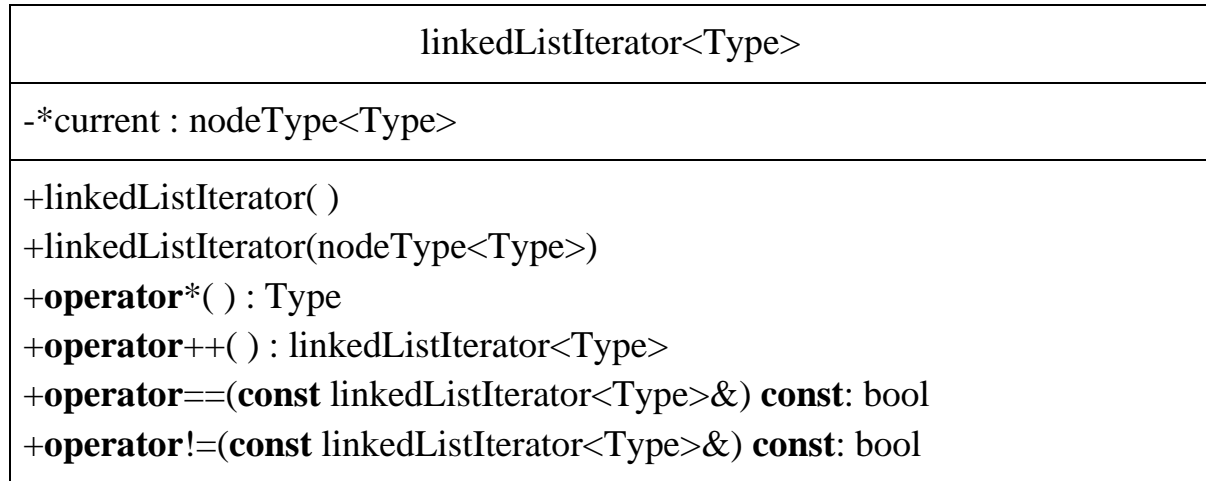


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Specific Requirement

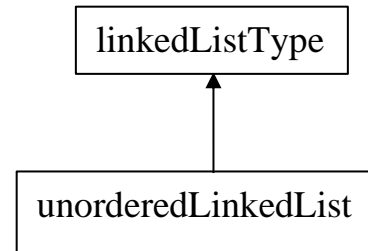
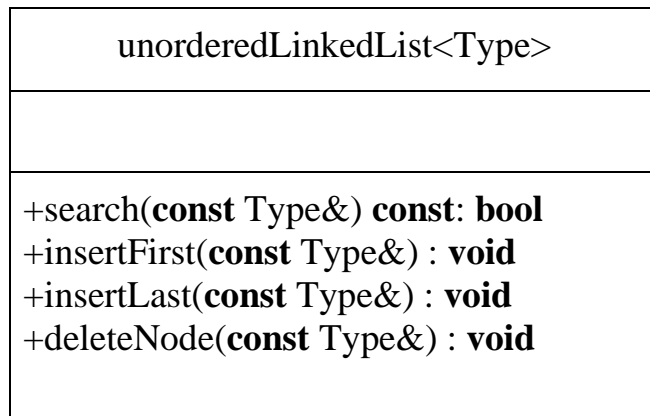
UML Diagram



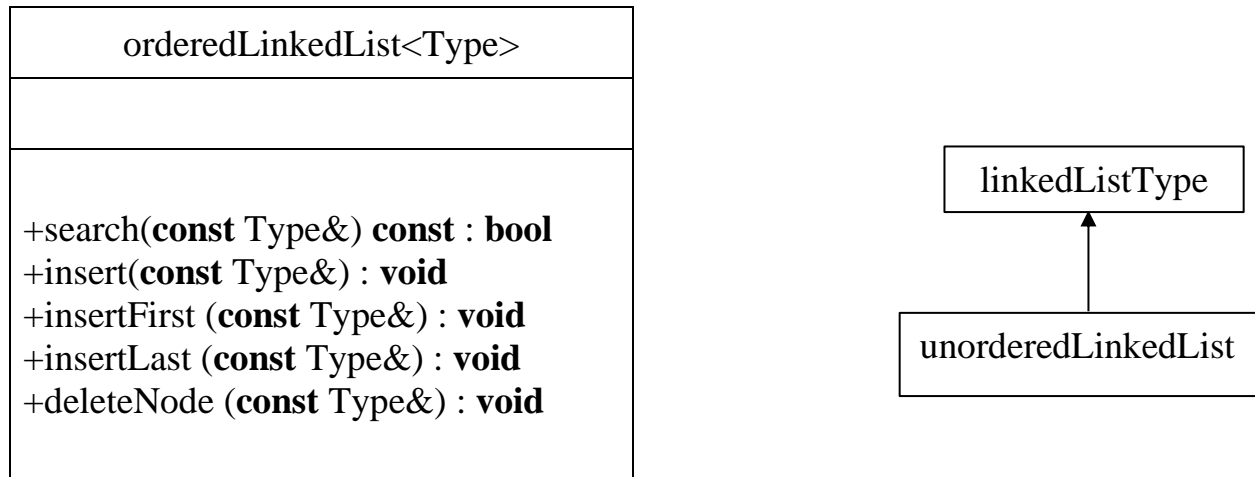
UML class diagram of the class linkedListItem

linkedListType<Type>
#num : int **first : nodeType<Type> **last : nodeType<Type>
+operator= (const linkedListType<Type>&) : const linkedListType<Type>& +initializeList() : void +isEmptyList() const: bool +print() const : void +length() const : int +destroyList() : void +front() const : Type +back() const : Type +search(const Type&) const = 0 : bool +insertFirst(const Type&) = 0 : void +insertLast(const Type&) = 0 : void +deleteNode(const Type&) = 0 : void +begin () : linkedListIterator<Type> +end() : linkedListIterator<Type> +linkedListType() +linkedListType(const linkedListType<Type>&) +~linkedListType() -copyList(const linkedListType<Type>&) : void

UML class diagram of the class linkedListType



UML class diagram of the derived class unorderedLinkedList



UML class diagram of the derived class `orderedLinkedList`

Problem Analysis

Input	<ul style="list-style-type: none"> ● Student name ● Student matric number ● Student CGPA ● Year of study
Process	<ol style="list-style-type: none"> 1. Display main menu <ol style="list-style-type: none"> a. Prompt user to enter choice <ol style="list-style-type: none"> i. If user enters '1', proceed to add student information ii. If user enters '2', proceed to delete student information iii. If user enters '3', proceed to search and display student information iv. If user enters '4', proceed to display full student information list v. If user enters '5', exit the program vi. If user enters other than 1~5, display error message and return to main menu 2. Add student information <ol style="list-style-type: none"> a. Prompt user to enter student name b. Prompt user to enter matric number c. Prompt user to enter CGPA <ol style="list-style-type: none"> i. If user enter a invalid CGPA (CGPA less than 0 or more than 4 or CGPA is not a value) <ol style="list-style-type: none"> 1. Display error message 2. Prompt user to re-enter d. Prompt user to enter year of study <ol style="list-style-type: none"> i. If user enter a invalid year of study (year less than 1 or more than 5 or year is not a value) <ol style="list-style-type: none"> 1. Display error message 2. Prompt user to re-enter e. Return to main menu 3. Delete student information

	<ol style="list-style-type: none"> a. Display existing student information b. Prompt user to enter matric number <ol style="list-style-type: none"> i. If the list is empty <ol style="list-style-type: none"> 1. Display error message 2. Return to main menu ii. If matric number not found <ol style="list-style-type: none"> 1. Display error message 2. Return to main menu iii. If matric number found <ol style="list-style-type: none"> 1. Return to main menu 4. Search and Display student information <ol style="list-style-type: none"> a. Prompt user to enter matric number <ol style="list-style-type: none"> i. If matric number not found <ol style="list-style-type: none"> 1. Display error message 2. Return to main menu ii. If matric number found <ol style="list-style-type: none"> 1. Display the relevant student information 2. Return to main menu 5. Exit the program
Output	<ul style="list-style-type: none"> ● Student name ● Student matric number ● Student CGPA ● Year of study
Test Data	<p>→ Dolly, ll48y48, 3.98, 1</p> <p>→ Nemo, 774nm, 2.65, 3</p> <p>→ Bob, bob4524, 0.97, 5</p> <p>→ Scooby, scb6666, 3.88, 4</p> <p>→ Popeye, 1p2p3y, 1.23, 2</p>

Design

Pseudocode

```

1.  WHILE (isSystemOn)
2.  START
3.  Display main menu
4.  Get user's choice
5.
6.  CASE 1 :
7.      Display add information
8.      Prompt user to enter Name
9.      Prompt user to enter Matric Number
10.     Prompt user to enter CGPA
11.         WHILE ( CGPA less than 0.00 or CGPA more than 4.00 )
12.             PRINT error message
13.             Prompt user to re-enter CGPA
14.         ENDWHILE
15.     Prompt user to enter Year of Study
16.         WHILE ( Year of Study less than 1 or Year of Study more than
17.             4)
18.             PRINT error message
19.             Prompt user to re-enter Year of Study
20.         ENDWHILE
21. Call function set_StudentInfo using object HomoSapien
22.     Passing the parameters and stored inside StudentInfo class variables
23.         store Name inside studentName
24.         store Matric Number inside studentMatric
25.         store CGPA inside studentCGPA
26.         store Year of Study inside studentYear
27. Call unorderedLinkedList class function insertFirst using object UnorderedLL
28. Object Homosapien is passed as parameter to the function and store in     newItem
29.     create newNode
30.     declare first and last pointer
31.     store newItem into newNode info
32.     assign first pointer points to newNode next
33.     make first point to the actual first node
34.     increment num
35.     IF (list is empty)
36.         newNode is the last node in the list
37.     ENDIF
38. ENDINSERTFIRST
39.
40. Call orderedLinkedList class function insert by using object OrderedLL
41. Pass Object Homosapien as parameter to the function and store in newItem
42.     create newNode
43.     declare current and trail current pointer
44.     store newItem into newNode info

```



```

45.         set the link field of the node to NULL
46.         IF (list is initially empty)
47.             first and last points to the new list
48.             newItem is inserted at the proper place in the list
49.             increment num
50.         ELSE
51.             start searching at first node using current pointer
52.             found = false
53.             WHILE ( current not equal to NULL AND is true)
54.                 IF ( current info.get_StudentMatric larger or equal to newNode
info.get_StudentMatric)
55.                     found = true
56.                 ELSE
57.                     trailCurrent point to current
58.                     current point to current next and traverse the list
59.                     IF ( current and first point to the same)
60.                         newNode next equals to first
61.                         make first pointer to the actual first node
62.                         increment num
63.                     ELSE ( current equals to NULL)
64.                         last point to the newNode
65.                         increment num
66.                 ENDIF
67.             ENDIF
68.         ENDINSERT
69.         BREAK
70.
71.     CASE 2 :
72.         Call orderedLinkedList class function print by using object OrderedLL
73.         display student data list
74.         PRINT delete message
75.         Get user delete Matric Number
76.         Call unorderedLinkedList class function deleteNode by using object UnorderedLL
77.
78.         Pass Matric Number as parameter to the function and store in deleteItem
79.         declare current, trailCurrentfirst, first and last pointer
80.         If ( the list is empty)
81.             PRINT error message for delete node
82.         ELSE
83.             IF ( first info.get_StudentMatric equals to deleteItem)
84.                 current point to first
85.                 first point to first next
86.                 decrement num
87.                 IF (list has only one node )
88.                     last point to NULL
89.                 DELETE current
90.             ELSE
91.                 found = false
92.                 set trailCurrent points to first node

```

```

93.         set current points to second node
94.         WHILE ( current not equals to NULL AND is true)
95.             IF ( current info.get_StudentMatric not equals to deleteItem
96.                 trailCurrent point to current
97.                 current point to current next and traverse the list
98.             ELSE
99.                 found = true
100.            ENDIF
101.        ENDWHILE
102.
103.        IF ( found)
104.            trail next equals to current next
105.            decrement num
106.            IF ( node to be deleted was the last node)
107.                Update the value of last
108.                DELETE the node from the list
109.            ELSE
110.                PRINT error message for delete node
111.            ENDIF
112.        ENDIF
113.    ENDIF
114. ENDDDELETENODE
115.
116. Call orderedLinkedList class function deleteNode by using Matric Number
117.
118.     Pass Matric Number as parameter to the function and store in deleteItem
119.     declare current, trailCurrentfirst, first and last pointer
120.     If ( the list is empty)
121.         PRINT error message for delete node
122.     ELSE
123.         IF ( first info.get_StudentMatric equals to deleteItem)
124.             current point to first
125.             first point to first next
126.             decrement num
127.             IF (list has only one node )
128.                 last point to NULL
129.             DELETE current
130.         ELSE
131.             found = false
132.             set trailCurrent points to first node
133.             set current points to second node
134.             WHILE ( current not equals to NULL AND is true)
135.                 IF ( current info.get_StudentMatric not equals to deleteItem
136.                     trailCurrent point to current
137.                     current point to current next and traverse the list
138.                 ELSE
139.                     found = true
140.                 ENDIF
141.             ENDWHILE

```

```

142.
143.             IF ( found)
144.                 trail next equals to current next
145.                 decrement num
146.                 IF ( node to be deleted was the last node)
147.                     Update the value of last
148.                     DELETE the node from the list
149.             ELSE
150.                 PRINT error message for delete node
151.             ENDIF
152.         ENDIF
153.     ENDIF
154. ENDDDELETENODE
155.
156. CASE 3 :
157.     Get user search matric number
158.     Call orderedLinkedList class function search by using object OrderedLL
159.     Pass Matric Number as parameter to the function and store in searchItem
160.     declare current
161.     Start the search at the first node
162.     WHILE (current not equal to NULL AND not found)
163.         IF (current.info.get_StudentMatric() equal to searchItem)
164.             found = true
165.         ELSE
166.             current point to next
167.         ENDWHILE
168.     IF (found)
169.         print found message
170.     ELSE
171.         print error message
172.
173.     Call unorderedLinkedList class function search by using object UnorderedLL
174.     Pass Matric Number as parameter to the function and store in searchItem
175.     declare current
176.     Start the search at the first node
177.     WHILE (current not equal to NULL AND not found)
178.         IF (current.info.get_StudentMatric() equal to searchItem)
179.             found = true
180.         ELSE
181.             current point to next
182.         ENDWHILE
183.     IF (found)
184.         print found message
185.     ELSE
186.         print error message
187.     ENDSEARCH
188.
189. CASE 4 :
190.     Call orderedLinkedList class function print by using object OrderedLL

```

```
191.         display student data list
192.         Call unorderedLinkedList class function print by using object UnorderedLL
193.         display student data list
194.     ENDPRINT
195.
196.     CASE 5:
197.         print exit message
198.         EXIT
199.
200.     DEFAULT:
201.         print error message
202.         return to menu
```

C++ Program List

Main

```
#include <iostream>
#include <string>
#include <iomanip>
#include <conio.h>
#include "LinkedList.h"
#include "StudentInfo.h"

using namespace std;

void header();
void printMenu();
//Function to show menu

int main()
{
    StudentInfo HomoSapien;
    orderedLinkedList<StudentInfo> OrderedLL;
    unorderedLinkedList<StudentInfo> UnorderedLL;

    bool isSystemOn = true;
    int choice;
    string n,m;
    float c;
    int y;

    while(isSystemOn)
    {
        header();
        printMenu();
        cout << endl;
        cout << "\tChoice: ";
        cin >> choice;

        switch(choice)
        {
            case 1: //Add information
            {
                cin.clear();
                cin.ignore(1000,'\n');

                system("cls");
                header();
```

```

        cout << "\tAdd Student Information: " << endl;
        cout <<
        "=====
===== " << endl;

        cout << "\n\t-> Name: ";
        getline(cin, n);

        cout << "\t-> Matric Number: ";
        getline(cin, m);

        cout << "\t-> CGPA: ";
        cin >> c;
        while ((c < 0.00) || (c > 4.00) || cin.fail())
        {
            cin.clear();
            cin.ignore(1000, '\n');
            cout << "\t Invalid CGPA..." << endl;
            cout << "\t Re-enter CGPA: ";
            cin >> c;
        }

        cin.clear();
        cin.ignore(1000, '\n');
        cout << "\t-> Year of study: ";
        cin >> y;
        while ((y < 1) || (y > 5) || cin.fail())
        {
            cin.clear();
            cin.ignore(1000, '\n');
            cout << "\t Invalid Year of Study..." << endl;
            cout << "\t Re-enter Year of Study: ";
            cin >> y;
        }

        HomoSapien.set_StudentInfo(n,m,c,y);

        UnorderedLL.insertFirst(HomoSapien);
        OrderedLL.insert(HomoSapien);
        system("pause");
        system("cls");
        break;
    }

    case 2: //Delete information
    {
        system("cls");
        header();

        cout << "\n";

```

```

OrderedLL.print(); //To display the student data list
cout << "\n";

cout << endl << endl << endl;
cout << "\tDelete Student Information: " << endl;
cout <<

"=====
===== " << endl;

        cin.clear();
        cin.ignore(1000, '\n');

        cout << "\tMatric number: ";
        getline(cin, m);

        UnorderedLL.deleteNode(m);
        OrderedLL.deleteNode(m);
        system("pause");
        system("cls");
        break;
    }

    case 3: //Search information
    {
        system("cls");
        header();

        cout << "\tSearch Student Information: " << endl;
        cout <<

"=====
===== " << endl;

        cin.clear();
        cin.ignore(1000, '\n');

        cout << "\tMatric number: ";
        getline(cin, m);

        cout << endl << endl << endl;
        UnorderedLL.search(m);
        cout << endl << endl << endl;

        OrderedLL.search(m);
        cout << endl << endl << endl;

        system("pause");
        system("cls");
        break;
    }

```

```

case 4: //Display Student Information
{
    cin.clear();
    cin.ignore(1000,'\n');
    system("cls");
    header();

    cout << "\tDisplay Student Information: " << endl;
    cout <<
    "=====
===== " << endl;

    List" << endl;

    OrderedLL.print();

    cout << "\n\n\tPrint Student Information using Unordered
Linked List" << endl;

    UnorderedLL.print();
    system("pause");
    system("cls");
    break;
}

case 5:
{
    system("cls");
    header();
    cout << "\t\t\t < Closing the Program >" << endl << endl;
    system("pause");
    return 0;
}

default:
{
    system("cls");
    header();
    cout << "\tInvalid input..." << endl << endl;
    cout << "\tPlease enter 1 to 5 ONLY" << endl << endl;
    cout << "\tPress \"Enter\" to return to Menu..." << endl <<
endl;

    cin.clear();
    cin.ignore(1000,'\n');
    system("pause");
    system("cls");
    break;
}

```



```

    }
}

void header()
{
    cout << "\n\n";
    cout << "\t\t\tWELCOME TO UNIVERSITI SAINS MALAYSIA\n";
    cout << "\t\t\t Student Information System\n\n";
    cout << endl << endl;
}

void printMenu()
{
    cout << "\tThis program is to store and organize students' information " << endl;
    cout <<
    "=====
===== " << endl;
    cout << "\n\t Student's Information: " << endl;
    cout << "\n\t # Add ----- Enter '1' " << endl;
    cout << "\n\t # Delete ----- Enter '2' " << endl;
    cout << "\n\t # Search & Display ----- Enter '3' " << endl;
    cout << "\n\t # Display Full Information List ----- Enter '4' " << endl;
    cout << "\n\t # Exit Program ----- Enter '5' " << endl;
    cout << endl;
    cout <<
    "=====
===== " << endl;
}

```

StudentInfo.h

```

#ifndef Included_StudentInfo_H
#define Included_StudentInfo_H

#include<iostream>
#include<string>
#include<iomanip>

using namespace std;

class StudentInfo
{
public:
    StudentInfo(){} //Constructor

    void set_StudentInfo(string, string, float, int);
    //Function to set all student info
    void set_StudentName(string);
    //Function to set student's name
    void set_StudentMatric(string);
    //Function to set student's matric number
    void set_Student_CGPA(float);
    //Function to set student's CGPA
    void set_StudentYear(int);
    //Function to set student's year of study

    //void get_StudentInfo(string, string, float, int);
    //Function to return all student info
    string get_StudentName();
    //Function to return student's name
    string get_StudentMatric();
    //Function to return student's matric number
    float get_Student_CGPA();
    //Function to return student's CGPA
    int get_StudentYear();
    //Function to return student's year of study

    void print_StudentInfo() const;
    //Display student info

    ~StudentInfo(); //Destructor;

private:
    string studentName;
    string studentMatric;
    float studentCGPA;
    int studentYear;

```

```

};

void StudentInfo::set_StudentInfo(string n, string m, float c, int y)
{
    studentName = n;
    studentMatric = m;
    studentCGPA = c;
    studentYear = y;
}

void StudentInfo::set_StudentName(string n)
{
    studentName = n;
}

void StudentInfo::set_StudentMatric(string m)
{
    studentMatric = m;
}

void StudentInfo::set_Student_CGPA(float c)
{
    studentCGPA = c;
}

void StudentInfo::set_StudentYear(int y)
{
    studentYear = y;
}

string StudentInfo::get_StudentName()
{
    return studentName;
}

string StudentInfo::get_StudentMatric()
{
    return studentMatric;
}

float StudentInfo::get_Student_CGPA()
{
    return studentCGPA;
}

int StudentInfo::get_StudentYear()
{
    return studentYear;
}

```

```
void StudentInfo::print_StudentInfo() const
{
    cout << left;
    cout << "\t" << setw(32) << studentName ;
    cout << " " << setw(21) << studentMatric ;
    cout << " " << setw(10) << studentYear ;
    cout << " " << setw(8) << fixed << setprecision(2) << studentCGPA << endl;
}

StudentInfo::~StudentInfo()
{
    studentName = "";
    studentMatric = "";
    studentCGPA = 0.00;
    studentYear = 0;
}

#endif
```

LinkedList.h

```

#ifndef Included_LinkedList_H
#define Included_LinkedList_H

#include <iostream>
#include <string>
#include <iomanip>
#include <cassert>
#include <iterator>
#include "assert.h"
#include "StudentInfo.h"

using namespace std;

/**
 *
 * // Create a struct using template which will hold all the student information using a class
 *
 */
template <class Type>
struct nodeType
{
    Type info;
    nodeType<Type> *next;
};

/**
 *
 * // This class specifies the members to implement an iterator to a linked list.
 *
 */
template <class Type>
class linkedListIterator
{
public:

    linkedListIterator();
        // Default constructor

    Type operator*();
        // To overload dereferencing operator*

    linkedListIterator<Type> operator++();
        // Overload the pre-increment operator

    bool operator==(const linkedListIterator<Type>& right) const;
        // Overload the equality operator

    bool operator!=(const linkedListIterator<Type>& right) const;

```

```

// Overload the not equal to operator

private:
    nodeType<Type> *current;
    // Pointer to point to the current node in the linked list
};

// Definition of the function of the class linkedListIterator
template <class Type>
linkedListIterator<Type>::linkedListIterator()
{
    current=NULL;
}

template <class Type>
Type linkedListIterator<Type>::operator* ()
{
    return current->info;
}

template <class Type>
linkedListIterator<Type> linkedListIterator<Type>::operator++()
{
    current=current->next;
    return *this;
}

template <class Type>
bool linkedListIterator<Type>::operator ==(const linkedListIterator<Type>& right) const
{
    return (current == right.current);
}

template <class Type>
bool linkedListIterator<Type>::operator !=(const linkedListIterator<Type>& right) const
{
    return (current != right.current);
}

//*****
// Base class - linkedListType
//*****

```

```

template <class Type>
class linkedListType
{
public:

    const linkedListType<Type>& operator =(const linkedListType<Type>& );
        // Overload the assignment operator

    void initializeList();
        // Initialize the list to an empty state

        bool isEmptyList() const;
        // To determine whether the list is empty

    void print() const;
        // To output the data contained in each node

    int length() const;
        // To return the no of nodes in the list

    void destroyList();
        // To delete all the nodes from the list

    Type front() const;
        // To return the first element of the list

    Type back() const;
        // To return the last element of the list

    linkedListIterator<Type> begin();
    // To return an iterator at the beginning of the linked list

    linkedListIterator<Type> end();
    // To return an iterator such that current is set to NULL

    linkedListType();
        // Default constructor

    linkedListType(const linkedListIterator<Type>& otherList);
        // Copy constructor

    ~linkedListType();
        // Destructor- to delete all the nodes from the list

protected:

    int num;
        // Variable to store the no. of elements in the list

```

```

nodeType<Type> *first;
    // Pointer to the first node of the list

nodeType<Type> *last;
    // Pointer to the last node of the list

private:

    void copyList(const linkedListType<Type>& otherList);
        // To make a copy of otherList

        nodeType<Type> *next;
};

template <class Type>
bool linkedListType<Type>::isEmptyList()const
{
    return (first=NULL);
}

template <class Type>
linkedListType<Type>::linkedListType()
{
    first=NULL;
    last=NULL;
    num=0;
}

template <class Type>
void linkedListType<Type>::destroyList()
{
    nodeType<Type> *temp; // Pointer to deallocate memory occupied by the node

    while(first!=NULL) // wWhile there are nodes in the list
    {
        temp=first; // Set temp to current node
        first=first->next; // Advance first to the next node
        delete temp; // Deallocate the memory occupied by temp
    }

    last=NULL; // Initialize last to NULL, first has been set to NULL by while loop
    num=0;
}

template <class Type>
void linkedListType<Type>::initializeList()
{

```



```

    destroyList(); // Delete if the list has any nodes
}

template <class Type>
void linkedListType<Type>::print() const
{
    cout << "\tStudent Informations " << endl;
    cout << "....." << endl;

    nodeType<Type> *current=first;

    cout << "\tStudent name\t\t" << "Matric number\t" << "\tYear" << "\t   CGPA" << endl;

    while(current!=NULL)
    {
        cout << left;
        cout << "\t" << setw(32) << current-> info.get_StudentName() ;
        cout << " " << setw(21) << current-> info.get_StudentMatric() ;
        cout << " " << setw(10) << current-> info.get_StudentYear() ;
        cout << " " << setw(8) << fixed << setprecision(2) << current-> info.get_Student_CGPA() << endl;
        current=current->next;
    } // end while
    cout << "....." << endl;
}

template <class Type>
int linkedListType<Type>::length()const
{
    return num;
}

template <class Type>
Type linkedListType<Type>::front() const
{
    assert(first!= NULL);
    return first;
}

template <class Type>
Type linkedListType<Type>::back() const
{
    assert(last!=NULL);
    return last;
}

```

```

template <class Type>
linkedListIterator<Type> linkedListType<Type>::begin()
{
    linkedListIterator<Type> temp(first);
    return temp;
}

```

```

template <class Type>
linkedListIterator<Type> linkedListType<Type>::end()
{
    linkedListIterator<Type> temp(NULL);
    return temp;
}

```

```

template <class Type>
void linkedListType<Type>::copyList(const linkedListType<Type>& otherList)
{
    nodeType<Type> *newNode; // pointer to create a node
    nodeType<Type> *current; // pointer to traverse the list

    if(first!=NULL) // make the list empty if it is nonempty
        destroyList();

    if(otherList.first == NULL) //otherList is empty
    {
        first=NULL;
        last=NULL;
        num=0;
    }

    else
    {
        current=otherList.first; // current points to the list to be copied
        num = otherList.count;

        first = new nodeType <Type>; //copy the first node and create the node
        first->info= current->info;
        first->next=NULL;
        last=first;
        current=current->next;

        while (current!=NULL) // copy the remaining list
        {
            newNode = new nodeType<Type>;
            newNode->info = current->info;
            newNode->next = NULL;

```

```

        last->next = newNode;
        last = newNode;

        current=current->link;
    }//end while

} //end else

} //end copylist

template <class Type>
LinkedListType<Type>::~~LinkedListType()
{
    destroyList();
}

template <class Type>
LinkedListType<Type>::LinkedListType(const LinkedListIterator<Type>& otherList)
{
    first = NULL;
    copyList(otherList);
}

template <class Type>
const LinkedListType<Type>& LinkedListType<Type>::operator= (const LinkedListType<Type>& otherList)
{
    if (this != &otherList) // to avoid self-copy
    {
        copyList(otherList);
    }
    return *this;
}

//*****
// Derived class - Unordered Linked List
//*****
template <class Type>
class unorderedLinkedList: public LinkedListType<Type>
{
public:
    bool search(const string searchItem) const;
        // To determine whether searchItem is in the list

    void insertFirst(const Type& newItem);
        // To insert newItem at the beginning of the list

    void insertLast(const Type& newItem);
        //To insert newItem at the end of the list

```

```

void deleteNode(const string deleteItem);
    // To delete deleteItem from the list

private:

    int num;
    // Variable to store the no. of elements in the list
};

template <class Type>
bool unorderedLinkedList<Type>::search(const string searchItem) const
{
    bool found = false;

    nodeType<Type> *current; //pointer to traverse the list

    current =this->first; //start the search at the first node

    while (current != NULL && !found)
    {
        if (current-> info.get_StudentMatric() == searchItem)
            found = true;
        else
            current = current->next;
    }// end while

    if (found)
    {
        cout << "\tStudent information found in Unordered Linked List" << endl;
        cout << "....." << endl;
        cout << "\tStudent name\t\t" << "Matric number\t" << "\tYear" << "\t   CGPA" << endl;

        cout << left;
        cout << "\t" << setw(32) << current-> info.get_StudentName() ;
        cout << " " << setw(21) << current-> info.get_StudentMatric() ;
        cout << " " << setw(10) << current-> info.get_StudentYear() ;
        cout << " " << setw(8) << fixed << setprecision(2) << current-> info.get_Student_CGPA() << endl;
        cout << "....." << endl;
    }// end if

    else
        cout << "\tNo data found in the unordered linked list...";

    return found;
} //end search

```

```

template <class Type>
void unorderedLinkedList<Type>::insertFirst(const Type& newItem)
{
    nodeType<Type> *newNode; // pointer to create the new node
    newNode = new nodeType<Type>; // create the new node
    nodeType<Type> *first;
    nodeType<Type> *last;
    newNode->info = newItem;

    newNode->next=this->first; //insert newnode
    this->first=newNode;

    num++;

    if(this->last == NULL) // if list is empty, newNode is the last node in the list
        this->last=newNode;

} // end insertFirst

```

```

template <class Type>
void unorderedLinkedList<Type>::insertLast(const Type& newItem)
{
    nodeType<Type> *newNode;
    newNode = new nodeType<Type>;
    newNode->info = newItem; //store the new item in the node
    newNode->next = NULL; //set the link field of newNode to NULL
    nodeType<Type> *first;
    nodeType<Type> *last;

    if (first == NULL)
    {
        first= newNode;
        last= newNode;
        num++;
    } // end if

    else
    {
        last->next= newNode;
        last= newNode;
        num++;
    }
} // end insertLast

```

```

template <class Type>
void unorderedLinkedList<Type>::deleteNode(const string deleteItem)

```

```

{
    nodeType<Type> *current; // pointer to traverse the list
    nodeType<Type> *trailCurrent; // pointer just before current
    nodeType<Type> *first;
    nodeType<Type> *last;
    bool found;

    if (this->first == NULL) //Case 1; the list is empty.
        cout << "\n\tUnable to delete from an empty unordered linked list." << endl;

    else
    {
        //Case 2 The node need to be deleted is the 1st node
        if (this->first-> info.get_StudentMatric() == deleteItem)
        {
            current = this->first;
            this->first = this->first->next;
            num--;
            if (this->first == NULL) // list has only one node
                this->last = NULL;
            delete current;
        }

        else // search the list for the node with given info
        {
            found = false;
            trailCurrent= this->first;//set trailCurrent points to 1st node
            current= this->first->next;//set current points to 2nd node

            while (current !=NULL && !found)
            {
                if (current->info.get_StudentMatric() != deleteItem)
                {
                    trailCurrent= current;
                    current= current->next;
                }

                else
                    found = true;
            }// end while

            if(found)//if found, delete the node
            {
                trailCurrent->next = current->next;
                num--;

                if (this->last == current)//Case 3, node to be deleted was the last node
                    this->last = trailCurrent; //update the value of last
            }
        }
    }
}

```

```

delete current;//delete the node from the list

    cout << "\n\tThe student info with matric number " << deleteItem << " deleted from the Unordered
Linked List." << endl;
}

else
    cout << "\n\tThe student info with matric number " << deleteItem << " is not in the Unordered Linked
List." << endl; // case4
} //end else
} //end else
} //end deleteNode

```

```

//*****
// Derived class - Ordered Linked List
//*****
template <class Type>
class orderedLinkedList: public linkedListType<Type>
{
    public:

        bool search(const string searchItem) const;
        //Function to determine whether searchItem is in the list.

        void insert(const Type& newItem);
        //Function to insert newItem in the list.

        void insertFirst(const Type& newItem);
        //Function to insert newItem at the beginning of the list.

        void insertLast(const Type& newItem);
        //Function to insert newItem at the end of the list.

        void deleteNode(const string deleteItem);
        //Function to delete deleteItem from the list.

    private:

        int num;
        // Variable to store the no. of elements in the list
};

```

```

template <class Type>
bool orderedLinkedList<Type>::search(const string searchItem) const
{
    bool found = false;

```

```

nodeType<Type> *current; //pointer to traverse the list

current =this->first; //start the search at the first node

while (current != NULL && !found)
{
    if (current-> info.get_StudentMatric() == searchItem)
        found = true;

    else
        current = current->next;
}

if (found)
{
    cout << "\tStudent information found in Ordered Linked List" << endl;
    cout << "....." << endl;
    cout << "\tStudent name\t\t\t" << "Matric number\t" << "\tYear" << "\t\tCGPA" << endl;

    cout << left;
    cout << "\t" << setw(32) << current-> info.get_StudentName() ;
    cout << " " << setw(21) << current-> info.get_StudentMatric() ;
    cout << " " << setw(10) << current-> info.get_StudentYear() ;
    cout << " " << setw(8) << fixed << setprecision(2) << current-> info.get_Student_CGPA() << endl;
    cout << "....." << endl;

}

else
    cout << "\tNo data found in the ordered linked list...";

return found;
} //end search

```

```

template <class Type>
void orderedLinkedList<Type>::insert(const Type& newItem)
{
    nodeType<Type> *current; //pointer to traverse the list
    nodeType<Type> *trailCurrent; //pointer just before current
    nodeType<Type> *newNode; //pointer to create a node

    bool found;

    newNode = new nodeType<Type>; //create the node
    newNode->info = newItem; //store newItem in the node
    newNode->next = NULL; //set the link field of the node to NULL

```



```

if (this->first == NULL) //Case 1
{
    this->first = newNode;
    this->last = newNode;
    this->num++;
}

else
{
    current = this->first;
    found = false;

    while (current != NULL && !found) //search the list

        if (current->info.get_StudentMatric() >= newNode->info.get_StudentMatric())
            found = true;
        else
        {
            trailCurrent = current;
            current = current->next;
        }

    if (current == this->first) //Case 2
    {
        newNode->next = this->first;
        this->first = newNode;
        this->num++;
    }

    else //Case 3
    {
        trailCurrent->next = newNode;
        newNode->next = current;

        if (current == NULL)
            this->last = newNode;

        this->num++;
    }

} //end else

} //end insert

template<class Type>
void orderedLinkedList<Type>::insertFirst(const Type& newItem)
{

```

```

    insert(newItem);
} //end insertFirst

```

```

template<class Type>
void orderedLinkedList<Type>::insertLast(const Type& newItem)
{
    insert(newItem);
} //end insertLast

```

```

template<class Type>
void orderedLinkedList<Type>::deleteNode(const string deleteItem)
{
    nodeType<Type> *current; // pointer to traverse the list
    nodeType<Type> *trailCurrent; // pointer just before current
    nodeType<Type> *first;
    nodeType<Type> *last;
    bool found;

    if (this->first == NULL) //Case 1; the list is empty.
        cout << "\n\tUnable to delete from an empty ordered linked list." << endl;

    else
    {
        //Case 2 The node need to be deleted is the 1st node
        if (this->first->info.get_StudentMatric() == deleteItem)
        {
            current = this->first;
            this->first = this->first->next;
            num--;
            if (this->first == NULL) // list has only one node
                this->last = NULL;
            delete current;
        }

        else // search the list for the node with given info
        {
            found = false;
            trailCurrent= this->first; //set trailCurrent points to 1st node
            current= this->first->next; //set current points to 2nd node

            while (current !=NULL && !found)
            {
                if (current->info.get_StudentMatric() != deleteItem)
                {
                    trailCurrent= current;
                    current= current->next;
                }
            }
        }
    }
}

```

```

        else
            found = true;
        } // end while

    if(found)//if found, delete the node
    {
        trailCurrent->next = current->next;
        num--;

        if (this->last == current)//Case 3, node to be deleted was the last node
            this->last = trailCurrent; //update the value of last

        delete current;//delete the node from the list

        cout << "\n\tThe student info with matric number " << deleteItem << " deleted from the Ordered Linked
List." << endl;
    }
    else
        cout << "\n\tThe student info with matric number " << deleteItem << " is not in the Ordered Linked List."
<< endl; // case4

        } //end else

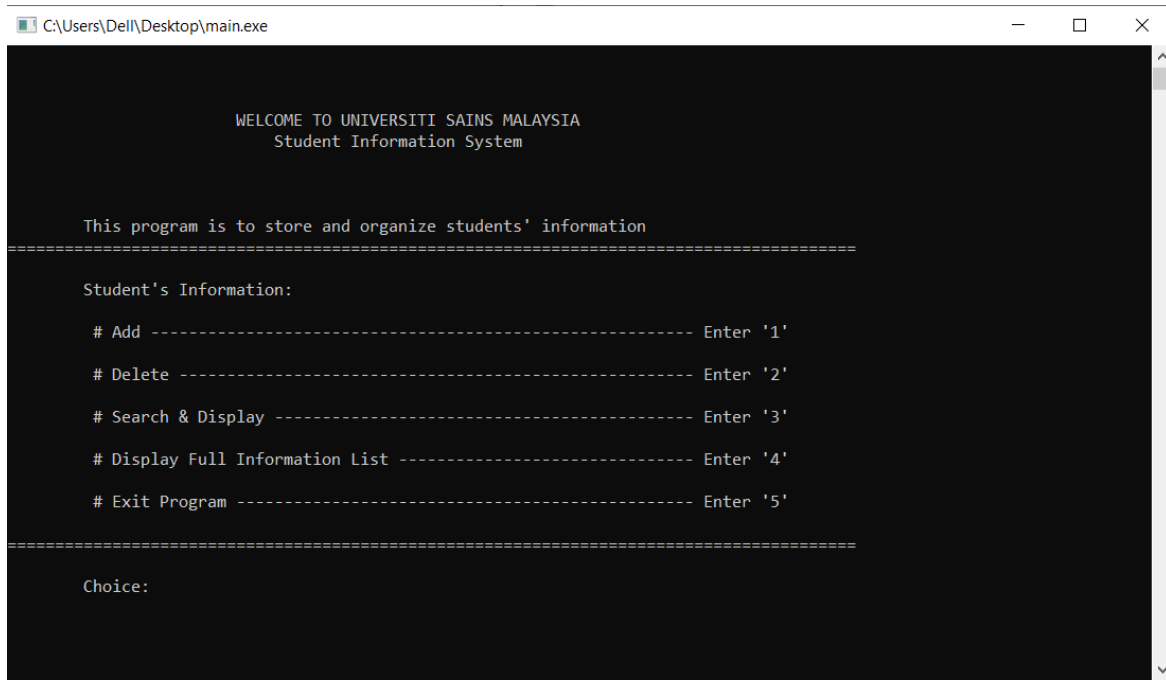
    } //end else

} // end deleteNode
#endif

```

Test Case

Main Menu:



A screenshot of a Windows application window titled "C:\Users\Dell\Desktop\main.exe". The window has a black background with white text. The text reads: "WELCOME TO UNIVERSITI SAINS MALAYSIA", "Student Information System", "This program is to store and organize students' information", followed by a separator line of equals signs. Then "Student's Information:" is displayed, followed by a list of options: "# Add ----- Enter '1'", "# Delete ----- Enter '2'", "# Search & Display ----- Enter '3'", "# Display Full Information List ----- Enter '4'", and "# Exit Program ----- Enter '5'". Another separator line of equals signs follows, and then the prompt "Choice:" is shown.

```
C:\Users\Dell\Desktop\main.exe

WELCOME TO UNIVERSITI SAINS MALAYSIA
Student Information System

This program is to store and organize students' information
=====

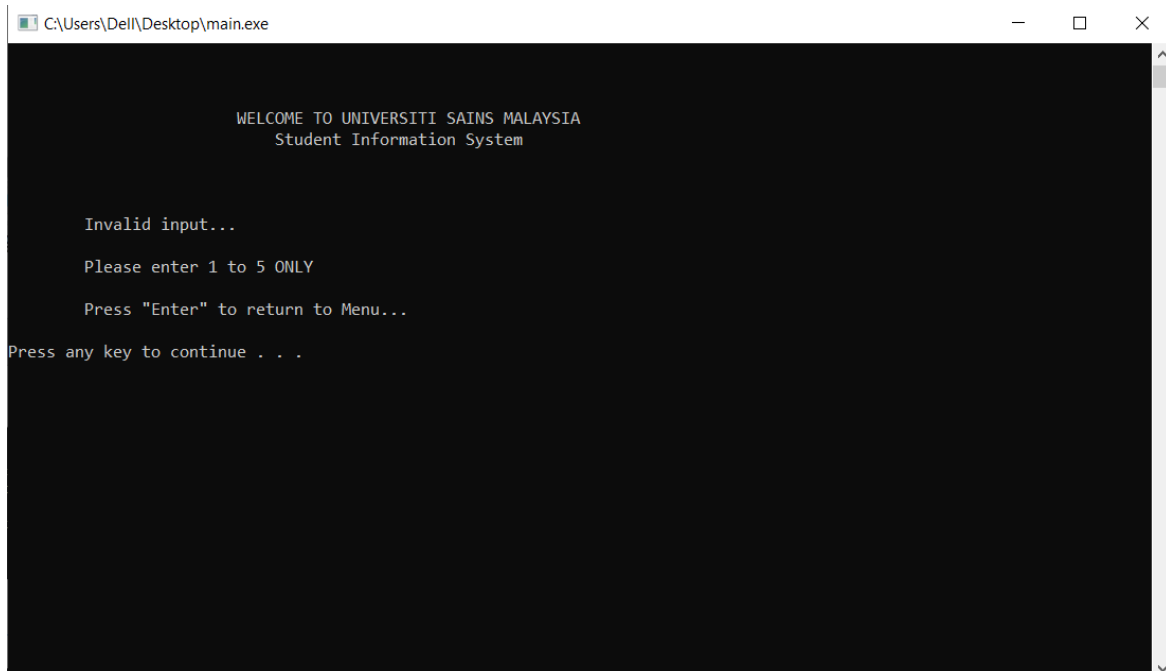
Student's Information:

# Add ----- Enter '1'
# Delete ----- Enter '2'
# Search & Display ----- Enter '3'
# Display Full Information List ----- Enter '4'
# Exit Program ----- Enter '5'

=====

Choice:
```

User key in other than 1~5 in main menu:



A screenshot of the same application window showing an error message. The text reads: "Invalid input...", "Please enter 1 to 5 ONLY", "Press 'Enter' to return to Menu...", and "Press any key to continue . . .".

```
C:\Users\Dell\Desktop\main.exe

WELCOME TO UNIVERSITI SAINS MALAYSIA
Student Information System

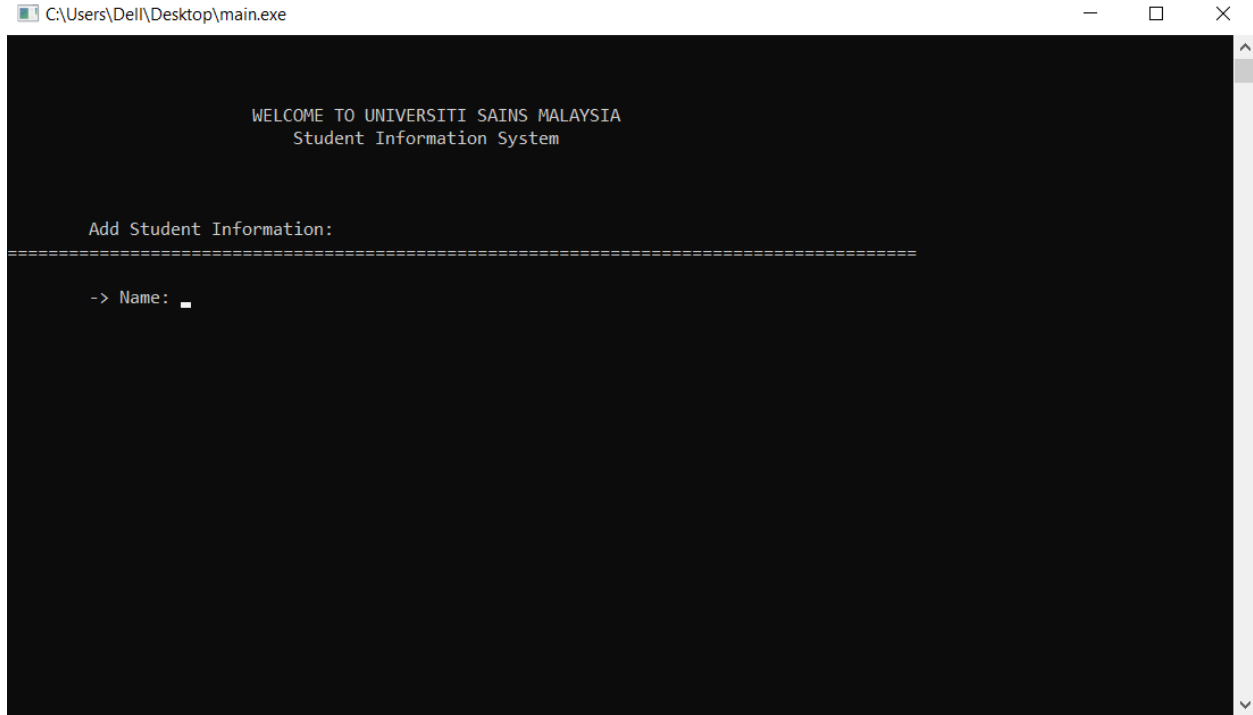
Invalid input...

Please enter 1 to 5 ONLY

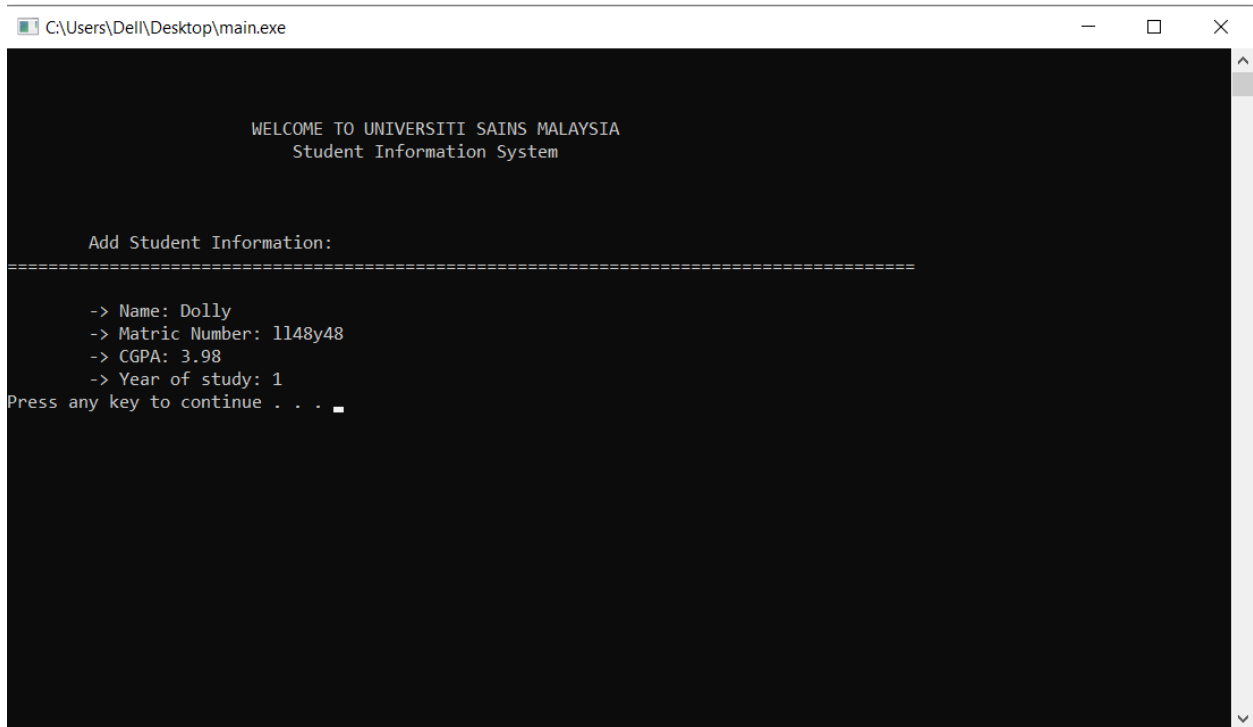
Press "Enter" to return to Menu...

Press any key to continue . . .
```

User key in '1' in main menu:



User key in all information with correct format:



User key in information with an invalid CGPA (CGPA less than zero, more than four or not a numerical value):

```

C:\Users\Dell\Desktop\main.exe

WELCOME TO UNIVERSITI SAINS MALAYSIA
Student Information System

=====

Add Student Information:

-> Name: Nemo
-> Matric Number: 774nm
-> CGPA: xxx
Invalid CGPA...
Re-enter CGPA: -0.5
Invalid CGPA...
Re-enter CGPA: 6.2
Invalid CGPA...
Re-enter CGPA: 2.65
-> Year of study: 3
Press any key to continue . . .

```

User key in information with an invalid year of study(year less than one, more than five or not a numerical value):

```

C:\Users\Dell\Desktop\main.exe

WELCOME TO UNIVERSITI SAINS MALAYSIA
Student Information System

=====

Add Student Information:

-> Name: Bob
-> Matric Number: bob4524
-> CGPA: 0.97
-> Year of study: 0
Invalid Year of Study...
Re-enter Year of Study: 9
Invalid Year of Study...
Re-enter Year of Study: s
Invalid Year of Study...
Re-enter Year of Study: 5
Press any key to continue . . .

```

User key in '2' in main menu:

```

C:\Users\DeIl\Desktop\main.exe

WELCOME TO UNIVERSITI SAINS MALAYSIA
Student Information System

Student Informations
=====
Student name      Matric number      Year      CGPA
Popeye            1p2p3y             2          1.23
Nemo              774nm              3          2.65
Bob               bob4524             5          0.97
Dolly             1l48y48             1          3.98
Scooby            scb6666             4          3.88
=====

Delete Student Information:
=====
Matric number: 

```

User key in a matric number when the list is empty:

```

C:\Users\DeIl\Desktop\main.exe

WELCOME TO UNIVERSITI SAINS MALAYSIA
Student Information System

Student Informations
=====
Student name      Matric number      Year      CGPA
=====

Delete Student Information:
=====
Matric number: hey001

Unable to delete from an empty unordered linked list.
Unable to delete from an empty ordered linked list.
Press any key to continue . . . 

```

User key in an invalid matric number:

```

C:\Users\Dell\Desktop\main.exe

WELCOME TO UNIVERSITI SAINS MALAYSIA
Student Information System

Student Informations
.....
Student name      Matric number      Year      CGPA
Popeye            1p2p3y            2          1.23
Nemo              774nm             3          2.65
Bob               bob4524           5          0.97
Dolly             1148y48           1          3.98
Scooby            scb6666           4          3.88
.....

Delete Student Information:
=====
Matric number: 33aspy

The student info with matric number 33aspy is not in the Unordered Linked List.

The student info with matric number 33aspy is not in the Ordered Linked List.
Press any key to continue . . .

```

User key in a valid matric number:

```

C:\Users\Dell\Desktop\main.exe

WELCOME TO UNIVERSITI SAINS MALAYSIA
Student Information System

Student Informations
.....
Student name      Matric number      Year      CGPA
Popeye            1p2p3y            2          1.23
Nemo              774nm             3          2.65
Bob               bob4524           5          0.97
Dolly             1148y48           1          3.98
Scooby            scb6666           4          3.88
.....

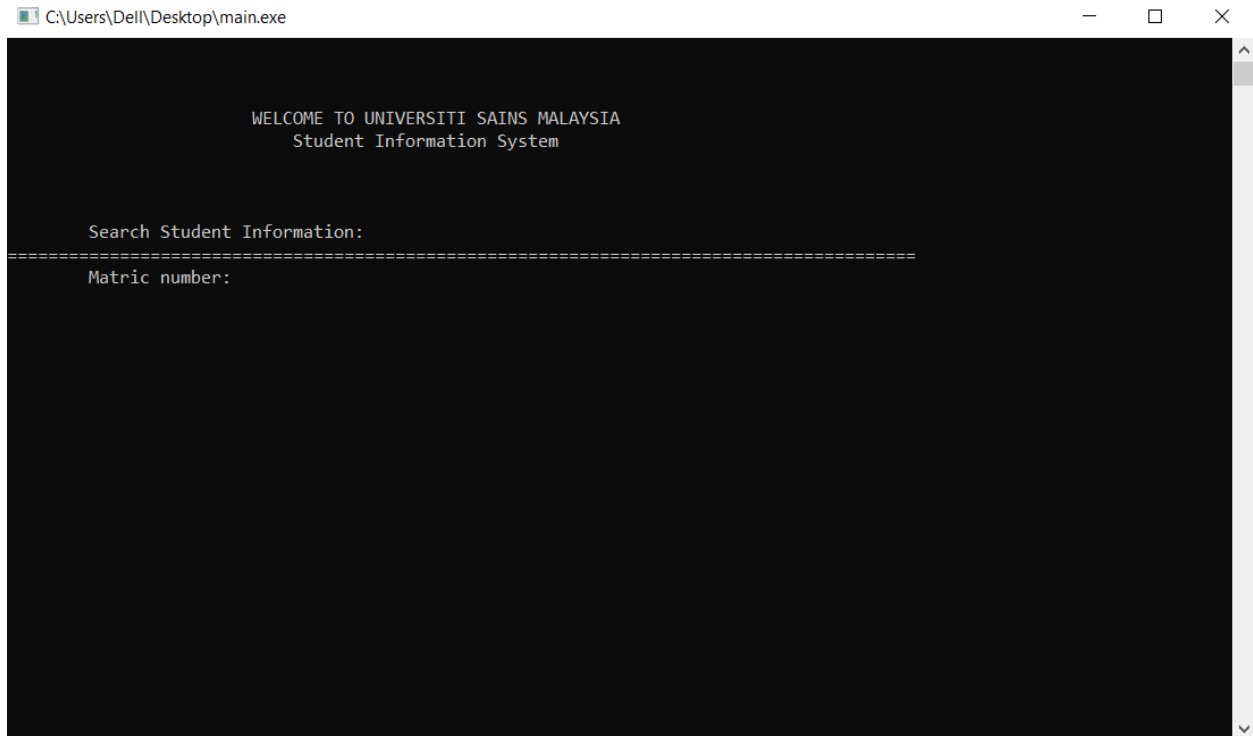
Delete Student Information:
=====
Matric number: 774nm

The student info with matric number 774nm deleted from the Unordered Linked List.

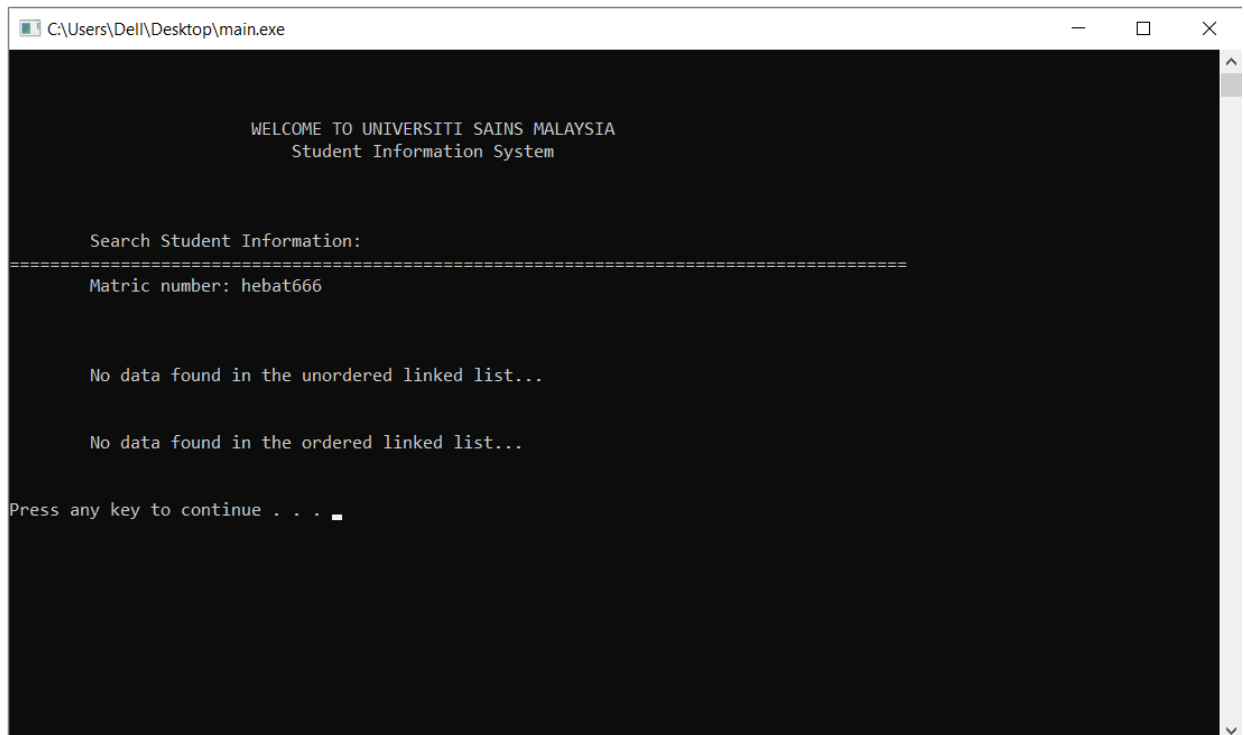
The student info with matric number 774nm deleted from the Ordered Linked List.
Press any key to continue . . .

```


User key in '3' in main menu:



User key in an invalid matric number:



User key in a existing matric number:

```

C:\Users\Dell\Desktop\main.exe

WELCOME TO UNIVERSITI SAINS MALAYSIA
Student Information System

Search Student Information:
=====
Matric number: scb6666

Student information found in Unordered Linked List
=====
Student name      Matric number    Year    CGPA
Scooby            scb6666         4       3.88

Student information found in Ordered Linked List
=====
Student name      Matric number    Year    CGPA
Scooby            scb6666         4       3.88

Press any key to continue . . .

```

User key in '4' in main menu:

```

C:\Users\Dell\Desktop\main.exe

WELCOME TO UNIVERSITI SAINS MALAYSIA
Student Information System

Display Student Information:
=====

Print Student Information using Ordered Linked List
Student Informations
=====
Student name      Matric number    Year    CGPA
Popeye            1p2p3y          2       1.23
Bob               bob4524         5       0.97
Dolly             1l48y48         1       3.98
Scooby            scb6666         4       3.88

Print Student Information using Unordered Linked List
Student Informations
=====
Student name      Matric number    Year    CGPA
Popeye            1p2p3y          2       1.23
Scooby            scb6666         4       3.88
Bob               bob4524         5       0.97
Dolly             1l48y48         1       3.98

Press any key to continue . . .

```

User key in '5' in the main menu:

