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***BIT-23F-042***

***SECTION: "B"***

***ARTIFICIAL INTELLIGENCE***

***LAB 8***

***ASSIGNMENT***

***MISS: AQSA***

### **Task 01:**

**Q:** Write a Python class named Car that represents a car. The class should have the following attributes:

- make: the car's make (e.g., "Toyota")
- model: the car's model (e.g., "Corolla")
- year: the car's manufacturing year (e.g., 2020)
- mileage: the number of miles driven by the car.

The class should have the following methods:

- `__init__(self)`: Constructor to initialize the car's attributes.
- `display_info()`: Displays the car's information (make, model, year, mileage).
- `drive(miles)`: Increases the mileage by the specified number of miles

### **CODE:**

```
class Car:
```

```
    def __init__(self, make, model, year, mileage=0):
```

```
        self.make = make
```

```
        self.model = model
```

```
        self.year = year
```

```
        self.mileage = mileage
```

```
    def display_info(self):
```

```
        print(f"Car Info:\nMake: {self.make}\nModel: {self.model}\nYear: {self.year}\nMileage: {self.mileage} miles")
```

```
    def drive(self, miles):
```

```
        self.mileage += miles
```

```
# Create a Car object with predefined details
```

```
car = Car("Toyota", "Corolla", 2020, 15000)
```

```
# Display initial car information
```

```
car.display_info()
```

```
# Ask the user for miles to drive
```

```
miles_to_drive = int(input("Enter miles to drive: "))
```

```
# Drive the car and update mileage
```

```
car.drive(miles_to_drive)
```

```
# Display the updated car information
```

```
car.display_info()
```

## **OUTPUT:**

Car Info:

Make: Toyota

Model: Corolla

Year: 2020

Mileage: 15000 miles

Enter miles to drive: 160

Car Info:

Make: Toyota

Model: Corolla

Year: 2020

Mileage: 15160 miles

## **Task 02:**

Q: Write a Python class named Student that represents a student. The class should have the following attributes:

- name: the student's name.
- age: the student's age.
- marks: a list of the student's marks.

The class should have the following methods:

- `__init__(self)`: Constructor to initialize the student's attributes.
- `add_marks(self, marks)`: Adds a list of marks to the student's marks list.
- `average_marks(self)`: Calculates and returns the average of the student's marks.
- `display_info(self)`: Displays the student's information (name, age, average marks)

## **CODE:**

```
class Student:
```

```
    def __init__(self, name, age):
```

```
        self.name = name
```

```
        self.age = age
```

```
        self.marks = []
```

```
    def add_marks(self, marks):
```

```
        self.marks.extend(marks)
```

```
    def average_marks(self):
```

```
        if self.marks:
```

```
            return sum(self.marks) / len(self.marks)
```

```
        return 0
```

```
    def display_info(self):
```

```
        print(f"Name: {self.name}, Age: {self.age}, Average Marks: {self.average_marks():.2f}")
```

```
# Example usage
```

```
name = input("Enter student's name: ")
```

```
age = int(input("Enter student's age: "))
```

```
student = Student(name, age)
```

```
marks = list(map(int, input("Enter the student's marks (separated by spaces): ").split()))
```

```
student.add_marks(marks)
```

```
student.display_info()
```

## **OUTPUT:**

```
Enter student's name: ALI
```

```
Enter student's age: 20
```

```
Enter the student's marks (separated by spaces): 30 30 40 60 60 70 80
```

```
Name: ALI, Age: 20, Average Marks: 52.86
```

### **Task 03:**

Q: Write a Python class named BankAccount that represents a bank account. The class should have the following attributes:

- `account_holder`: the name of the account holder.
- `balance`: the balance of the account.

The class should have the following methods:

- `__init__(self)`: Constructor to initialize the account holder's name and balance.
- `deposit(self, amount)`: Deposits an amount into the account.
- `withdraw(self, amount)`: Withdraws an amount from the account if there are sufficient funds.
- `display_balance(self)`: Displays the current balance of the account

### **CODE:**

```
class BankAccount:
```

```
    def __init__(self, account_holder, balance=0):
```

```
        self.account_holder = account_holder
```

```
        self.balance = balance
```

```
    def deposit(self, amount):
```

```
        if amount > 0:
```

```
            self.balance += amount
```

```
            print(f"Deposited ${amount}. New balance: ${self.balance}")
```

```
        else:
```

```
            print("Deposit amount must be positive.")
```

```
    def withdraw(self, amount):
```

```
        if amount > 0 and amount <= self.balance:
```

```
            self.balance -= amount
```

```
        print(f"Withdrew ${amount}. New balance: ${self.balance}")
    else:
        print("Invalid withdrawal amount or insufficient funds.")

def display_info(self):
    print(f"Account Holder: {self.account_holder}")
    print(f"Current Balance: ${self.balance}")

# Example usage
account = BankAccount("John Doe", 1000)

# Display initial account info
account.display_info()

# Ask user for deposit
deposit_amount = float(input("Enter amount to deposit: "))
account.deposit(deposit_amount)

# Ask user for withdrawal
withdraw_amount = float(input("Enter amount to withdraw: "))
account.withdraw(withdraw_amount)

# Display updated account info
account.display_info()
```

## **OUTPUT:**

Account Holder: John Doe

Current Balance: \$1000

Enter amount to deposit: 1500

Deposited \$1500.0. New balance: \$2500.0

Enter amount to withdraw: 500

Withdrew \$500.0. New balance: \$2000.0

Account Holder: John Doe

Current Balance: \$2000.0