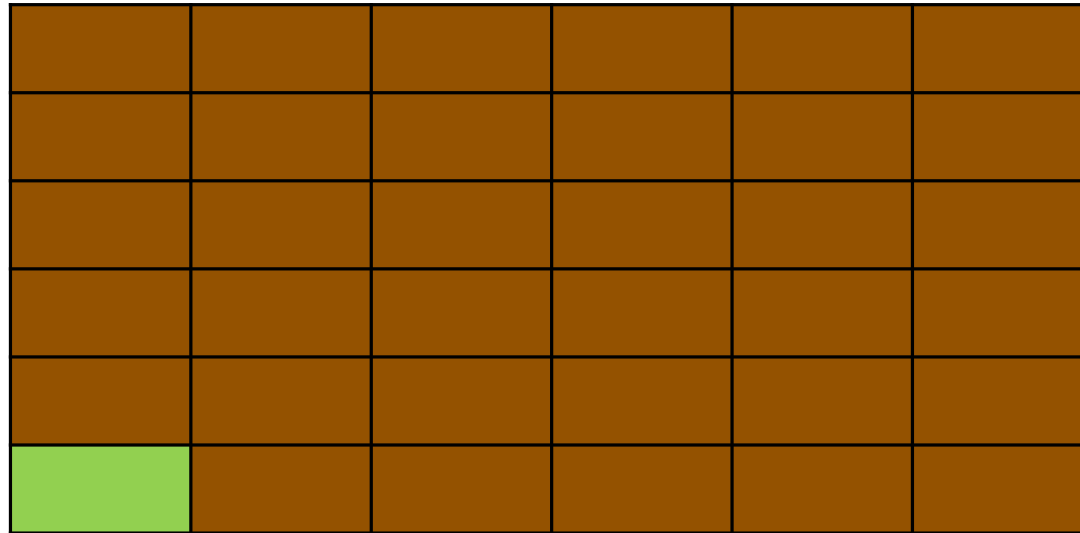


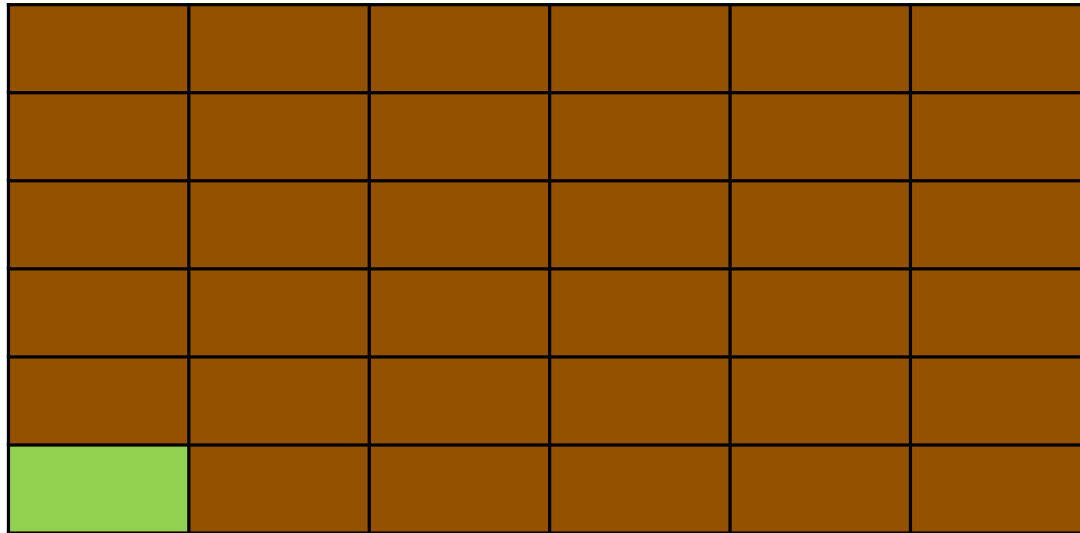
Chomp

Here is a chocolate bar



Chomp

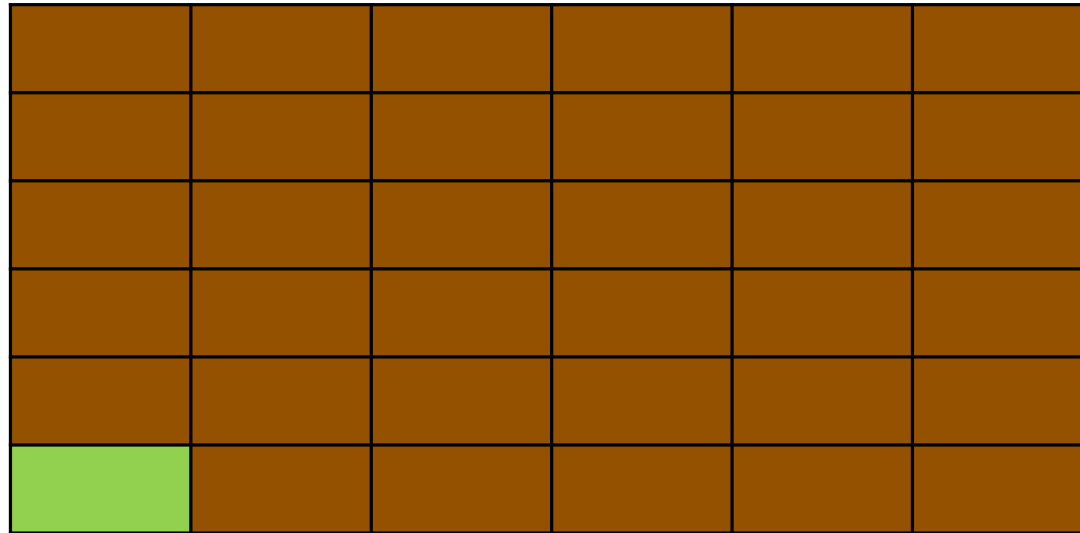
Here is a chocolate bar



Unfortunately, one piece is poisoned

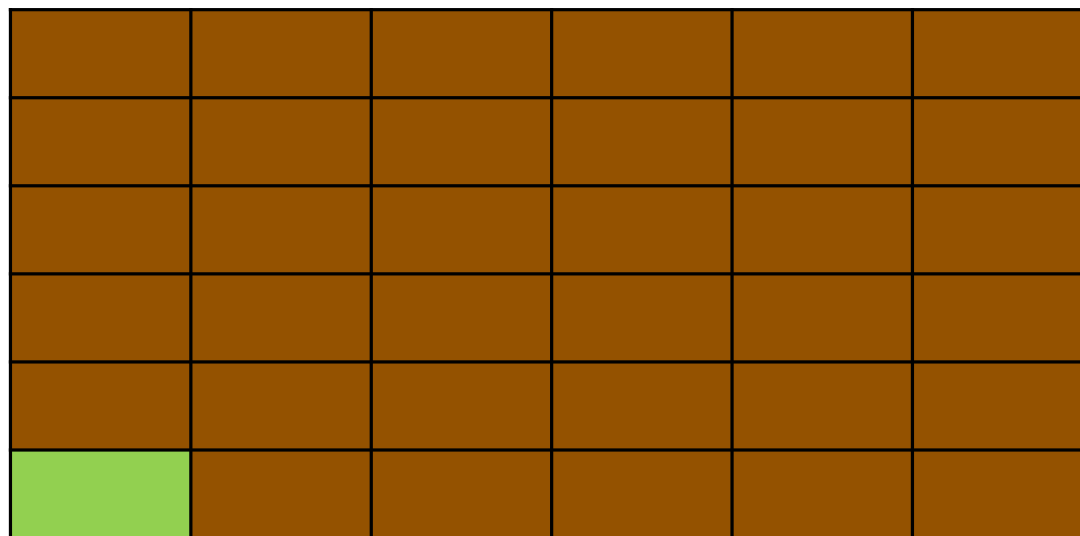
Chomp

Pick a piece – take everything above and to the right



Chomp

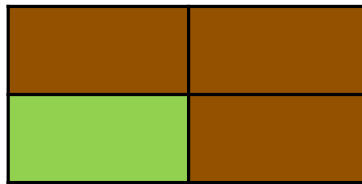
Pick a piece – take everything above and to the right



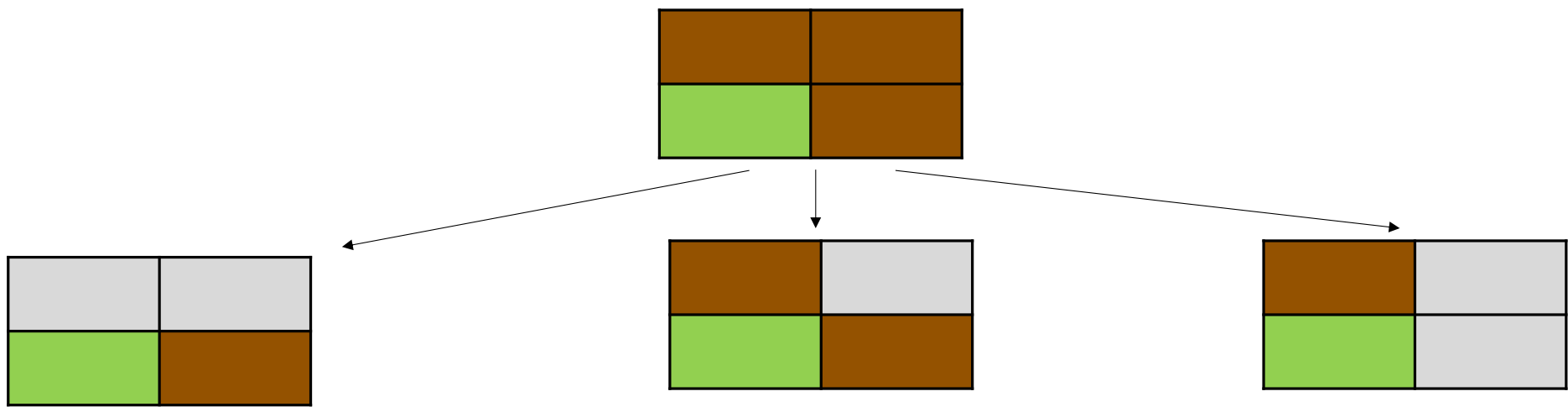
Try not to eat the poisoned piece

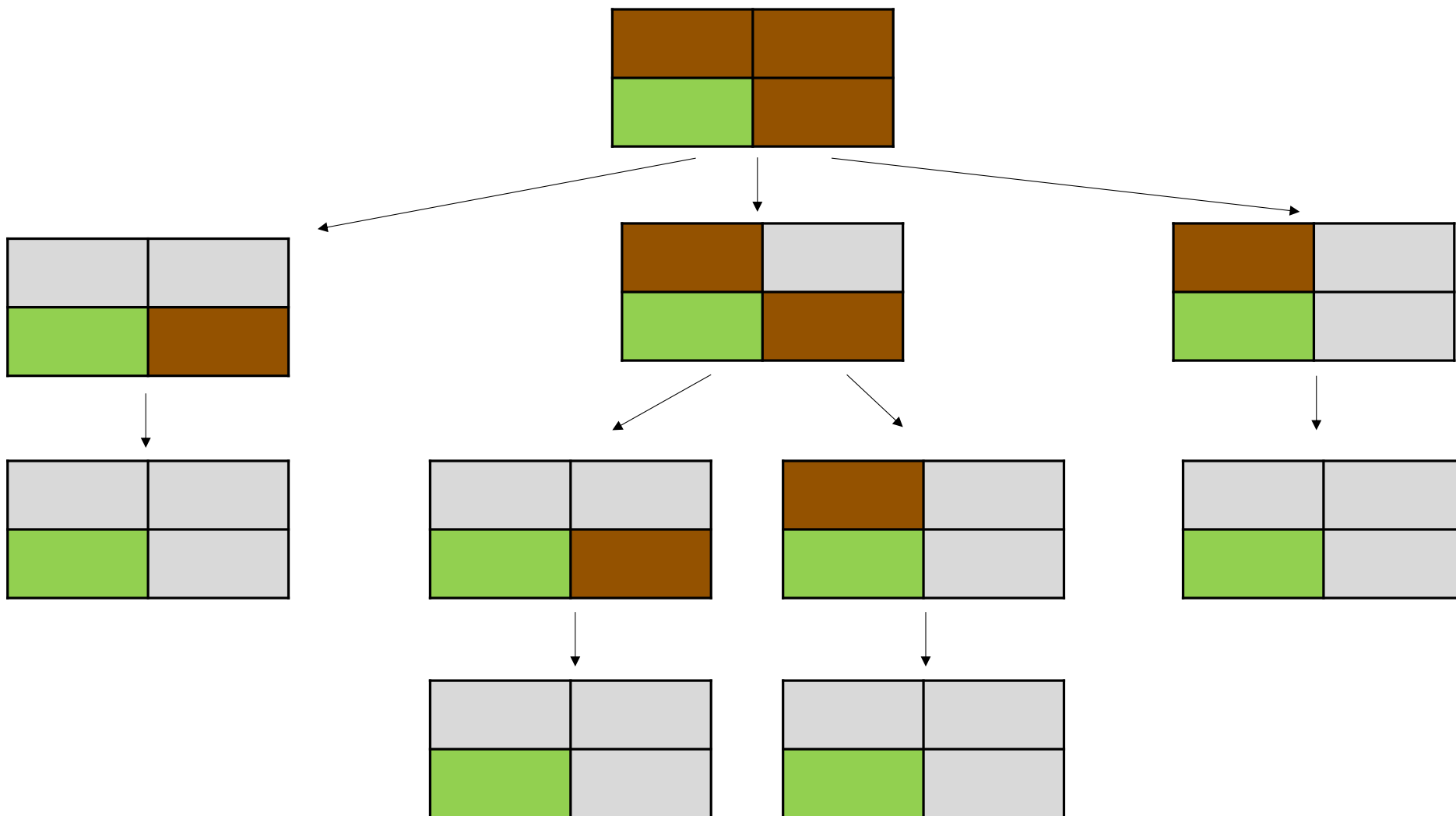
Over to Neel

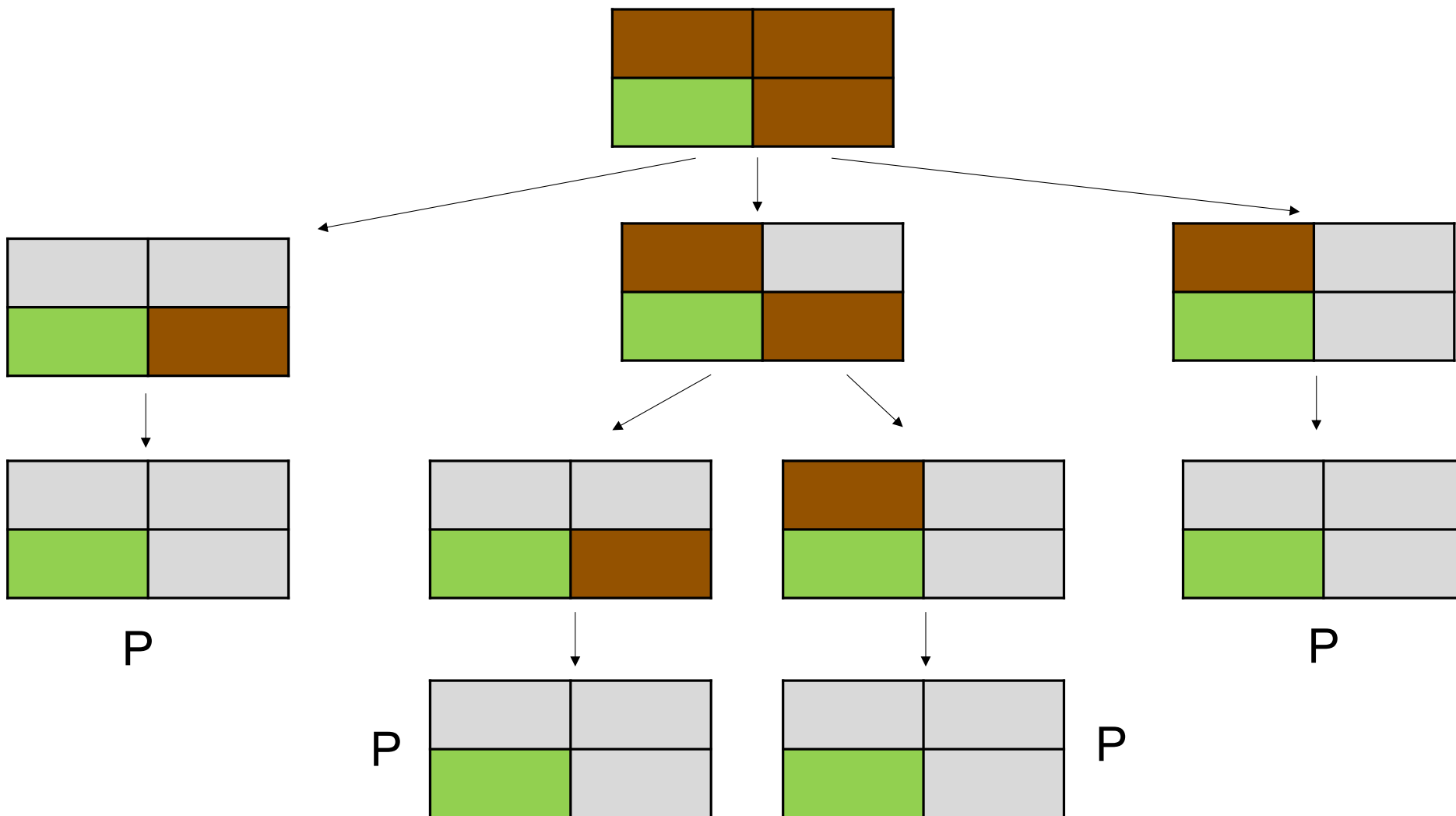
Tiny Chomp

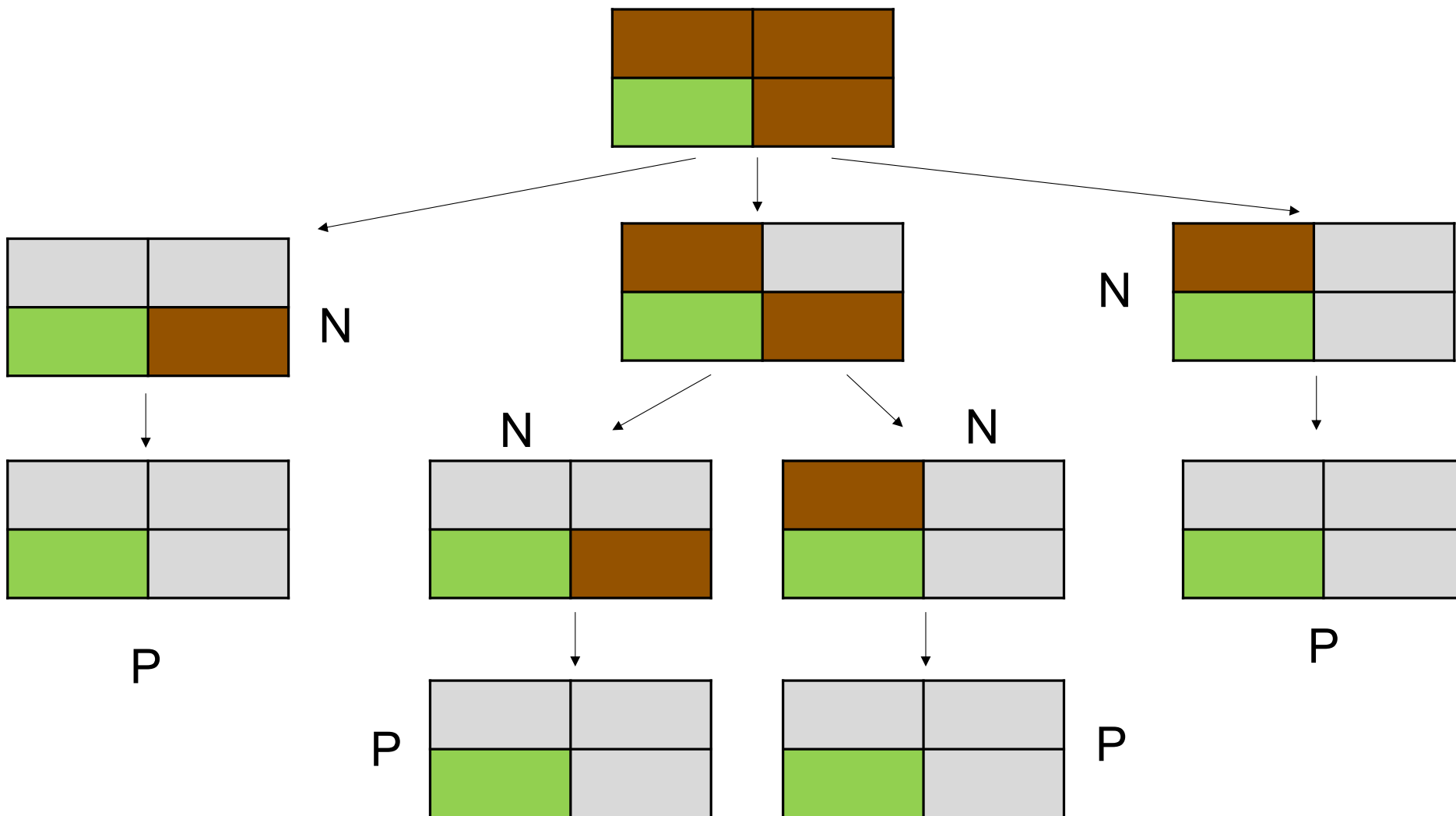


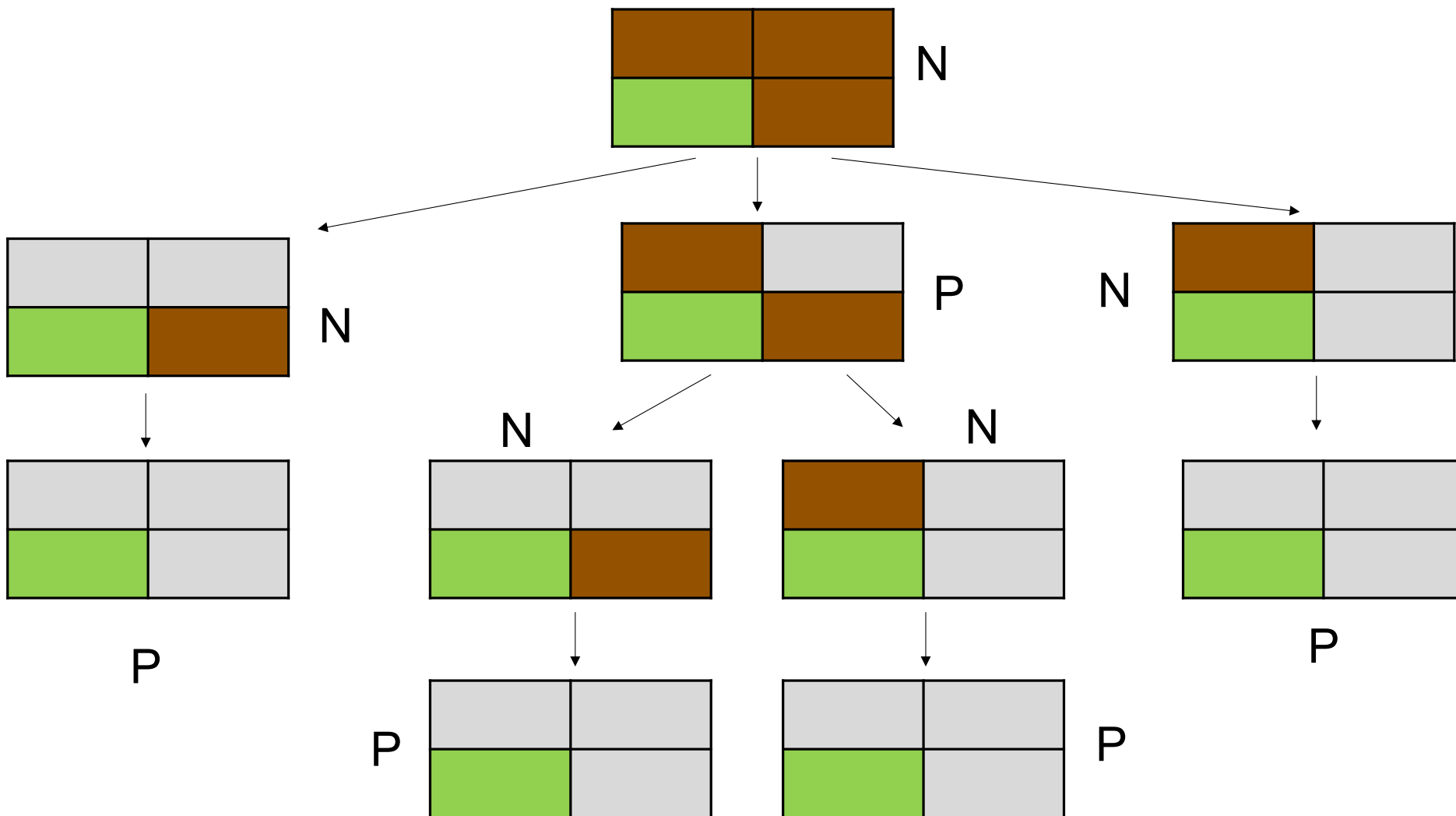
Who feels ill tomorrow?











Combinatorial Games

Game board and rules

No hidden information

Two player

No Chance

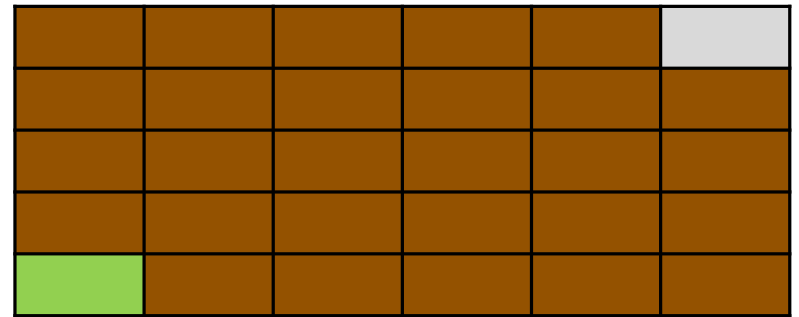
Turn-based

Terminates in finite steps

Fundamental Theorem

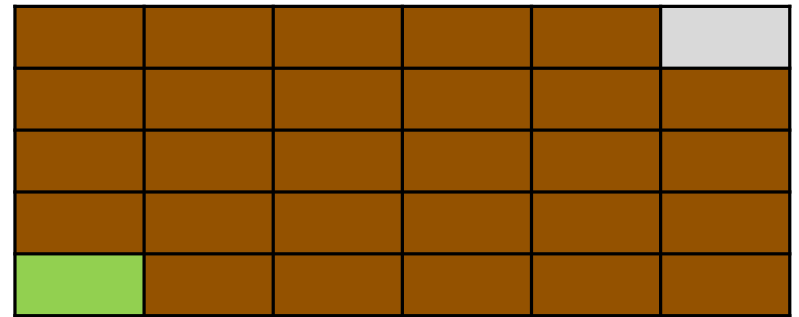
Either the first player or the second can force a win – not both

First player wins chomp



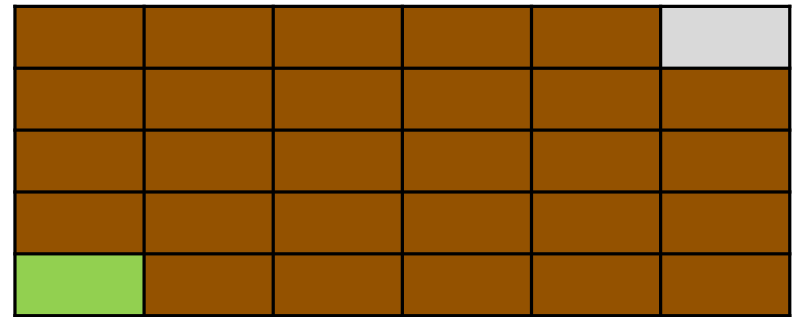
First player wins chomp

Say player 1 takes the top right square



First player wins chomp

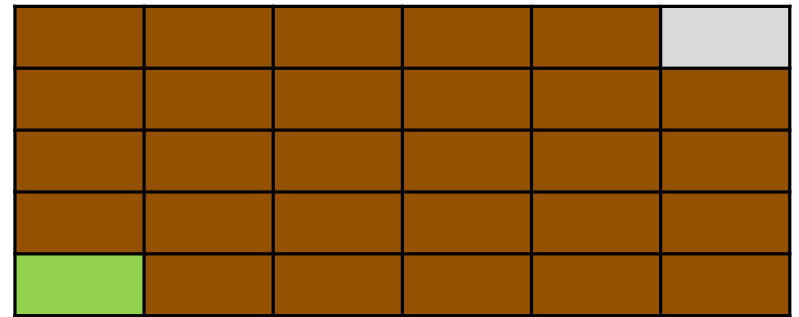
Say player 1 takes the top right square



Either this is a winning first move or it is not

First player wins chomp

Say player 1 takes the top right square

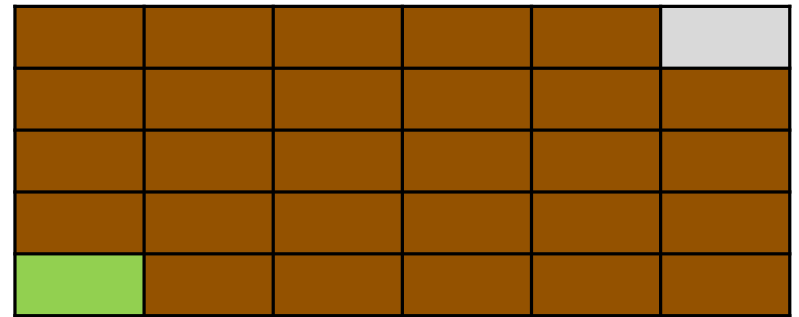


Either this is a winning first move or it is not

If losing move, 2nd player can respond with a winning move

First player wins chomp

Say player 1 takes the top right square



Either this is a winning first move or it is not

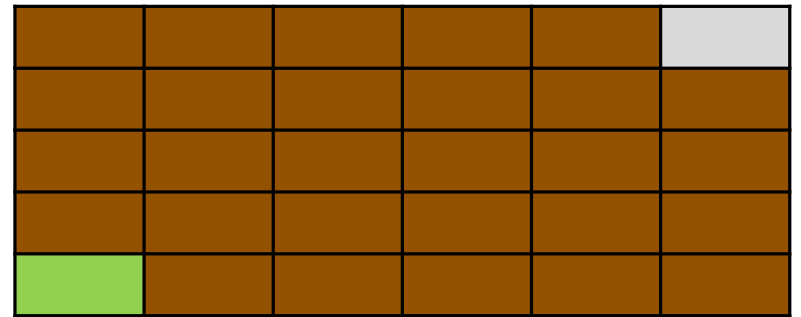
If losing move, 2nd player can respond with a winning move

But, no matter where the 2nd player chomps, player 1 had access to it

First player wins chomp

either by taking top right or some other piece

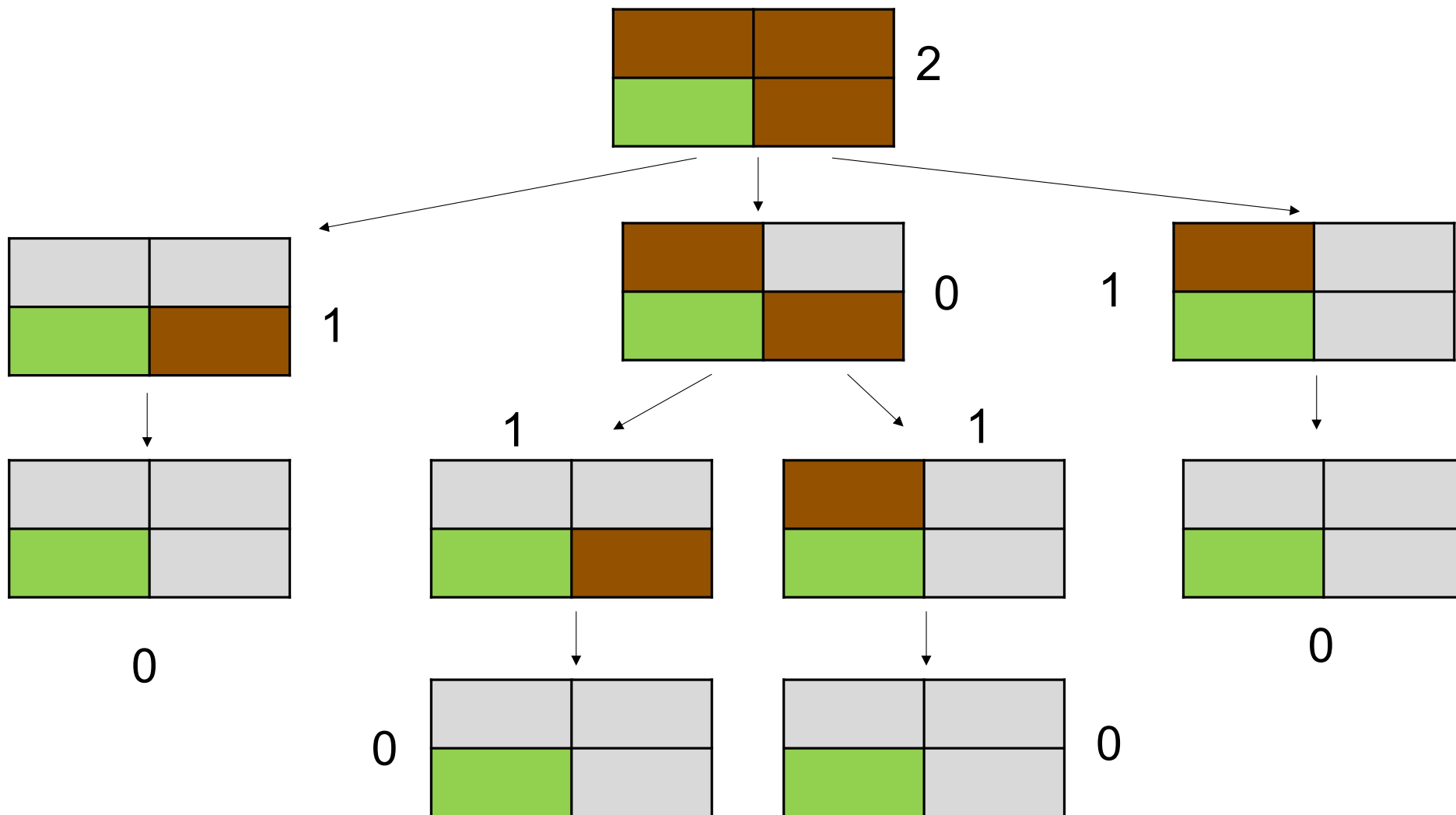
Say player 1 takes the top right square



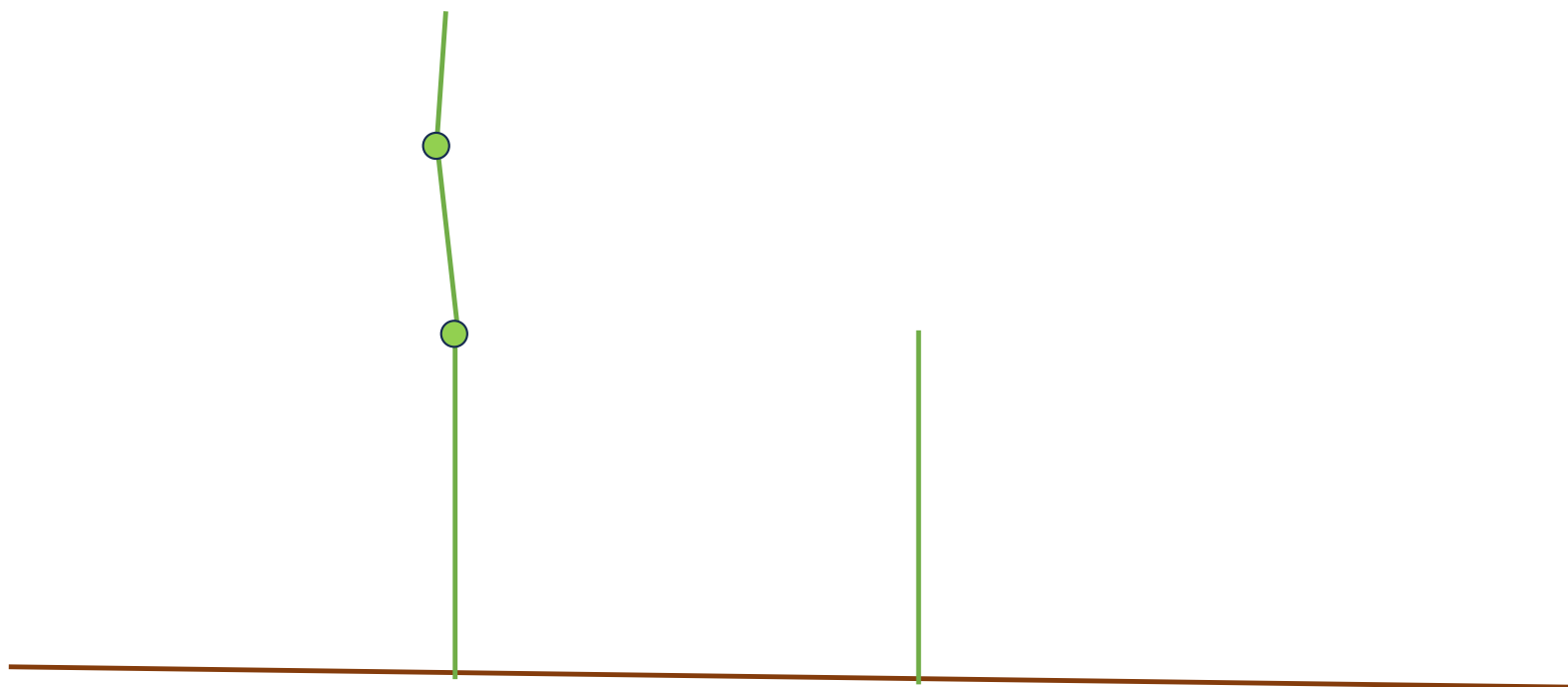
Either this is a winning first move or it is not

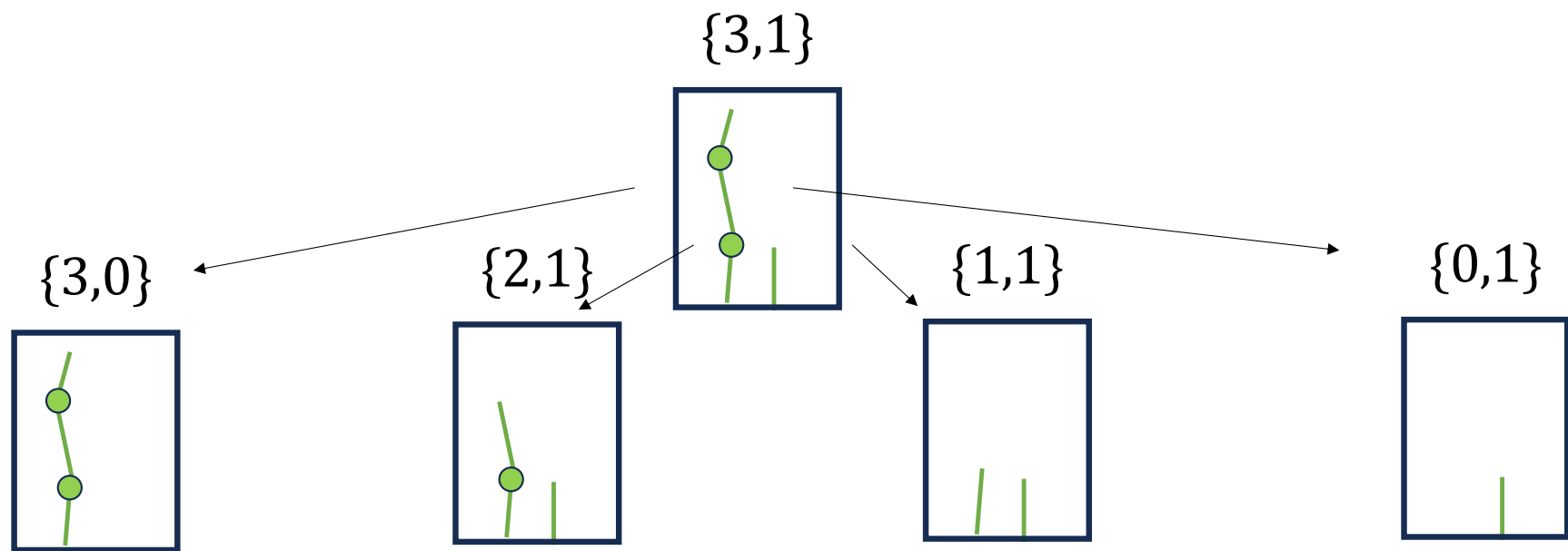
If losing move, 2nd player can respond with a winning move

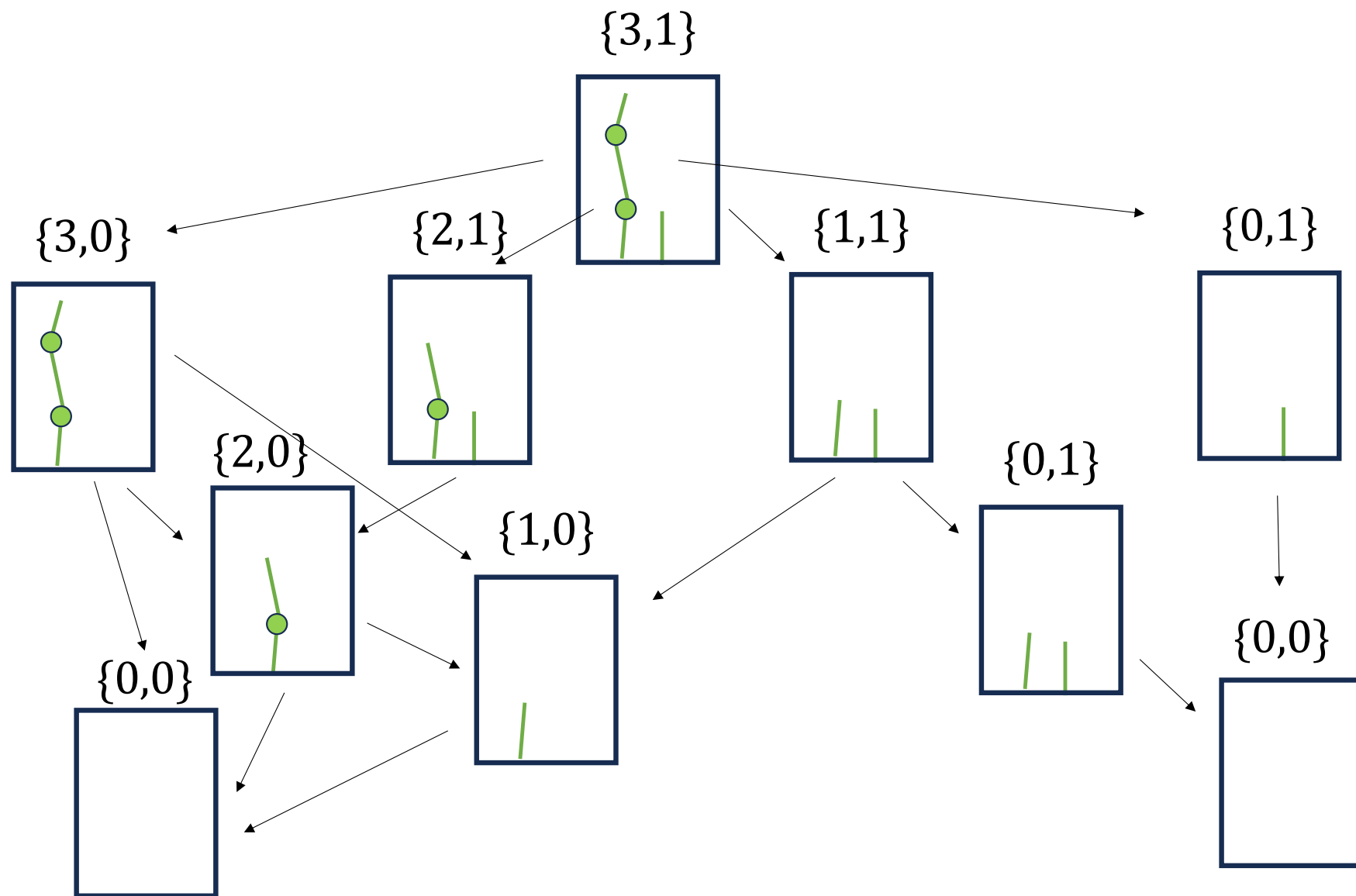
But, no matter where the 2nd player chomps, player 1 had access to it

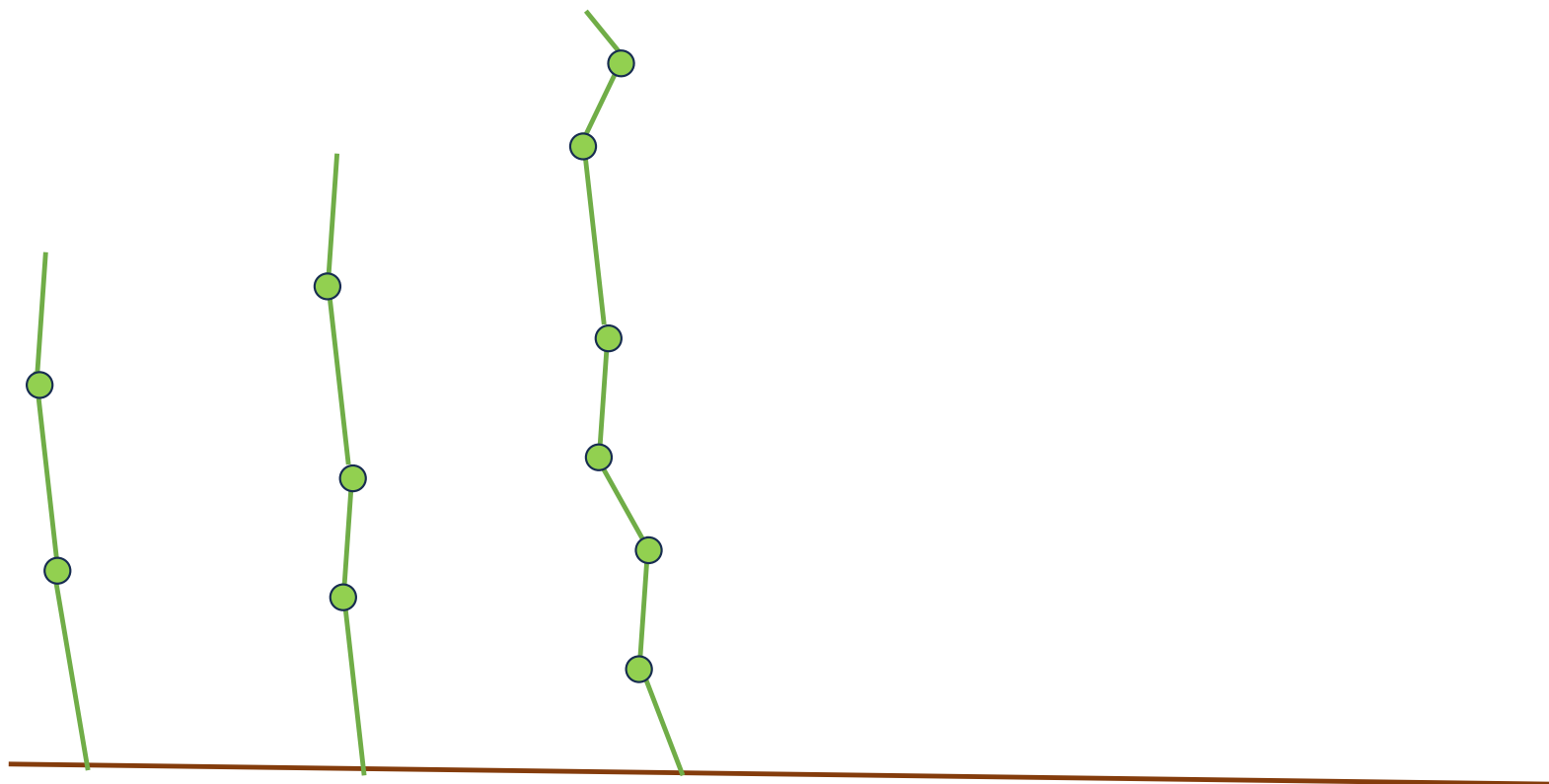


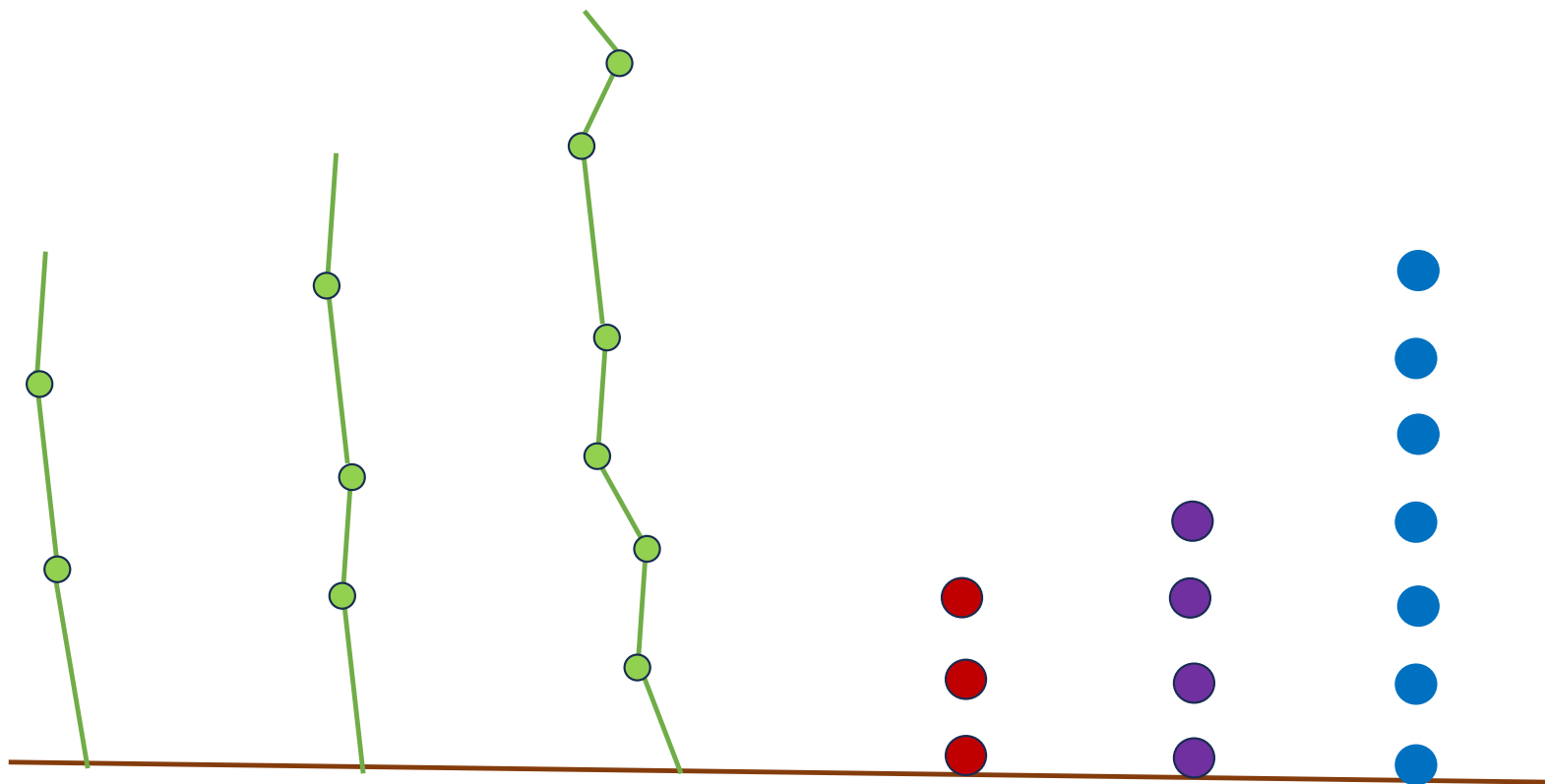
Time for some Hackenbush



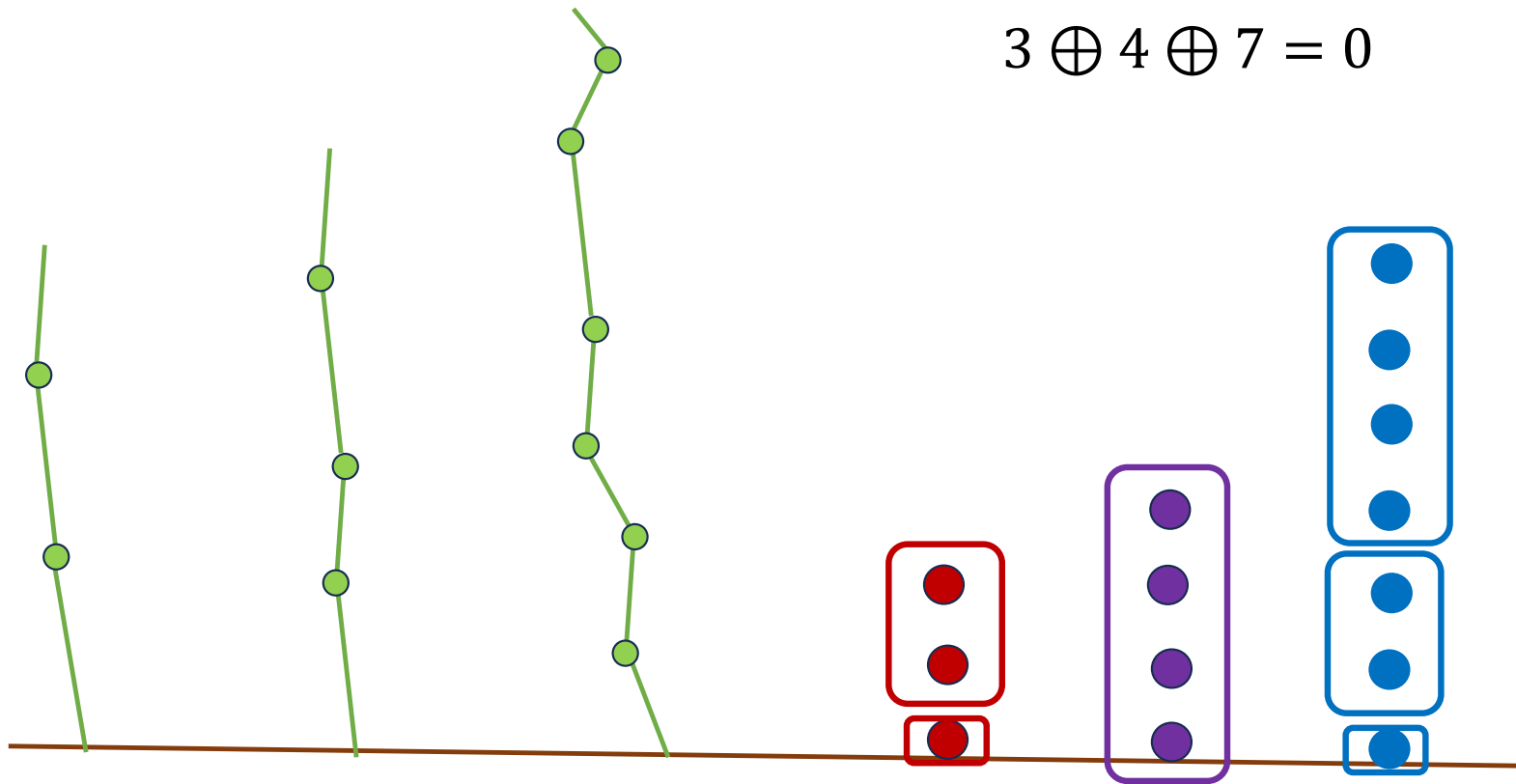








$$3 \oplus 4 \oplus 7 = 0$$



Wait, is it all Nim?

Wait, is it all Nim?

Sprague – Grundy Theorem

Any finite impartial game is equivalent to a single Nim heap

Wait, is it all Nim?

Sprague – Grundy Theorem

Any finite impartial game is equivalent to a single Nim heap

$$G = * n$$

Who wins Nim with $\{13, 19, 10\}$?

$$13 \oplus 19 \oplus 10$$

Who wins Nim with $\{13, 19, 10\}$?

$$13 \oplus 19 \oplus 10$$

$$= (8 + 4 + 1) \oplus (16 + 2 + 1) \oplus (8 + 2)$$

Who wins Nim with {13, 19, 10}?

$$13 \oplus 19 \oplus 10$$

$$= (\cancel{8} + 4 + \cancel{1}) \oplus (16 + \cancel{2} + \cancel{1}) \oplus (\cancel{8} + \cancel{2})$$

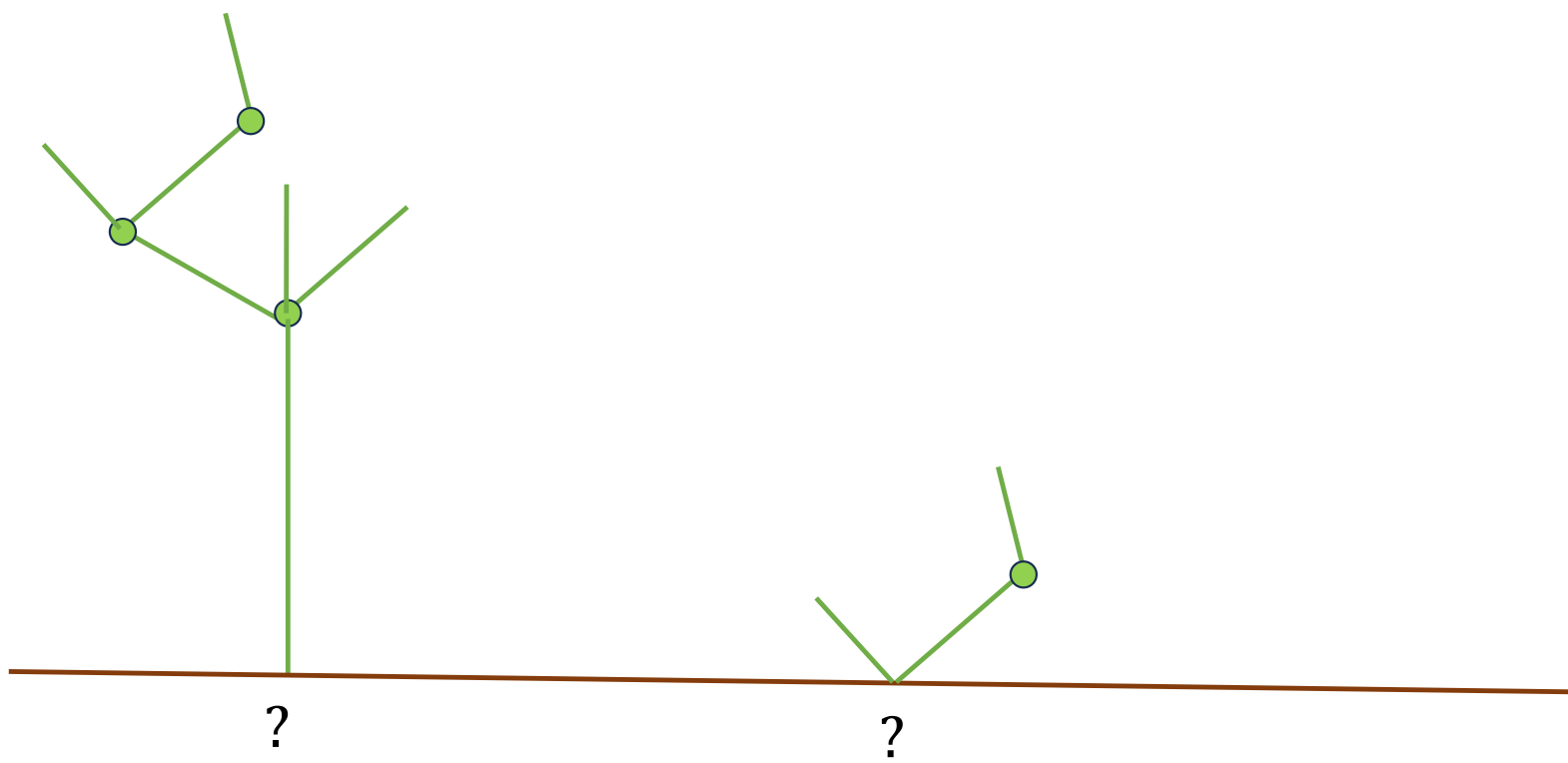
Who wins Nim with $\{13, 19, 10\}$?

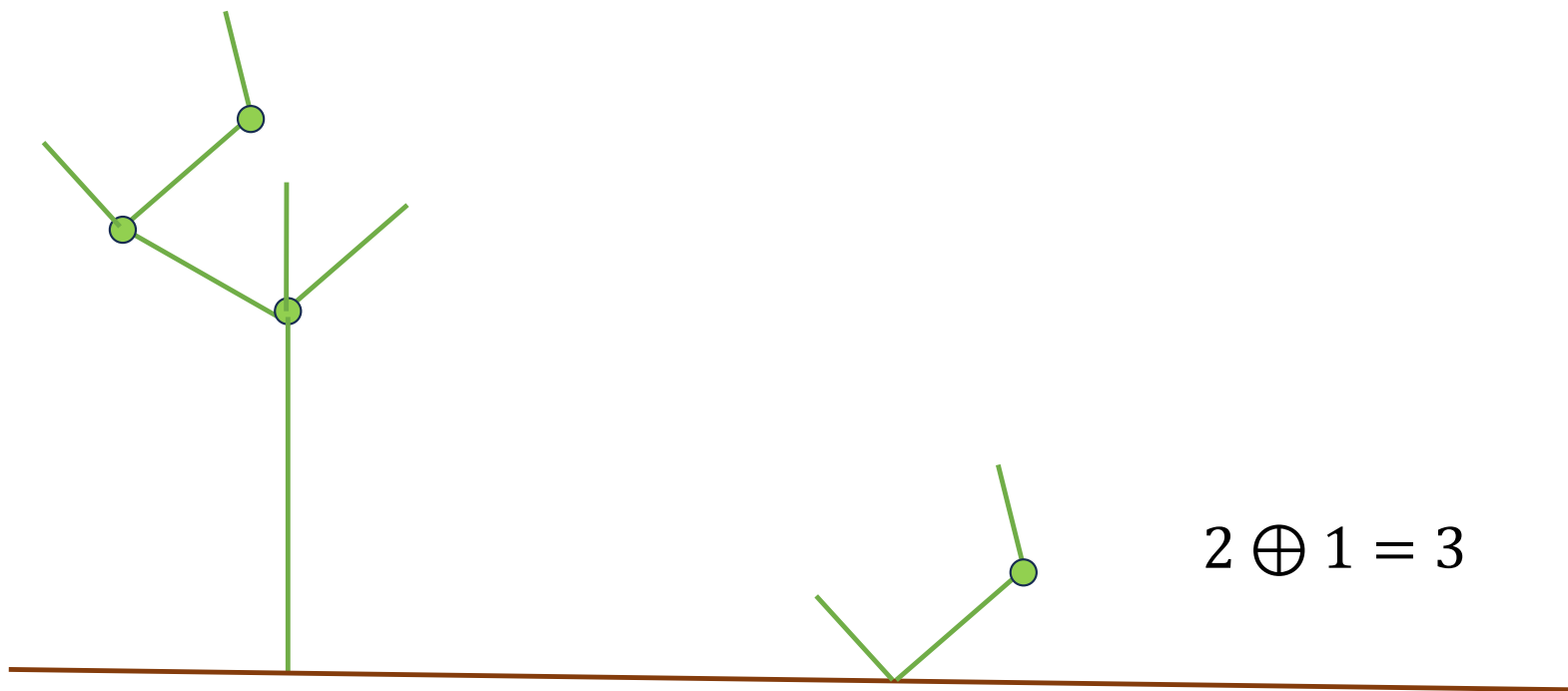
$$13 \oplus 19 \oplus 10$$

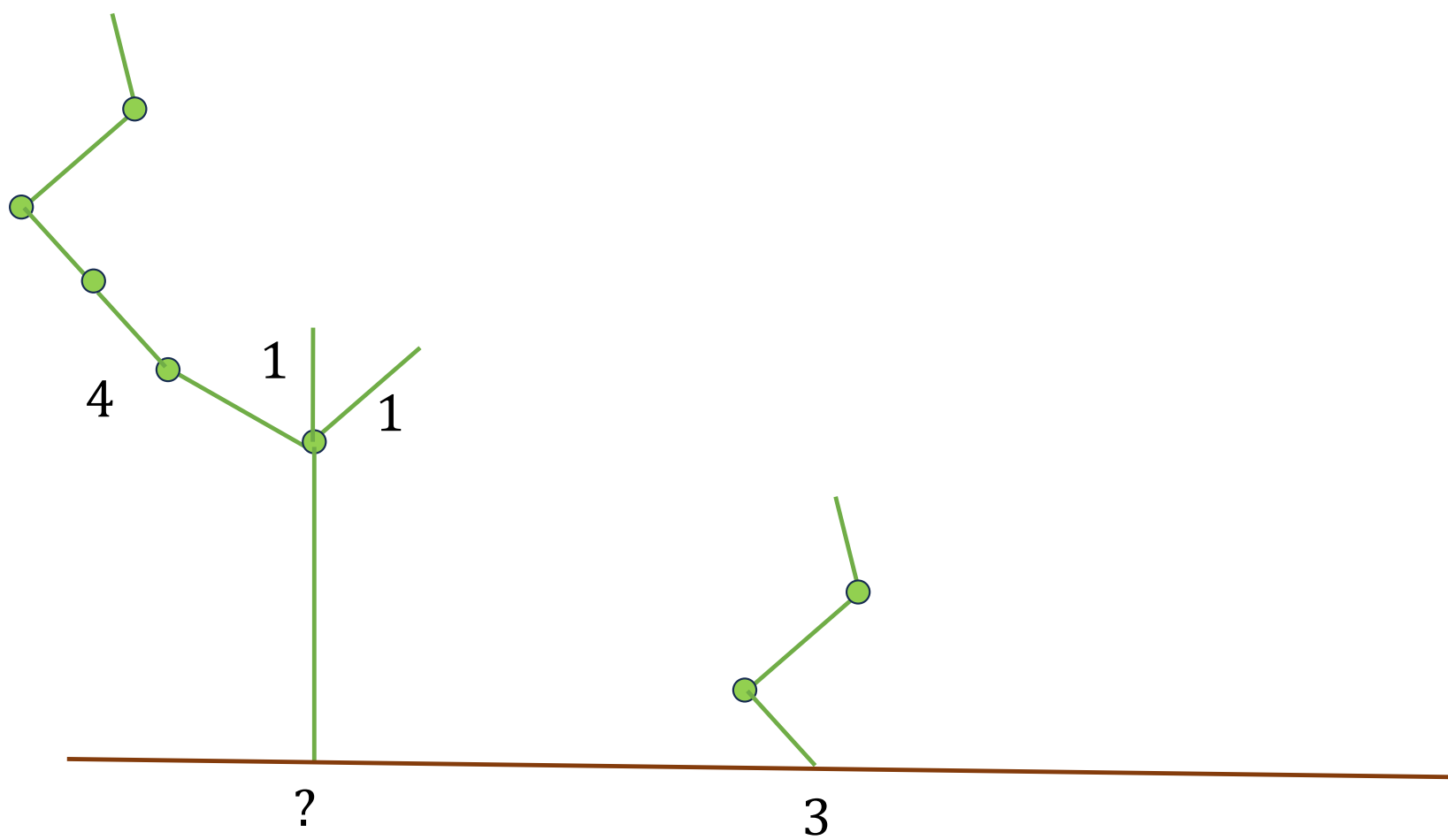
$$= (\cancel{8} + 4 + \cancel{1}) \oplus (16 + \cancel{2} + \cancel{1}) \oplus (\cancel{8} + \cancel{2})$$

$$4 + 16 = 20$$

$$G = * 20$$

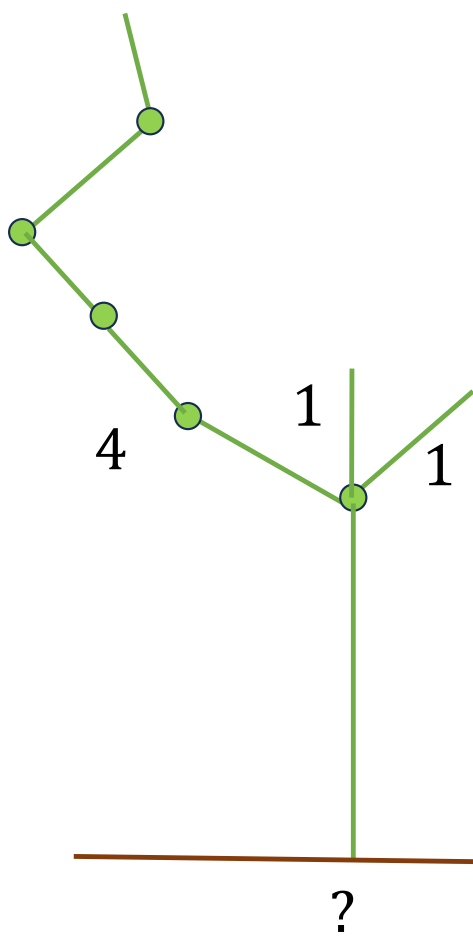




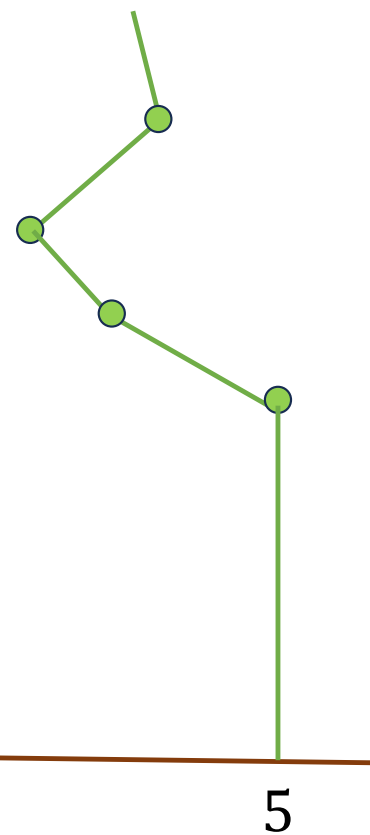


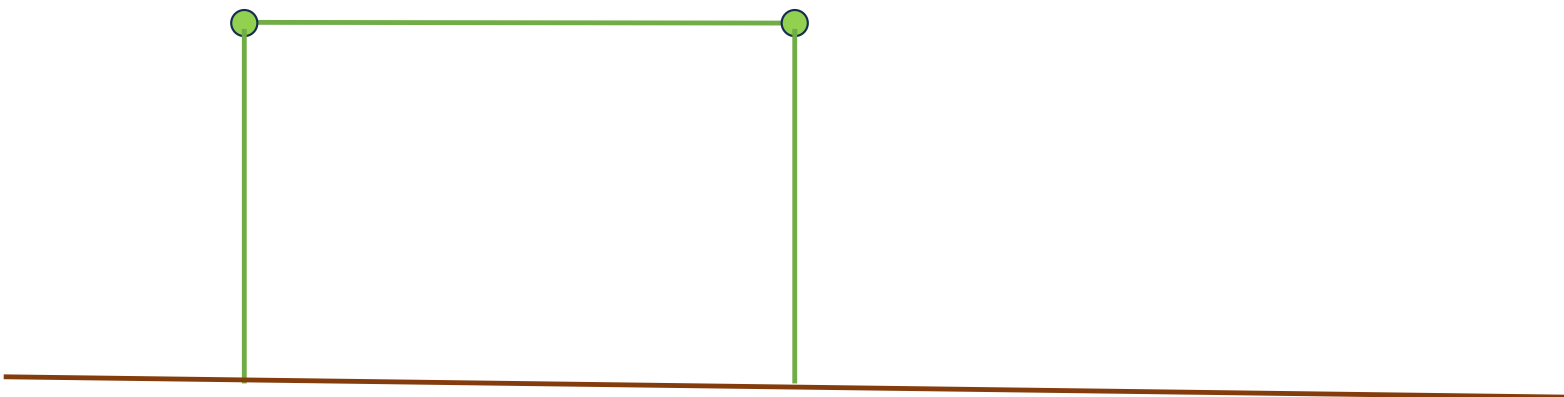


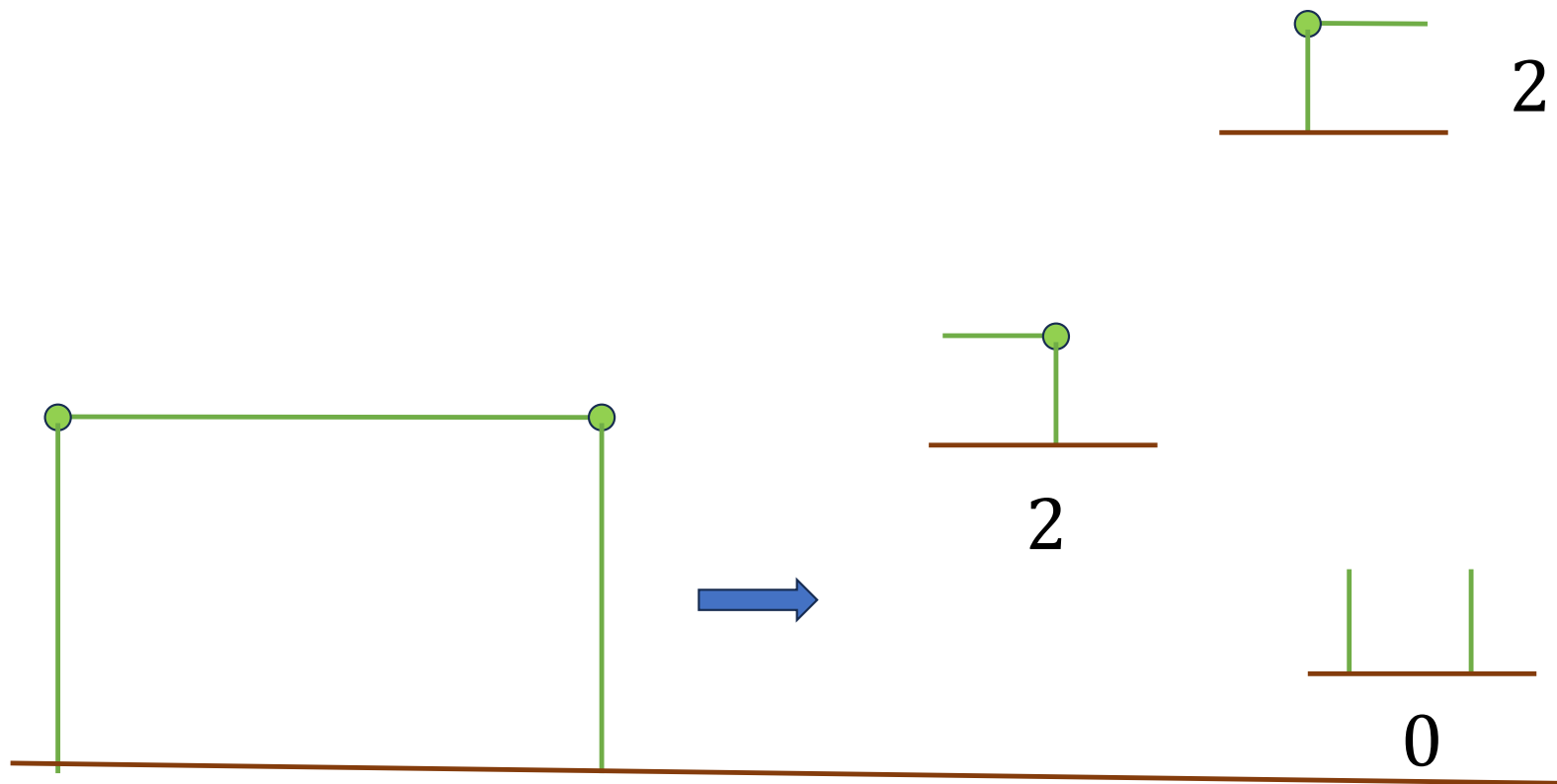
$$4 \oplus 1 \oplus 1 = 4$$



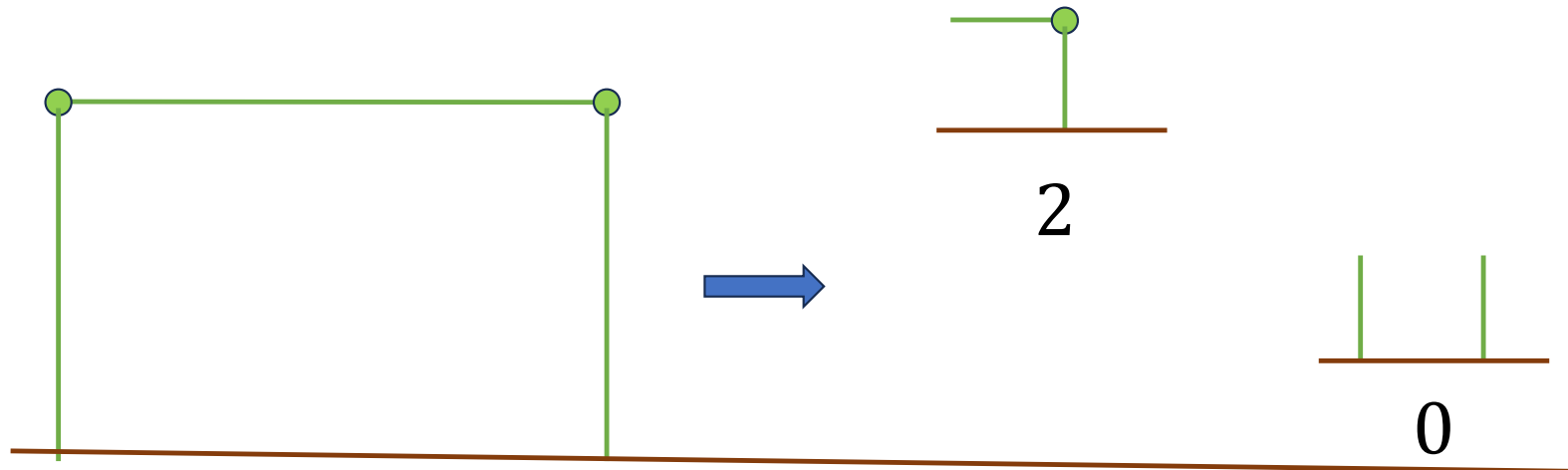
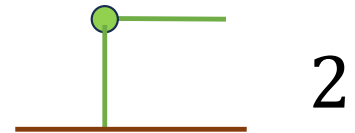
$$4 \oplus 1 \oplus 1 = 4$$

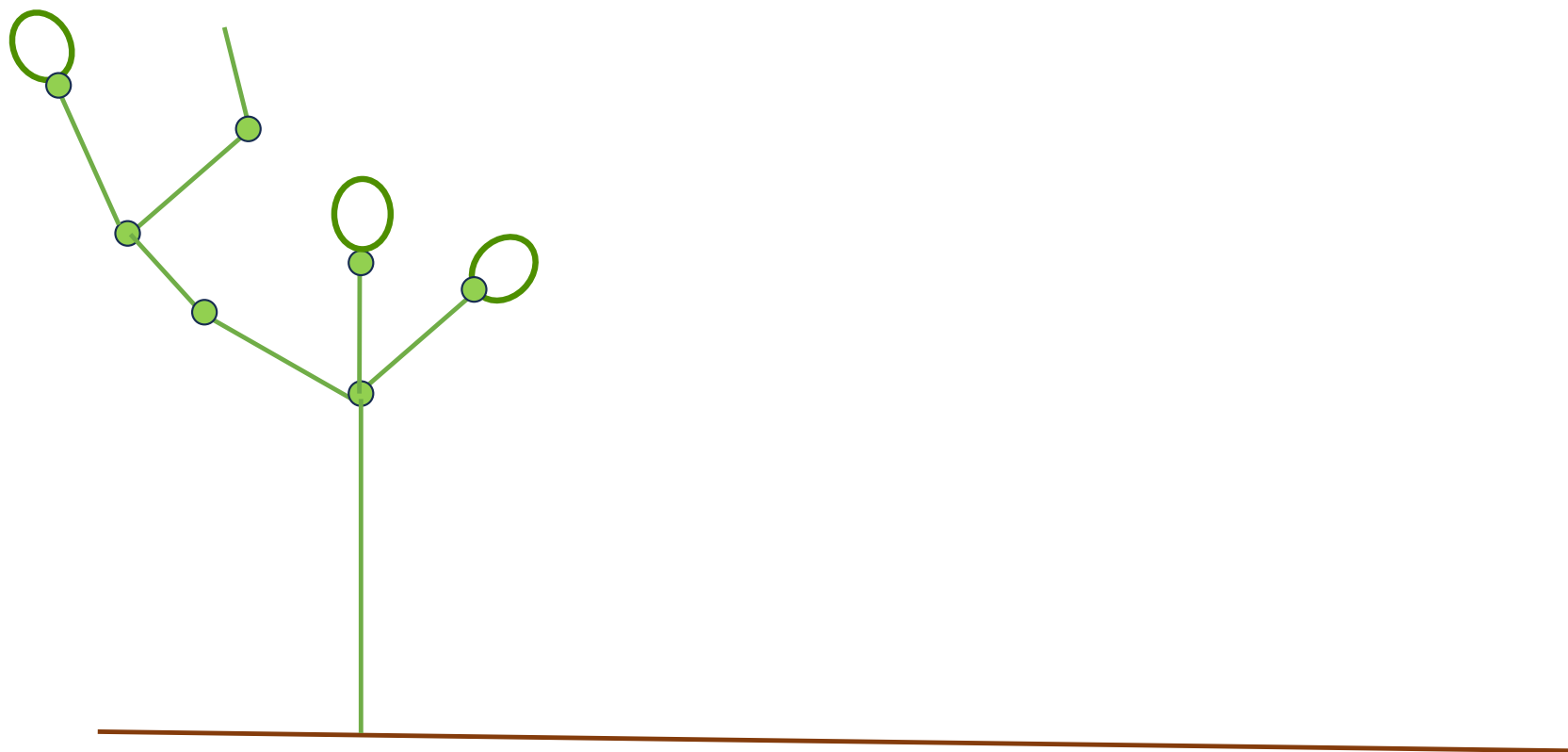


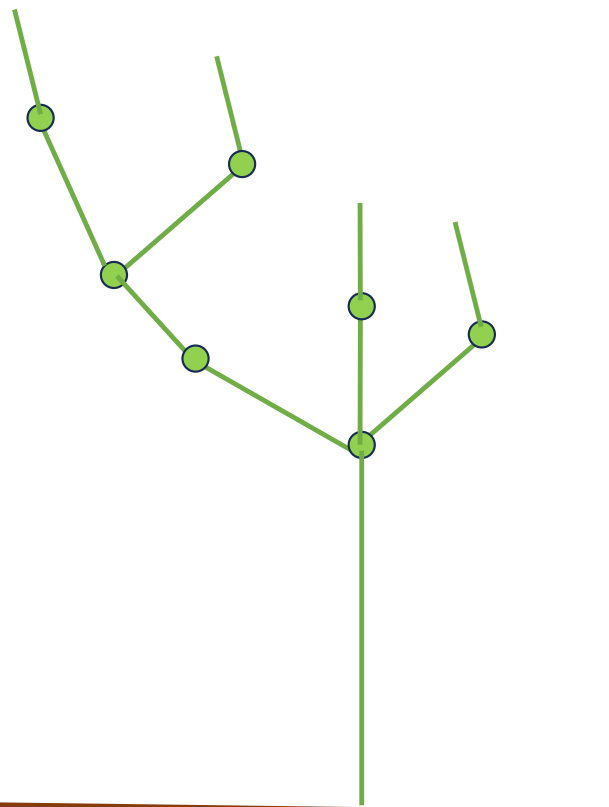
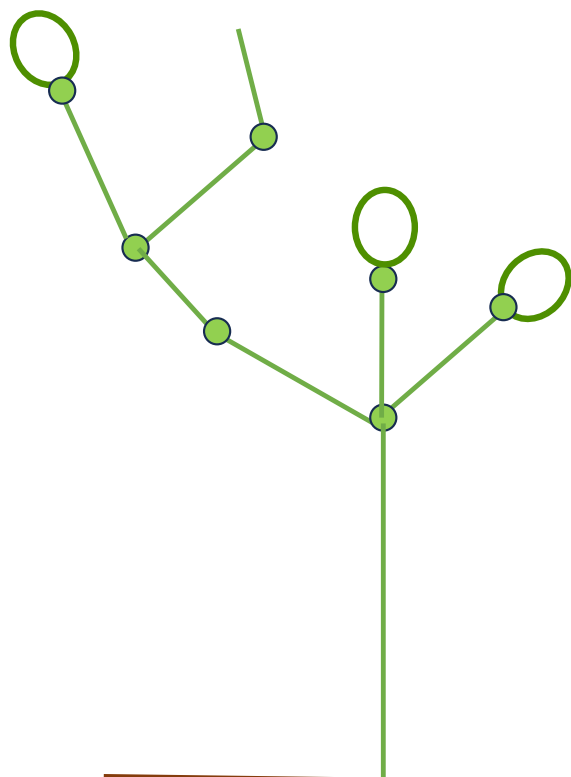


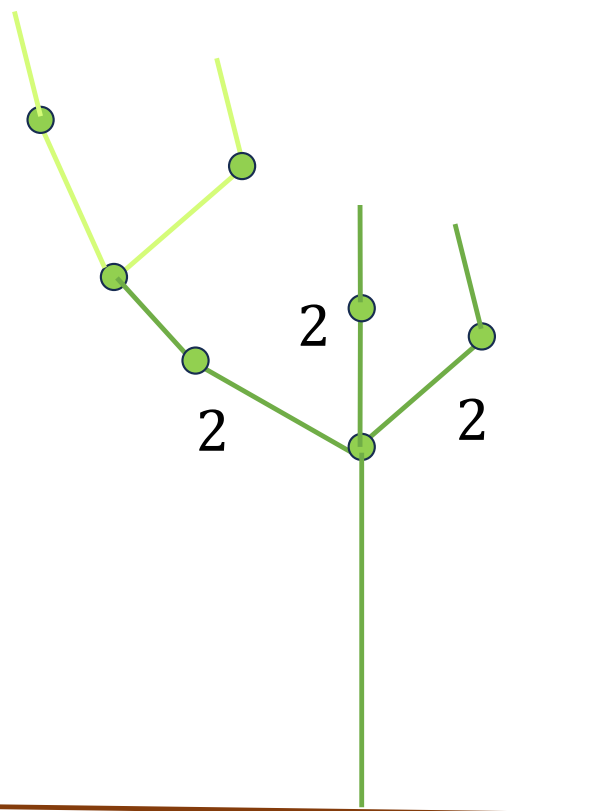
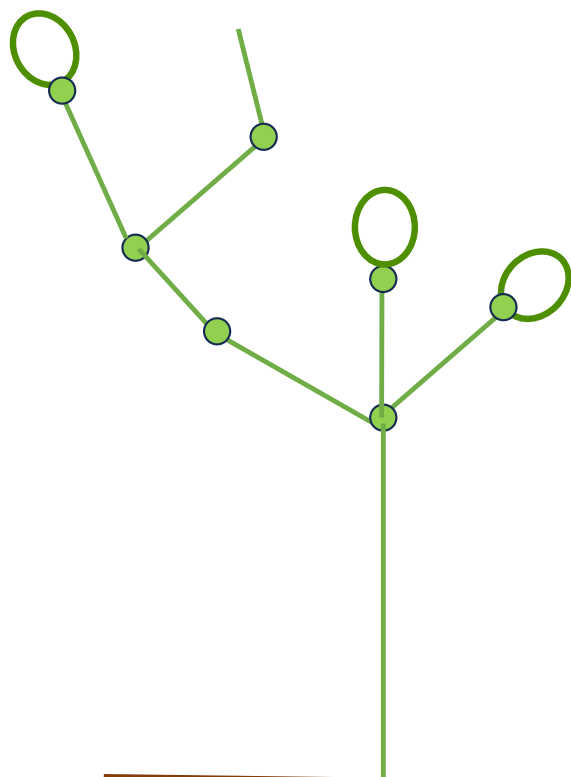


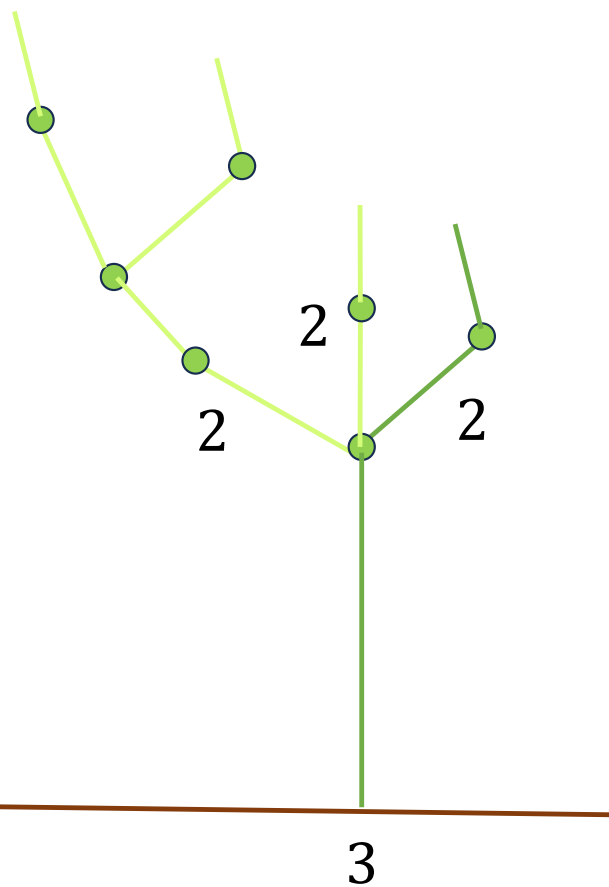
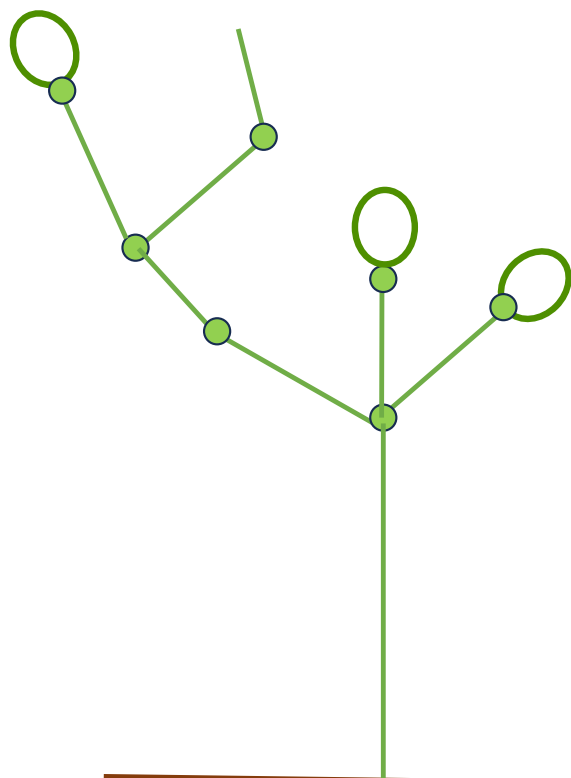
$$\text{MEX}\{2,2,0\} = 1$$

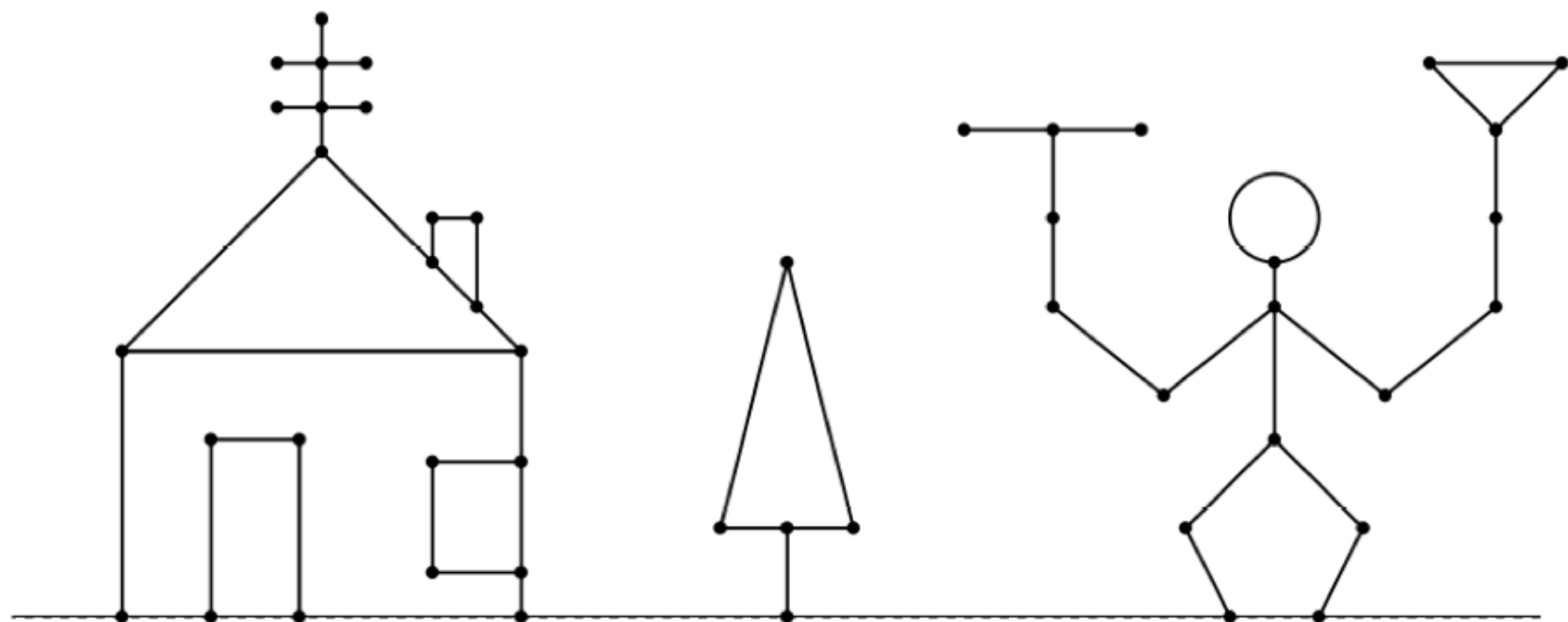


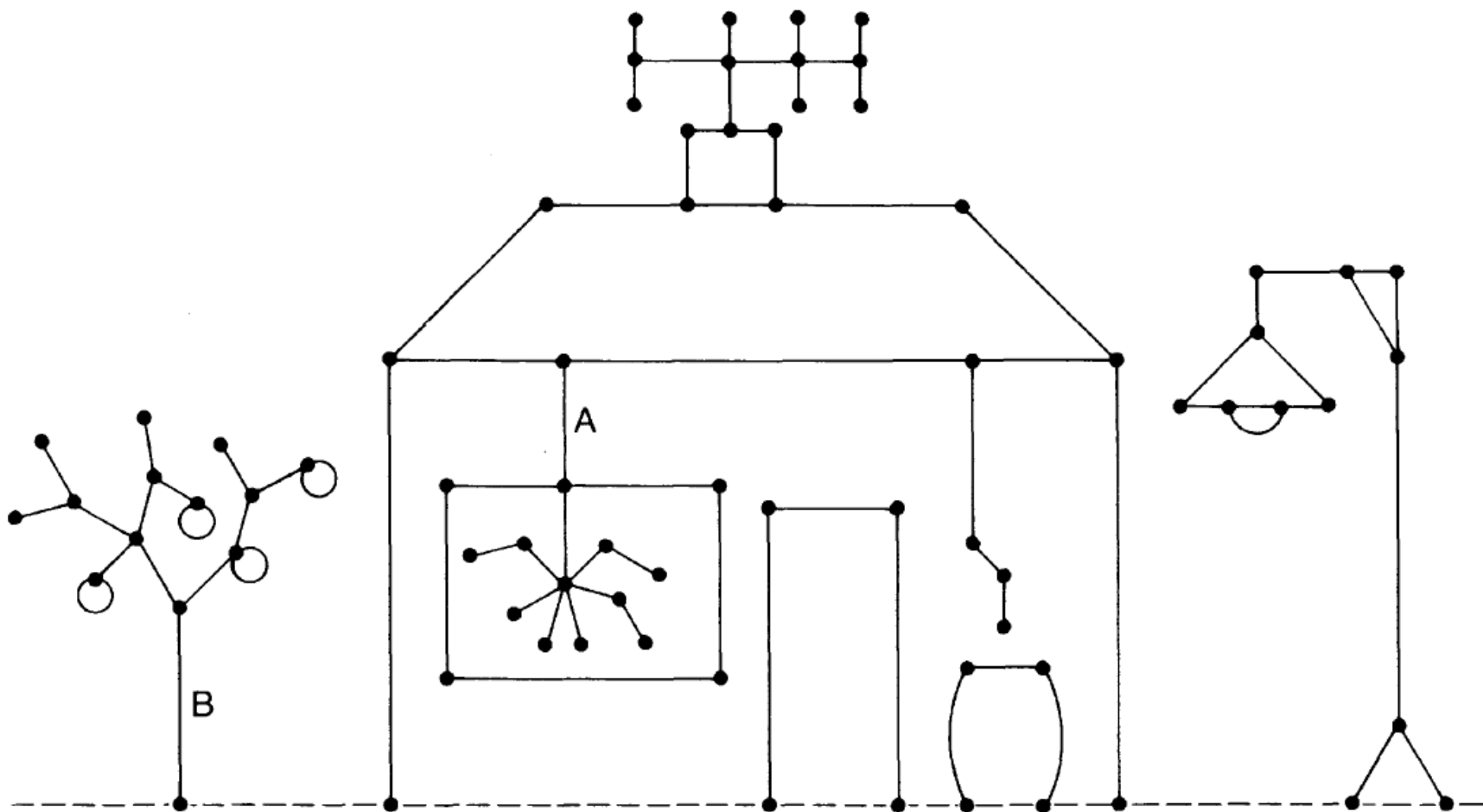








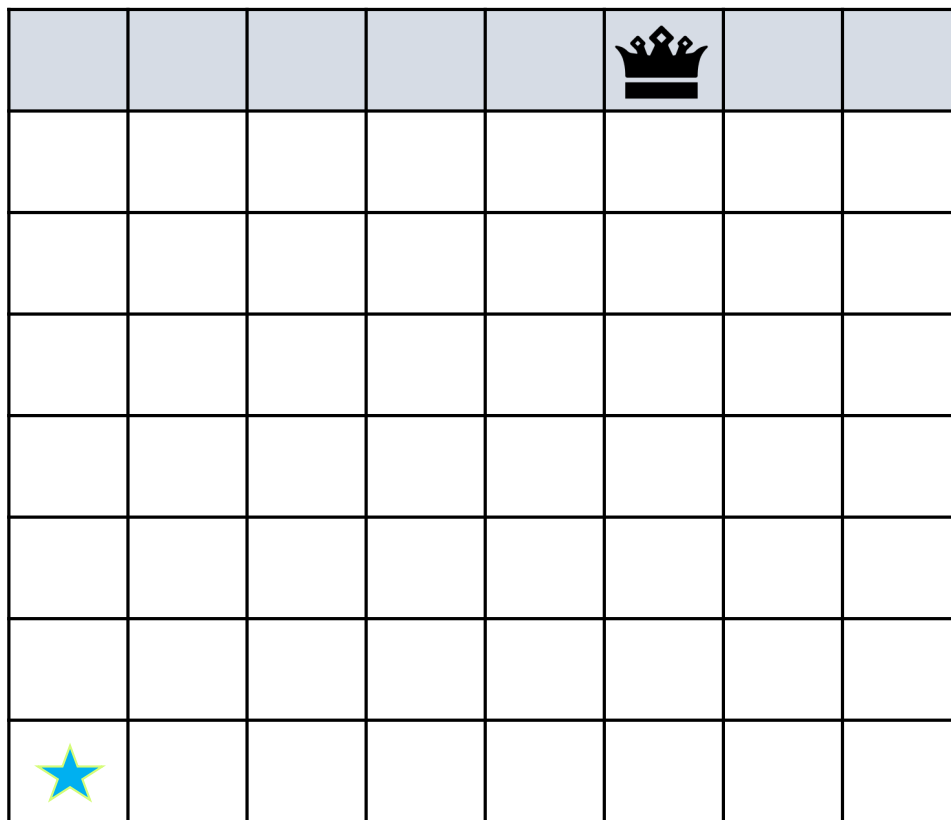




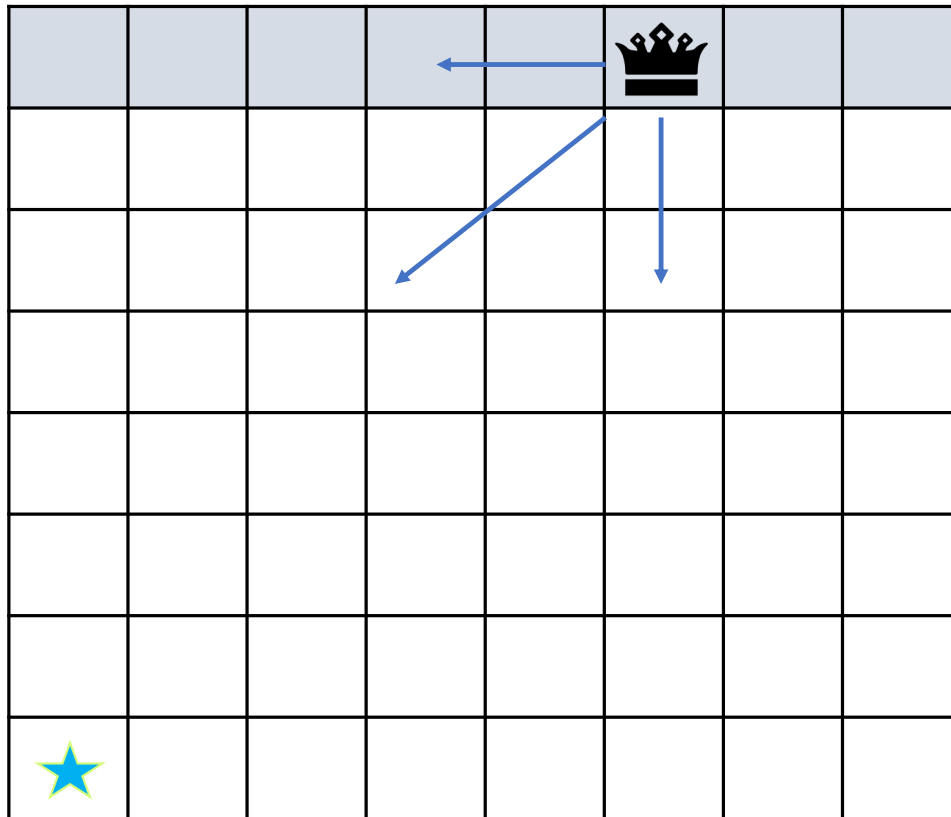
The Hackenbush Homestead









Time for another game!

Corner the Queen



Corner the Queen



✓							
✓							
✓							
✓							
✓							
✓							
★	✓	✓	✓	✓	✓	✓	✓

✓							✓
✓						✓	
✓					✓		
✓				✓			
✓		✓					
✓	✓						
★	✓	✓	✓	✓	✓	✓	✓

✓							✓
✓						✓	
✓					✓		
✓				✓			
✓			✓				
✓	?	✓					
✓	✓	?					
★	✓	✓	✓	✓	✓	✓	✓

✓							✓
✓						✓	
✓					✓		
✓				✓			
✓			✓				
✓	○	✓					
✓	✓	○					
★	✓	✓	✓	✓	✓	✓	✓

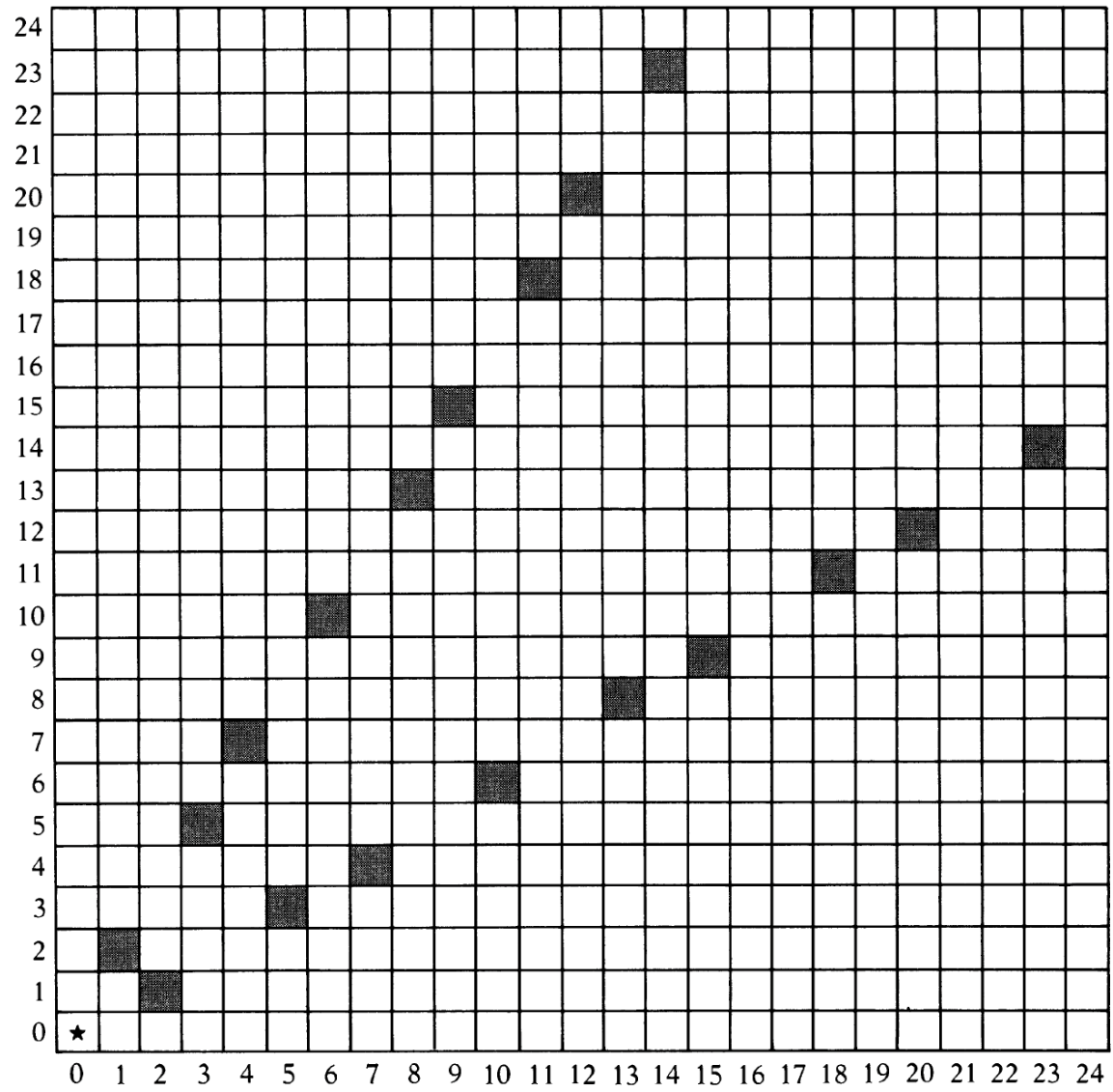
✓		✓					✓
✓		✓				✓	✓
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✓	○	✓	✓				
✓	✓	○	✓	✓	✓	✓	✓
★	✓	✓	✓	✓	✓	✓	✓

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✓	✓	✓	✓	✓			
✓	○	✓	✓	✓	✓	✓	✓
✓	✓	○	✓	✓	✓	✓	✓
★	✓	✓	✓	✓	✓	✓	✓

✓	✓	✓				✓	✓
✓	✓	✓			✓	✓	✓
✓	✓	✓	?	✓	✓	✓	
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✓	✓	✓	✓	✓	?		
✓	○	✓	✓	✓	✓	✓	✓
✓	✓	○	✓	✓	✓	✓	✓
★	✓	✓	✓	✓	✓	✓	✓

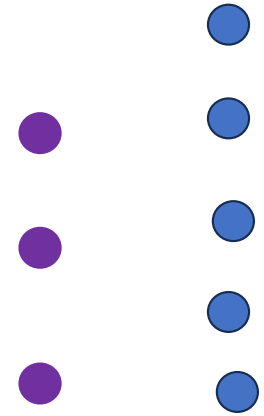
✓	✓	✓	✓	○	✓	✓	✓
✓	✓	✓	✓	✓	✓	✓	✓
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✓	✓	✓	✓	✓	✓	✓	○
✓	✓	✓	✓	✓	○	✓	✓
✓	○	✓	✓	✓	✓	✓	✓
✓	✓	○	✓	✓	✓	✓	✓
★	✓	✓	✓	✓	✓	✓	✓

(4, 8)	✓	✓	✓	✓	○	✓	✓	✓
	✓	✓	✓	✓	✓	✓	✓	✓
(3, 5)	✓	✓	✓	○	✓	✓	✓	✓
	✓	✓	✓	✓	✓	✓	✓	○
(1, 2)	✓	✓	✓	✓	✓	○	✓	✓
	✓	○	✓	✓	✓	✓	✓	✓
(0, 0)	★	✓	✓	✓	✓	✓	✓	✓
		(1, 2)		(3, 5)		(4, 8)		



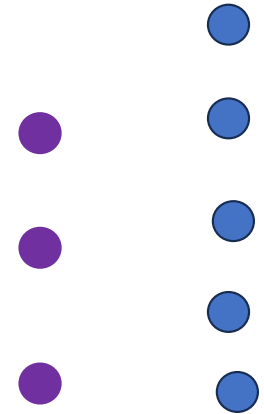
Wythoff Nim

Played with 2 rows of counters



Wythoff Nim

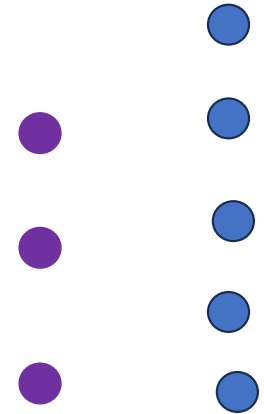
Played with 2 rows of counters



Can take from both rows if take same number from both

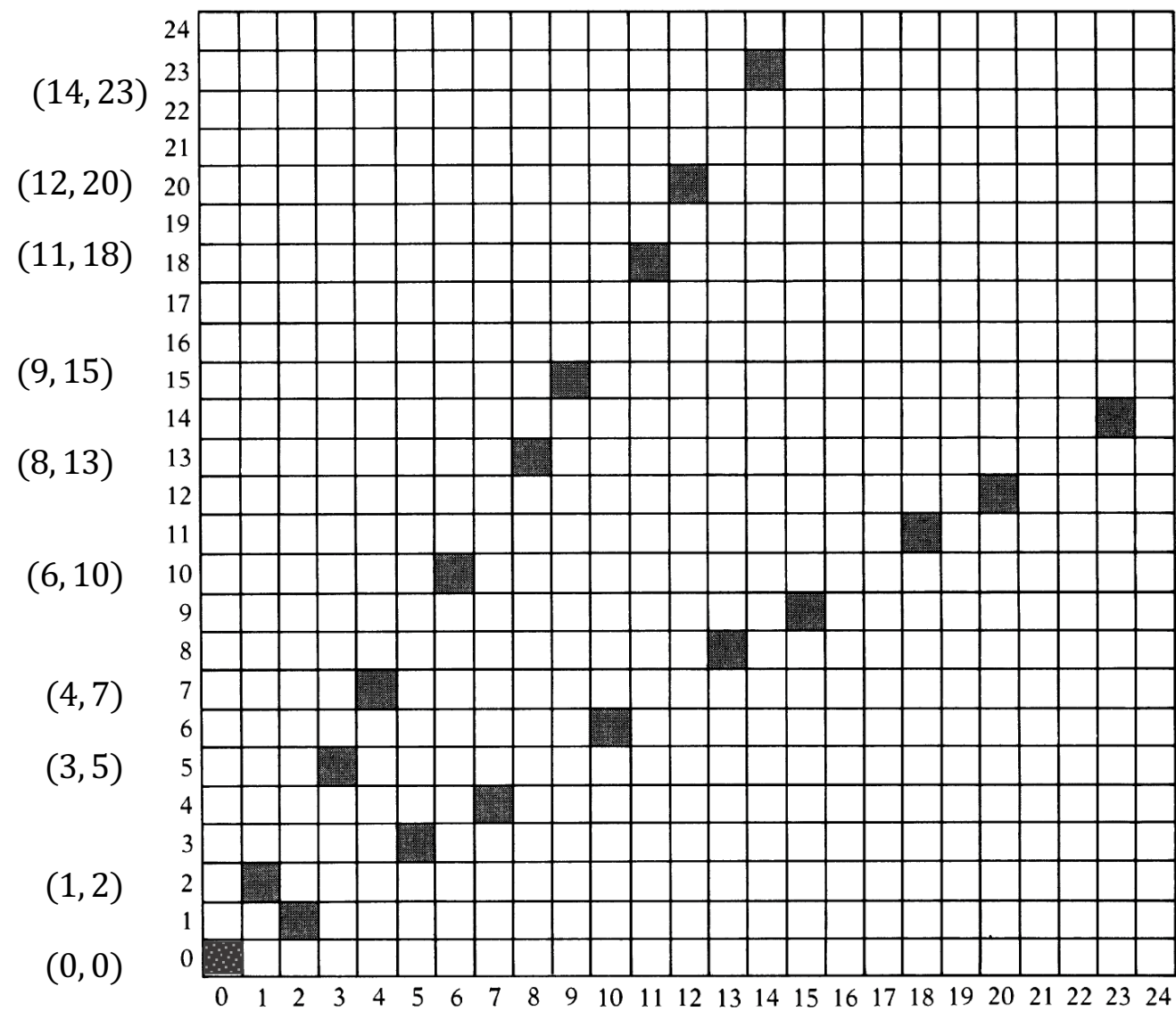
Wythoff Nim

Played with 2 rows of counters



Can take from both rows if take same number from both

Take at least one counter – can empty a row



1	3	4	6	8	9	11	12	14
2	5	7	10	13	15	18	20	23

Fibonnacci numbers appear

1, 1, 2, 3, 5, 8, 13, 21, ...

1	3	4	6	8	9	11	12	14
2	5	7	10	13	15	18	20	23

(1, 2), (3, 5), (8, 13), ...

Fibonnacci numbers appear

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1	3	4	6	8	9	11	12	14
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(1, 2), (3, 5), (8, 13), ...

(4, 7), (11, 18), ...

(6, 10), (16, 26), ...

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Fibonnacci numbers appear

1, 1, 2, 3, 5, 8, 13, 21, ...

<i>A</i>	1	3	4	6	8	9	11	12	14
<i>B</i>	2	5	7	10	13	15	18	20	23

(1, 2), (3, 5), (8, 13), ...

(4, 7), (11, 18), ...

(6, 10), (16, 26), ...

Determining a Safe Play

Any natural number can be written **uniquely** as a sum of **non-consecutive** Fibonacci (Pingala) numbers

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21	13	8	5	3	2	1

1, 2, 3, 5, 8, 13, 21, ...

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1, 2, 3, 5, 8, 13, 21, ...

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1, 2, 3, 5, 8, 13, 21, ...

Determining a Safe Play

$(1, 2), (3, 5), (8, 13), \dots$

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Determining a Safe Play

$(1, 2), (3, 5), (8, 13), \dots$

$(1, 10), (100, 1000), (1000, 10000), \dots$

21	13	8	5	3	2	1

Determining a Safe Play

$(4, 7), (11, 18), \dots$

21	13	8	5	3	2	1

Determining a Safe Play

$(4, 7), (11, 18), \dots$

$(101, 1010), (10100, 101000), \dots$

21	13	8	5	3	2	1

Determining a Safe Play

$(6, 10), (16, 26), \dots$

$(101, 1010), (10100, 101000), \dots$

21	13	8	5	3	2	1

Determining a Safe Play

<i>A</i>	1	3	4	6	8	9	11	12	14
<i>B</i>	2	5	7	10	13	15	18	20	23

(1, 2), (3, 5), (4, 7), (6, 10), (8, 13), ...

(1, 10), (100, 1000), (101, 1010), (1001, 10010), (10000, 100000), ...

A rightmost 1 in even position

21	13	8	5	3	2	1

Is (10, 15) safe?

	21	13	8	5	3	2	1
10	0	0	1	0	0	1	0
15	0	1	0	0	0	1	0

Is (10, 15) safe?

Are these an (A, B) pair?

	21	13	8	5	3	2	1
10	0	0	1	0	0	1	0
15	0	1	0	0	0	1	0

Is (10, 15) safe?

Which row do we take from?

	21	13	8	5	3	2	1
10	0	0	1	0	0	1	0
15	0	1	0	0	0	1	0

Is (10, 15) safe?

Let's say the second

	21	13	8	5	3	2	1
10	0	0	1	0	0	1	0
15	0	1	0	0	0	1	0

Is (10, 15) safe?

Let's say the second

	21	13	8	5	3	2	1
10	0	0	1	0	0	1	0
15	0	1	0	0	0	1	0

Can we make (10001,100010)?

Is (10, 15) safe?

Let's say the second

	21	13	8	5	3	2	1
10	0	0	1	0	0	1	0
15	0	1	0	0	0	1	0

Can we make (10001,100010)?

Nope, 10001 is 14

Is (10, 15) safe?

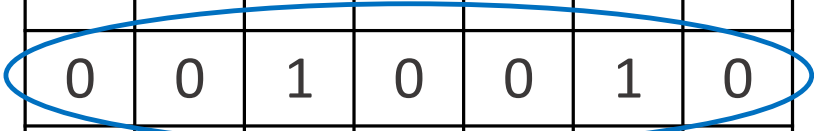
How about the first?

	21	13	8	5	3	2	1
10	0	0	1	0	0	1	0
15	0	1	0	0	0	1	0

Is (10, 15) safe?

How about the first?

	21	13	8	5	3	2	1
10	0	0	1	0	0	1	0
15	0	1	0	0	0	1	0




Can we make (10010,100100)?

Is (10, 15) safe?

How about the second?

	21	13	8	5	3	2	1
10	0	0	1	0	0	1	0
15	0	1	0	0	0	1	0

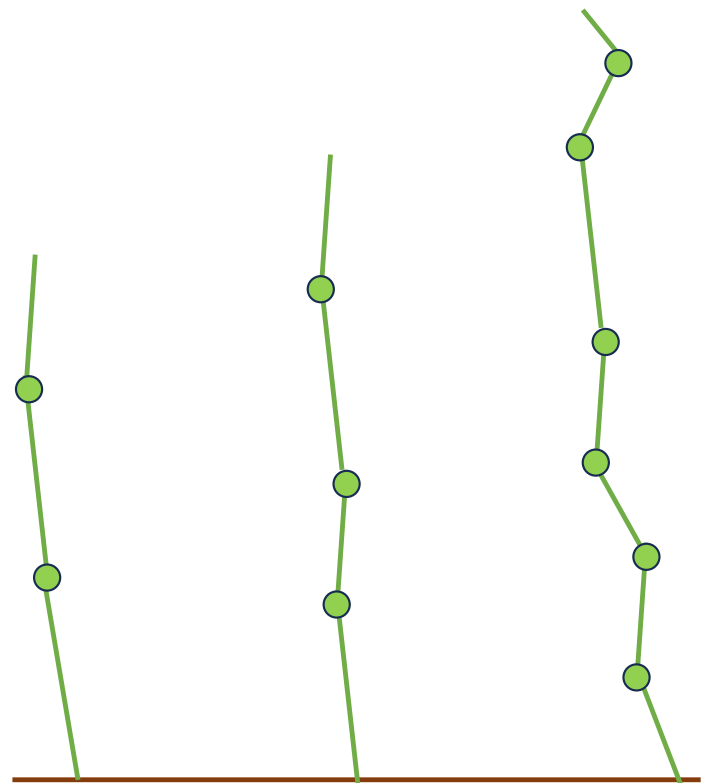
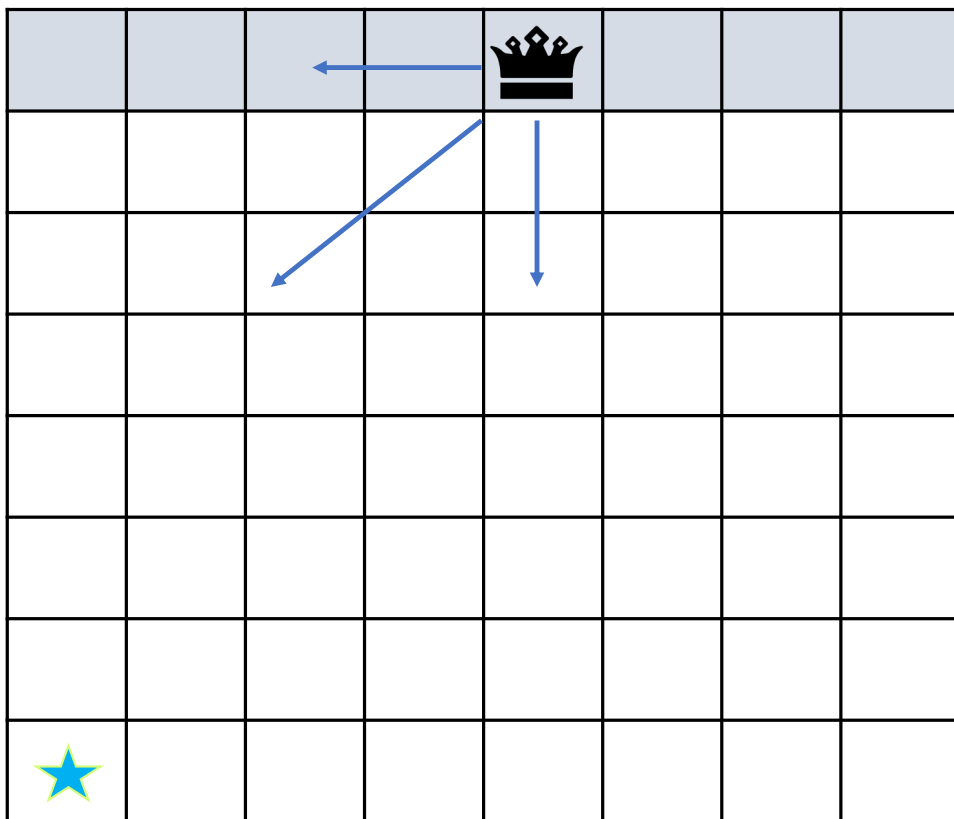


Can we make (10010,100100)?

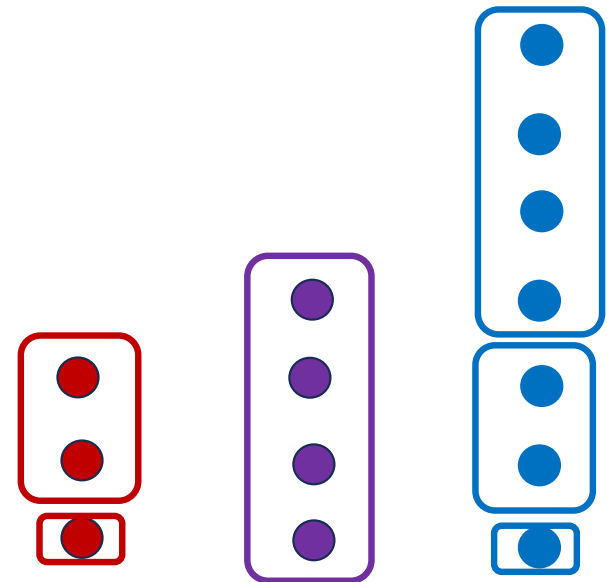
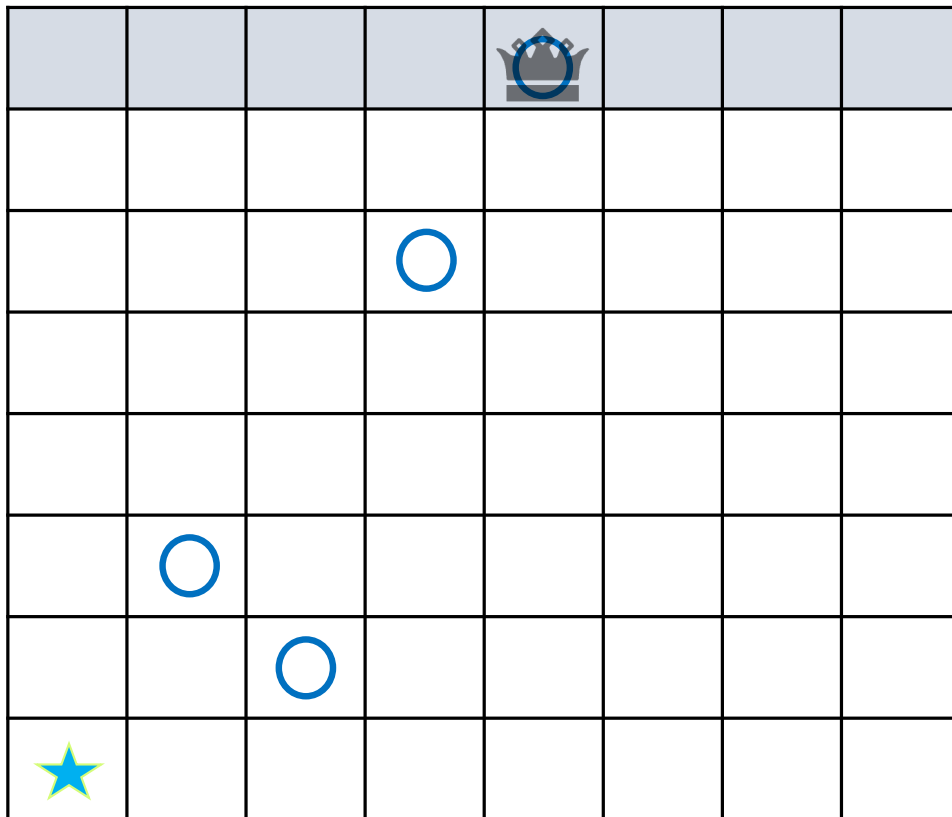
100100 is 9 so move a step left

Combining Games

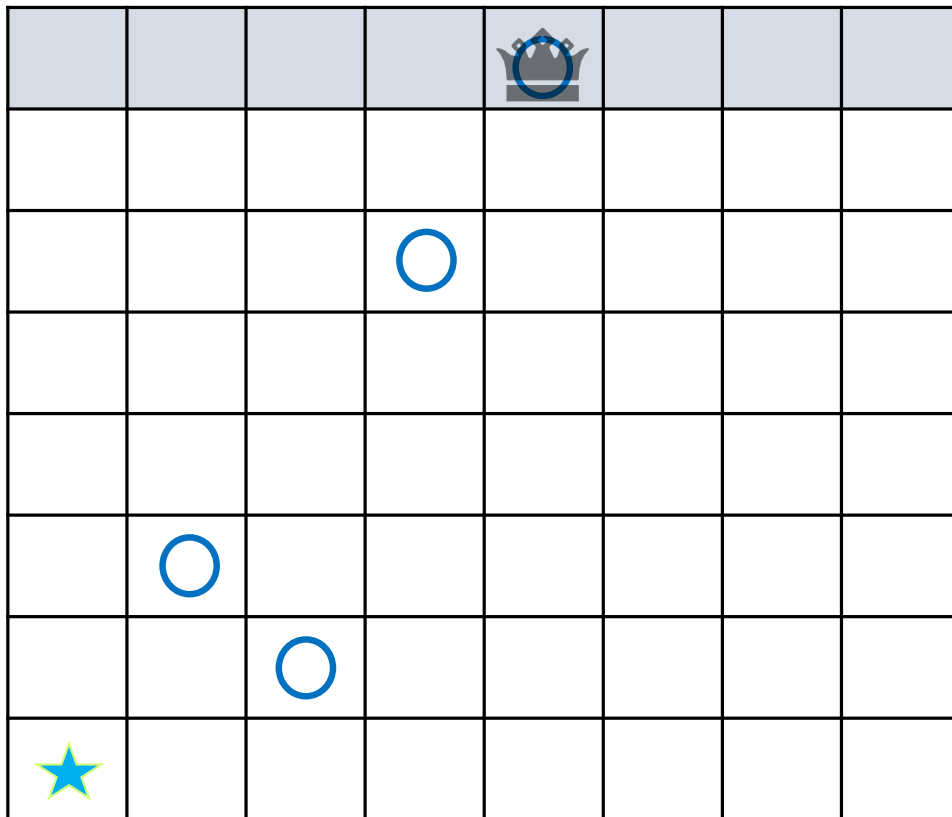
Simultaneously play



Simultaneously play



Simultaneously play



Both are P positions

