

Outputs are primurical

Improved with pixel by pixel

Object Recognition

Values in Case of YOLD CHID,

the pulpuls are the Bounding Boxes

Before

After.

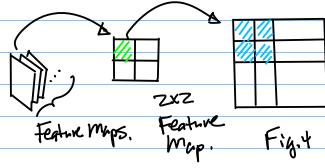
The provess of moving from Lower Resolution feature maps to higher Resolution feature map, eventually to the Tresolution of the oviginal image is what we called "upsampling".

F14.2



NW. 10, ZZ. Design of Example: NPSampling Techniques

Stept. Place "Archor Points" 53 onto the higher vesolution



Consider A Design of the Simplest UpSampling, Duplication of the pixel. Figh

Technique 1.

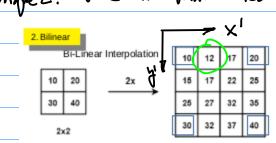
Figs-b

Neavest Neighbour Upsampling.

The Need for Improvement of NN-MpSamphing: 1) Sudden Change from one ZXZ Region to its Neighbouring Regions - which - Produces Visual Artifacts. -> propagation Lill the Ontent Image;

(2) Lack of the Consideration of Spatial Correlations.

TechniqueZ. Use Interpolation Technique



Stepz, Perform Interpolation

Background: Given (x, y,), (xz, yz)

and x3, Find y3=?

(x2, y3)

(x2, y3)

(x3, x3)

(x2, y3)

(x2, y3)

(x2, y3)

(x3, x3)

(x3, x3)

7=f(x), y=ax+b ...(y Which is a Linear function, (since x is Notin 2nd, 3rd, or higher order)

$$\frac{X^{s}-X^{1}}{A^{s}-A^{1}} = \frac{X-X^{1}}{A-A^{1}} - ... (s)$$

Solve for a and b in the Above equation

$$\sqrt{2-A^{1}} = \frac{x^{2}-x^{1}}{\sqrt{3^{2}-A^{1}}} \left(x-x^{1}\right)$$

Nov.10,22

Testing, Verification; (3) PPT; (4) Executive summary; (5) coordinator; (6) others Xz=3, yz=20 Team member 4. First, Last Responsibility of the work Nov.15 (Tuc)

1° Project ON Sevantic Segmentation

2022F-104f-project-yolact.pdf

11:597m;

Reference for the atthub code Implementation

TILL DAY HIS Table, Example: Continuation of Up Sampling

Presented; References (Authors.

github link;

UPL Link of the Papers, or Publicution)

(4) Title Page with Anothors Names,

Cmail, Afflication, Compeass Presentation.

(5) One Slide in FPT with the Table

Using Bi-Linear Interpolation.

Z. Team Project: Presentation is Schedulal an Nov. 29th (Tuesday, In-

2022F-107-#102n-1a-README-YOLACT-...

Class Team Presentation)

Note: (1) Training & Annotation

(2) mdification, enhancement,

Experimental Study are encouraged and Carries More Wight

(3) ppT, with Adequate information for Reproducing, Verilying the

7 A straight Live Que to the ry=ax+b to fant that interplation Connect Bernisch is carried out 2 Known Points in both 120mg (x1.1/3.) (x2.1/32) Col. Direction.

Find the pixel value at the Next Right pixel Location. Assuming x1: D,1,2,3 (Left to Right) and 4:0,1,2,3 (Top Down)

Sol Find I(x/y) /21=?

From Egy (3), (3-10), and (3-c),

From the given condition, we have

$$A = \frac{X^{5-X^{1}}}{A^{5-A^{1}}} \times - \frac{X^{5-X^{1}}}{A^{5-A^{1}}} \times + A^{1}$$

where

given condition, e.g.

$$(x_2, y_2) = (3, 20)$$

Frence
$$\alpha = \frac{\sqrt{3} - \sqrt{3}}{\sqrt{3} - \sqrt{3}} = \frac{20 - 10}{3 - 0} = \frac{10}{3}$$

and

$$p = -\frac{X^2 - X^1}{Q^2 - Q^1} X^1 + Q^1$$

$$= \frac{70 - 10}{3 - 0} \cdot 0 + 10 = 10$$

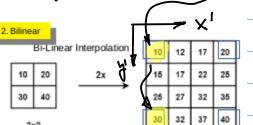
Therefore, from Eynt3), we have

$$N = a \times +b = \frac{10}{3} \times +10 = \frac{10}{3} + 10$$

Note: Round Down 13.3 to 13.

Next, Take Cave of the Interpolation of the vertical pair,

Fig.I.



Apply Egrits) Again, from the given condition, if we use the previous independent Variable, we have:

But We know we are moving" Top Down. So,

$$\alpha = \frac{\sqrt{3} - \sqrt{3}}{2} + \frac{20 - 10}{0}$$

o does not Apply;

Checky!forthe Index, y=0,1,2,3,

therefore, we use

y' for x, y' for xz, as a

result we have

$$y_2 = \frac{30-10}{3-0} = \frac{20}{3}$$

$$\rho = -\frac{X^{5-\chi 1}}{\lambda^{5-\chi 1}} \times^{1} + \lambda^{1}$$

$$=-\frac{30-10}{3-0}\cdot y'_1+10$$
 $y'_1=0$

OI =

Hence, Egn(3) Becomes

$$y = ax + b$$

= $2y \cdot x + 10 = 23 \cdot y + 10 | y = 1$
= $20 \cdot 1 + 10 = 7 + 10 = 17$