# **Interacting with Database**

#### **Introduction to JDBC and ODBC**

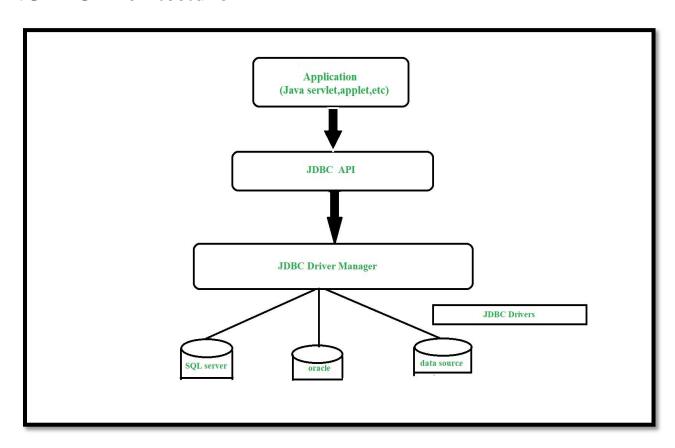
### **ODBC** (Open Database Connectivity)

- A standard API developed by Microsoft to access database systems.
- Language-independent.
- Allows any application to communicate with any database, as long as an ODBC driver is available.
- Mostly used in C/C++ or other system-level languages.

## JDBC (Java Database Connectivity)

- A Java-based API provided by Oracle to connect and execute queries with databases.
- Designed specifically for Java applications.

## . JDBC Architecture



#### $\square$ What is JDBC?

JDBC (Java Database Connectivity) is an API that enables Java applications to interact with databases using SQL. It provides a standard way to connect, execute queries, and retrieve results.

# **□ JDBC Architecture Components**

JDBC architecture mainly consists of two layers:

### 1. JDBC API (Application Layer)

- Provides classes and interfaces (like Connection, Statement, ResultSet, etc.) to Java developers.
- Hides the underlying complexity of interacting with different databases.

### 2. JDBC Driver (Driver Layer)

- Converts JDBC API calls into database-specific calls.
- Different drivers are available for different databases (MySQL, Oracle, etc.).

•

#### **Two-Tier Architecture**

#### **Definition:**

A **Two-Tier architecture** is a client-server model where the application (client) communicates **directly** with the database without any intermediary.

### **Components:**

## 1. Client (Application Layer):

- o Contains the user interface and the application logic.
- $\circ\quad$  Sends SQL queries directly to the database.

## 2. Database (Data Layer):

Processes the queries and returns the result to the client.

#### Workflow:

- The Java application uses JDBC to establish a connection with the database.
- SQL queries are sent directly to the database.
- The database responds with results, which are processed and displayed by the application.

### Diagram:

```
[Client Application] <----> [Database Server]

JDBC
```

### **Advantages:**

- Simple and easy to implement.
- Good for small-scale applications.

### **Disadvantages:**

- Not scalable.
- Security and performance issues if used in large systems.
- Changes in the database logic affect the client application directly.

#### ☐ Three-Tier Architecture

#### **Definition:**

A **Three-Tier architecture** introduces an intermediate layer (application server or middleware) between the client and the database, separating the presentation, logic, and data layers.

## **Components:**

- 1. Client (Presentation Layer):
  - o User interface (e.g., web browser or mobile app).
  - Sends requests to the application server.
- 2. Application Server (Logic Layer):
  - o Contains business logic and processes client requests.
  - o Interacts with the database using JDBC.
- 3. Database Server (Data Layer):
  - Stores and manages data.

o Responds only to the application server.

#### Workflow:

- The client sends a request to the application server.
- The server processes the request, performs JDBC operations, and gets data from the database.
- The result is returned to the client.

### Diagram:

### **Advantages:**

- Better scalability and performance.
- Easier to manage and maintain (loose coupling).
- Enhanced security (clients don't access the DB directly).
- Supports distributed systems.

## **Disadvantages:**

- More complex to set up.
- Higher development and maintenance cost.

## **Types of JDBC Drivers**

JDBC (Java Database Connectivity) supports **four types of drivers**, which are used to connect Java applications to various databases. Each driver type has different characteristics in terms of performance, portability, and architecture.

## ☐ Type 1: JDBC-ODBC Bridge Driver

## ➤ Description:

Translates JDBC calls into ODBC (Open Database Connectivity) calls.

• Requires **ODBC driver** installed on the client machine.

#### ➤ Architecture:

Java Application  $\rightarrow$  JDBC API  $\rightarrow$  JDBC-ODBC Bridge  $\rightarrow$  ODBC  $\rightarrow$  Database

## ➤ Advantages:

- Easy to use for testing and prototyping.
- Allows access to any database with an ODBC driver.

### ➤ Disadvantages:

- Platform-dependent (requires ODBC setup).
- **Slower** due to multiple layers.
- Deprecated and removed from newer Java versions.

### ☐ Type 2: Native-API Driver

## ➤ Description:

- Converts JDBC calls into **native C/C++ API** calls specific to the database.
- Requires native DB library installed on the client.

#### ➤ Architecture:

Java Application  $\rightarrow$  JDBC API  $\rightarrow$  Native-API Driver  $\rightarrow$  Native DB Library  $\rightarrow$  Database

## ➤ Advantages:

- **Better performance** than Type 1.
- Uses database-specific features efficiently.

## ➤ Disadvantages:

- Not portable (platform-specific).
- Requires client-side native libraries.

### ☐ Type 3: Network Protocol Driver (Middleware Driver)

### ➤ Description:

- Sends JDBC calls to a **middleware server** that translates them to DB-specific calls.
- Middleware handles DB connectivity, not the client.

#### ➤ Architecture:

```
Java Application \rightarrow JDBC API \rightarrow Type 3 Driver \rightarrow Middleware \rightarrow Database
```

### ➤ Advantages:

- Fully portable, as no native code is needed.
- Supports access to multiple databases via one driver.
- Suitable for enterprise applications.

## ➤ Disadvantages:

- Requires a middleware server.
- Slower than Type 4 in simple setups.

## ☐ Type 4: Thin Driver (Pure Java Driver)

## ➤ Description:

- Directly converts JDBC calls into database-specific protocol.
- Written entirely in **Java** no native code required.

#### ➤ Architecture:

Java Application  $\rightarrow$  JDBC API  $\rightarrow$  Type 4 Driver  $\rightarrow$  Database

## ➤ Advantages:

- Fastest and most efficient.
- Pure Java platform independent.
- Ideal for web and enterprise applications.

## ➤ Disadvantages:

• Driver is **database-specific**, so you need different drivers for different databases.

## ☐ Comparison Table

Туре	Description	Platform Dependent	Performance	Requires Native Code	Use Case
1	JDBC-ODBC Bridge	Yes	Low	Yes	Obsolete/testing
2	Native-API Driver	Yes	Medium	Yes	Client-side apps
3	Network Protocol Driver	No	Medium	No	Multi-tier apps
4	Thin Driver	No	High	No	Most Java apps

### 1. Class Class in JDBC

## $\Box$ Theory:

- Used to load the JDBC driver class at runtime.
- Common method:

```
Class.forName("com.mysql.cj.jdbc.Driver");
  • This step is required to register the driver with DriverManager.
☐ Example:
Class.forName("com.mysql.cj.jdbc.Driver");
☐ 2. DriverManager Class
☐ Theory:
  • Part of java.sql package.
  • Manages the set of JDBC drivers.
  • Used to establish a connection with a database.
  • Static method:
     DriverManager.getConnection(url, user, password);
☐ Example:
Connection con = DriverManager.getConnection(
  "jdbc:mysql://localhost:3306/testdb", "root",
"password");
☐ 3. Connection Interface
\square Theory:
  • Represents an active connection with a database.
  • Provides methods to create Statement, PreparedStatement, etc.
□ Common Methods:
  • createStatement()
  • prepareStatement(String sql)
  • close()
☐ Example:
```

```
Connection con = DriverManager.getConnection(...);
☐ 4. Statement Interface
\square Theory:
  • Used to execute static SQL queries (without parameters).
  • Provides methods like executeQuery(), executeUpdate()
☐ Example Program:
Statement stmt = con.createStatement();
ResultSet rs = stmt.executeQuery("SELECT * FROM
students");
while(rs.next()) {
    System.out.println(rs.getInt(1) + " " +
rs.getString(2));
☐ 5. PreparedStatement Interface
\square Theory:
  • Used for parameterized SQL queries (dynamic values).
  • Prevents SQL injection and improves performance for repeated queries.
☐ Example Program:
PreparedStatement ps = con.prepareStatement("SELECT *
FROM students WHERE id = ?");
ps.setInt(1, 101); // set parameter value
ResultSet rs = ps.executeQuery();
while (rs.next()) {
    System.out.println("Name: " +
rs.getString("name"));
```

**Created by Shaikh Basharat** 

☐ 6. ResultSet Interface

```
\Box Theory:
```

- Stores the **result of a query**.
- Provides methods like:

```
o next()
o getInt(),getString(),etc.
```

### ☐ Example:

```
while(rs.next()) {
    int id = rs.getInt("id");
    String name = rs.getString("name");
    System.out.println(id + " " + name);
}
```

### ☐ Complete Mini JDBC Program Example

```
import java.sql.*;
public class JDBCExample {
    public static void main(String[] args) {
        try {
            // Load JDBC Driver
            Class.forName("com.mysql.cj.jdbc.Driver");
            // Connect to DB
            Connection con =
DriverManager.getConnection(
                "jdbc:mysql://localhost:3306/testdb",
"root", "password");
            // Use PreparedStatement
            PreparedStatement ps =
con.prepareStatement("SELECT * FROM students WHERE id =
?");
            ps.setInt(1, 101);
            ResultSet rs = ps.executeQuery();
            // Process ResultSet
            while (rs.next()) {
```