Restaurant Management System

A comprehensive Java-based restaurant management system built with JDBC and PostgreSQL, featuring complete order management, billing, table booking, and customer management capabilities.

Features

Core Functionality

- User Management: Role-based access for Managers, Waiters, and Kitchen Staff
- Customer Management: Customer registration and profile management
- Table Management: Table allocation, status tracking, and capacity management
- Order Management: Complete order lifecycle from placement to completion
- Billing System: Automated bill generation with tax and discount calculations
- Payment Processing: Multiple payment methods (Cash, Card, UPI, Wallet)
- Table Booking: Advance table reservations with date/time management
- $\bullet\,$ Sales Reporting: Daily sales reports and analytics

Technical Features

- DAO Pattern: Clean separation of data access logic
- Service Layer: Business logic abstraction
- Factory Pattern: Centralized DAO creation and management
- PostgreSQL Integration: Robust database connectivity
- Console-based UI: Interactive command-line interface

Architecture

The project follows a layered architecture pattern:

```
src/main/java/org/example/
  model/
                       # Entity classes (User, Customer, Order, etc.)
  dao/
                      # Data Access Objects
                     # DAO interfaces
      interfaces/
      impl/
                     # DAO implementations
  service/
                      # Business logic layer
      interfaces/
                     # Service interfaces
                     # Service implementations
      impl/
  controller/
                     # UI controllers
  util/
                     # Utility classes (DatabaseUtil)
```

```
Main.java # Application entry point
```

Prerequisites

- Java 17 or higher
- PostgreSQL 12 or higher
- Maven 3.6 or higher

Installation & Setup

1. Clone the Repository

```
git clone <repository-url>
cd restaurant-management-system
```

2. Database Setup

```
Create a PostgreSQL database and tables:
```

```
-- Create database
CREATE DATABASE restaurant_management;
-- Connect to the database and create tables
\c restaurant_management;
-- Users table
CREATE TABLE users (
   user_id SERIAL PRIMARY KEY,
   username VARCHAR(50) UNIQUE NOT NULL,
   password VARCHAR(100) NOT NULL,
    email VARCHAR(100) UNIQUE NOT NULL,
   phone VARCHAR(15),
   role VARCHAR(20) NOT NULL,
   is_active BOOLEAN DEFAULT true,
    created_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP,
   updated_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP
);
-- Customers table
CREATE TABLE customers (
    customer_id SERIAL PRIMARY KEY,
   name VARCHAR(100) NOT NULL,
   phone VARCHAR(15),
   email VARCHAR(100) UNIQUE,
   is_active BOOLEAN DEFAULT true,
```

created_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP,
updated_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP

```
);
-- Tables table
CREATE TABLE tables (
    table_id SERIAL PRIMARY KEY,
    table_number INTEGER UNIQUE NOT NULL,
    capacity INTEGER NOT NULL,
    status VARCHAR(20) DEFAULT 'Available',
    created_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP,
   updated_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP
);
-- Orders table
CREATE TABLE orders (
    order_id SERIAL PRIMARY KEY,
   table id INTEGER REFERENCES tables (table id),
    waiter_id INTEGER REFERENCES users(user_id),
    order_time TIMESTAMP DEFAULT CURRENT_TIMESTAMP,
    status VARCHAR(20) DEFAULT 'Placed',
    total_amount DECIMAL(10,2),
    created_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP,
    updated_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP
);
-- Bills table
CREATE TABLE bills (
   bill_id SERIAL PRIMARY KEY,
    order_id INTEGER REFERENCES orders(order_id),
    total_amount DECIMAL(10,2) NOT NULL,
   discount DECIMAL(10,2) DEFAULT 0,
    tax DECIMAL(10,2) DEFAULT 0,
    final_amount DECIMAL(10,2) NOT NULL,
   payment status VARCHAR(20) DEFAULT 'Unpaid',
   generated_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP,
    updated_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP
);
-- Payments table
CREATE TABLE payments (
    payment_id SERIAL PRIMARY KEY,
    bill_id INTEGER REFERENCES bills(bill_id),
    amount_paid DECIMAL(10,2) NOT NULL,
   payment method VARCHAR(20) NOT NULL,
    transaction id VARCHAR(100),
   payment time TIMESTAMP DEFAULT CURRENT TIMESTAMP,
    status VARCHAR(20) DEFAULT 'Successful'
```

```
-- Table Bookings table

CREATE TABLE table_bookings (
    booking_id SERIAL PRIMARY KEY,
    customer_id INTEGER REFERENCES customers(customer_id),
    table_id INTEGER REFERENCES tables(table_id),
    booking_date DATE NOT NULL,
    booking_time TIME NOT NULL,
    party_size INTEGER,
    status VARCHAR(20) DEFAULT 'Confirmed',
    special_requests TEXT,
    created_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP,
    updated_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP
);

3. Configure Database Connection
```

Update database credentials in src/main/java/org/example/util/DatabaseUtil.java:

```
private static final String URL = "jdbc:postgresql://localhost:5432/restaurant_management";
private static final String USER = "your_username";
private static final String PASSWORD = "your_password";
```

4. Build and Run

```
# Compile the project
mvn clean compile

# Run the application
mvn exec:java -Dexec.mainClass="org.example.Main"
```

Usage

Main Menu Options

When you run the application, you'll see:

```
=== Restaurant Management System ===
```

- 1. User Management
- 2. Customer Management
- 3. Table Management
- 4. Order Management
- 5. Bill Management
- 6. Payment Management
- 7. Table Booking Management
- 8. Exit

Sample Workflows

1. Setting Up the System

- 1. Add Users (Manager, Waiters, Kitchen Staff)
- 2. Add Tables (Configure table numbers and capacity)
- 3. Add Customers (Register customer profiles)

2. Order Management Workflow

- 1. Customer arrives → Check available tables
- 2. Seat customer → Waiter takes order
- 3. Order placed → Status: "Placed"
- 4. Kitchen prepares → Status: "Preparing"
- 5. Food served → Status: "Served"
- 6. Customer finishes → Status: "Completed"

3. Billing Workflow

- 1. Generate bill for completed order
- 2. Apply discounts and calculate tax
- 3. Present bill to customer
- 4. Process payment (Cash/Card/UPI/Wallet)
- 5. Update payment status
- 6. Clear table for next customer

4. Table Booking Workflow

- 1. Customer requests reservation
- 2. Check table availability for date/time
- 3. Create booking record
- 4. Confirm reservation
- 5. Update table status to "Reserved"

Database Schema

Key Entities

- Users: System users with roles (Manager, Waiter, KitchenStaff)
- Customers: Restaurant customers and their profiles
- Tables: Restaurant tables with capacity and status
- Orders: Customer orders with items and status tracking
- Bills: Generated bills with tax and discount calculations
- Payments: Payment records with multiple payment methods
- Table Bookings: Advance reservations with date/time