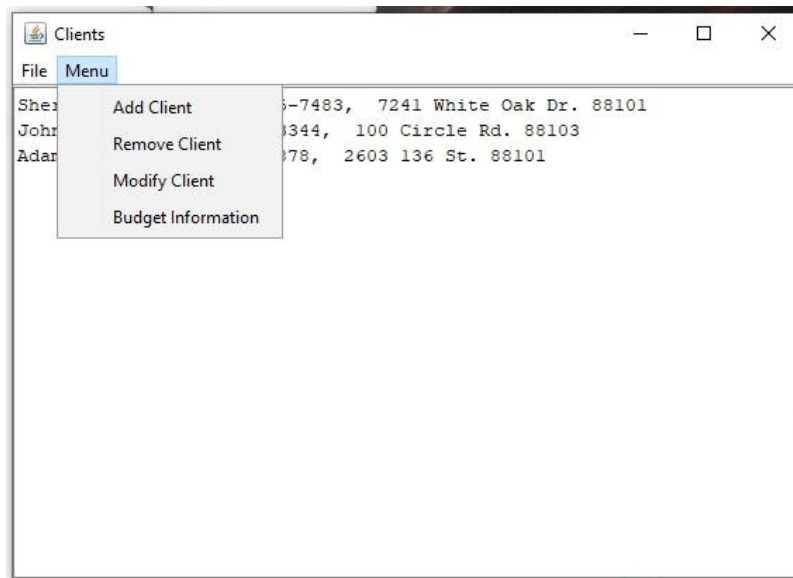
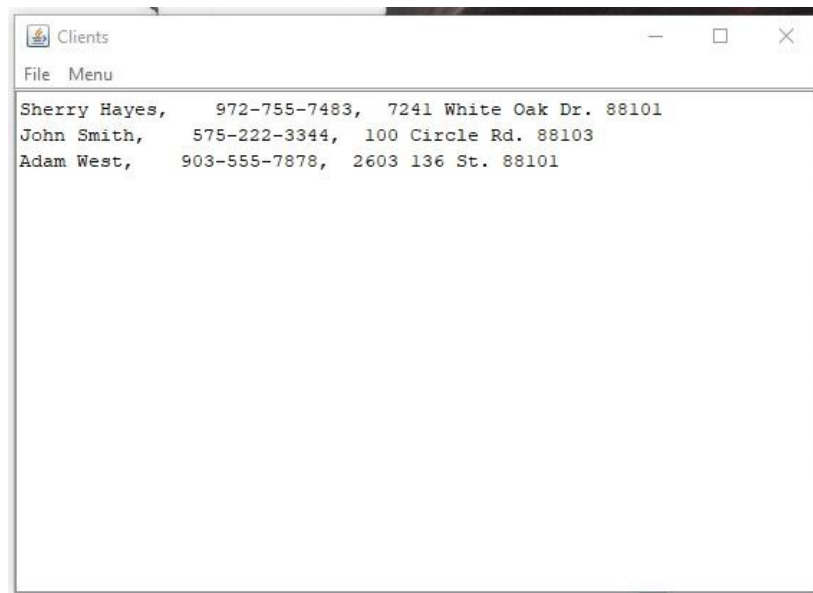


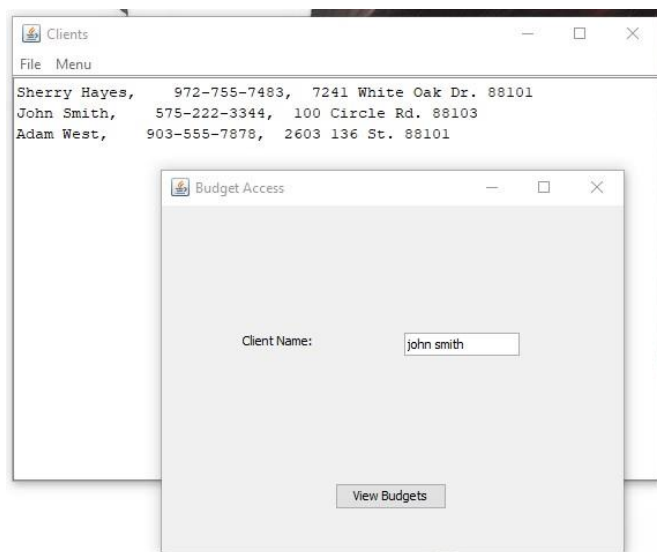
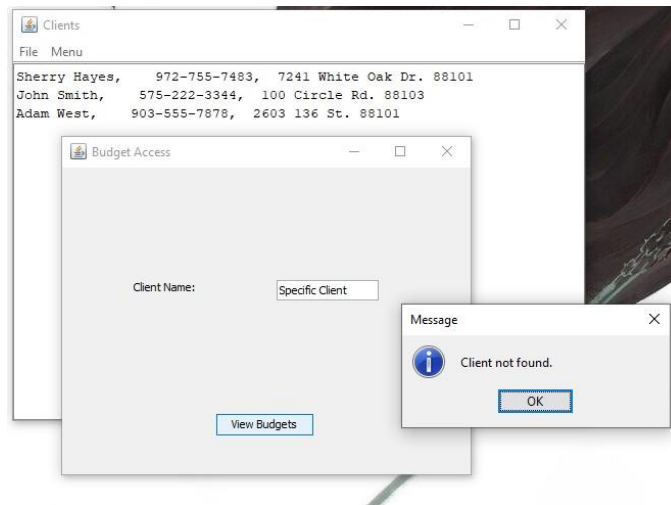
User Guide

This program is intended to simulate project budgets for multiple clients, with each budget holding lists of expenses and payments, similar to that of a company bidding for various jobs with multiple clients. As a note: this program only accepts whole dollar amounts for now, no decimal values. Also, the phone number, address, and date formatting is entirely left to the user since there is no need for any comparison/manipulation of these values, they are only informational. Data entry to remove, modify, print, and select are not case sensitive and ignore extra white space. Also, duplicated names are not suggested, each name is used as an identifier and should be unique. Each window is resizable.

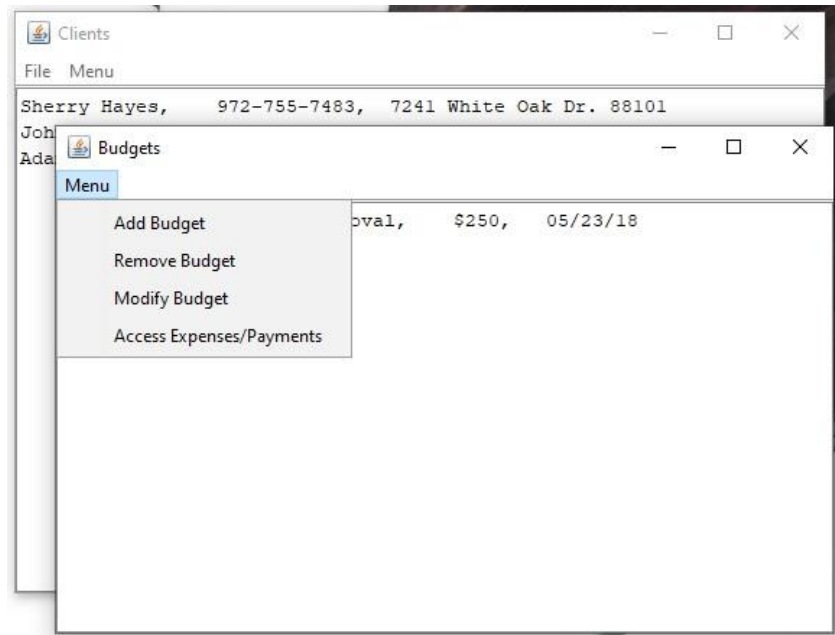
The first window displays current clients. It's menu option allows user to add, modify, and remove clients.



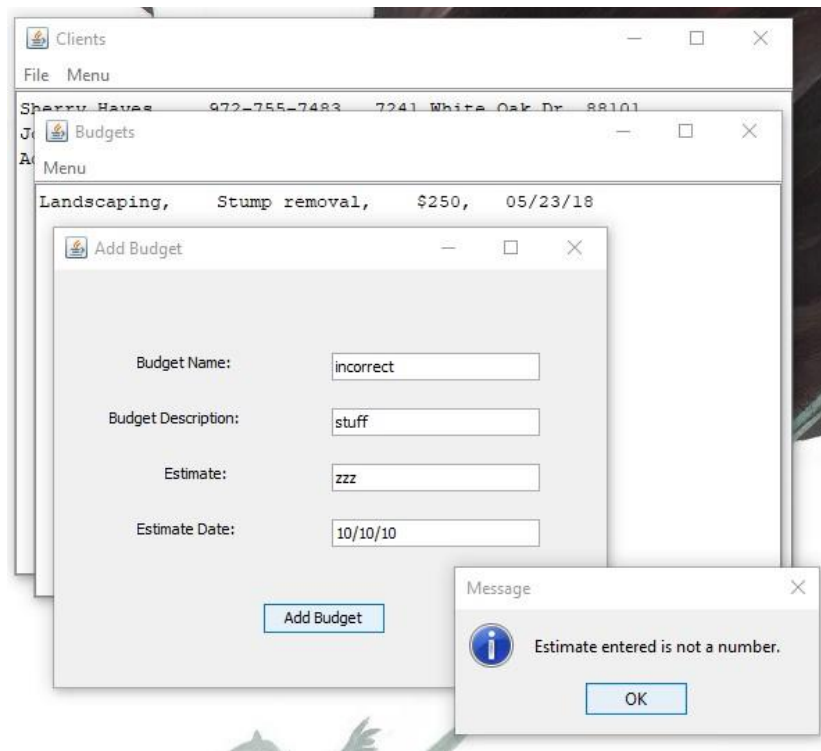
As well as allowing access to a particular client's budgets by first searching the client listing for entered client. If search is not successful, error message is displayed to indicate failure. If search is successful, the client's budget window opens.



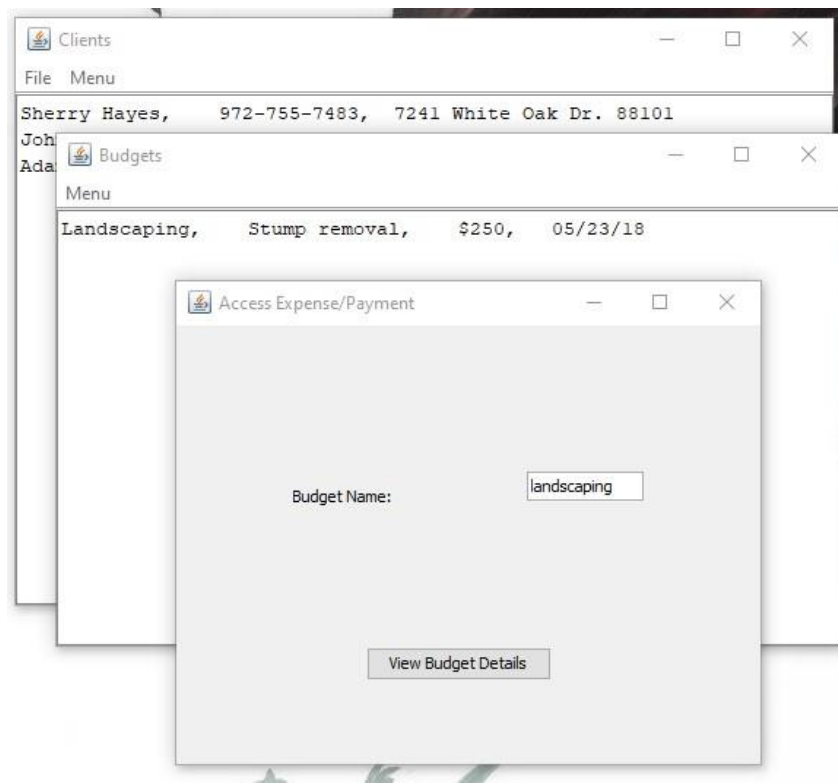
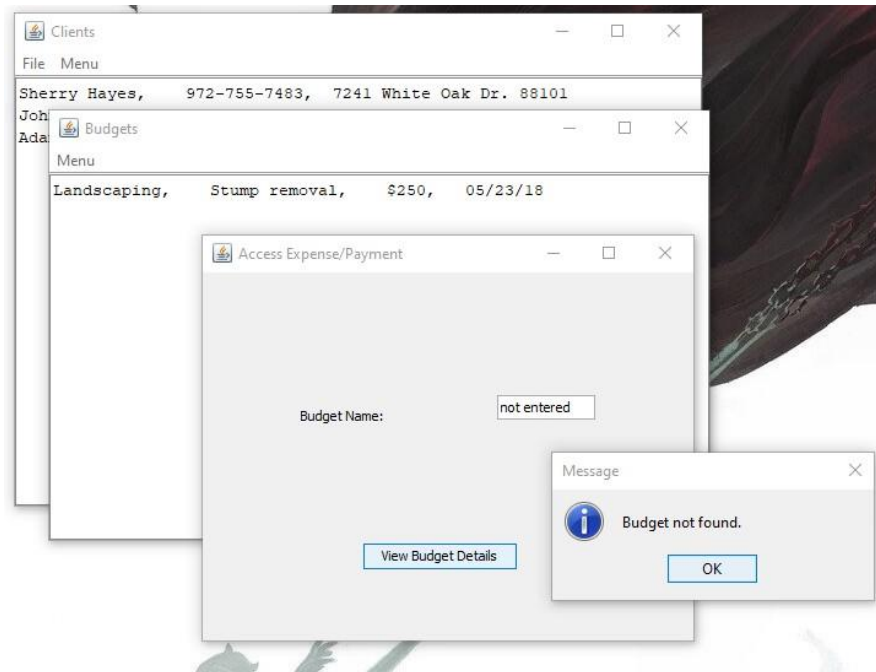
The second window presents chosen client's budgets with menu option allows user to add, modify, and remove budgets.

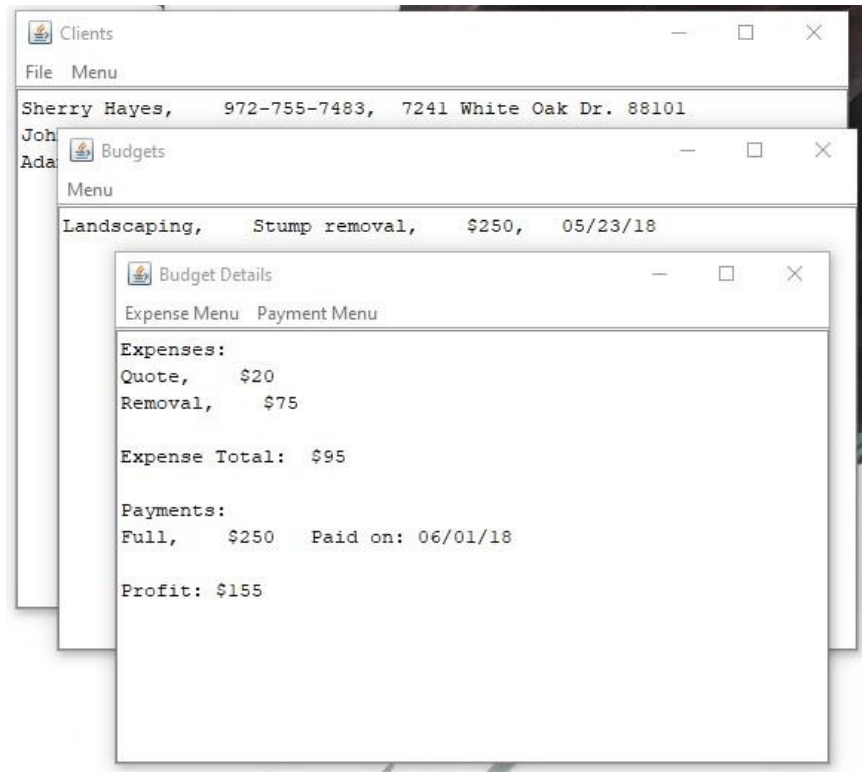


When adding or modifying a budget estimate must be entered as a positive integer, otherwise error message appears, and the budget is not added.

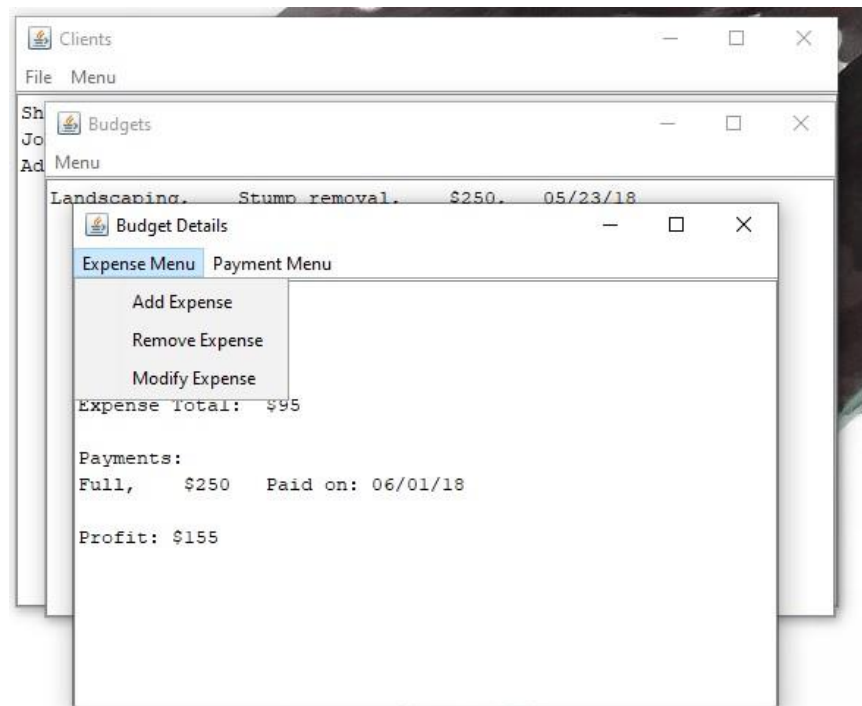


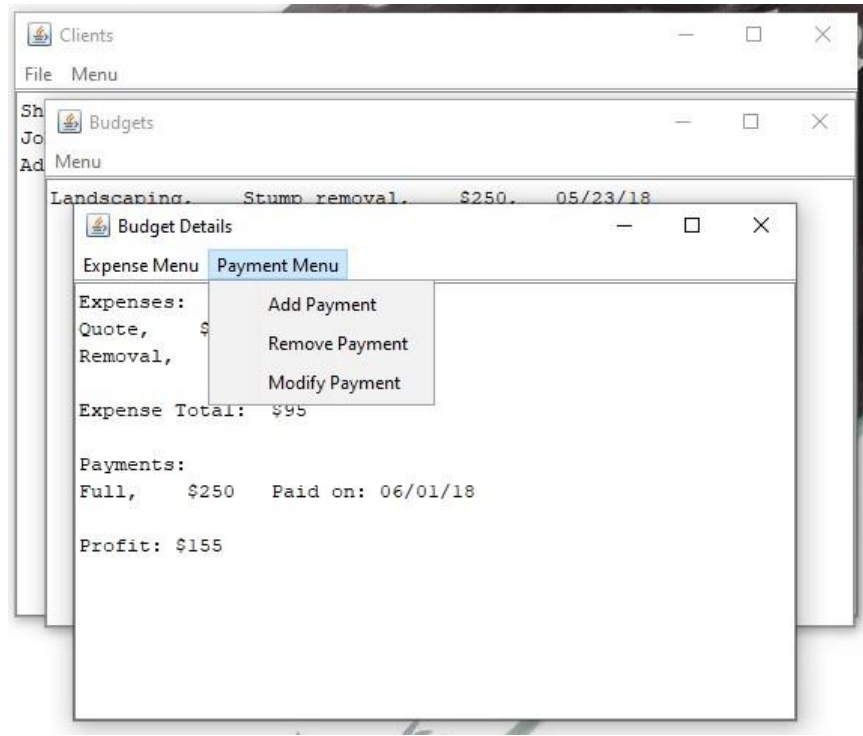
Also accesses a budget's expenses/payments through a search method similar to the client window by checking for the budget's name in the listing. If search fails error message appears, if the search is successful the budget details window opens.



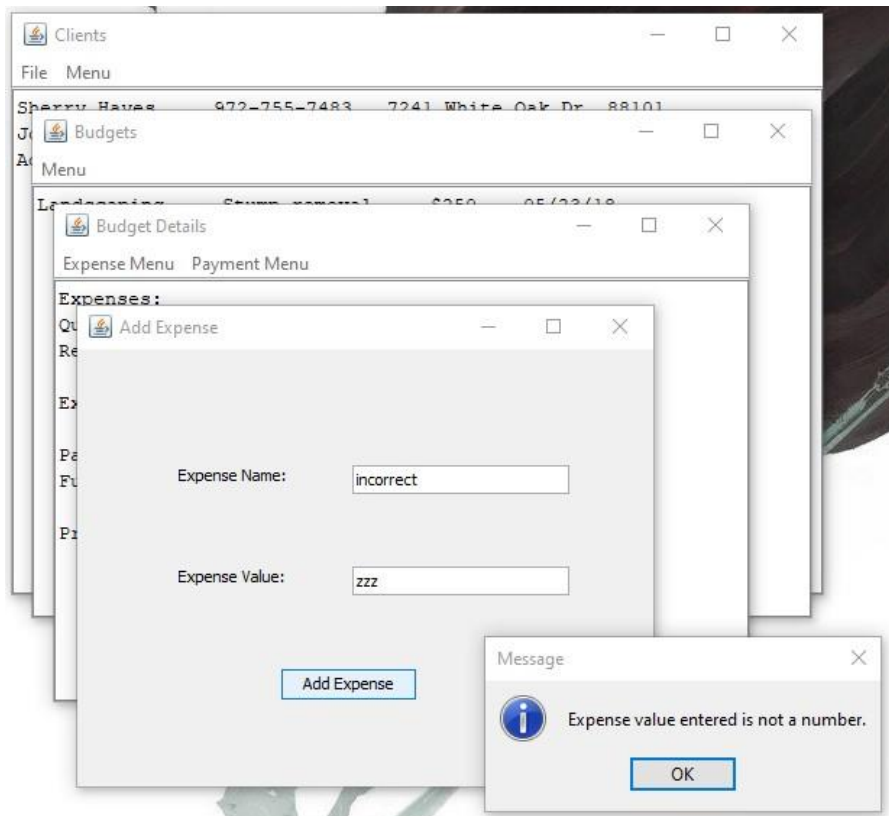


The third window controls expense and payment objects. This window has two menus an expense menu, which adds, removes, and modifies, and a payment menu that has the same actions for payments.





When adding or modifying, an expense value, it must be entered as a positive integer, otherwise error message appears, and the expense is not added.



When adding or modifying, a payment value must be entered as a positive integer, otherwise error message appears, and the payment is not added.

