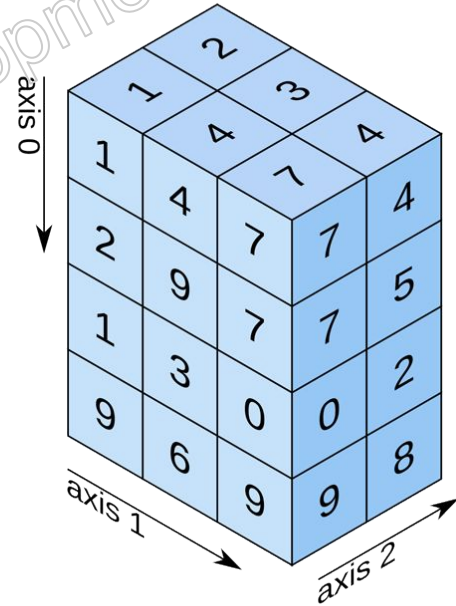
shape: (4,)

2D array



shape: (2, 3)

3D array



shape: (4, 3, 2)



# NUMPY



## Array slicing

```
import numpy as np

# Create the following rank 2 array with shape (3, 4)
# [[ 1  2  3  4]
#  [ 5  6  7  8]
#  [ 9 10 11 12]]
a = np.array([[1,2,3,4], [5,6,7,8], [9,10,11,12]])

# Use slicing to pull out the subarray consisting of the first 2 rows
# and columns 1 and 2; b is the following array of shape (2, 2):
# [[2 3]
#  [6 7]]
b = a[:2, 1:3]

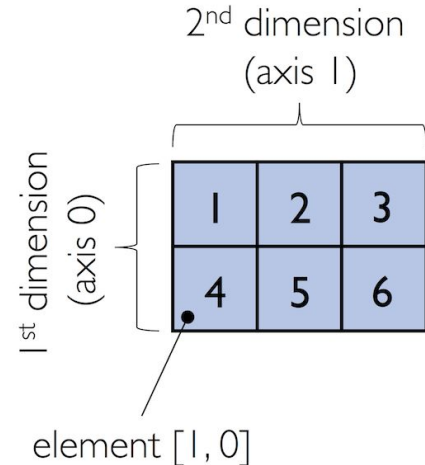
# A slice of an array is a view into the same data, so modifying it
# will modify the original array.
print(a[0, 1])  # Prints "2"

b[0, 0] = 77   # b[0, 0] is the same piece of data as a[0, 1]

print(a[0, 1])  # Prints "77"
```

Sliced result is actually a pointer to the original array.

Modifying the sliced result will modify the original array.



# NUMPY



## Array slicing

```
# Slicing is a pointer to the original array.  
# Any modification applied to 'b' will be reflected in 'a'  
# If we want a copy of the subarray, then use copy()
```

```
bc = a[:2, 1:3].copy() # also np.copy(a[:2, 1:3])
```

```
print(bc)  
# [[77  3]  
#   [ 6  7]]
```

```
# Now, modifying the contents of 'bc' will not affect 'a'  
bc[0,0] = 88
```

```
print(bc)  
# [[88  3]  
#   [ 6  7]]
```

```
print(a)  
# [[ 1 77  3  4]  
#   [ 5  6  7  8]  
#   [ 9 10 11 12]]
```

Sliced result is actually a pointer to the original array.

Modifying the sliced result will modify the original array.

# NUMPY



## Array maths

```
import numpy as np
```

```
x = np.array([[1,2],[3,4]], dtype=np.float64)
```

```
y = np.array([[5,6],[7,8]], dtype=np.float64)
```

```
# Elementwise sum; both produce the array
```

```
# [[ 6.0  8.0]
```

```
# [10.0 12.0]]
```

```
print(x + y)
```

```
print(np.add(x, y))
```

```
# Elementwise difference; both produce the array
```

```
# [[-4.0 -4.0]
```

```
# [-4.0 -4.0]]
```

```
print(x - y)
```

```
print(np.subtract(x, y))
```

These operations are known as  
vectorized operations.

# NUMPY



## Array maths

```
# Elementwise product; both produce the array
# [[ 5.0 12.0]
#  [21.0 32.0]]
print(x * y)
print(np.multiply(x, y))
```

```
# Elementwise division; both produce the array
# [[ 0.2          0.33333333]
#  [ 0.42857143  0.5         ]]
print(x / y)
print(np.divide(x, y))
```

```
# Elementwise square root; produces the array
# [[ 1.          1.41421356]
#  [ 1.73205081  2.         ]]
print(np.sqrt(x))
```

```
# To obtain matrix multiplication,
# use '@' or np.matmul()
# [[19. 22.]
#  [43. 50.]]
print(x @ y)
print(np.matmul(x, y))
```

These operations are known as  
vectorized operations.

# NUMPY



## Array transpose

```
import numpy as np
```

```
x = np.array([[1,2,3], [4,5,6]])
```

```
print(x)      # Prints "[[1 2 3]
               #           [4 5 6]]"
```

```
print(x.T)    # Prints "[[1 4]
               #           [2 5]
               #           [3 6]]"
```

*# Note that taking the transpose of a rank 1 array does nothing:*

```
v = np.array([1,2,3])
```

```
print(v)      # Prints "[1 2 3]"
```

```
print(v.T)    # Prints "[1 2 3]"
```

1	2	3
4	5	6

1	2
4	5
3	6

1	2	3
4	5	6

1	4
2	5
3	6

```
v1 = v.reshape((1,3))
```

```
print(v1)
# [[1 2 3]]
```

```
print(v1.shape)
# (1, 3)
```

```
print(v1.T)
# [[1]
#    [2]
#    [3]]
```

# NUMPY



## Array broadcasting

```
import numpy as np

# We will add the vector v to each row of the matrix x,
# storing the result in the matrix y
x = np.array([[4,5,6], [7,8,9]])

v = np.array([1, 2, 3])

y = x + v # Add v to each row of x using broadcasting

print(y) # Prints "[[ 5  7  9]
          #          [ 8 10 12]]"
```

4	5	6
7	8	9

+

1	2	3
1	2	3

→

5	7	9
8	10	12

# NUMPY

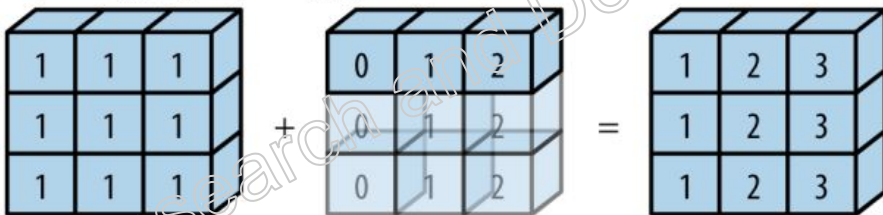
## Array broadcasting



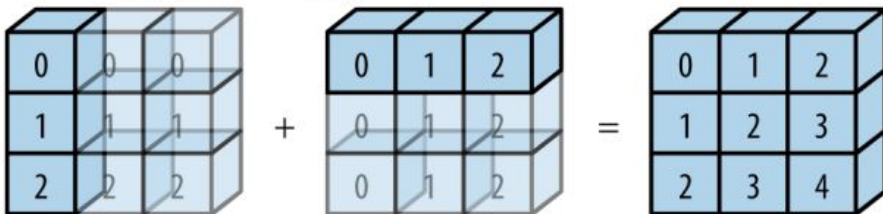
`np.arange(3)+5`



`np.ones((3, 3))+np.arange(3)`



`np.ones((3, 1))+np.arange(3)`





# MATPLOTLIB

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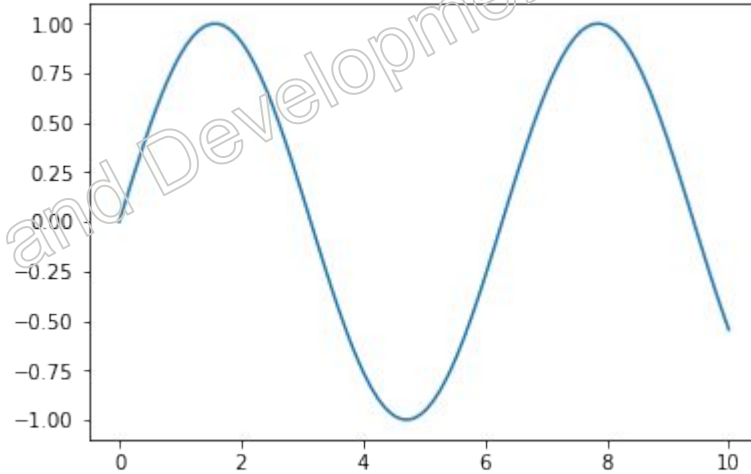
# MATPLOTLIB

## Matplotlib



```
%matplotlib inline
import matplotlib.pyplot as plt

x = np.linspace(0, 10, 100)
plt.plot(x, np.sin(x))
plt.show()
```



# MATPLOTLIB

## Matplotlib

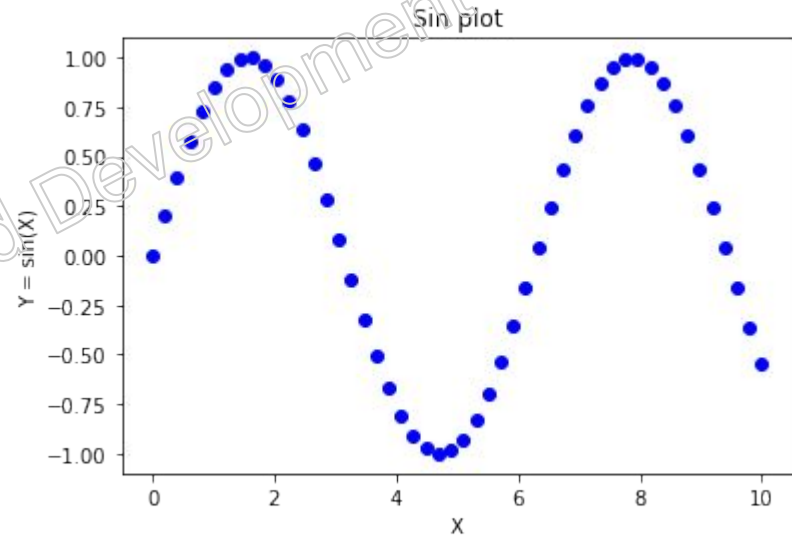


```
X = np.linspace(0,10,50)
Y = np.sin(X)

plt.title("Sin plot")
plt.xlabel("X")
plt.ylabel("Y = sin(X)")

plt.plot(X, Y, 'o', color='blue')

plt.show()
```



# MATPLOTLIB

## Matplotlib



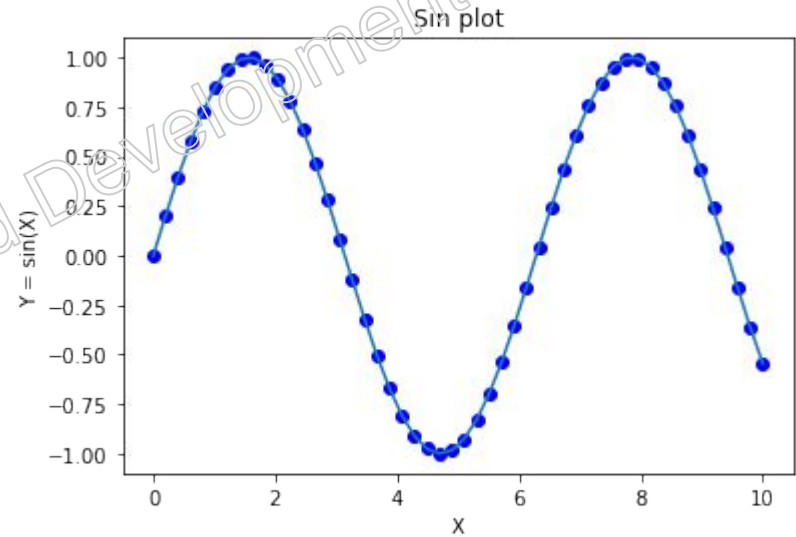
```
X = np.linspace(0,10,50)
Y = np.sin(X)

plt.title("Sin plot")
plt.xlabel("X")
plt.ylabel("Y = sin(X)")

plt.plot(X, Y, 'o', color='blue')

plt.plot(X, Y)

plt.show()
```



# MATPLOTLIB



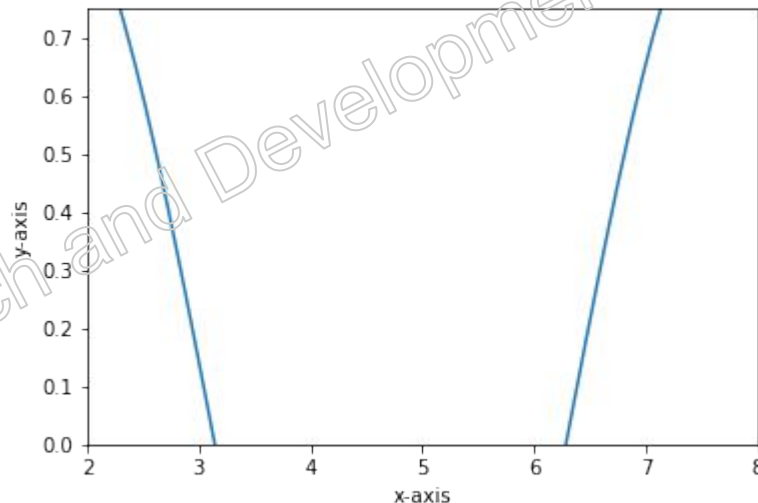
## Matplotlib

```
x = np.linspace(0, 10, 100)  
plt.plot(x, np.sin(x))
```

```
plt.xlim([2, 8])  
plt.ylim([0, 0.75])
```

```
plt.xlabel('x-axis')  
plt.ylabel('y-axis')
```

```
plt.show()
```



# MATPLOTLIB

## Matplotlib

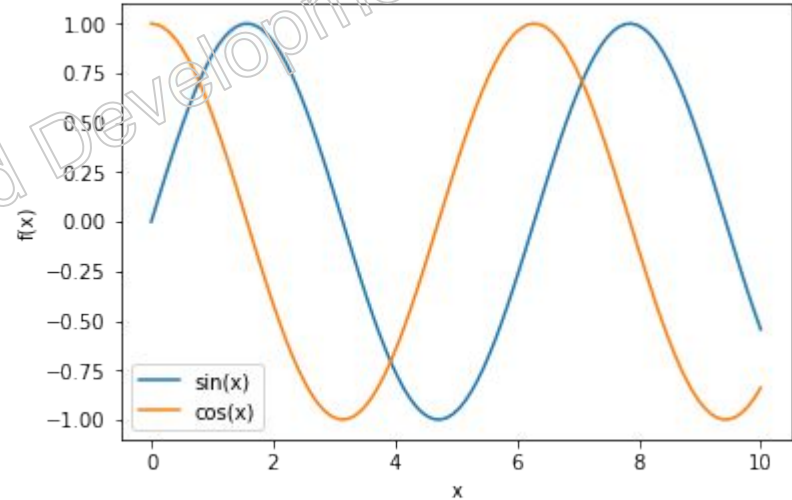


```
x = np.linspace(0, 10, 100)

plt.plot(x, np.sin(x), label=('sin(x)'))
plt.plot(x, np.cos(x), label=('cos(x)'))

plt.ylabel('f(x)')
plt.xlabel('x')

plt.legend(loc='lower left')
plt.show()
```



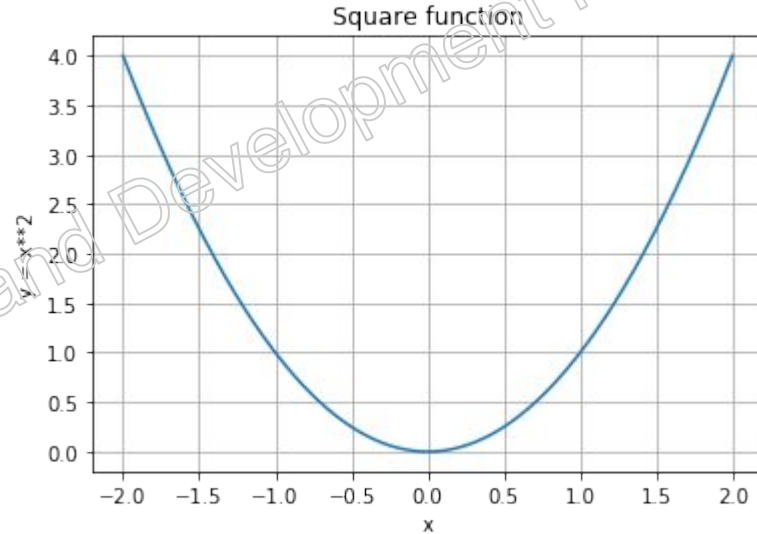
# MATPLOTLIB

## Matplotlib



```
x = np.linspace(-2, 2, 500)  
y = x**2
```

```
plt.plot(x, y)  
plt.title("Square function")  
plt.xlabel("x")  
plt.ylabel("y = x**2")  
plt.grid(True)  
plt.show()
```

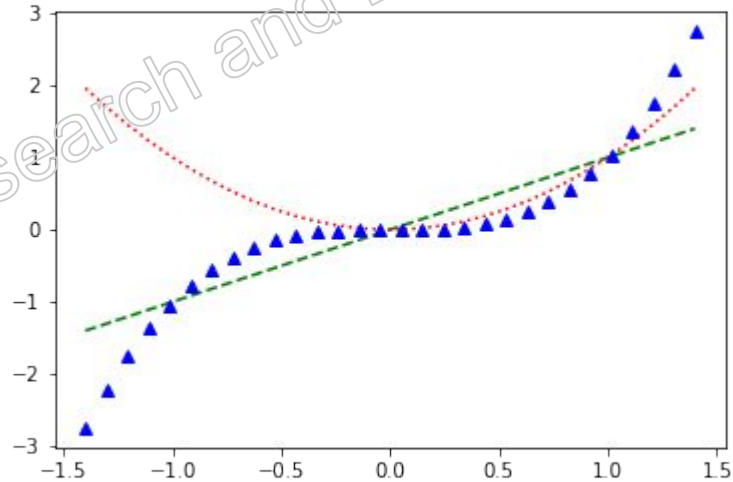


# MATPLOTLIB



## Matplotlib

```
x = np.linspace(-1.4, 1.4, 30)
plt.plot(x, x, 'g--', x, x**2, 'r:', x, x**3, 'b^')
plt.show()
```



# MATPLOTLIB

## Matplotlib



```
from mpl_toolkits.mplot3d import Axes3D
```

```
x = np.linspace(-5, 5, 50)
```

```
y = np.linspace(-5, 5, 50)
```

```
X, Y = np.meshgrid(x, y)
```

```
R = np.sqrt(X**2 + Y**2)
```

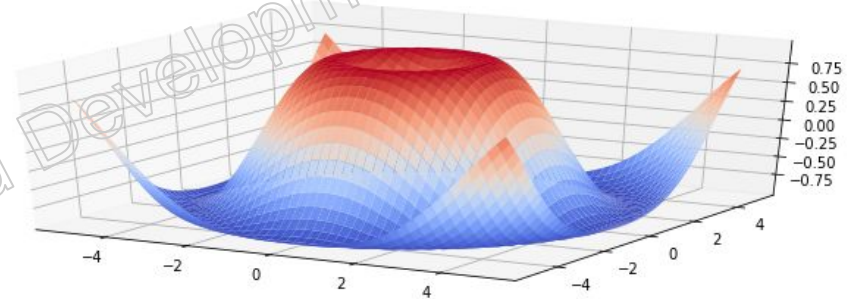
```
Z = np.sin(R)
```

```
figure = plt.figure(1, figsize = (12, 4))
```

```
subplot3d = plt.subplot(111, projection='3d')
```

```
surface = subplot3d.plot_surface(X, Y, Z, rstride=1, cstride=1,  
                                cmap=matplotlib.cm.coolwarm, linewidth=0.1)
```

```
plt.show()
```

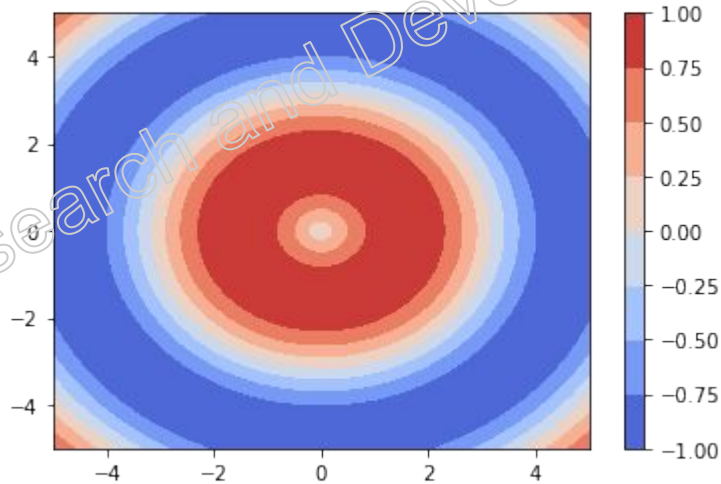




# MATPLOTLIB

## Matplotlib

```
plt.contourf(X, Y, Z, cmap=matplotlib.cm.coolwarm)  
plt.colorbar()  
plt.show()
```



# MATPLOTLIB

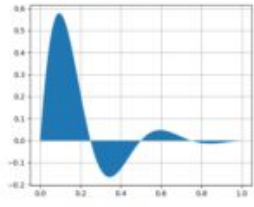
Matplotlib - Gallery (<https://matplotlib.org/gallery.html>)



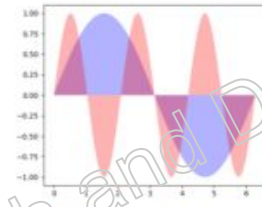
## Lines, bars, and markers



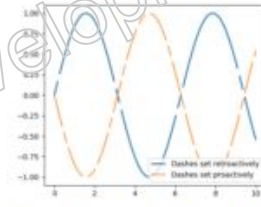
barh\_demo



fill\_demo



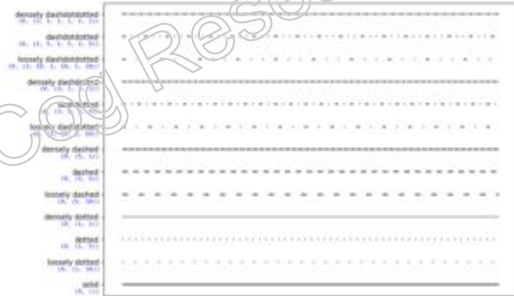
fill\_demo\_features



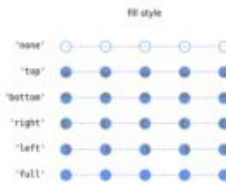
line\_demo\_dash\_control



line\_styles\_reference



linestyles



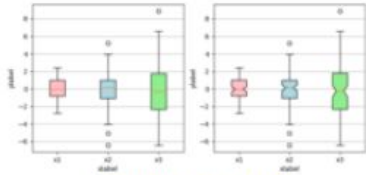
marker\_fillstyle\_reference

# MATPLOTLIB

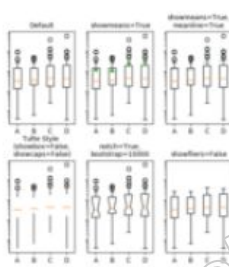
Matplotlib - Gallery (<https://matplotlib.org/gallery.html>)



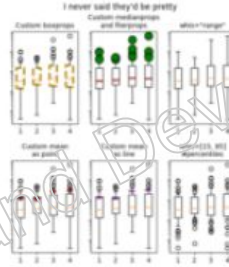
## Statistical plots



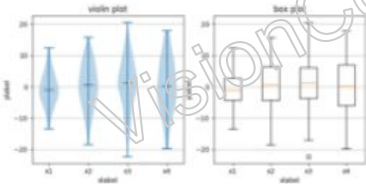
boxplot\_color\_demo



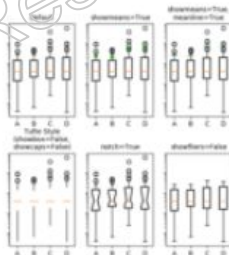
boxplot\_demo



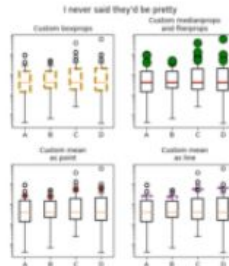
boxplot\_demo



boxplot\_vs\_violin\_demo



bxp\_demo



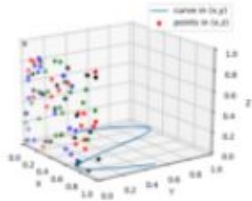
bxp\_demo

# MATPLOTLIB

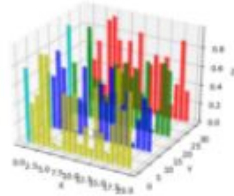


Matplotlib - Gallery (<https://matplotlib.org/gallery.html>)

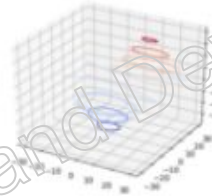
## mplot3d toolkit



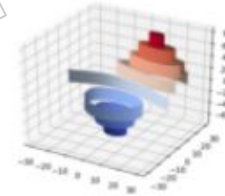
2dcollections3d\_demo



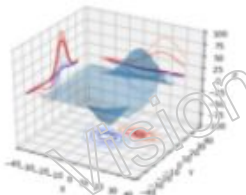
bars3d\_demo



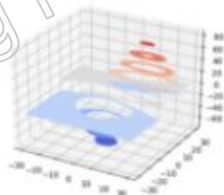
contour3d\_demo



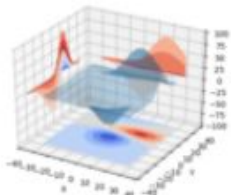
contour3d\_demo2



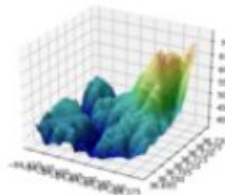
contour3d\_demo3



contourf3d\_demo



contourf3d\_demo2



custom\_shaded\_3d\_surface