What is one program you wrote that you were particularly proud of during this course? Why were you proud? Explain.  
  
One program I wrote that made me proud is The Adventure Game. It makes me proud because it was interesting and heart-touching. Trying to prompt the user with multiple puzzles and take the user with surprising riddles makes it so fun. Especially knowing the user might make a mistake and providing what is happening if the user makes a mistake prints invalid or if the user provides the right response take the user to the next level.

How might you use the skills you learned in this course in the future? This might include skills such as programming, problem-solving, debugging, etc.

My plan for this time is to learn more about python programming. However, after finishing or achieving a certain level of knowledge I will start working on problem solving. I would also love to apply what I have learned from this course by helping others in giving tutorials and helping them with schoolwork as a mentor.

Describe an experience from this class that has given you confidence that you can learn new programming skills in the future.

What I have learned this semester about programming is that coding is amazing if a person gives time and studies well. The more we understand code the easier it becomes. One more thing I discovered during this semester is that learning is not meant to be alone when learning you must join programming group to help us with challenges we might have as we code.