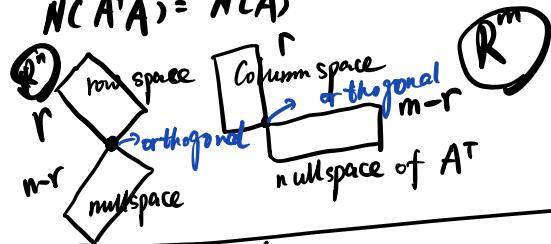


Orthogonal vectors + Subspaces

nullspace \perp row space

$$N(A^T A) = N(A)$$



Orthogonal vectors

$$\begin{array}{c} x+y \\ \downarrow \\ x \end{array} \quad y \quad x^T y = 0$$

$$\|x\|^2 + \|y\|^2 = \|x+y\|^2 \Rightarrow x^T x + y^T y = (x+y)^T (x+y) \\ \downarrow x^T x$$

Subspace S is orthogonal to subspace T .
means: every vector in S is orthogonal to every vector in T .

"blackboard subspace"
"floor X subspace"

row space is orthogonal to nullspace.

why? $Ax=0$. $\begin{bmatrix} \text{row 1 of } A \\ \text{row 2 of } A \\ \vdots \\ \text{row } n \text{ of } A \end{bmatrix} \begin{bmatrix} x \end{bmatrix} = \begin{bmatrix} 0 \\ \vdots \\ 0 \end{bmatrix}$ $+ c_1 (\text{row}_1)^T x = 0$
 $c_2 (\text{row}_2)^T x = 0$ \vdots $(c_1 (\text{row}_1)^T + c_2 (\text{row}_2)^T + \dots) x = 0$

nullspace and row space are orthogonal complements in R^n .Nullspace contains all vectors \perp row space.Coming: $Ax=b$. when There is no solution.

"solve" $\boxed{A^T A}$ Symmetric $\text{rank}(AB) \leq \min(\text{rank}(A), \text{rank}(B))$.

$$\boxed{A^T A} \quad (A^T A)^T = A^T A$$

$$\boxed{n \times n} \quad A^T A \hat{x} = A^T b$$

$$\begin{array}{l} \textcircled{1} \quad N(A^T A) = N(A) \\ \textcircled{2} \quad \text{rank of } A^T A = \text{rank of } A \end{array}$$

③ $A^T A$ is invertible exactly if
 A has indep. columns ($N(A) = 0$)

Linear Algebra Lecture 15

{Projections!

Least squares.

PROJECTION MATRIX

Ex: (1.1 D)

$$e \perp a \rightarrow P = x a = P_b$$

$$a^T(b - x a) = 0$$

$$P = a x = \left(a \frac{a^T b}{a^T a} \right)$$

projection $P = P_b$

$$P = \frac{a a^T}{a^T a}$$

PROJECTION MATRIX

$$x a^T a = a^T b$$

$$x = \frac{a^T b}{a^T a}$$

$$P = a x$$

[For P:J:
 $C(P) = \text{line through } a$. $(\frac{1}{a^T a} \cdot a a^T)$

$$\text{rank}(P) = 1$$

$$* P^T = P \text{ (symmetric)}$$

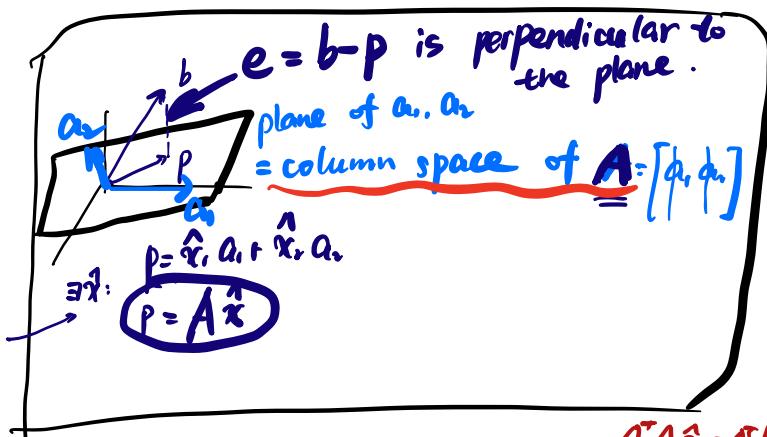
$$P^2 = P$$

• Why project ?? (n-D)

Because $Ax = b$ may have no solution,
 ↗ best the best solution.

→ Solve $A\hat{x} = P$ instead

proj of b onto col. space
 (closest!!!)



⇒ $P = A \hat{x}$. Find \hat{x} , then we get P . and the Proj. Matrix P , then we can can a solution which is close to the $Ax = b$ mostly.

• Key: $b - A\hat{x}$ is perp. to plane. use it ~

equation
 $a_1^T(b - A\hat{x}) = 0, a_2^T(b - A\hat{x}) = 0$

put these equations together as a matrix equation:

$$\begin{bmatrix} a_1^T \\ a_2^T \end{bmatrix} (b - A\hat{x}) = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$\Rightarrow A^T(b - A\hat{x}) = 0 \Rightarrow e \in N(A^T)$$

$e \perp C(A)$ YES!

then, $A^T A \hat{x} = A^T b$

are matrices instead of numbers

not as the 1-D. they

different from subspace the whose space.

so, $\hat{x} = (A^T A)^{-1} A^T b$ if A is square, column space of A is R^n → the whose space.
 and, $P = A \hat{x} = A (A^T A)^{-1} A^T b$ so b is definitely in it and $P = I$ for sure.
 and, matrix $P = A C(A) A^T$ $\times A A^T (A^T A)^{-1} A^T = I$

A is not square... it doesn't have an inverse. The analysis before is based on the given "A". we use the connection to get P and \hat{x} . But in the question of least squares, we don't know what A is, what we need to do is to find the best line that fit the data points.

$$P^T = P \rightarrow \text{symmetric}$$

$$P^2 = P$$

$$A C(A) A^T = A^T C(A)^{-1} A^T$$

Least squares Fitting by a line $b = C + D t$ find the best line that fit the data points.

Fitting by a line $b = C + D t$ find the best line that fit the data points.

$\begin{cases} C+D=1 \\ C+2D=2 \\ C+3D=2 \end{cases}$

$\begin{bmatrix} 1 & 1 \\ 1 & 2 \\ 1 & 3 \end{bmatrix} \begin{bmatrix} C \\ D \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 2 \end{bmatrix}$

$\begin{bmatrix} 1 & 1 \\ 1 & 2 \\ 1 & 3 \end{bmatrix} x = b$

So there must be more equation to be listed by us. Let's be min.

Linear Algebra Lecture 16

Projections.

Least squares and best straight line.

The average vector has a component P in the column space and a component $b - Pb$ form exists. If $Pb = A\bar{A}^{-1}\bar{A}Pb = A\bar{A}^{-1}A^Tb$. If b in column space $Pb = b$, perpendicular to it, and what the projection does is to kill the later part and preserve the former part.

If $b \perp$ column space $Pb = 0$. [be got no component in the column space]

b is in $N(A^T)$! $p = Pb = A\bar{A}^{-1}\bar{A}^Tb = 0$.

typical vector b
 b in space
 Pb (proj)
 $Pb = b$ projection onto \perp space

$b = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$

$C+D=1$
 $C+2D=2$
 $C+3D=3$

$A \quad x = b$

pic.1: 3 points & best line & errors
 pic.2: \Rightarrow Showing the vectors
 (in "blackboard plane")
 (points in the subspace)

$b = P + e$
 $P = \begin{bmatrix} 1/6 \\ 1/6 \\ 1/6 \end{bmatrix}$
 $e = \begin{bmatrix} 1/6 \\ 1/6 \\ 1/6 \end{bmatrix}$
 $P^2 = 0$
 $e^2 = 0$ (0 in column space)

If A has indep. columns, then $A^T A$ is invertible.

Suppose $A^T A x = 0$.
 IDEA: $x^T A^T A x = 0 = (Ax)^T Ax \Rightarrow Ax = 0 \Rightarrow x = 0$
 (the length squared) of course:
 $Ax = 0 \Rightarrow A^T A x = 0$

Minimize $\|A\hat{x} - b\|^2$ system.
 "linear regression"

$= e_1^2 + e_2^2 + e_3^2$ fitting things by a few parameters
 using this sum of squares as the measure of errors

Find $\hat{x} = \begin{bmatrix} \hat{e}_1 \\ \hat{e}_2 \\ \hat{e}_3 \end{bmatrix}$. P normal eqns

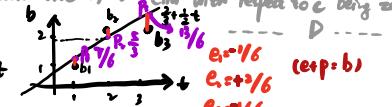
[venture to call it the most important equation in statistics and in estimation]

[Here we want to find these equations from calculus:
 $(C+D-1)^2 + (C+2D-2)^2 + (C+3D-3)^2$ take partial derivatives with respect to ...]

$\begin{bmatrix} 1 & 1 & 1 \\ 1 & 2 & 2 \\ 1 & 3 & 3 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 2 & 2 & 2 \\ 3 & 3 & 3 \end{bmatrix} = \begin{bmatrix} 3 & 6 & 9 \\ 6 & 12 & 18 \\ 9 & 18 & 27 \end{bmatrix}$

$3C + 6D = 5$
 $6C + 12D = 11$

$\Rightarrow \begin{cases} D = \frac{1}{2} \\ C = \frac{2}{3} \end{cases}$



$e_1 = 1/2$
 $e_2 = 2$
 $e_3 = 3$ (resp. b)

(this is what makes sure the existence of P , on the other words, making sure we can do all projections at the same times.)

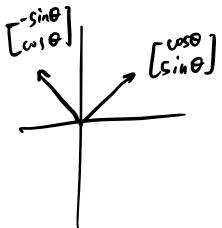
To PROVE
 x must be 0

$N(A^T A) = N(A)$

$\therefore A^T A$ and A share the same nullspace,
 $\text{rank}(A^T A) = \text{rank}(A)$

Columns definitely independent if they are perp. unit vectors.
 orthonormal vectors

$\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = I$



Linear Algebra Lecture 17

Orthogonal basis q_1, \dots, q_n when $\underline{\text{orthogonal matrix}} G \underline{\text{square}}$

Gram-Schmidt $A \rightarrow Q$

Orthonormal Vectors
 $q_i^T q_j = \begin{cases} 0 & \text{if } i \neq j \\ 1 & \text{if } i = j \end{cases}$

$$Q = \begin{bmatrix} q_1 & \dots & q_n \end{bmatrix} \quad Q^T Q = \begin{bmatrix} q_1^T \\ \vdots \\ q_n^T \end{bmatrix} \begin{bmatrix} q_1 & \dots & q_n \end{bmatrix} = \begin{bmatrix} 1 & \dots & 0 \\ \vdots & \ddots & \vdots \\ 0 & \dots & 1 \end{bmatrix} = I$$

If Q is square, then $Q^T Q = I$
 tells us $Q^T = Q^{-1}$ (and if "square" and "col. independent" \rightarrow column space is the whole space!)

Examples

$$\text{permutation } Q = \begin{bmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix} = I. \quad Q = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}, \theta = \frac{\pi}{4} \quad Q = \frac{1}{\sqrt{3}} \begin{bmatrix} 1 & 1 & 1 \\ 1 & -1 & 1 \\ 1 & 1 & -1 \end{bmatrix}$$

Adhemar (from)
 independent \leftarrow orthogonal basis headed off all at 90 degrees
 there's no combination that gives zero.

Q has orthonormal columns.

Project onto its column space

$$\rightarrow P = Q(Q^T Q)^{-1} Q^T = Q Q^T = I \text{ if } Q \text{ is square}$$

(symmetries)
 $(QQ^T)I(QQ^T) = QQ^T \checkmark$

the normal equation: $A^T A \hat{x} = A^T b$. Now A is Q .

$$\rightarrow Q^T Q \hat{x} = Q^T b$$

$$\Rightarrow \hat{x} = Q^T b$$

$$x_i = q_i^T b \star$$

Gram-Schmidt

independent Vectors $a, b \rightarrow$ orthogonal \rightarrow orthonormal
 $q_1 = \frac{a}{\|a\|}, q_2 = \frac{b - a^T b q_1}{\|b - a^T b q_1\|}, q_3 = \frac{c - a^T c q_1 - b^T c q_2}{\|c - a^T c q_1 - b^T c q_2\|}$

(when we think about this question, the space is arbitrary — 2-D and 3-D are all OK!)
 (So what we should figure out is just the connection between a and b .)

$$C = C - \frac{A^T C}{A^T A} A - \frac{B^T C}{B^T B} B \quad [\text{subtract off its components in the } A \text{ and } B \text{ directions}]$$

orthogonal (components based on the "orthogonal")

$\rightarrow C \perp A$.

$C \perp B$.

$$\text{Ex: } \begin{array}{l} a = \begin{bmatrix} 1 \\ 1 \end{bmatrix}, b = \begin{bmatrix} 0 \\ 1 \end{bmatrix}, c = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \\ B = \begin{bmatrix} 0 \\ 1 \end{bmatrix} - \frac{1}{3} \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \end{bmatrix} - \frac{1}{3} \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 1/3 \\ 2/3 \end{bmatrix} \end{array}$$

We are always working here with this in the same space.
 (column space of A)

$$A = \begin{bmatrix} 1 & 0 \\ 1 & 1 \end{bmatrix} \quad \text{share the same column space}$$

and we're just like getting 90° angles in there.

elimination: $A = LU$

$$A = QR \quad \text{matrix form.}$$

$$\begin{bmatrix} a_1 & a_2 \\ a_1 & a_3 \end{bmatrix} = \begin{bmatrix} q_1 & q_2 \\ q_1 & q_3 \end{bmatrix} \begin{bmatrix} r_{11} & 0 \\ 0 & r_{22} \end{bmatrix}$$

upper triangular \rightarrow and square.

$$\begin{bmatrix} a_1 & a_2 \\ a_1 & a_3 \end{bmatrix} = \begin{bmatrix} q_1 & q_2 \\ q_1 & q_3 \end{bmatrix} \begin{bmatrix} r_{11} & r_{12} \\ 0 & r_{22} \end{bmatrix}$$

dinner product [under the diagonal, q 's subscript $>$ a 's subscript] independent

$$\begin{bmatrix} a_1 & a_2 \\ a_1 & a_3 \end{bmatrix} = \begin{bmatrix} q_1 & q_2 \\ q_1 & q_3 \end{bmatrix} \begin{bmatrix} r_{11} & r_{12} \\ 0 & r_{22} \end{bmatrix}$$

a_1 's projection along q_1 : their sum must be a_1 because $\{q_1, \dots, q_n\}$ are dependent!

The whole point of Gram-Schmidt was that we constructed

these later q 's to be perpendicular to the earlier vectors

[make new q to be totally new direction !!]