



CHAT CONNECT

(An App for unlimited chatting)

Project presented by:-

Team ID: NM2023TMID35003

Team Leader: SHERLY BENITA G

Team members: AARTHI R

ABINAYA D

ABINAYA M

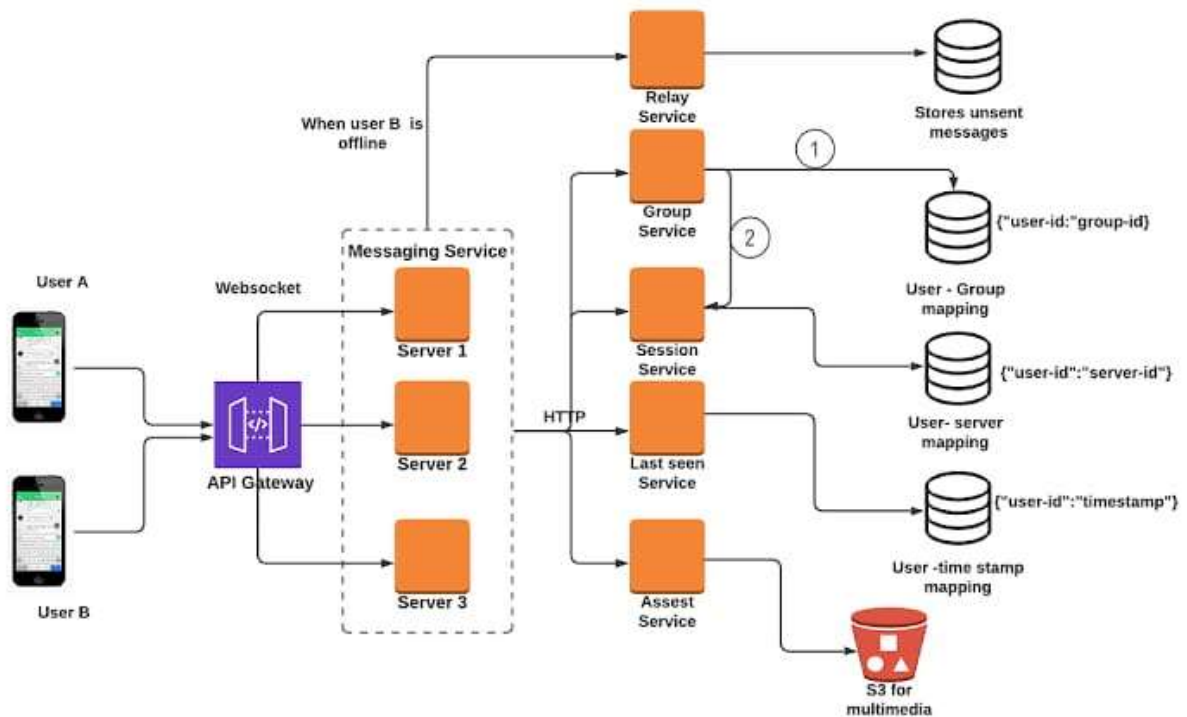
Introduction:-

Chat Connect is a messaging app designed for college students, allowing them to connect with each other and share their thoughts. The app is built specifically for the Android platform, and is designed to be easy to use and intuitive. It is a powerful and versatile messaging app that provides college students with an easy and convenient way to stay connected with each other and with their college community.

Empathy map:-



Brainstorming:-



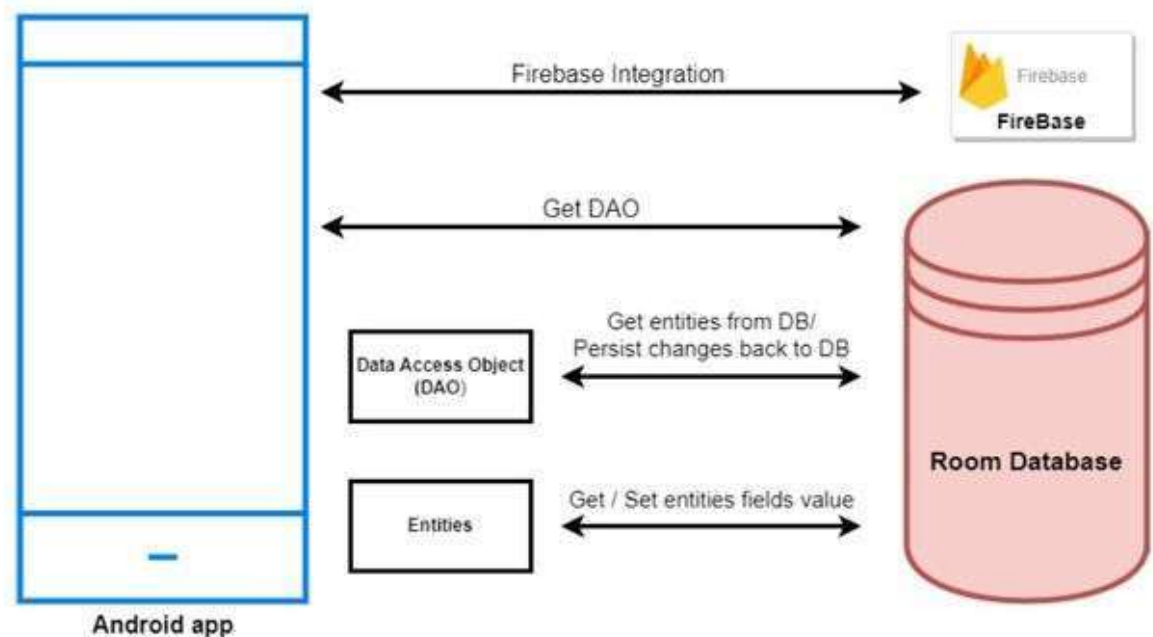
Advantages:-

1. **Easy and convenient communication:** Chat Connect makes it easy and convenient for college students to communicate with each other, regardless of their location or schedule.
2. **Foster social connections and friendships:** Chat Connect can help foster social connections and friendships, which can enhance the overall college experience and lead to a more enjoyable and fulfilling college life.
3. **Keep students informed about college events and news:** Chat Connect can be used to keep students up-to-date on the latest college events and news, such as club meetings, sports events, and campus announcements.
4. **Private and secure messaging:** With Chat Connect, students can communicate with each other in a private and secure environment, which is important for building trust and maintaining a sense of community within the app.

Disadvantages:-

1. Possible distractions: Depending on how students use Chat Connect, it could potentially be a source of distraction and reduce productivity, especially if students spend too much time chatting and not enough time studying.
2. Privacy concerns: While Chat Connect provides a private and secure messaging platform, there may still be concerns around the privacy of user data and the potential for data breaches or hacks.
3. Possible misuse: There is a risk that Chat Connect could be misused by some users, such as for cyberbullying or harassment, which could negatively impact the college experience for other users.

Architecture:-



Future Scope:-

1. Voice and video chat: As technology improves, there may be opportunities to integrate voice and video chat into Chat Connect, allowing for more dynamic and engaging communication between users.
2. AI-powered chatbots: The use of chatbots is becoming increasingly popular in various industries, and there may be opportunities to integrate AI-powered chatbots into Chat Connect to provide automated assistance and support to users.
3. Integration with other college systems: Chat Connect could be integrated with other college systems, such as the learning management system (LMS) or student information system (SIS), to provide a more seamless and integrated college experience for students.
4. Location-based features: With location-based features, Chat Connect could potentially be used to help students find study groups, events, and other activities on campus.
5. Gamification: By incorporating gamification elements, Chat Connect could encourage users to engage more with the app and increase their participation in college-related activities.

Source code:-

AndroidManifest.xml

```
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"
    package="com.project.pradyotprakash.flashchat">

    <uses-permission android:name="android.permission.INTERNET"/>

    <application
        android:allowBackup="true"
        android:icon="@mipmap/ic_launcher"
        android:label="@string/app_name"
        android:roundIcon="@mipmap/ic_launcher_round"
        android:supportsRtl="true"
        android:theme="@style/Theme.FlashChat">
        <activity
            android:name=".MainActivity"
            android:exported="true"
            android:label="@string/app_name"
            android:theme="@style/Theme.FlashChat.NoActionBar">
            <intent-filter>
                <action android:name="android.intent.action.MAIN" />
```

```

                <category android:name="android.intent.category.LAUNCHER"
/>
        </intent-filter>
    </activity>
</application>

</manifest>

```

Navigation.kt

```

package com.project.pradyotprakash.flashchat.nav

import androidx.navigation.NavHostController
import com.project.pradyotprakash.flashchat.nav.Destination.Home
import com.project.pradyotprakash.flashchat.nav.Destination.Login
import com.project.pradyotprakash.flashchat.nav.Destination.Register

/**
 * A set of destination used in the whole application
 */
object Destination {
    const val AuthenticationOption = "authenticationOption"
    const val Register = "register"
    const val Login = "login"
    const val Home = "home"
}

/**
 * Set of routes which will be passed to different composable so that
 * the routes which are required can be taken.
 */
class Action(navController: NavHostController) {
    val home: () -> Unit = {
        navController.navigate(Home) {
            popUpTo(Login) {
                inclusive = true
            }
            popUpTo(Register) {
                inclusive = true
            }
        }
    }
    val login: () -> Unit = { navController.navigate(Login) }
    val register: () -> Unit = { navController.navigate(Register) }
    val navigateBack: () -> Unit = { navController.popBackStack() }
}

```

Color.kt

```

package com.project.pradyotprakash.flashchat.ui.theme

import androidx.compose.ui.graphics.Color

val Purple200 = Color(0xFFBB86FC)
val Purple500 = Color(0xFF6200EE)
val Purple700 = Color(0xFF3700B3)
val Teal200 = Color(0xFF03DAC5)

```

Shape.kt

```
package com.project.pradyotprakash.flashchat.ui.theme

import androidx.compose.foundation.shape.RoundedCornerShape
import androidx.compose.material.Shapes
import androidx.compose.ui.unit.dp

val Shapes = Shapes(
    small = RoundedCornerShape(4.dp),
    medium = RoundedCornerShape(4.dp),
    large = RoundedCornerShape(0.dp)
)
```

Theme.kt

```
package com.project.pradyotprakash.flashchat.ui.theme

import androidx.compose.foundation.isSystemInDarkTheme
import androidx.compose.material.MaterialTheme
import androidx.compose.material.darkColors
import androidx.compose.material.lightColors
import androidx.compose.runtime.Composable

private val DarkColorPalette = darkColors(
    primary = Purple200,
    primaryVariant = Purple700,
    secondary = Teal200
)

private val LightColorPalette = lightColors(
    primary = Purple500,
    primaryVariant = Purple700,
    secondary = Teal200
)

@Composable
fun FlashChatTheme(darkTheme: Boolean = isSystemInDarkTheme(), content:
@Composable() () -> Unit) {
    val colors = if (darkTheme) {
        DarkColorPalette
    } else {
        LightColorPalette
    }

    MaterialTheme(
        colors = colors,
        typography = Typography,
        shapes = Shapes,
        content = content
    )
}
```

Type.kt

```
package com.project.pradyotprakash.flashchat.ui.theme

import androidx.compose.material.Typography
import androidx.compose.ui.text.TextStyle
import androidx.compose.ui.text.font.FontFamily
import androidx.compose.ui.text.font.FontWeight
```

```
import androidx.compose.ui.unit.sp

/**
 * Set of Material typography styles to start with
 */
val Typography = Typography(
    body1 = TextStyle(
        fontFamily = FontFamily.Default,
        fontWeight = FontWeight.Normal,
        fontSize = 16.sp
    )
)
```

Home.kt

```
package com.project.pradyotprakash.flashchat.view.home

import androidx.compose.foundation.background
import androidx.compose.foundation.layout.*
import androidx.compose.foundation.lazy.LazyColumn
import androidx.compose.foundation.lazy.items
import androidx.compose.foundation.text.KeyboardOptions
import androidx.compose.material.*
import androidx.compose.material.icons.Icons
import androidx.compose.material.icons.filled.Send
import androidx.compose.runtime.Composable
import androidx.compose.runtime.getValue
import androidx.compose.runtime.livedata.observeAsState
import androidx.compose.ui.Alignment
import androidx.compose.ui.Modifier
import androidx.compose.ui.graphics.Color
import androidx.compose.ui.text.input.KeyboardType
import androidx.compose.ui.unit.dp
import androidx.lifecycle.viewmodel.compose.viewModel
import com.project.pradyotprakash.flashchat.Constants
import com.project.pradyotprakash.flashchat.view.SingleMessage

/**
 * The home view which will contain all the code related to the view for
 * HOME.
 *
 * Here we will show the list of chat messages sent by user.
 * And also give an option to send a message and logout.
 */

@Composable
fun HomeView(
    homeViewModel: HomeViewModel = viewModel()
) {
    val message: String by homeViewModel.message.observeAsState(initial = "")
    val messages: List<Map<String, Any>> by
        homeViewModel.messages.observeAsState(
            initial = emptyList<Map<String, Any>>().toMutableList()
        )

    Column(
        modifier = Modifier.fillMaxSize(),
        horizontalAlignment = Alignment.CenterHorizontally,
        verticalArrangement = Arrangement.Bottom
    ) {
        LazyColumn(
            modifier = Modifier

```



```

        .fillMaxWidth()
        .weight(weight = 0.85f, fill = true),
        contentPadding = PaddingValues(horizontal = 16.dp, vertical =
8.dp),
        verticalArrangement = Arrangement.spacedBy(4.dp),
        reverseLayout = true
    ) {
        items(messages) { message ->
            val isCurrentUser = message[Constants.IS_CURRENT_USER] as
Boolean

            SingleMessage(
                message = message[Constants.MESSAGE].toString(),
                isCurrentUser = isCurrentUser
            )
        }
    }
    OutlinedTextField(
        value = message,
        onChange = {
            homeViewModel.updateMessage(it)
        },
        label = {
            Text(
                "Type Your Message"
            )
        },
        maxLines = 1,
        modifier = Modifier
            .padding(horizontal = 15.dp, vertical = 1.dp)
            .fillMaxWidth()
            .weight(weight = 0.09f, fill = true),
        keyboardOptions = KeyboardOptions(
            keyboardType = KeyboardType.Text
        ),
        singleLine = true,
        trailingIcon = {
            IconButton(
                onClick = {
                    homeViewModel.addMessage()
                }
            ) {
                Icon(
                    imageVector = Icons.Default.Send,
                    contentDescription = "Send Button"
                )
            }
        }
    )
}
}
}

```

HomeViewModel.kt

```

package com.project.pradyotprakash.flashchat.view.home

import android.util.Log
import androidx.lifecycle.LiveData
import androidx.lifecycle.MutableLiveData
import androidx.lifecycle.ViewModel
import com.google.firebase.auth.ktx.auth
import com.google.firebase.firestore.ktx.firestore
import com.google.firebase.ktx.Firebase

```

```

import com.project.pradyotprakash.flashchat.Constants
import java.lang.IllegalArgumentException

/**
 * Home view model which will handle all the logic related to HomeView
 */
class HomeViewModel : ViewModel() {
    init {
        getMessages()
    }

    private val _message = MutableLiveData("")
    val message: LiveData<String> = _message

    private var _messages = MutableLiveData(emptyList<Map<String,
Any>>()).toMutableList()
    val messages: LiveData<MutableList<Map<String, Any>>> = _messages

    /**
     * Update the message value as user types
     */
    fun updateMessage(message: String) {
        _message.value = message
    }

    /**
     * Send message
     */
    fun addMessage() {
        val message: String = _message.value ?: throw
IllegalArgumentException("message empty")
        if (message.isNotEmpty()) {

Firebase.firestore.collection(Constants.MESSAGES).document().set(
            hashMapOf(
                Constants.MESSAGE to message,
                Constants.SENT_BY to Firebase.auth.currentUser?.uid,
                Constants.SENT_ON to System.currentTimeMillis()
            )
        ).addOnSuccessListener {
            _message.value = ""
        }
    }

    /**
     * Get the messages
     */
    private fun getMessages() {
        Firebase.firestore.collection(Constants.MESSAGES)
            .orderBy(Constants.SENT_ON)
            .addSnapshotListener { value, e ->
                if (e != null) {
                    Log.w(Constants.TAG, "Listen failed.", e)
                    return@addSnapshotListener
                }

                val list = emptyList<Map<String, Any>>().toMutableList()

                if (value != null) {
                    for (doc in value) {
                        val data = doc.data
                        data[Constants.IS_CURRENT_USER] =
                            Firebase.auth.currentUser?.uid.toString() ==
data[Constants.SENT_BY].toString()

```

```

        list.add(data)
    }
}

updateMessages(list)
}

}

/**
 * Update the list after getting the details from firestore
 */
private fun updateMessages(list: MutableList<Map<String, Any>>) {
    _messages.value = list.asReversed()
}
}

```

Login.kt

```

package com.project.pradyotprakash.flashchat.view.login

import androidx.compose.foundation.layout.*
import androidx.compose.material.CircularProgressIndicator
import androidx.compose.runtime.Composable
import androidx.compose.runtime.getValue
import androidx.compose.runtime.livedata.observeAsState
import androidx.compose.ui.Alignment
import androidx.compose.ui.Modifier
import androidx.compose.ui.graphics.Color
import androidx.compose.ui.text.input.KeyboardType
import androidx.compose.ui.text.input.PasswordVisualTransformation
import androidx.compose.ui.text.input.VisualTransformation
import androidx.compose.ui.unit.dp
import androidx.lifecycle.viewmodel.compose.viewModel
import com.project.pradyotprakash.flashchat.view.Appbar
import com.project.pradyotprakash.flashchat.view.Buttons
import com.project.pradyotprakash.flashchat.view.TextFormField

/**
 * The login view which will help the user to authenticate themselves and
 * go to the
 * home screen to show and send messages to others.
 */

@Composable
fun LoginView(
    home: () -> Unit,
    back: () -> Unit,
    loginViewModel: LoginViewModel = viewModel()
) {
    val email: String by loginViewModel.email.observeAsState("")
    val password: String by loginViewModel.password.observeAsState("")
    val loading: Boolean by loginViewModel.loading.observeAsState(initial = false)

    Box(
        contentAlignment = Alignment.Center,
        modifier = Modifier.fillMaxSize()
    ) {
        if (loading) {
            CircularProgressIndicator()
        }
        Column(
            modifier = Modifier.fillMaxSize(),

```

```

        horizontalAlignment = Alignment.CenterHorizontally,
        verticalArrangement = Arrangement.Top
    ) {
        AppBar(
            title = "Login",
            action = back
        )
        TextFormField(
            value = email,
            onValueChange = { loginViewModel.updateEmail(it) },
            label = "Email",
            keyboardType = TextInputType.Email,
            visualTransformation = VisualTransformation.None
        )
        TextFormField(
            value = password,
            onValueChange = { loginViewModel.updatePassword(it) },
            label = "Password",
            keyboardType = TextInputType.Password,
            visualTransformation = PasswordVisualTransformation()
        )
        Spacer(modifier = Modifier.height(20.dp))
        Buttons(
            title = "Login",
            onClick = { loginViewModel.loginUser(home = home) },
            backgroundColor = Color.Magenta
        )
    }
}

```

LoginViewModel.kt

```
package com.project.pradyotprakash.flashchat.view.login
```

```

import androidx.lifecycle.LiveData
import androidx.lifecycle.MutableLiveData
import androidx.lifecycle.ViewModel
import com.google.firebase.auth.FirebaseAuth
import com.google.firebase.auth.ktx.auth
import com.google.firebase.ktx.Firebase
import java.lang.IllegalArgumentException

/**
 * View model for the login view.
 */
class LoginViewModel : ViewModel() {
    private val auth: FirebaseAuth = Firebase.auth

    private val _email = MutableLiveData("")
    val email: LiveData<String> = _email

    private val _password = MutableLiveData("")
    val password: LiveData<String> = _password

    private val _loading = MutableLiveData(false)
    val loading: LiveData<Boolean> = _loading

    // Update email
    fun updateEmail(newEmail: String) {
        _email.value = newEmail
    }
}

```

```

        // Update password
        fun updatePassword(newPassword: String) {
            _password.value = newPassword
        }

        // Register user
        fun loginUser(home: () -> Unit) {
            if (_loading.value == false) {
                val email: String = _email.value ?: throw
IllegalArgumentOutOfRangeException("email expected")
                val password: String =
                    _password.value ?: throw IllegalArgumentException("password
expected")

                _loading.value = true

                auth.signInWithEmailAndPassword(email, password)
                    .addOnCompleteListener {
                        if (it.isSuccessful) {
                            home()
                        }
                        _loading.value = false
                    }
            }
        }
    }
}

```

Register.kt

```

package com.project.pradyotprakash.flashchat.view.register

import androidx.compose.foundation.layout.*
import androidx.compose.material.CircularProgressIndicator
import androidx.compose.runtime.Composable
import androidx.compose.runtime.getValue
import androidx.compose.runtime.livedata.observeAsState
import androidx.compose.ui.Alignment
import androidx.compose.ui.Modifier
import androidx.compose.ui.graphics.Color
import androidx.compose.ui.text.input.KeyboardType
import androidx.compose.ui.text.input.PasswordVisualTransformation
import androidx.compose.ui.text.input.VisualTransformation
import androidx.compose.ui.unit.dp
import androidx.lifecycle.viewmodel.compose.viewModel
import com.project.pradyotprakash.flashchat.view.Appbar
import com.project.pradyotprakash.flashchat.view.Buttons
import com.project.pradyotprakash.flashchat.view.TextFormField

/**
 * The Register view which will be helpful for the user to register
themselves into
 * our database and go to the home screen to see and send messages.
 */

@Composable
fun RegisterView(
    home: () -> Unit,
    back: () -> Unit,
    registerViewModel: RegisterViewModel = viewModel()
) {
    val email: String by registerViewModel.email.observeAsState("")
    val password: String by registerViewModel.password.observeAsState("")
    val loading: Boolean by

```

```

registerViewModel.loading.observeAsState(initial = false)

Box(
    contentAlignment = Alignment.Center,
    modifier = Modifier.fillMaxSize()
) {
    if (loading) {
        CircularProgressIndicator()
    }
    Column(
        modifier = Modifier.fillMaxSize(),
        horizontalAlignment = Alignment.CenterHorizontally,
        verticalArrangement = Arrangement.Top
    ) {
        AppBar(
            title = "Register",
            action = back
        )
        TextFormField(
            value = email,
            onValueChange = { registerViewModel.updateEmail(it) },
            label = "Email",
            keyboardType = KeyboardType.Email,
            visualTransformation = VisualTransformation.None
        )
        TextFormField(
            value = password,
            onValueChange = { registerViewModel.updatePassword(it) },
            label = "Password",
            keyboardType = KeyboardType.Password,
            visualTransformation = PasswordVisualTransformation()
        )
        Spacer(modifier = Modifier.height(20.dp))
        Buttons(
            title = "Register",
            onClick = { registerViewModel.registerUser(home = home) },
            backgroundColor = Color.Blue
        )
    }
}

```

Register.kt

```

package com.project.pradyotprakash.flashchat.view.register

import androidx.compose.foundation.layout.*
import androidx.compose.material.CircularProgressIndicator
import androidx.compose.runtime.Composable
import androidx.compose.runtime.getValue
import androidx.compose.runtime.livedata.observeAsState
import androidx.compose.ui.Alignment
import androidx.compose.ui.Modifier
import androidx.compose.ui.graphics.Color
import androidx.compose.ui.text.input.KeyboardType
import androidx.compose.ui.text.input.PasswordVisualTransformation
import androidx.compose.ui.text.input.VisualTransformation
import androidx.compose.ui.unit.dp
import androidx.lifecycle.viewmodel.compose.viewModel
import com.project.pradyotprakash.flashchat.view.Appbar
import com.project.pradyotprakash.flashchat.view.Buttons
import com.project.pradyotprakash.flashchat.view.TextFormField

```

```

/**
 * The Register view which will be helpful for the user to register
 themselves into
 * our database and go to the home screen to see and send messages.
 */

@Composable
fun RegisterView(
    home: () -> Unit,
    back: () -> Unit,
    registerViewModel: RegisterViewModel = viewModel()
) {
    val email: String by registerViewModel.email.observeAsState("")
    val password: String by registerViewModel.password.observeAsState("")
    val loading: Boolean by
registerViewModel.loading.observeAsState(initial = false)

    Box(
        contentAlignment = Alignment.Center,
        modifier = Modifier.fillMaxSize()
    ) {
        if (loading) {
            CircularProgressIndicator()
        }
        Column(
            modifier = Modifier.fillMaxSize(),
            horizontalAlignment = Alignment.CenterHorizontally,
            verticalArrangement = Arrangement.Top
        ) {
            AppBar(
                title = "Register",
                action = back
            )
            TextFormField(
                value = email,
                onValueChange = { registerViewModel.updateEmail(it) },
                label = "Email",
                keyboardType = KeyboardType.Email,
                visualTransformation = VisualTransformation.None
            )
            TextFormField(
                value = password,
                onValueChange = { registerViewModel.updatePassword(it) },
                label = "Password",
                keyboardType = KeyboardType.Password,
                visualTransformation = PasswordVisualTransformation()
            )
            Spacer(modifier = Modifier.height(20.dp))
            Buttons(
                title = "Register",
                onClick = { registerViewModel.registerUser(home = home) },
                backgroundColor = Color.Blue
            )
        }
    }
}

```

RegisterViewModel.kt

```

package com.project.pradyotprakash.flashchat.view.register

import androidx.lifecycle.LiveData
import androidx.lifecycle.MutableLiveData

```

```

import androidx.lifecycle.ViewModel
import com.google.firebase.auth.FirebaseAuth
import com.google.firebase.auth.ktx.auth
import com.google.firebase.ktx.Firebase
import java.lang.IllegalArgumentException

/**
 * View model for the login view.
 */
class RegisterViewModel : ViewModel() {
    private val auth: FirebaseAuth = Firebase.auth

    private val _email = MutableLiveData("")
    val email: LiveData<String> = _email

    private val _password = MutableLiveData("")
    val password: LiveData<String> = _password

    private val _loading = MutableLiveData(false)
    val loading: LiveData<Boolean> = _loading

    // Update email
    fun updateEmail(newEmail: String) {
        _email.value = newEmail
    }

    // Update password
    fun updatePassword(newPassword: String) {
        _password.value = newPassword
    }

    // Register user
    fun registerUser(home: () -> Unit) {
        if (_loading.value == false) {
            val email: String = _email.value ?: throw
IllegalArgumentException("email expected")
            val password: String =
                _password.value ?: throw IllegalArgumentException("password
expected")

            _loading.value = true

            auth.createUserWithEmailAndPassword(email, password)
                .addOnCompleteListener {
                    if (it.isSuccessful) {
                        home()
                    }
                    _loading.value = false
                }
        }
    }
}

```

AuthndicationOption.kt

```

package com.project.pradyotprakash.flashchat.view

import androidx.compose.foundation.layout.Arrangement
import androidx.compose.foundation.layout.Column
import androidx.compose.foundation.layout.fillMaxHeight
import androidx.compose.foundation.layout.fillMaxWidth
import androidx.compose.foundation.shape.RoundedCornerShape
import androidx.compose.material.*

```



```

import androidx.compose.runtime.Composable
import androidx.compose.ui.Alignment
import androidx.compose.ui.Modifier
import androidx.compose.ui.graphics.Color
import com.project.pradyotprakash.flashchat.ui.theme.FlashChatTheme

/**
 * The authentication view which will give the user an option to choose
 * between
 * login and register.
 */

@Composable
fun AuthenticationView(register: () -> Unit, login: () -> Unit) {
    FlashChatTheme {
        // A surface container using the 'background' color from the theme
        Surface(color = MaterialTheme.colors.background) {
            Column(
                modifier = Modifier
                    .fillMaxWidth()
                    .fillMaxHeight(),
                horizontalAlignment = Alignment.CenterHorizontally,
                verticalArrangement = Arrangement.Bottom
            ) {
                Title(title = "⚡ Chat Connect")
                Buttons(title = "Register", onClick = register,
backgroundColor = Color.Blue)
                Buttons(title = "Login", onClick = login, backgroundColor =
Color.Magenta)
            }
        }
    }
}

```

Widgets.kt

```

package com.project.pradyotprakash.flashchat.view

import androidx.compose.foundation.layout.fillMaxHeight
import androidx.compose.foundation.layout.fillMaxWidth
import androidx.compose.foundation.layout.padding
import androidx.compose.foundation.shape.RoundedCornerShape
import androidx.compose.foundation.text.KeyboardOptions
import androidx.compose.material.*
import androidx.compose.material.icons.Icons
import androidx.compose.material.icons.filled.ArrowBack
import androidx.compose.runtime.Composable
import androidx.compose.ui.Modifier
import androidx.compose.ui.graphics.Color
import androidx.compose.ui.text.font.FontWeight
import androidx.compose.ui.text.input.KeyboardType
import androidx.compose.ui.text.input.VisualTransformation
import androidx.compose.ui.text.style.TextAlign
import androidx.compose.ui.unit.dp
import androidx.compose.ui.unit.sp
import com.project.pradyotprakash.flashchat.Constants

/**
 * Set of widgets/views which will be used throughout the application.
 * This is used to increase the code usability.
 */

@Composable

```

```

fun Title(title: String) {
    Text(
        text = title,
        fontSize = 30.sp,
        fontWeight = FontWeight.Bold,
        modifier = Modifier.fillMaxHeight(0.5f)
    )
}

// Different set of buttons in this page
@Composable
fun Buttons(title: String, onClick: () -> Unit, backgroundColor: Color) {
    Button(
        onClick = onClick,
        colors = ButtonDefaults.buttonColors(
            backgroundColor = backgroundColor,
            contentColor = Color.White
        ),
        modifier = Modifier.fillMaxWidth(),
        shape = RoundedCornerShape(0),
    ) {
        Text(
            text = title
        )
    }
}

@Composable
fun AppBar(title: String, action: () -> Unit) {
    TopAppBar(
        title = {
            Text(text = title)
        },
        navigationIcon = {
            IconButton(
                onClick = action
            ) {
                Icon(
                    imageVector = Icons.Filled.ArrowBack,
                    contentDescription = "Back button"
                )
            }
        }
    )
}

@Composable
fun TextField(value: String, onValueChange: (String) -> Unit, label:
String, keyboardType: KeyboardType, visualTransformation:
VisualTransformation) {
    OutlinedTextField(
        value = value,
        onValueChange = onValueChange,
        label = {
            Text(
                label
            )
        },
        maxLines = 1,
        modifier = Modifier
            .padding(horizontal = 20.dp, vertical = 5.dp)
            .fillMaxWidth(),
        keyboardOptions = KeyboardOptions(
            keyboardType = keyboardType
        ),
        singleLine = true,
    )
}

```

```

        visualTransformation = visualTransformation
    )
}

@Composable
fun SingleMessage(message: String, isCurrentUser: Boolean) {
    Card(
        shape = RoundedCornerShape(16.dp),
        backgroundColor = if (isCurrentUser) MaterialTheme.colors.primary
    else Color.White
    ) {
        Text(
            text = message,
            textAlign =
                if (isCurrentUser)
                    TextAlign.End
                else
                    TextAlign.Start,
            modifier = Modifier.fillMaxWidth().padding(16.dp),
            color = if (!isCurrentUser) MaterialTheme.colors.primary else
Color.White
        )
    }
}

```

Constants.kt

```

package com.project.pradyotprakash.flashchat

object Constants {
    const val TAG = "flash-chat"

    const val MESSAGES = "messages"
    const val MESSAGE = "message"
    const val SENT_BY = "sent_by"
    const val SENT_ON = "sent_on"
    const val IS_CURRENT_USER = "is_current_user"
}

```

MainActivity.kt

```

package com.project.pradyotprakash.flashchat

import android.os.Bundle
import androidx.activity.ComponentActivity
import androidx.activity.compose.setContent
import com.google.firebase.FirebaseApp

/**
 * The initial point of the application from where it gets started.
 *
 * Here we do all the initialization and other things which will be
required
 * thought out the application.
 */
class MainActivity : ComponentActivity() {
    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        FirebaseApp.initializeApp(this)
        setContent {
            NavComposeApp()
        }
    }
}

```

```

    }
}

```

NavComposeApp.kt

```

package com.project.pradyotprakash.flashchat

import androidx.compose.runtime.Composable
import androidx.compose.runtime.remember
import androidx.navigation.compose.NavHost
import androidx.navigation.compose.composable
import androidx.navigation.compose.rememberNavController
import com.google.firebase.auth.FirebaseAuth
import com.project.pradyotprakash.flashchat.nav.Action
import
com.project.pradyotprakash.flashchat.nav.Destination.AuthenticationOption
import com.project.pradyotprakash.flashchat.nav.Destination.Home
import com.project.pradyotprakash.flashchat.nav.Destination.Login
import com.project.pradyotprakash.flashchat.nav.Destination.Register
import com.project.pradyotprakash.flashchat.ui.theme.FlashChatTheme
import com.project.pradyotprakash.flashchat.view.AuthenticationView
import com.project.pradyotprakash.flashchat.view.home.HomeView
import com.project.pradyotprakash.flashchat.view.login.LoginView
import com.project.pradyotprakash.flashchat.view.register.RegisterView

/**
 * The main Navigation composable which will handle all the navigation
 * stack.
 */

@Composable
fun NavComposeApp() {
    val navController = rememberNavController()
    val actions = remember(navController) { Action(navController) }
    FlashChatTheme {
        NavHost(
            navController = navController,
            startDestination =
                if (FirebaseAuth.getInstance().currentUser != null)
                    Home
                else
                    AuthenticationOption
        ) {
            composable(AuthenticationOption) {
                AuthenticationView(
                    register = actions.register,
                    login = actions.login
                )
            }
            composable(Register) {
                RegisterView(
                    home = actions.home,
                    back = actions.navigateBack
                )
            }
            composable(Login) {
                LoginView(
                    home = actions.home,
                    back = actions.navigateBack
                )
            }
            composable(Home) {

```

```
        HomeView()  
    }  
}  
}
```

Sample Screen

Type your Message
