OLEKSII SHEVCHENKO
F U L L S T A C K D E V E L O P E R

CONTACT INFORMATION

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Linkedin

Git Hub

Prague, CzechRepublic

TECH SKILLS

- Git/GitHub
- HTML5/CSS3/SASS
  Responsive/Adaptive design GIT
- JavaScript
- React
- Node.js
- Express.js
- Python
- TypeScript
- Rest API
- MongoDB
- Parcel
- Jira
- TestRail QA
- Scrum
- Trello
- Figma

SOFT SKILLS

- Communicative
- Cooperative
- Ability to work efficiently both
  individually and in a team
- Strong analytical thinking
- Willingness to learn

LANGUAGES SKILLS

- Ukrainian - native
- Italian – advanced
- Czech - advanced
- English – upper-intermediate

SUMMARY

I am a Full Stack developer looking for a permanent job in an information technology company. I have good knowledge of HTML, CSS, JavaScript, as well as the Node.js server framework and the React library. In addition, I have basic knowledge of Python and TypeScript. I have practical experience working in a team using the Agile/Scrum methodology. I am a fast learner, responsible, punctual, strategic planner, critical/logical thinker, and ready for complex tasks. My motto in life is that there are no impossible tasks.

PROJECT EXPERIENCE

Portfolio, Link, [HTML5, CSS3, React.js, AJAX, Axios], my portfolio is implemented in React with responsive layout for desktop computers, tablets and mobile devices.

Python-Game , [Python, pygame], the game War Goose is a simple children's game implemented in pure Python using the pygame library.

Phonebook, Link, [HTML5, CSS3, React.js, AJAX, REST API, Axios], phonebook application with the ability to register users and work with private collections of contacts.

Movies search, Link, [HTML5, CSS3, React.js, REST API], the React library was used in the development of this application. For the backend, use themoviedb.org API.

Clicker-Game, Link, [HTML5, CSS3, JavaScript, SASS], this is a small game, the goal of which is to kill an orc in a short amount of time. After filling out the registration form, a new window opens in which there is a silhouette of an orc, the first time you click on it, the stopwatch turns on.

Filmoteka, Link, [HTML5, SASS, JS, Node.js], team project, my role on the project is a developer. The website was created with a adaptive layout. The project was built on GitHub, using different libraries. When working, the SCRUM methodology was used, checked for build errors and page performance in real time.

WebStudio, Link, [HTML5, SASS, JS], personal project. The website was created with a adaptive layout. The project was built on GitHub, checked for build errors and page performance in real time.

IceCream, Link, [HTML5, SASS, JS], team project, my role on the project is a developer. The website was created with a adaptive layout. The project was built on GitHub, When working, the SCRUM methodology was used, checked for build errors and page performance in real time.

In addition, there is a wonderful project BackEnd that is built on the use Node.js, express and data base mongodb. The code for this project can be viewed at Link

WORK EXPERIENCE

- Czechitas z.ú. (part-time, IT-academy assistant lecturer, managing student educational projects)
  July 2023 - to date | Prague, Czech Republic
- Lumina spol s.r.o. (accommodation services, customer service, reservations manager)
  April 2017 - to date | Prague, Czech Republic

EDUCATION

- School of Information Technology "GoIT"Full Stack developer
  April 2022 - to June 2023 | UKR

- Traineeship in IT company EPAM Systems,Inc.FrontEnd, Java Script
  April 2022 - June 2022 | USA (internship remote)

- Odesa Regional Institute of Public Administration National Academyof PublicAdministration of the President of Ukraine Master of Public Administration
  September 2012 - February 2015 | Odesa, Ukraine