Meeting Minutes

Client Prep Meeting - Week 2

Date   Wednesday, 7 August 2019
Time   12:00pm - 1:00pm
Venue   Room 5, Barry J Marshall Library

Attendees

Apologies

Name	Init.	Organisation	Name	Init.	Organisation
Beining Chen 22384298	**BC**	Team 26	Serhash Srivastava	**SS**	Team 26
Rupert Hu	**RH**	Team 26			
Thiren Naidoo	**TN**	Team 26			
Jordan Russell	**JR**	Team 26			
Lachlan Russell	**LR**	Team 26			

1   Concept Brainstorm

	Item	Action
1.1	**High Level Concepts**	
1.1.1	The app is designed to facilitate a connection between people who are interested in exchanging knowledge about an existing hobby and a hobby they wish to explore.	
1.1.2	The app might do one-one hobby matching, group matching is beyond the scope	
1.1.3	Privacy is important in an app like this	
1.1.4	There is an intelligent strategy behind potential connections, users judged to have a better connection are ranked highly in each others match pools	
1.1.5	Connections should be local to facilitate real life meeting	
1.1.6	It should not functionally operate as something that could be achieved on an existing popular platform, such as Facebook	
1.1.7	Hobby exchanges being quid pro quo is a unique hook for the platform	
1.2	**Feature Concepts**	
1.2.1	We don't want to limit matching to yes/no, you should be able to come back to potential matches. Find people who have the same hobby in a big group	
1.2.2	Popular users should not find themselves overwhelmed by attention. Make an average, do not let people who match more stay on the 'recommendation page' all the time.	
1.2.3	Location matching matters a lot more for this app.	
1.2.4	Connections can be professional or to find friendship, but dating will not be encouraged (nor discouraged). No gender filtering	

1.2.5	A ranking system for each user is important, but it should not be visible to users
1.2.6	Protections are needed to prevent cat fishing and bot accounts. A robust moderation suite would be required for a production ready version of this app
1.2.7	We are not opposed to people without hobbies using the app, though not in the brief
1.2.8	We are not opposed to people finding people with the same hobby on this app, though not in the brief **Story**: one of JR's friends is interested in running, while on a trip overseas they looked up running groups and ended up joining local groups during their trip. The instant connection with locals made for a more enjoyable time. This app could facilitate such connections for a range of hobbies
1.2.9	Making the app 18+ might be a good idea for legal reasons, but the operation of the app is not in our scope
1.2.10	We should build it for easy localisation in the future
1.2.11	Chat would be ideal in an app such as this, but requires a huge amount of work to get working stably with a decent feature set. We will not implement chat unless we finish the remaining work unexpectedly early.

2 Challenges

Item	Action
Skipped for time - partially covered in 1.2, can be discussed in another meeting	

3 Solutions

Item	Action
Skipped for time - partially covered in 1.2, can be discussed in another meeting	

4 Client Prep

Item	Action
4.1 **Team Behavior**	
4.1.1 During the client meeting, team members should listen to the client as a priority	All
4.1.2 For keeping on track with the client, it is suggested that every member should take notes.	All
4.1.3 Team members need to clarify the scope of work we are able to complete given the restriction of a 12 week semester. Some features they request may not be possible	All
4.1.4 We will not sign the client's proposed confidentiality agreement during the meeting, but take it and discuss with the university	All

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4.2	**Questions for the client**	
4.2.1	Ask the client what features are required by him and what do we need to know about them.	**TN**
4.2.2	What was not successful with your previous attempt at this idea, and what would you change to make it more successful	**TN**
4.2.3	Why do you want to move to a mobile app from a website	**TN**
4.2.4	Are you looking to facilitate one on one connections (dating app style), or more broad connections (Facebook style)	**TN**
4.2.5	Can people without hobbies use the app	**TN**
4.2.6	Can people find people with the same hobbies with the app	**TN**