Shermal Marasinghe

Computer Engineer

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GitHub: https://github.com/ShermalM Portfolio: https://shermalm.github.io

Work Experience

Technical Support Representative

Klarna, Toronto, Canada

July 2021 - January 2022

Customer Service Representative

TTC, Toronto, Canada

August 2019 - July 2021

Languages

C Java

Python HTML/CSS/XML

JavaScript SQL

PHP

Tech Stack

Oracle Node.js
MySQL MSSQL Server
Bootstrap jQuery/ jQuery UI
AWS Firebase/MongoDB

Jira

Operating Systems

Windows Linux Android Ubuntu

Skill Highlights

Proficiency with Programming Languages Excellent Time Management Quick Learner Mathematical Skills

Certifications

:: JavaScript, PHP, and JQuery Certificatesby SoloLearn February – April 2020:: Azure Fundamentals AZ 900 Certificateby Microsoft March 2021

Volunteer Experience

:: Volunteered at NationalEngineering Month, HumberWorkshop, Toronto, Canada:: Organised fundraiser events viaACBT Student's Council

Achievements

- Deans List: Humber College, Toronto, CA (2021)
- Achieved the highest mark for Mathematics Cambridge O/L (2017)
- Received High Achievement award for Computer Science Cambridge O/L (2017)

Education

• Advanced Diploma : Computer Engineering Technology - 2021 (GPA 3.67 / 4.0)

Humber College, Toronto, CA

• Foundation Diploma of Science : Engineering Studies - 2018 Edith Cowan College, Melbourne, Australia

Projects

Drawing App (2022)

- o Created a web application using HTML, CSS, jQuery, jQuery UI.
- o Used HTML Canvas to allow the user to draw on the website.
- Utilized Local Storage to allow the user to save their drawing, and come back to it at a later time.
- o Maintained the application on a GitHub repository.

• Smart Lock Senior Capstone Project (2021)

- Led a group of four in developing a decentralized Smart Door Lock System. Connected our decentralized subsystems to Blynk Cloud Database.
- Developed a mobile application to lock/unlock the Smart Lock.
- Used a Raspberry Pi 4 and STM32F103C8T6 micro-controller to control the subsystems.
- Wired circuits for a 5V servo motor, SSD1306 OLED, and other peripheral devices.
- Coded firmware using C and JavaScript, maintained on a GitHub repository.

Homies Android Application (2020)

- Led a group of four in developing an Android Housing application.
- Used Android Studio IDE to design the front-end user interface and develop back-end functions using XML and Java.
- o Maintained the application on a GitHub repository.
- Connected the application to Firebase Realtime Database, in order to store and access data remotely.
- o Utilized Google and Facebook API for creating user accounts.