

Содержание

- 1. Введение
- 2. Методы
- 3. Примеры
- 4. Наследование
- 5. Method Resolution Order
- 6. Детали
- 7. Moose-like
- 8. ДЗ

bless

```
{
   package Class::Name;
   #...
}

my $obj = bless {}, 'Package::Name';

my $obj2 = bless [], '...';

my $scalar = 42;

my $obj2 = bless \$scalar, '...';
```

Содержание

- 1. Введение
- Методы
- 3. Примеры
- 4. Наследование
- 5. Method Resolution Order
- 6. Детали
- 7. Moose-like
- 8. ДЗ

Методы

```
package A;
  sub set_a {
    my ($self, $value) = @_;
    self->{a} = value;
    return;
  sub get_a {
    my (\$self) = a_;
    return $self->{a};
my $obj = bless {}, 'A';
$obj->set_a(42);
print $obj->get_a(); # 42
```

Атрибуты

```
package A;
  sub new {
    my ($class, %params) = @_;
    return bless \%params, $class;
my  $obj = A->new(a => 1, b => 2);
print $obj->{a}; # 1
print $obj->{b}; # 2
```

Методы класса

```
package A;
  sub new {
    my ($class, %params) = @_;
    return bless \%params, $class;
  sub get_a {
    my (\$self) = a_;
    return $self->{a};
my $obj = A->new(a => 42);
$obj->get_a(); # 42
```

Методы — еще варианты

```
$obj->A::get_a();

my $class = 'A';
$class->new();

my $method_name = $cond ? 'get_a' : 'get_b';
$obj->$method_name;

A::new(); # not the same!
```

Методы — indirect

```
new My::Class(1, 2, 3);
My::Class->new(1, 2, 3);
foo $obj(123); # $obj->foo(123);
use strict;
use warnings;
Syntax error!
exit 0;
```

Методы — WHY!?

```
use strict;
use warnings;
Syntax error!
exit 0;

use warnings;
use strict;
'error'->Syntax(!exit(0));
```

can

```
package A;
  sub test {
    return 42;
if (A->can('test')) {
  print A->test;
print A->can('test')->('A');
```

```
my $obj = bless {}, 'A';
$obj->can('test');
```

Filehandles

```
open(my $fh, '>', 'path/to/file');
$fh->autoflush();
$fh->print('content');
STDOUT->autoflush();
```

Пакеты

```
use Some::Package qw(a b c);
# Some::Package->import(qw(a b c));

no Some::Package;
# Some::Package->unimport;

use Some::Package 10.01
# Some::Package->VERSION(10.01);
```

Итого

```
my $obj = Class->new();
$obj->do_something();
print $obj->{attr};

$obj->can('method');
$fh->print(123);
$obj = new Class(); # :(
```

Содержание

- 1. Введение
- 2. Методы
- 3. Примеры
- 4. Наследование
- 5. Method Resolution Order
- 6. Детали
- 7. Moose-like
- 8. ДЗ

DBI

```
$dbh = DBI->connect(
    $data_source,
    $username,
    $auth,
    \%attr
);

$rv = $dbh->do('DELETE FROM table');
```

XML::LibXML;

```
use XML::LibXML;

my $document = XML::LibXML->load_xml(
    string => '...'
);

my $list = $document->findnodes('...');
    # XML::LibXML::NodeList
```

File::Spec

```
use File::Spec;
print File::Spec->catfile('a', 'b', 'c');
```

JSON

```
use JSON;

JSON->new->utf8->decode('...');

decode_json '...';
```

Содержание

- 1. Введение
- 2. Методы
- 3. Примеры
- 4. Наследование
- 5. Method Resolution Order
- 6. Детали
- 7. Moose-like
- 8. ДЗ

Наследование

```
package Lynx;

BEGIN { push(@ISA, 'Dog', 'Cat') }
use base qw(Dog Cat);
use parent qw(Dog Cat);
}
```

UNIVERSAL

```
$obj->can('method');
$obj->isa('Animal');
Dog->isa('Animal');
$obj->VERSION(5.12);
```

SUPER

```
sub method {
  my ($self, %params) = @_;
  $self->SUPER::method(%params);
  return;
}
```

Содержание

- 1. Введение
- 2. Методы
- 3. Примеры
- 4. Наследование
- 5. Method Resolution Order
- 6. Детали
- 7. Moose-like
- 8. ДЗ

Method Resolution Order

```
Animal
|
Pet Barkable
/ \ /
Cat Dog
\ /
Lynx
```

```
Lynx->method();
qw(Lynx Cat Pet Animal Dog Barkable);
```

use mro;

```
Animal
|
Pet Barkable
/ \ /
Cat Dog
\ /
Lynx
```

```
use mro 'c3';
Lynx->method();
qw(Lynx Cat Dog Pet Animal Barkable);
```

mro — next::method

```
package A;
use mro;

sub foo {
    my ($self, $param) = @_;
    $param++;

    return $obj->next::method($param);
}
```

Содержание

- 1. Введение
- 2. Методы
- 3. Примеры
- 4. Наследование
- 5. Method Resolution Order
- 6. Детали
- 7. Moose-like
- 8. ДЗ

blessed, ref

```
use JSON:
use Scalar::Util 'blessed';

ref JSON->new(); # 'JSON'
ref []; # 'ARRAY'
ref {}; # 'HASH'
ref 0; # ''

blessed JSON->new(); # 'JSON'
blessed []; # undef
blessed {}; # undef
blessed 0; # undef
```

DESTROY

```
package A;
sub new {
   my ($class, %params) = @_;
   return bless \%params, $class;
}
sub DESTROY {
   print 'D';
}
```

```
A->new();  # print 'D'
```

DESTROY — сложности

- die
- local
- AUTOLOAD
- \${^GLOBAL_PHASE} eq 'DESTRUCT'

```
sub DESTROY {
  my ($self) = @_;
  $self->{handle}->close() if $self->{handle};
}
```

AUTOLOAD

```
package A;
our $AUTOLOAD;
sub new {
  my ($class, %params) = @_;
  return bless \%params, $class;
}
sub AUTOLOAD { print $AUTOLOAD }
```

```
A->new()->test(); # test
A->can('anything'); # :(
```

```
sub UNIVERSAL::AUTOLOAD {}

# Dog->m(); Animal->m(); UNIVERSAL->m();
# Dog->AUTOLOAD(); Animal->AUTOLOAD();
# UNIVERSAL->AUTOLOAD();
```

Исключения

```
eval {
  die Local::Exception->new();
  1;
} or do {
  my $error = $a;
  if (
    blessed($error) &&
    $error->isa('Local::Exception')
  else {
    die $error;
```

Исключения — модули

```
use Try::Tiny;
try {
  die 'foo';
}
catch {
  warn "caught error: $_"; # not $@
};
```

```
use Error qw(:try);
try {
  throw Error::Simple 'Oops!';
}
catch Error::Simple with { say 'Simple' }
catch Error::IO with { say 'IO' }
except { say 'Except' }
otherwise { say 'Otherwise' }
finally { say 'Finally' };
```

???

```
$hash{x} = 7;
print $hash{x};
```

42

tie

```
package Local::MyHash;
use Tie::Hash;
use base 'Tie::StdHash';
sub FETCH { 42 }
```

```
my %hash;
tie %hash, 'Local::MyHash';

$hash{x} = 7;

print $hash{x};
```

overload

```
my $x = Local::Int->new(42);
my $y = Local::Int->new(24);
print(($x + $y)->{value}); # 66
```

overload

```
package Local::Int;
use overload '+' => 'add';
sub new {
    my ($class, $value) = @_;
    return bless {value => $value}, $class;
sub add {
    my ($self, $other) = a_;
    return PACKAGE ->new(
        $self->{value} + $other->{value}
    );
```

Class::Accessor

```
package Foo;
use base qw(Class::Accessor);
Foo->follow_best_practice;
Foo->mk_accessors(qw(name role salary));

use base qw(Class::Accessor::Fast);
use base qw(Class::XSAccessor);
```

Итого

```
ref($obj);
blessed($obj);
{ A->new() }
```

- try
- tie
- overload
- AUTOLOAD

Содержание

- 1. Введение
- 2. Методы
- 3. Примеры
- 4. Наследование
- 5. Method Resolution Order
- 6. Детали
- 7. Moose-like
- 8. ДЗ

Moose

```
package Person;
use Moose;
has first_name => (
  is => 'rw',
 isa => 'Str',
);
has last_name => (
  is => 'rw',
 isa => 'Str',
);
```

```
Person->new(
  first_name => 'Vadim',
  last_name => 'Pushtaev',
);
```

Moose — наследование

```
package User;
use Moose;
extends 'Person';
has password => (
  is => 'ro',
  isa => 'Str',
);
```

BUILD

default

builder

```
package SuperMan;
extends 'Person';
sub _build_is_adult { return 1; }
```

Цепочки

```
has [qw(
  file name
  fh
  file_content
  xml document
 data
) ] => (
 lazy build => 1,
);
sub _build_fh { open(file_name) }
sub _build_file_content { read(fh) }
sub _build_xml_document { parse(file_content) }
sub build data { find(xml document) }
```

Moose — миксины

```
with 'Role::HasPassword';
```

```
package Role::HasPassword;
use Moose::Role;
use Some::Digest;
has password => (
  is => 'ro',
  isa => 'Str',
sub password_digest {
  my (\$self) = a;
  return Some::Digest->new($self->password);
```

Moose — делегирование

```
has doc => (
  is => 'ro',
  isa => 'Item',
 handles => [qw(read write size)],
);
has last_login => (
  is => 'rw',
  isa => 'DateTime',
 handles => { 'date_of_last_login' => 'date' },
);
  handles => qr/^get_(a|b|c)|set_(a|d|e)$/,
  handles => 'Role::Name'.
```

Moose — и т. д.

has 'cache dir' => (...);

```
before 'is adult' => sub { shift->recalculate age }
subtype 'ModernDateTime'
  => as 'DateTime'
  => where { $ ->year() >= 1980 }
  => message { 'The date is not modern enough' };
has 'valid dates' => (
  is => 'ro'.
  isa => 'ArrayRef[DateTime]',
);
package Config;
use MooseX::Singleton; # instead of Moose
```

Moose — аналоги

- Moose
- Mouse
- Moo
- Mo
- M

Содержание

- 1. Введение
- 2. Методы
- 3. Примеры
- 4. Наследование
- 5. Method Resolution Order
- 6. Детали
- 7. Moose-like
- 8. **ДЗ**

Д36

https://github.com/Nikolo/Technosfera-perl/

/homeworks/iter

```
my $iterator = Local::Iterator::Array->new(
    array => [1, 2, 3]
);
$iterator->next(); # (1, 0);
$iterator->next(); # (2, 0);
$iterator->next(); # (3, 0);
$iterator->next(); # (undef, 1);
```

```
my $iterator = Local::Iterator::File->new(
    file => '/tmp/file.txt'
);
$iterator->next(); # ('A', 0);
$iterator->next(); # ('B', 0);
$iterator->all(); # [qw(C D E)]
$iterator->next(); # (undef, 1);
```