# StevensHub

A social network project for Stevens Community

#### **Project Logistics**

Sherman

Members	<pre>Weekly Meetings [Tentative]</pre>
Ashish	-
Katya	Location: Samuel C. Williams Library
Nadia	Time: Wednesday 4 - 5 pm
Raymond	Communication: WhatsApp

(remote group meeting)

#### **Project Space**

Codebase (GitHub)

https://github.com/raymondyin/sit-s
sw690-group-work

Documents (Google Drive)

https://docs.google.com/presentatio
n/d/1ESOrat6D1O6h7nSshjo6C7ojz8MqLOcXwBDsR-fu0/edit?usp=sharing

Project Management (Trello)

https://trello.com/sitssw690project

#### **Team Decision-Making Process**

- 1. An idea or an issue is informed to the whole team and discussed
- informal leader makes a tentative call based on his/her judgement
- 3. the rest of each team member make a vote, decision is made when the vote is over 50%
- 4. decisions can be revisited if one member strongly oppose it

#### The Problem

We are all pretty isolated.

- New students have limited means to connect to alumni for their career.
- Little physical exposure at campus meaning you lose chances to meet people.
- No everyone can be found on Facebook, and no particular place to discuss things within Stevens.

## **Customer Groups**

#### Direct customers

- college/college administrators
- advertisement venders

#### Indirect customers

- Stevens students
- Stevens alumni
- (optional) faculties



### Introducing QuAck

#### **Social Platform**

The problem solver

- Customizable to each college
- Focusing on socialization within school network
- Helps bonding together the isolated individuals associated with the school

#### The Goals

Our software project...

- connects students and alumni in meaningful ways for both of their careers
- provides online space for socializing and general communications
- improves university lives of students by helping them form and diversify social circles

## **Proposed Features**

#### **Cross-Platform**

(features)

- Android and iOS device supported
- Web browsers supported (tentatively, Chrome, Safari, and Edge)

## Marketplace

(features)

- helps students and alumni conveniently trade things like textbook, course enrollment space, furnitures etc.
- helps students finding roommates and/or landlords

#### **Social Connection**

(features)

- users and student life staffs can post events
- suggests connections according to personal information such as interest, major, companies, locations etc., or simply by messaging
- allows Q&A posts and job postings

# Q & A