

CSE 101: Introduction to Computational and Algorithmic Thinking

Unit 11: Cryptography

Cryptography

- The field of **cryptography** (literally, “secret writing”) has a long history
- **Plaintext** refers to unencrypted data that can be intercepted by some means
- Encryption scrambles data in a way that makes it unintelligible to those unauthorized to view it
- The encrypted data is called **ciphertext**
- Modern encryption schemes often use **public-key cryptography**
- In public-key cryptography, each user has two related **keys**, one public and one private
- Each person’s public key is distributed freely

Cryptography

- A person encrypts an outgoing message using the receiver's public key
- Only the receiver's private key can decrypt the message
- The public/private key pairs are generated by a computer program in such a way that the decryption is made possible
 - The keys themselves are very large numbers that are hard to factor
 - The mathematical details are otherwise beyond the scope of the course
- In this Unit we will look at some simpler, but much less secure techniques for encrypting text

Caesar Cipher

- One of the simplest **ciphers** (algorithms for encrypting and decrypting text) is the **substitution cipher**, also known as the **Caesar cipher**
- The Caesar cipher works by replacing each letter of a word with the letter of the alphabet that is k letters later in the alphabet
- k is the **key** of the encryption scheme and provides the *shift amount*: a number in the range 1 through 25, inclusive
- In general, the **key** for a cipher is the secret piece of information that both parties must exchange ahead of time
- Julius Caesar used $k = 3$ in his military communications

Caesar Cipher

- For example, suppose we wanted to encode letters with $k = 3$
 - We would replace “A” with “D”, “B” with “E”, and so on
- For letters at the end of the alphabet, we “wrap-around” to the front of the alphabet
 - For $k = 3$, we would replace “X” with “A”, “Y” with “B”, and “Z” with “C”
- The phrase “Stony Brook” with a shift amount of 2 would be encrypted as “Uvqpa Dtqqm”
- To decrypt a message, we shift each letter of the encrypted message leftward in the alphabet by the shift amount

Caesar Cipher

- Let's consider functions **caesar_encrypt** and **caesar_decrypt**
- Both functions will take a string and a shift amount
 - For **caesar_encrypt**, the string is a plaintext message
 - For **caesar_decrypt**, the string is an encrypted message
 - Non-letter characters will be left unencrypted

Caesar Cipher

- The encryption algorithm is pretty straightforward:
 1. First we map each letter to a number in the range 0 through 25: $A \rightarrow 0$, $B \rightarrow 1$, ..., $Z \rightarrow 25$
 2. Next we add k to the number and *mod* by 26
 3. Finally, we map the shifted value to a letter from the alphabet
- So, the encryption formula is $E(x) = (x + k) \bmod 26$, where x is the number for the plaintext letter, k is the key, and $E(x)$ gives the number for the ciphertext letter
- To decrypt, we subtract the key from the encrypted value, add 26 (to eliminate any negative differences), and mod by 26 to recover the original number

caesar_encrypt()

```
def caesar_encrypt(plaintext, shift_amt):  
    ciphertext = ''  
    for ch in plaintext:  
        if ch.isupper():  
            replacement = (ord(ch) - ord('A') +  
                           shift_amt) % 26 + ord('A')  
            ciphertext += chr(replacement)  
        elif ch.islower():  
            replacement = (ord(ch) - ord('a') +  
                           shift_amt) % 26 + ord('a')  
            ciphertext += chr(replacement)  
        else:  
            ciphertext += ch  
    return ciphertext
```

See `caesar_cipher.py`

caesar_decrypt()

```
def caesar_decrypt(ciphertext, shift_amt):  
    plaintext = ''  
    for ch in ciphertext:  
        if ch.isupper():  
            replacement = (ord(ch) - ord('A') -  
                           shift_amt + 26) % 26 + ord('A')  
            plaintext += chr(replacement)  
        elif ch.islower():  
            replacement = (ord(ch) - ord('a') -  
                           shift_amt + 26) % 26 + ord('a')  
            plaintext += chr(replacement)  
        else:  
            plaintext += ch  
    return plaintext
```

See `caesar_cipher.py`

Multiplicative Cipher

- The Caesar cipher encrypts and decrypts numbers by adding or subtracting the key to a plaintext letter's number (where $A \rightarrow 0$, $B \rightarrow 1$, ..., $Z \rightarrow 25$)
- Suppose we use multiplication instead and multiply each number by the key?
 - We then have a **multiplicative cipher**
- Provided that the key is *relatively prime* to 26, no two letters will be encrypted to the same ciphertext letter
 - Two numbers are relatively prime if they have no common factors except 1
- The encryption formula is $E(x) = kx \bmod 26$

Multiplicative Cipher

- Suppose the key is 7
- The letter A (0) is mapped to $(0 \times 7) \bmod 26 = 0$, which is also A
- The letter J (9) is mapped to $(9 \times 7) \bmod 26 = 11$, which is L
- Although this cipher seems to be more complex than the Caesar cipher, it is less secure than the Caesar cipher because the number of possible keys is smaller

Multiplicative Cipher

- Example with $k = 7$. So, $E(x) = 7x \bmod 26$.

Plaintext	x	$E(x)$	Ciphertext
A	0	0	A
B	1	7	H
C	2	14	O
D	3	21	V
E	4	2	C
F	5	9	J
G	6	16	Q
H	7	23	X
I	8	4	E
J	9	11	L
K	10	18	S
L	11	25	Z
M	12	6	G

Plaintext	x	$E(x)$	Ciphertext
N	13	13	N
O	14	20	U
P	15	1	B
Q	16	8	I
R	17	15	P
S	18	22	W
T	19	3	D
U	20	10	K
V	21	17	R
W	22	24	Y
X	23	5	F
Y	24	12	M
Z	25	19	T

multiplicative_encrypt()

```
def multiplicative_encrypt(plaintext, k):  
    ciphertext = ''  
    for ch in plaintext:  
        if ch.isupper():  
            replacement = ((ord(ch) - ord('A')) * k)  
                           % 26 + ord('A')  
            ciphertext += chr(replacement)  
        elif ch.islower():  
            replacement = ((ord(ch) - ord('a')) * k)  
                           % 26 + ord('a')  
            ciphertext += chr(replacement)  
        else:  
            ciphertext += ch  
    return ciphertext
```

See `multiplicative_cipher.py`

Multiplicative Cipher

- To decrypt a message encrypted using this scheme we need to do some arithmetic to find the *modular multiplicative inverse of k with respect to 26*
- Going into that much math is a bit out of scope of the course
- So instead, to decrypt we could simply encrypt the entire alphabet to find the 26 mappings, and then perform the reverse mapping for each encrypted letter
 - Remember that the recipient knows the value of k
- To help us write this *brute force* algorithm we can use Python's **zip** function
- **zip** lets us iterate over two or more collections simultaneously

Aside: the `zip()` Function

```
names = ['Adam', 'Chris', 'Mary', 'Frank']  
ages = [21, 19, 24, 22]  
for name, age in zip(names, ages):  
    print(name + ' ' + str(age))
```

- Output:

Adam 21

Chris 19

Mary 24

Frank 22

Multiplicative Cipher

- Two other Python tricks/features we'll use:
 - a dictionary comprehension, which we explored in an earlier Unit, and
 - the string called **`string.ascii_letters`**, which contains all 26 letters of the Latin alphabet in uppercase and lowercase

multiplicative_decrypt()

```
reverse_mapping = {}
decrypt_key = -1
def multiplicative_decrypt(ciphertext, k):
    global reverse_mapping, decrypt_key
    if k != decrypt_key:
        decrypt_key = k
        encrypted_letters = [multiplicative_encrypt(letter, k)
                             for letter in string.ascii_letters]
        reverse_mapping = {encrypted_letter: letter
                           for letter, encrypted_letter in
                           zip(string.ascii_letters, encrypted_letters)}
    plaintext = ''
    for ch in ciphertext:
        if ch in reverse_mapping:
            plaintext += reverse_mapping[ch]
        else:
            plaintext += ch
    return plaintext
```

See `multiplicative_cipher.py`

Affine Cipher

- An **affine cipher** combines ideas from the Caesar cipher and multiplicative cipher, performing both a multiplication and an addition
- The value x of some letter is encrypted using the formula $(ax + b) \bmod 26$, where a is the *multiplier* and b is the *shift amount*
 - a and b together form the encryption key
- In some sense the affine cipher should be stronger than the Caesar and multiplicative ciphers, but it's still inherently weak because it's still a substitution cipher
- The encryption function looks similar to the one for the multiplicative cipher

affine_encrypt()

```
def affine_encrypt(plaintext, a, b):  
    ciphertext = ''  
    for ch in plaintext:  
        if ch.isupper():  
            replacement = ((ord(ch) - ord('A')) * a + b)  
                           % 26 + ord('A')  
            ciphertext += chr(replacement)  
        elif ch.islower():  
            replacement = ((ord(ch) - ord('a')) * a + b)  
                           % 26 + ord('a')  
            ciphertext += chr(replacement)  
        else:  
            ciphertext += ch  
    return ciphertext
```

See `affine_cipher.py`

Rail Fence Cipher

- The **rail fence cipher** is a type of **transposition cipher**
 - In a **transposition cipher**, the characters in the original message are rearranged somehow (as opposed to being substituted)
- The rail fence cipher rearranges the characters in a zigzag pattern
 - The key is the number of rows used to create the zigzag
- For example, the message **STONYBROOKUNIV** written over two rows would look like this:

The diagram illustrates the Rail Fence Cipher for the message **STONYBROOKUNIV** using 2 rows. The characters are arranged in a zigzag pattern across two rows. The top row contains the characters S, O, Y, R, O, U, I. The bottom row contains the characters T, N, B, O, K, N, V. Arrows indicate the path of the zigzag: S points down to T, T points up to O, O points down to N, N points up to Y, Y points down to B, B points up to R, R points down to O, O points up to U, U points down to N, N points up to I, and I points down to V.

Rail Fence Cipher: Encryption

S O Y R O U I
T N B O K N V

- To produce the final encrypted message we read off the characters row-by-row:

SOYROUITNBOKNV

- The same message written over three rows would look like this:

S Y O I
T N B O K N V
O R U

- The encrypted message would be: **SYOITNBOKNVORU**

Rail Fence Cipher: Encryption

- To implement the rail fence cipher we will create a list of empty strings, one per row, and append characters one-by-one to each string
- We will use a variable **row** (initialized to 0) that will first increase towards **num_rows**, then decrease back towards 0, then increase again, etc., until the entire plaintext message has been encrypted
- This computation will be encapsulated in a helper function called **next_row**

next_row() Helper Function

```
def next_row(row, step, num_rows):  
    if row == 0:  
        step = 1  
    elif row == num_rows - 1:  
        step = -1  
    row += step  
    return row, step
```

- To get a sense of how this function works, let's pretend that we have 4 rows in the grid and the plaintext message has 10 characters
- See **railfence_cipher.py**

next_row() Helper Function

```
def next_row(row, step, num_rows):
```

```
    if row == 0:
```

```
        step = 1
```

```
    elif row == num_rows - 1:
```

```
        step = -1
```

```
    row += step
```

```
    return row, step
```

Test code:

```
row = 0
```

```
step = 1
```

```
num_rows = 4
```

```
for i in range(10):
```

```
    print(row, step)
```

```
    row, step = next_row(row, step, num_rows)
```

Output:

row increasing	{	0	1
		1	1
		2	1
		3	1
row decreasing	{	2	-1
		1	-1
		0	-1
row increasing	{	1	1
		2	1
		3	1

railfence_encrypt()

```
def railfence_encrypt(plaintext, num_rows):  
    row = 0  
    step = 1  
    # create num_rows empty strings in a list  
    rows = [''] * num_rows  
    for ch in plaintext:  
        rows[row] += ch  
        row, step = next_row(row, step, num_rows)  
    return ''.join(rows)
```

- The **join** function creates a string by concatenating the elements of a list together
- See **railfence_cipher.py**

Trace: railfence_encrypt()

- Function call: `railfence_encrypt('STONY', 3)`

→ `rows = ['', '', '']`
`for ch in plaintext:`
 `rows[row] += ch`
 `row, step = next_row(row, step, num_rows)`

- Contents of rows list:

```
rows = [ '',  
        '',  
        '']
```

Variable	Value
ch	
row	0
step	1

Trace: railfence_encrypt()

- Function call: `railfence_encrypt('STONY', 3)`

```
rows = ['', '', '']
```

→ `for ch in plaintext:`
 `rows[row] += ch`
 `row, step = next_row(row, step, num_rows)`

- Contents of rows list:

```
rows = ['S',  
        '',  
        '']
```

Variable	Value
ch	'S'
row	0
step	1

Trace: railfence_encrypt()

- Function call: `railfence_encrypt('STONY', 3)`

```
rows = ['', '', '']
```

```
for ch in plaintext:
```

➔ `rows[row] += ch`
`row, step = next_row(row, step, num_rows)`

- Contents of rows list:

```
rows = ['S',  
        '',  
        '']
```

Variable	Value
ch	'S'
row	0
step	1

Trace: railfence_encrypt()

- Function call: `railfence_encrypt('STONY', 3)`

```
rows = ['', '', '']
```

```
for ch in plaintext:
```

```
    rows[row] += ch
```

➔ `row, step = next_row(row, step, num_rows)`

- Contents of rows list:

```
rows = ['S',  
        '',  
        '']
```

Variable	Value
ch	'S'
row	1
step	1

Trace: railfence_encrypt()

- Function call: `railfence_encrypt('STONY', 3)`

```
rows = ['', '', '']
```

→ `for ch in plaintext:`
 `rows[row] += ch`
 `row, step = next_row(row, step, num_rows)`

- Contents of rows list:

```
rows = ['S',  
        '',  
        '']
```

Variable	Value
ch	'T'
row	1
step	1

Trace: `railfence_encrypt()`

- Function call: `railfence_encrypt('STONY', 3)`

```
rows = ['', '', '']
```

```
for ch in plaintext:
```

→ `rows[row] += ch`
`row, step = next_row(row, step, num_rows)`

- Contents of rows list:

```
rows = ['S',  
        'T',  
        '']
```

Variable	Value
<code>ch</code>	<code>'T'</code>
<code>row</code>	<code>1</code>
<code>step</code>	<code>1</code>

Trace: railfence_encrypt()

- Function call: `railfence_encrypt('STONY', 3)`

```
rows = ['', '', '']
```

```
for ch in plaintext:
```

```
    rows[row] += ch
```

➔ `row, step = next_row(row, step, num_rows)`

- Contents of rows list:

```
rows = ['S',  
        'T',  
        '']
```

Variable	Value
ch	'T'
row	2
step	1

Trace: railfence_encrypt()

- Function call: `railfence_encrypt('STONY', 3)`

```
rows = ['', '', '']
```

→ `for ch in plaintext:`
 `rows[row] += ch`
 `row, step = next_row(row, step, num_rows)`

- Contents of rows list:

```
rows = ['S',  
        'T',  
        '']
```

Variable	Value
ch	'O'
row	2
step	1

Trace: railfence_encrypt()

- Function call: `railfence_encrypt('STONY', 3)`

```
rows = ['', '', '']
```

```
for ch in plaintext:
```

➔ `rows[row] += ch`
`row, step = next_row(row, step, num_rows)`

- Contents of rows list:

```
rows = ['S',  
        'T',  
        'O']
```

Variable	Value
ch	'O'
row	2
step	1

Trace: railfence_encrypt()

- Function call: `railfence_encrypt('STONY', 3)`

```
rows = ['', '', '']
```

```
for ch in plaintext:
```

```
    rows[row] += ch
```

➔ `row, step = next_row(row, step, num_rows)`

- Contents of rows list:

```
rows = ['S',  
        'T',  
        'O']
```

Variable	Value
ch	'O'
row	1
step	-1

Trace: `railfence_encrypt()`

- Function call: `railfence_encrypt('STONY', 3)`

```
rows = ['', '', '']
```

→ `for ch in plaintext:`
 `rows[row] += ch`
 `row, step = next_row(row, step, num_rows)`

- Contents of rows list:

```
rows = ['S',  
        'T',  
        'O']
```

Variable	Value
<code>ch</code>	<code>'N'</code>
<code>row</code>	<code>1</code>
<code>step</code>	<code>-1</code>

Trace: railfence_encrypt()

- Function call: `railfence_encrypt('STONY', 3)`

```
rows = ['', '', '']
```

```
for ch in plaintext:
```

→ `rows[row] += ch`
`row, step = next_row(row, step, num_rows)`

- Contents of rows list:

```
rows = ['S',  
        'TN',  
        'O']
```

Variable	Value
ch	'N'
row	1
step	-1

Trace: `railfence_encrypt()`

- Function call: `railfence_encrypt('STONY', 3)`

```
rows = ['', '', '']
```

```
for ch in plaintext:
```

```
    rows[row] += ch
```

➔ `row, step = next_row(row, step, num_rows)`

- Contents of rows list:

```
rows = ['S',  
        'TN',  
        'O']
```

Variable	Value
ch	'N'
row	0
step	-1

Trace: railfence_encrypt()

- Function call: `railfence_encrypt('STONY', 3)`

```
rows = ['', '', '']
```

→ `for ch in plaintext:`
 `rows[row] += ch`
 `row, step = next_row(row, step, num_rows)`

- Contents of rows list:

```
rows = ['S',  
        'TN',  
        'O']
```

Variable	Value
ch	'Y'
row	0
step	-1

Trace: railfence_encrypt()

- Function call: `railfence_encrypt('STONY', 3)`

```
rows = ['', '', '']
```

```
for ch in plaintext:
```

→ `rows[row] += ch`
`row, step = next_row(row, step, num_rows)`

- Contents of rows list:

```
rows = ['SY',  
        'TN',  
        'O']
```

Variable	Value
ch	'Y'
row	0
step	-1

Trace: railfence_encrypt()

- Function call: `railfence_encrypt('STONY', 3)`

```
rows = ['', '', '']
```

```
for ch in plaintext:
```

```
    rows[row] += ch
```

➔ `row, step = next_row(row, step, num_rows)`

- Contents of rows list:

```
rows = ['SY',  
        'TN',  
        'O']
```

Variable	Value
ch	'Y'
row	1
step	1

Trace: `railfence_encrypt()`

- Function call: `railfence_encrypt('STONY', 3)`

```
rows = ['', '', '']
```

```
for ch in plaintext:
```

```
    rows[row] += ch
```

```
    row, step = next_row(row, step, num_rows)
```

- Contents of rows list:

```
rows = ['SY',  
        'TN',  
        'O']
```

Variable	Value
ch	'Y'
row	1
step	1

- Then we call `' '.join(rows)` to generate the final ciphertext: `'SYTNO'`

Rail Fence Cipher: Decryption

- The idea for decryption is to first construct a grid using lists of lists of empty strings
- The key tells us how many rows are in the grid
- The length of the message tells us the number of columns
- Using the same zigzag path from the encryption algorithm, we place a **None** object (or some other marker) where the characters will go
- Then, we take letters one at a time from the encrypted text and move across the grid row by row, replacing the **None** values with characters from the encrypted message
- Finally, we trace out the zigzag pattern once more to read off the plaintext characters

Rail Fence Cipher: Decryption

- Example for ciphertext ' **SYOITNBOKNVORU** ' with **num_rows = 3**
- The input contains 14 letters, so we create a grid with 3 rows and 14 columns by creating a list containing 3 lists of 14 empty strings each:

Rail Fence Cipher: Decryption

- Next we travel in a zigzag pattern, inserting **None** objects, which are visualized below as dots:

•				•				•				•	
	•		•		•		•		•		•		•
		•				•				•			

Rail Fence Cipher: Decryption

- Then we travel across each row, inserting characters from the ciphertext whenever we find a **None** object
- The ciphertext is ' **S****Y****O****I**TNBOKNVORU '
- First row completed:

S				Y				O				I	
	●		●		●		●		●		●		●
		●				●				●			

Rail Fence Cipher: Decryption

- The ciphertext is 'SYOITNBOKNVORU'
- Second row completed:

S				Y				O				I	
	T		N		B		O		K		N		V
		•				•				•			

- Third row completed: 'SYOITNBOKNVORU'

S				Y				O				I	
	T		N		B		O		K		N		V
		O				R				U			

Rail Fence Cipher: Decryption

- We can now easily read off the original message by traversing the grid once again in zigzag order

S				Y				O				I	
	T		N		B		O		K		N		V
		O				R				U			

railfence_decrypt()

```
def railfence_decrypt(ciphertext, num_rows):  
    grid = []  
    for i in range(num_rows):  
        grid += [[' ' * len(ciphertext)]  
  
    # set up the grid, placing a None value  
    # where each letter will go  
    row = 0  
    step = 1  
    for col in range(len(ciphertext)):  
        grid[row][col] = None  
        row, step = next_row(row, step, num_rows)
```

See `railfence_cipher.py`

`railfence_decrypt()`

```
# place characters from the encrypted
# message into the grid
next_char_index = 0
for row in range(num_rows):
    for col in range(len(ciphertext)):
        if grid[row][col] is None:
            grid[row][col] = ciphertext[next_char_index]
            next_char_index += 1
```

See `railfence_cipher.py`

`railfence_decrypt()`

```
# read the characters from the grid in
# zigzag order
plaintext = ''
row = 0
step = 1
for col in range(len(ciphertext)):
    plaintext += grid[row][col]
    row, step = next_row(row, step, num_rows)
return plaintext
```

See `railfence_cipher.py`

The Vigenère Cipher

- The **Vigenère Cipher** was invented in the 16th century by Frenchman Blaise de Vigenère
 - Uses a series of substitution ciphers to encode a message
 - Took about three centuries before cryptographers figured out a reliable way of cracking this cipher
 - Based on the use of a 26×26 grid of substitution ciphers, each one shifted to the right by one spot
 - We also need to pick a keyword or phrase that determines which rows of this grid to use

The Vigenère Cipher

A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A
C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B
D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C
E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D
F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E
G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F
H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G
I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H
J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I
K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J
L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K
M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L
N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M
O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N
P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O
Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P
R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q
S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R
T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S
U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T
V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U
W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V
X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W
Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X
Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y

A	B	C	D	E	F	G
A	B	C	D	E	F	G
B	C	D	E	F	G	H
C	D	E	F	G	H	I
D	E	F	G	H	I	J

- Note how each row is a different shifted alphabet of the kind used in the Caesar cipher

The Vigenère Cipher: Example #1

- Suppose our keyword is **PYTHON**
- Then we would use this part of the grid:

A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O
Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X
T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S
H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G
O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N
N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M

- If our message is longer than the key, we repeat the key as many times as needed to encode the message

The Vigenère Cipher: Example #1

A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O
Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X
T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S
H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G
O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N
N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M

- To encrypt each plaintext letter, find its column along the top row of the table
- Then find the row for the corresponding letter from the key
- The cell at the intersection of that row and column gives the letter for the encrypted message

The Vigenère Cipher: Example #1

A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O
Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X
T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S
H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G
O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N
N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M

- Example: encode **COMPUTER**
- Key: **P Y T H O N P Y**
- Plaintext: **C O M P U T E R**
- Ciphertext : **R**

The Vigenère Cipher: Example #1

A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O
Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X
T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S
H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G
O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N
N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M

- Example: encode **COMPUTER**
- Key: **P Y T H O N P Y**
- Plaintext: **C O M P U T E R**
- Ciphertext : **R M**

The Vigenère Cipher: Example #1

A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O
Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X
T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S
H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G
O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N
N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M

- Example: encode **COMPUTER**
- Key: **P Y T H O N P Y**
- Plaintext: **C O M P U T E R**
- Ciphertext : **R M F**

The Vigenère Cipher: Example #1

A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O
Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X
T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S
H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G
O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N
N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M

- Example: encode **COMPUTER**
- Key: **P Y T H O N P Y**
- Plaintext: **C O M P U T E R**
- Ciphertext: **R M F W**

The Vigenère Cipher: Example #1

A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O
Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X
T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S
H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G
O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N
N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M

- Example: encode **COMPUTER**
- Key: **P Y T H O N P Y**
- Plaintext: **C O M P U T E R**
- Ciphertext: **R M F W I**

The Vigenère Cipher: Example #1

A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O
Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X
T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S
H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G
O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N
N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M

- Example: encode **COMPUTER**
- Key: **P Y T H O N P Y**
- Plaintext: **C O M P U T E R**
- Ciphertext : **R M F W I G**

The Vigenère Cipher: Example #1

A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O
Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X
T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S
H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G
O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N
N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M

- Example: encode **COMPUTER**
- Key: **P Y T H O N P Y**
- Plaintext: **C O M P U T E R**
- Ciphertext: **R M F W I G T**

The Vigenère Cipher: Example #1

A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O
Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X
T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S
H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G
O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N
N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M

- Example: encode **COMPUTER**
- Key: **P Y T H O N P Y**
- Plaintext: **C O M P U T E R**
- Ciphertext: **R M F W I G T P**

The Vigenère Cipher: Example #2

- Decryption follows the reverse procedure as for encryption
- Suppose the keyword is **JOKE** and the ciphertext is **OIXGCWYR**
- To decrypt, first arrange the repeated keyword and encrypted message as follows:
- Key: **J O K E J O K E**
- Ciphertext: **O I X G C W Y R**

The Vigenère Cipher: Example #2

- Then, search for each letter from the encrypted message in the row for the corresponding letter from the key
- The column label provides the decrypted letter
- The ciphertext is **O I X G C W Y R**
- For this ciphertext, we look up **O** in the row for **J**. Looking at the top row, we see that we are in column **F**

A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I
O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N
K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J
E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D

The Vigenère Cipher: Example #2

- The ciphertext is **O I X G C W Y R**
- The plaintext so far is **F**
- Then we look up the **I** from the encrypted message in row **O**. The **I** is in column **U**. Our decrypted message so far is **FU**.

A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I
O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N
K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J
E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D

The Vigenère Cipher: Example #2

- The ciphertext is **O I X G C W Y R**
- The plaintext so far is **FU**
- Next we look up the letter **X** in row **K**. We find that **X** is in column **N**. Our decrypted message is now **FUN**.

A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I
O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N
K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J
E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D

The Vigenère Cipher: Example #2

- The ciphertext is **O I X G C W Y R**
- The plaintext so far is **FUN**
- Next we look up the letter **G** in row **E**. We find that **G** is in column **C**. Our decrypted message is now **FUNC**.

A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I
O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N
K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J
E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D

The Vigenère Cipher: Example #2

A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I
O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N
K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J
E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D

- Continue in this fashion until the last letter and we finally decrypt the entire message
- Key: J O K E J O K E
- Ciphertext: O I X G C W Y R
- Plaintext: F U N C T I O N

The Vigenère Cipher

- To implement the Vigenère Cipher we do not need to represent the table in the computer's memory
- Instead, we can use the algorithm below, which computes the table entries “on the fly”:
 1. Map each letter from the plaintext to a number in the range 0 to 25, as we did with the other ciphers. ($A \rightarrow 0, B \rightarrow 1, \dots, Z \rightarrow 25$)
 2. Add this number to the number corresponding to the keyword's letter (and then mod by 26).
 - Example: for plaintext **COMPUTER** and keyword **PYTHON**
 - 2 is the number for C and 15 is the number for P
 - To encode C: $C \rightarrow 2 \rightarrow (2 + 15) \bmod 26 = 17$

The Vigenère Cipher

3. Convert the sum (mod 26) to its corresponding letter of the alphabet (with $0 \rightarrow A$, $1 \rightarrow B$, ..., $25 \rightarrow Z$).
- The decryption algorithm performs a similar series steps, but in reverse order:
 1. Map each letter from the encrypted message to a number in the range 0 to 25.
 2. Subtract from this number the number corresponding to the keyword's letter.
 3. Add 26 in case the subtraction resulted in a negative difference, and then compute the remainder mod 26.
 4. Convert the resulting number to its corresponding letter of the alphabet ($0 \rightarrow A$, $1 \rightarrow B$, ..., $25 \rightarrow Z$).

vigenere_encrypt()

```
def vigenere_encrypt(plaintext, keyword):  
    # duplicate the keyword as many times as needed  
    keyword = keyword * (len(plaintext) // len(keyword) + 1)  
  
    # convert plaintext letters to numbers  
    plaintext_nums = [ord(ch) - ord('A') for ch in plaintext]  
  
    # convert keyword letters to numbers  
    keyword_nums = [ord(ch) - ord('A') for ch in keyword]  
  
    # generate ciphertext  
    ciphertext = ''  
    for i in range(len(plaintext)):  
        # add the two numerical codes and map sum (mod 26)  
        # back to a letter  
        ciphertext += chr((plaintext_nums[i]+keyword_nums[i])  
                           % 26 + ord('A'))  
  
    return ciphertext
```


vigenere_decrypt()

```
def vigenere_decrypt(ciphertext, keyword):  
    # duplicate the keyword as many times as needed  
    keyword = keyword * (len(ciphertext) // len(keyword) + 1)  
  
    # convert ciphertext letters to numbers  
    ciphertext_nums = [ord(ch) - ord('A') for ch in ciphertext]  
  
    # convert keyword letters to numbers  
    keyword_nums = [ord(ch) - ord('A') for ch in keyword]  
  
    # generate plaintext  
    plaintext = ''  
    for i in range(len(ciphertext)):  
        # subtract keyword num from ciphertext num, add 26  
        # and map difference (mod 26) back to a letter  
        plaintext += chr((ciphertext_nums[i] - keyword_nums[i]  
                        + 26) % 26 + ord('A'))  
  
    return plaintext
```

Encryption Algorithms

- A major drawback of the Caesar, multiplicative, affine, transposition and Vigenère ciphers (beside the obvious drawback that they can be broken) is the use of a *shared* private key
- The private key must first be exchanged, presumably in a face-to-face manner or some other “secure” way
- Public-key cryptography does not have this shortcoming: each person has a private key that is never shared and a public key that is shared
- The only known way at the moment to crack the hardest public-key encryption algorithms is to try virtually all the possible keys, which is an *intractable* problem

Cryptography Website

- www.counton.org/explorer/codebreaking/
- This is an excellent website that covers the basics of encryption.
- It includes programs you can use to test your knowledge of the ciphers we studied in this Unit