UML Class Diagram for E-Commerce Website:

Delivery

#id : int
+name: string
+date : String
+address: String
+update ( )

1..1

Payment

+id : int
+cardnumber : int
+amount: String
+add ( )
+update ( )

Collects

Order

1..1

#id : int
+details : int
+ordertype:string
+processDebit()

Customer

1..

+address: String
#payment : int
#update ( )

Pays

Seller

#id : int
+name: String
+age: String
+contactnum: string
-username: String
-password: String
+add ( )
+update ( )

Selects

Items

#id : int
+names: string
+price: string
+add ( )
+update ( )

Product

#id : int
+details : string
+list : string
+update ( )